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#### School and Workshop on Structure and Function of Complex Networks

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**Communities and Dynamics** 

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These are preliminary lecture notes, intended only for distribution to participants

# Communities and dynamics

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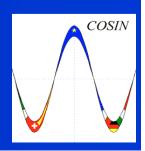
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#### Outline

- Communities in networks
- Search and congestion
- Searching within communities
- More dynamics
- Conclusions

#### **Communities in networks**

- Analysis of modular structures in networks
- Definition: subsets of nodes that are more densely linked, when compared with the rest of the network
- Community detection:
  - From computer scientists
  - To statistical physicists (Girvan-Newman, PNAS 99, 7821, 2002)

# Evaluating community identification

Modularity:

$$Q = \sum_{i} \left( e_{ii} - a_i^2 \right)$$

- $e_{ij}$ : fraction of total links starting at a node in partition i and ending at a node in partition j
- $a_i$ : fraction of links connected to i
- $a_i^2$ : number of intracommunity links

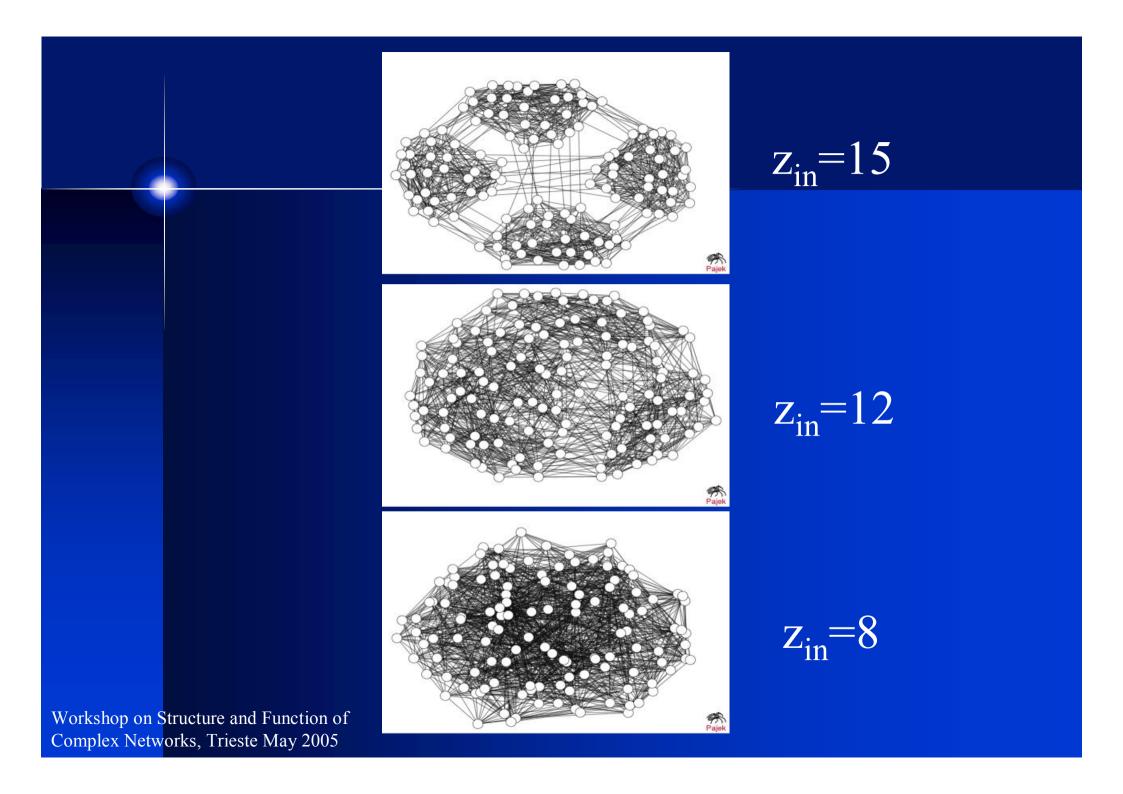
# Methods of community identification

- cond-mat/0505245 to appear in COSIN book
  - Link removal methods
  - Agglomerative methods
  - Maximizing modularity
  - Spectral analysis methods

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### Comparing algorithms

- *ad-hoc* networks (Newman-Girvan, PRE 69, 026113, 2004)
  - 128 nodes
  - 4 communities of 32 nodes each
  - Each node has 16 links:
    - z<sub>in</sub> internal nodes within the community
    - z<sub>out</sub> nodes out of its community



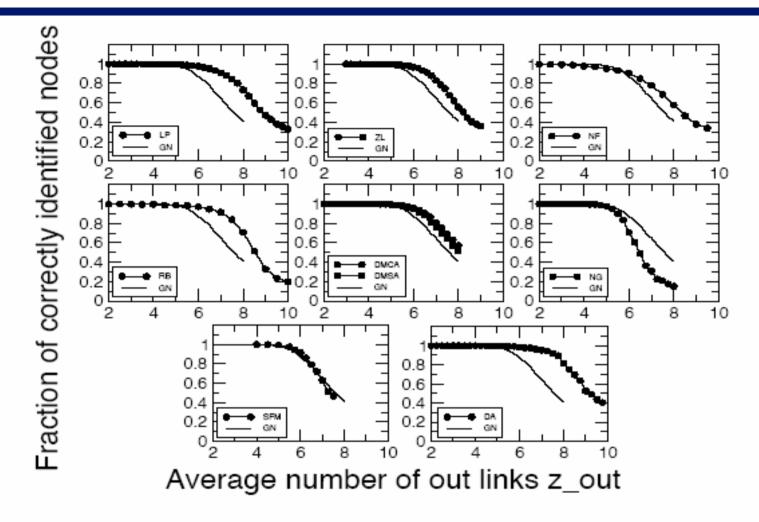


Figure 7: Comparing algorithm sensitivity using ad hoc networks with predetermined community structure with n = 128, the network divided into four communities with 32 nodes each and total average degree of 16. The x-axis is the average number of connections to outside communities  $z_{out}$  and the y-axis is the fraction of nodes correctly identified by the method.

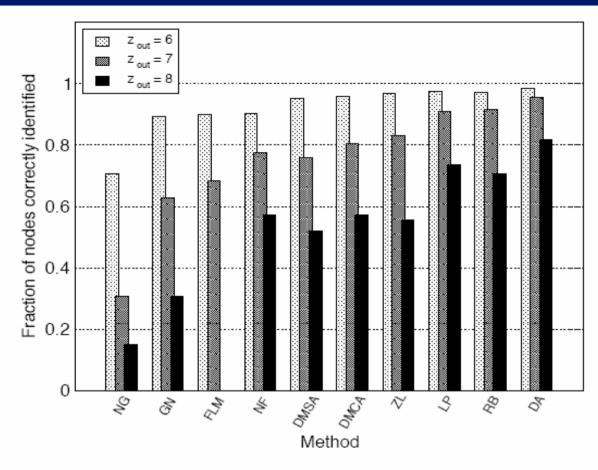


Figure 8: The fraction of correctly identified nodes at three specific values of  $z_{out}$ , 6, 7 and 8 for all available methods. Here we can see that most of the methods are very good at finding the "correct" community structure for values of  $z_{out}$  up to 6. At  $z_{out} = 7$  some methods begin to falter but most still identify more than half of the nodes correctly. At  $z_{out} = 8$ , only three methods are still able to identify the correct structure.

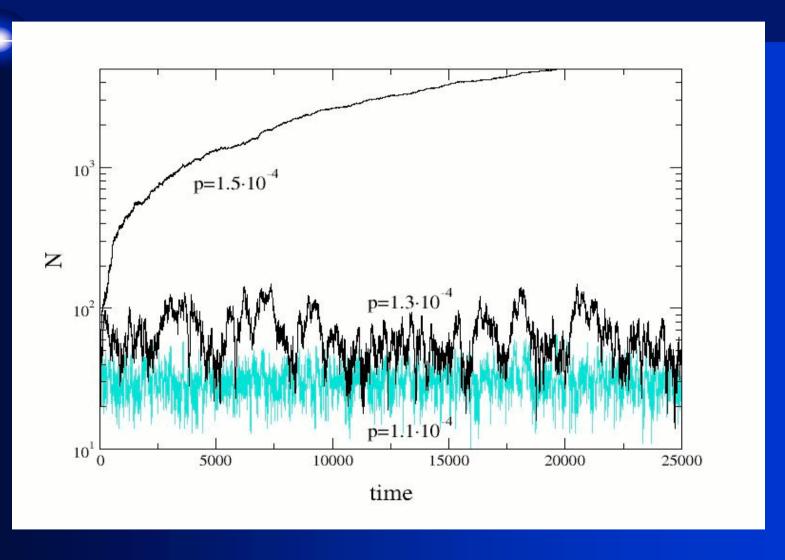
### Search and congestion (I)

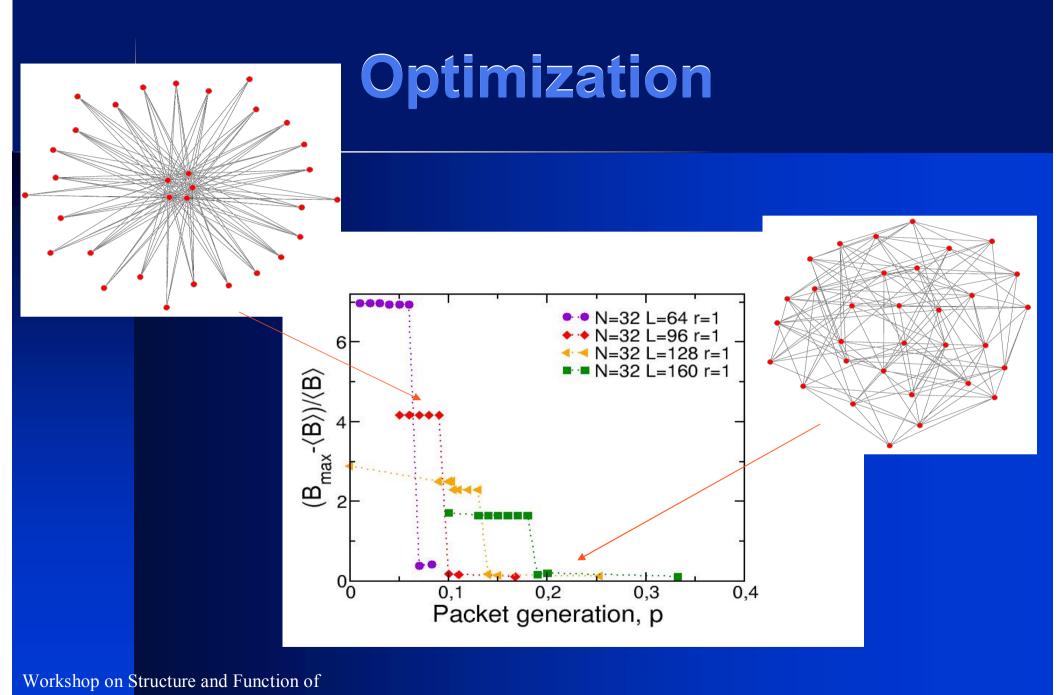
- Dealing simultaneously with search and congestion (PRL, 89, 248701, 2002)
- Flow of information packets (computer networks, organization, ...)
- Nodes act as queues

## Search and congestion (II)

- Packets are created at random with probability  $\rho$
- Each packet has an assigned random destination
- Packets flow from node to node
- Nodes process packets independently, depending on its queue length

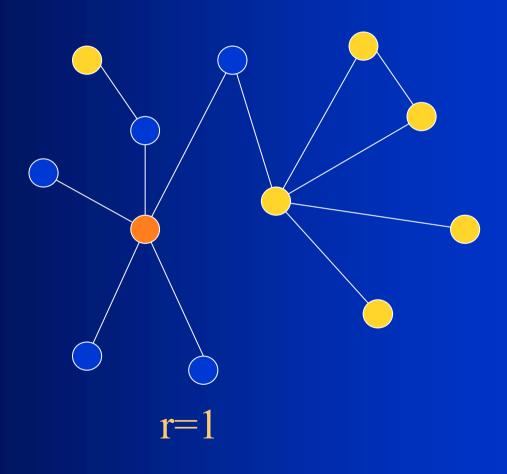
# Congestion



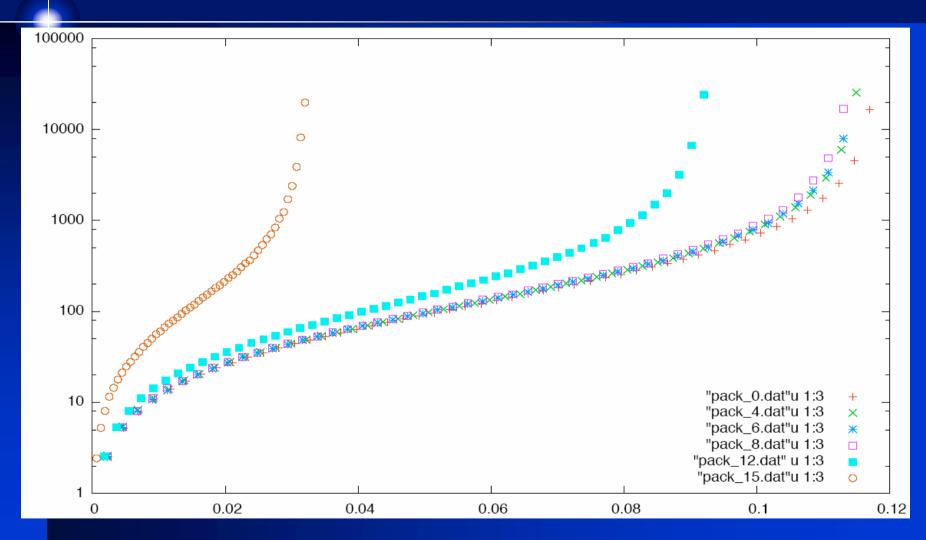


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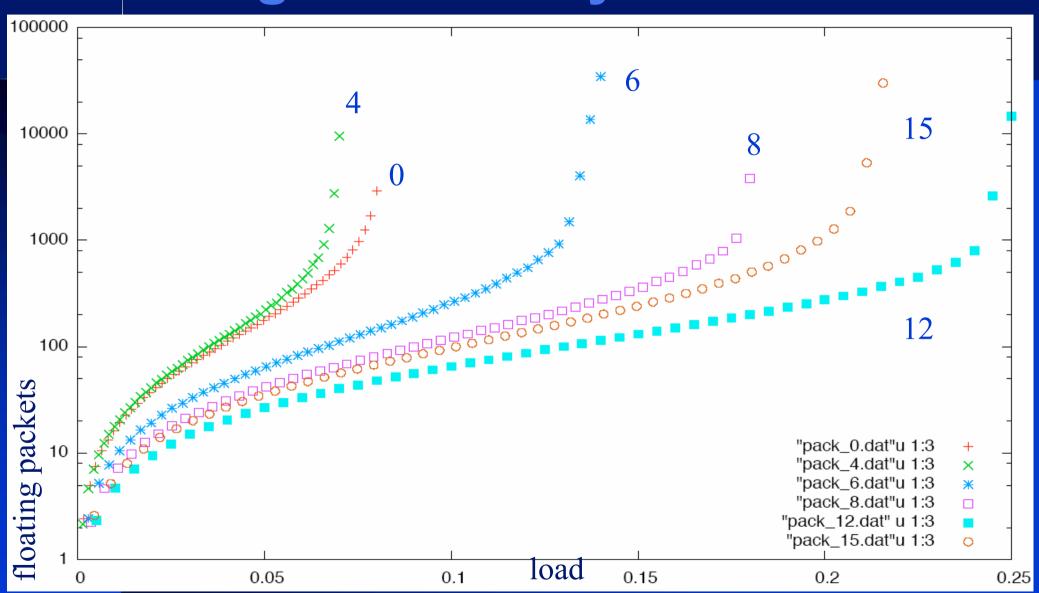
#### Information radius



# Searching within communities



# Adding community information



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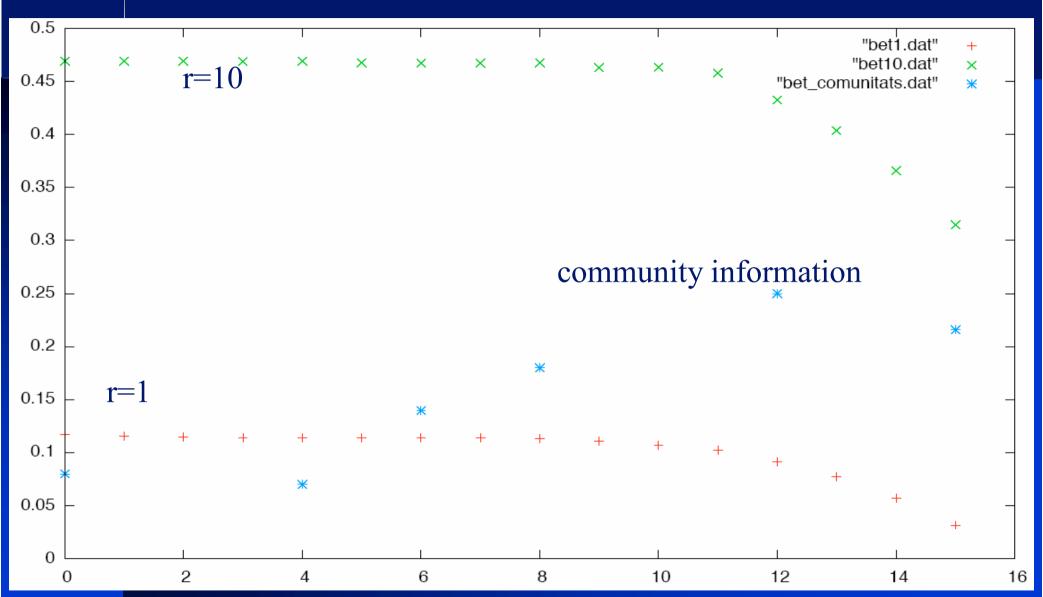
#### Betweenness

Dynamics and topology

$$\langle N(t) \rangle = \sum_{i} n_{i}(t) = \sum_{i} \frac{pB_{i}/(N-1)}{1-pB_{i}/(N-1)} =$$

$$= \begin{cases} \frac{p}{(N-1)} \sum_{i} B_{i} = Np \langle d \rangle & \text{small } p \\ \approx B^{*} & \text{(node with maximum betweenness) large } p \end{cases}$$

#### Betweenness



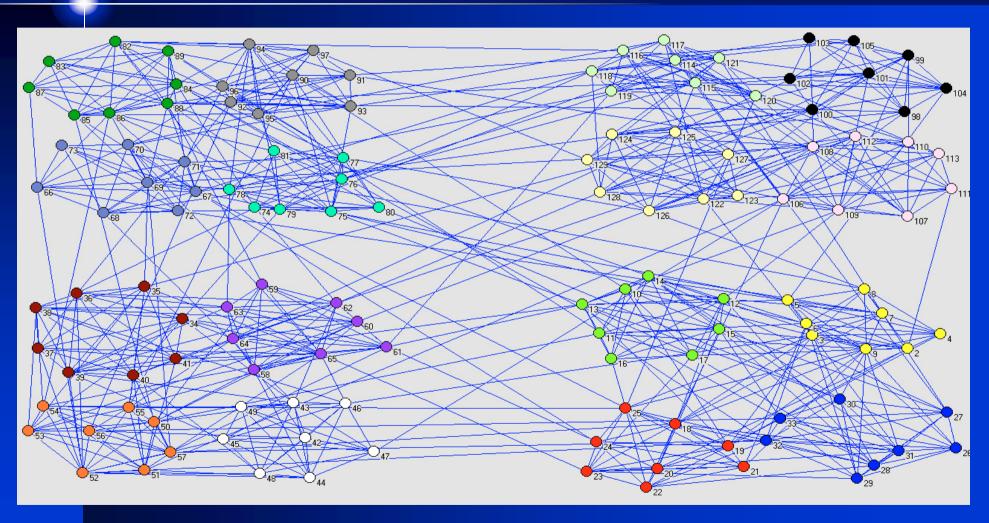
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### More dynamics

Synchronization of Kuramoto oscillators

$$\frac{d\varphi_i}{dt} = \frac{K}{k_i} \sum_{j \in \Gamma(i)} \sin(\varphi_j - \varphi_i)$$

# Hierarchical structure of communities



#### Conclusions

- Strong communities are not efficient for the dynamics
- Balance between inter- and intra-community links
- Dynamics reflects community structure