



First Latin American Regional Workshop on Distributed Laboratory Instrumentation in Physics

7 January - 4 February, 2008

TINI Platform.

Anthony J. Wetherilt Director, Administration UNIDO-ICHET, Sabri Ulker Sok, 38/4, Cevizlibag, Zeytinburnu, 34015 Istanbul

The TINI Platform

A.J. Wetherilt

UNIDO,

International Centre for Hydrogen Energy Technologies,

Istanbul,

Turkey

The TINI Platform

- Introduction
- The TINI hardware
- The Runtime Environment
- The TINI boot sequence
- Using TINI for the first time
- Programming TINI
- The native packages
- Serial port programming
- Networking with the ethernet adapter
- The 1-Wire network

The TINI Hardware (1) The DS90C390

DS90C390 hardware comprises:

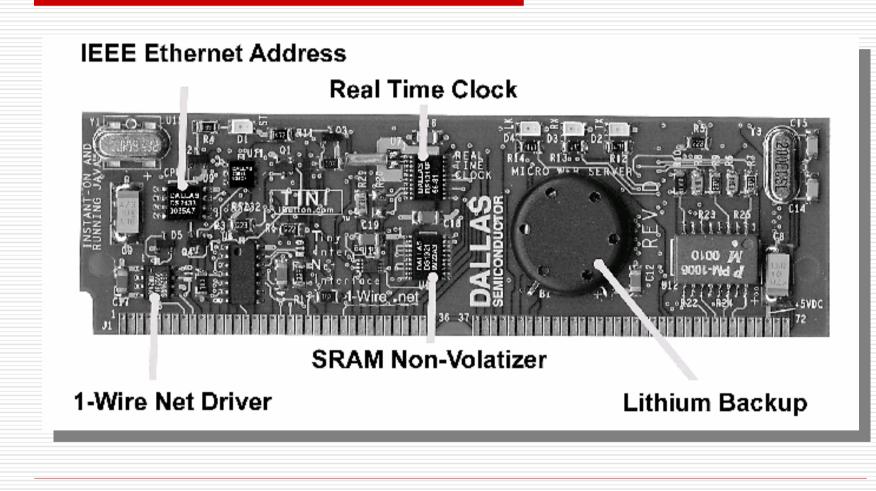
- Extended 8051 operating at 120MHz (40MHz xtal)
- Up to 4Mbytes address space (22 bits)
- 4 kbytes internal SRAM
- Dedicated maths accelerator for 32 bit arithmetic (40 bits accumulator)
- 3 Timers, 2 serial ports, Watchdog, IrDA, 2 CAN controllers

The TINI Hardware (2) DSTINI1

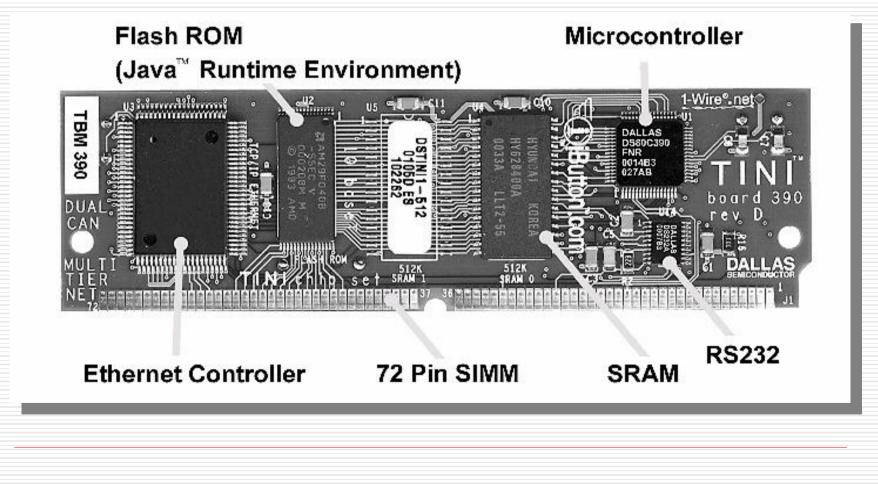
External components:

- 2 x 512 kbyte static RAM
- 512k Flash (expandable to 1M)
- 10Base-T Ethernet controller
- Serial communications (RS232, 1-wire)
- Battery SRAM non-volatiser
- Fits on to card with 72 pin SIMM connector

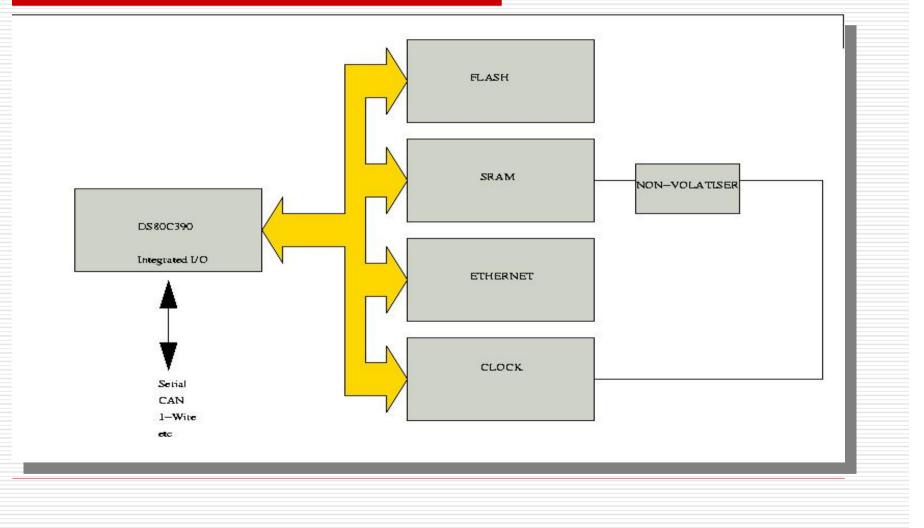
The TINI Hardware (3) DSTINI1 - A



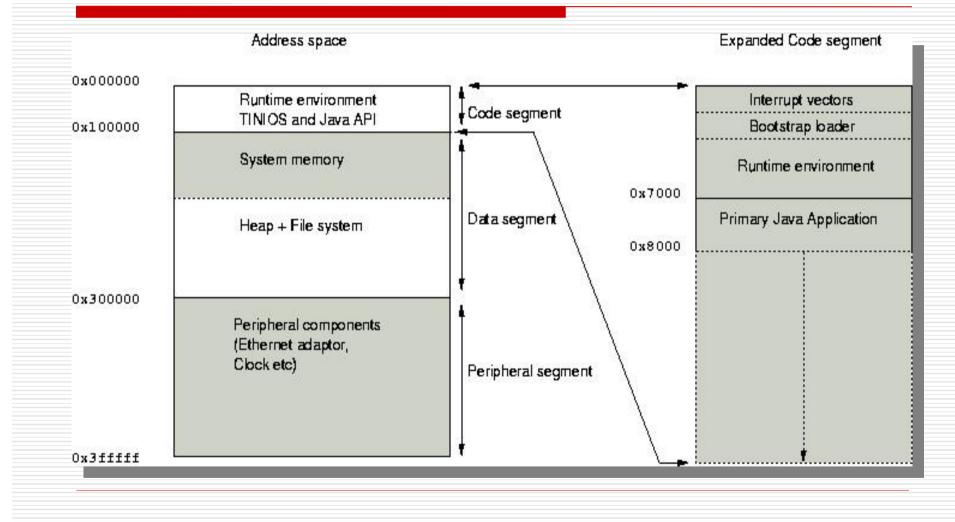
The TINI Hardware (4) DSTINI1 - B



The TINI Hardware (5) DSTINI1-functionality



The TINI Hardware (6) DSTINI1 – Memory map



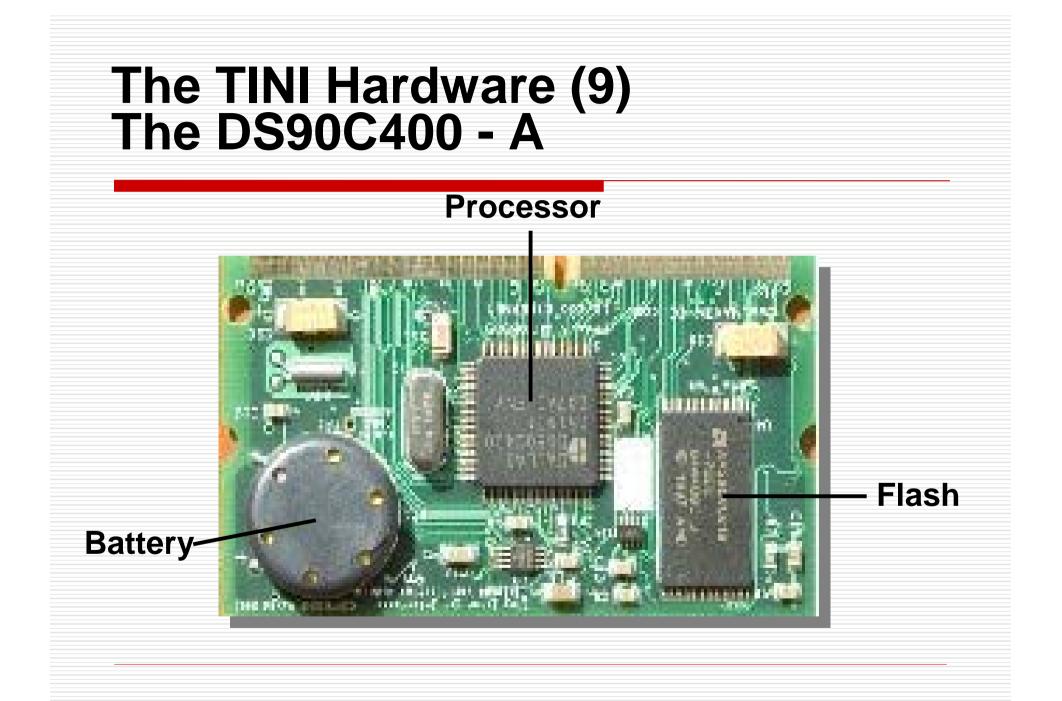
The TINI Hardware (7) DSTINI1

- Variety of expansion boards commercially available
- We use ones provided by Dallas Semiconductor (DSTINIs-500/600)
- Single dc power supply with on-board regulation (s-600 only)
- RJ45 Ethernet, RJ11 1-wire, 2xDB9 connectors

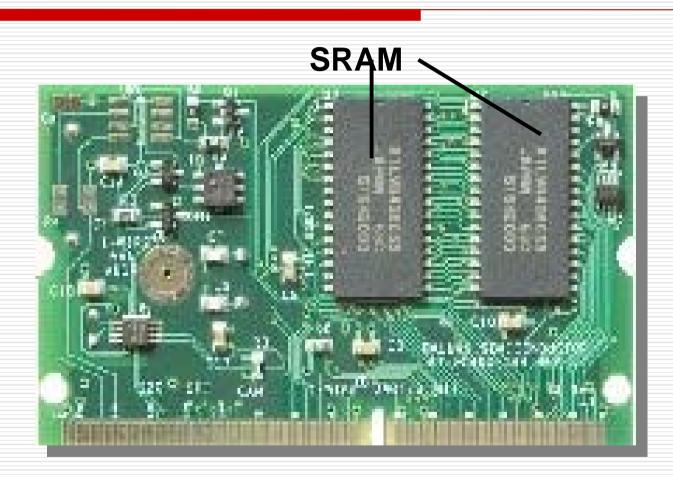
The TINI Hardware (8) The DS90C400

The DS90C400 extends the 390:

- Max operating frequency of 75MHz
- 16Mbytes addressable linear memory
- On board Ethernet controller
- Data instructions optimised
- 1-Wire bus master implemented in h/w
- 1 extra serial port
- ROM containing TCP/IP stack, boot loader etc.



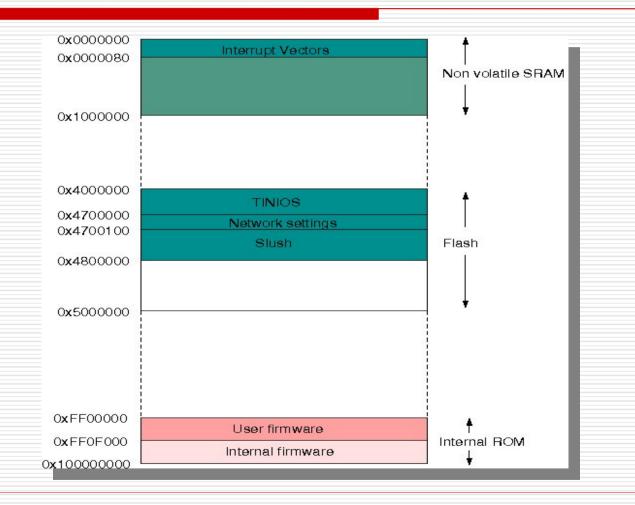
The TINI Hardware (10) The DS90C400 - B



The TINI Hardware (11) The DSTINIs400



The TINI Hardware (12) The DS90C400 – Memory map



The Development cycle with TINI

Develop using TINI + extension board:

- Add hardware to peripheral IO area as needed
- Develop drivers and other software to access hardware
- Develop system as needed
- Design new hardware layout once problems resolved
- Move software to new board

The Runtime Environment

The Runtime Environment comprises:

- API (Java + platform specific)
- Java Virtual Machine (JVM)
- TINI Native Interface (TNI)
- Operating system (TINIOS)
- Drivers to native hardware

The Runtime Environment (2)

API: Classes defined in JDK + platform specific

java.lang classes fundamental to java
 java.io system i/o through file system
 java.net networking
 java.util miscellaneous utilities
 Warning: Differences between these and JDK (see APIDiffs.txt)
 com.dalsemi all platform specific classes

The Runtime Environment (3)

API JVM API Native Interface Layer Native Methods TINI OS Process and thread scheduling I/O subsytems Memory subsystem TCP/IP I/O Stack I/O				Java application
Native Methods TINI OS Process and thread scheduling I/O subsytems Memory subsystem TCP/IP I/O File system	API	v t	им L	API
TINI OS Process and thread scheduling I/O subsytems TCP/IP I/O File system		Native In	terface Layer	
Process and thread scheduling I/O subsytems Memory subsystem TCP/IP I/O File system		Native	Methods	
scheduling I/O subsytems Memory subsystem TCP/IP I/O File system		TIN	llos	
I/O subsytems Memory subsystem TCP/IP I/O File system				
TCP/IP I/O File system		sched	duling	
staak Managan 1	I/O subsytems		Memory s	ubsystem
	TCP/IP stack	I/O Manager		
Network drivers Device drivers Heap manager Garbage	Network	Device drivers	Heap manager	Garbage collector
	drivers		L	
Hardware		†		
][][are		

The Runtime Environment (4)

The Java Virtual Machine:

- Occupies ~40kbytes
- Full support for: Threads (16/32 max per proc), primitive types, strings
- Not supported: Finalisation, (all) dynamic class loading,reflection, serialization (TINI1 only)
- All classes must be defined either in API or compiled in directly during binary file creation using TINIConvertor/BuildDependency

The Runtime Environment (5)

The TINI Native Interface (TNI):

- Rarely needed directly but can be accessed using loadlibrary(libname)
- A very thin layer that acts as an interface between JVM and operating system from

java.lang.Runtime

The Runtime Environment (6)

The TINI Operating System (TINIOS):

• Scheduling for process and threads

Memory management

I/O management

The Runtime Environment (7)

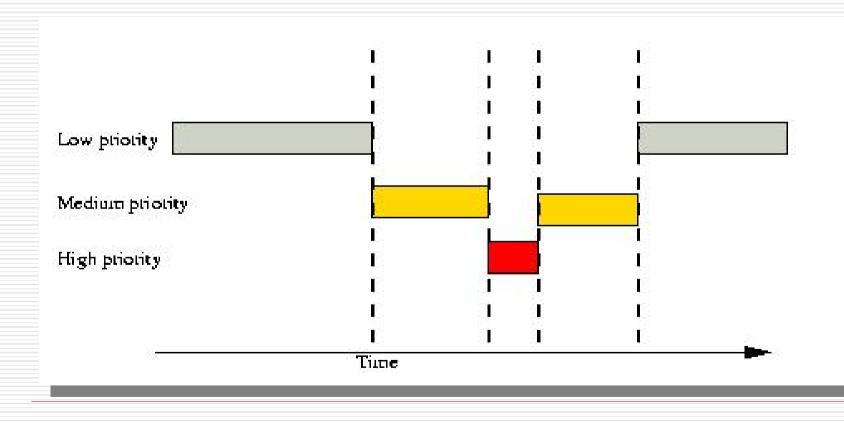
Scheduling:

- In multitasking systems, need to switch between processes (context switching)
- Various strategies involving tradeoffs between responsiveness to critical events and sharing processor time

• Round robin scheduling with a 1ms clock

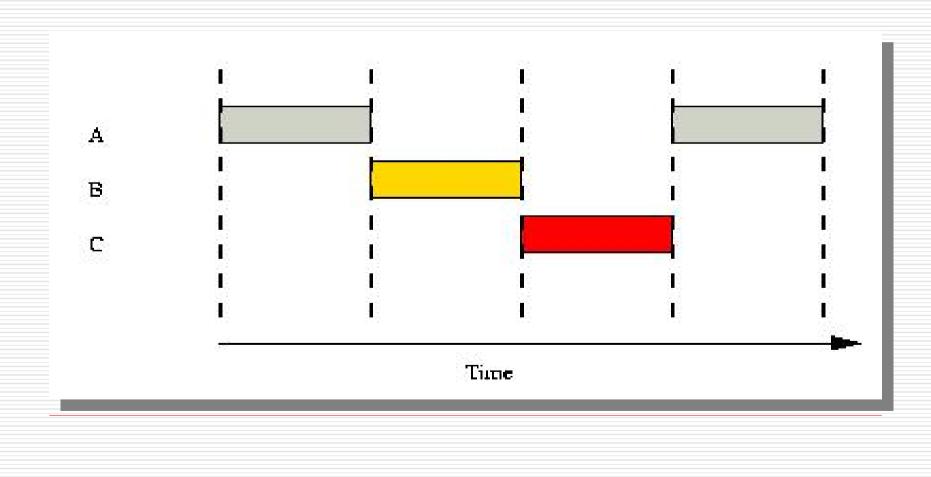
The Runtime Environment (8)

Priority scheduling (Real-Time)



The Runtime Environment (9)

Round robin scheduling:



The Runtime Environment (10)

TINIOS distinguishes between processes and threads:

- A process is expensive in terms of processor work and time. Also need support from OS for IPC
- A thread (or lightweight process) is a subprocess and needs much less code and time. Also since all variables in same process easy to access from separate threads
- Time slices: 8ms for processes, 2ms for threads, 4ms for kernel processes (devices)

The Runtime Environment (11)

Memory manager:

- Allocates memory from heap for all processes
- Automatic garbage collection
- File system

The Runtime Environment (12)

- The Garbage Collector:
- Is the only non-Java process, and runs in background
- Is invoked
 - (i) Explicitely using
 java.lang.System.gc()
 - (ii) When heap space drops below 64 kbytes
 - (iii) When a process terminates

The Runtime Environment (13)

The File System:

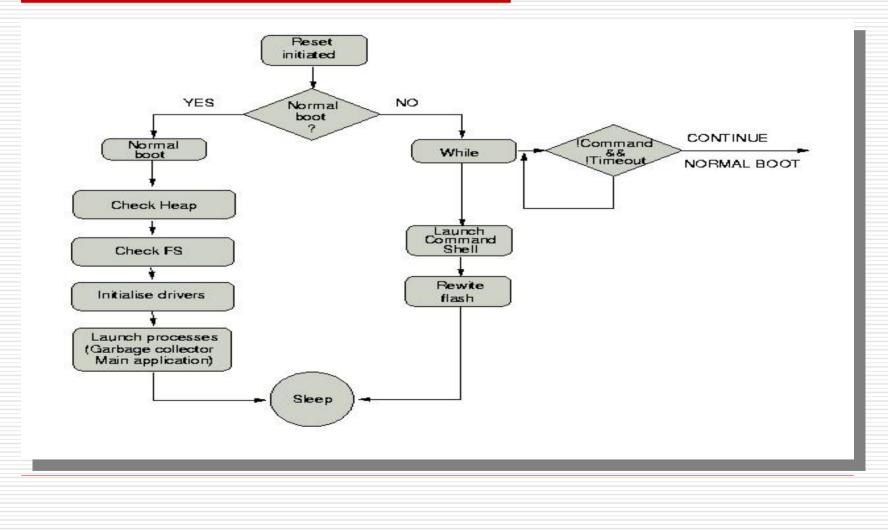
- The file system is situated in SRAM on heap (not flash - TINI1)
- Consists of linked lists of 512 byte blocks
- Files must be made contiguous in order to be interpreted by JVM
- Is non-volatile (battery backup)

The Runtime Environment (14)

The Input/Output system manager:

- TCP/IP stack (all networking)
 - (In ROM on DSTINIm400)
- Non-networking I/O (Serial, CAN, parallel bus etc)

The TINI Boot Sequence



Using TINI

Host system requirements:

Hardware:

• Ethernet adaptor, RS232 port

Software:

- Java Development Environment
- Java Communications API
- TINI Software Development Kit

OS:

• Linux, Solaris, Windows

Using TINI (2)

TINI SDK:

- **Download from** www.ibutton.com/TINI
- JavaKit, TINIConvertor and BuildDependency tini.jar
- tiniclasses.jar
- **TINI API class files**
- tini.tbin/tini400.tbin TINI Runtime binary image
- **Binary image of shell** slush.tbin/ slush400.tbin

Using TINI for the First Time

Loading the Runtime Environment:

- Connect straight RS232 cable to TINI and apply power
- Run JavaKit [-flash 40 -400] on PC and connect to TINI
- Download tini.tbin and slush.tbin [tini400.tbin / slush400.tbin]
- Type b18 followed by f0 [b0 f0]
- Type EXIT

Using TINI (3)

Slush is a command shell for interacting with TINIOS:

- Login with root and tini
- Use Unix like commands to view file system

cat, ls, cd, cp etc

Get help by typing

help [topic]

Using TINI (4)

Configuring the Ethernet adapter for IPv4: ipconfig

- -a xx.xx.xx.xx
 Set ip address
- -m xx.xx.xx.xx Set subnet mask

or

-d Get DHCP to issue ip address and mask

On 'OK to proceed?' prompt type 'y' Test with ping, and telnet

Programming TINI

Running a programme on TINI:

- Create source file on host using text editor
- Run javac Progname.java
- Run TINIConvertor to create a binary image
- java [TINI_PATH]/tini.jar TINIConvertor -f Progname.class -d [TINI_PATH]/tini.db -o Progname.tini
- Download image to TINI via ftp put in binary mode
- Telnet to TINI and run

java Progname.tini

Programming TINI Use of BuildDependency (1)

Converting OneWireContainers + all classes NOT in flash:

 Because of complicated dependencies, use of TINConvertor becomes difficult

java -classpath [TINI PATH]/bin/tini.jar

- BuildDependency
- -x [TINI PATH]/owapi_dep.txt
- -p [TINI PATH]/owapi_dependencies_TINI.jar

-f input_file.class

- -o output_file.tini
- -d {TINI_PATH]/tini.db
- -add OneWireContainer01;OneWireContainer02;...
- For full list of options type:

java [TINI PATH]/tini.jar BuildDependency

Programming TINI Use of BuildDependency (2)

Packages needing -add flag [m400]:

- All 1-Wire containers: OneWireContainer01 etc [ALL]
- URLs: HTTP, FTP, FILE, MAILTO
- HTTP server: HTTP SERVER
- FTP clients: FTPCLIENT
- Communications: IIC, CAN, PPP, SPI

The Native Packages

Some com.dalsemi packages:

com.dalsemi.comm CAN and serial ports

com.dalsemi.fs Extensions to

java.io.File

com.dalsemi.onewire 1-Wire classes

com.dalsemi.shell FTP and telnet shells

com.dalsemi.system Native hardware access

com.dalsemi.tininet Network hardware support

Serial IO (1)

Using javax.comm: Obtain a serial port using: static CommPortIdentifier getPortIdentifier(String portName) where serial0 is serial port, serial1 is 1-wire port and, serial4 is 2nd serial port [m400 only]

and then open it using the CommPortIdentifier method

CommPort open(String appname, int timeout)

Here timeout is the time (in ms) to wait before giving up

Note that the CommPort object must be cast to a SerialPort object before it can be used

Serial IO (2)

Configure the port :

void SetSerialPortParams(
 int baudrate, int databits,
 int stopbits, int parity)

Can configure to (7, 2, 0), (7,1,1), (8,1,0), (8,1,1) *(data, stop, parity)*

Set handshaking

int getFlowControlMode()
void setFlowControl(int flowcontrol)

Serial IO (3)

Next obtain the streams associated with the port:

InputStream getInputStream()

OutputStream getOutputStream()

and

```
byte read(void)
void write(byte b)
```

Serial IO (4): Code snippet

```
// Step 1: Obtain the port object
CommPortIdentifier cpi =
    CommPortIdentifier.getPortIdentifier("serial0");
```

// Step 2: Open the port object and set timeout
SerialPort sPort = (SerialPort)cpi.open("MyApp", 5000);

```
// Step 3: Set serial port parameters
sPort.setSerialPortParams(9600, 8, 1, 0);
```

```
// Step 4: Get streams
InputStream sIn = sPort.getInputStream();
OutputStream sOut = sPort.getOutputStream();
```

```
// Step 5: Use the streams
while (true) {
    byte b = (byte)sIn.read();
    sOut.write(b);
```

Networking (1)

Can perform networking on Ethernet using following packages:

com.dalsemi.tininet.httpSimple http servercom.dalsemi.tininet.icmpError and controlcom.dalsemi.tininet.dhcpDynamic HostConfiguration

protocol

com.dalsemi.tininet.dns

Domain Name System

Networking (2)

Communicating with sockets:

- Standard java.net package
- Create a new socket with constructor

Socket(String serverIP, int port)

Get streams

InputStream getInputStream()
OutputStream getOutputStream()

Use streams

int read(byte[] buffer, int offset, int length)
void write(byte[] buffer, int offset, int length)

Networking (3): Code snippet

Socket client;
byte buffer[1024];

// Step 1: Connect to server
client = new Socket(sServerIP, port);

// Step 2: Set up IO streams as needed
InputStream sIn = client.getInputStream();
OutputStream sOut = client.getOutputStream();

// Step 3: Process data
while (true) {
 // Read from the input stream
 int nchars = sIn.read(buffer, 0, buffer.length);

// ... and echo back
sOut.write(buffer, 0, nchars);

Networking (4)

```
A simple HTTP server:
```

import com.dalsemi.tininet.http.HTTPServer;

```
// Step 1: Construct a server object on a given port
HTTPServer server = new HTTPServer(80);
```

```
// Step 2: Configure the server index file and root directory
server.setIndexPage("index.html");
server.setHTTPRoot("/html");
```

```
// Step 3: Handle service requests
while (true) {
    server.serviceRequests();
```

Networking (5)

```
index.html:
```

<html>

<head><title> Hello Trieste </title>
 <body>
 Hello Trieste
 </body>
 </head>
</html>

1-Wire Devices

- 1-Wire devices have single active line (+return) for signaling
- Each 1-Wire device has factory defined unique address with last byte giving family of device (memory, thermometer, adc etc) i.e.:
 - DS18B20 digital thermometer has id of 0x28
 - DS2505 memory has id 0x0b

TINI has two 1-Wire ports

- Internal : Used for ethernet MAC address only
- External: Used for everything else
- Connected to serial1
- Can drive many devices
- All classes needed for 1-Wire networking found in

com.dalsemi.onewire

1-Wire devices (2)

Adapters:

DSPortAdapter is superclass with TINIExternalAdapter used for specific properties

Instance of adapter created by:

(i) new TINIExternalAdapter()

or calling

(ii) DSPortAdapter getDefaultAdapter()

from OneWireAccessProvider Class

Note: 1-Wire devices have two speeds: Regular and Overdrive. Set with

```
DSPortAdapter.setSpeed()
```

1-Wire devices (3)

 In a multi-threaded environment will need to lock and unlock the adapter:

boolean beginExclusive()

endExclusive()

 Before use it is necessary to determine what devices are on network using

boolean findFirstDevice()

and in loop

boolean findNextDevice()

1-Wire devices (4)

 At each stage of the device identification can get address of devices in various forms:

String getAddressAsString()

long getAddressAsLong()

etc

 Can often use this to identify device unambiguously using family id

1-Wire devices (5)

Can communicate through:

boolean getBit()
int getByte()

byte[] getBlock(int length)

and

All these throw OneWireException, and OneWireIOException

1-Wire devices (6)

import com.dalsemi.onewire.*;

static final READ_MEMORY = 0xf0; static final DS2502_FAMILY = 0x89; DSPortAdapter adapter; byte memory[] = new byte[128];

// Step 1: obtain an adapter
adapter =
 OneWireAccessProvider.
 getDefaultAdapter();

// Step 2: Get exclusive access to
 the adapter

adapter.beginExclusive(true);

// Set speed of adapter (******)

adapter.setSpeed(adapter.SPEED_REGULAR);

```
// Step 3: iterate through the devices on
    the network
```

- if (adapter.findFirstDevice()) {
 - // Obtain the device address and
 - // check that it is in the
 - // correct family. DS2502 have a
 - // family id of 0x89

```
long address =
    adapter.getAddressAsLong();
```

if (address & 0x0ff == DS2502_FAMILY)
 getMemory();

```
else while (adapter.findNextDevice()) {
```

```
if (address & 0x0ff ==
        DS2502_FAMILY) {
    getMemory();
```

```
break;
```

// Close the lock on the adapter
adapter.endExclusive();

1-Wire devices (7)

// Read a block of memory from DS2502
// Method to get the 1024 bits of the DS2502 memory
void getMemory(void) {
 byte [] command;

```
// Form the command to send to the device
command = new byte[3];
command[0] = READ_MEMORY;
command[1] = 0;
command[2] = 0;
```

```
// Step 4: Send the command
adapter.dataBlock(command, 0, 3);
// Get the response
memory = adapter.getBlock();
```

1-Wire devices (7)

 Containers through OneWireContainer superclass provide a much more convenient way of accessing devices

 Each container formed by OneWireContainerXX where XX is family id

1-Wire devices (8)

Containers exist for:

ADCContainer ClockContainer HumidityContainer MemoryBank MissionContainer OneWireSensor OTPMemoryBank PagedMemoryBank PagedMemoryBank PagedMemoryBank PotentiometerContainer SwitchContainer TemperatureContainer Analog measuring operations. Real-Time clocks. Humidity measuring operations. Basic memory communication. Analog measuring operations. Basic sensor operations. OTP Memory bank interface. Paged Memory bank interface. Password protection interface. Basic potentiometer operations. Switch device interface Temperature measuring devices

1-Wire devices (9)

Accessed using:

OneWireContainer getFirstDeviceContainer() getNextDeviceContainer() Enumeration getAllDeviceContainers()

- Throw OneWireIOException, OneWireException
- Once a container has been obtained the functionality offered by the device can be accessed
- Each family has different physical properties reflecting in specific methods for its container class i.e.

DS18B20 is a digital thermometer with a family id of 0x28. It has methods:

void doTemperatureConvert(byte[] state)
double getTemperature(byte[] state)
double getMaxTemperature()

etc.

1-Wire devices (10)

import com.dalsemi.onewire.container.OneWireContainer;

DSPortAdapter adapter;

// Get adapter etc as before

. . .

```
// Obtain containers
container = adapter.getFirstDeviceContainer();
while (container != null) {
    // Do something with it
    System.out.println("Got " + container.getName());
    ...
```

// Get next container
container = adapter.getNextContainer();

Summary

- The TINI is a versatile device for of data all forms of embedded data acquisition and control
- It is easy to programme using standard java and html
- It is reasonably cheap and many different boards can be found
- The 1-Wire network allows simple, modular data acquisition