



The Abdus Salam
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**Advanced School in High Performance and GRID Computing -
Concepts and Applications**

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**From Source Code to Executable
(part 3)**

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From Source Code to Executable

Part 3: Makefiles

Advanced School in High Performance
and GRID Computing

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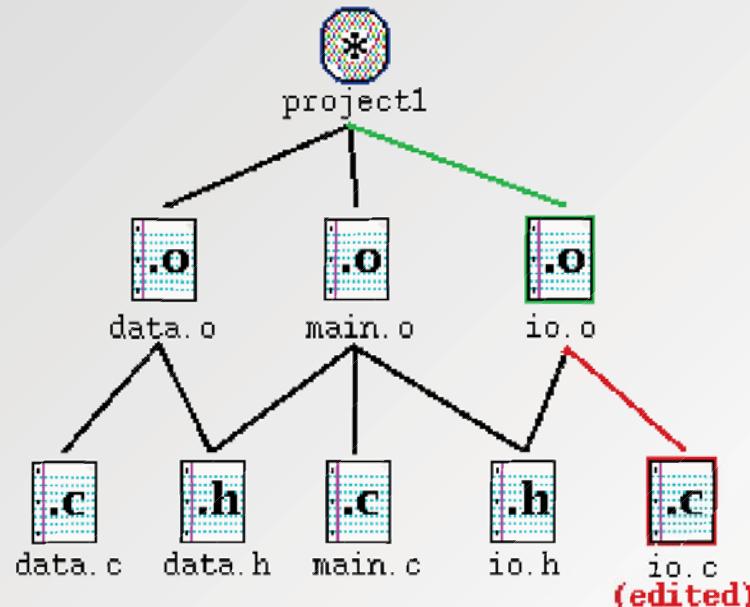
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Overview / Make

- The idea behind make
- General Syntax
- Rules Examples
- Variables Examples
- Pattern Rules
- Special Rules
- Dependencies
- Conventions

Makefiles: Concepts

- Simplify building large code projects
- Speed up re-compile on small changes
- Consistent build command: make
- Platform specific configuration via Variable definitions



Makefiles: Syntax

- Rules:

```
target: prerequisites  
        command
```

^this must be a 'Tab' (|<- ->|)

- Variables:

```
NAME= VALUE1 VALUE2 value3
```

- Comments:

```
# this is a comment
```

- Special keywords:

```
include linux.mk
```

Makefiles: Rules Examples

```
# first target is default:  
all: hello sqrt  
  
hello: hello.c  
        cc -o hello hello.c  
  
sqrt: sqrt.o  
        f77 -o sqrt sqrt.o  
sqrt.o: sqrt.f  
        f77 -o sqrt.o -c sqrt.f
```

Makefiles: Variables Examples

```
# uncomment as needed
CC= gcc
#CC= icc -i-static
LD=$ (CC)
CFLAGS= -O2

hello: hello.o
    $ (LD) -o hello hello.o

hello.o: hello.c
    $ (CC) -c $ (CFLAGS) hello.c
```

Makefiles: Automatic Variables

```
CC= gcc
```

```
CFLAGS= -O2
```

```
howdy: hello.o yall.o
        $(CC) -o $@ $^
```

```
hello.o: hello.c
        $(CC) -c $(CFLAGS) $<
```

```
yall.o: yall.c
        $(CC) -c $(CFLAGS) $<
```

Makefiles: Pattern Rules

```
OBJECTS=hello.o yall.o

howdy: $(OBJECTS)
        $(CC) -o $@ $^

hello.o: hello.c
yall.o: yall.c

.c.o:
        $(CC) -o $@ -c $(CFLAGS) $<
```

Makefiles: Special Targets

```
.SUFFIXES:
```

```
.SUFFIXES: .o .F
```

```
.PHONY: clean install
```

```
.F.o:
```

```
    $(CPP) $(CPPFLAGS) $< -o $* .f  
    $(FC)-o $@ -c $(FFLAGS) $* .f
```

```
clean:
```

```
    rm -f * .f * .o
```

Makefiles: Calling make

- Override Variables:
- `make CC=icc CFLAGS=-O2 -f -unroll=0`
- Dry run (don't execute):
- `make -n`
- Don't stop at errors (dangerous):
- `make -i`
- Parallel make (requires careful design)
- `make -j 8`
- Alternative Makefile
- `make -f makefile.pgi`

Makefiles: Building Libraries

```
ARFLAGS= rcsv
LIBOBJ= tom.o dick.o harry.o

helloguys: hello.o libguys.a
    $(CC) -o $@ $< -L. -lguys

libguys.a: $(LIBOBJ)
    ar $(ARFLAGS) $@ $?

tom.o: tom.c guys.h
dick.o: dick.c guys.h
harry.o: harry.c guys.h
hello.o: hello.c guys.h
```

Makefiles: Automatic Dependencies

```
LIBSRC= tom.c dick.c harry.c
LIBOBJ= $(LIBSRC:.c=.o)
LIBDEP= $(LIBSRC:.c=.d)
.c .d :
    $(CC) $(CFLAGS) -MM $< > $@
include $(LIBDEP)
```

alternatively (note, some makes require .depend to exist):

```
.depend dep:
    $(CC) $(CFLAGS) -MM $(LIBSRC) > .depend
include .depend
```

Makefile Portability Caveats

- Always set the SHELL variable:
`SHELL=/bin/sh`
(make creates shell scripts from rules).
- GNU make has many features, that other make programs don't have and vice versa
- Use only a minimal set of Unix commands:
`cp`, `ls`, `ln`, `rm`, `mv`, `mkdir`, `touch`, `echo`,...
- Implement some standard 'phony' targets:
`all`, `clean`, `install`