

Introduction to the Ab-Initio Many-Body Perturbation theory: codes and applications

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FLASH **it**



www.yambo-code.eu



Istituto di Struttura
della Materia



Ultrafast Science Laboratory of the
Material Science Institute National Research Council
(Monterotondo Stazione, Italy)

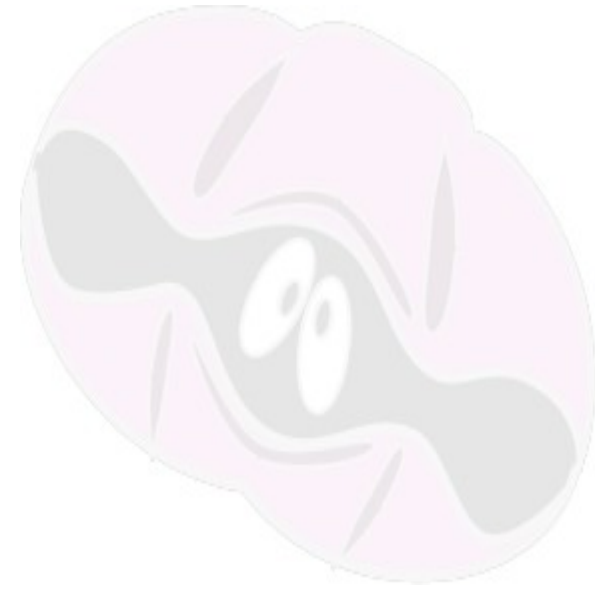
<http://www.yambo-code.eu/andrea>

The Materials Science World

Many-Body Perturbation Theory
for dummies

Yambo: from theories to GPU's

The scientific Method



The Materials Science World



MAP OF COMPUTER SCIENCE

MATERIAL

COMPUTATIONAL COMPLEXITY

NP COMPLETE
TRAVELING SALESMAN PROBLEM
GRAPH ISOMORPHISM

NP
BQP
P

EFFICIENT FOR A QUANTUM COMPUTER

EFFICIENT FOR A COMPUTER

ALGORITHMS

BUBBLESORT(A)
1: GO FROM LEFT TO RIGHT.
2: COMPARE EACH PAIR.
3: IF LEFT ONE HIGHER, SWITCH.
4: DO UNTIL NO MORE SWITCHES.

BUBBLE SORT $O(n^2)$

MERGE SORT $O(n \log n)$

ANALYSIS OF ALGORITHMS

ALGORITHMIC COMPLEXITY

MACHINE LEARNING

SUPERVISED
UNSUPERVISED
REINFORCEMENT

NEURAL NETWORK
CAT

COMPUTER VISION

FIND THE HUMANS

IMAGE PROCESSING

THEORETICAL COMPUTER SCIENCE

INFORMATION THEORY
ENTROPY
PARITY CHECKING
CODING THEORY

CRYPTOGRAPHY
PUBLIC KEY
SECRETS
PRIVATE KEY
ALL THE SECRETS

COMPUTABILITY THEORY
TURING MACHINE
ALAN TURING
STATE REGISTER
INFINITELY LONG TAPE
HEAD
LAMBDA CALCULUS

COMPUTABILITY THEORY

LOGIC
ZERO
ONE
NOT
OR
AND
XOR
NAND

GRAPH THEORY

COMPUTATIONAL GEOMETRY

AUTOMATA THEORY

QUANTUM COMPUTATION

AND MORE

PARALLEL PROGRAMMING

SOFTWARE ENGINEERING

FORMAL METHODS
UNIT TESTING
VERSION CONTROL
OBJECT ORIENTED DESIGN

OPTIMISATION

FINANCE
LEAGUE OF LEGENDS
AMAZON WAREHOUSE

BOOLEAN SATISFIABILITY

$x_1 \text{ OR } x_2 \text{ OR } \bar{x}_3$ (SAT)
 $\bar{x}_1 \text{ OR } \bar{x}_2 \text{ OR } x_3$
 $\bar{x}_1 \text{ OR } x_2 \text{ OR } \bar{x}_3$
 $x_1 \text{ OR } x_2 \text{ OR } x_3$

ROBOTICS

ARTIFICIAL INTELLIGENCE

A.I.

NATURAL LANGUAGE PROCESSING

CHATBOTS

TELEPRESENCE

AUGMENTED REALITY

KNOWLEDGE REPRESENTATION

SCONES
TEA
FLOUR
BUTTER
BIRTHDAY
CAKE
FOOD
BACON
CELEBRATION
PANCAKE
BREAKFAST

YOUTUBE DOMAIN OF SCIENCE MAP OF COMPUTER SCIENCE

COMPUTER ENGINEERING

SCHEDULING
PROCESSES
SCHEDULER
CPU 1 CPU 2 CPU 3 CPU 4
MULTIPROCESSING

COMPUTER ARCHITECTURE
CPU
GPU
MULTIPROCESSORS
INPUT UNIT
CONTROL UNIT
ARITHMETIC/LOGIC UNIT
MEMORY UNIT
OUTPUT

FPGA
LOGIC BLOCK
INTERCONNECTION
INPUT/OUTPUT SWITCHES
CONNECT BLOCK

SOFTWARE AND PROGRAMMING LANGUAGES

PYTHON
JAVASCRIPT
WEB APPS
PHP
SWIFT
SQL
APPLICATIONS
C++
C
COMPILED
ASSEMBLY
OPERATING SYSTEM
SILICON
MACHINE CODE

COMPILERS

JAVASCRIPT
C++
C
COMPILED
ASSEMBLY

OPERATING SYSTEMS

ANDROID
IOS
MACOS

COMPUTATIONAL SCIENCE

COMPUTATIONAL PHYSICS
NUMERICAL ANALYSIS

HACKING

APPLICATIONS

VIRTUAL REALITY
SIMULATION
BIG DATA

COMPUTER GRAPHICS

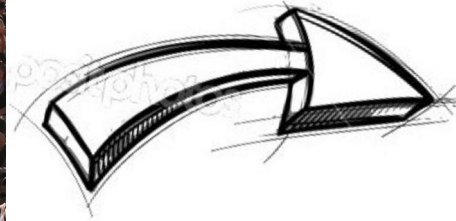
COMPUTER ANALYSIS
BENCHMARKING

INTERNET OF THINGS

HUMAN COMPUTER INTERACTION

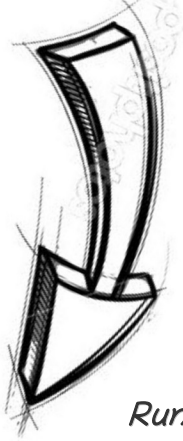
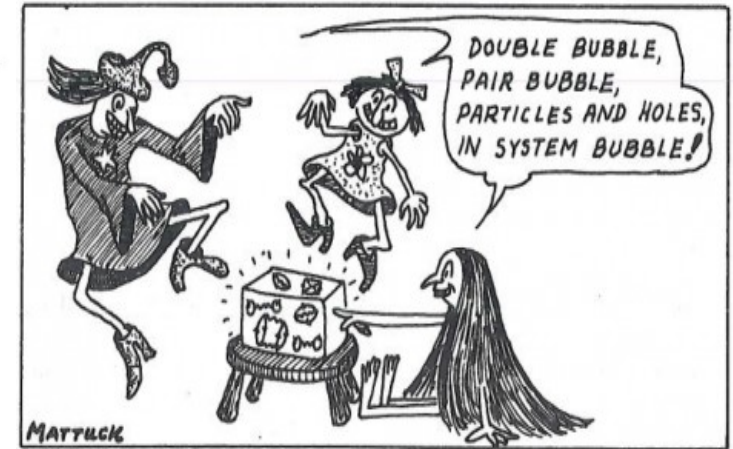
WORLD MAP

Actors in Material Science

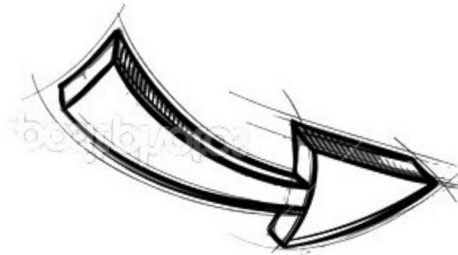


*Experimentalists
(Motto: Theoreticians do not understand what we measure)*

*Theoreticians
(Motto: Experimentalists do not understand what they measure)*



Runners (Motto: If it exists we can simulate it!)



Technical sheet

- Model:** IBM-BlueGene /Q
- Architecture:** 10 BGQ Frame with 2 MidPlanes each
- Front-end Nodes OS:** Red-Hat EL 6.2
- Compute Node Kernel:** lightweight Linux-like kernel
- Processor Type:** IBM PowerA2, 1.6 GHz
- Computing Nodes:** 10.240 with 16 cores each
- Computing Cores:** 163.840
- RAM:** 16GB / node; 1GB/core
- Internal Network:** Network interface
with 11 links ->5D Torus
- Disk Space:** more than 2PB of scratch space
- Peak Performance:** 2.1 PFlop/s



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EFFICIENT FOR A COMPUTER

INFORMATION THEORY

0100110100011001

COMPRESSION
ENTROPY

ERROR CORRECTION
CODING THEORY
PARITY CHECKING

CRYPTOGRAPHY

PUBLIC KEY
ALL THE SECRETS

PRIVATE KEY
ALL THE SECRETS

SCHEDULING

PROCESSES

SCHEDULER

CPU 1 CPU 2 CPU 3 CPU 4

MULTIPROCESSING

COMPUTER ARCHITECTURE

CPU
CENTRAL PROCESSING UNIT
CONTROL UNIT
ARITHMETIC/LOGIC UNIT
MEMORY UNIT

GPU
MULTIPROCESSORS

FPGA
LOGIC BLOCK
INTERCONNECTION
INPUT/OUTPUT
SWITCH BOX
CONNECT BLOCK

ALGORITHMS

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MERGE SORT $O(n \log n)$

ANALYSIS OF ALGORITHMS
COMPLEXITY

LOGIC

ZERO ONE
NOT
OR
AND
XOR
NAND

GRAPH THEORY

COMPUTABILITY THEORY

ALAN TURING

TURING MACHINE
STATE REGISTER
INFINITELY LONG TAPE
HEAD

LAMBDA CALCULUS

TURING MACHINE

1: MOVE LEFT
2: MOVE RIGHT
3: FLIP DIGIT
123: STOP

PARALLEL PROGRAMMING
JOB 1
JOB 2
JOB 3
JOB 4
MAIN JOB
SMALLER JOBS

DATA STRUCTURES

LINKED LIST
TREE
GRAPH
STACK
HASHING

FORMAL METHODS
START
POSSIBLE STATES
ALERT

COMPUTER ENGINEERING

SOFTWARE AND PROGRAMMING LANGUAGES

PYTHON
JAVASCRIPT
PHP
SWIFT
JAVA
C#
C++
C
ASSEMBLY

WEB APPS
BROWSER
APPLICATIONS
OPERATING SYSTEM
BIOS
MACHINE CODE

COMPILERS
C++ COMPILER
C COMPILER
ASSEMBLY COMPILER

OPERATING SYSTEMS

ANDROID
IOS
MACOS

SOFTWARE ENGINEERING

FORMAL METHODS
UNIT TESTING
VERSION CONTROL
OBJECT ORIENTED DESIGN

OPERATING SYSTEMS

CONCURRENT/DISTRIBUTED/PARALLEL SYSTEMS

NETWORKING

DATABASES
SQL
DATACENTRES

PERFORMANCE

COMPUTER ANALYSIS
BENCHMARKING

THEORETICAL PHYSICS

$r = r_0 \sin \theta$

$r = \frac{3}{2} r_0 \left[\frac{v_1}{v_2} - \frac{v_2}{v_1} \right]$

$\cos \theta$

$\sin \theta$

$\theta = \arcsin \left(\frac{v_2}{v_1} \right)$

$\theta = \arcsin \left(\frac{v_2}{v_1} \right)$

$\theta = \arcsin \left(\frac{v_2}{v_1} \right)$

BOOLEAN SATISFIABILITY

$x_1 \text{ OR } x_2 \text{ OR } \bar{x}_3$ (SAT)

$\bar{x}_1 \text{ OR } \bar{x}_2 \text{ OR } x_3$

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$\bar{x}_1 \text{ OR } x_2 \text{ OR } x_3$

APPLICATIONS

TELEPRESENCE

AUGMENTED REALITY

VIRTUAL REALITY

COMPUTER GRAPHICS

ROBOTICS

COMPUTATIONAL SCIENCE

COMPUTATIONAL PHYSICS
NUMERICAL ANALYSIS
BIOINFORMATICS
COMPUTATIONAL CHEMISTRY

HACKING

BIG DATA

INTERNET OF THINGS

ROBOTICS

TELEPRESENCE

AUGMENTED REALITY

VIRTUAL REALITY

COMPUTER GRAPHICS

ROBOTICS

TELEPRESENCE

AUGMENTED REALITY

VIRTUAL REALITY

COMPUTER GRAPHICS

ROBOTICS

INTERNET OF THINGS

YOUTUBE DOMAIN OF SCIENCE MAP OF COMPUTER SCIENCE

TELEPRESENCE

AUGMENTED REALITY

VIRTUAL REALITY

COMPUTER GRAPHICS

ROBOTICS

TELEPRESENCE

AUGMENTED REALITY

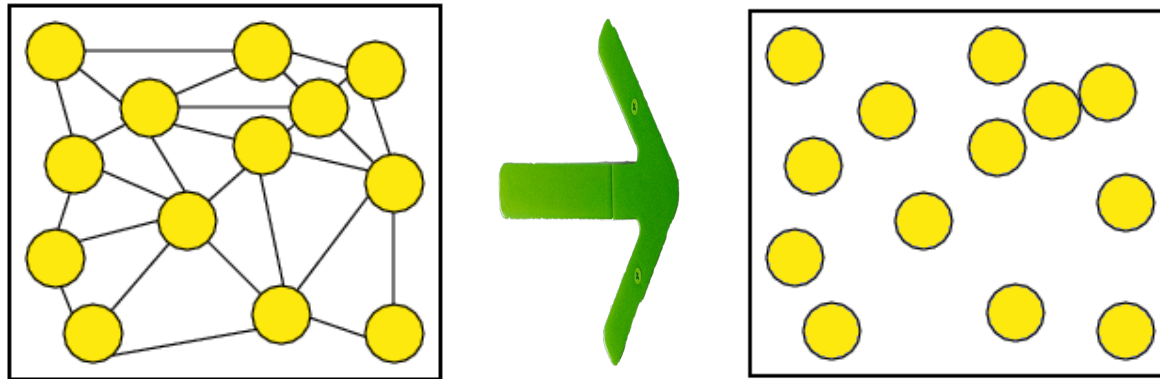
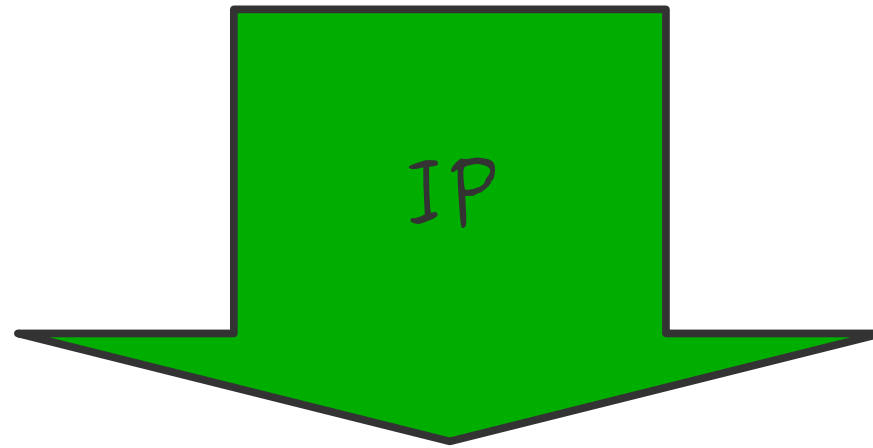
VIRTUAL REALITY

COMPUTER GRAPHICS

ROBOTICS

The Many-Body problem (made short)

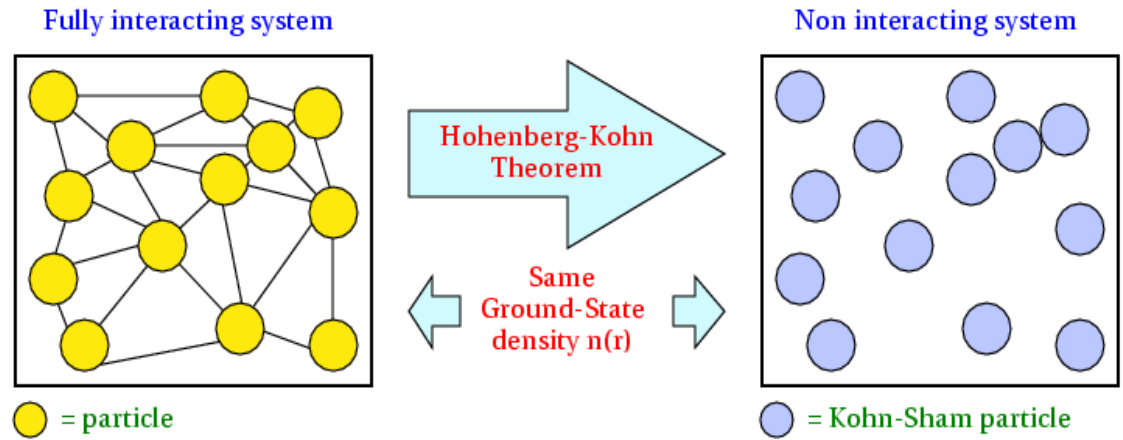
$$H = \sum_i h(x_i, p_i) + \frac{1}{2} \sum_{i \neq j} |x_i - x_j|^{-1}$$



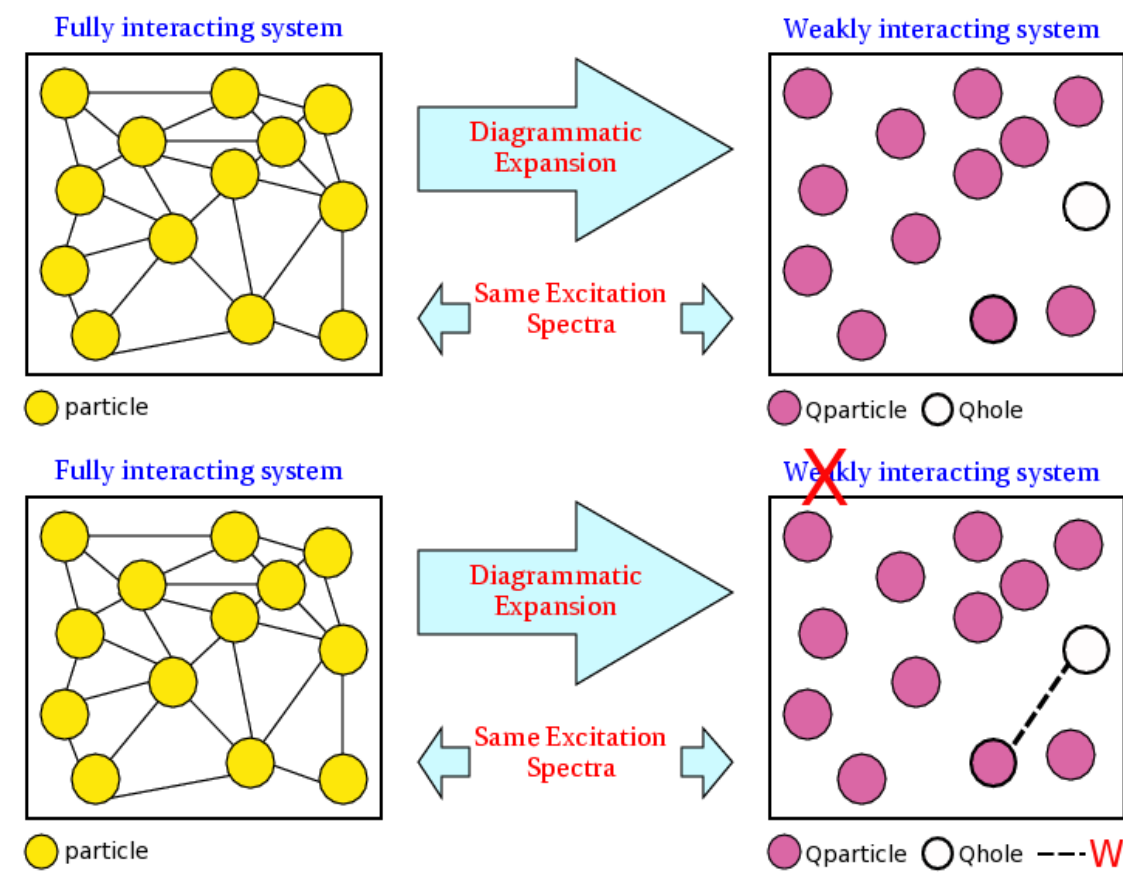
$$H \approx \sum_i h(x_i)$$

The Many-Body problem (made short)

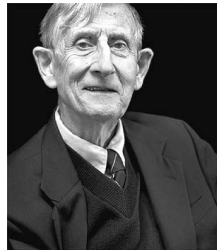
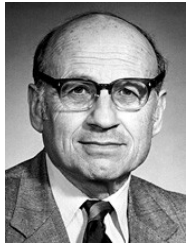
DFT



MBPT



The AiMBPT (Ab-Initio Many-Body Perturbation Theory)

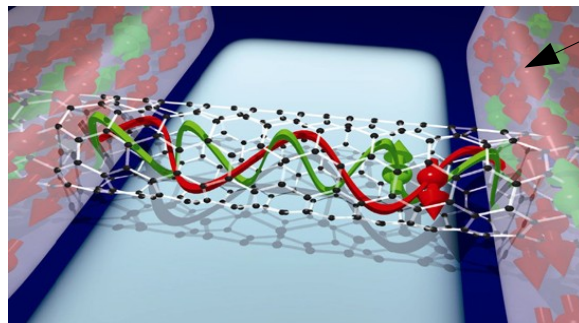
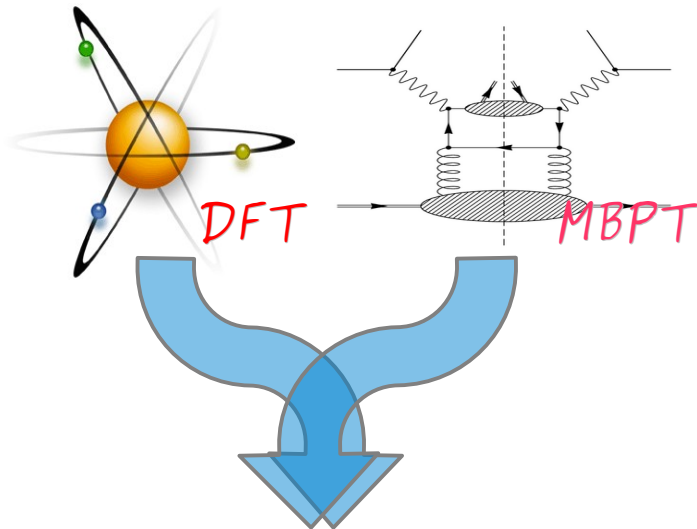


AiMBPT is...

$$\left[\frac{-\nabla^2}{2} + v_s(r) \right] \psi_{nk}(r) = \epsilon_{nk} \psi_{nk}(r)$$

$$v_s(r) = \underbrace{v_{atoms}(r)} + V_{Hxc}(r)$$

DFT



G. Onida, Rev. Mod. Phys. 2002

$$\Sigma = \text{[Self-energy diagram 1]} + \text{[Self-energy diagram 2]}$$

$$G(r_1, r_2; t) \propto \langle T \{ \psi(r_1, t) \psi^\dagger(r_2) \} \rangle$$

MBPT

✓ Predictive

✓ Parameter free

✓ Universal

✓ Accurate

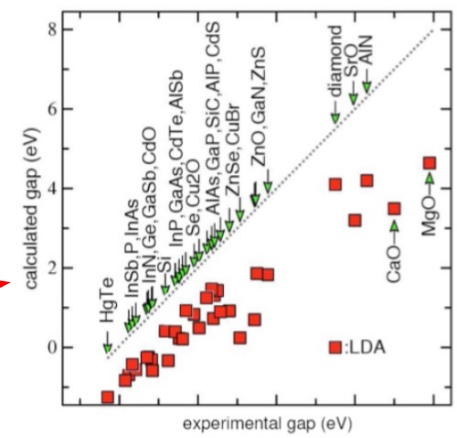
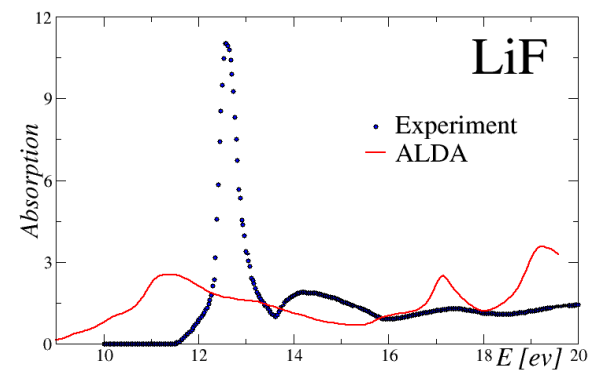
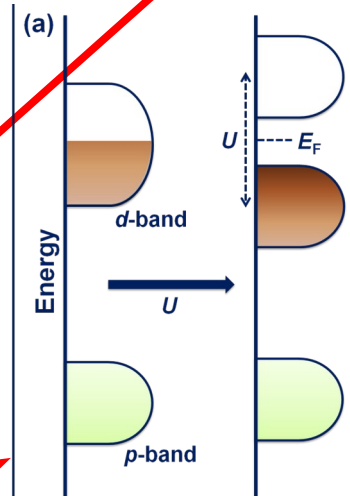
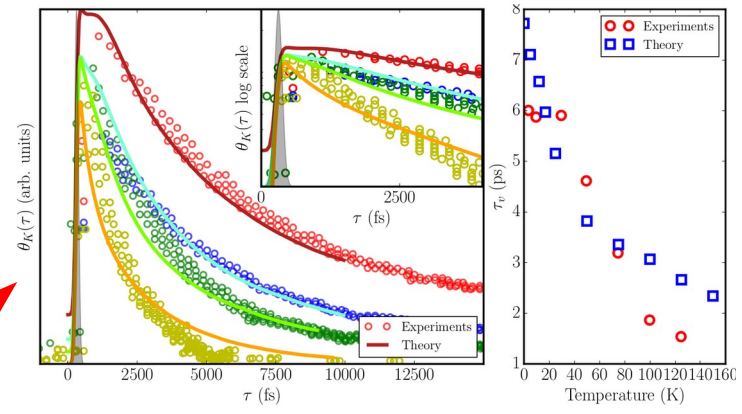
The Ab-Initio "Way"



NEGF

MBPT

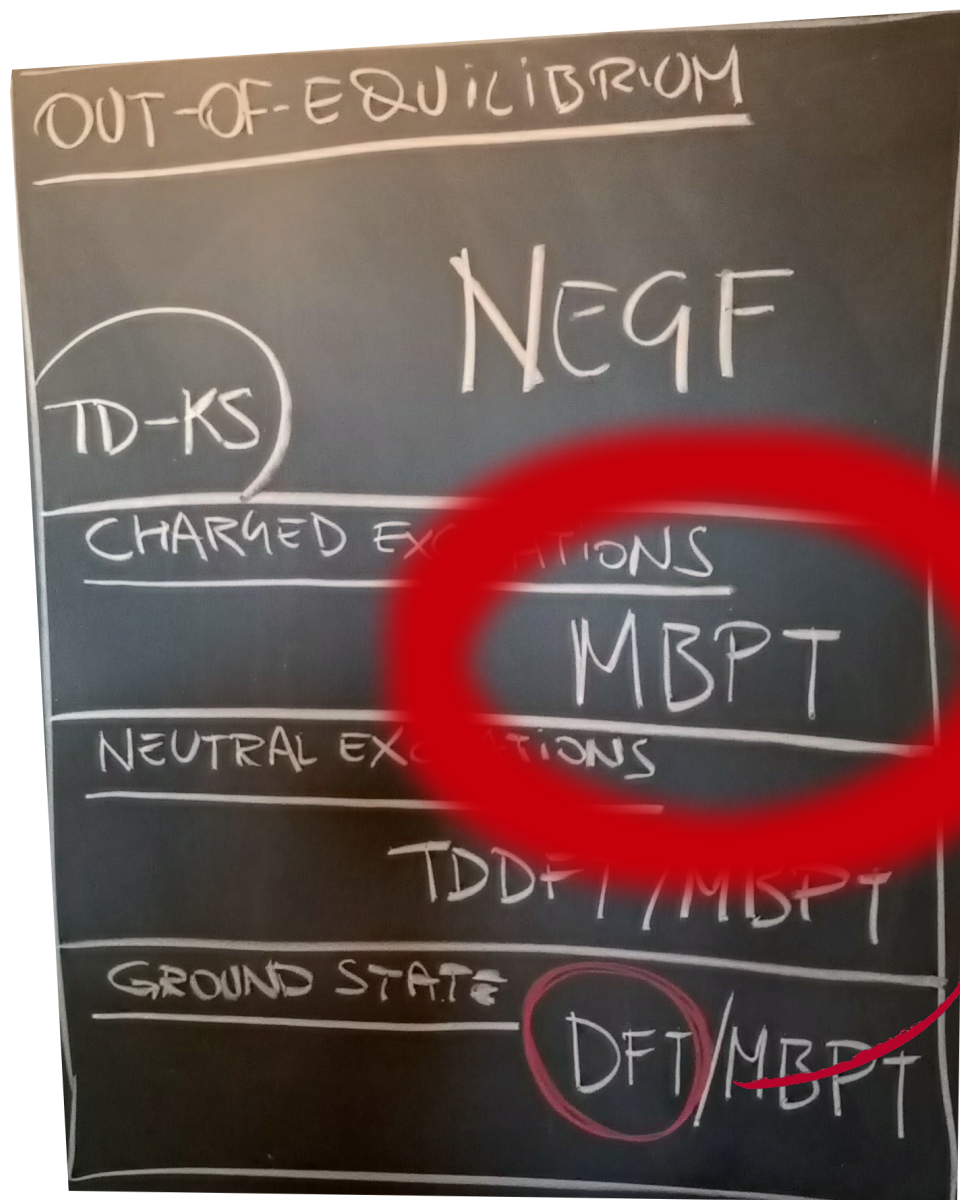
(TD)DFT



Si:
0.47 eV (LDA) vs 1.1 eV (expt)

GaAs:
0.30 eV (LDA) vs 1.4 eV (expt)

Adapted from M. van Schilfgaarde *et al.* PRL 96 (2006)



Many-Body Perturbation
Theory for dummies

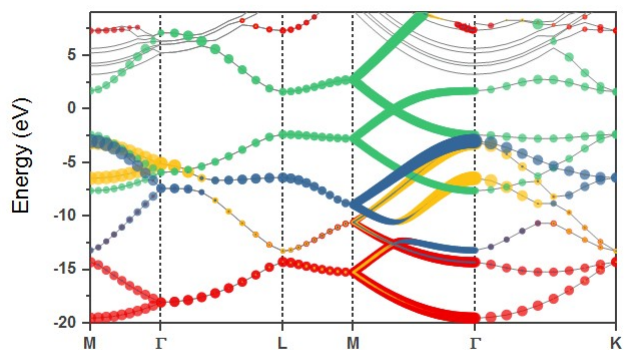


The Many-Body problem

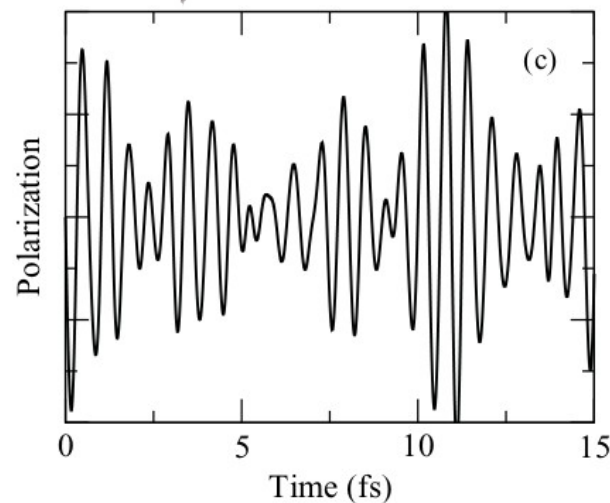
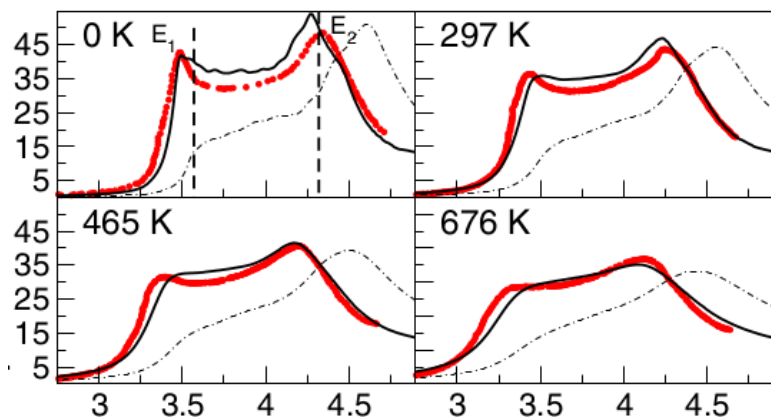
$$H = \sum_i h(x_i, p_i) + \frac{1}{2} \sum_{i \neq j} |x_i - x_j|^{-1}$$



The Many-Body Problem: a micro-macro connection



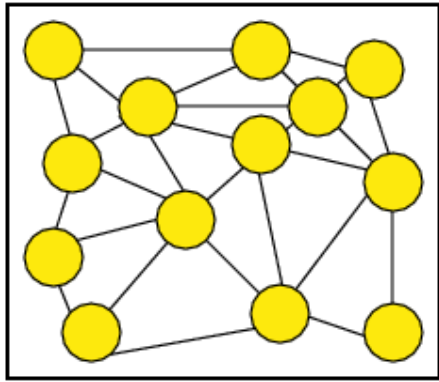
$$H = \sum_i h(x_i, p_i) + \frac{1}{2} \sum_{i \neq j} |x_i - x_j|^{-1}$$



The Many-Body problem: 1 particle approx

$$H = \sum_i h(x_i) + \frac{1}{2} \sum_{i \neq j} \frac{1}{|x_i - x_j|^{-1}}$$

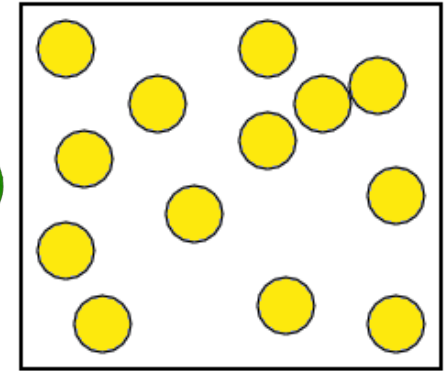
$$H = \sum_i h(x_i)$$



$$\hat{h} |n\rangle = \epsilon_n |n\rangle$$



$$|N\rangle \approx D_N[\{|n\rangle\}]$$



$$|N=0\rangle \approx \prod_n^{(filled)} |n\rangle$$

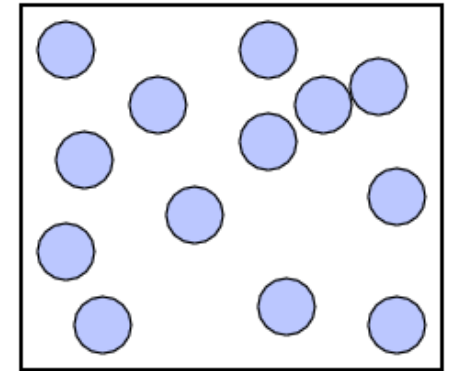
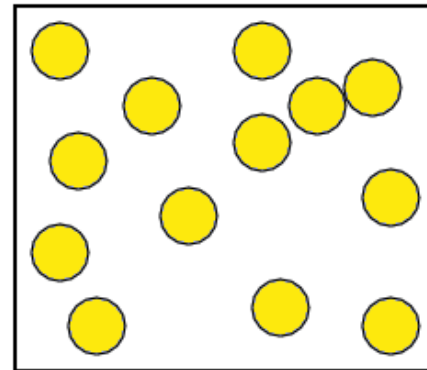
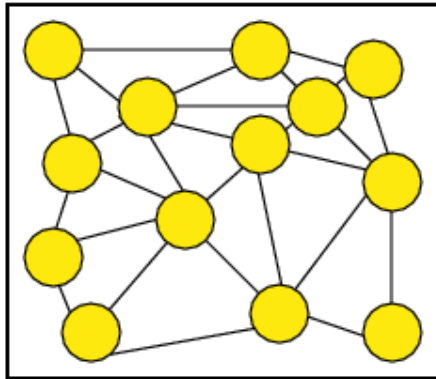


$$\langle N | \hat{A} | N \rangle \approx F_N[\{A_n\}]$$

$$\langle N=0 | \hat{H} | N=0 \rangle \approx \sum_n \epsilon_n$$

Quasiparticles...

$$H = \overbrace{\sum_i h(x_i)}^{\hat{H}_0} + \frac{1}{2} \sum_{i \neq j} |x_i - x_j|^{-1} = h + H'$$



For MBPT KS is a mean-field quasiparticle

The goal of the Many Body methods is to rewrite the fully interacting problem as an as much independent as possible counterpart

The MBPT approach to the TD density

$$n(\mathbf{r}, t) = \langle \Psi(t) | \hat{\psi}^\dagger(\mathbf{r}) \hat{\psi}(\mathbf{r}) | \Psi(t) \rangle$$

Ground state



Density Functional Theory

$$\hat{\psi}(\mathbf{r}) = \sum_{\mathbf{k}} \phi_{\mathbf{k}}(\mathbf{r}) \hat{d}_{\mathbf{k}}$$

$$|\Psi(t)\rangle = \hat{U}(t, t_0) |\Psi(t_0)\rangle \longrightarrow \hat{U}(t, -\infty) |\Phi\rangle$$

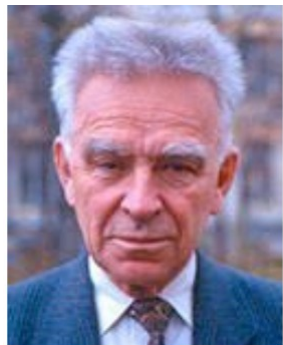
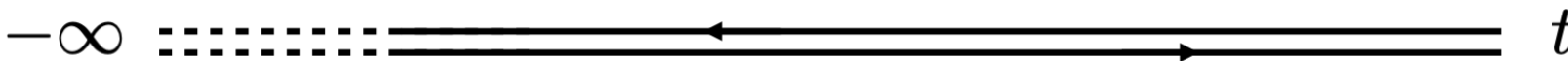
$-\infty$

t

Adiabatic Hypothesis

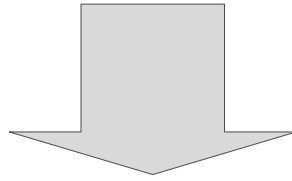
$$\hat{U}(t) \equiv \hat{U}(t, -\infty)$$

$$n(\mathbf{r}, t) = \sum_{\mathbf{k}\mathbf{k}'} \phi_{\mathbf{k}}^*(\mathbf{r}) \phi_{\mathbf{k}'}(\mathbf{r}) \langle \Psi(t) | \hat{d}_{\mathbf{k}}^\dagger \hat{U}(t) \hat{U}^\dagger(t) \hat{d}_{\mathbf{k}'} | \Psi(t) \rangle$$

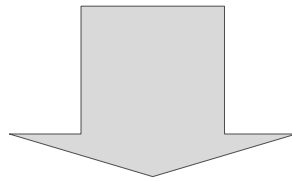


The evolution operator (scattering potential)

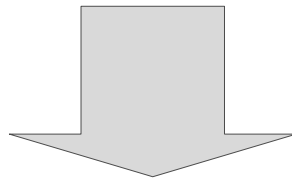
$$\hat{H}(t) = \hat{H}_0 + \hat{V}(t)$$



$$i \frac{d}{dt} \hat{U}_0(t) = \hat{H}_0 \hat{U}_0(t)$$



$$\hat{U}(t) = \hat{U}_0(t) \hat{F}(t)$$



$$\hat{F}(t) = 1 - i \int_{-\infty}^t dt_1 \hat{V}_I(t_1) + \underbrace{(-i)^2 \int_{-\infty}^t dt_1 \int_{-\infty}^{t_1} dt_2 \hat{V}_I(t_1) \hat{V}_I(t_2)}_{\text{Constrained time integrals}} + \dots$$

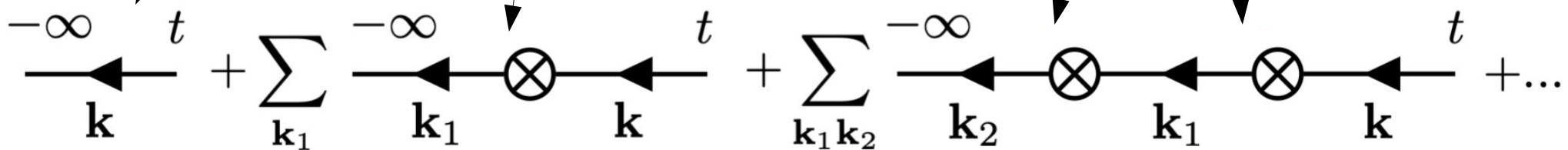
Constrained time integrals
 $t > t_1 > t_2 > \dots$

Half the dynamics...

$$\langle \Psi(t) | \hat{d}_{\mathbf{k}}^\dagger \hat{U}(t) \hat{U}^\dagger(t) \hat{d}_{\mathbf{k}'} | \Psi(t) \rangle = \delta_{\mathbf{k}\mathbf{k}'} - \langle \Psi(t) | \hat{d}_{\mathbf{k}}^\dagger \hat{U}(t) \hat{U}^\dagger(t) \hat{d}_{\mathbf{k}'}^\dagger | \Psi(t) \rangle$$

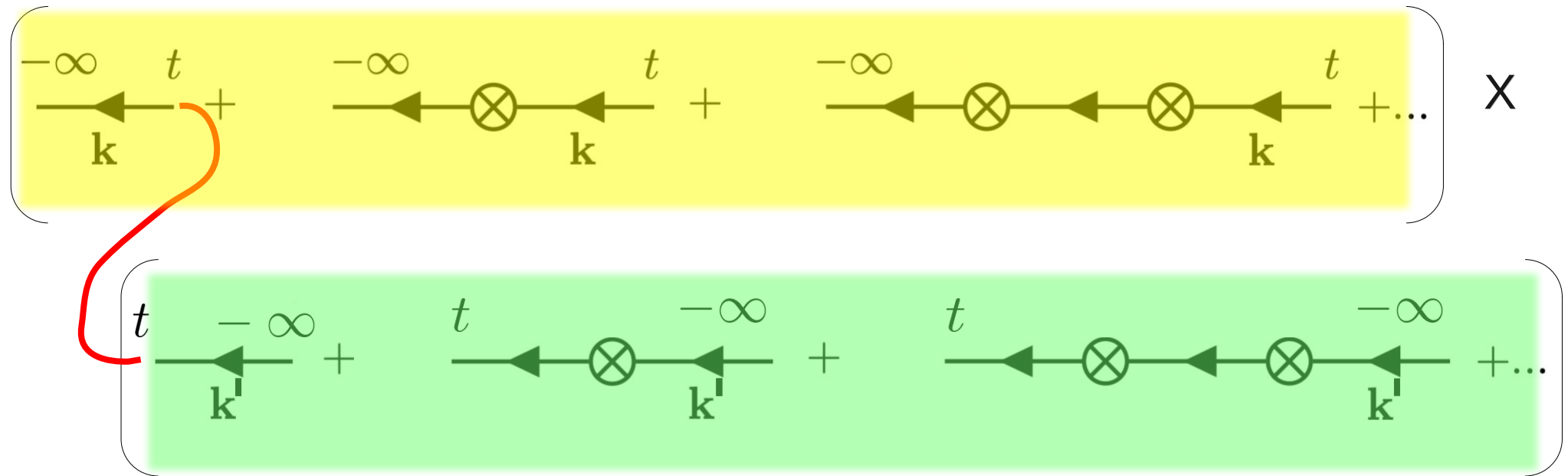
$$\hat{U}^\dagger(t) \hat{d}_{\mathbf{k}}^\dagger | \Psi(t) \rangle = \underbrace{F^\dagger(t)}_{\hat{F}^\dagger(t)} \hat{U}_0^\dagger(t) \hat{d}_{\mathbf{k}}^\dagger | \Psi(t) \rangle$$

$$\hat{F}(t) = 1 + i \int_{-\infty}^t dt_1 \hat{V}_I(t_1) + i^2 \int_{-\infty}^t dt_1 \int_{-\infty}^{t_1} dt_2 \hat{V}_I(t_2) \hat{V}_I(t_1) + \dots$$



Green's Functions

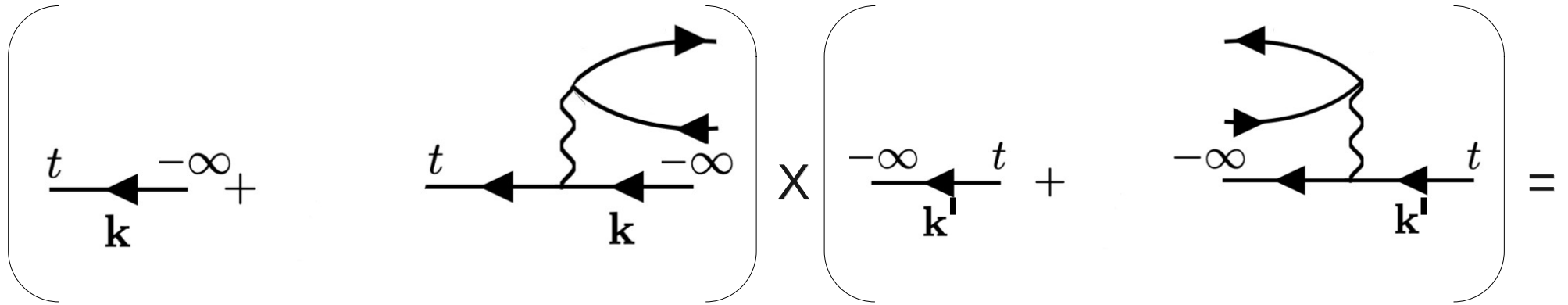
$$\left\langle \Psi(t) \left| \hat{d}_{\mathbf{k}}^\dagger \hat{U}(t) \hat{U}^\dagger(t) \hat{d}_{\mathbf{k}'}^\dagger \right| \Psi(t) \right\rangle =$$



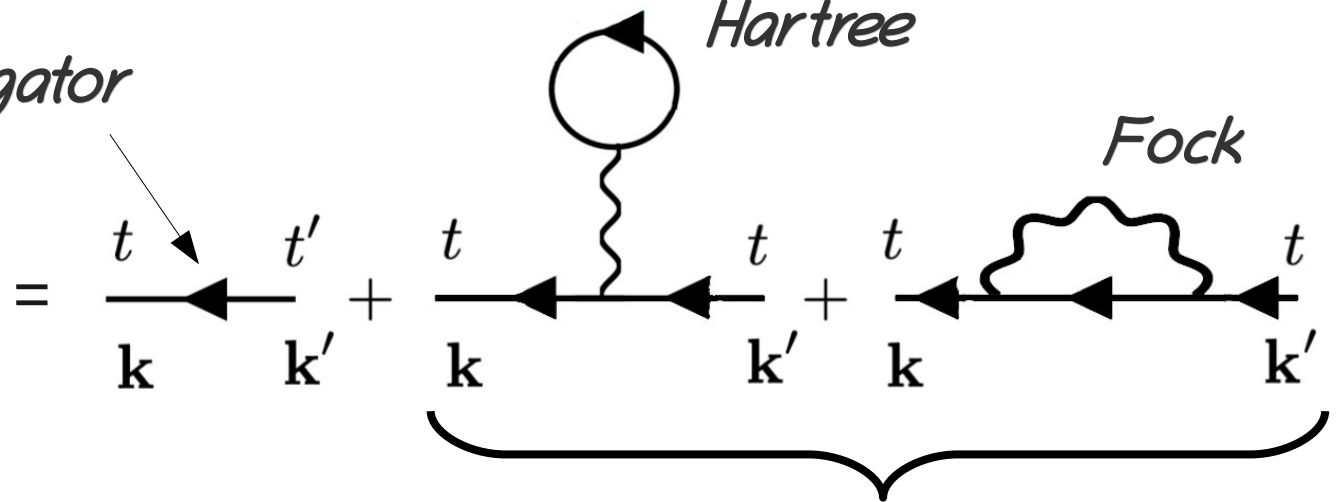
$$= \begin{array}{c} t & t \\ \leftarrow & \leftarrow \\ \mathbf{k}' & \mathbf{k} \end{array} + \begin{array}{c} t & t_1 & t \\ \leftarrow & \otimes & \leftarrow \\ \mathbf{k}' & & \mathbf{k} \end{array} + \begin{array}{c} t & t_2 & t_1 & t \\ \leftarrow & \otimes & \leftarrow & \otimes & \leftarrow \\ \mathbf{k}' & & & & \mathbf{k} \end{array} + \dots$$

Feynman diagrams in the fully interacting case

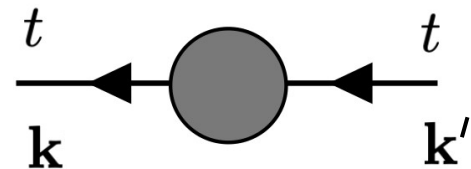
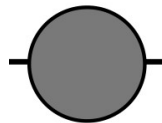
$$\langle \Psi(t) | \hat{d}_{\mathbf{k}}^\dagger \hat{U}(t) \hat{U}^\dagger(t) \hat{d}_{\mathbf{k}'}^\dagger | \Psi(t) \rangle =$$



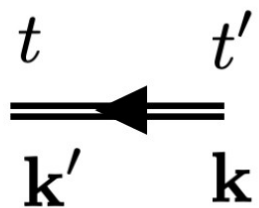
The Propagator



The Self-Energy



The Dyson equation



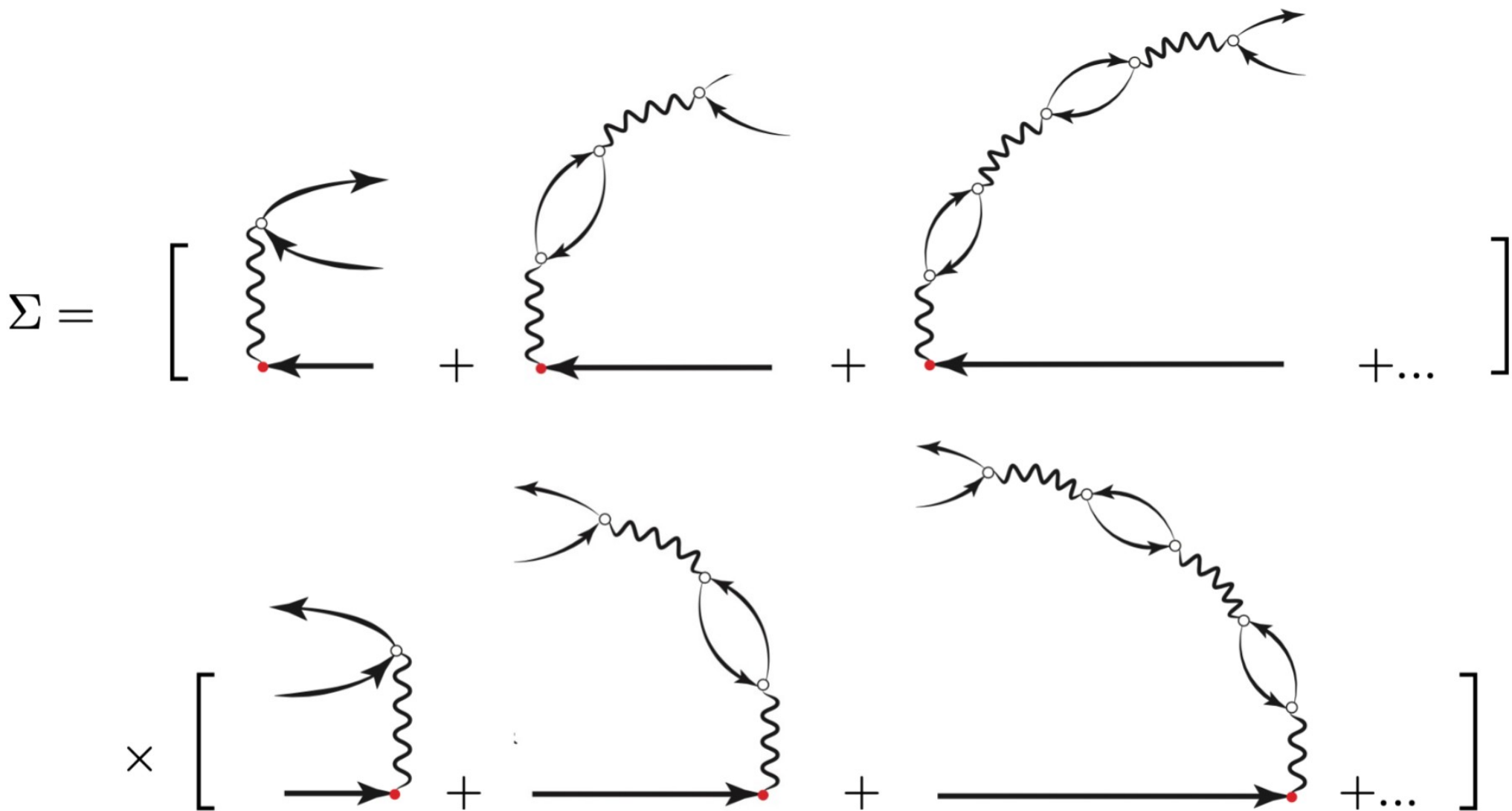
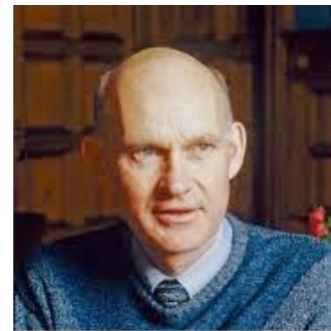
$$= \begin{array}{c} t \quad t' \\ \leftarrow \quad \rightarrow \\ \hline k' \quad k \end{array} + \begin{array}{c} t \quad t_2 \quad t_1 \quad t' \\ \leftarrow \quad \bullet \quad \leftarrow \quad \rightarrow \\ \hline k' \quad \Sigma \quad k \end{array} + \begin{array}{c} t_2 \quad t_1 \quad t_3 \quad t_4 \quad t' \\ \leftarrow \quad \bullet \quad \leftarrow \quad \bullet \quad \leftarrow \quad \rightarrow \\ \hline k' \quad \Sigma \quad G_0 \quad \Sigma \quad k \end{array} + \dots$$

$$= \begin{array}{c} t \quad t' \\ \leftarrow \quad \rightarrow \\ \hline k' \quad k \end{array} + \begin{array}{c} t_2 \quad t_1 \\ \leftarrow \quad \bullet \quad \leftarrow \quad \rightarrow \\ \hline k' \quad \Sigma \quad G \end{array}$$

The Dyson Equation



The GW approximation



A quick view on an advanced MBPT application

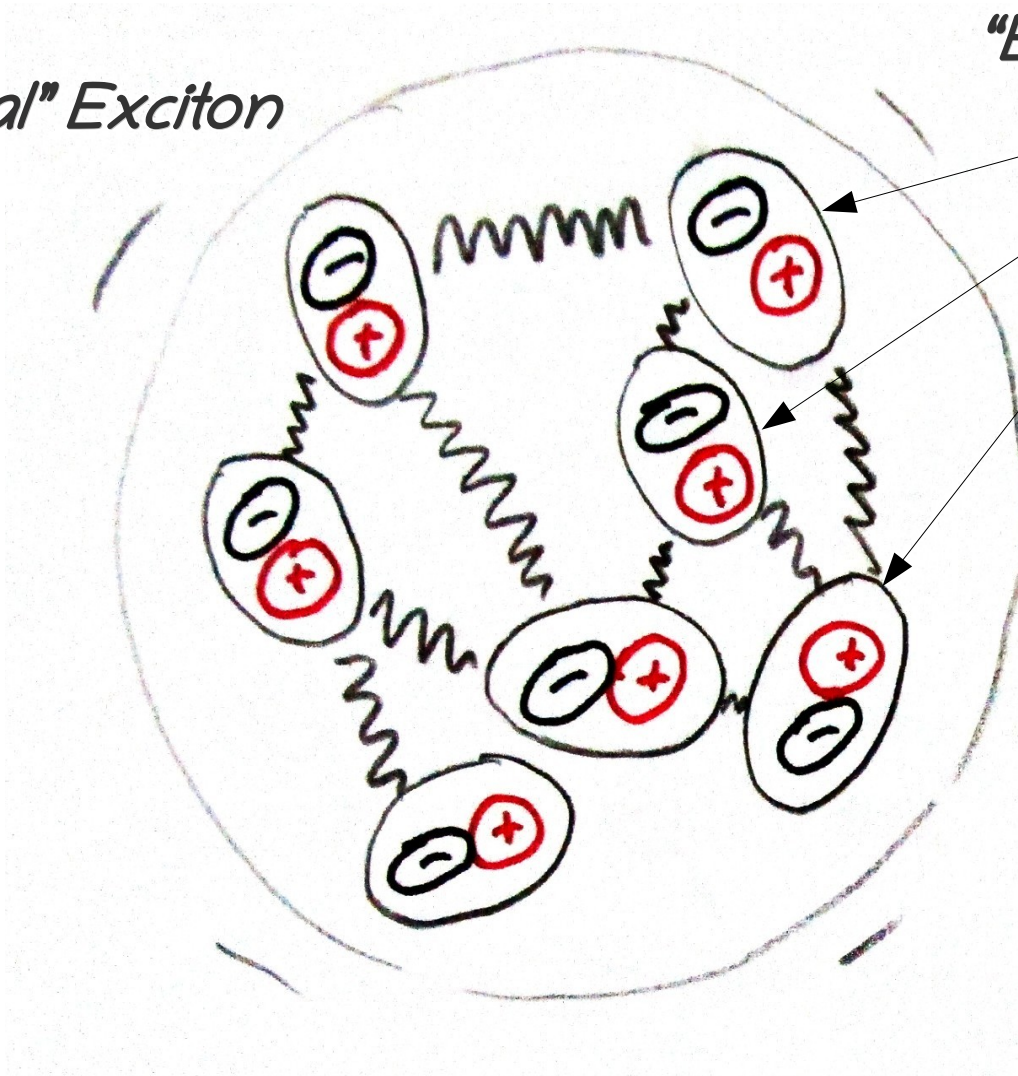


"Optical" vs "Elemental" Excitons

F. Paleari and AM, Phys. Rev. B 106, 125403 (2022)

"Optical" Exciton

"Elemental" Exciton



Exciton-Phonon scattering reveals the excitonic "internal structure"

Yambo: from MBPT to GPU's



The Yambo project

Yambo: an ab initio tool for excited state calculations,

A. Marini, C. Hogan, M. Grüning, D. Varsano,
Comp. Phys. Comm. 180, 1392 (2009).

4

Many-body perturbation theory calculations using the Yambo code,

D. Sangalli, A. Ferretti, H. Miranda, C. Attaccalite, I. Marri, E. Cannuccia, P. Melo, M. Marsili, F. Paleari, A. Marrazzo, G. Prandini, P. Bonfà, M. O. Atambo, F. Affinito, M. Palummo, A. Molina-Sánchez, C. Hogan, M. Grüning, D. Varsano, A. Marini;
J. Phys.: Condens. Matter 32, 325902 (2019)

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YAMBO is an open-source code released within the GPL licence implementing first-principles methods based on Green's function theory to describe excited-state properties of realistic materials. These methods include the GW approximation, the Bethe-Salpeter equation (BSE), electron-phonon interaction and non-equilibrium Green's function theory (NEGF).

www.yambo-code.eu



Andrea Marini



Myrta Grüning



Daniele Varsano



Conor Hogan



Maurizia Palummo



Claudio Attaccalite



Davide Sangalli



Elena Cannuccia



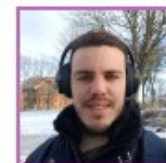
Andrea Ferretti



Alejandro
Molina-Sánchez



Miki Bonacci



Dario Alejandro
Leon Valido



Fulvio Paleari



Nicola Spallanzani



Pino D'Amico



Ignacio Martin
Alliati



Alberto Guandalini



Riccardo Reho



Giacomo Sesti

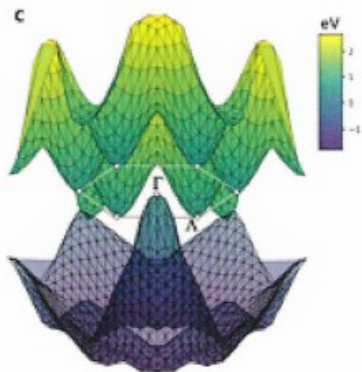
The Yambo project

Level of theory

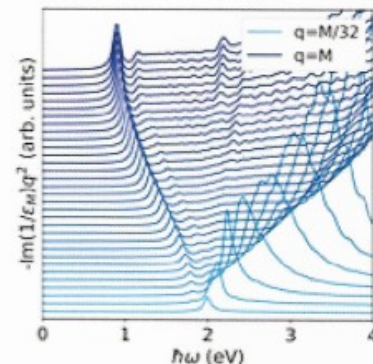
- ◆ Many-body perturbation theory (MBPT), incl. GW, BSE
- ◆ Electron-phonon coupling (ELPH)
- ◆ Real-time non-equilibrium Green's function (NEGF)
- ◆ Time Dependent DFT (TDDFT)

Features

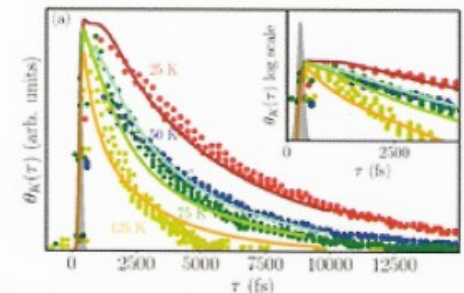
- ◆ Electronic properties: quasi-particle energies, line-widths, and renormalization factors
- ◆ Linear optical properties, capturing the physics of excitons, plasmons, and magnons
- ◆ Temperature dependent electronic and optical properties via electron-phonon coupling
- ◆ Non-equilibrium and Non-linear optical properties via NEGF real-time simulations
- ◆ Calculation of 2D and 1D systems
- ◆ Advanced post-processing tools to analyse the simulation flow of data



Quasiparticle band structure of bulk MoS₂ at ultra-high pressure [Ataei et al. Pnas (2021)]

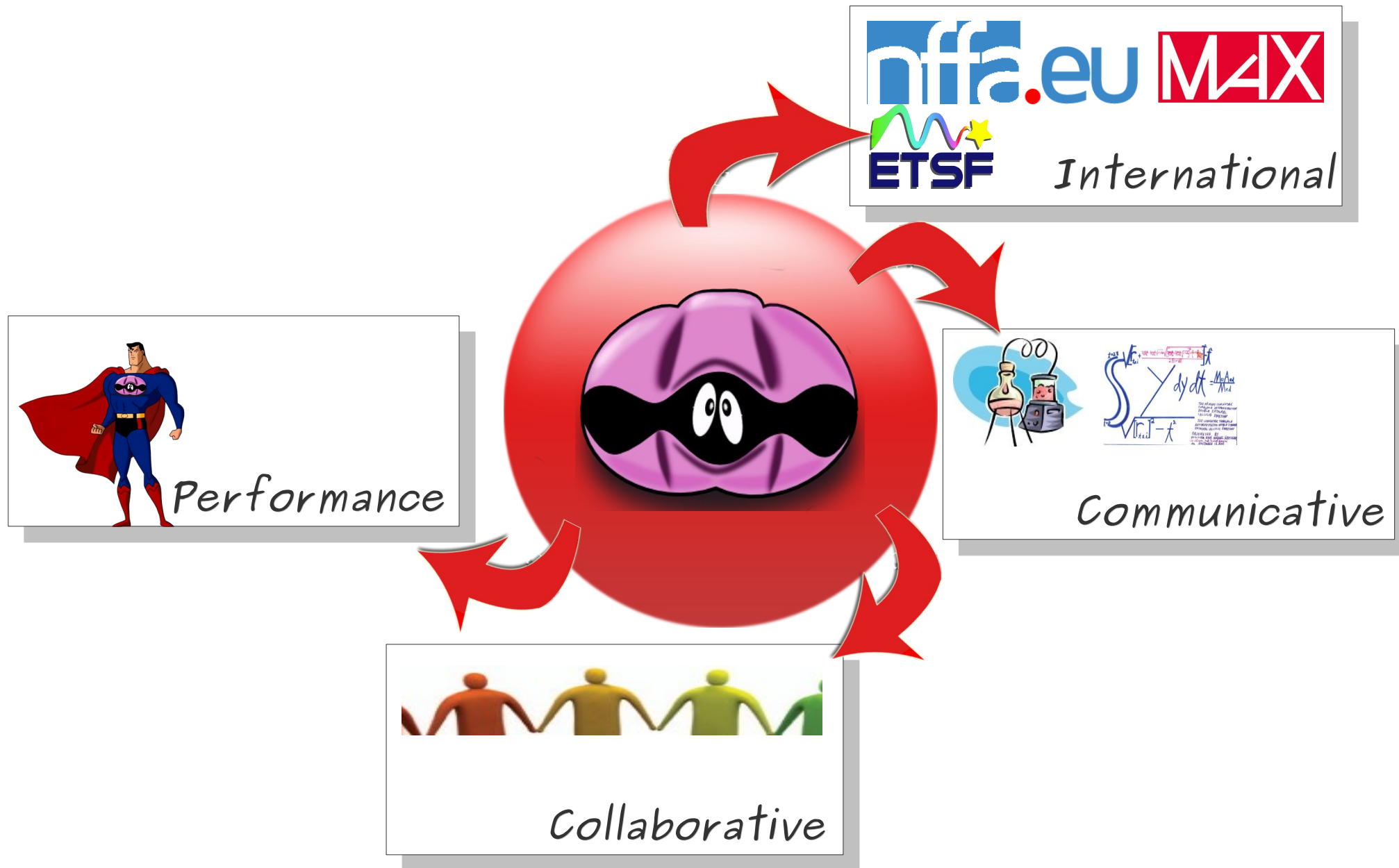


Excitonic EELS spectra at finite momenta of monolayer C₃N [Bonacci et al. Phys rev. Mat (2022)]



Intervalley relaxation dynamics of monolayer WSe₂ via ELPH scattering [Molina-Sánchez et al. Nano Lett. (2017)]

The Yambo project



Be collaborative

Developers Meetings



Young Developers

The screenshot shows the GitHub profile for the 'Yambo' organization. At the top, there is a search bar with the text 'Search or jump to...' and a navigation menu with links for 'Pulls', 'Issues', 'Codespaces', 'Marketplace', and 'Explore'. Below the navigation is the organization's profile, featuring a pink and black logo of a stylized face. The profile name is 'Yambo' and the bio reads: 'Yambo is a FORTRAN/C code for Many-Body calculations in solid state and molecular physics.' Below the bio, there are links for '27 followers', the website 'http://www.yambo-code.eu', a LinkedIn link 'company/yambo-developers-team', and an email address 'yambo@yambo-code'. A 'Follow' button is visible. At the bottom, there is a navigation bar with links for 'Overview', 'Repositories 23', 'Projects 4', 'Packages', 'Teams 31', and 'People 71'.

Dissemination



2008	Spain
2010	Spain, Italy
2011	Brazil
2012	Spain, Switzerland
2013	Italy, UK, Switzerland
2014	Italy, Japan
2015	Switzerland, South Africa
2016	Italy, <u>Ghana</u>
2017	Italy, Switzerland
2018	Italy, <u>Ethiopia</u>
2019	<u>Cameroon</u> , Crete
2020	(ZOOM)
2021	-
2022	<u>Congo</u> , ICTP
2023	Kenya, Rome. <u>Rwanda</u>



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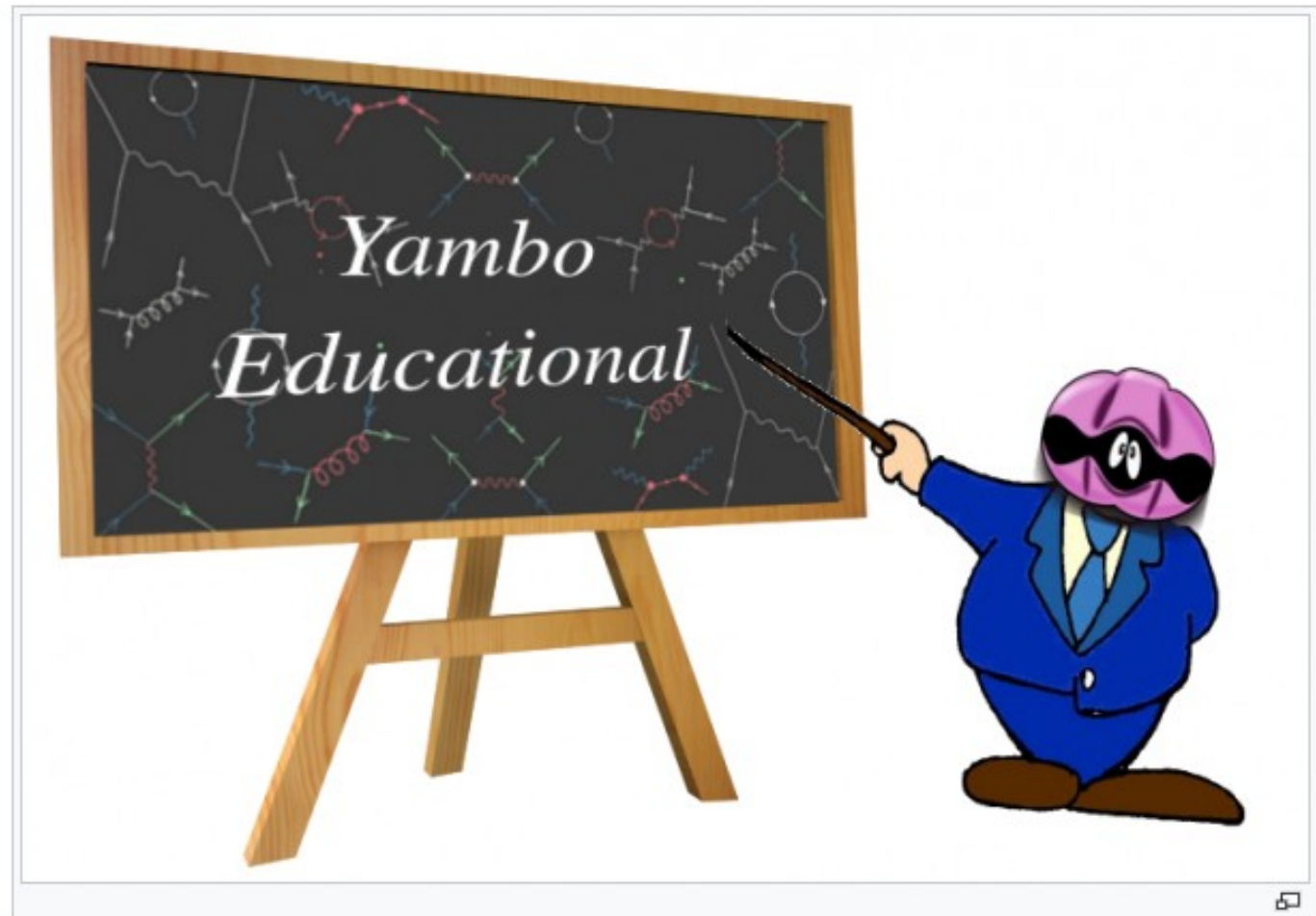
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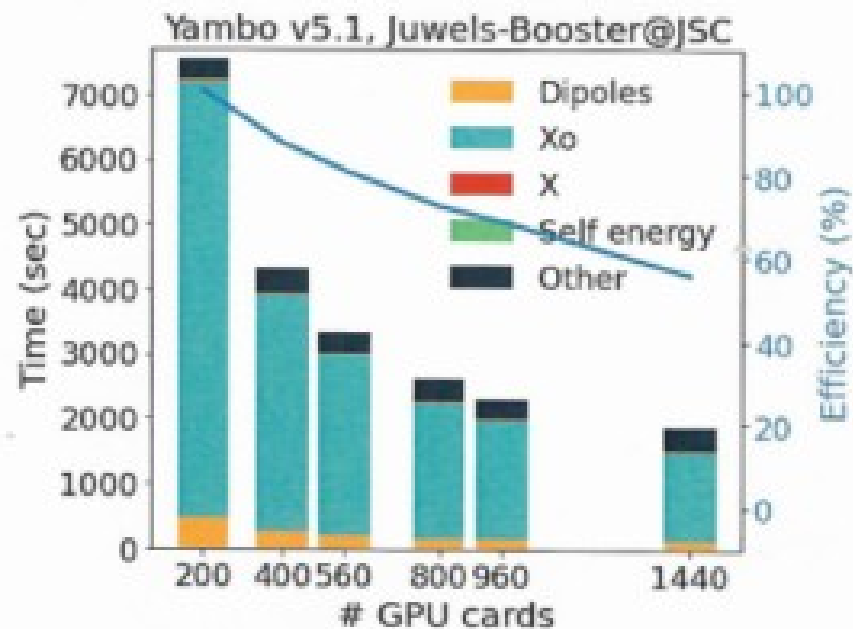
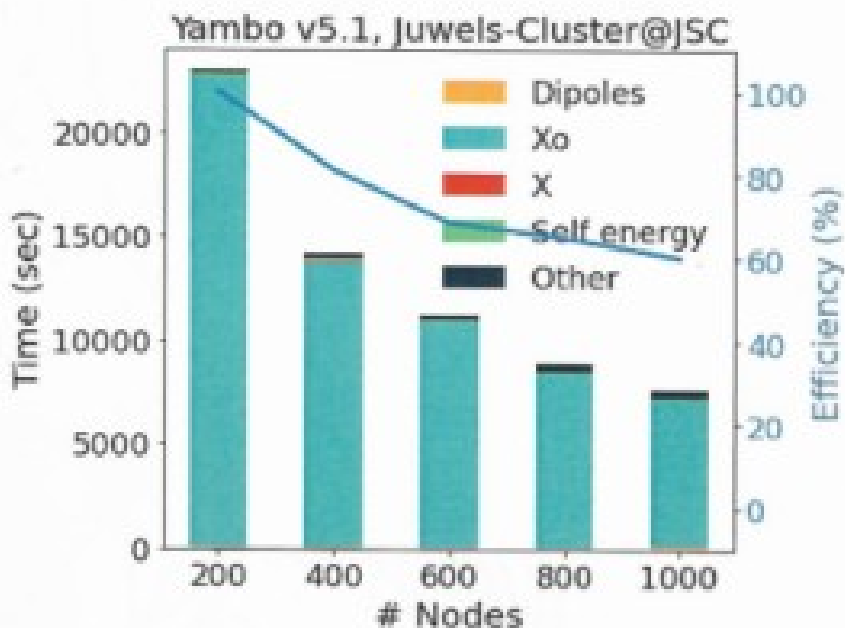


Welcome to the Yambo educational page. In this page you will find several informations about how to run Yambo and, more generally, about the methods implemented in the code.

Parallelization and Performance

Yambo has a user-friendly command-line interface, flexible I/O procedures, and, concerning high performance computing (HPC), it is parallelised by using a hybrid MPI plus OpenMP approach, well integrated with support of GPGPU-based heterogeneous architectures. This makes it possible to distribute the workload to a large number of parallel levels. In practice, depending on the kind of calculation, all the variables to be used (k/q grids, bands, quasi-particles, G-vectors, etc) are distributed along the different levels of parallelisation.

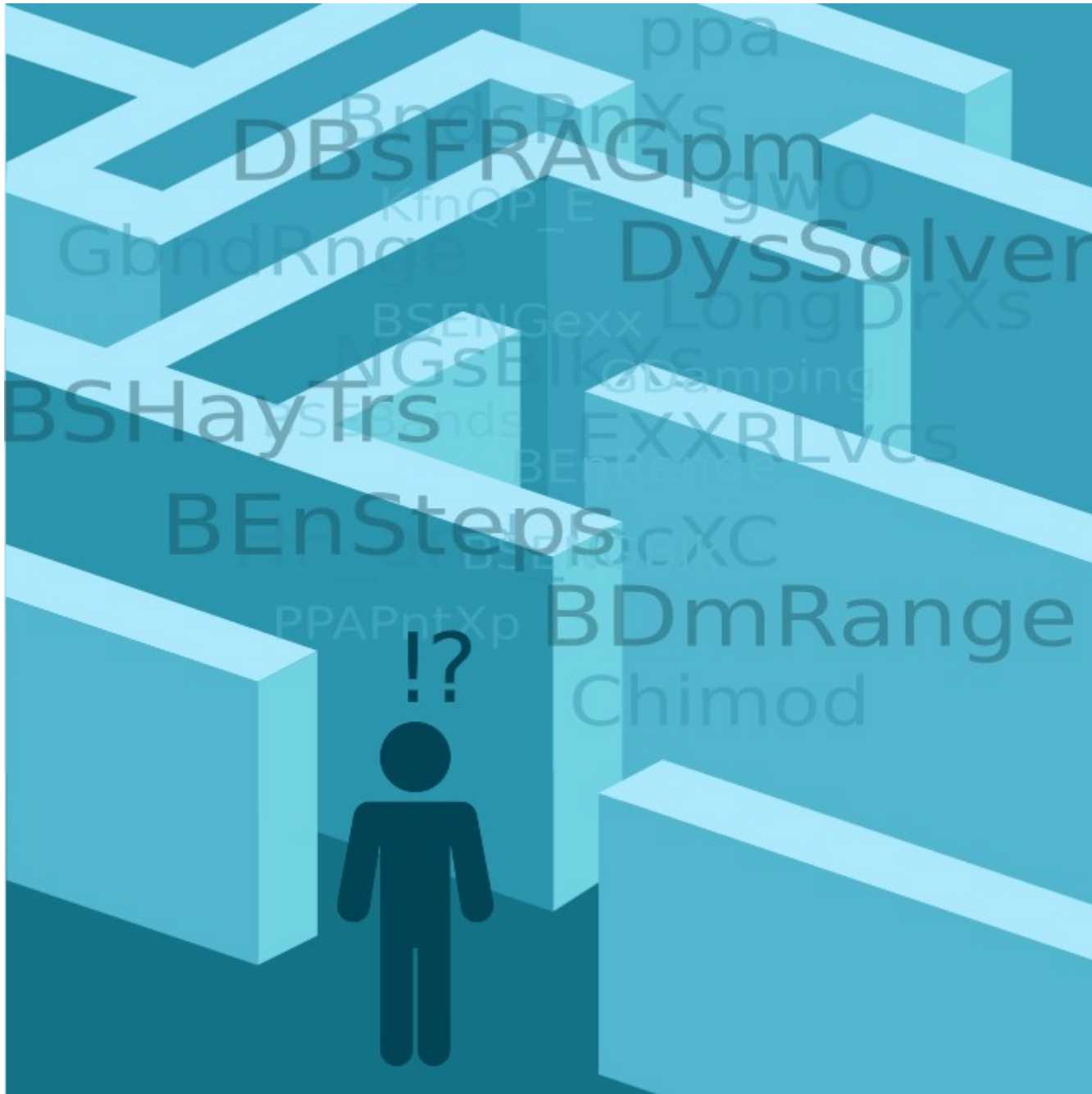
Yambo has proved to be efficient in large-scale simulations (tens of thousands of MPI tasks combined with OpenMP parallelism) for most of its calculation environments. The GPU porting supports CUDA-Fortran as well as other programming models (OpenACC and OpenMP5 under development). Yambo has been demonstrated to run efficiently on a number of HPC architectures, including homogeneous clusters (e.g., based on Intel, AMD, IBM Power and ARM chips), as well as heterogeneous GPU-accelerated machines (currently based on NVIDIA cards).



The scientific Method



The path from mistery to mastery



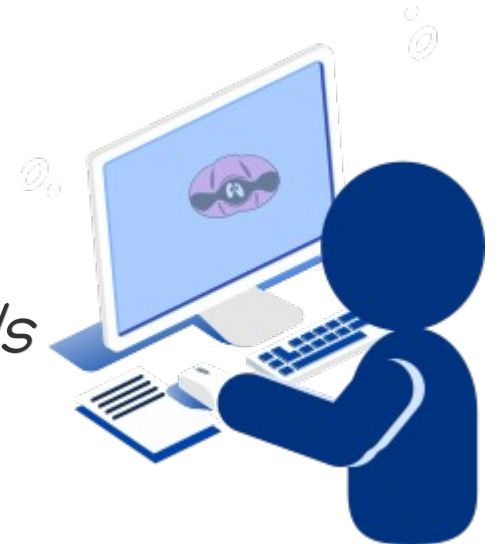
How to go from mystery to mastery

Understand levels of complexity

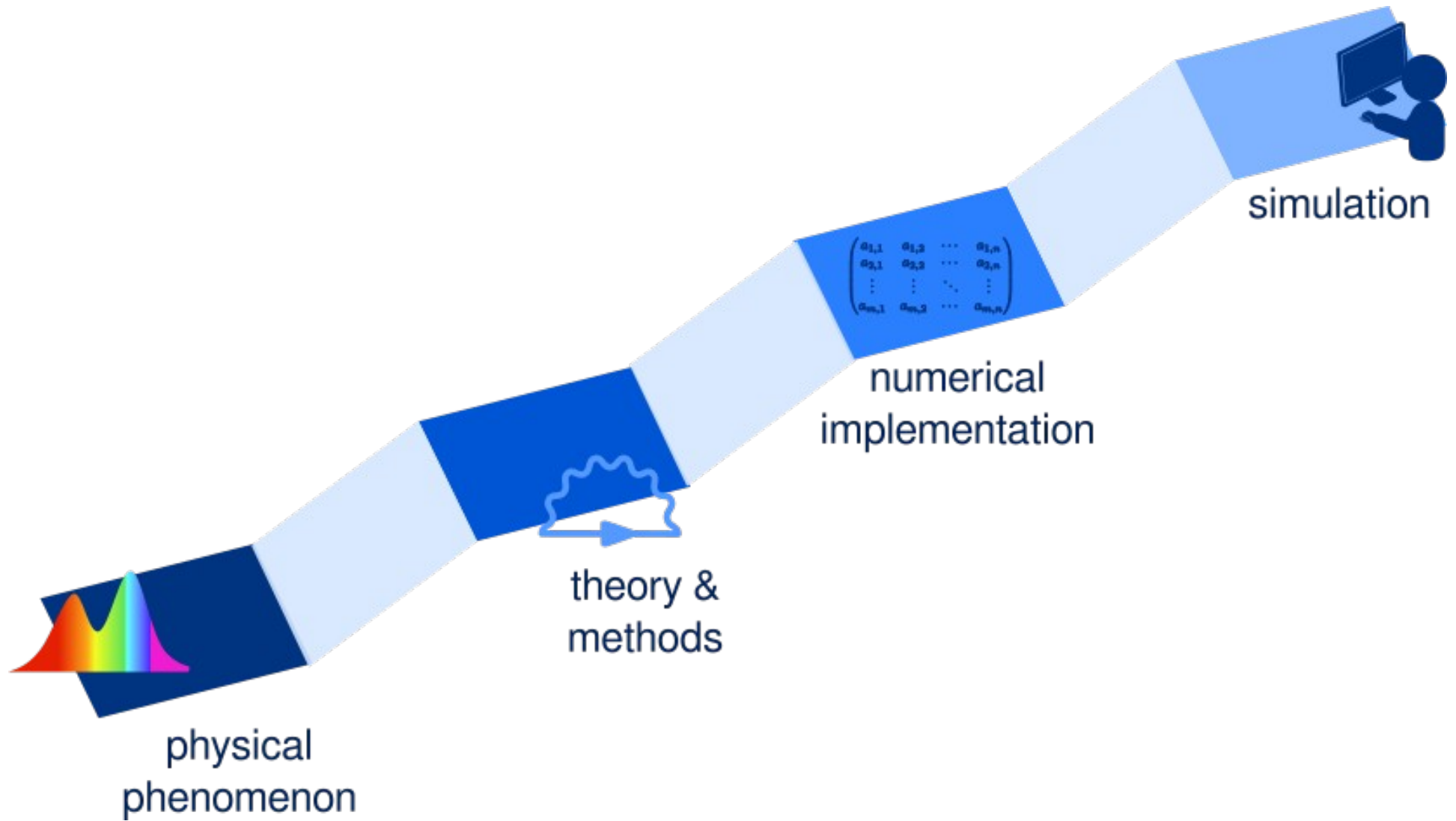


Read & study theory

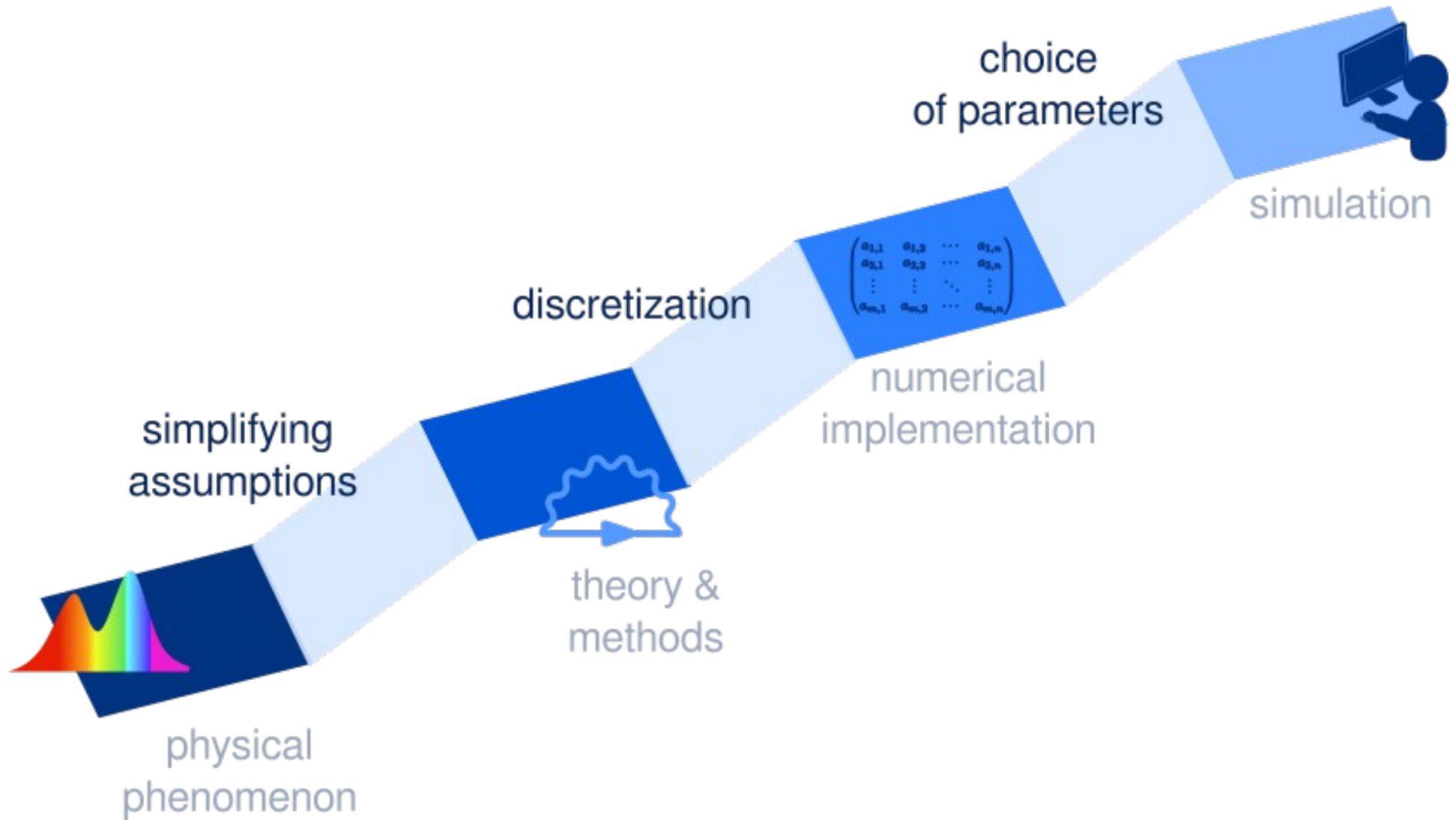
Learn through hands-on tutorials



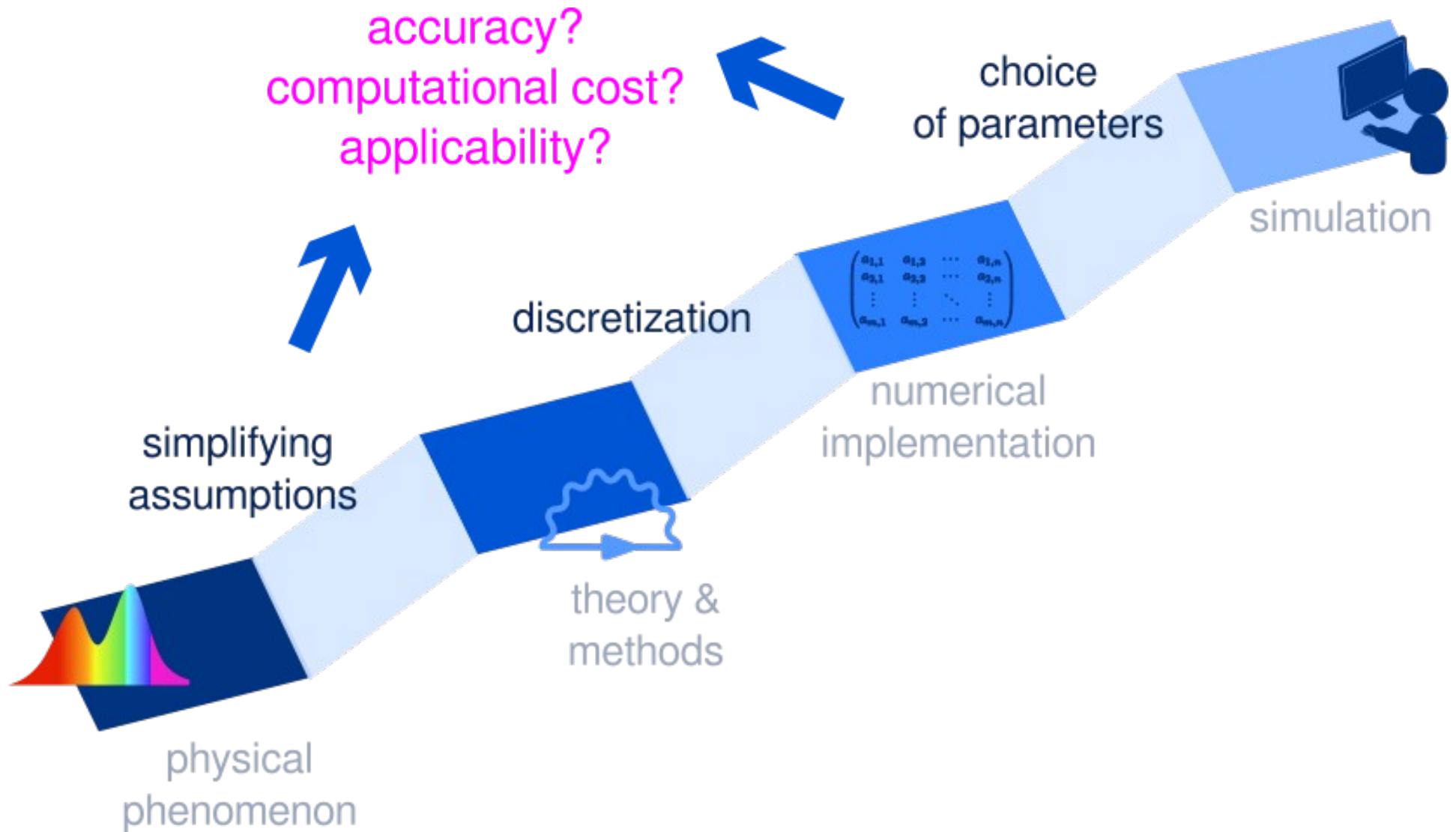
What is behind 'running a simulation'?



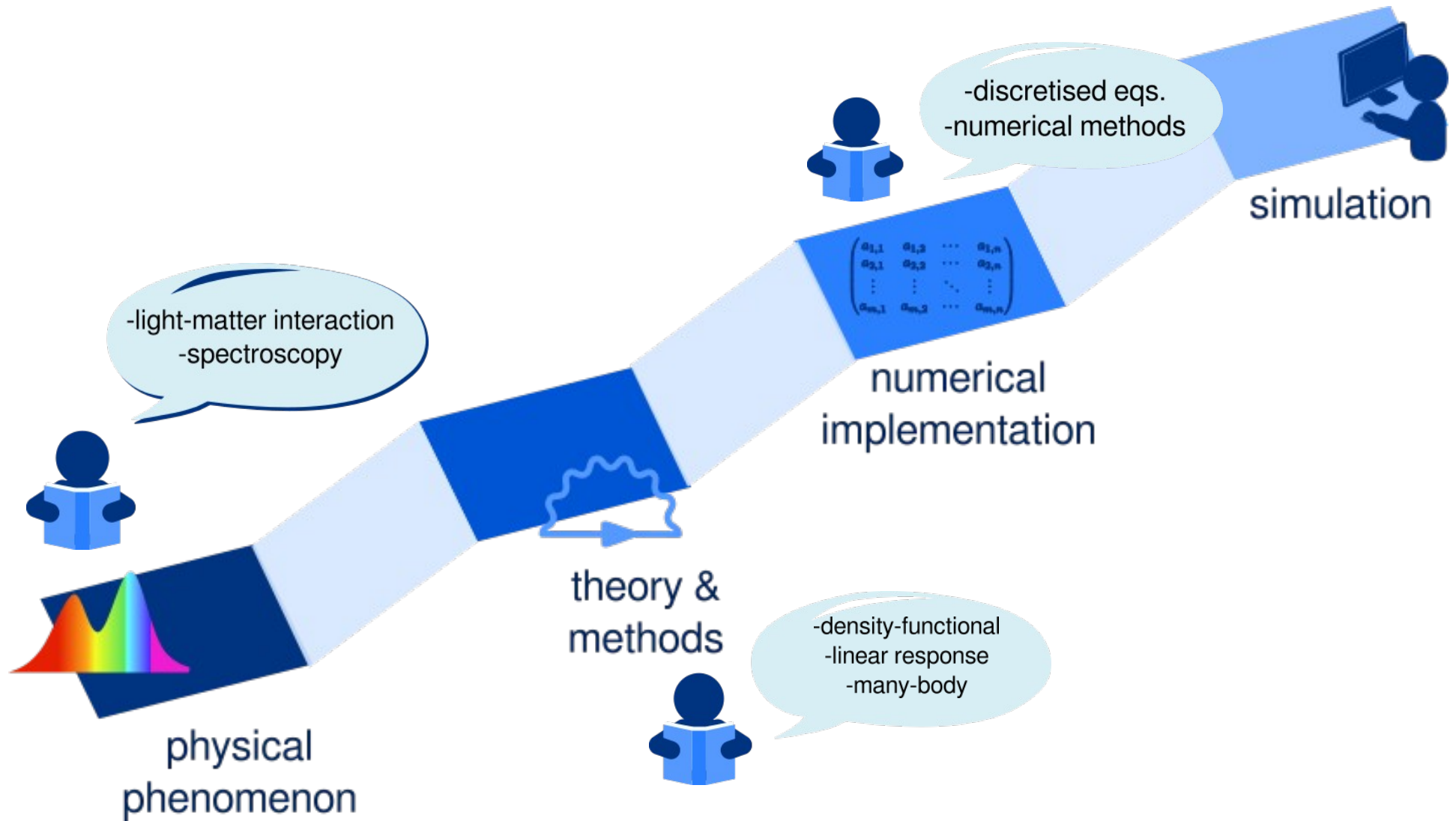
What is behind 'running a simulation'?



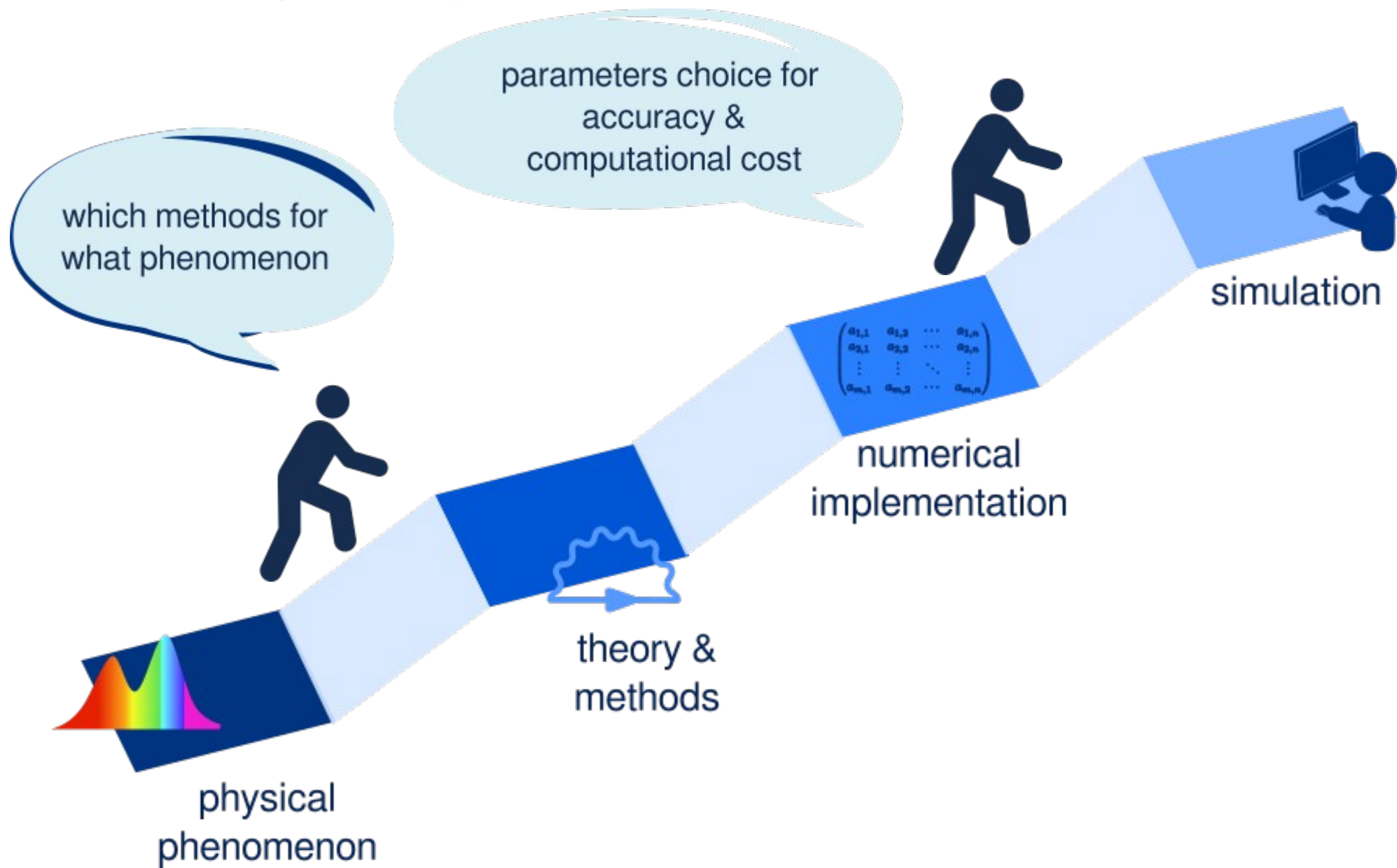
How can we answer the following questions...?

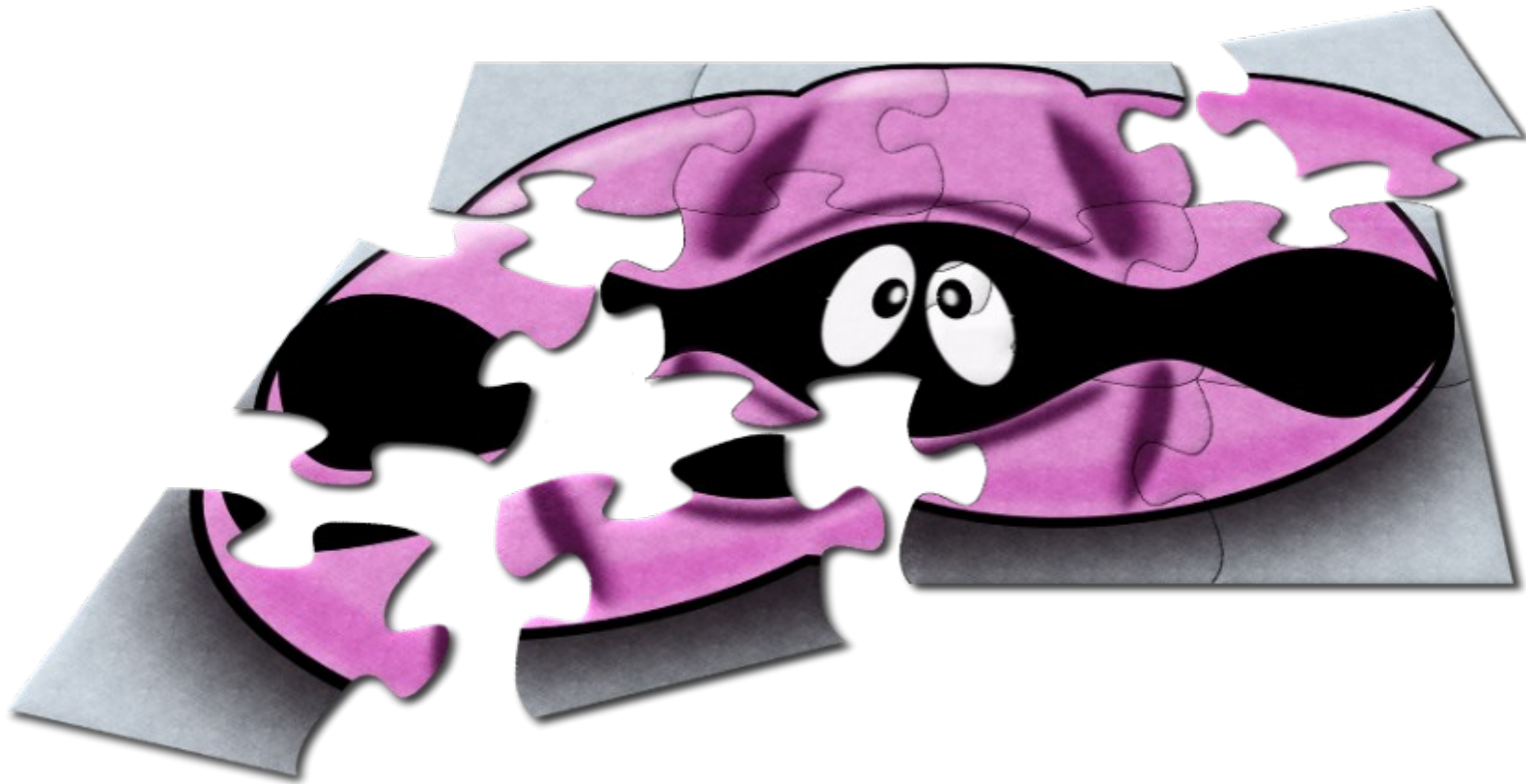


The first step is to 'read & study'



The Many-Body problem

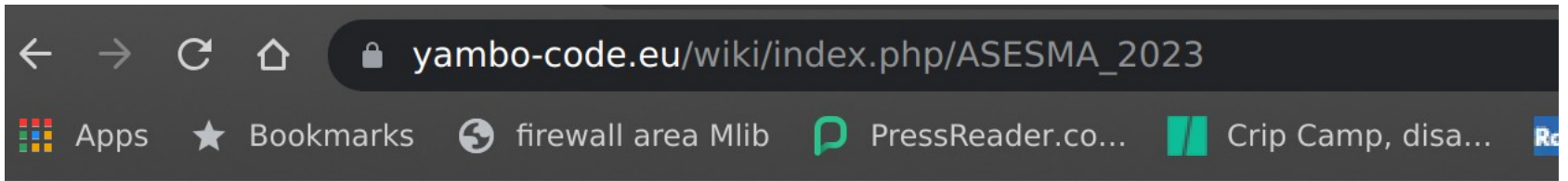




the **Yambo** team

1. Many-body perturbation theory calculations using the yambo code
Journal of Physics: Condensed Matter 31, 325902 (2019)
2. Yambo: an ab initio tool for excited state calculations
Comp. Phys. Comm. 144, 180 (2009)

References & Material



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GW		Refs
Introduction to Spectroscopies	Talk	

the Yambo team