



**The Abdus Salam
International Centre for Theoretical Physics**



2166-Handout

**College on Medical Physics. Digital Imaging Science and Technology to
Enhance Healthcare in the Developing Countries**

13 September - 1 October, 2010

**Digital Radiography Image Parameters
SNR, MTF, NPS, NEQ, DQE**

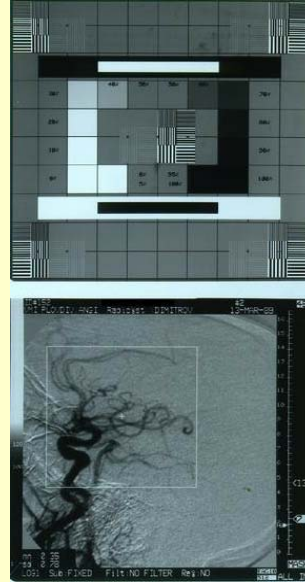
Slavik Tabakov
*King's College London
United Kingdom*

Digital Radiography Image Parameters
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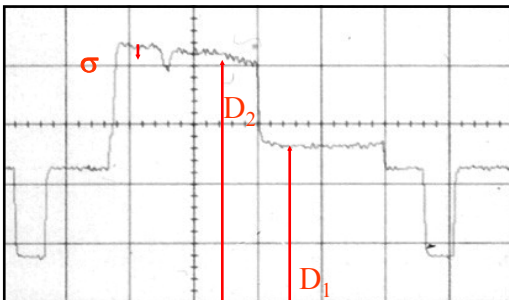


Dr Slavik Tabakov

Dept. Medical Eng. & Physics,
 King's College London



E-mail : slavik.tabakov@kcl.ac.uk



I – Intensity
 D – Density
 E - Exposure

Subject Contrast

$$\Delta C = I_2 - I_1$$

Visual contrast

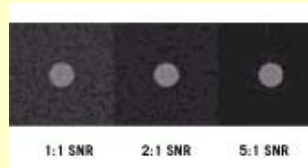
$$\Delta C = \log I_2 - \log I_1$$

Radiographic contrast

$$\Delta C = [D_2 - D_1]/D_1$$

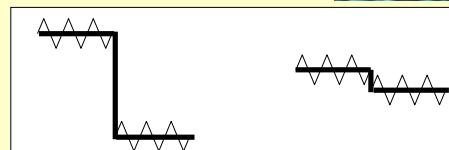
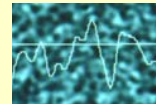
Signal-to-Noise Ratio: SNR

$$\Delta C = [D_2 - D_1]/\sigma$$

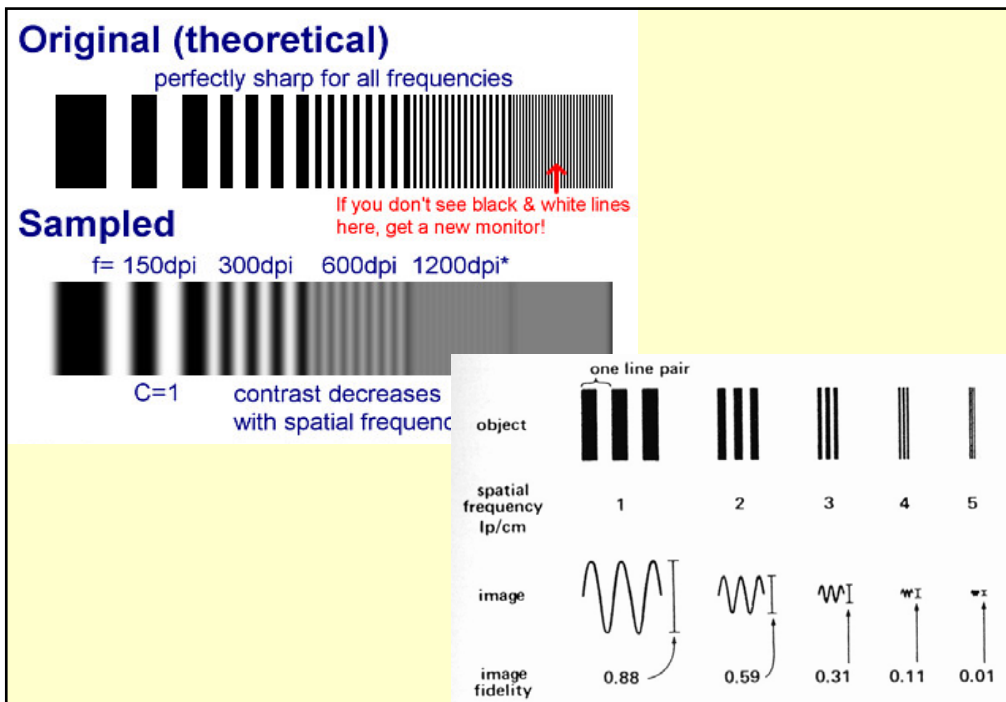
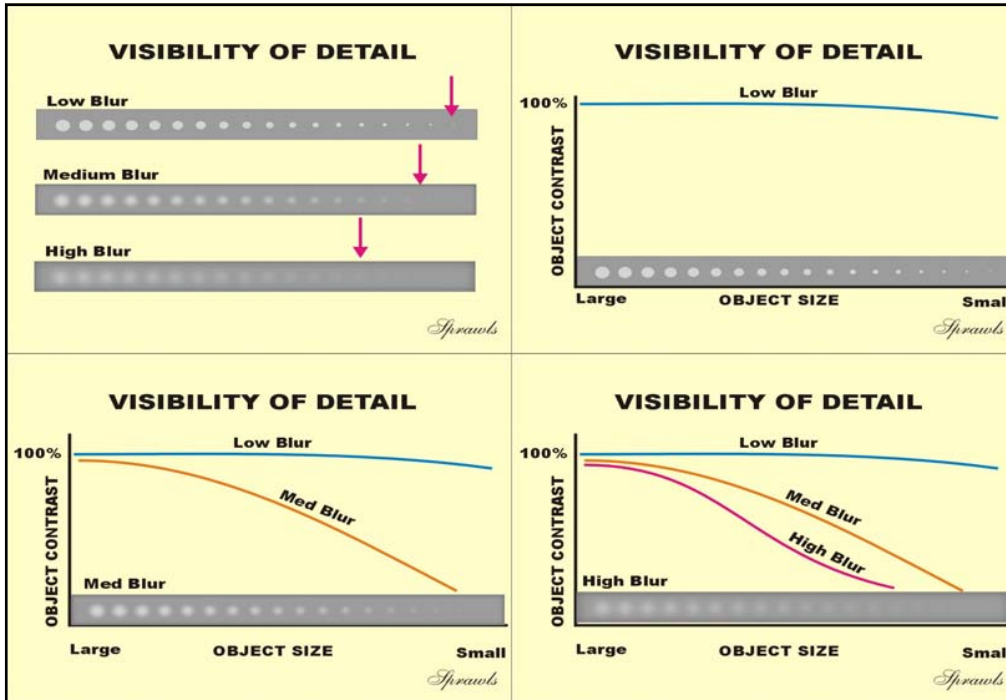


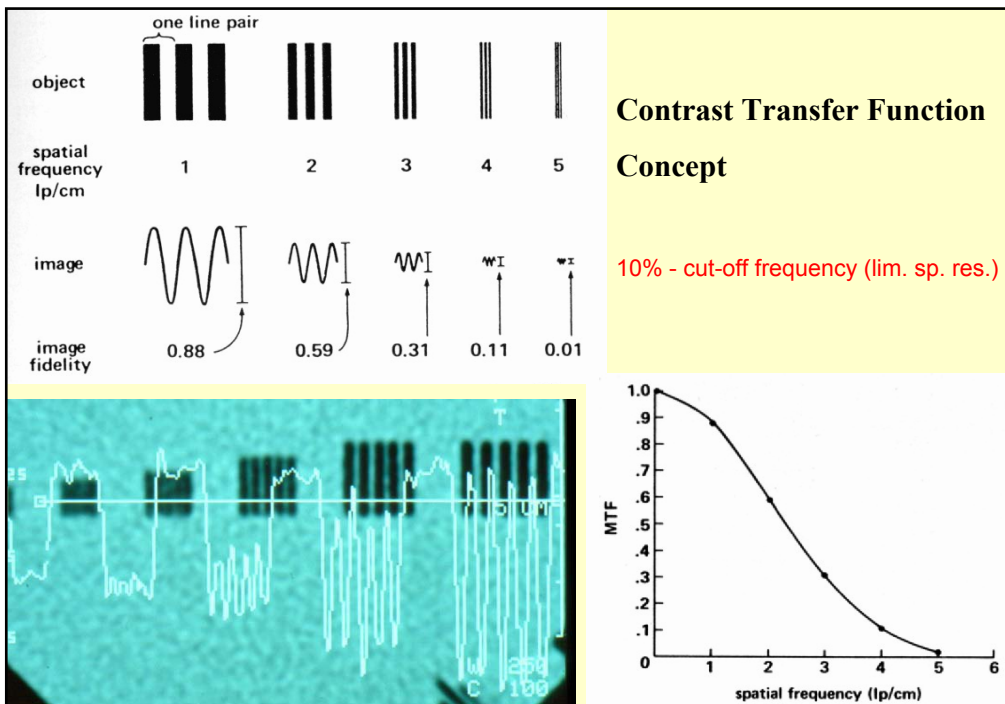
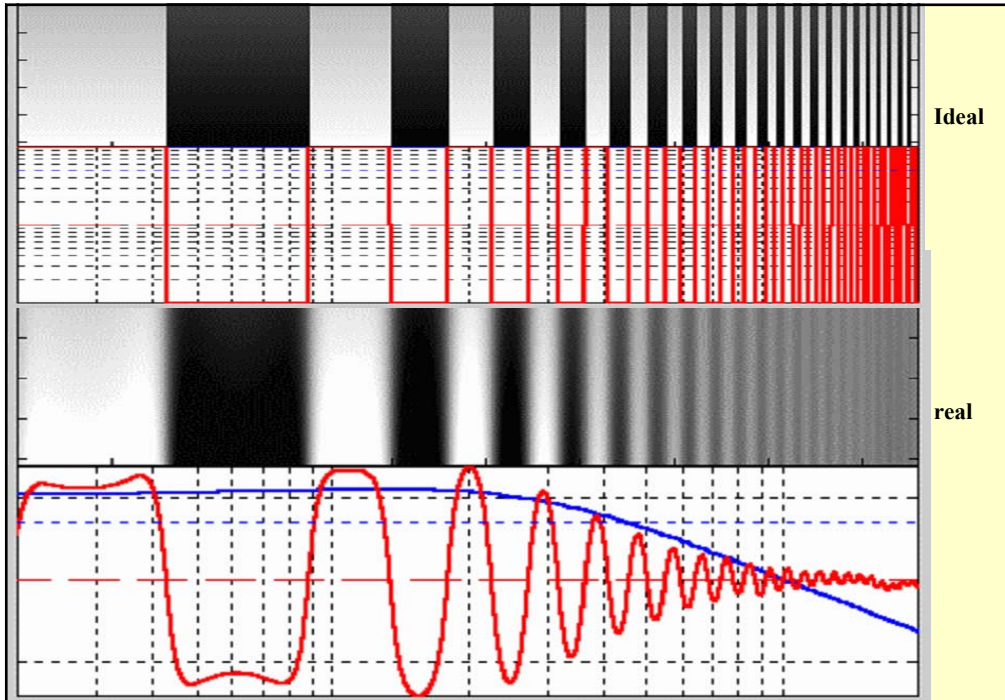
SNR

Limiting Contrast
 (Signal) and Noise



high contrast + noise ; low contrast + noise





SPATIAL FREQUENCY of OBJECT THICKNESS

SPATIAL FREQUENCY (cycles/mm)

Sprauls

Imaging Lens

Image

90% Contrast

20% Contrast

Line Pair

MEASURING BLUR

POINT SPREAD FUNCTION

LINE SPREAD FUNCTION

Sprauls

Spatial frequency (Line pair per mm) and Blur measurement (the problem in medical imaging is larger as the objects are not with sharp edges, what changes the peripheral absorption u)

CONTRAST TRANSFER FUNCTION

Medium Blur

CONTRAST

SPATIAL FREQUENCY (LP/MM)

Sprauls

Example from the image >>>

At high blur limiting Sp. Resolution is 4.5 lp/mm

In this case the smallest object to be seen is =

= $1/(2 \times 4.5) = \underline{0.11\text{mm}}$ [$1/(2 \times \text{sp.res})$]

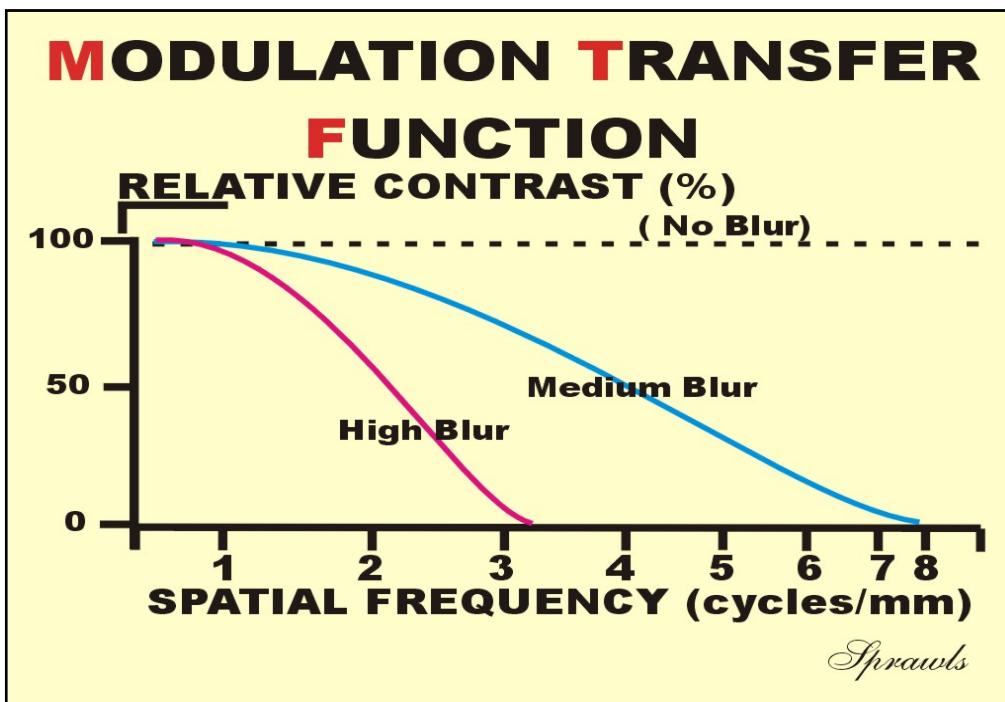
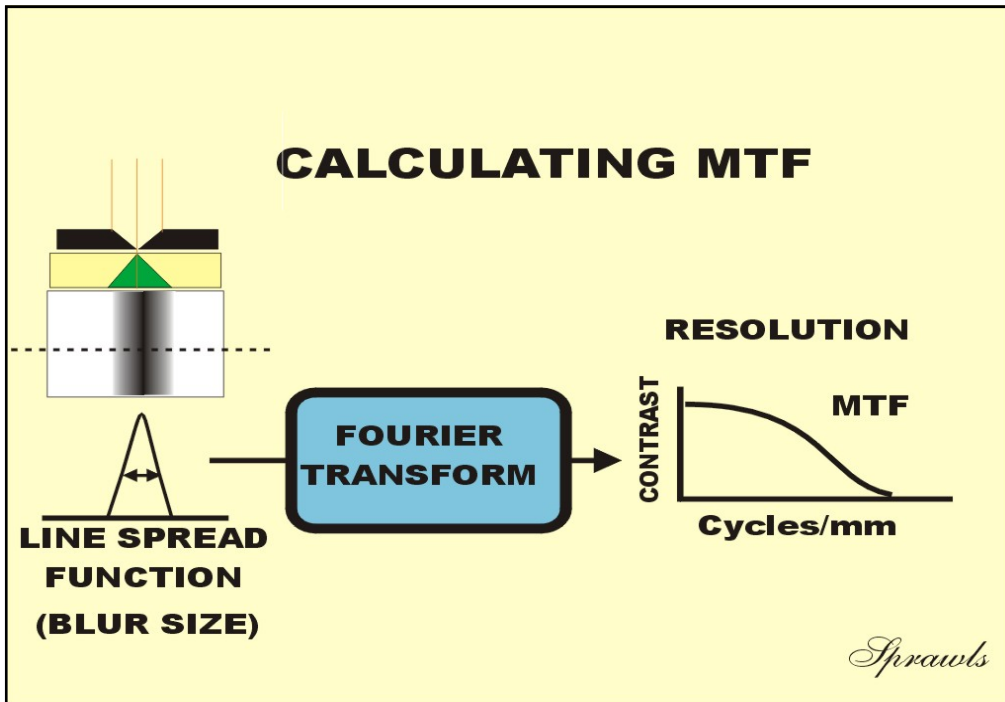
CONTRAST TRANSFER FUNCTION

High Blur

CONTRAST

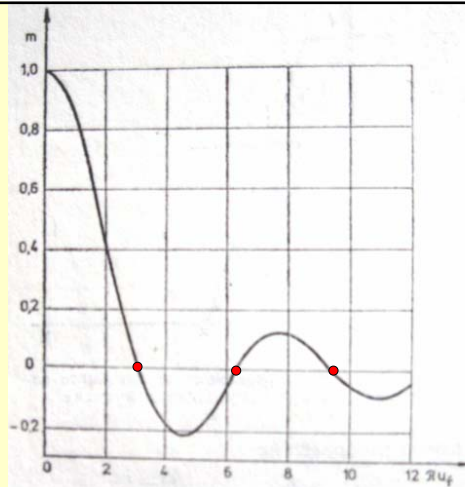
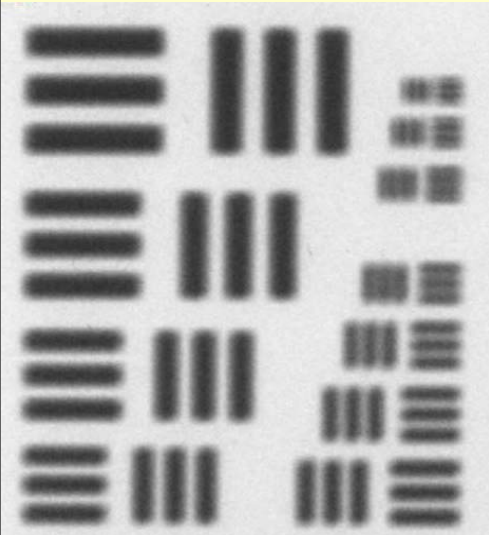
SPATIAL FREQUENCY (LP/MM)

Sprauls



Modulation Transfer Function

MTF=(recorded signal f)/(origin. signal f);
 also $MTF(f) = |FT\{LSF(x)\}|$



$MTF \sim m = \sin \pi \cdot u_f / \pi \cdot u_f$, where

$u_f = f/L * (M-1)/2M$, where

M-magnif.; f – focal spot; L – period of the structure (~ to spatial frequency)

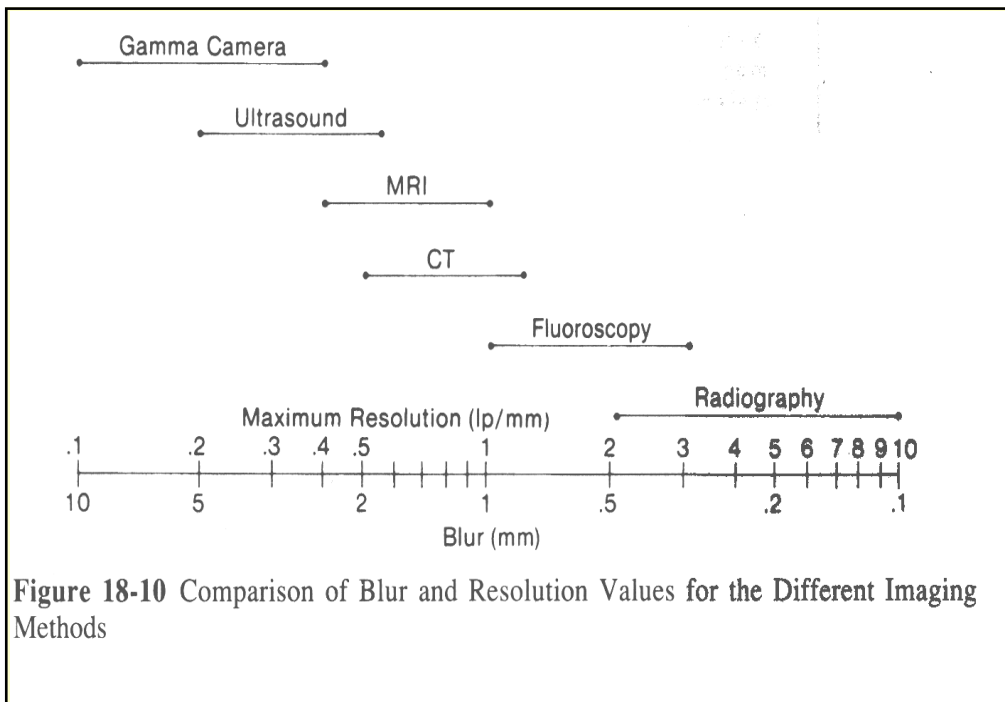
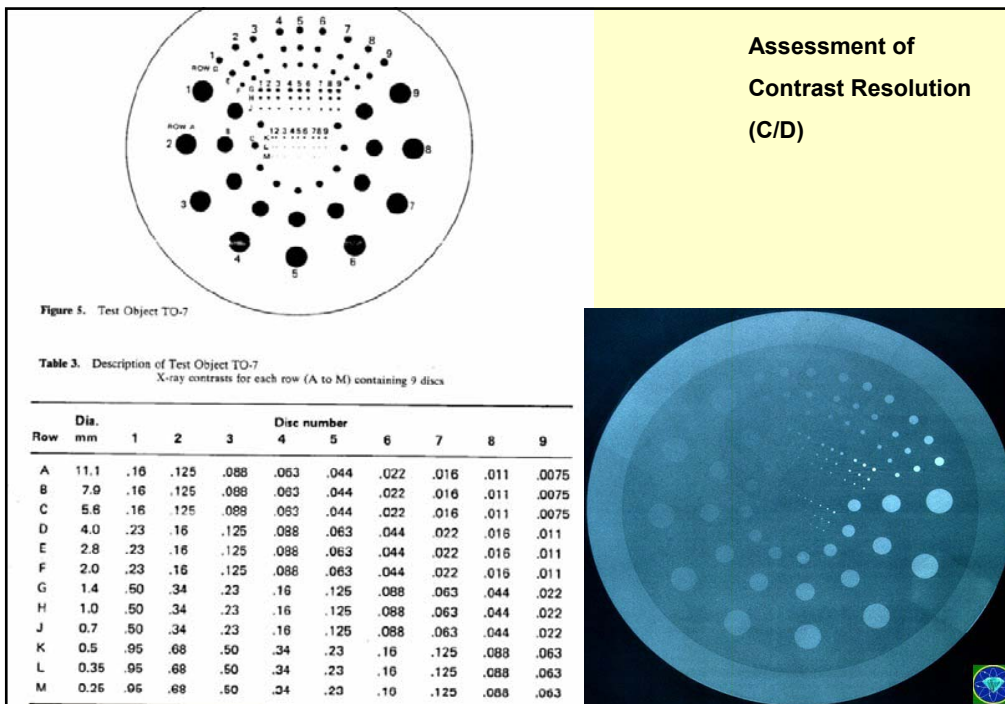
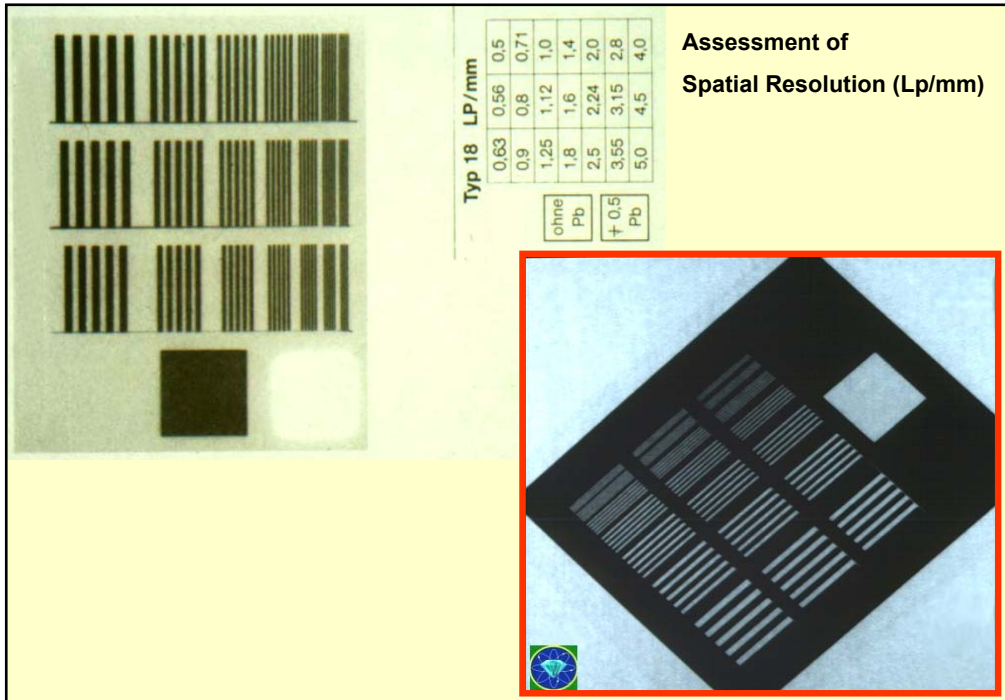
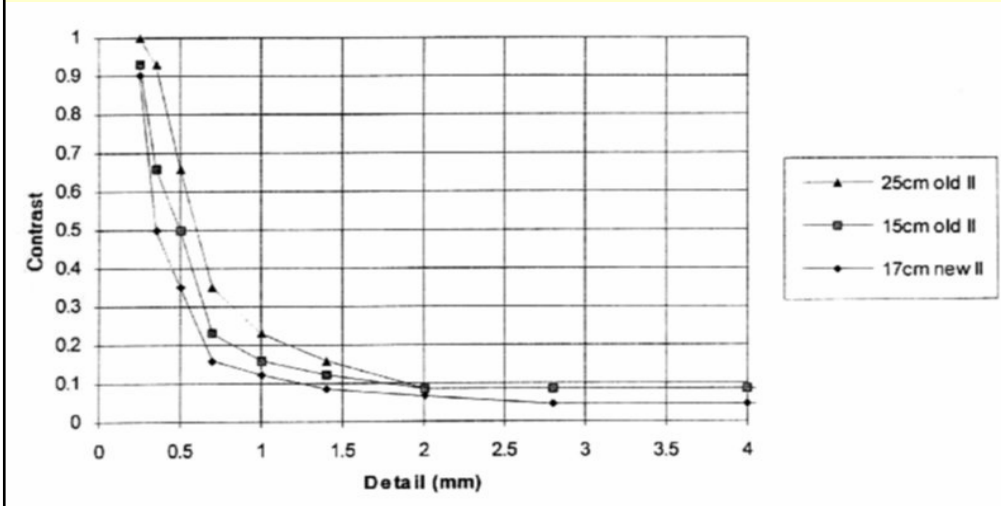


Figure 18-10 Comparison of Blur and Resolution Values for the Different Imaging Methods



Typical Contrast/Detail diagram for the *Leeds TO 10* phantom for various II filed sizes (old and new II)



Contrast and Resolution of various X-ray detectors and methods

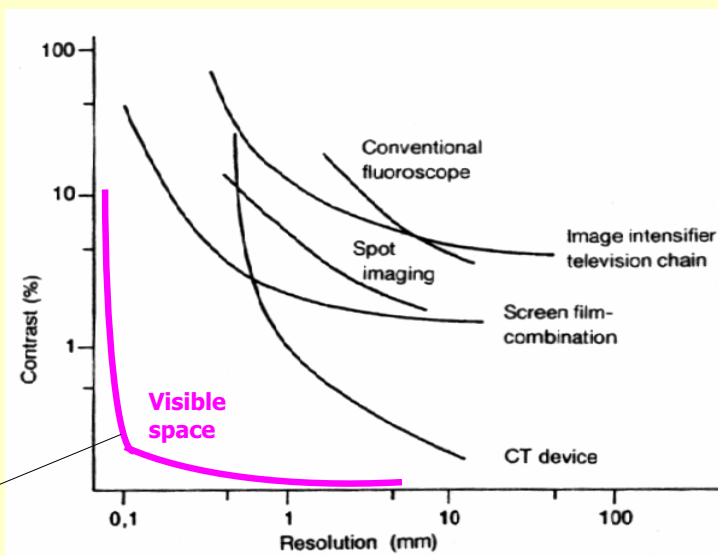
Contrast:

1. CT
2. Film
3. Fluo

Resolution:

1. Film
2. Fluo
3. CT

Ideal Contrast-Detail curve



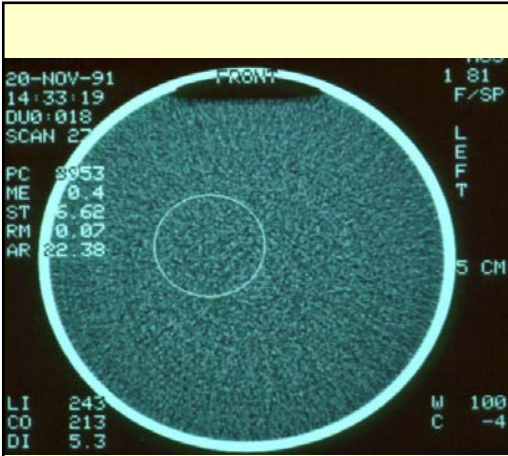


Image Quality in Digital Imaging

* Noise in the image:
superposition of a meaningless set of signals over meaningful signals

There are two primary contributions to noise; the quantum noise from statistical fluctuations in the number of X-ray quanta detected per unit area (quantum mottle) and the noise arising from variations in the imaging system

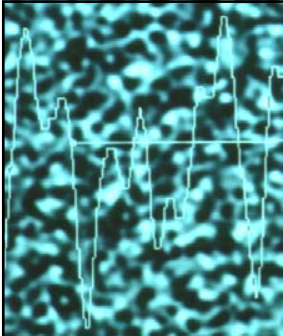
CT noise (on image) is measured as standard deviation of mean CT values (it varies most often from 1 to 10 CT)

- Standard deviation (noise):

$$\sigma = [\sum(CT_i - CT_{mean})^2 / (n-1)]^{1/2}$$

Noise is the main limitation of contrast resolution

- Min. contrast > noise level (HU)

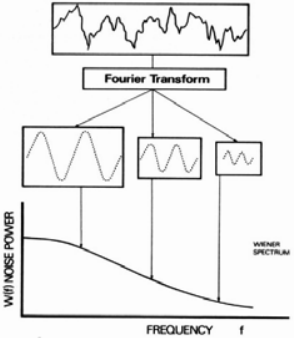


Noise Power Spectrum

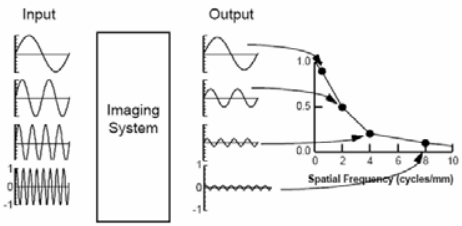
(Wiener noise spectrum)

•NPS takes both the magnitude and texture of noise into account

The main problem in using the NPS to determine noise properties in an imaging system is that the method requires averages (integrals) over an infinite data set to obtain the true NPS but we have finite set of data.

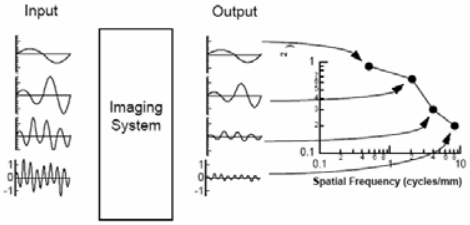


Measuring MTF (conceptually)



measures change in the amplitude of sine waves

Measuring NPS (conceptually)

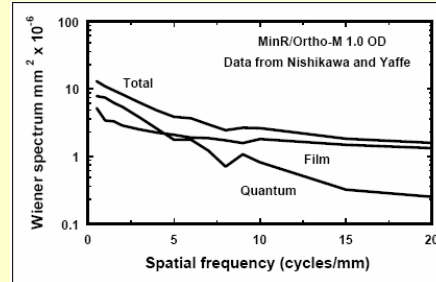


Measure change in the variation in the amplitude of sine waves

Different elements of the Imaging chain contribute to the overall NPS

The Normalised NPS (NNPS), is related to the large area signal (LAS) *i.e.* the average pixel value in the image.

$$NNPS = \frac{NPS}{LAS^2}$$



The Noise Equivalent Quanta (NEQ) is a measure of the signal to noise ratio (SNR) of an imaging system.

NEQ is the number of quanta N incident on an *ideal detector* that would give the same output SNR as a non-ideal detector (noise $\sigma \sim \sqrt{N}$, N- incident photons)

An ideal detector will detect all incident quanta, will add no noise and has no blur.

NEQ can be considered as the number of quanta used in acquiring an image at a particular dose level, as a function of spatial frequency.

$$SNR = \frac{N}{\sqrt{N}}$$

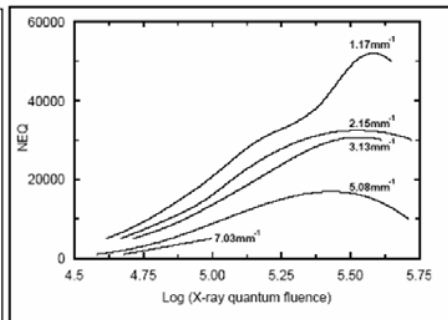
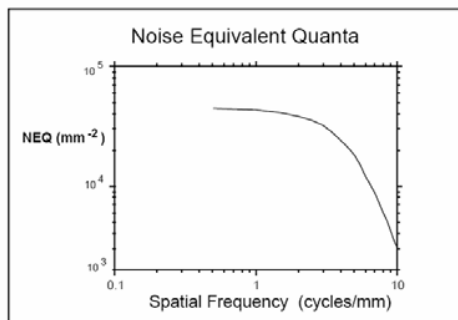
$$NEQ = (SNR^2)_{out}$$

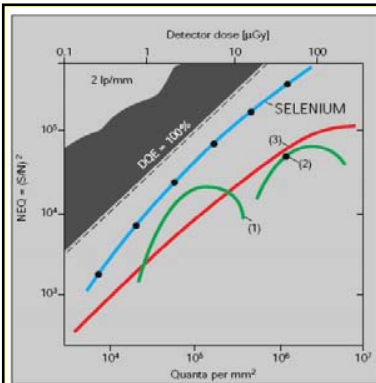
$$SNR_{out} = \frac{MTF(f)}{NPS(f)}$$

NEQ drops off rapidly with increasing spatial frequency because both MTF and NNPS drop off with increasing spatial frequency.

NEQ is often plotted against quantum fluence. This shows well the relationship between x-ray dose and the image quality of a system.

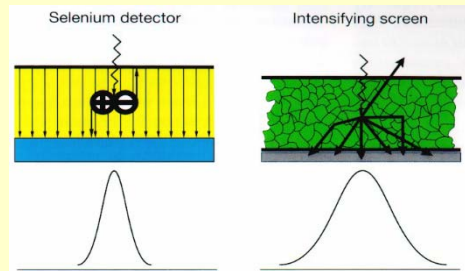
The graph on the right is for a screen-film system and it is clear that a specific dose is required to achieve the best NEQ.





NEQ as a function of detector exposure taken at 2 lp/mm

Selenium detector (blue) is compared to (1), (2) - Conventional Screen-film combinations and (3) - ST III storage phosphor screen



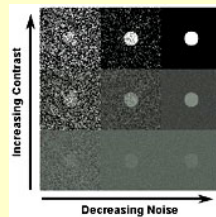
Selenium detector has smaller blur due to the specific technology

NEQ is useful for measuring how efficient the imaging system is with respect to the incident X-ray quanta used in image formation and can directly describe the potential of the actual image. However when comparing the ideal and non-ideal detector there are losses arising from X-ray quanta not being absorbed, increased noise being introduced by the system during the conversion process, and additional noise independent of the X-ray quanta being introduced by the system. The efficiency can be calculated by comparing the NEQ to the quantum fluence of the incident radiation. This leads to DQE.

The Detective Quantum Efficiency (DQE) is effectively a measure of how well the x-rays are used in an imaging system (the efficiency of converting input quanta to signal or the efficiency of preserving the SNR).

DQE is influenced by the MTF, readout and quantum noise, and detection efficiency in an imaging system.

DQE is defined as the ratio of the squared SNR at the output of the detector to the SNR of the input. DQE=1 means that all produced quanta are used to make the image without any noise



DQE can also be expressed in terms of measurable quantities, including MTF and NPS, where

q_0 is the mean incident fluence and G is the system gain.

$$DQE = \frac{(SNR^2)_{out}}{(SNR^2)_{in}} = \frac{NEQ}{N}$$

$$DQE = \frac{q_0 G^2 MTF^2}{NPS}$$

DQE is independent of the detector technology and focuses only on its input and output signals. This way it can be used as a method of comparison of different imaging systems (a quantitative figure of merit).

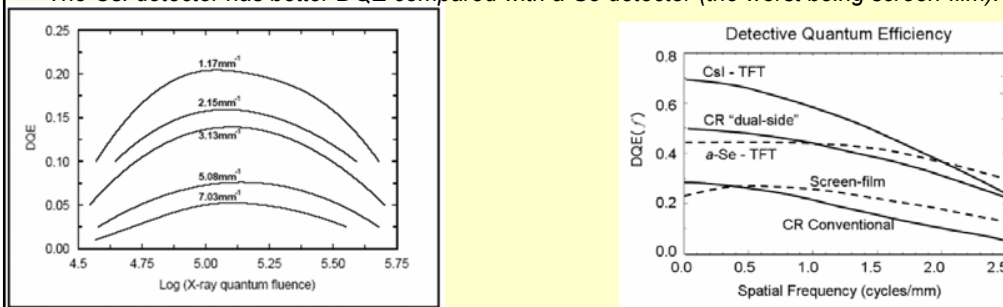
DQE is a measure of image quality (high DQE = better the resolution of the img. system).
As with NEQ the DQE is often plotted against x-ray fluence;

The figure below (left) is for the same screen-film system (shown in NEQ).

Obviously x-ray dose for this system is important for the image quality (hence under or over-exposed film provides a useless image). Also DQE drops quickly with increasing spatial frequency (most noise is at high spatial frequency and affects more higher frequency signals).

The figure below (right) shows approximate DQE for various detectors.

The CsI detector has better DQE compared with a-Se detector (the worst being screen-film).

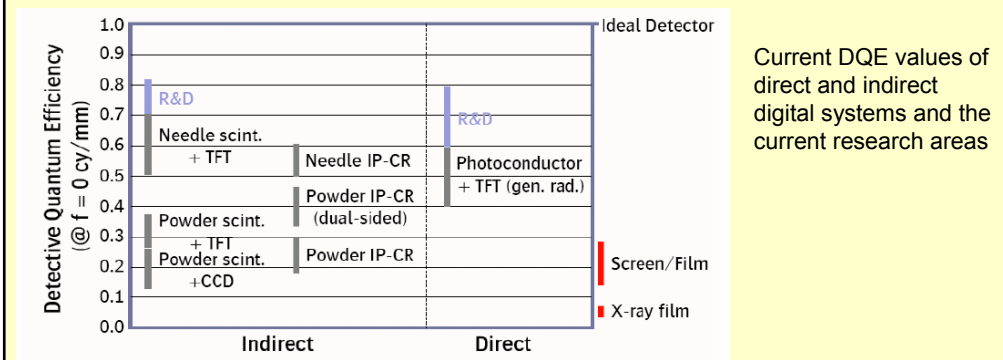


A detector that has a DQE value of twice that of another is said to be twice as efficient and therefore only requires half the amount of X-ray dose to produce an image with the same SNR.

Hence, in theory, the higher the DQE of the detector the lower the patient exposure dose.

Another general property of the DQE is that it increases with decreasing X-ray energy due to more efficient X-ray absorption at low kVp values. This reduction becomes less prominent for higher spatial frequencies. Contrast resolution for low-contrast details also improves with the DQE.

A problem of the DQE is that it describes only the detector (not the whole imaging system)

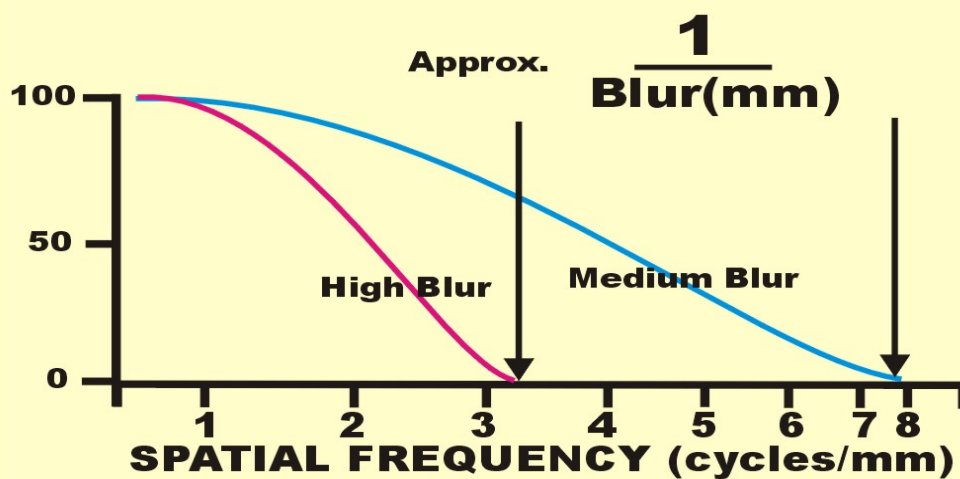


Current DQE values of direct and indirect digital systems and the current research areas

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MAXIMUM RESOLUTION



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