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ICTP-COST-USNSWP-CAWSSES-INAF-INFN
International Advanced School
on
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2-19 May 2006

Introduction on RSI IDL Programming

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These lecture notes are intended only for distribution to participants



An Introduction to RSI Interactive Data Language IDL

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Scheme of the Presentation

- **What is RSI IDL ?**
- **Supported Platforms**
- **The IDL Development Environment (IDLDE)**
 - Using IDLDE (Launching & Menu, Using the Online Help)
 - Setting IDLDE Preferences
 - Creating, Compiling and Running Procedures
 - Creating, Compiling and Running Projects
- **A Primer on IDL Programming**
 - Structuring Programs
 - Defining Procedures and Functions
 - Including Comments
 - Using Constants and Variables (System and User Defined)
 - Using Arrays and Structures
 - Calling External Procedures and Functions
 - Controlling Program Flow (Branching & Cycling)
 - Graphing Results
- **Acknowledgements**

What is RSI IDL ?

- A meta-language
 - Instructions embed sets of basic instructions i.e. a single symbolic instruction performs a complex set of actions
- A non-compiled language
 - A set of instructions is compiled to an intermediate pseudo-code, which is executed at run-time, but no executable program is generated → the interpreter must always be running to execute the p-code
- A non-declarative language
 - It is not required to explicitly declare the typology of constants and variables
- An effective software package for image processing, numerics, data handling, graphing and analyzing
- A commercial software package
- A “de facto” standard in space and ground-based data analysis



Supported Platforms

- All
 - Windows
 - Mac OS X
 - Linux
 - Unix
- Detailed information → RSI web site
<http://www.rsinc.com>



The IDL Development Environment

IDLDE



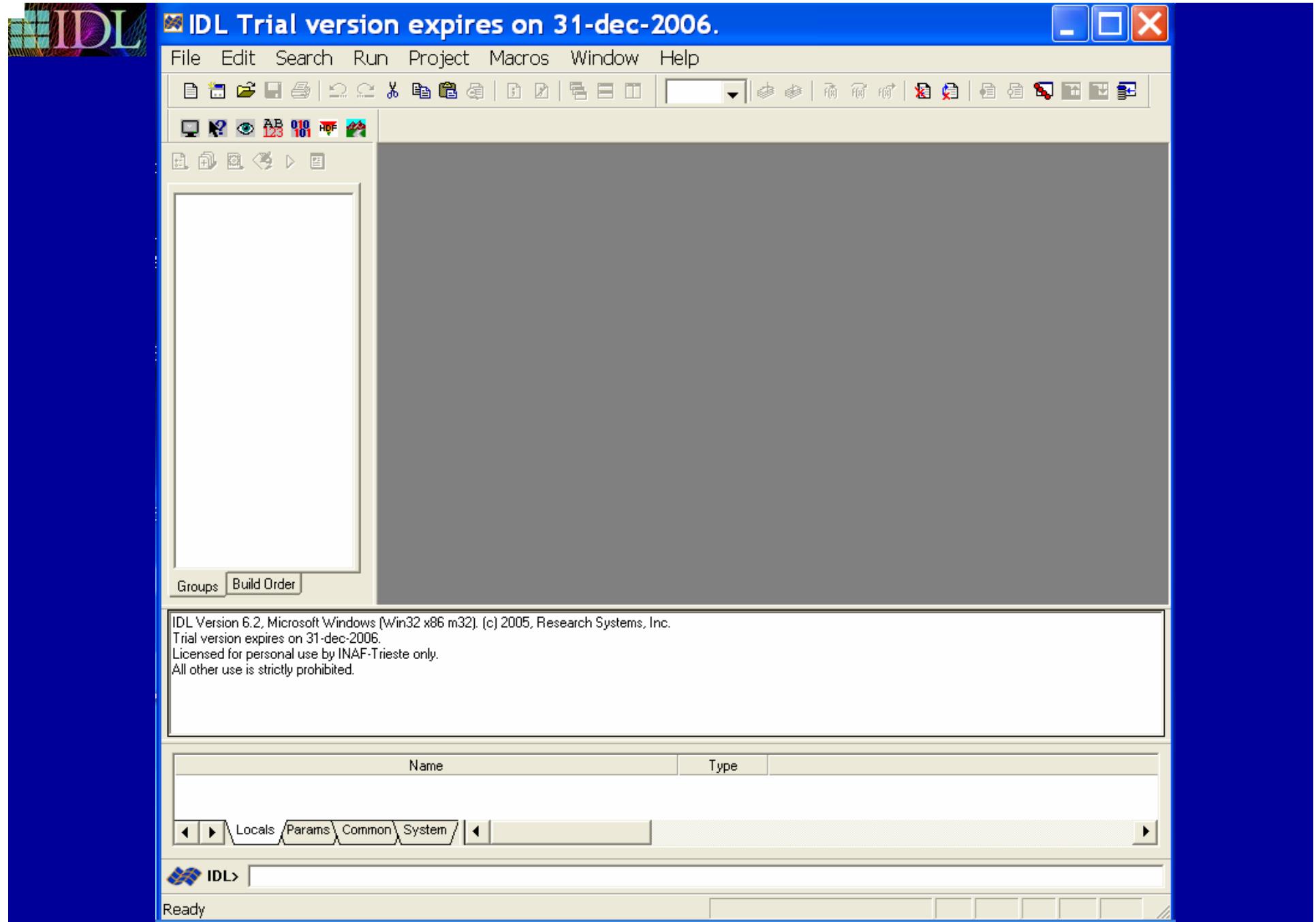
What is IDLDE?

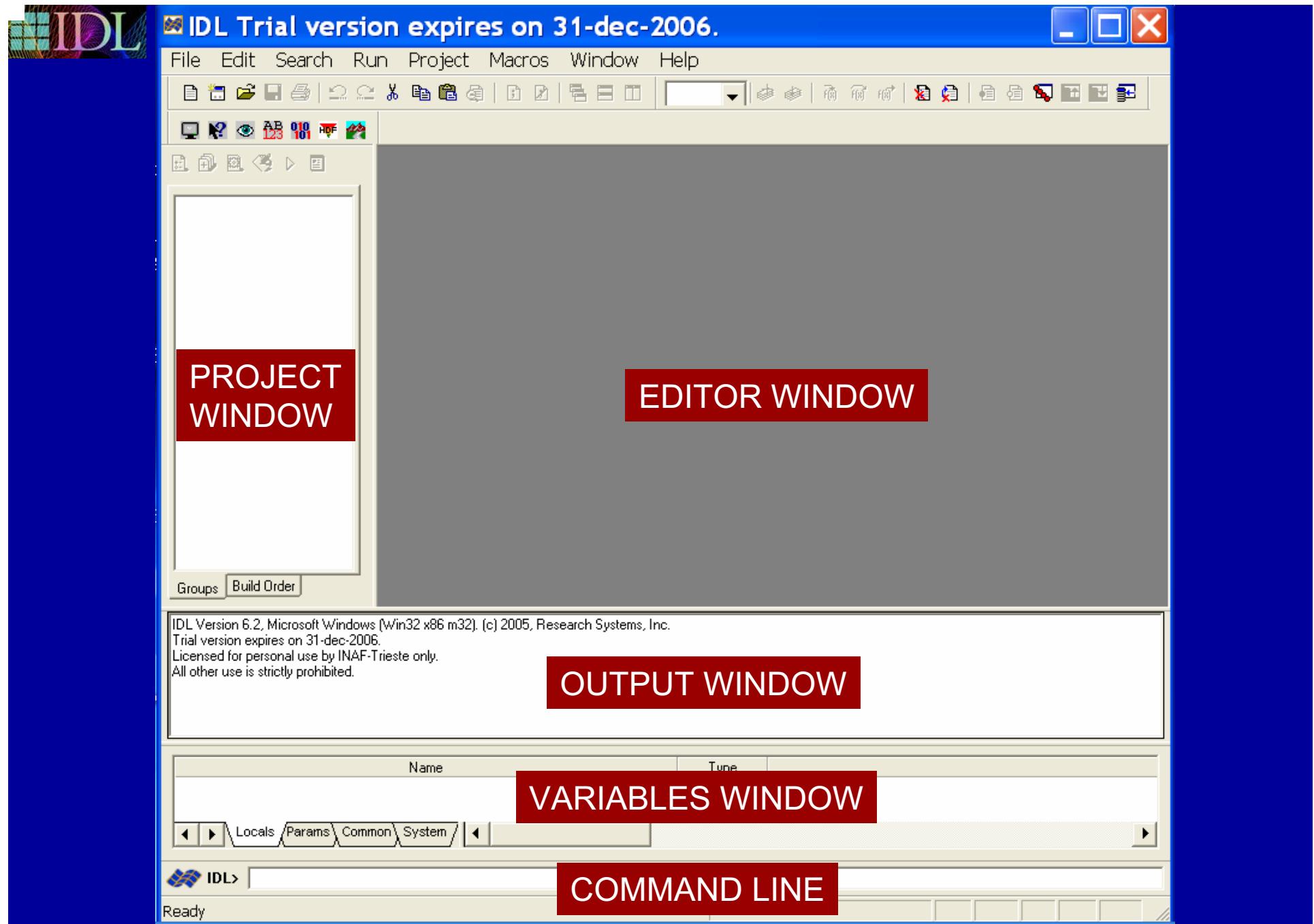
- IDLDE is a Graphical User Interface (GUI) that allows to interactively build and run IDL codes, i.e.
 - Editing IDL procedures
 - Compiling IDL procedures
 - Debugging IDL procedures
 - Running IDL procedures
- IDLDE allows also direct command line control over most IDL features



Launching IDLDE

- At the command prompt type
> idlde <Return>
OR
- Identify the program with the GUI and click on it
OR
- Click on the relevant icon on the Desktop







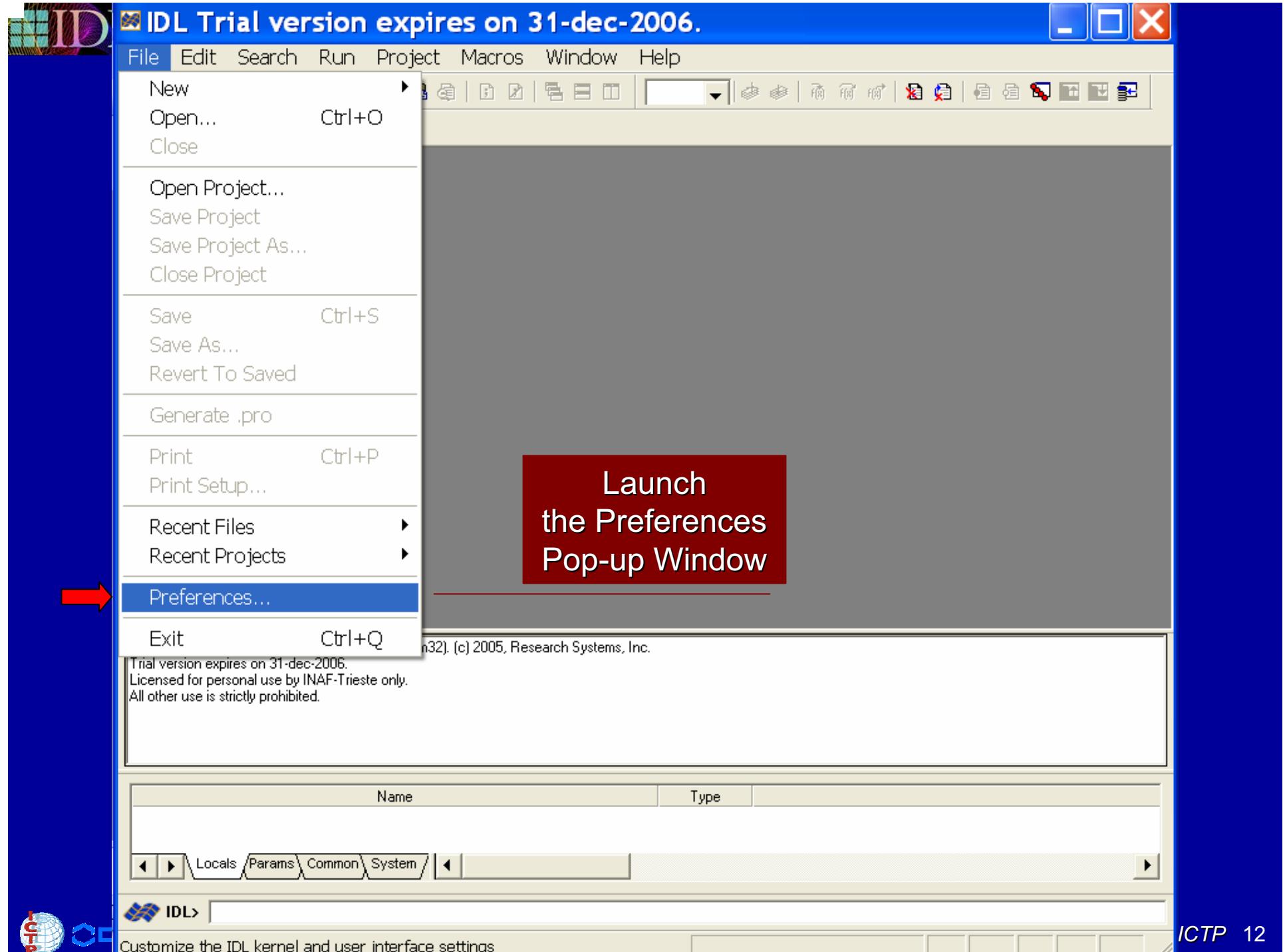
Setting IDLDE Preferences

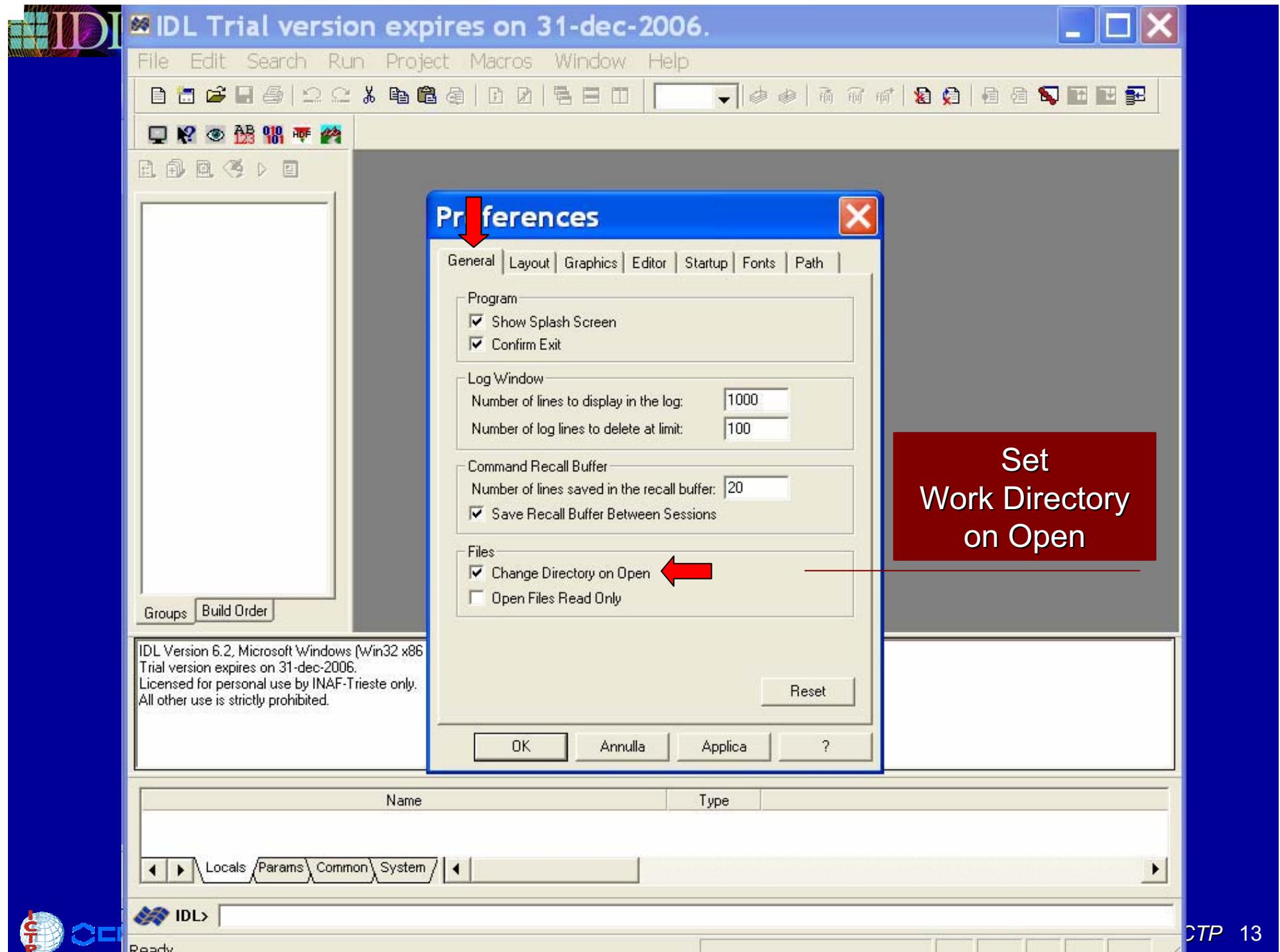


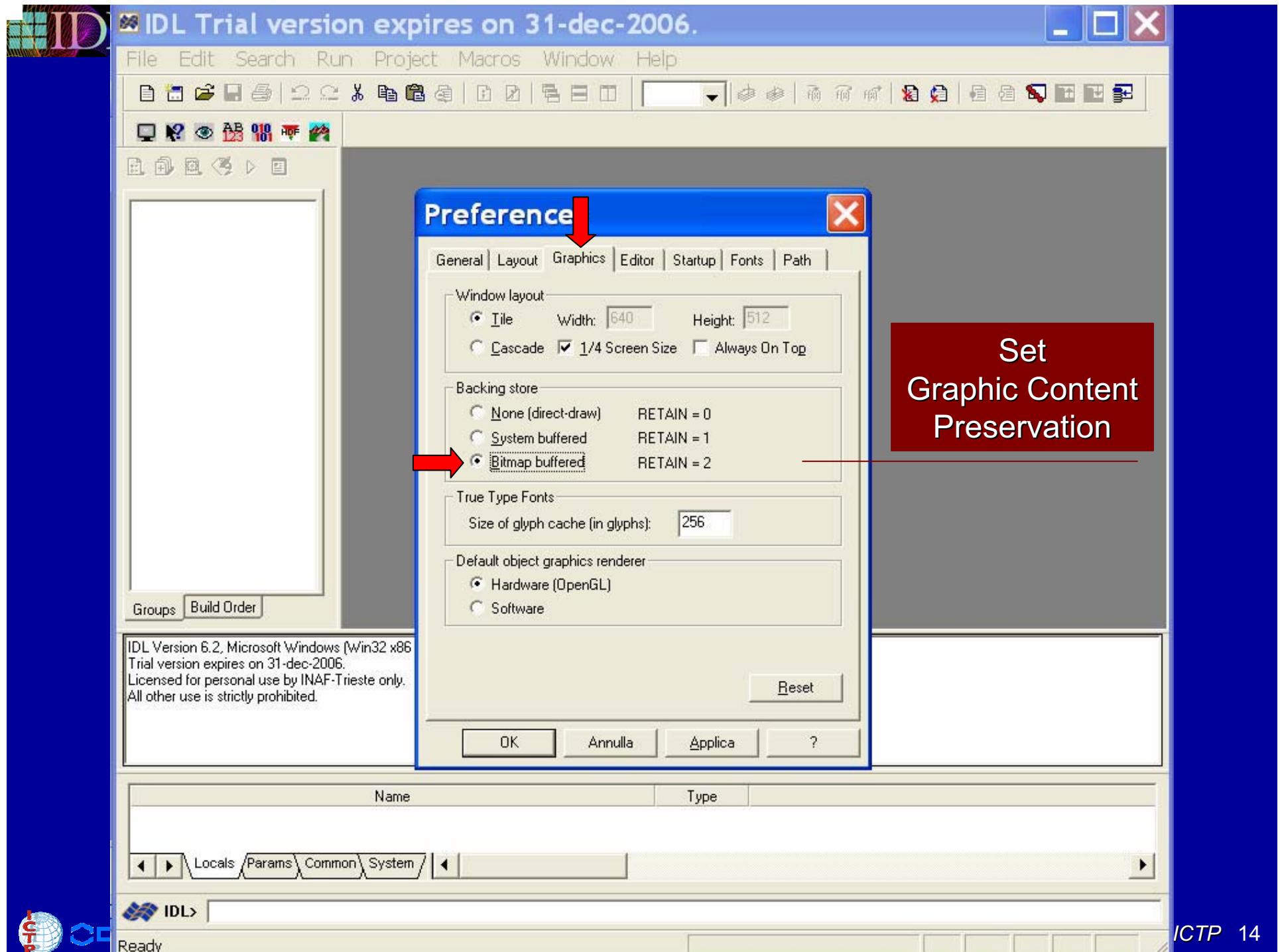
Why IDL Preferences Setting?

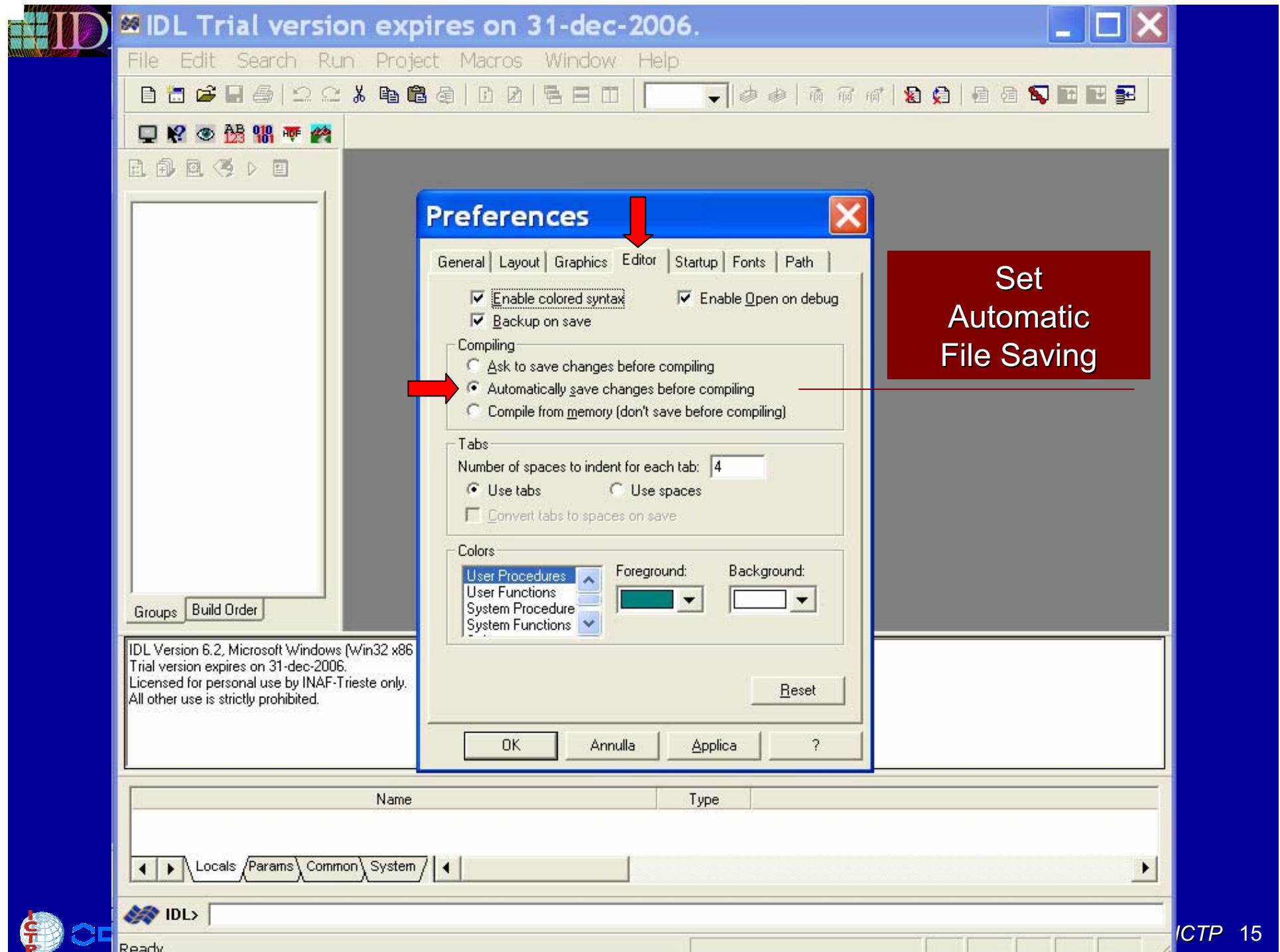
The user can **tune** the way IDLDE is performing in all the phases of code development and code running to make all the phases more suitable to his/her way of operating and to the hardware/software platform by specifying **the way the environment is managing** e.g.:

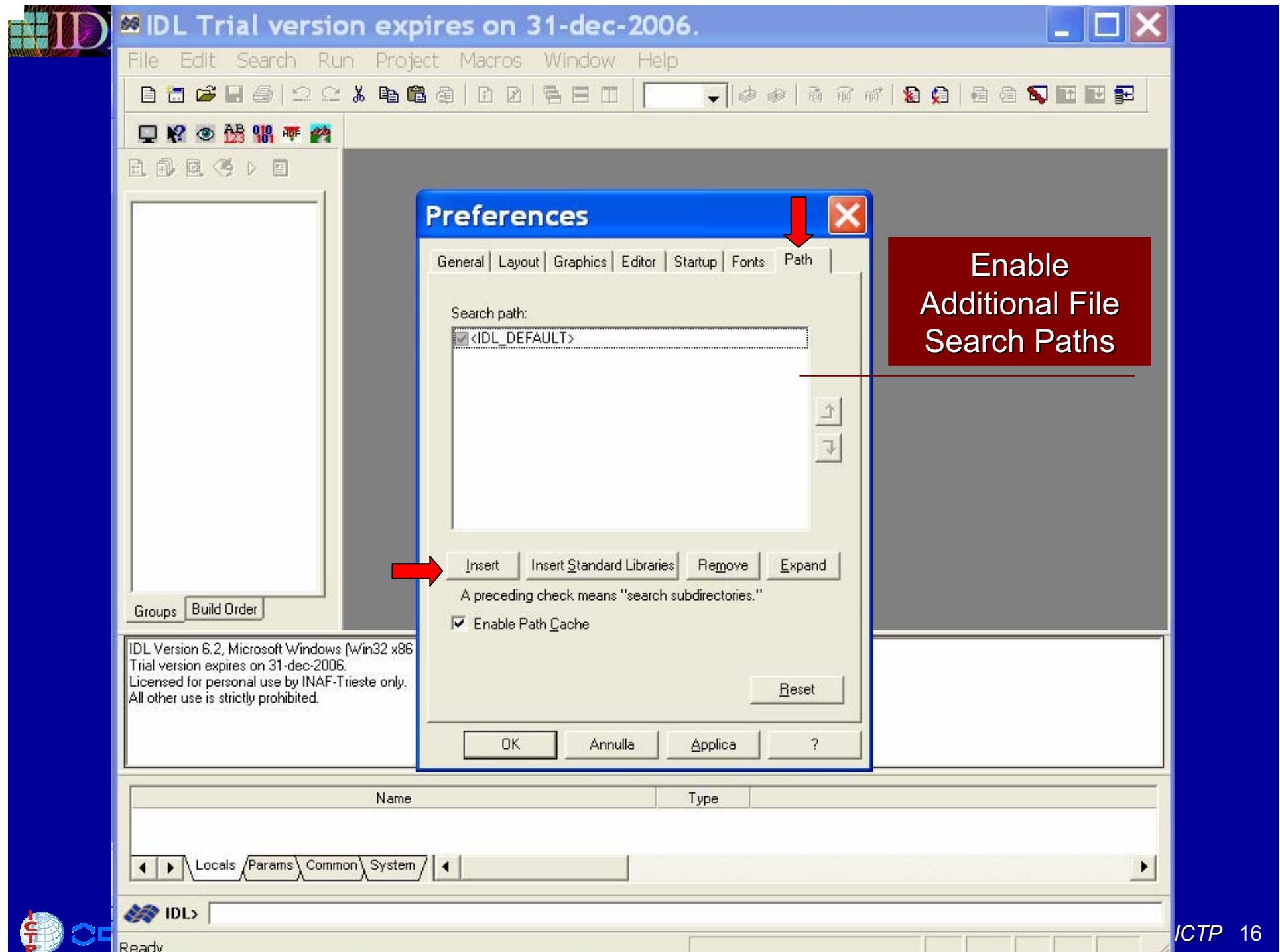
- the editor
- the graphics
- the access to file and external libraries.













The IDLDE GUI and Menu



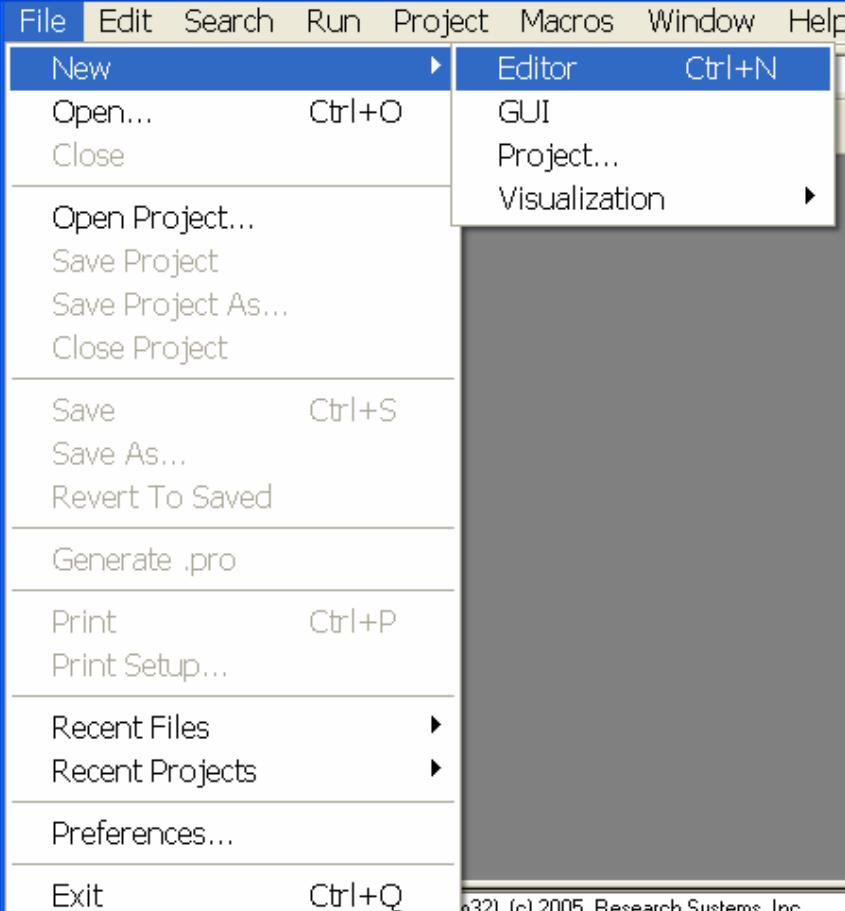
IDLDE Menu Organization

The IDLDE Menu GUI is provided with:

- Selection TABS → Mouse operated → Open sub-menu
- Selection ICONS → Mouse operated → Activate processes
- Interactive Windows → Mouse and Keyboard text entry
- Console Window → Display IDL messages & code printouts
- Diagnostic Window → Display System and Code Variables
- Command Line → Keyboard operated → Command entry



IDL Trial version expires on 31-dec-2006.



Open a New
Interactive
Editor Window

n32]. (c) 2005, Research Systems, Inc.

Trial version expires on 31-dec-2006.
Licensed for personal use by INAF-Trieste only.
All other use is strictly prohibited.

Name	Type

Locals Params Common System

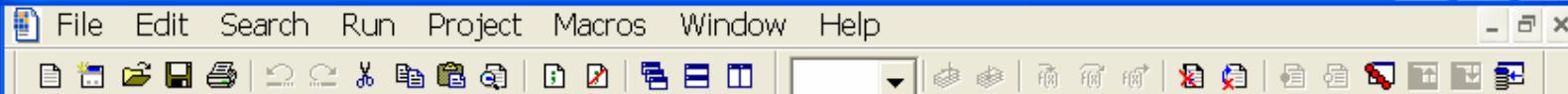


Create a new IDL source file

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IDL Trial version expires on 31-dec-2006. - [Untitled2]



Interactive Text Editor Window

Groups Build Order



IDL Version 6.2, Microsoft Windows (Win32 x86 m32). (c) 2005, Research Systems, Inc.
Trial version expires on 31-dec-2006.
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All other use is strictly prohibited.

Name	Type

Locals Params Common System



Ready

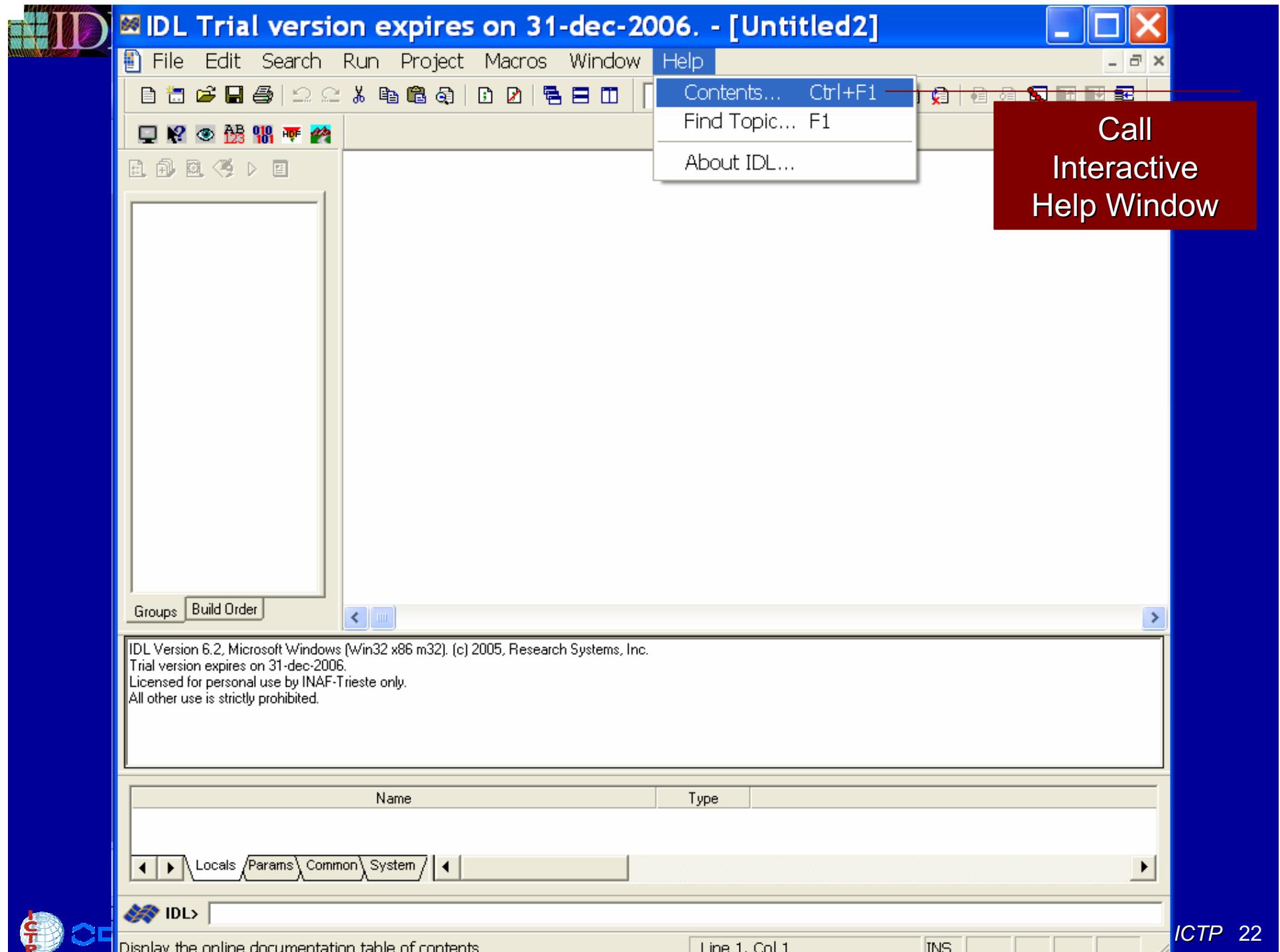
Line 1, Col 1

INS

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Using the Online Help



IDL Online Help - Home Page

File Edit View Go Bookmarks Help

Sidebar Home Page

Contents Index Search Bookmarks

What's New in IDL 6.2
User's Guides
Programmer's Guides
Reference Guides
Installation and Licensing
Guides for Add-On Products

IDL Online Help

Popular Topics:

- [Overview of New Features in IDL 6.2](#)
- [Functional List of IDL Routines](#)
- [IDL Command Reference](#)
- [Setting IDL Preferences](#)
- [IDL 6.2 Release Notes](#)
- [PDF Versions of IDL Documentation](#)

On The Web:

- [RSI Home Page](#)
- [IDL Home Page](#)

IDL Online Help (June 16, 2005)

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Creating Procedures

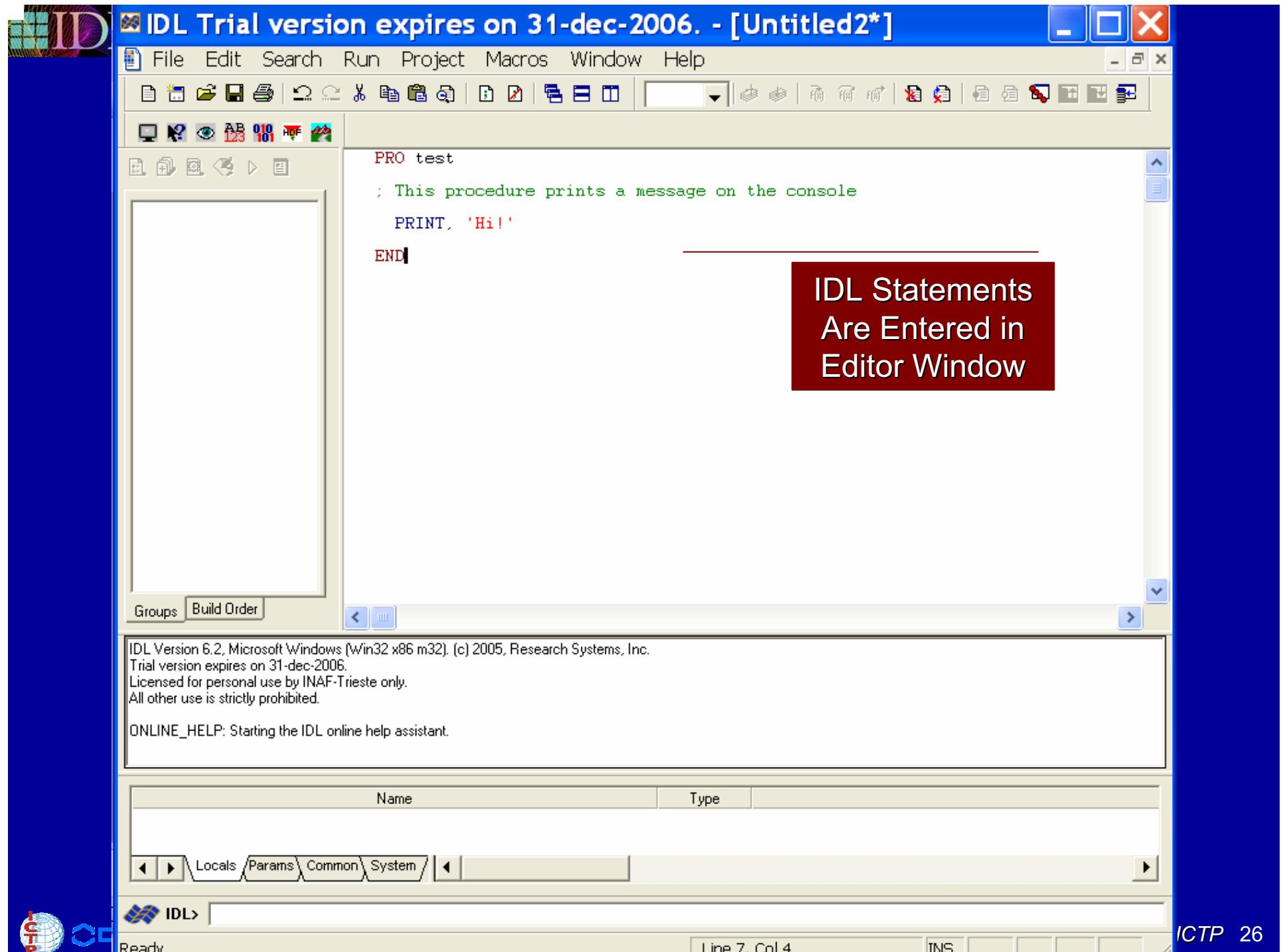


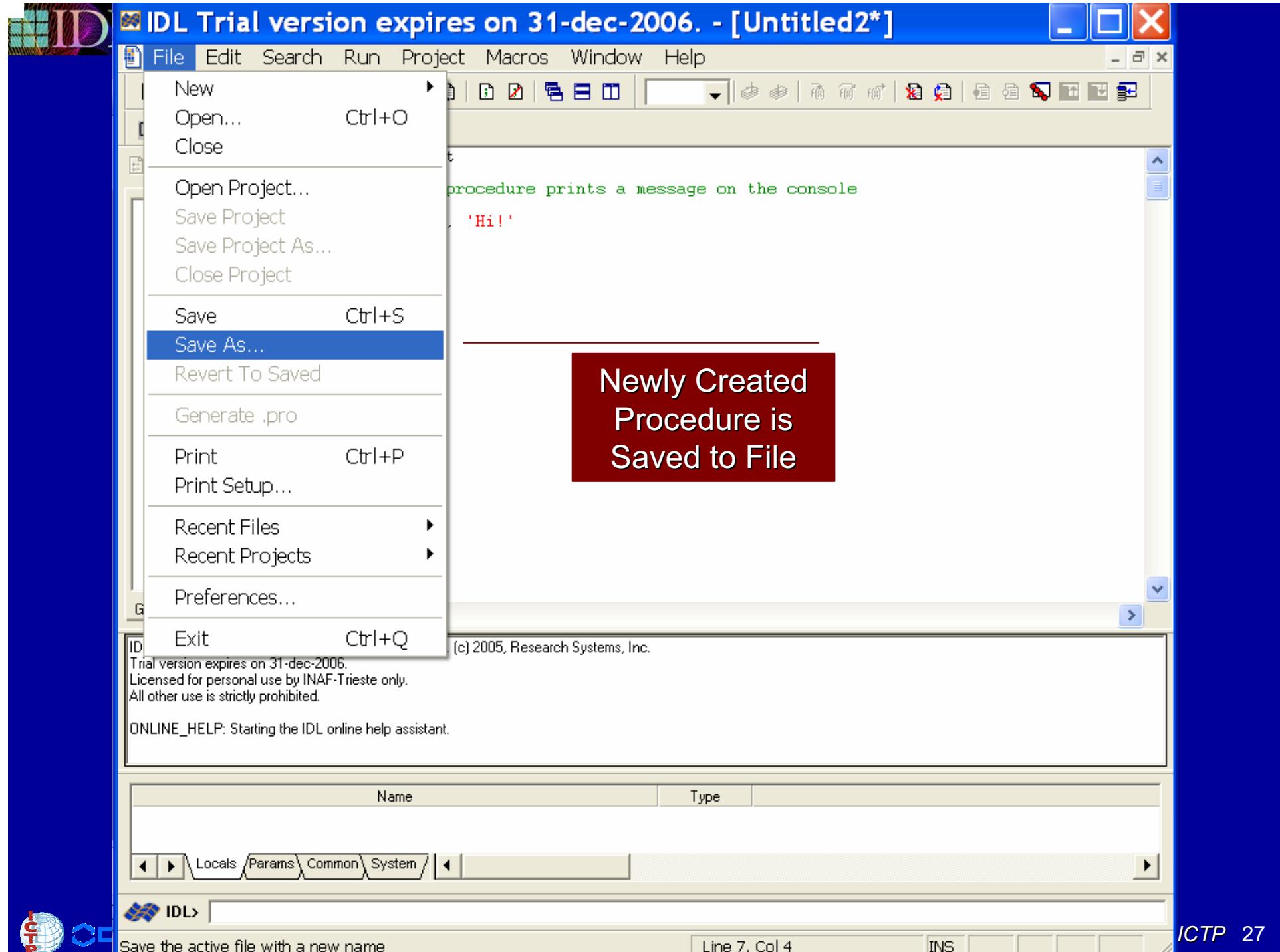
Steps in Creating Procedures

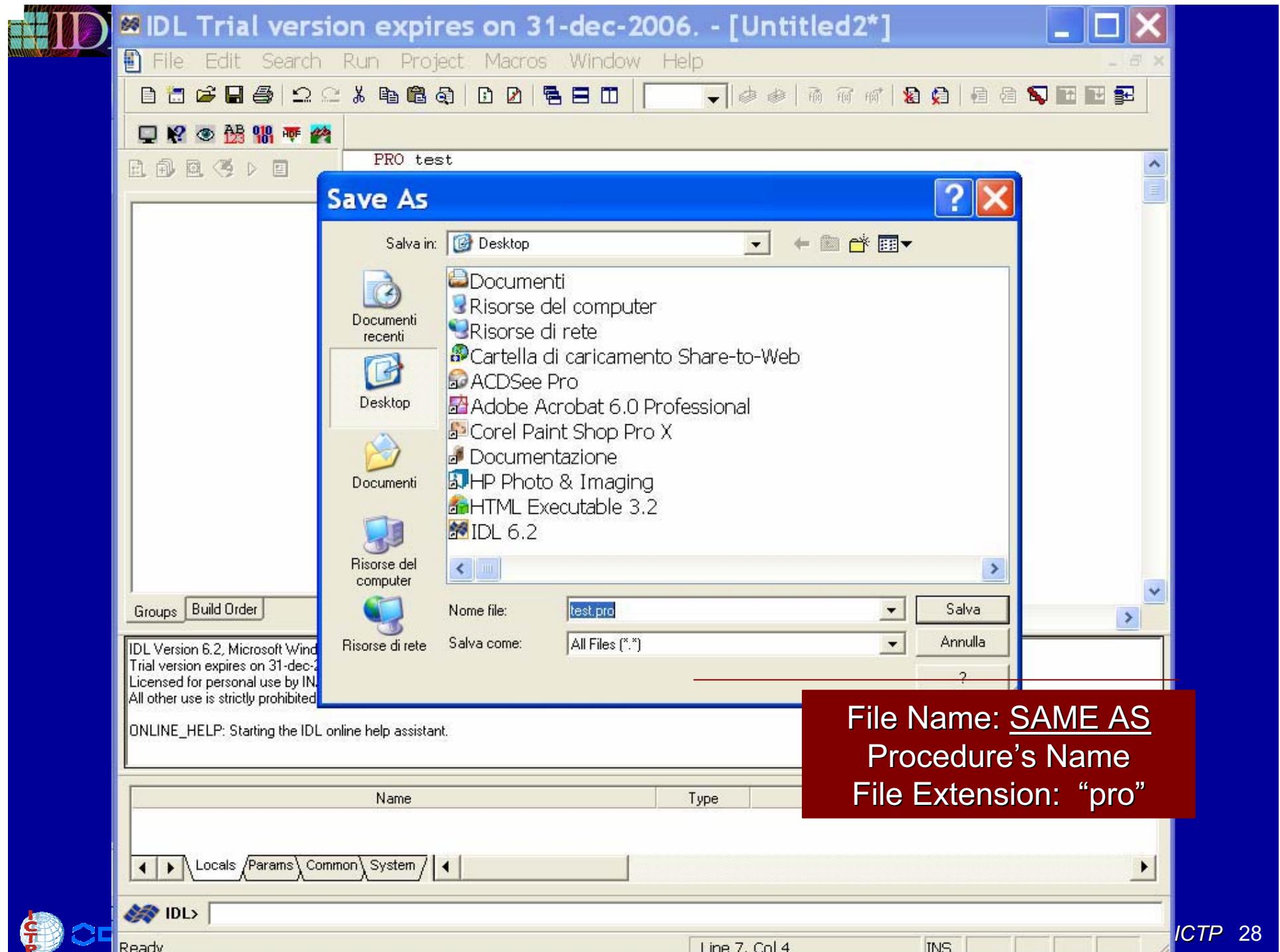
Any IDL procedure is just a **text file** made of IDL statements and it is created by:

1. Entering IDL statements via the embedded editor
2. Saving the text file with the prescriptions:
 - The **file name** must be the **same as the procedure's name**.
 - The file **extension** must be "**pro**".

e.g. **procedurename.pro**



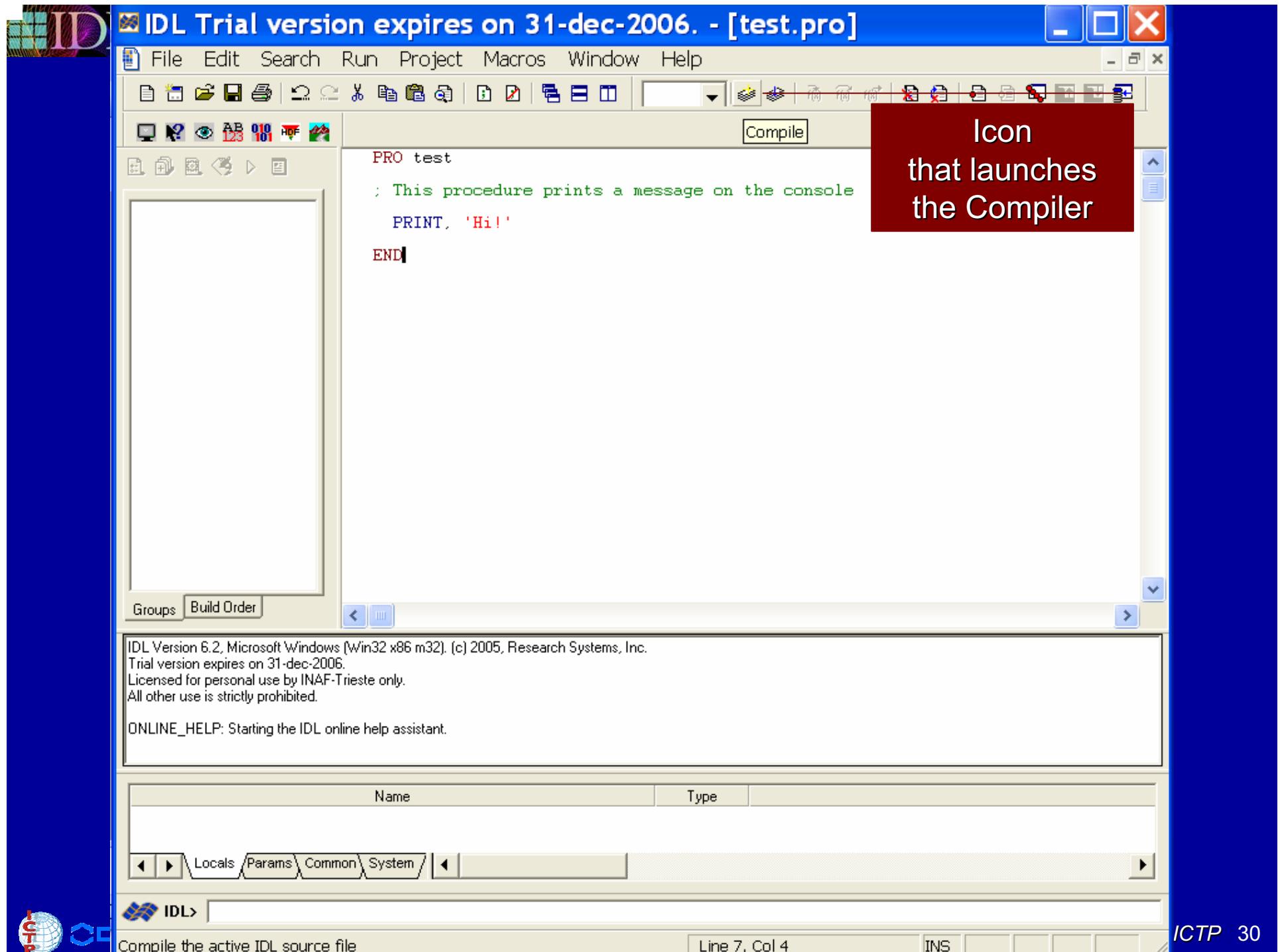


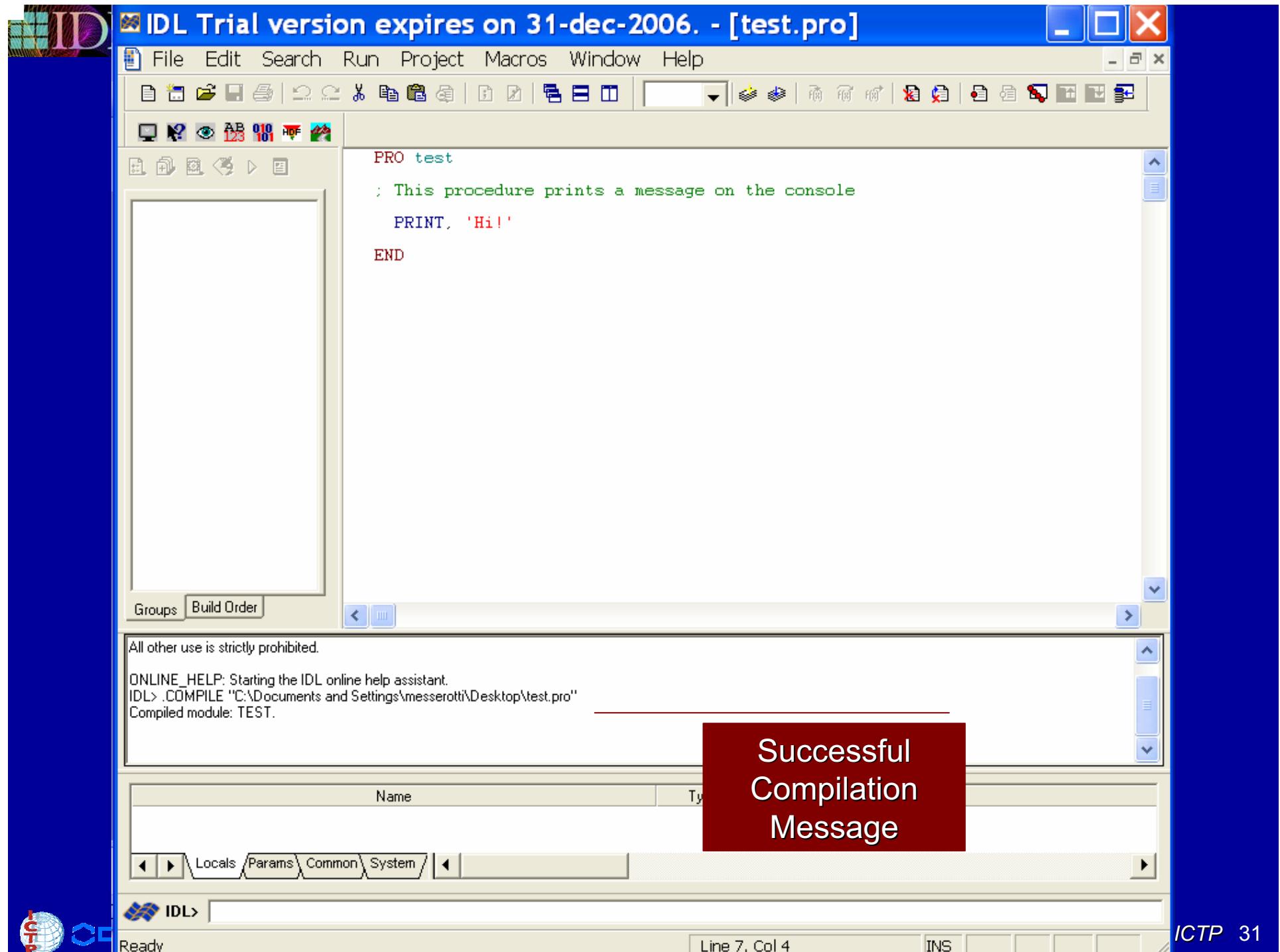


File Name: SAME AS
Procedure's Name
File Extension: “pro”



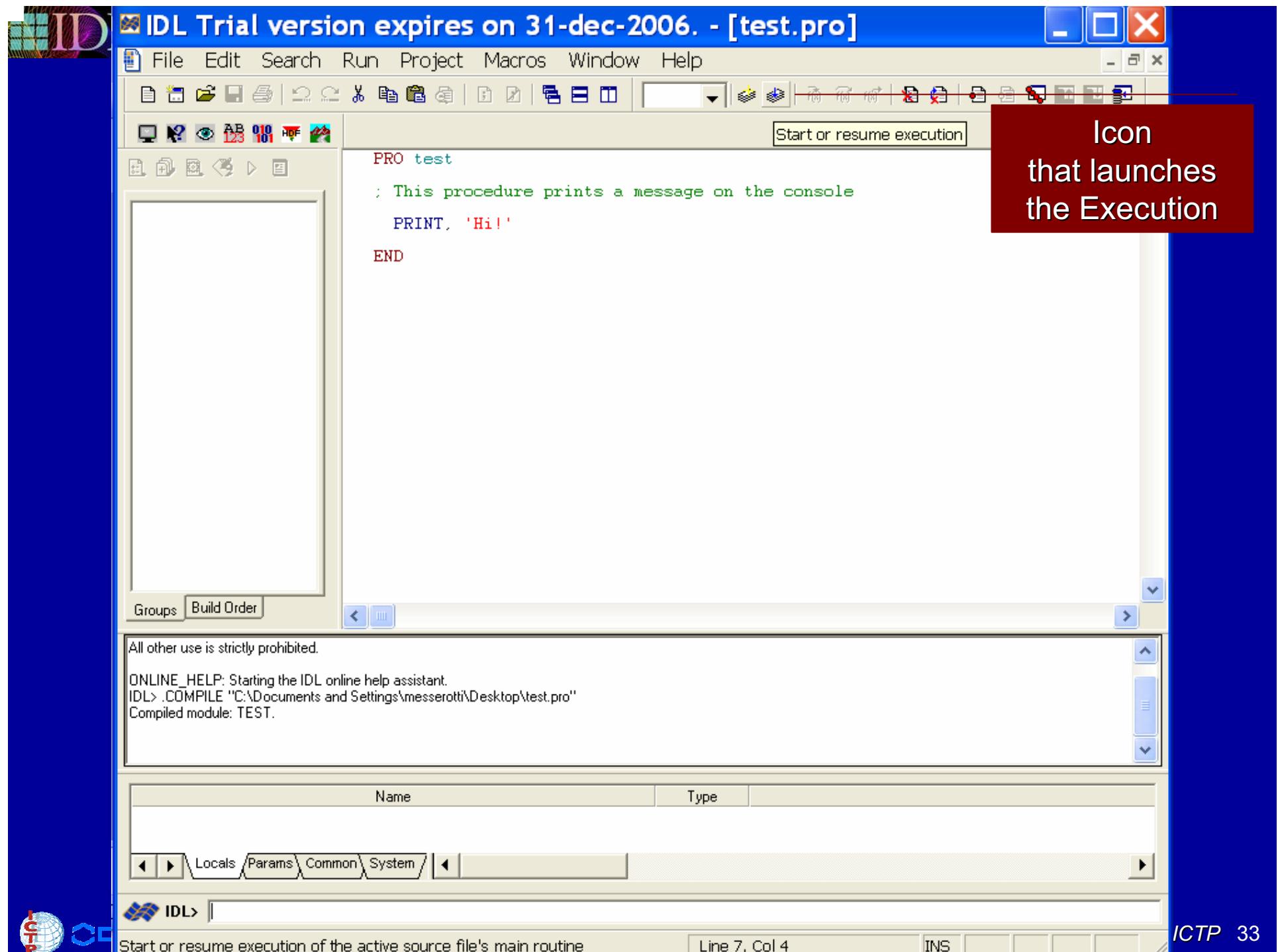
Compiling Procedures







Running Procedures





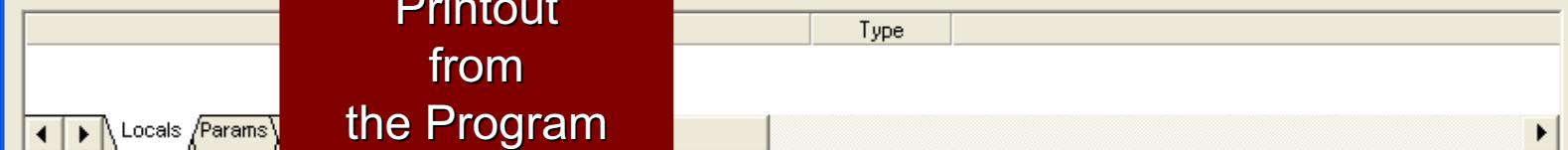
```
PRO test
; This procedure prints a message on the console
PRINT, 'Hi!'
END
```

Groups Build Order

All other use is strictly prohibited.

```
ONLINE_HELP: Starting the IDL online help assistant.
IDL>.COMPILE "C:\Documents and Settings\messerotti\Desktop\test.pro"
Compiled module: TEST.
IDL>test
Hi!
```

Printout
from
the Program





Creating Projects



Why Projects ?

- An IDL code is calling external procedures and functions, i.e., IDL procedures that are stored
 - in the same directory as the calling code
 - in another directory
 - in other directories
- To avoid entering many path names via the Preferences menu

IDL Trial version expires on 31-dec-2006. - [main.pro]

File Edit Search Run Project Macros Window Help

PRO main
; This procedure calls the external procedure "test"
test
END

The procedure calls an external one

All other use is strictly prohibited.

ONLINE_HELP: Starting the IDL online help assistant.
IDL> .COMPILE 'C:\Documents and Settings\messerotti\Desktop\test.pro'
Compiled module: TEST.
IDL> test
Hi!

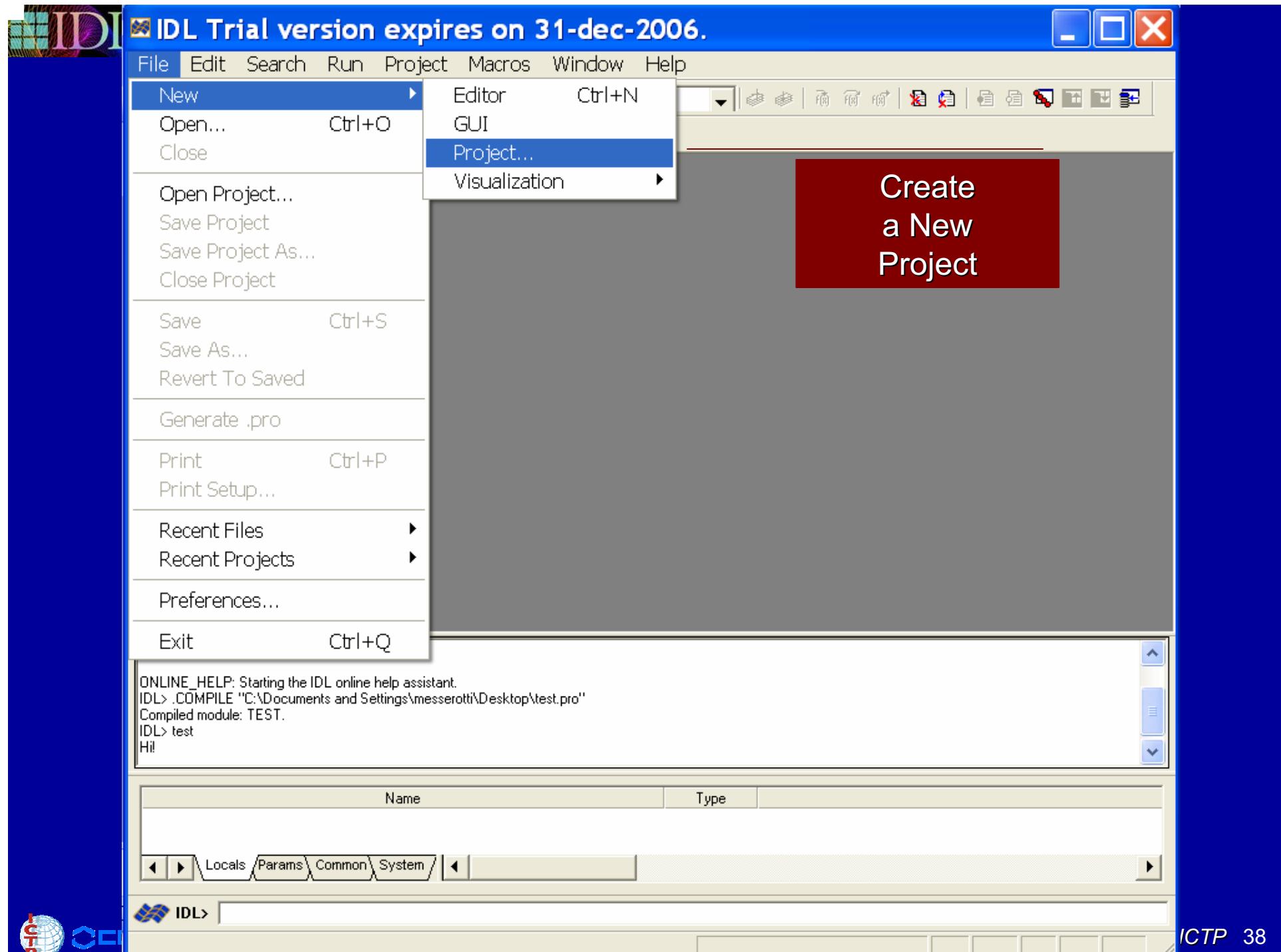
Name	Type

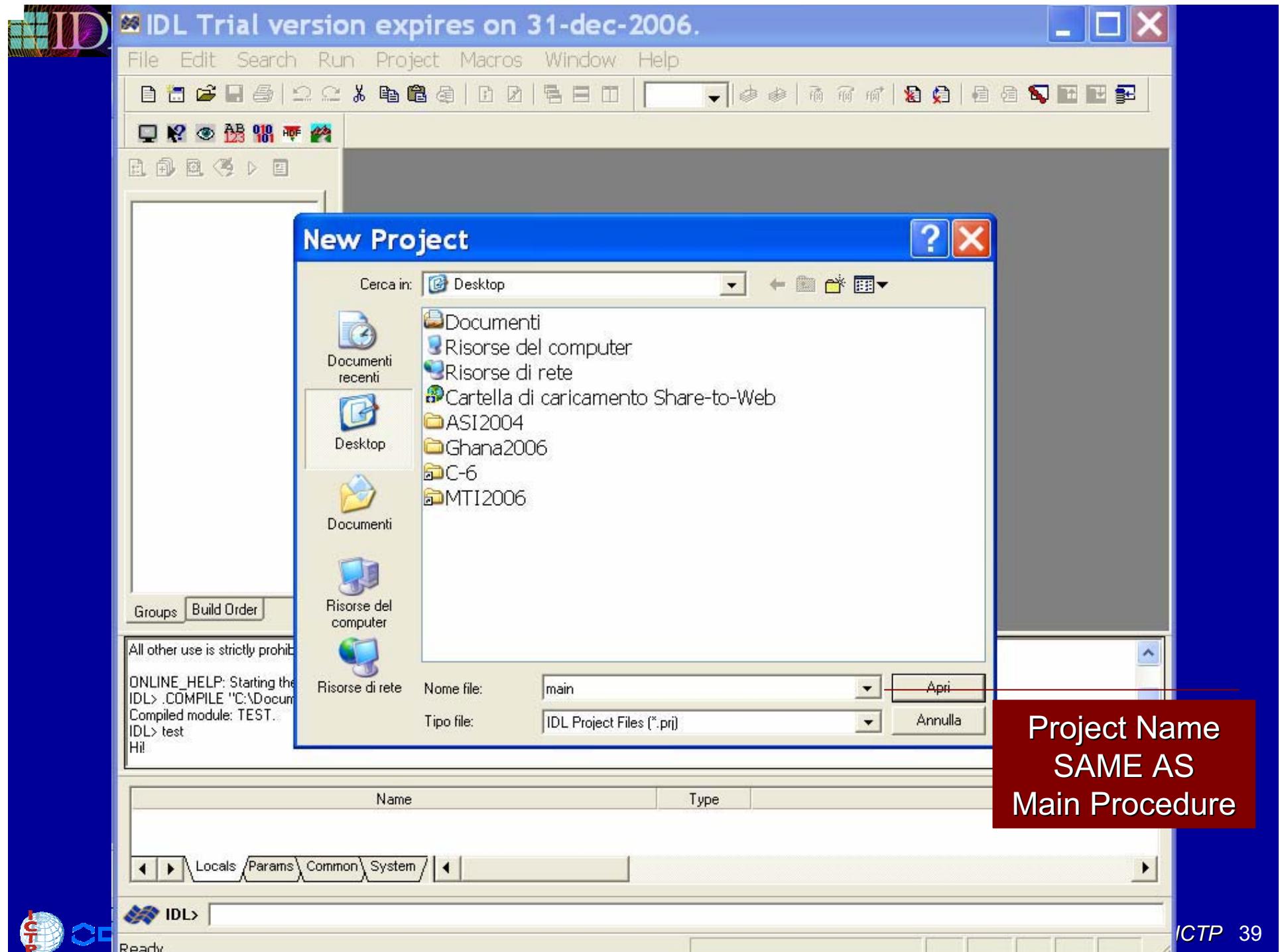
Locals Params Common System

IDL> Ready Line 5, Col 7 INS

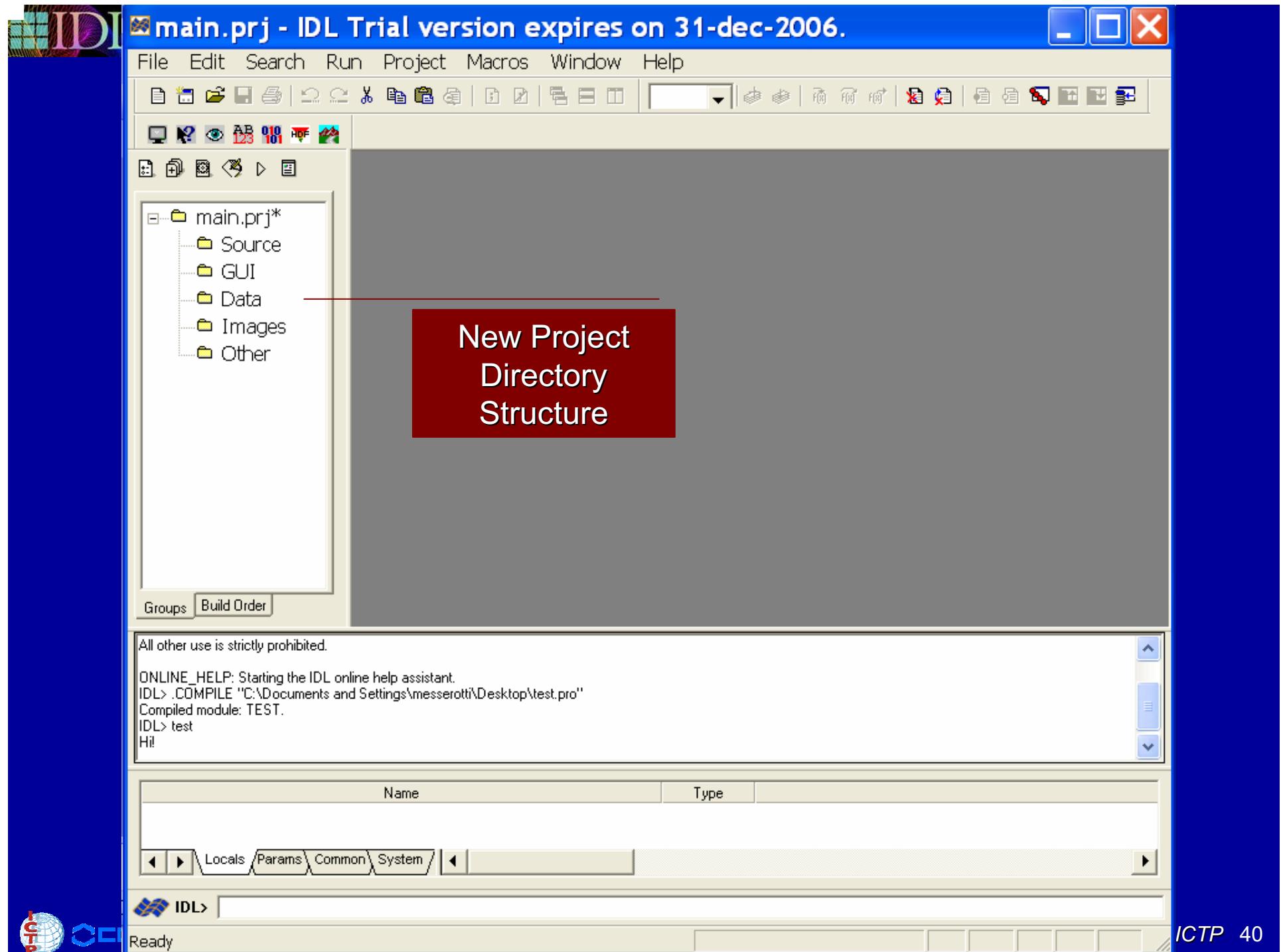
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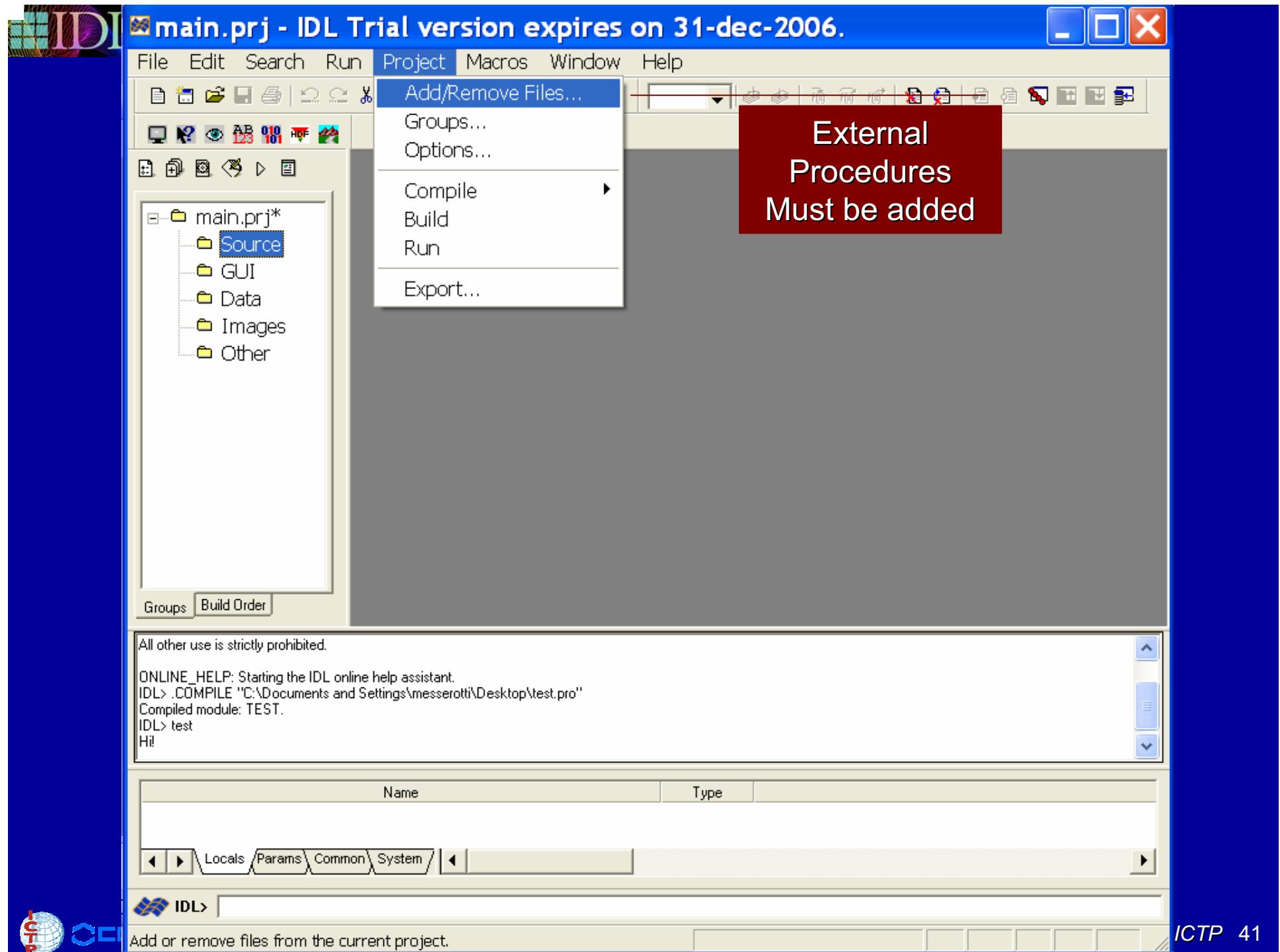
This screenshot shows the IDL (Interactive Data Language) IDE interface. The main window displays a code editor with a script named 'main.pro'. The code defines a procedure 'main' that calls an external procedure 'test'. A red callout box highlights this call. Below the code editor is a status bar with the message 'All other use is strictly prohibited.' and a help assistant window showing compilation and execution logs. At the bottom, there's a table viewer, a navigation toolbar, and a command line interface labeled 'IDL>'.

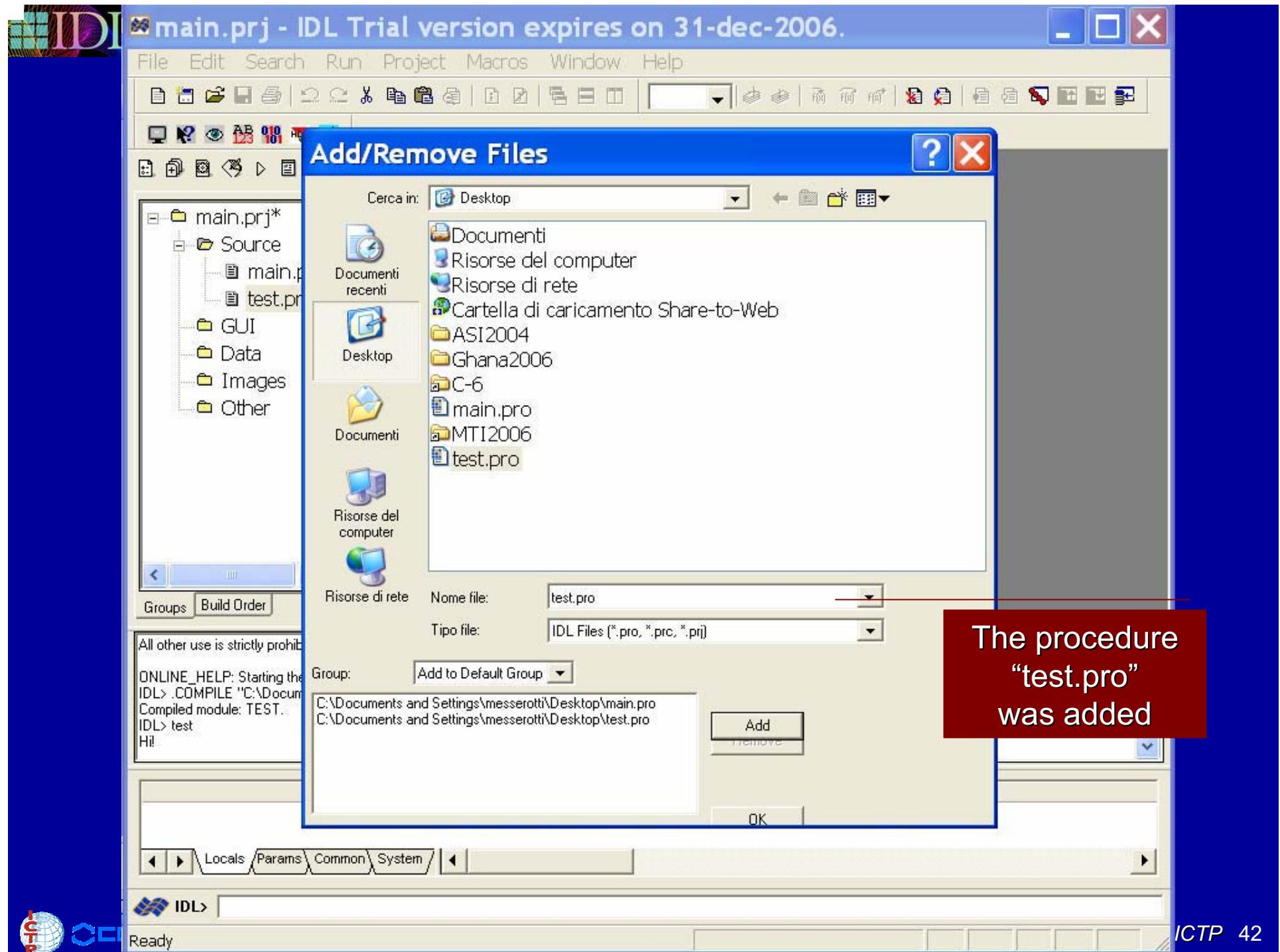


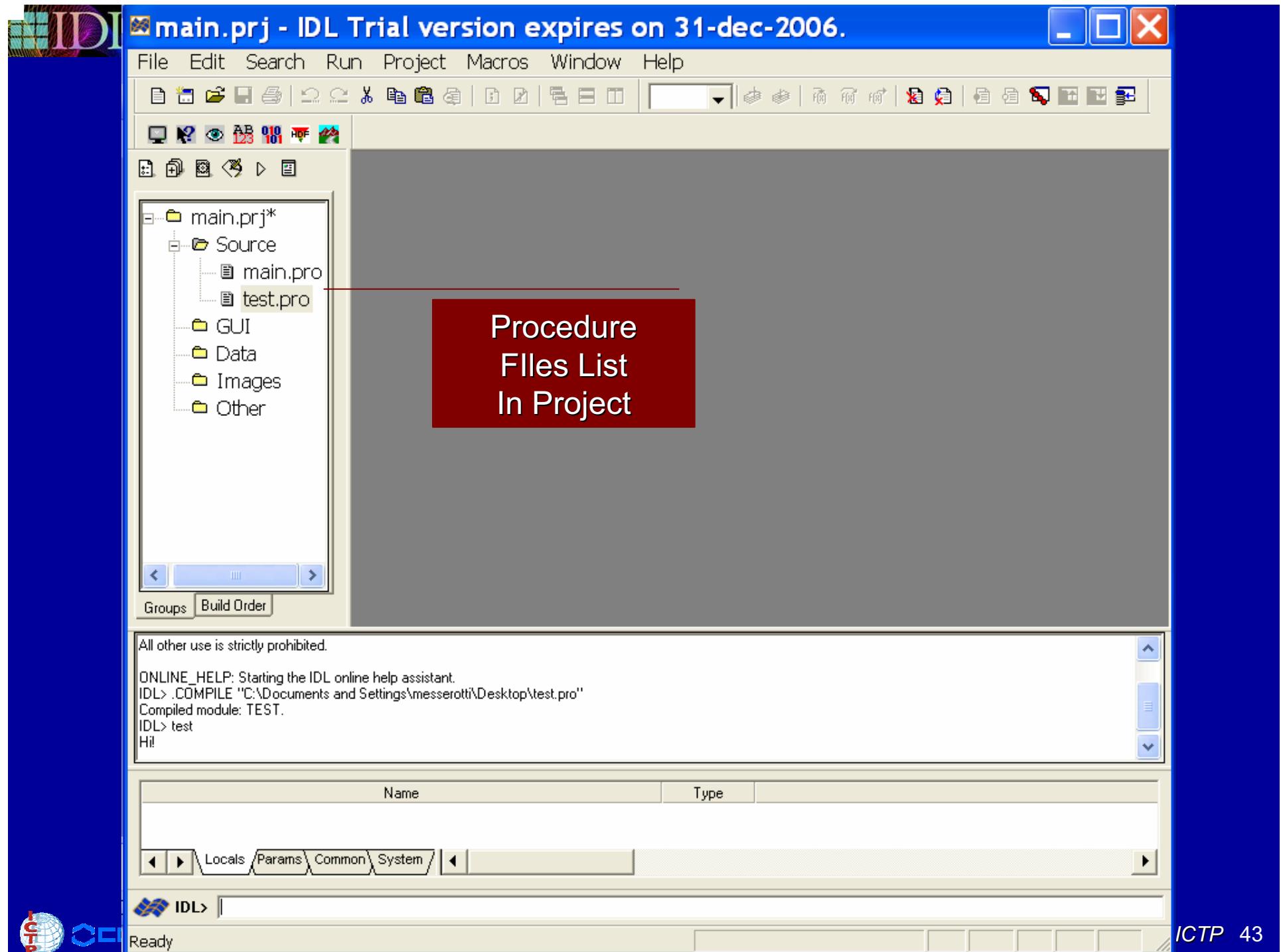


Project Name
SAME AS
Main Procedure



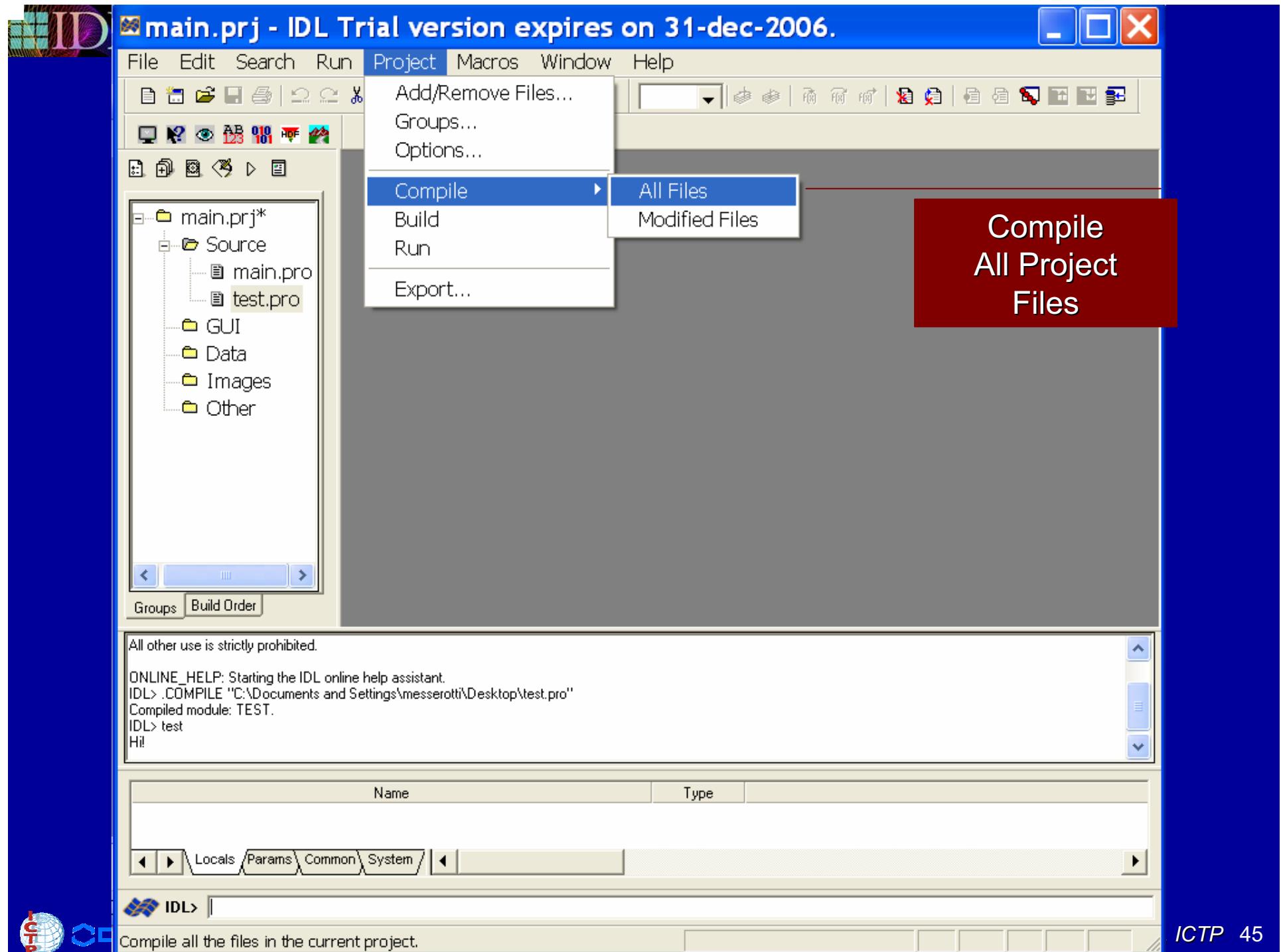


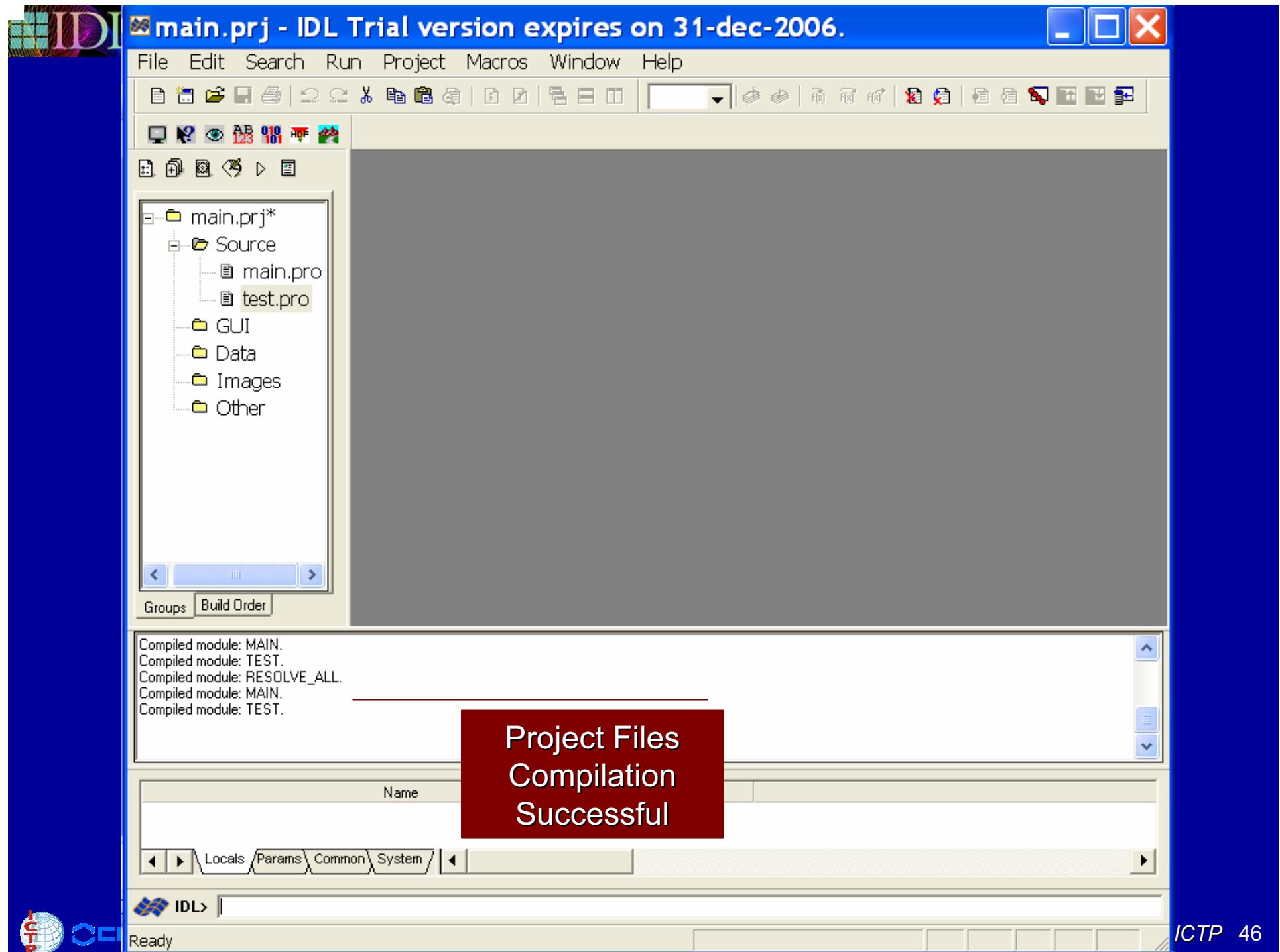






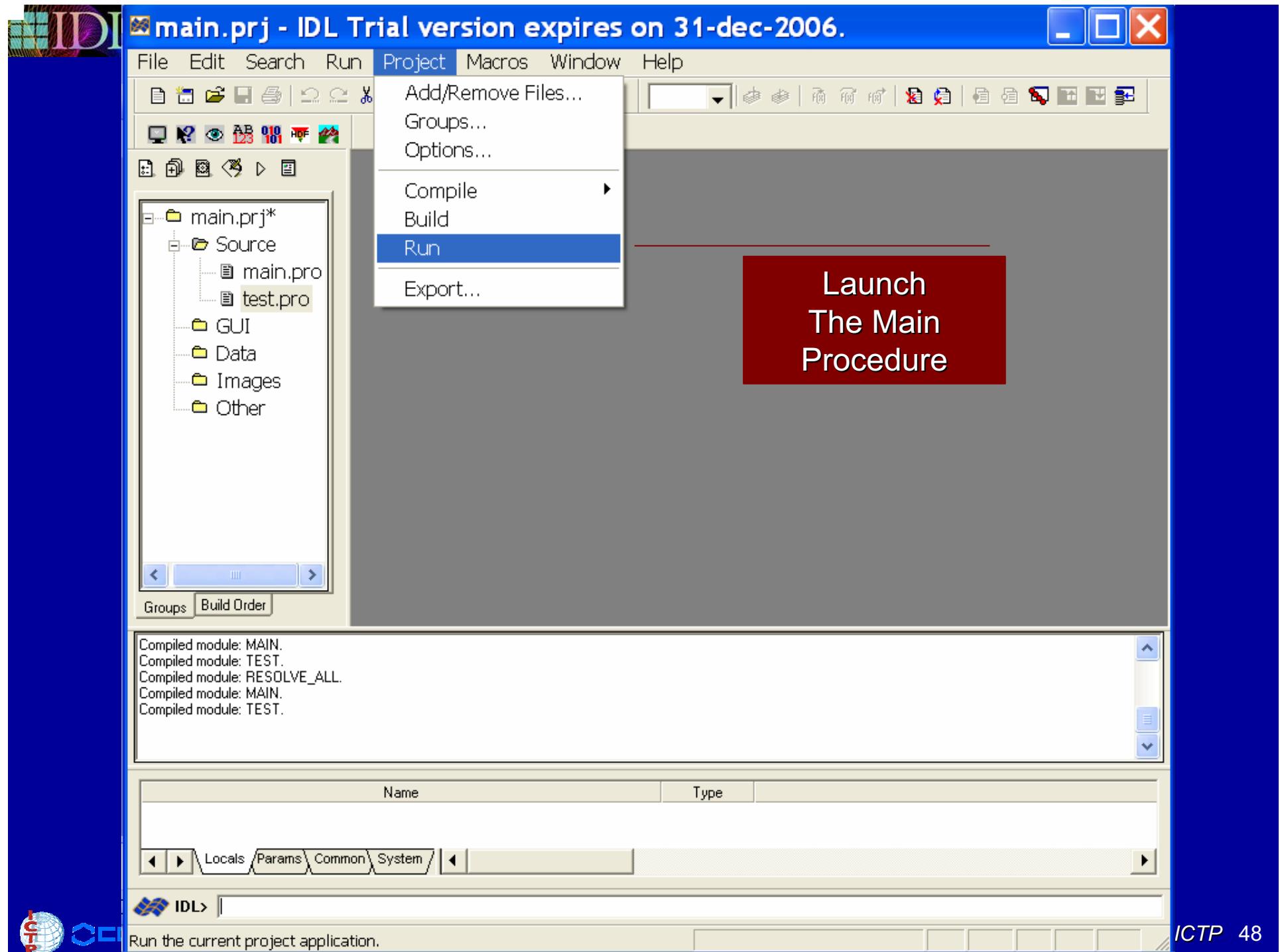
Compiling Projects

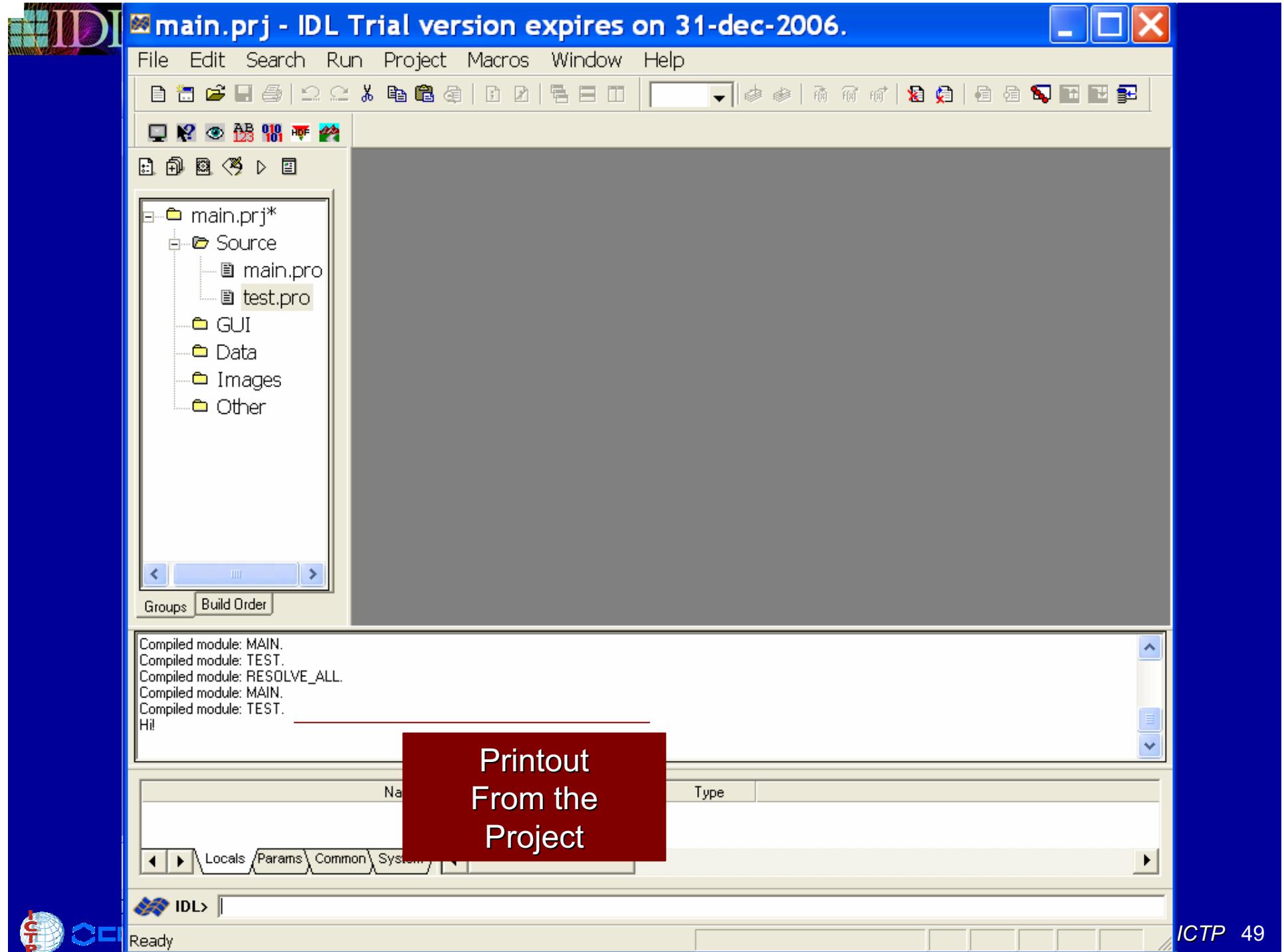






Running Projects







IDL Programming

A Primer



COST 296
Mitigation of Ionospheric Effects on
Radio Systems (MIREA)

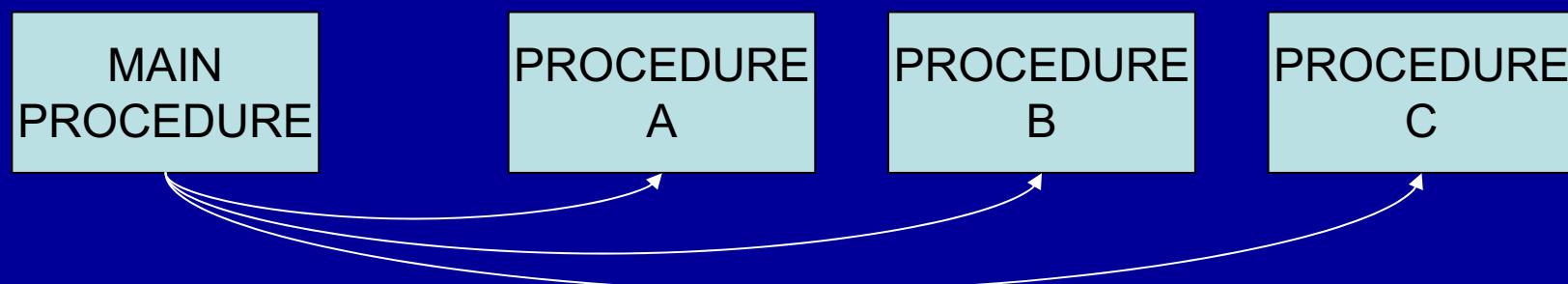


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Structuring Programs

- Any program **MUST** be structured in procedures aimed at specific actions
- A main procedure manages the secondary procedures by properly calling them



Defining Procedures

PRO name, var1, var2,
var3, ...

(statements)

END

PRO test, a, b, c

$c = a * b$

END

Defining Functions

```
FUNCTION name, var1,  
var2, var3, ...
```

```
(statements)
```

```
RETURN, var_name
```

```
END
```

```
FUNCTION sum, a, b
```

```
c = a + b
```

```
RETURN, c
```

```
END
```



Including Comments

```
FUNCTION sum, a, b
```

```
; This function performs the sum of two input  
variables "a" and "b"
```

```
c = a + b
```

```
RETURN, c
```

```
END
```

Using Constants

PRO test

```
; Define constants
```

```
a = 10B      ; Byte  
b = 10       ; Integer  
c = 10L      ; Long Integer  
d = 10.      ; Single Precision Floating Point  
e = 10.D     ; Double Precision Floating Point  
f = 'Hi'     ; Character String  
g = !PI      ; Greek Pi as predefined system constant
```

```
END
```



Using Arrays

PRO test

; Define arrays

```
a = BYTARR(10, 10, ...) ; Byte Array  
b = INTARR(10, 10, ...) ; Integer Array  
c = LONARR(10, 10, ...) ; Long Integer Array  
d = FLTARR(10, 10, ...) ; Single Precision Array  
e = DBLARR(10, 10, ...) ; Double Precision Array  
f = STRARR(10, 10, ...) ; String Array
```

END

Using Structures

A structure is an array of elements which can be respectively e.g.

- constants
- arrays
- structures

Definition

```
{structure_name, tag_name_1 : tag_definition_1, ...,
 tag_name_n : tag_definition_n}
```

Example

```
temp = {trieste, lat : 45., long : 13.}
PRINT, trieste.lat, trieste.long
```

Syntax
To Address
Struct Elements



Calling External Procedures & Functions

PRO main

a = 3

b = 2

sum, a, b, result

PRINT, a, b, result

END

PRO sum, var1, var2, var3

var3 = var1 + var2

END

Proc “main”
Calls
Proc “sum”



Controlling Program Flow

Branching Statements: GO TO

PRO test

GOTO, label

(statements)

label:

END

Program
Execution
Jump to “label”

Skipped
Set of
Statements

Program
Execution
Jump Here

Branching Statements: IF

PRO test

IF condition THEN BEGIN

(statements)

ENDIF

END

Statements
Executed IF
Condition True

Branching Statements: CASE

PRO test

CASE variable OF

condition1 : statement1

condition2 : statement2

ENDCASE

END

Statement
Executed When
Condition1 True

Statement
Executed When
Condition2 True

Cycling Statements: FOR

PRO test

FOR counter = val1, val2, step DO BEGIN

(statements)

ENDFOR

END

Statements
Executed N
Times



Graphing Results

e.g. Via Direct Graphics

Example of Direct Graphics

PRO graph

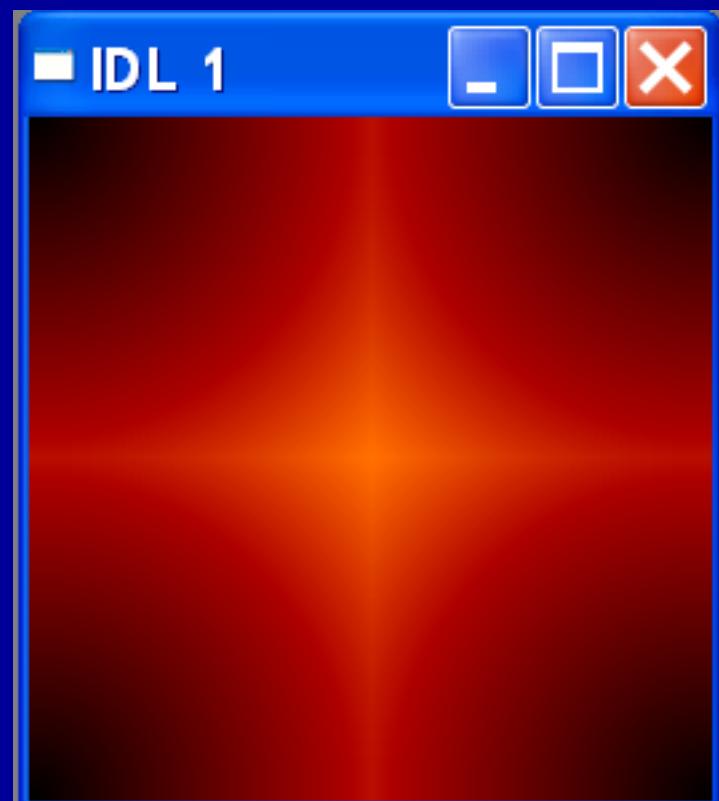
```
DEVICE,  
DECOMPOSED = 0
```

```
LOADCT, 3
```

```
WINDOW, 1, XSIZE =  
256, YSIZE = 256
```

```
TV, DIST(256, 256)
```

```
END
```





MORE INFORMATION

More information is available on the web site of RSI at:

<http://www.rsinc.com>

RSI IDL codes can run also under the “**IDL Virtual Machine**” package, which does not require the full RSI IDL package and is freely downloadable from the RSI IDL web site.



Acknowledgements

The Directors of the School (Jeff Forbes, Mauro Messerotti and Sandro Radicella) are particularly grateful to RSI Italia for having kindly provided free of charge an IDL license for the practical sessions in the computer lab.