

Introduction to Quantum Optimization and Its Applications

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> Workshop on Classical and Quantum Machine Learning for Condensed Matter Physics (smr 3948)



An Introduction to Quantum Computing

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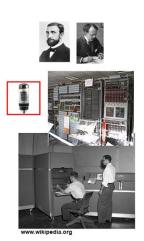
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Introduction

History of Information Technology





The Nobel Prize in Physics 1956





www.wikipedia.o Zhores I. Alferov Prize share: 1/4

Jack S. Kilby Herbert Kroemer www.nobelprize.org





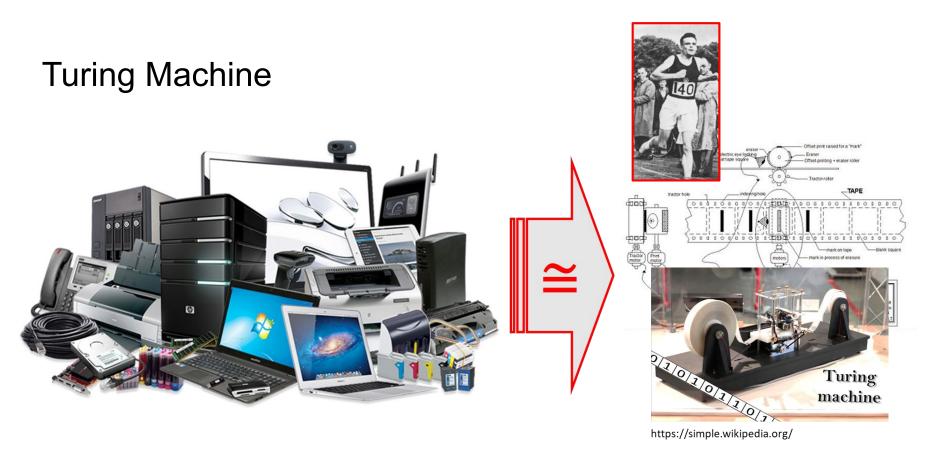


www.wikipedia.org









Extended Church-Turing Thesis [Bernstein-Vazirani]

"Any realistic model of computation can be efficiently simulated by (probabilistic) Turing Machine."

Hard Problems





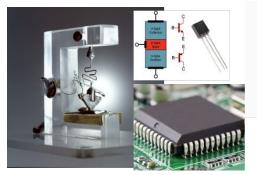
Protein Folding

Quantum Simulation

 $(x_1 \lor x_1 \lor x_2) \land (\neg x_1 \lor \neg x_2 \lor \neg x_2) \land (\neg x_1 \lor x_2 \lor x_2)$

https://cosmolearning.org/

The 1st Quantum Revolution





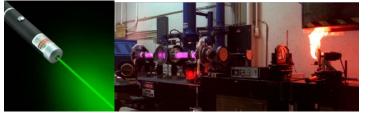
Digital Camera



MRI



Solar Panel

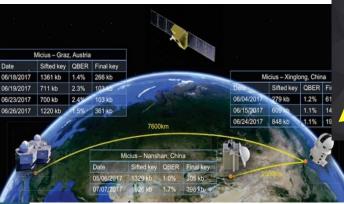


LASER



Electron Microscope https://wikipedia.org/

The 2nd Quantum Revolution





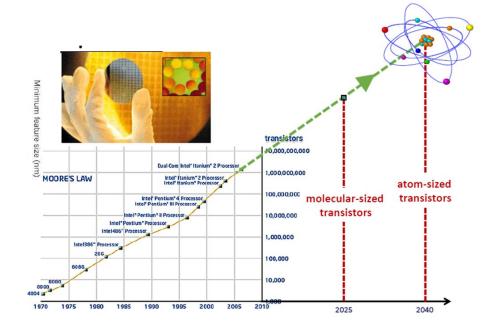


Quantum Communication

Quantum Computing

Basic Concepts of Quantum Computing

Miniaturization of Electronics and Moore Law

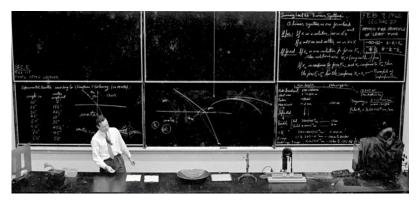


Moore's Law: the number of transistor in an IC doubled every 2 years [GE Moore, *Electronics,* 8, 114-117, 1965]

•"There's Plenty of Room at the Bottom" (1959)

• "When we get to the very, very small world –say circuits of seven atoms –we have a lot of new things that would happen that represent completely new opportunities for design.

•Atoms on a small scale behave like nothing on a large scale, for they satisfy the laws of quantum mechanics..." [Richard Feynman]



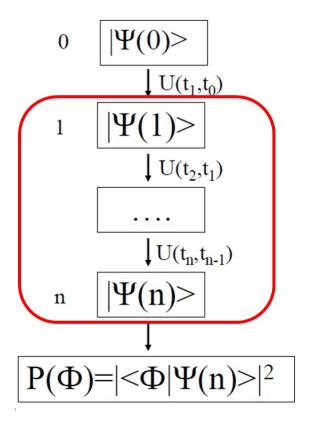
Classical vs Quantum Computers

- Classical Computers
 - Computer that uses electrical voltage or current that flows into circuit and logic gates.
 - It is governed by the Law of Classical Physics
- Quantum Computer
 - Computers that works using the principle of **Quantum Physics** to perform computation in a parallel fashion
 - Employing the principle of superposition, entanglement, and coherence.

... in essence

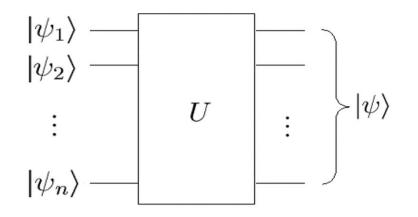
Computing is a Physical Process

Unitary Transform as Quantum Computation



Steps in Quantum Computing

- PREPARATION
 - Preparation of initial sate of a quantum system at t=0
- EVOLUTION
 - Sequential evolution of the system by unitary transforms
- MEASUREMENT
 - The measurement make the system collapse to classical state.



- In a Quantum Computer
 - A quantum program is executed by unitary transforms of a set of quantum states |y >. It can be state "0", state "1" or superposition of these states.
 - Unitary transform is invertible, which means that it can be *uncomputed*

Quantum Computers



Chinese 76-qubit photon-based QC



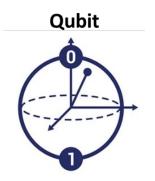
lonQ, ion-trap-based 32-qubit QC



IBM 53-qubit superconductor-based QC



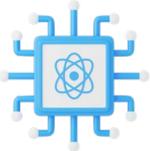




Gates



Circuit



Qubit, Circuit, Gates, and Algorithm

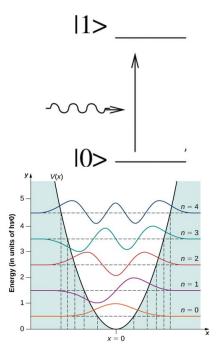


Algorithm



What is qubit?

- Smallest unit of information in quantum computing.
- The state of wave function |y> of the Schroedinger Equation.
- Can be "0"/ON, "1"/OFF, or superposition of "0" and "1"
- Qubit Realization:
 - Nuclear Spin in the NMR
 - Superconducting quantum circuit (transmon)
 - Photon in a *cavity*
 - Energy of an atom: ground state, excited state
 - Photon Polarization ... etc



... contd.

- Follows linearity principle (from Schrödinger Equation)
- General form

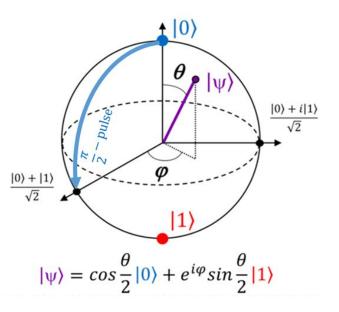
 $|y\rangle = a_0|0\rangle + a_1|1\rangle$

where \mathbf{a}_0 and \mathbf{a}_1 are complex number, representing probability amplitude

 $|a_0|^2$: probability of state |0>

 $|a_1|^2$: probability of state |1>

Normalization: $|a_0|^2 + |a_1|^2 = 1$



Representation of qubit as A Bloch Sphere

Bit vs Qubit

• BIT (Classical)

- Can be in two states: either "0" and "1"
- The states can be exactly determined.
- Measurement does not alter the states.
- Can be copied (cloned)

- QUBIT (Quantum)
 - Can be in state |0>, |1>,or linear combination of state |0> and |1>.
 - The states can be determined with a particular probability.
 - States changed after measurement (collapse to "0" or "1")
 - Cannot be copied (no-cloning theorem).

Advantage of qubits

- The capacity increased exponentially

 Increasing one qubit, the capacity is increased twice
 Classical: the capability increased twice when 32 bits -> 64 bit
 Quantum: capability increased when 32 qubits -> 33 qubits

 Operation is done to all qubit superposition, likes a parallel computer
 - **Classical**: 64-bit processor can do operation to 64-bit binary number at a time

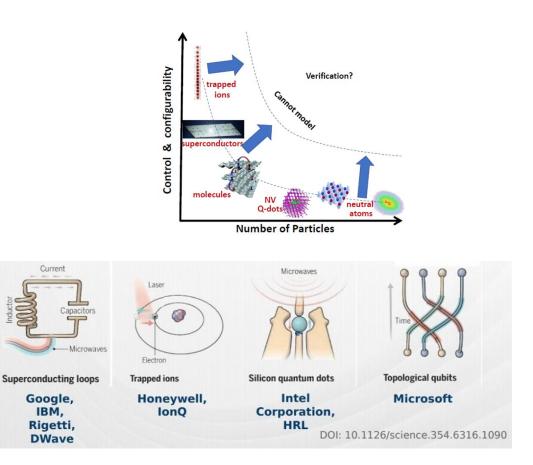
Quantum: 64-qubit processor works on 2⁺ states of binary number at a Ο time, or

$16.000.000.000.000.000 = 16 \times 10^{18}$ states

=> (a few) hard problems solved more easily using quantum computer

Qubit Technology

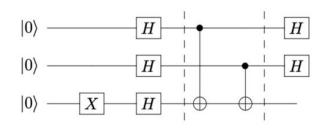
- Liquid-state NMR
- NMR spin lattices
- Linear ion-trap spectroscopy Neutral-atom optical lattices
- Cavity QED + atom
- Linear optics
- Nitrogen vacancies in diamond
- •
- Electrons in liquid He Superconducting Josephson junctions
- charge qubits; flux qubits; phase • aubits
- Quantum Hall gubits
- Coupled quantum dots spin, charge, excitons
- Spin spectroscopies, impurities in • Semiconductor

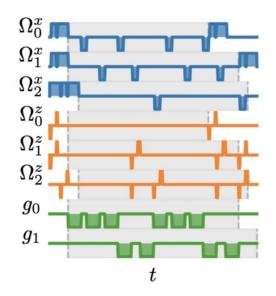




Quantum Gates

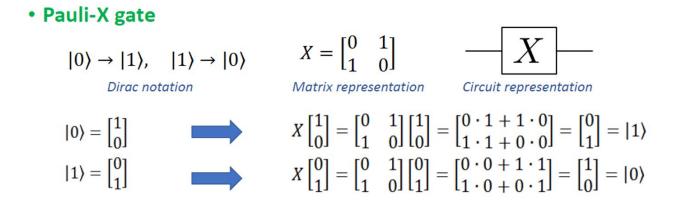
- A Quantum gate/quantum logic gate is a basic quantum circuit operating on a qubit.
- Basic building block of a quantum circuit, like a conventional logic gate of digital circuits.
- Can be expressed as a matrix U of 2ⁿx2ⁿ dimension. U is a unitary matrix: U*U=I.
- The number of output is equal to the number of input.
- Quantum gates are reversible.
- In reality, quantum gates realized as sequence of EM pulse at particular frequency, duration, and sequence.





Single Qubit Gates

$$| 0 \rangle$$
 — U — Any state $| \psi \rangle$



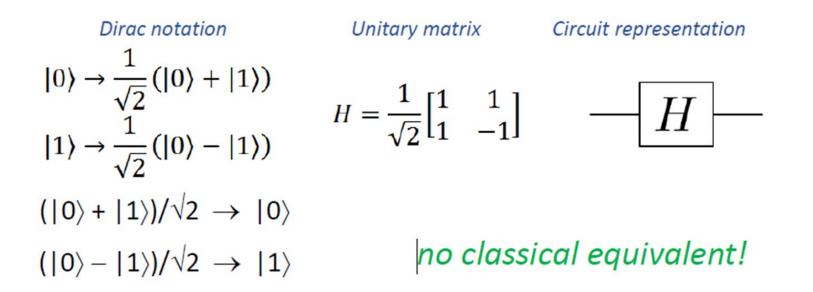
• Works like the "NOT" gate

$$|0\rangle - X |1\rangle$$

...Contd

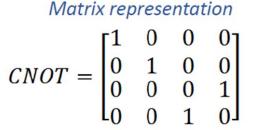
Name Matrix Representation **Circuit Representation** $Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$ Pauli Y – Gate $\mathbf{Z} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ Pauli Z – Gates: $\begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix}$ $\pi/8$ **Bloch Sphere** $\pi/8$ (T) gate 11)

Hadamard Gate

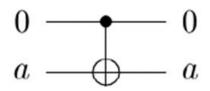


CNOT Gate

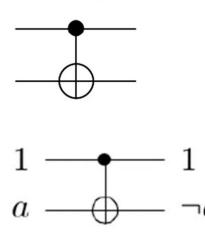
- A Controlled-NOT gate
- Act to 2 qubits
 - qubit control 0, target qubit not change
 - qubit control 1, target qubit inverted



• Like XOR of a classical gate







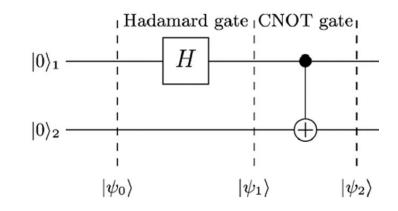
Quantum VS Classical Gates

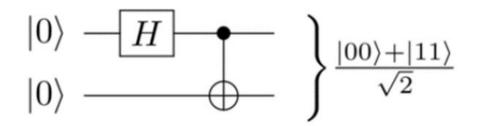
Operator	Gate(s)		Matrix		N	xy
Pauli-X (X)	- x -		$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$	NOT gate	x y = NOT(x)	0 1 1 0
Pauli-Y (Y)	- Y -		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$		V	x y z
Pauli-Z (Z)	- z -		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$	AND gate	x z = (x) AND (y)	0 0 0 0 1 0 1 0 0
Hadamard (H)	— H —		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1\\ 1 & -1 \end{bmatrix}$			1 1 1
Phase (S, P)	- s -		$\begin{bmatrix} 1 & 0\\ 0 & i \end{bmatrix}$		× -	x y z 0 0 1
$\pi/8$ (T)	- T -		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$	NAND gate	y z = (x) NAND (y)	0 1 1 1 0 1 1 1 0
Controlled Not (CNOT, CX)			$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$	OR gate	x z = (x) OR (y)	x y z 0 0 0 0 1 1
Controlled Z (CZ)			$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$		y	1 0 1 1 1 1
SWAP		_*	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$	NOR gate	x y z = (x) NOR (y)	x y z 0 0 1 0 1 0 1 0 0 1 1 0
Toffoli (CCNOT, CCX, TOFF)			$ \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0$	XOR gate	x y	x y z 0 0 0 0 1 1 1 0 1 1 1 0



Bell-State

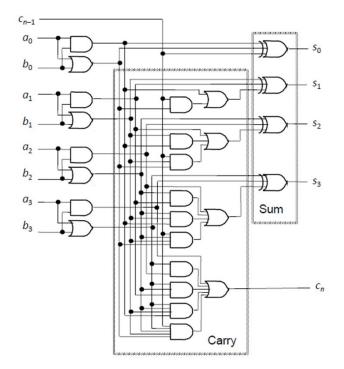
- Generate 2-qubits entangled-state
- Also called as Bell state,
- Employs a Hadamard and a CNOT gates





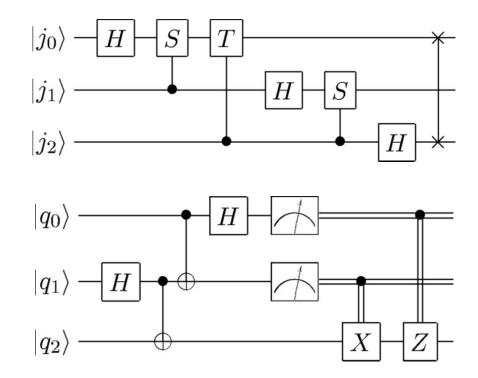
Classical VS Quantum Circuits: Classical

- Classical Logic Gates
 - Obey Classical Physics
 State in the form of bit
 - State in the form of bit vectors, eg X="011101"
 - Operation defined by Boole Algebra
 - No restriction on copying and measuring the state/data



Classical VS Quantum Circuits: Quantum

- A model of quantum computing where the computation process is expressed as sequence of quantum gates with n-registers and connected with wires.
- The width of a quantum circuit is constant, equal to the number of qubits involved.

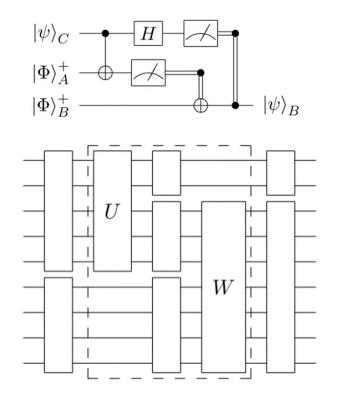


Classical VS Quantum Circuits

- Quantum Circuits
 - Obey quantum mechanics
 - State vector is superposition of qubits with complex coefficient

$$|\Psi\rangle = \sum_{i=1}^{2^n-1} c_i |i_{n-1}i_{n-1}\dots i_0\rangle$$

 Operation cⁱ⁼⁰ be defined as Linear Algebra on Hilbert Space and can be represented as unitary matrix with complex elements





Algorithm

Quantum Algorithm

- Some particular problem can be more efficiently solve by quantum computing than the classical one (Turing Machine based)
- Examples: integer factorization (Shor), search in unstructured database (Grover)
- Wide impacts on cryptography and security
- Why quantum computer is faster?
 - **Parallelism:** using superposition of quantum states, algorithm execute in parallel
 - **Hilbert Space dimension:** exponentially growing
 - Entanglement: different qubits can be entangled, giving non-classical correlation.

Examples of Quantum Algorithms

Algorithms	Classical steps	quantum logic steps
Fourier transform e.g.: - Shor's prime factorization - discrete logarithm problem - Deutsch Jozsa algorithm	$N \log(N) = n 2^{n}$ $N = 2^{n}$ - n qubits - N numbers	 log²(N) = n² hidden information! Wave function collapse prevents us from directly accessing the information
Search Algorithms	Ν	\sqrt{N}
Quantum Simulation	c [№] bits	kn qubits

Programming a Quantum Computer

- A few languages available to implement quantum computing
 - Ο
 - QCL (Quantum Computation Language): syntax similar to C Qiskit: Python-based, SDK developed by IBM. Some components: Ο
 - Qiskit Terra, Qiskit Aer, Ignis, Aqua
 - Qiskit Optimization, Finance, Machine Learning, Nature, Pulse, ... dst
- Tools used by researchers, not developer.

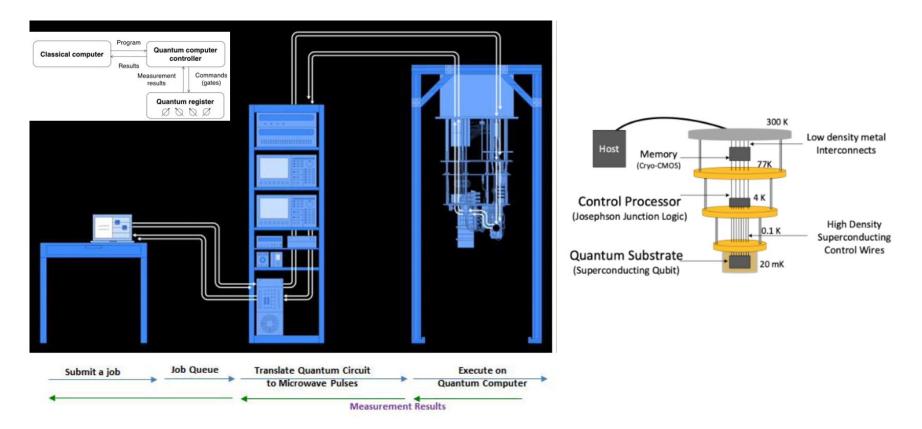
```
from qiskit import QuantumCircuit
qureg x1[2]; // 2-qubit quantum register x1
qureg x2[2]; // 2-qubit quantum register x2
H(x1); // Hadamard operation on x1
                                                                    qc = QuantumCircuit(2, 2)
H(x2[1]); // Hadamard operation on the first qubit of the register x2
                                                                    qc.h(0)
                                                                    qc.cx(0, 1)
                                                                    qc.measure([0,1], [0,1])
```

Example: Qiskit

- QISKit: **Q**uantum Information **S**cience Kit
- Open Source framework for quantum computing.
- Provides tools for creating, manipulating quantum program, and run it on a (prototype) quantum processors of IBM Quantum experience over Cloud-Based Access.



Flow of instructions in a Quantum Computer



End of Section

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Quantum Annealing

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Introduction

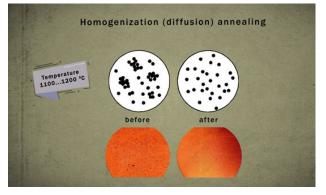
• What is annealing?

- A terminology in metallurgy and material science
 - A heat treatment process that changes the physical (and sometimes also the chemical) properties of a material to increase ductility and reduce the hardness to make it more workable,
 - The annealing process requires the material **above its recrystallization** temperature for a set amount of time before cooling.
 - Or: a technique involving heating and controlled cooling of a material to alter its physical properties.

Optimization by annealing

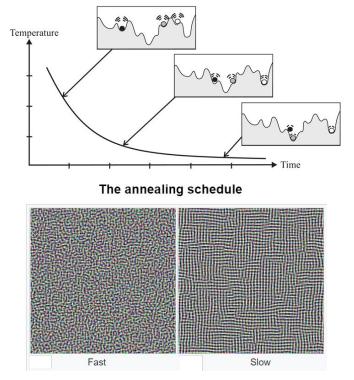
 An optimization procedure/algorithm inspired by the annealing process to get the best/ optimal points/ solution of a problem.





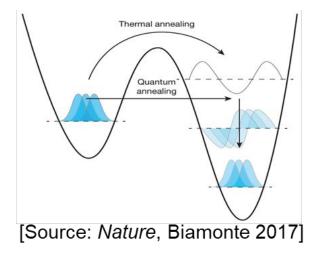
Classical/Thermal/ Simulated Annealing (SA)

- SA is a probabilistic technique for approximating the global optimum of a given function.
 - Specifically, it is a metaheuristic to approximate global optimization in a large search space for an optimization problem.
 - Let $s = s_0$
 - For k = 0 through k_{\max} (exclusive):
 - $T \leftarrow \text{temperature}(1 (k+1)/k_{\text{max}})$
 - Pick a random neighbour, $s_{new} \leftarrow neighbour(s)$
 - If $P(E(s), E(s_{new}), T) \ge random(0, 1)$:
 - $s \leftarrow s_{\text{new}}$
 - Output: the final state s



https://www.intechopen.com/books/3003

Quantum Annealing (QA)



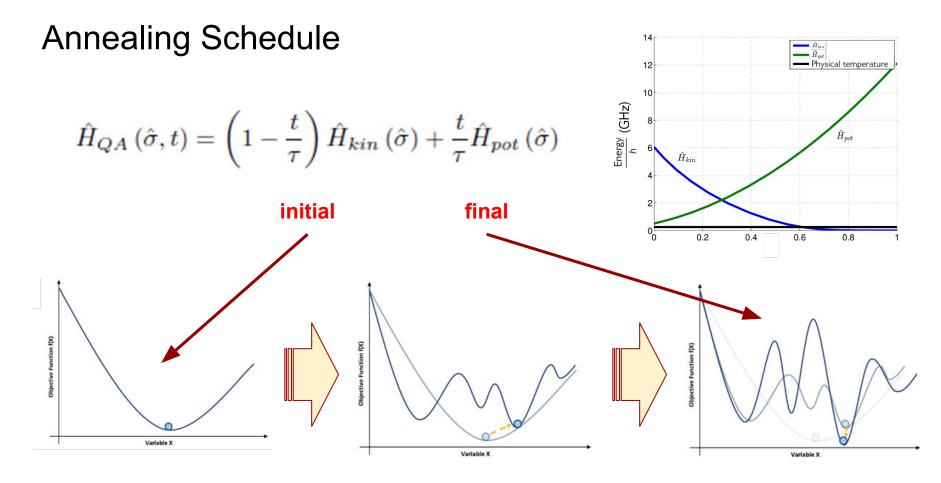
$$\hat{H}_{QA}\left(\hat{\sigma},t\right) = \left(1 - \frac{t}{\tau}\right)\hat{H}_{kin}\left(\hat{\sigma}\right) + \frac{t}{\tau}\hat{H}_{pot}\left(\hat{\sigma}\right)$$

$$\hat{H}_{pot}\left(\hat{\sigma}\right) \equiv -\sum_{i} J_{ij} \hat{\sigma}_{i}^{z} \hat{\sigma}_{j}^{z} - \sum_{i} h_{i} \hat{\sigma}_{i}^{z}$$
$$\hat{H}_{kin}\left(\hat{\sigma}\right) \equiv -\Gamma \sum_{i} \hat{\sigma}_{i}^{x}$$



Quantum Annealer

Source: D-Wave Systems



D. Ottaviani, "Introduction to Quantum Annealing: Formulating and Solve QUBO Problems," PPT, CINECA Quantum Computing Lab.

Study Case: Finding Hadamard Matrices using Quantum Annealer

Background

• Hadamard matrix (H-matrix)

Definition: an orthogonal binary {-1,1} matrix Applications: orthogonal codes used in CDMA, ECC (Error Correction Code) with maximal error correction capability, employed in Mariner-9, experiment design [Hedayat, 1973] Scientific/Math: H-matrix conjecture is a ~100 years old unsolved problem

• Why finding a H-matrix is hard?

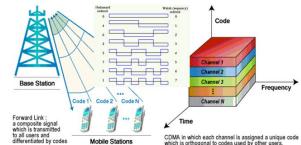
For an M-order matrix, there are (M^2)

 $[2^{(M^2)}] \sim \exp(M^2)$ binary matrices

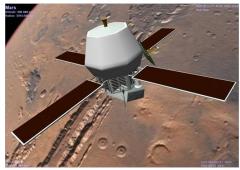
H-matrix **conjecture** predicts, there is a H-matrix for every M=4k, k positive integer. How to find it?

Brute force, worst-case condition: one should check all binary matrices, an $O[exp(M^2)]$ problem --> a hard problem.

Proposed Solution: USE A QUANTUM COMPUTER !



CDMA Communication System employs Walsh-Hadamard Orthogonal Code



Mariner-9 employed Hadamard's ECC to protect Mars's images sent to Earth

Construction

Sylvester's Method

$$H_{2^k} = egin{bmatrix} H_{2^{k-1}} & H_{2^{k-1}} \ H_{2^{k-1}} & -H_{2^{k-1}} \end{bmatrix} = H_2 \otimes H_{2^{k-1}},$$

- Sylvester's Method: only for 2ⁿ-order H-matrices.
- Other methods for order 4k: Paley, Baumert-Hall, Williamson, ...
- But, not all order (4k) can be constructed by existing methods
 - Hasn't found nor proof to exists (<2000): 668, 716, 892, 1132, 1244, 1388, 1436, 1676, 1772, 1916, 1948, and 1964.

Order of Sylvester H-matrices: 1, 2, 4, 8, 16, 2^k, ...

Finding H-matrices by Using (Binary) Optimization

Exploit orthogonality condition of H-matrices:

 $H^{T}H = I$

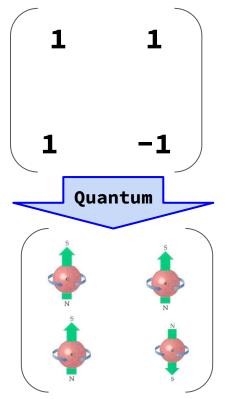
Start with a binary matrix B, in general

 $B^{T}B = D$; in general $D \neq I$

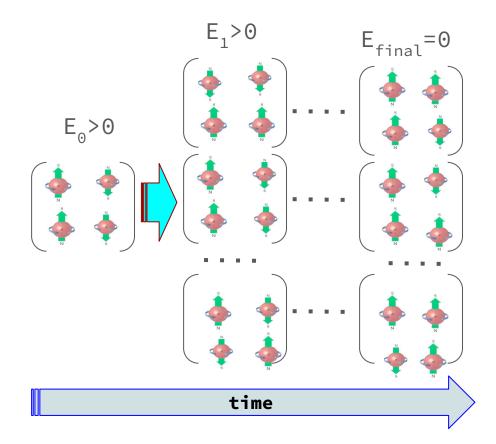
- - Then, flip elements of B=[b_{ij}], such that D->I.
 Let D=[d_{ij}], we define "error energy" E as the sum of the absolute values of the off-diagonal entries of D.

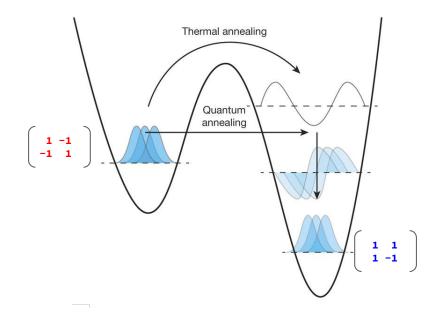
$$\mathsf{E} = \sum_{i \neq j} |\mathsf{d}_{ij}|$$

Minimize E by flipping [b_{ii}]: 1 <->-1



Evolution towards the "ground states" (E=0)





Objective (Energy) Function

MxM binary matrix B=[b_{ii}]

- Needs automatic
- => Symbolic Computing

Quantum Annealing

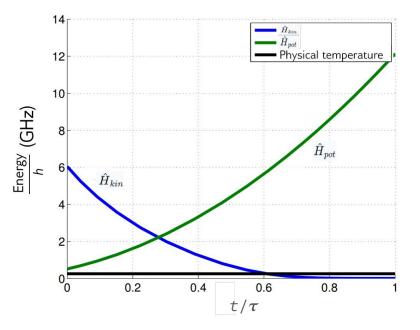
$$\hat{H}_{QA}(\hat{\sigma},t) = (1-rac{t}{ au})\hat{H}_{kin}(\hat{\sigma}) + rac{t}{ au}\hat{H}_{pot}(\hat{\sigma})$$

$$\hat{H}_{pot}(\hat{\sigma}) \equiv - \sum_{i
eq j} \, J_{ij} \hat{\sigma}^z_i \hat{\sigma}^z_j - \sum_i \, h_i \hat{\sigma}^z_i$$

(problem Hamiltonian)

$$\hat{H}_{kin}(\hat{\sigma})\equiv -\,\Gamma\,\sum_i\,\hat{\sigma}^x_i$$

(driver Hamiltonian/ Transverse B-Field)

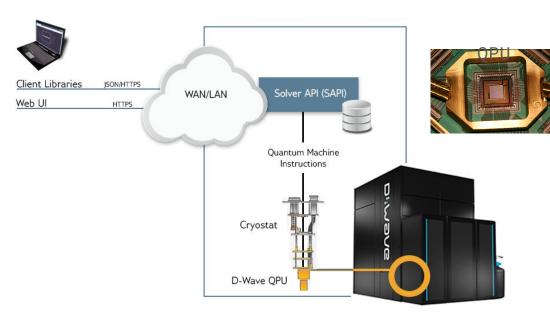


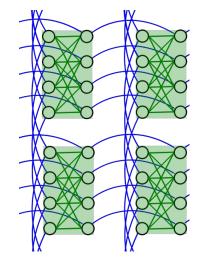
Annealing Schedule

Experiments

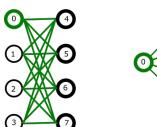
A Brief on D-Wave 2000Q

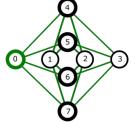
- Number of qubits: 2,048
- Number of couplers: 6,016
- Qubits connection: Chimera





Chimera Structure

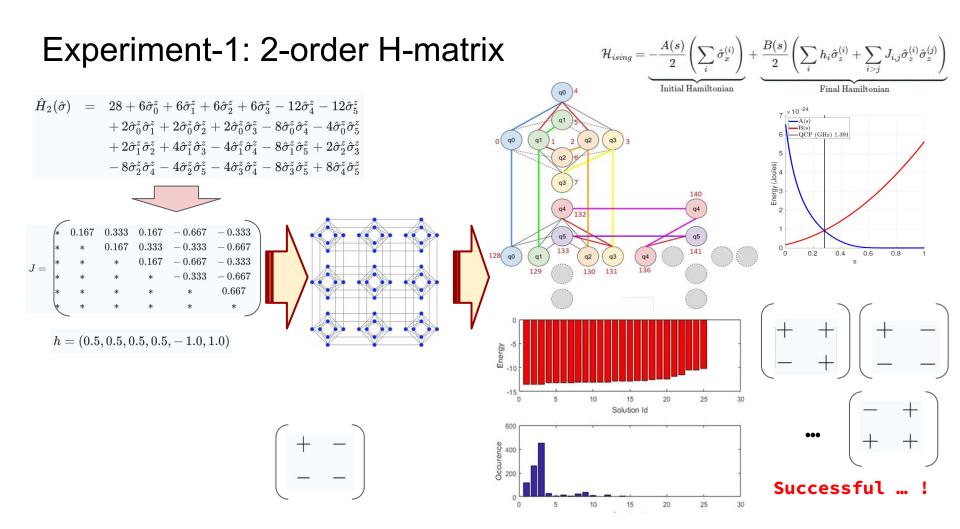




Chimera Unit Cell: K_{4,4} (Complete Bipartite Graph)

 $h = \left(0.5, 0.5, 0.5, 0.5, -1.0, 1.0
ight)$

* *

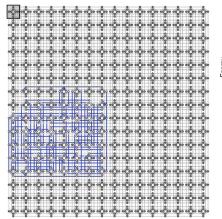


Experiment-2: Find 4-order H-matrix

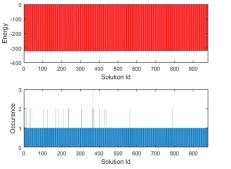
$$\hat{H}_2(\hat{\sigma}) = 1,248 + 66\hat{\sigma}_0^z + \dots - 44\hat{\sigma}_{39}^z + 6\hat{\sigma}_0^z\hat{\sigma}_1^z + \dots + 8\hat{\sigma}_{38}^z\hat{\sigma}_{39}^z$$

389-terms

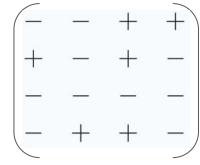




(a)



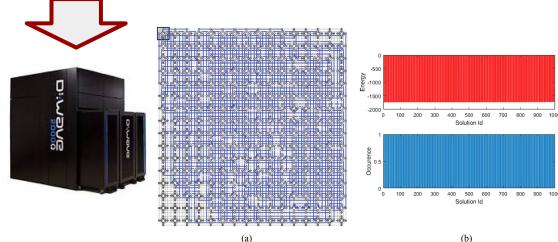
(b)



Solution found ... !

Experiment-3: finding 3-orthogonal 12-length vectors

 $\hat{H}_2(\hat{\sigma}) = 19,\,872 + 404 \hat{\sigma}_0^z + \dots + 404 \hat{\sigma}_{71}^z + 4 \hat{\sigma}_0^z \hat{\sigma}_1^z + \dots + 8 \hat{\sigma}_{70}^z \hat{\sigma}_{71}^z$ 72-variables with 7,765 terms => 1,766 qubits



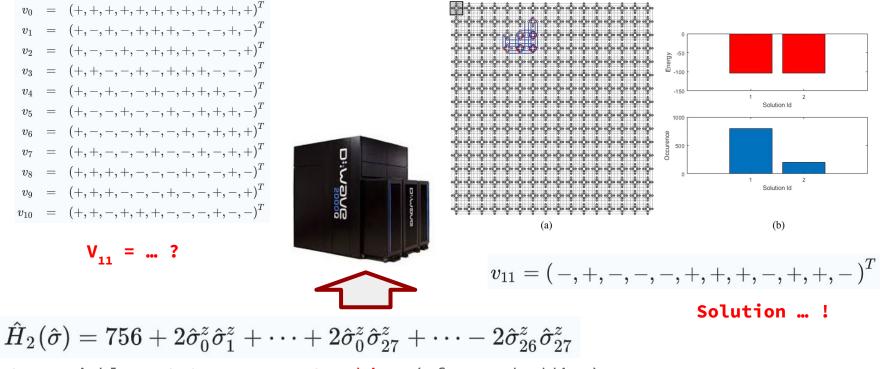
$$\begin{array}{rcl} v_0 & = & (+,-,+,-,-,+,+,-,+,+,-,-)^T \\ v_1 & = & (+,-,-,-,+,+,-,+,+,-,+,-)^T \\ v_2 & = & (+,+,-,+,+,+,+,+,+,+,+,-,+)^T \end{array}$$

Solution found ... !

- 1,000 D-Wave answer
- > 635: wrong
- > 365: correct

900 1000

Experiment-4: missing 1 vector in H-12



27 variables, 379 terms > 50 qubits (after embedding)

Summary

- We introduced the concept of quantum annealing
- Study Case: Finding H-matrix problem using Quantum Computing
 - Formulation of Hamiltonian/Energy Function
 - Conversion into 2-body interactions
 - Implementation on Quantum Annealer (D-Wave)
 - D-Wave 2000Q, max 2048 qubits
 - Capable to only up-to 4-order
 - Solving related QUBO problems
 - Finding n-set of m-order orthogonal vectors (n<m)
 - Finding n-missing vector of m-order H-matrix

End of Section

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Appendix

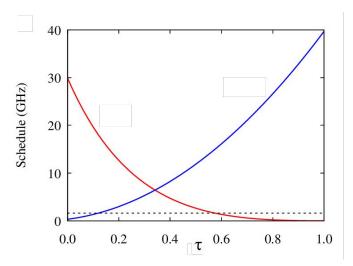
Ising Hamiltonian

• D-Wave solve a problem when it is expressed in Ising Hamiltonian

 $H_P = \Sigma_i \Sigma_j J_{ij} \sigma_i^z \sigma_j^z + \Sigma_i h_i \sigma_i^z$ Sometimes, it is also called H_{pot}

- The user translate his/her problem into H_P, then he/she specifies J_{ij} and h_i into a quantum annealer D-Wave).
- D-Wave provides driver/kinetic Hamiltonian H_{kin}, which is a transfer (magnetic field) The annealing is performed as follows

$$\hat{H}_{QA}\left(\hat{\sigma},t\right) = \left(1 - \frac{t}{\tau}\right)\hat{H}_{kin}\left(\hat{\sigma}\right) + \frac{t}{\tau}\hat{H}_{pot}\left(\hat{\sigma}\right)$$





Introduction to Quantum Optimization and Its Applications

Andriyan B. Suksmono, Ph.D. Professor School of Electrical Engineering and Informatics, ITB, Bandung

> Workshop on Classical and Quantum Machine Learning for Condensed Matter Physics (smr 3948)



VQE (Variational Quantum Eigensolver)

Andriyan B. Suksmono, Ph.D. Professor School of Electrical Engineering and Informatics, ITB, Bandung

> Workshop on Classical and Quantum Machine Learning for Condensed Matter Physics (smr 3948)

Introduction

- A hybrid classical-quantum algorithm
- Find a minimum eigenvalue of an Hermitian matrix H: the ground state
 - Ideally phase estimation algorithm: need a "deep" circuit, an issue for existing NISQ device
 - VQE: need only shallow circuits
- Problem: given H, find minimum eigenvalue λ_{\min} with associated $|\psi_{\min}>$
- VQE: provides an estimate λ_{Θ} bounding : λ_{\min}

 $\lambda_{min} \leq \lambda_{ heta} \equiv \langle \psi(heta) | H | \psi(heta)
angle$

- Where $|\psi(\theta)\rangle$ is eigenstate associated with λ_{θ}
- How?
 - Apply parameterized circuit U(θ) to starting state $|\psi(\theta)\rangle$
 - $\circ \quad \text{ It will yield } \mathsf{U}(\theta) | \psi(\theta) \rangle = | \psi(\theta) \rangle$
 - Change parameter θ to minimized $\langle \psi(\theta) H | \psi(\theta) \rangle$

https://github.com/Qiskit/textbook/blob/main/notebooks/ch-applications/vqe-molecules.ipynb

Variational Method in Quantum Mechanics

Spectral theorem: eigenvalue of an hermitian matrix $H=H^{\dagger}$ is real, i.e. $\lambda_{i} = \lambda_{i}^{*}$. Moreover, H can be expressed as

 $H = \Sigma_{i=1}^N \lambda_i |\psi_i
angle \langle \psi_i |$

The expectation of observable of H on a quantum state $|\psi\rangle$ is given by

$$egin{aligned} &\langle H
angle_{\psi} = \langle \psi | H | \psi
angle \ &= \langle \psi | \left(\Sigma_{i=1}^N \lambda_i | \psi_i
angle \langle \psi_i |
ight) | \psi
angle &= \Sigma_{i=1}^N \lambda_i \langle \psi | \psi_i
angle \langle \psi_i | \psi
angle \ &= \Sigma_{i=1}^N \lambda_i | \langle \psi_i | \psi
angle |^2 \end{aligned}$$

=> the expectation value of an observable on any state can be expressed as a linear combination using the eigenvalues associated with *H* as the weights. The weights are non-negatives.

$$\lambda_{min} \leq raket{H}_{\psi} = raket{\psi|H|\psi} = \Sigma_{i=1}^N \lambda_i |raket{\psi_i|\psi}|^2 \qquad ... ext{ the variational method}$$

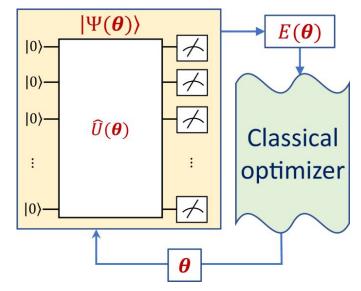
The VQE

- Need ansatz to implement the variational form.
- VQE employs parameterized circuit with a fix form: the *variational form*.
 - Its action is represented by linear transform $U(\Theta)$
 - $U(\Theta)$ is applied to starting state $|\psi\rangle$, such as the vacuum state $|0\rangle$ or the Hartree Fock state and generates an output state $U(\Theta)|\psi\rangle \equiv |\psi(\Theta)\rangle$
 - Iterative optimization over $|\psi(\Theta)\rangle$ aims to yield an expectation value

$$\langle \Psi(\Theta) | H | \Psi(\Theta) \rangle \cong E_{gs} \equiv \lambda_{min}$$

VQE: the algorithm

- Encode problem into a qubit Hamiltonian (sum of Pauli operators and their (tensor) products)
- 2. Choose/update an **ansatz** for state preparation on the quantum computer and build the quantum circuit
- 3. Measure the basis of the qubit Hamiltonian to get expectation values for the states
- 4. Send the result to classical optimizer to update gate/wave parameters
- 5. Repeat 2-4 until convergence



Eigen-value calculation: Conventional vs VQE

- Basically, VQE is a method to calculate eigenvalue of a matrix H, which represents the Hamiltonian of a quantum system.
- Conventional/Numerical Methods
 - **Mature Techniques**: These methods are well-studied, optimized, and widely implemented in various software libraries.
 - **Precision**: They can achieve high precision, limited mainly by the numerical precision of the computer.
 - **Deterministic**: These methods typically provide deterministic results for eigenvalue computations.
- VQE
 - **Scalability**: VQE is potentially more scalable for certain problems where the Hamiltonian has an exponentially large state space, as it uses quantum resources to represent and manipulate quantum states.
 - **Quantum Advantage**: VQE can exploit quantum parallelism and entanglement, potentially providing advantages for problems that are hard for classical computers.
 - **Flexibility**: It is well-suited for Noisy Intermediate-Scale Quantum (NISQ) devices, as it can work with the noise and errors inherent in current quantum hardware through error mitigation techniques.

Example-1: simple 1 qubit

- The *n*-qubit variational form able to generate any $|\psi\rangle$, where $|\psi\rangle \in \mathbb{C}^N$, and N=2ⁿ.
- Consider *n*=1, U3 gate with parameters θ , ϕ , and λ represents

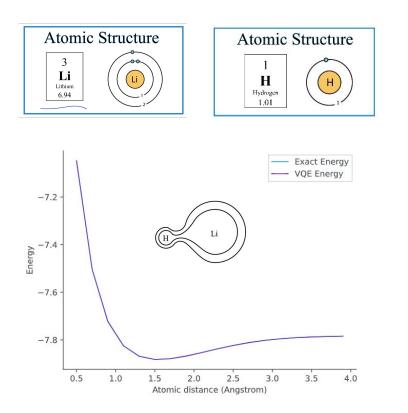
Example-2: 2 qubits

• Universal 2 qubit circuit

$$|\psi_{0}\rangle - U3(\theta_{0}, \phi_{0}, \lambda_{0}) + U3(\theta_{2}, \phi_{2}, \lambda_{2}) + U3(\theta_{4}, \phi_{4}, \lambda_{4}) + U3(\theta_{6}, \phi_{6}, \lambda_{6}) + |\psi'\rangle$$

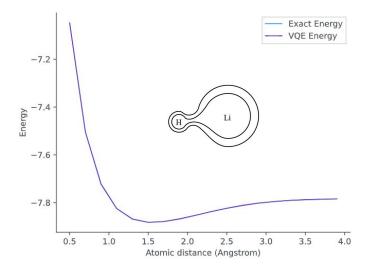
$$|\psi_{1}\rangle - U3(\theta_{1}, \phi_{1}, \lambda_{1}) + U3(\theta_{3}, \phi_{3}, \lambda_{3}) + U3(\theta_{5}, \phi_{5}, \lambda_{5}) + U3(\theta_{7}, \phi_{7}, \lambda_{7}) + |\psi'\rangle$$

Application Example: Ground State of Li-H



- Calculation Process: For each atomic distance R, the VQE algorithm calculates the ground state energy by finding the minimum eigenvalue of the Hamiltonian H(R).
- The Graph: The curve shows how the energy changes with varying bond length, with the lowest point indicating the optimal bond length and bond strength of the LiH molecule.
- Physical Meaning:
 - The minimum point on the curve represents the most stable configuration of the LiH molecule.
 - The energy at this point is the ground state energy of the molecule at equilibrium bond length, which is a crucial property in understanding the molecule's behavior and interactions.

Performance Comparison



- VQE
 - Equilibrium Bond Length: ~ 1.5 to 1.6. Å.
 - Ground State Energy: -7.88 Hartree.

Experimental

• Equilibrium Bond Length: 1.595 Å.

Hartree-Fock (HF) Method:

- Equilibrium Bond Length: Around 1.6 Å.
- Ground State Energy: Approximately -7.83 Hartree.

Configuration Interaction (CI) Method:

- Equilibrium Bond Length: Around 1.6 Å.
- Ground State Energy: More accurate than HF, closer to the exact solution.

Coupled Cluster with Single, Double, and Perturbative Triple Excitations (CCSD(T)):

- Equilibrium Bond Length: Around 1.6 Å.
- Ground State Energy: Approximately -7.88 Hartree, which is considered highly accurate and close to the experimental value.

Density Functional Theory (DFT):

- Equilibrium Bond Length: Around 1.6 Å, but can vary slightly depending on the functional used.
- Ground State Energy: Generally lower than HF but depends on the specific functional.

End of Section

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Appendix

A brief on *ansatz*

- A parameterized quantum circuit or function that represent a trial wave function for approximating the solution
 - A structured quantum circuit composed of quantum gates that depend on a set of adjustable parameters
 - These parameters are tuned during optimization
- Common type of ansatzes
 - UCC (Unitary Coupled Cluster)
 - Hardware-type ansatz
 - Problem specific ansatz
- Construction
 - Built using a sequence of quantum gates that applied to qubits
 - Gates parameters are variable that are optimized during the algorithm

Variational Method

- A method for estimating the ground state and its energy of a quantum state H.
- **Basic Principle**: The ground state of a quantum system (H) is less than or equal to the expectation value of the energy for any trial wave function ψ

 $\circ \quad \mathsf{E}_0 \leq \langle \psi | \mathsf{H} | \psi \rangle$

- Procedure:
 - **Choose Trial Wave-Function**: normalized parameter { $\alpha_1, \alpha_2, ..$ } dependent $\psi(\alpha_1, \alpha_2, ..)$
 - Calculate the Expectation Value of the Energy

$$E(\alpha_1, \alpha_2, \cdots) = \frac{\langle \psi(\alpha_1, \alpha_2, \cdots) | H | \langle \psi(\alpha_1, \alpha_2, \cdots) \rangle}{\langle \psi(\alpha_1, \alpha_2, \cdots) | \psi(\alpha_1, \alpha_2, \cdots) \rangle}$$

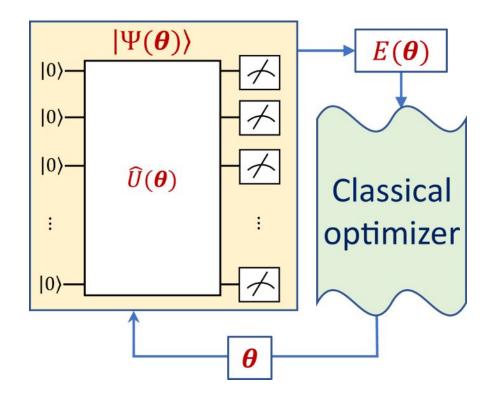
- **Minimize the Energy:** by adjusting parameters: $\alpha_1, \alpha_2, ...$
 - The minimum is the ground state E0.
- **Usage:** estimate ground state energy and wave function without requiring exact solution of Schrodinger Equation

REF Examples

- Simple eigenvalue problem
 - <u>https://medium.com/@beef_and_rice/get-started-vqe-with-bl</u> <u>ueqat-2ef6a73bbaee</u>
- Molecule problem
 - https://medium.com/mdr-inc/vqe-and-quantum-chemistry-on
 -blueqat-acd0e91b4d24

VQE: Basic Concept

- A hybrid quantum-classical method to minimize expectation value of the energy of a Hamiltonian H.
 - The Quantum Computer: prepares and measures quantum states
 - The Classical Computer: optimizes parameters to minimize energy



VQE: Procedure

1. Choose a Parameterized Quantum State:

select trial wave function $|\psi(\theta)\rangle$

2. Prepare quantum state:

use quantum computer to prepare $|\psi(\theta)\rangle$

3. Measure Energy:

 $\mathsf{E}(\theta) = \langle \psi(\theta) | \mathsf{H} | \psi(\theta) \rangle$

4. Classical Optimization:

use classical computer to adjust θ to minimize $E(\theta)$

5. Iterate:

repeat the preparation, measurement, and optimization steps until energy is minimized

Example: Finding Ground State of Lithium Hydride (LiH)

- 1. Construction of Molecular Hamiltonian:
 - a. Quantum Chemistry Methods
 - b. Second Quantization and Mapping
- 2. Parameterized Quantum State Preparation
 - a. Ansatz Selection: $|\psi(\theta)>$
 - b. Initialized the parameters: θ
- 3. Execute Quantum Circuit
- 4. Measurement of Expectation Values
 - a. Hamiltonian Decomposition
 - b. Measurements
- 5. Classical Optimization
 - a. Calculate Energy
 - b. Update/optimize Parameters
- 6. Repeat 2-5 (until convergence)



QAOA

(Quantum Approximate Optimization Algorithm)

Andriyan B. Suksmono, Ph.D. Professor School of Electrical Engineering and Informatics, ITB, Bandung

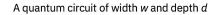
> Workshop on Classical and Quantum Machine Learning for Condensed Matter Physics (smr 3948)

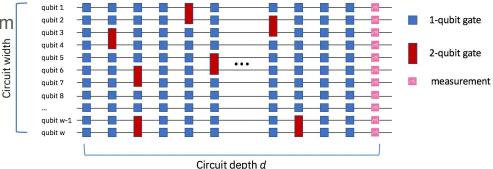
Background

- Quantum computers can solve problems faster than classical computers
 - Shor's factoring algorithm
 - Grover Search
 - Quantum Simulations
- Resource needed in Shor's Algorithm (with significant number of digits)
 - Without ECC : ~ 1,000 qubits
 - With ECC : ~ 1,000,000 qubits, ~1,000,000 gates
- Existing quantum device
 - NISQ (Noisy Intermediate Scale Quantum)
 - Cannot handle such problem(s)

What do current quantum computers good for?

- Algorithm that can run on small number of qubits, gates, and shallow circuit
 - Useful enough (to solve real-world problems)
 - Doesn't need (extensive) error correction
 - Can be implemented on small number of qubits (<1,000)
- Solution: QAOA
 - Low-depth: need not too much coherence
 - Robust to error
 - Hybrid classical-quantum algorithm





REFs:

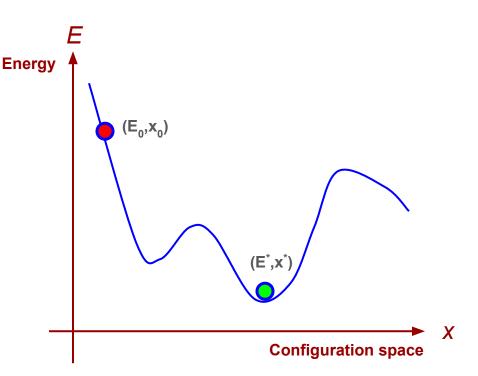
- Peter Shor's "QAOA Talk"
- https://uwaterloo.ca/institute-for-quantum-computing/news/quantum-advantage-shallow-circuits

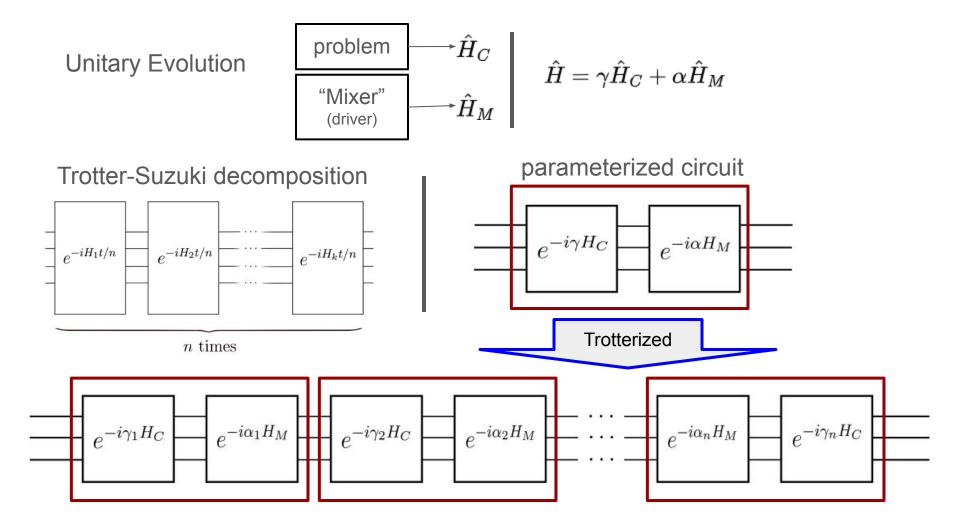
Optimization: general idea

- Objective: bring the *initial* state x_0 (with initial energy E_0) to the *final* optimum state x* (with optimum energy E*)
 - x₀ is the initial guess x^{*} is the solution Ο
 - \bigcirc

Constraint

- Limited computing resource Ο (space/#qubits, time)
- Best way to manage (local 0 minimum) traps: classical, quantum





QAOA: the Algorithm

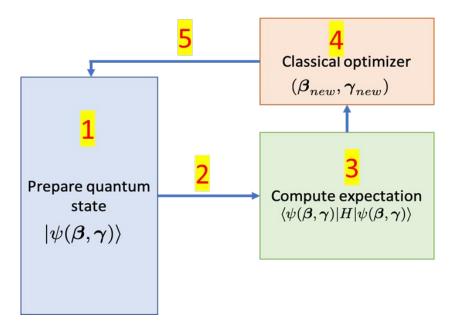
- 1. Initialize β and γ
- 2. Repeat until convergence criteria are satisfied:

1.Prepare the state $|\psi(\beta,\gamma)\rangle$ using QAOA circuit 2.Measure the state in standard basis

3.Compute $\langle \psi(\beta, \gamma) | H_P | \psi(\beta, \gamma) \rangle$

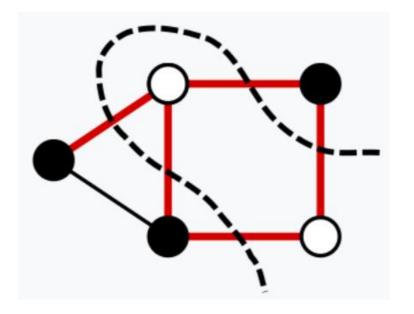
4.Find new set of parameters $(\beta_{new}, \gamma_{new})$ using a classical optimization algorithm 5.Set current parameters (β, γ) equal to the

new parameters $(\beta_{new}, \gamma_{new})$



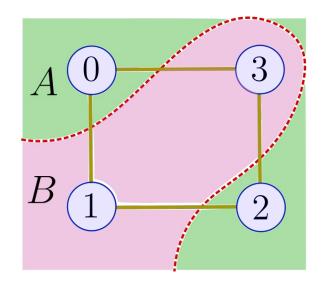
Example-1 Max-Cut problems

Solving MAX-CUT Problem Using QAOA



- A **maximum cut** is a cut whose size is at least the size of any other cut.
- That is, it is a partition of the graph's vertices into two complementary sets S and T, such that the number of edges between S and T is as large as possible.

Example



z="0101"

- The brute-force method:
 - exhaustively try all the binary assignments.
- Quantum computing
 - Translate into Ising model
 - Solve the problem
- We seek the partition z of vertex into two sets, A and B, that **maximize** C(z)

$$C(z)=\Sigma_{lpha=1}^m C_lpha(z)$$

• $z_i=0$ if vertex-i in A, $z_i=1$ if vertex-i in B

QAOA Circuit

 Denoting partitions using computational basis states |z>, we represent the objective function as operator

$$C_lpha = rac{1}{2} \Big(1 - \sigma_z^j \sigma_z^k \Big)$$

• QAOA is started in uniform superposition over n bitstring basis states

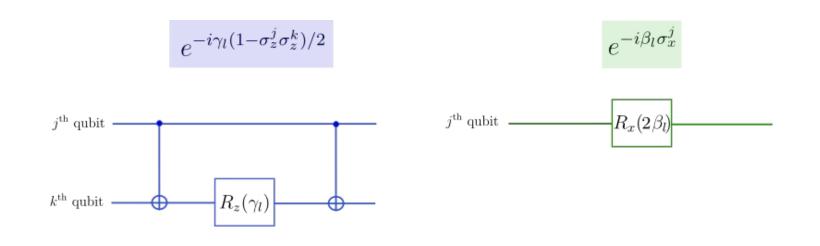
$$\ket{+_n} = rac{1}{\sqrt{2}^n} \sum_{z \in \{0,1\}^n} \ket{z}$$

• We perform a sequence of operation,

$$|\gamma,eta
angle = U_{B_p} U_{C_p} U_{B_{p-1}} U_{C_{p-1}} \cdots U_{B_1} U_{C_1} |+_n
angle$$

$$egin{aligned} U_{B_i} &= e^{-ieta_iB} = \Pi_{j=1}^n e^{-ieta_i\sigma_x^j} \ U_{C_i} &= e^{-ieta_iC} = \Pi_{j=1}^n e^{-i\gamma_i(1-\sigma_z^j\sigma_z^k)/2} \end{aligned}$$

Hamiltonian and Quantum Circuits



Problem Hamiltonian

Mixer/Driver Hamiltonian

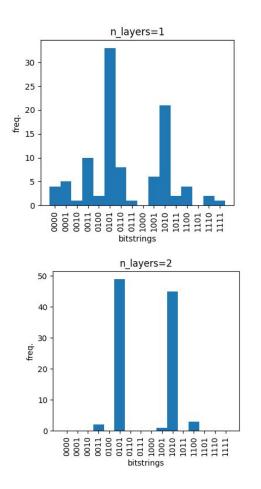
Solution

p=1

Objective	after	step	5:	4.0000000					
Objective	after	step	10:	2.0000000					
Objective	after	step	15:	2.0000000					
Objective	after	step	20:	3.0000000					
Objective	after	step	25:	2.0000000					
Objective	after	step	30:	3.0000000					
Optimized (gamma, beta) vectors:									
[[-0.79877491]									
[0.42271535]]									
Most frequ	uently	sampled	bit :	string is: 0101					

p=2

	1 C C C C C C C C C C C C C C C C C C C									
	Objective	after	step	5:	4.0000	0000				
	Objective	after	step	10:	4.0000	0000				
	Objective	after	step	15:	4.0000	0000				
	Objective	after	step	20:	4.0000	0000				
	Objective	after	step	25:	4.0000	0000				
	Objective	after	step	30:	4.0000	0000				
	Optimized	ed (gamma, beta) vectors:								
	[[-1.01801414 -0.96385261]									
[0.60409681 0.46537939]]										
	Most frequ	uently	sampled	bit	string	is:	0101			



C=4

Example-2 Finding Hadamard matrices

Background

• Hadamard matrix (H-matrix)

Definition: an orthogonal binary {-1,1} matrix Applications: orthogonal codes used in CDMA, ECC (Error Correction Code) with maximal error correction capability, employed in Mariner-9, experiment design [Hedayat, 1973] Scientific/Math: H-matrix conjecture is a ~100 years old unsolved problem

• Why finding a H-matrix is hard?

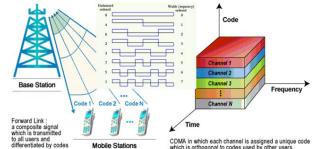
For an M-order matrix, there are [2[^](M²)] ~ exp (M²) binary matrices H-matrix **conjecture** predicts, there is a H-matrix for every M=4k, k

positive integer. How to find it?

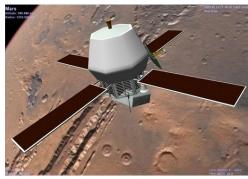
Brute force, worst-case condition: one should check all

binary matrices, an $O[exp(M^2)]$ problem --> a hard problem.

Proposed Solution: USE A QUANTUM COMPUTER !

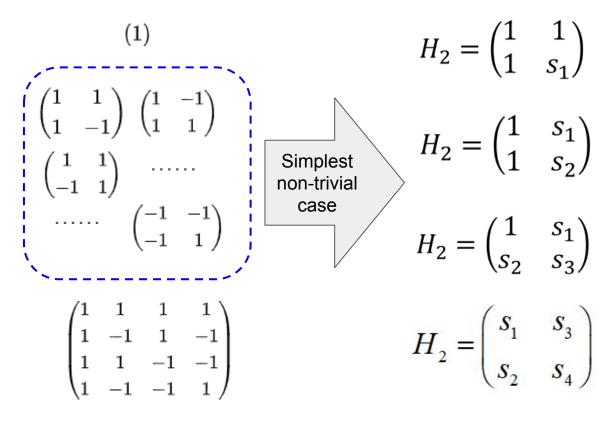


CDMA Communication System employs Walsh-Hadamard Orthogonal Code



Mariner-9 employed Hadamard's ECC to protect Mars's images sent to Earth

Examples of the Hadamard matrices



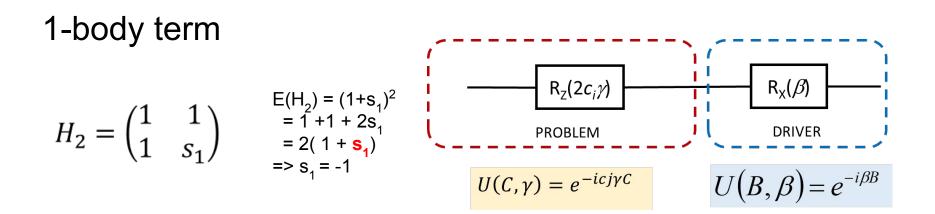
Define Energy Function

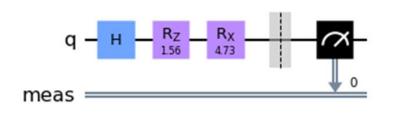
- Deviation from the orthogonality condition
- Non-negative value
- E: squared sum of the off-diagonal values of D, where

 $\mathsf{D}=\mathsf{H}^\mathsf{T}\mathsf{H}$

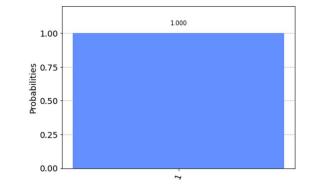
• Since $H=H(s_i)$, then $E=E(s_i)$

Convert E(s_i) to Hamiltonian

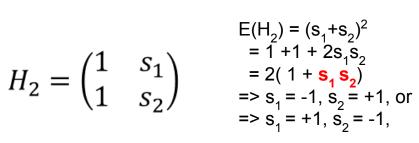


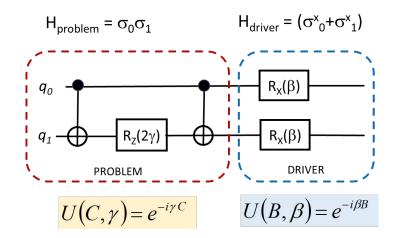


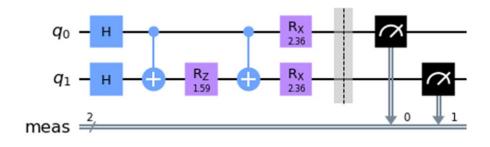
Variables conversion: $0 \Leftrightarrow 1$; $1 \Leftrightarrow -1$

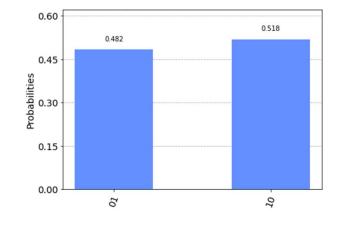


2-body term



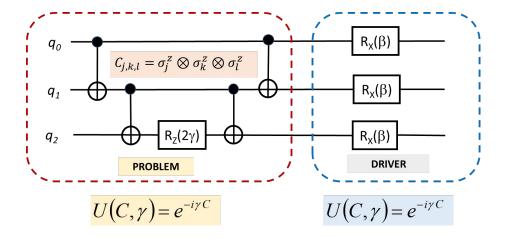


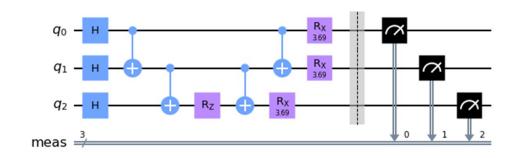


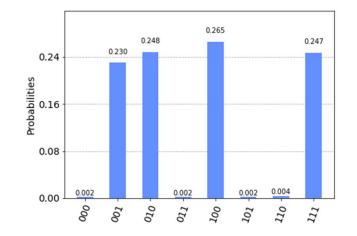


3-body term

$$H_{2} = \begin{pmatrix} 1 & s_{1} \\ s_{2} & s_{3} \end{pmatrix} \xrightarrow{E(H_{2}) = (s_{1} + s_{2}s_{3})^{2}}_{= 1 + 1 + 2s_{1}s_{2}s_{3}}_{= 2(1 + s_{1}s_{2}s_{3})}_{= 2(1 + s_{1}s_{2}s_{3})}_{ps_{1} = +1, s_{2} = +1, s_{3} = -1 \text{ or }}_{ps_{1} = +1, s_{2} = -1, s_{3} = +1 \text{ or }}_{ps_{1} = -1, s_{2} = +1, s_{3} = +1 \text{ or }}_{ps_{1} = -1, s_{2} = +1, s_{3} = +1 \text{ or }}$$

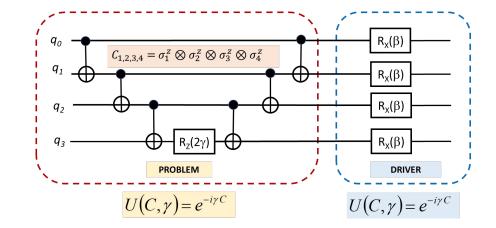


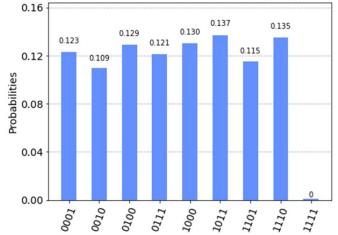


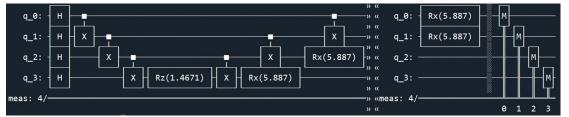


4-body term

$$H_{2} = \begin{pmatrix} s_{1} & s_{3} \\ s_{2} & s_{4} \end{pmatrix} = \begin{pmatrix} E(H_{2}) = (s_{1}s_{3}+s_{2}s_{4})^{2} \\ = s_{1}^{2}s_{3}^{2}+s_{2}^{2}s_{4}^{2}+ \\ 2s_{1}s_{2}s_{3}s_{4} \\ = 1+1+2s_{1}s_{2}s_{3}s_{4} \\ = 2(1+s_{1}s_{2}s_{3}s_{4}) \\ =>s_{1}s_{2}s_{3}s_{4} = -1 \end{pmatrix}$$

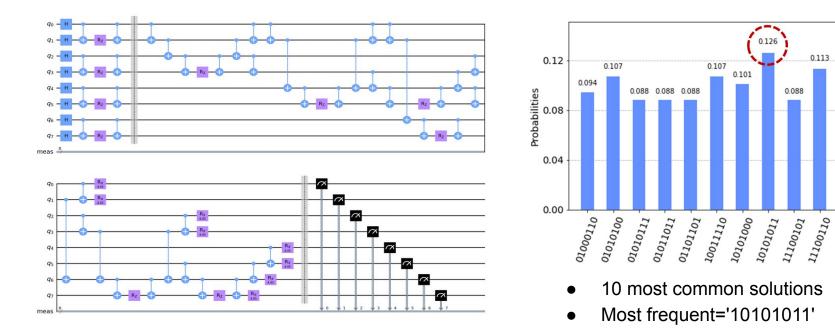




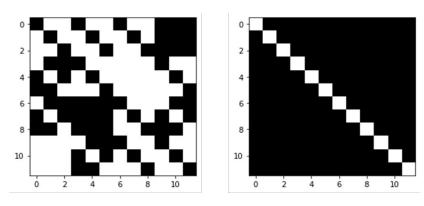


Finding Order-12/36: number of qubits=8

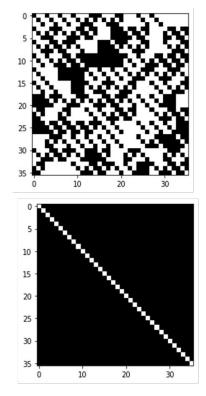
$$\begin{split} \hat{H}\left(\hat{\sigma}\right) &= 2\hat{\sigma}_{0}^{z}\hat{\sigma}_{1}^{z} + 2\hat{\sigma}_{2}^{z}\hat{\sigma}_{1}^{z}3 + 2\hat{\sigma}_{4}^{z}\hat{\sigma}_{5}^{z} + 2\hat{\sigma}_{6}^{z}\hat{\sigma}_{7}^{z} + \hat{\sigma}_{0}^{z}\hat{\sigma}_{1}^{z}\hat{\sigma}_{2}^{z}\hat{\sigma}_{3}^{z} + \hat{\sigma}_{0}^{z}\hat{\sigma}_{1}^{z}\hat{\sigma}_{4}^{z}\hat{\sigma}_{5}^{z} + \\ \hat{\sigma}_{0}^{z}\hat{\sigma}_{1}^{z}\hat{\sigma}_{6}^{z}\hat{\sigma}_{7}^{z} + \hat{\sigma}_{2}^{z}\hat{\sigma}_{3}^{z}\hat{\sigma}_{4}^{z}\hat{\sigma}_{5}^{z} + \hat{\sigma}_{2}^{z}\hat{\sigma}_{3}^{z}\hat{\sigma}_{6}^{z}\hat{\sigma}_{7}^{z} + \hat{\sigma}_{4}^{z}\hat{\sigma}_{5}^{z}\hat{\sigma}_{6}^{z}\hat{\sigma}_{7}^{z} + 4 \end{split}$$



Results: Williamson 12 and Baumert-Hall 36



Williamson 12



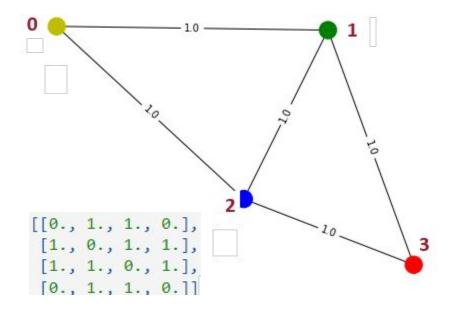
Baumert-Hall 36

End of Section

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Appendix-1

Example Maxcut-2:



- The brute-force method:
 - exhaustively try all the binary assignments.
- Quantum computing
 - Translate into Ising model
 - Solve the problem

Qiskit Output

- Objective value computed by the brute-force method is 3
- QAOA-Sol: [1 1 0 0]
- Objective value computed by QAOA is 3

https://github.com/SophiaZhyrovetska/qaoa-maxcut

https://github.com/Qiskit/qiskit-tutorials/blob/master/tutorials/algorithms/05_qaoa.ipynb

