

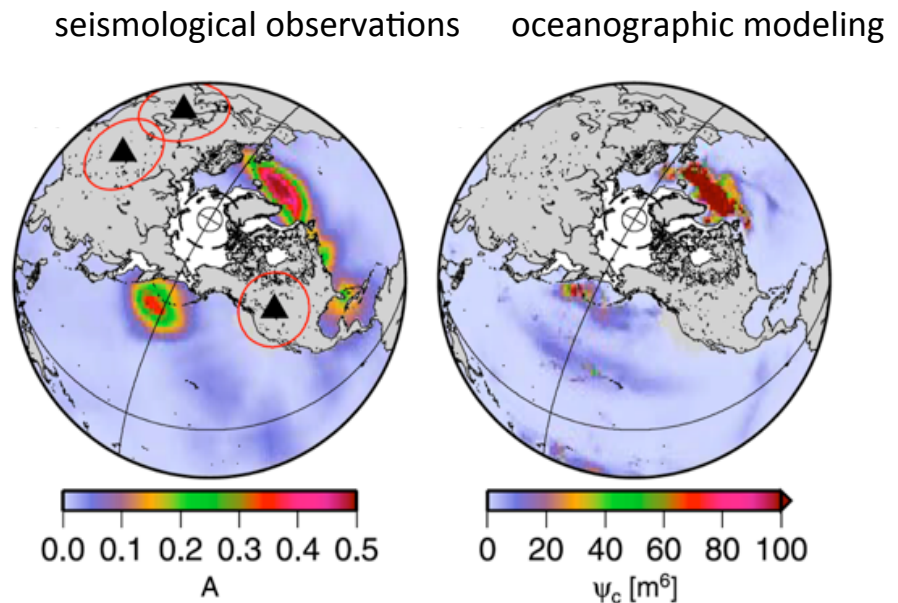
ICTP 2016 Michel Campillo

Passive imaging

Global 'noise' sources in the microseism band (extended ≈ 2 -50s)

Strong contribution from oceanic waves

Example of a global comparison
(secondary microseism-
Miche/Longuet-Higgins mechanism)

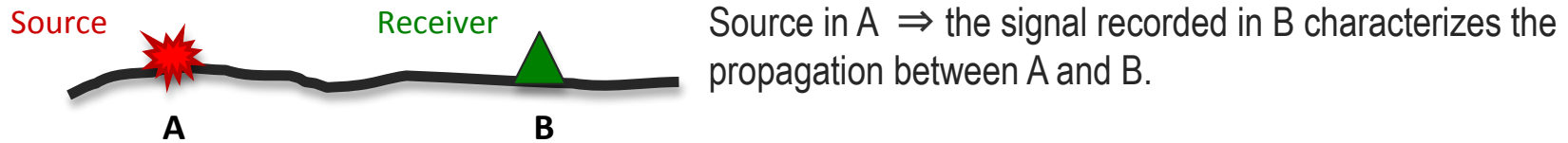


Hillers et al., 2012

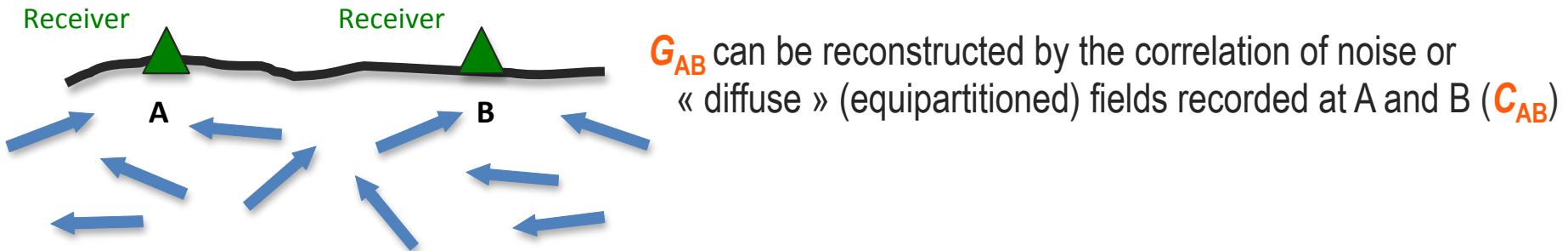
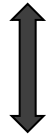
Longer periods: infragravity waves, e.g Fukao et al. 2010

+EARTHQUAKES

Long range correlations



$\Rightarrow$ **Green function** between A and B: G_{AB}



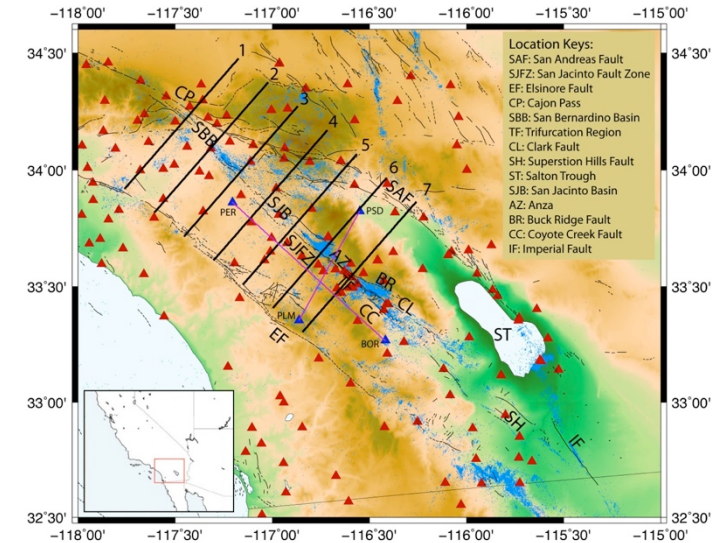
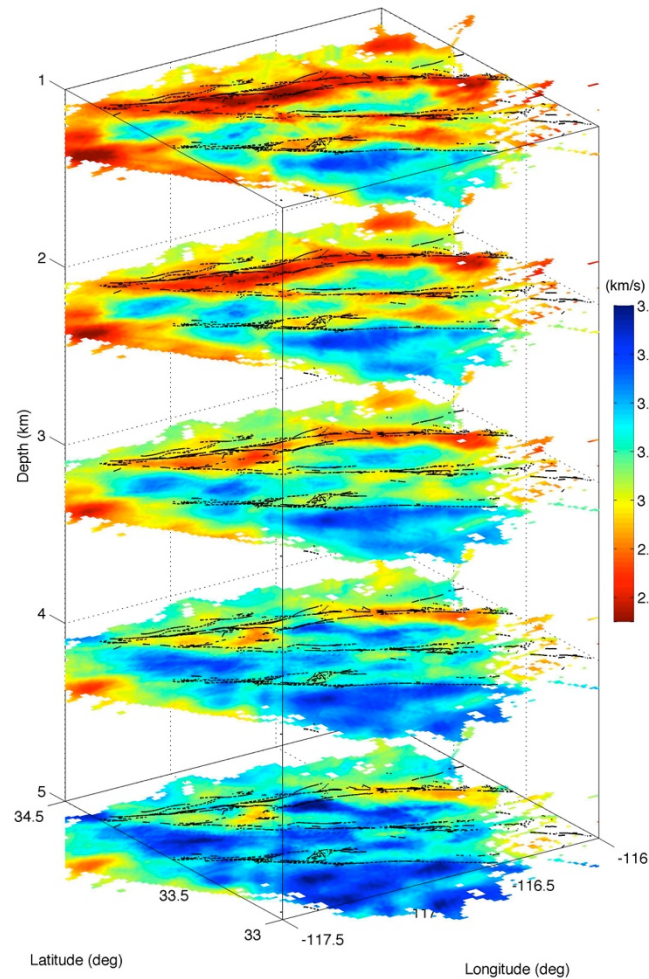
A way to provide new data with control on source location and origin time

Experimentally verified with seismological data:

Coda waves: Campillo and Paul, 2003;.....

Ambient noise: Shapiro and Campillo, 2004,.....

3D shear velocity : surface wave tomography



- Damaged fault zone
- Flower-like patterns
- Diffuse seismicity associated with low-velocity (damaged) area between SAF and SJFZ

Noise correlations represent huge sets of virtual data, leading to better resolution.

Representation theorem (evaluating the flux: $I = \oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{2x}) G_{1x}^* \right] \overrightarrow{dS}$)

Arbitrary medium: an integral representation written in the frequency domain

G_{12} : elastic response between point 1 and 2 = Green function

$$G_{12} - G_{12}^* = \frac{4i\omega\kappa}{c} \int_V G_{1x} G_{2x}^* dV + \oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] \overrightarrow{dS}$$

Volume term

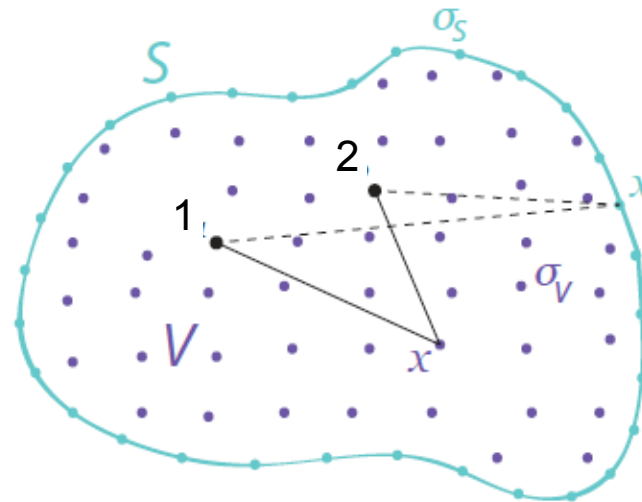
Surface term

FT of $G(-t)$

Absorption coefficient

Source average over
« correlation terms »

FT of $G(t)$



Ward identity (e.g. Weaver et al., 2004, Snieder 2007,...)

Surface term:
$$\oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] d\vec{S}$$

If the surface is taken in the far field of the medium heterogeneities

$$G_{1x} \sim \frac{1}{4\pi |\vec{x} - \vec{r}_1|} \exp(-ik|\vec{x} - \vec{r}_1|) \text{ and } \vec{\nabla} (G_{1x}) \sim i\vec{k} G_{1x}$$

and we obtain a widely used integral relation:

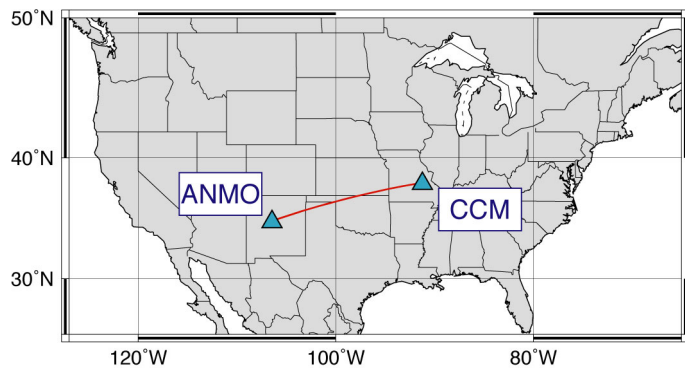
$$\oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] d\vec{S} \approx -2i \frac{\omega}{c} \oint_S G_{1x} G_{2x}^* dS$$

Source average over
« correlation terms »

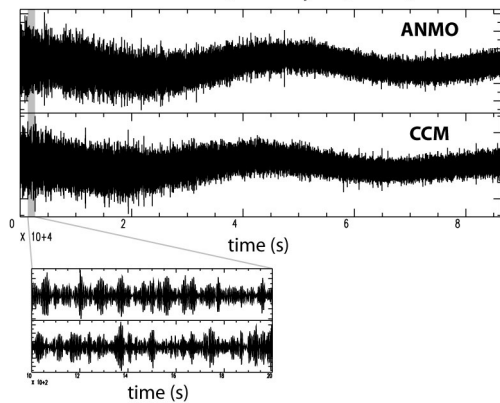
→ Derode et al., 2003: Analogy with Time reversal mirrors

→ Wapenaar 2004

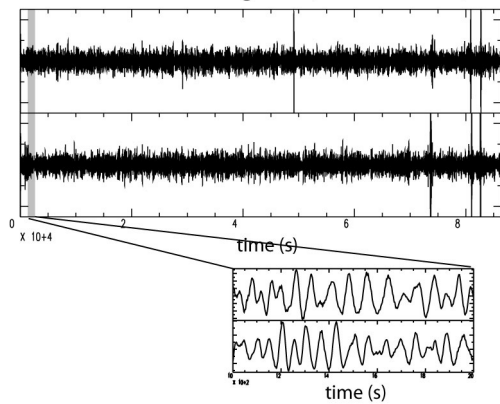
For *surface waves*: distant sources of noise at the surface of the sphere ($\approx 2D$ problem)



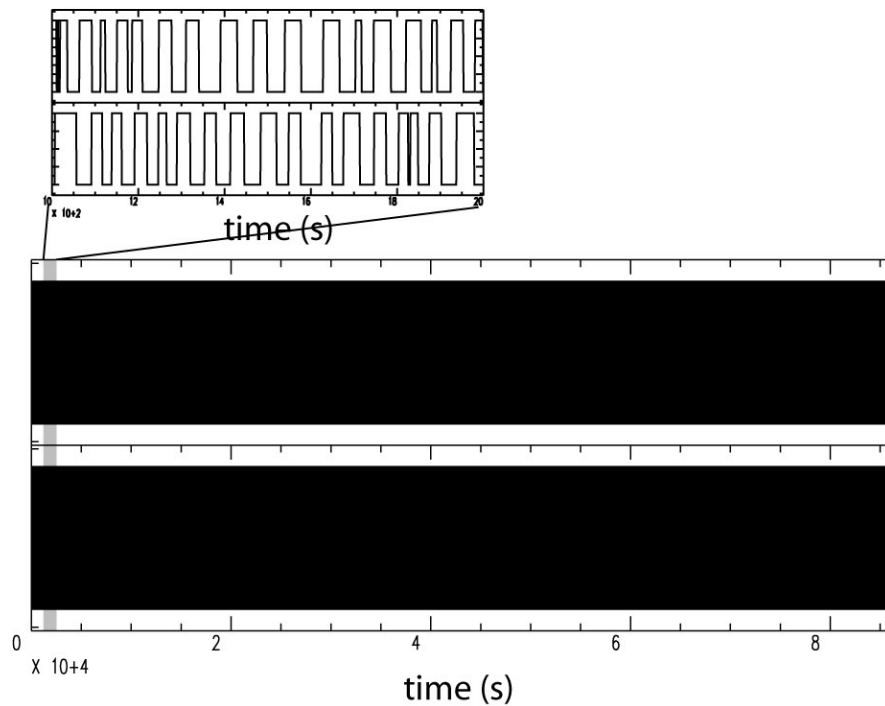
1. Raw data (January 18, 2002)



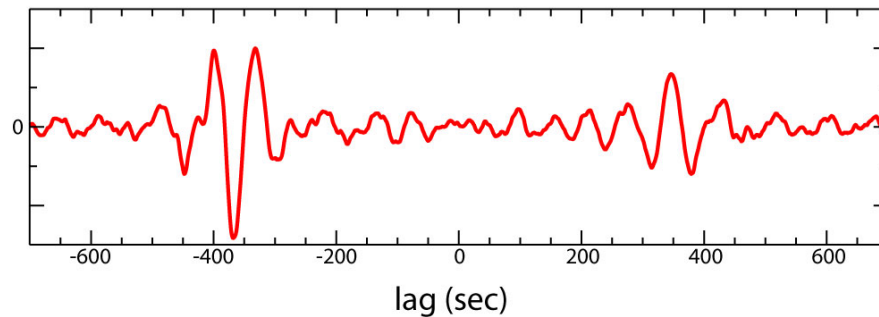
2. Filtered seismograms (0.01-0.025 Hz)



3. One-bit normalization



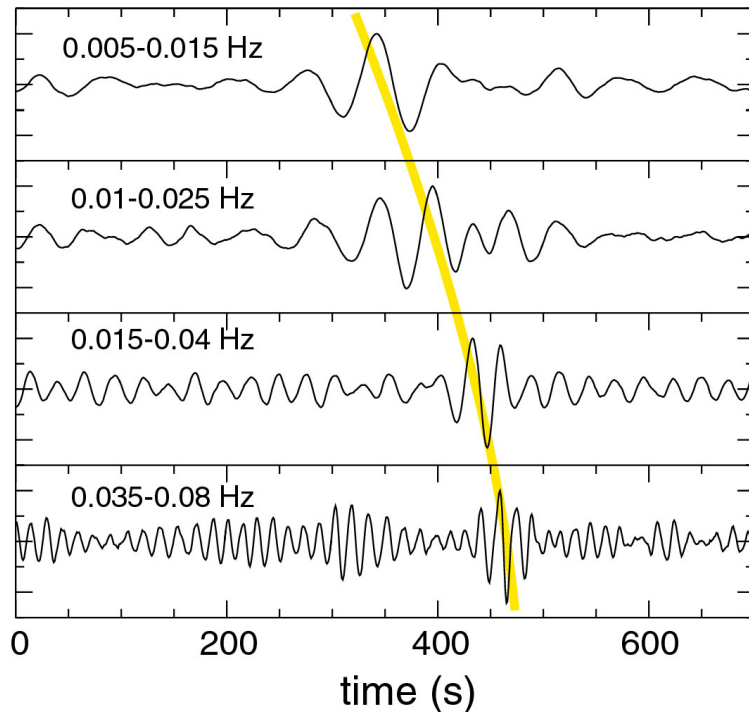
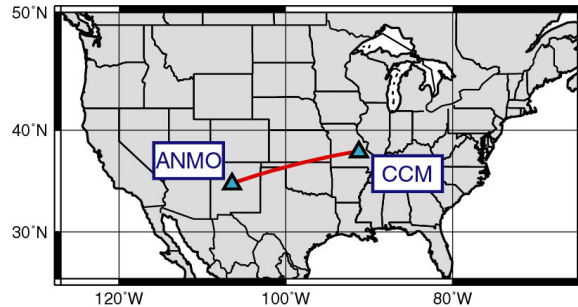
- 4. Compute cross-correlation**
- 5. Stack results for 30 days**



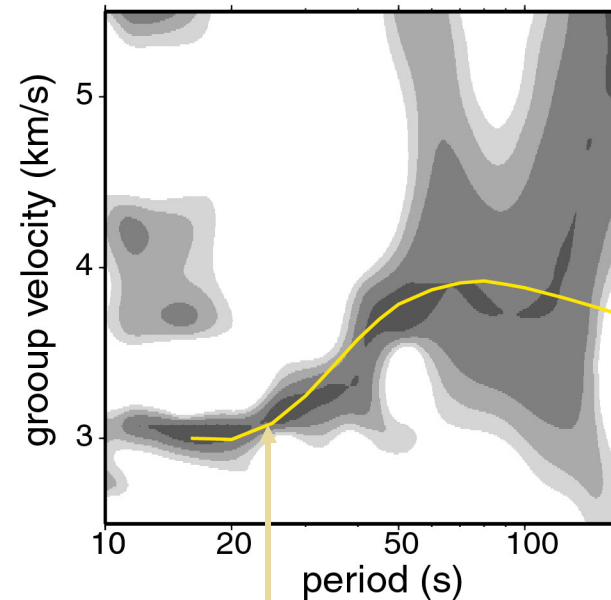
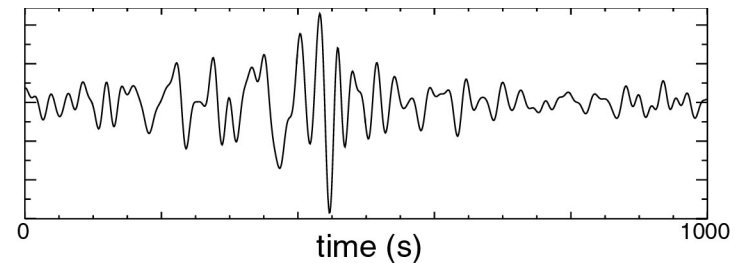
Cross-correlations of seismic noise: ANMO - CCM

(from Shapiro and Campillo, GRL, 2004)

30 days of vertical motion

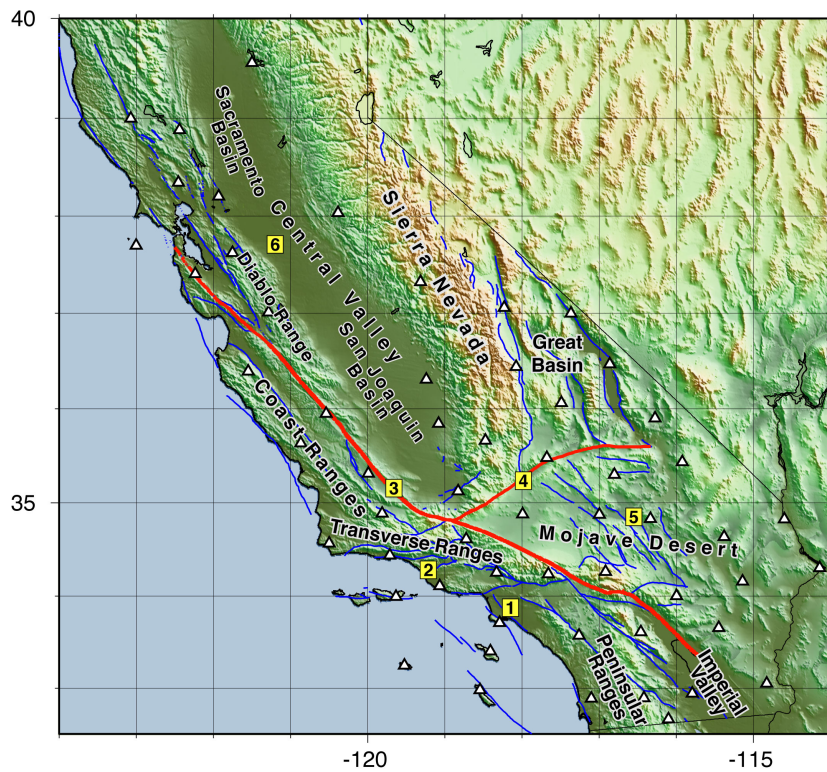


Dispersion analysis

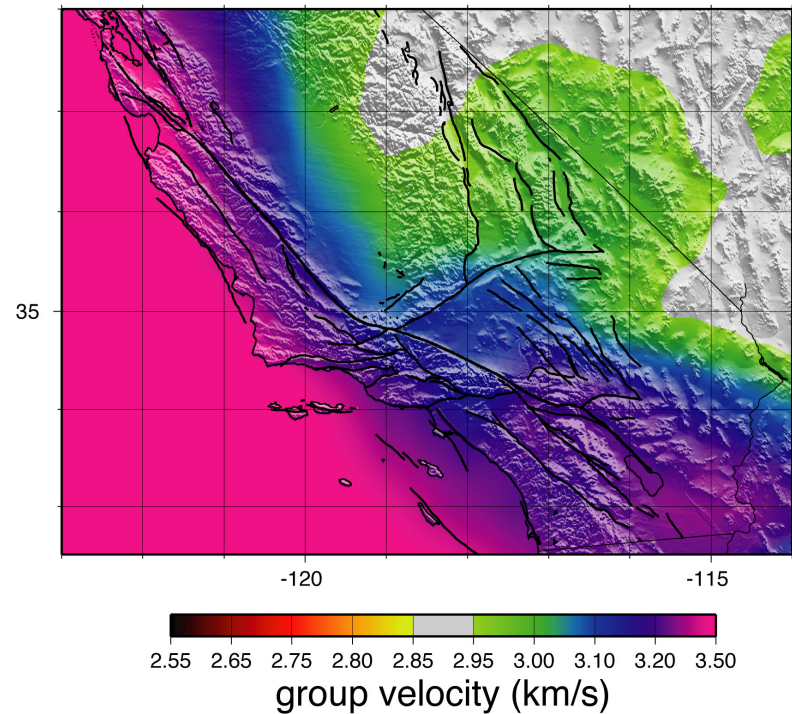


global model by
Ritzwoller et al. 2002

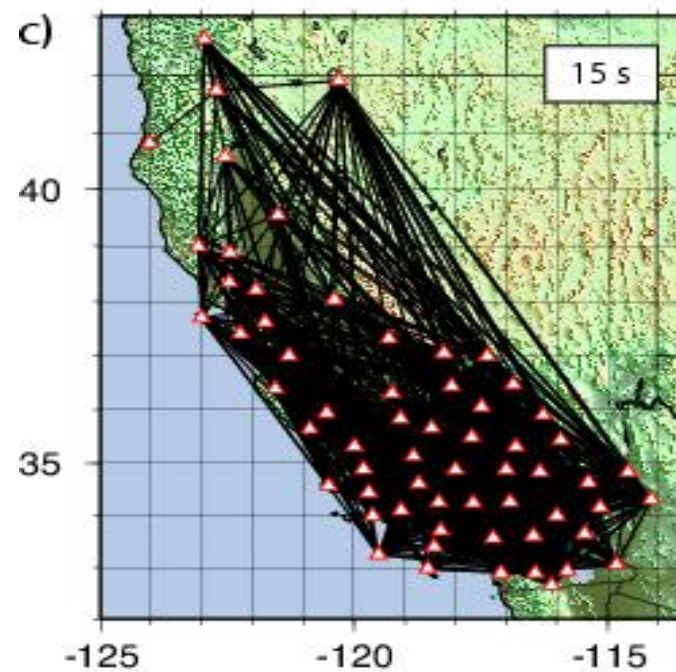
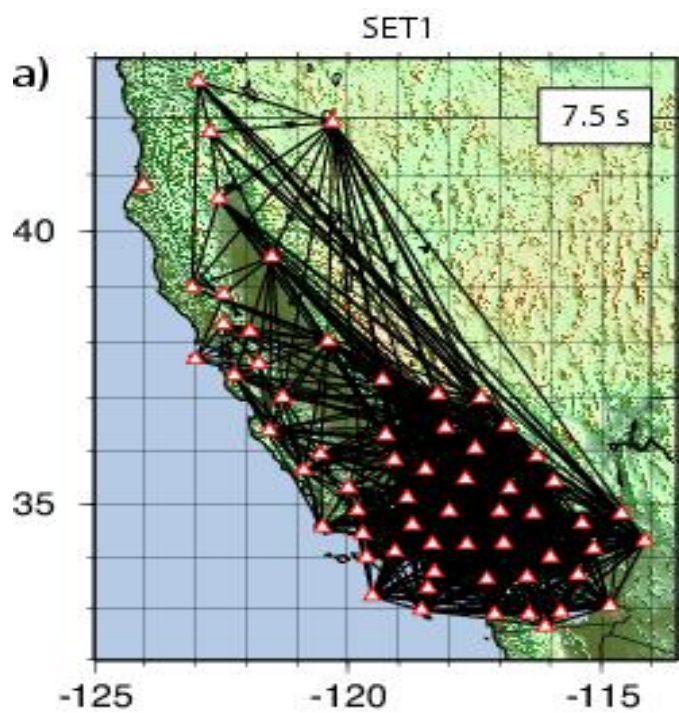
Imaging California with earthquake data



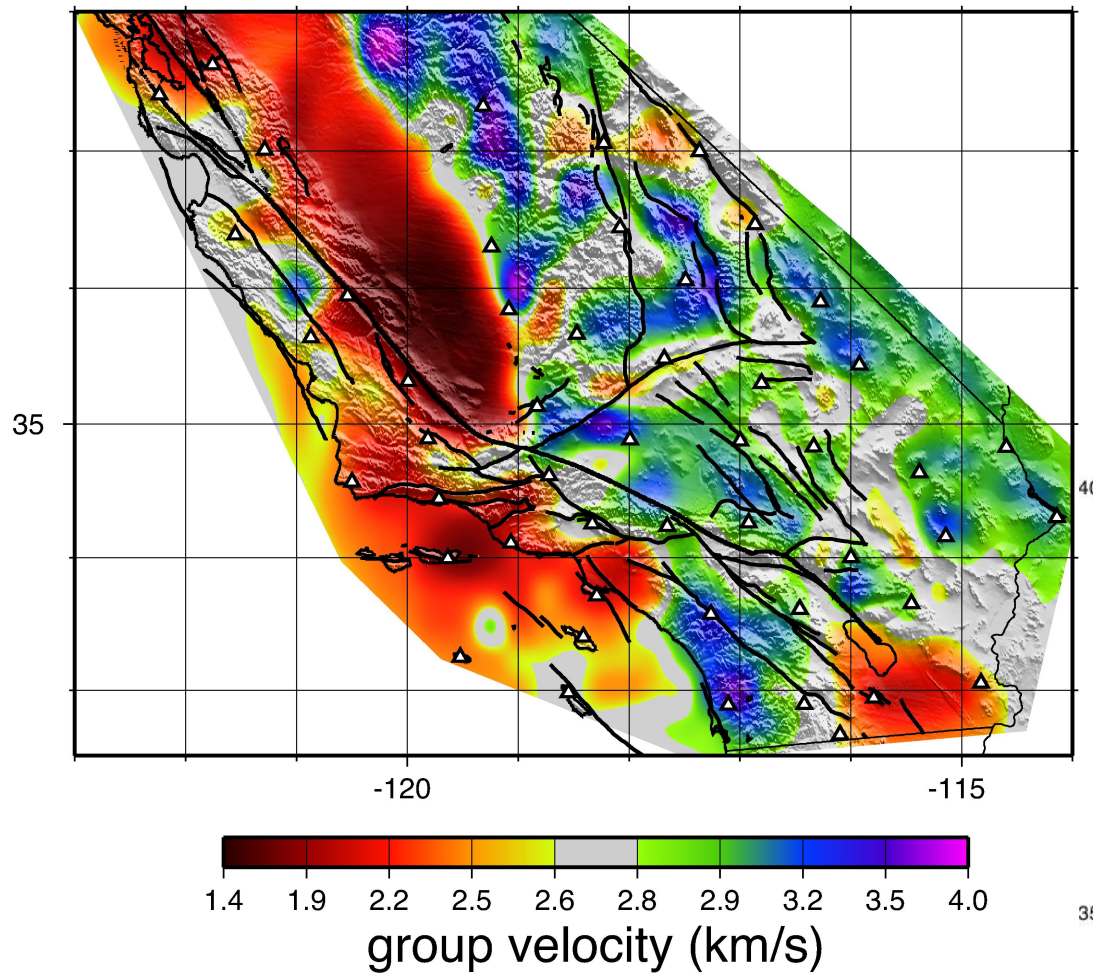
18 s global surface-wave measurements



Trajets déduits du bruit (~3000 paires)

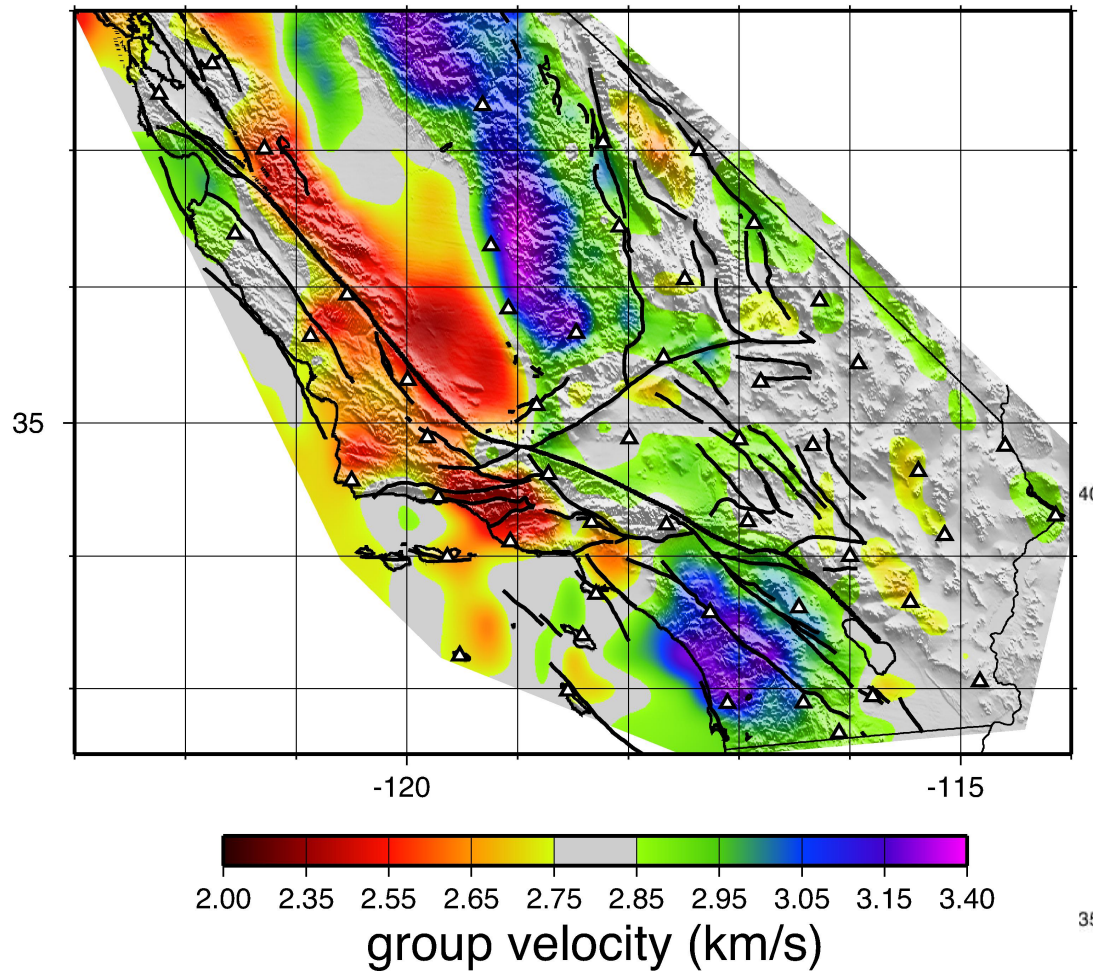


High resolution velocity map obtained from noise (Rayleigh 7.5 s)



Main geological features

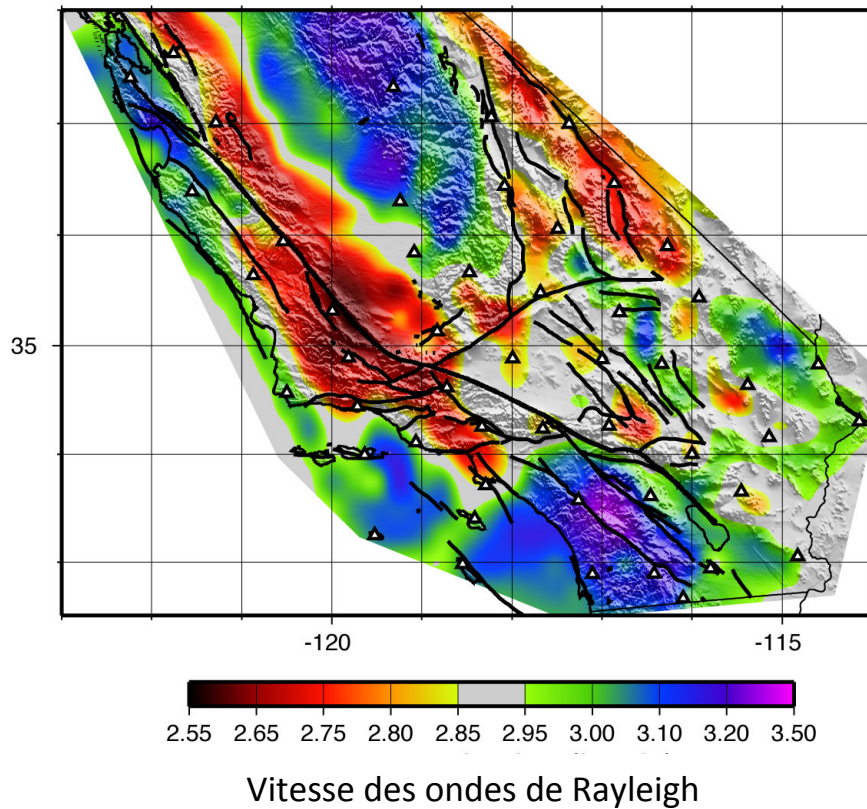
High resolution velocity map obtained from noise (Rayleigh 15 s ~ middle crust)



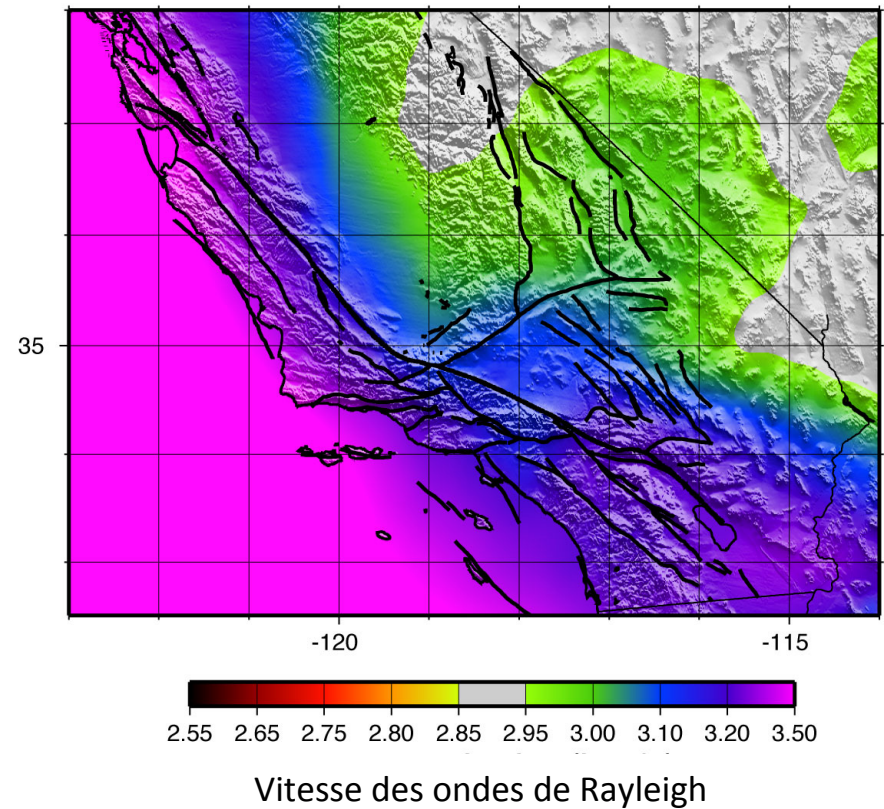
Main geological features

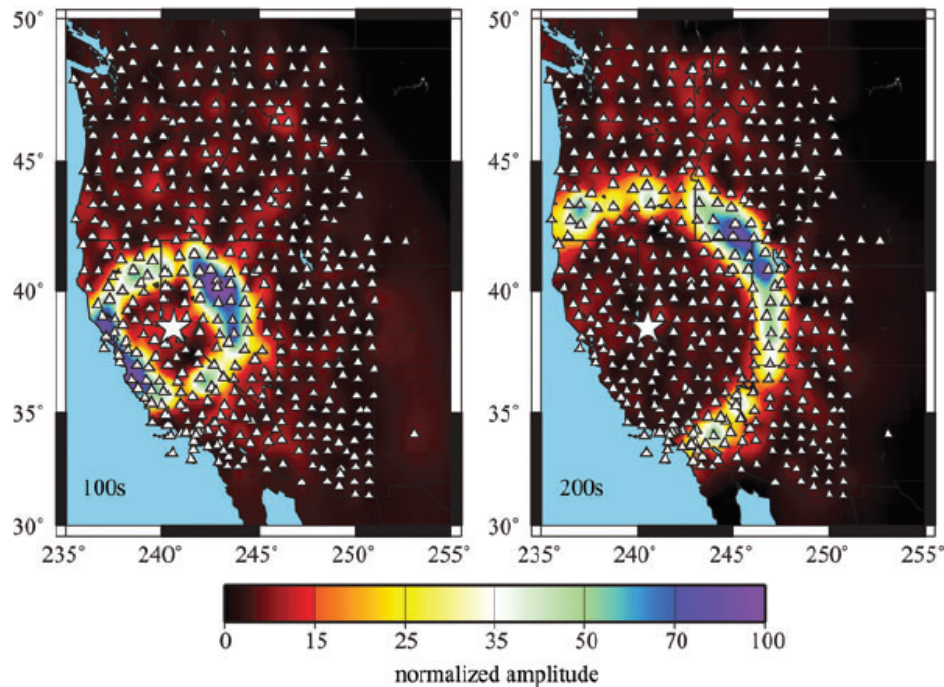
Comparison noise correlation vs earthquake data

18 s cross-correlation



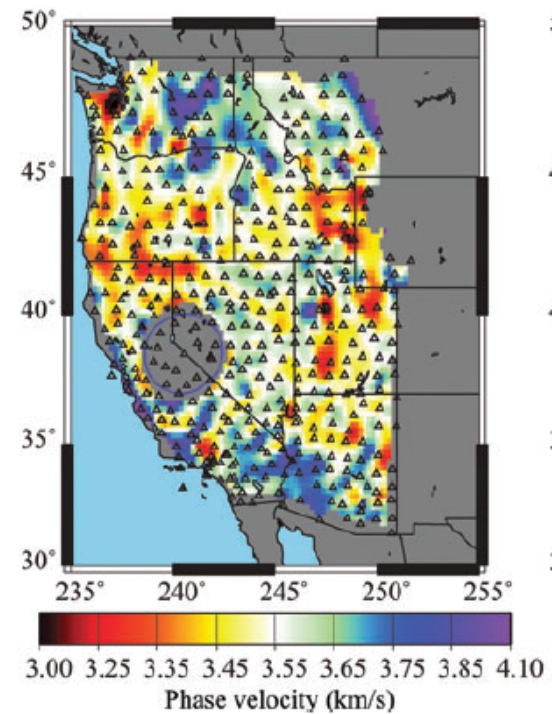
18 s global surface-wave tomography



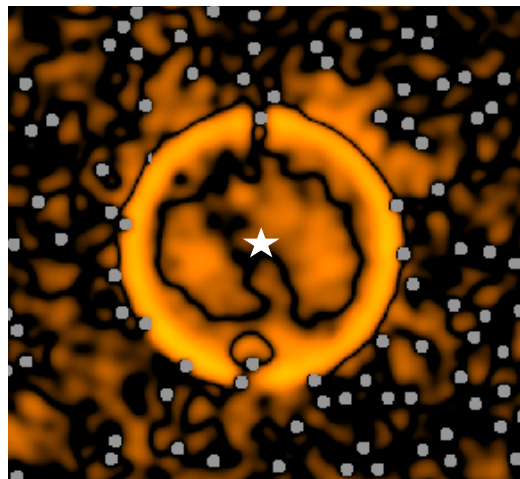
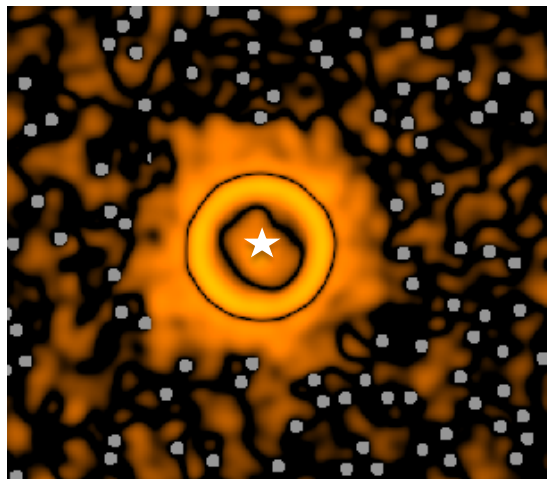


Snapshots of noise cross-correlations (surface waves)

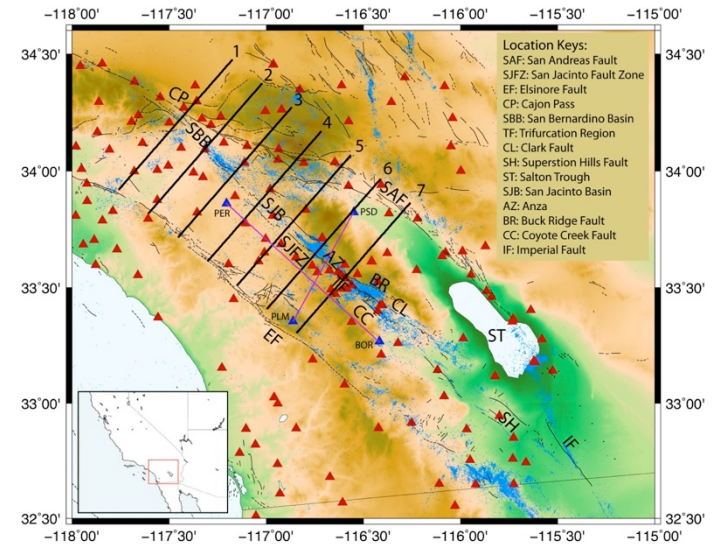
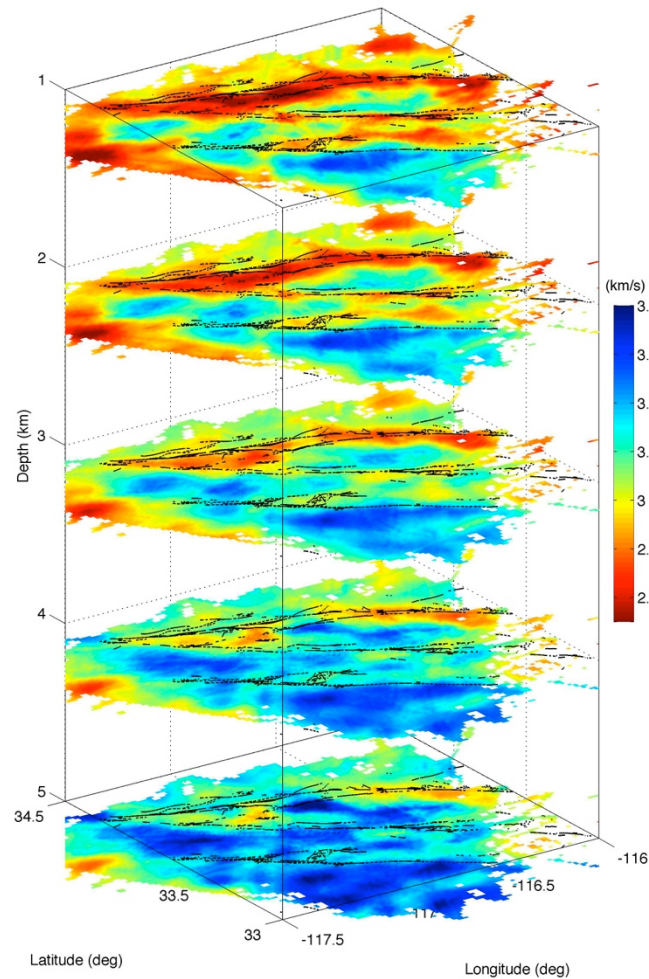
From Lin et al; 2009



Direct measure of local velocity
(eikonal eq.)



3D shear velocity



- Damaged fault zone
- Flower-like patterns
- Diffuse seismicity associated with low-velocity (damaged) area between SAF and SJFZ

Noise correlations represent huge sets of virtual data, leading to better resolution.

Several hundreds of applications of surface wave velocity tomography in the last 10 years!

An issue for surface wave tomography:

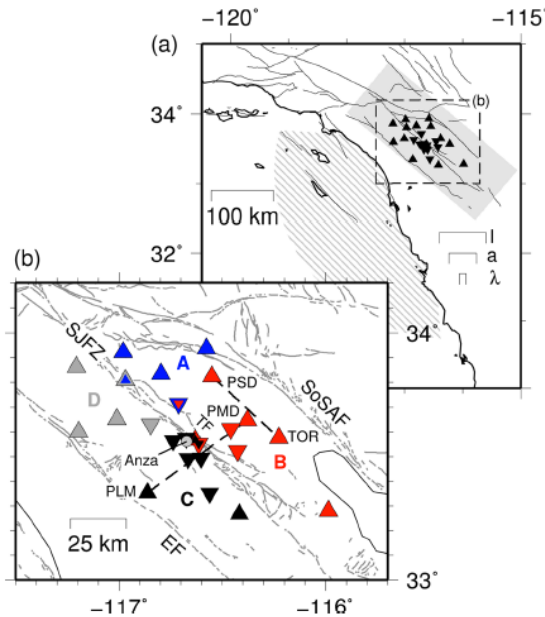
In practice, the noise sources are not evenly distributed and the field is not made fully isotropic by scattering.

We can study the effect of non isotropy of the intensity of the field incident on the receivers.

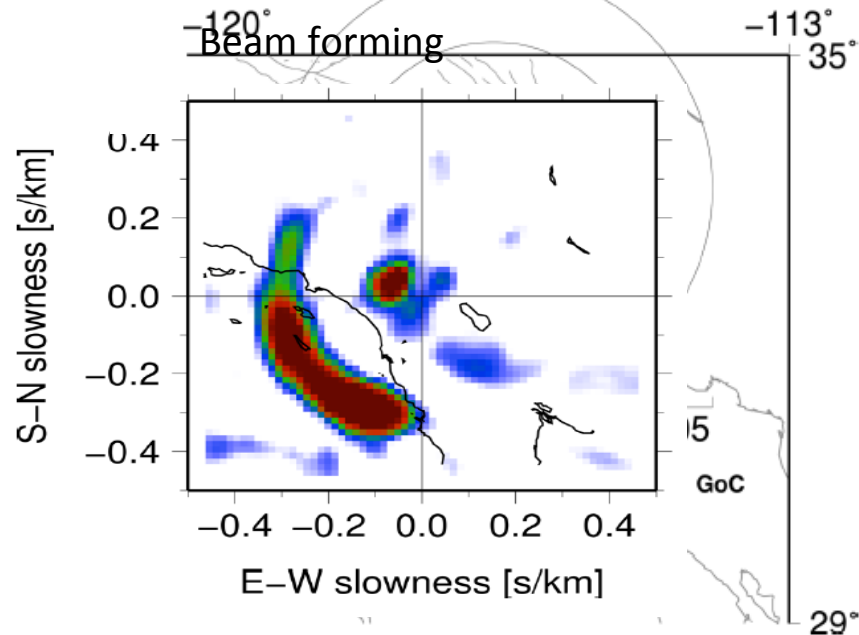
It results in a bias on the measurements of direct path travel times.

Anisotropic intensity of the noise: the example of the San Jacinto fault

From Hillers et al., 2013 G3

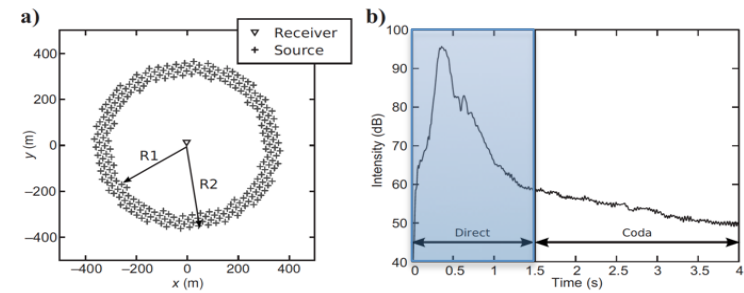


Anisotropic intensity of the noise
(measured for winter and summer and from
different components)

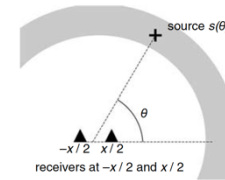


Correlation of **direct waves**:

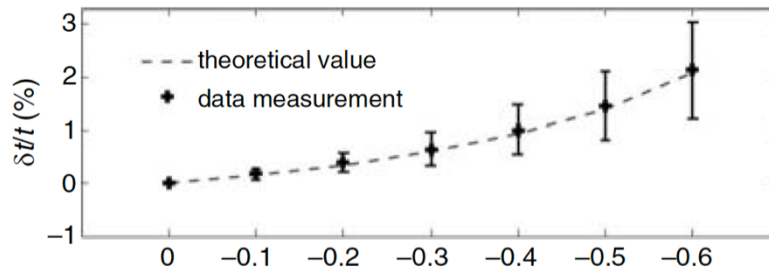
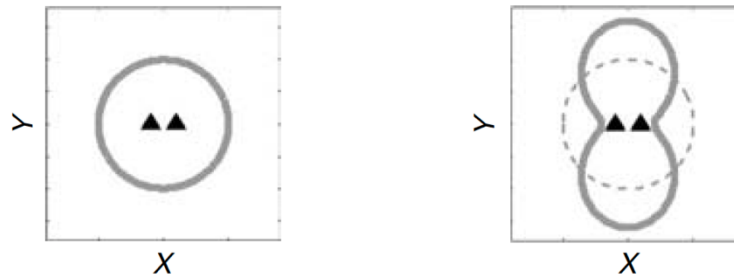
Bias in the travel time



Increasing anisotropy of the source intensity B



$$B(\theta) = 1 + B_2 \cos(2\theta)$$



$$\delta t = \frac{1}{2t\omega_0^2 B(0)} \left. \frac{d^2 B(\theta)}{d\theta^2} \right|_{\theta=0}$$

valid with t (travel time) $> T$ (period)

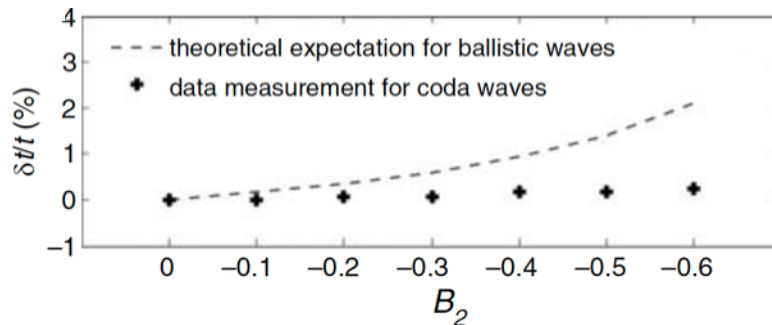
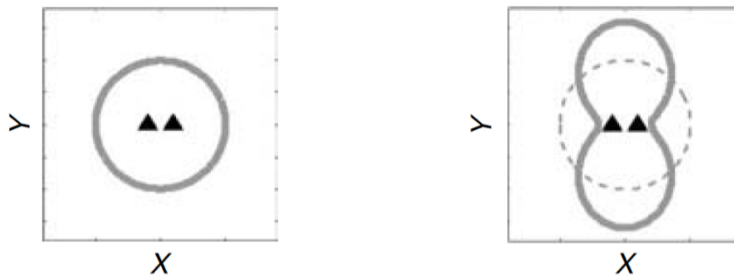
Azimuthal
distribution of
source intensity

Travel time
error wrt the
observed Green
function

In presence of scattering:
Correlation of coda waves

-isotropy provided by multiple scattering

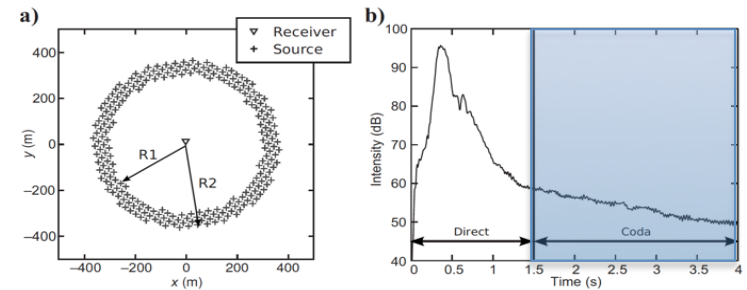
Increasing anisotropy of the source intensity B



Noise records contain direct **and** scattered waves:

➔ the biases of direct wave travel times are generally small enough for imaging purpose

➔ Importance of processing strategies



$$B(\theta) = 1 + B_2 \cos(2\theta)$$

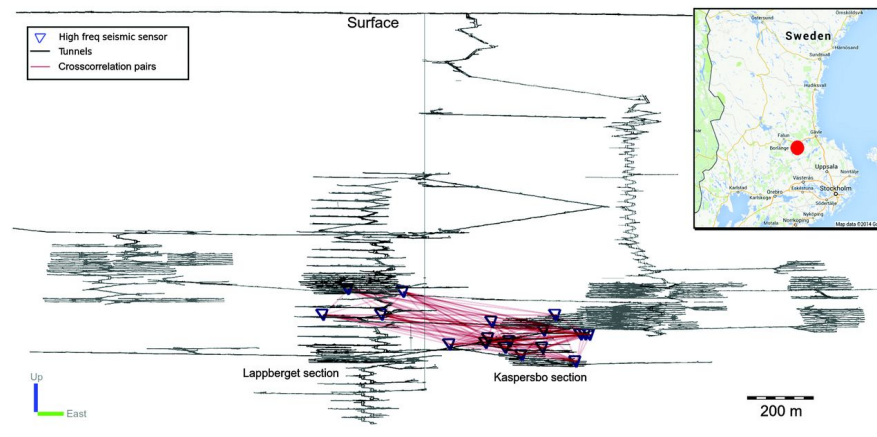
Scattering tends to
isotropization of intensity

No bias in the correlation of
coda waves!

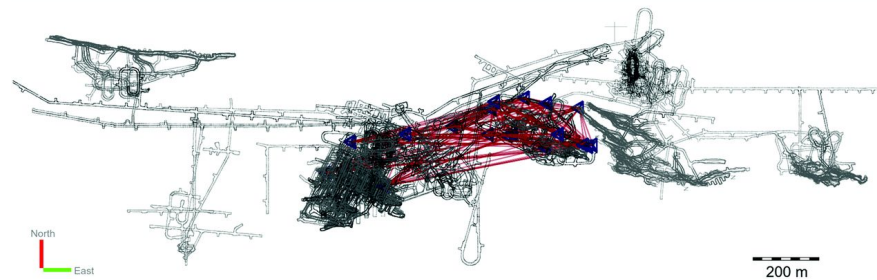
Smaller scale, industrial environment

Active mine: various sources of noise
tunnels (scattering)

Section view

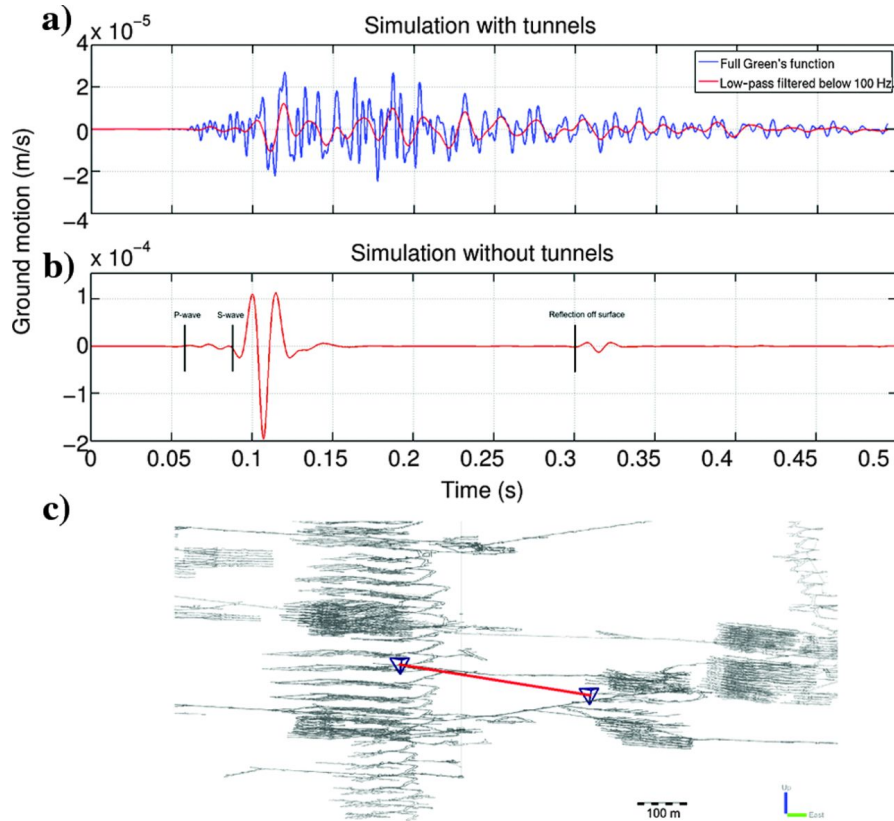


Plan view

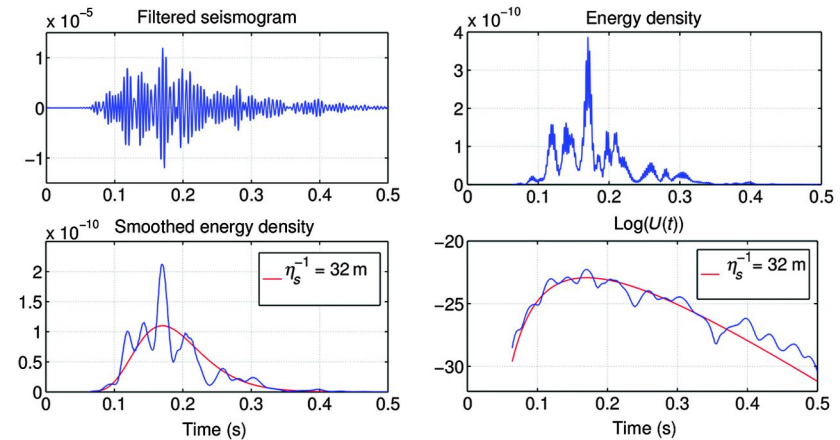


Results from Olivier, Brenguier, Campillo, Lynch and Roux, 2015
GEOPHYSICS, VOL. 80, NO. 3 (MAY-JUNE 2015); P. KS11–KS25

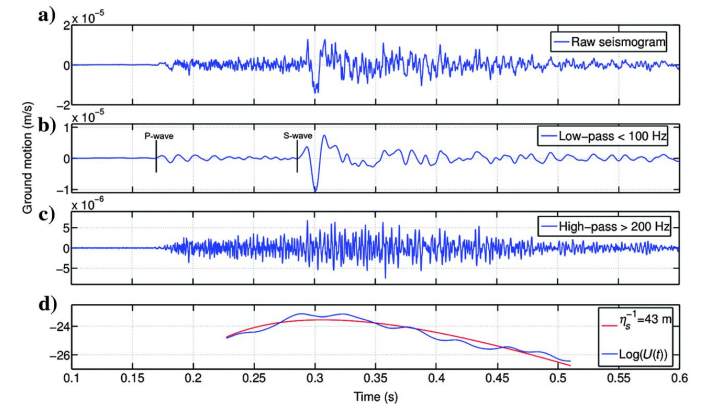
Numerical simulation in presence of the tunnels



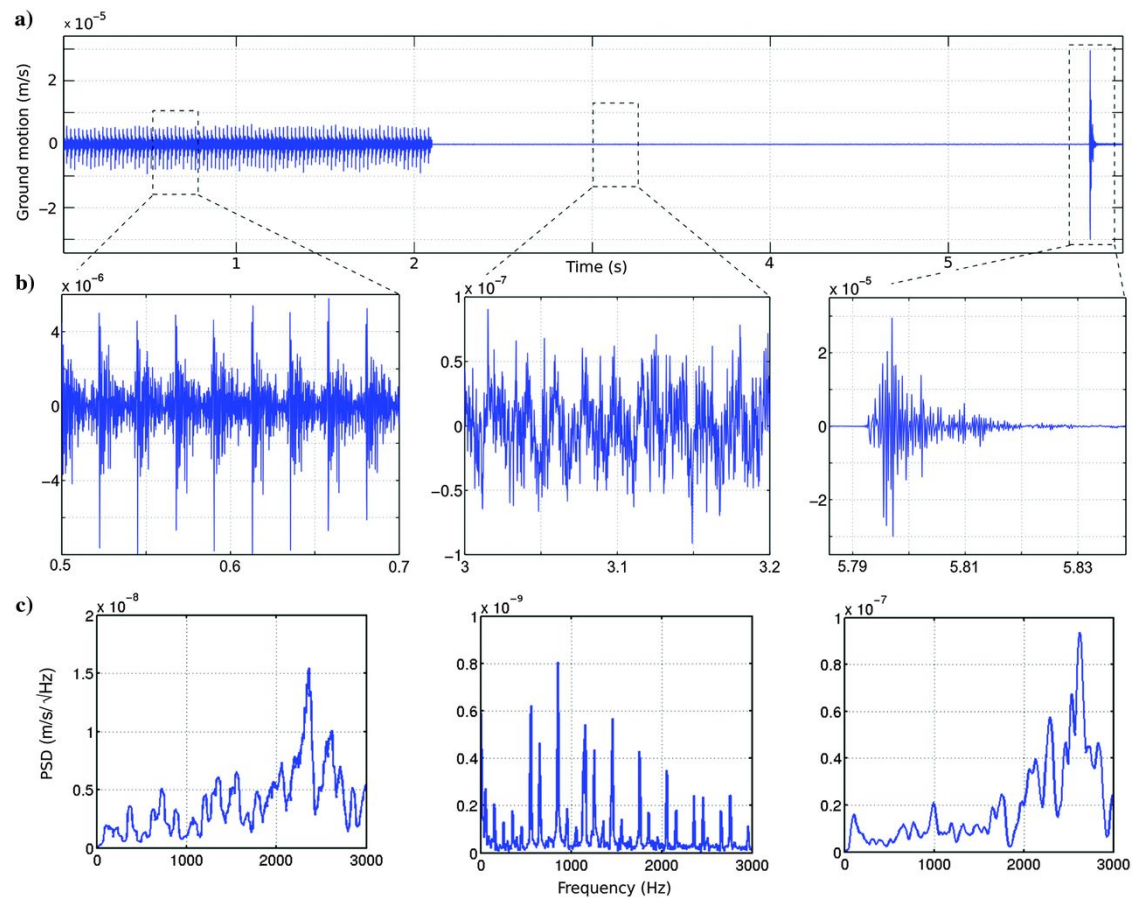
Synthetics vs Diffusion approximation



Actual event vs Diffusion approximation



Nature of the noise: example of a 5s record

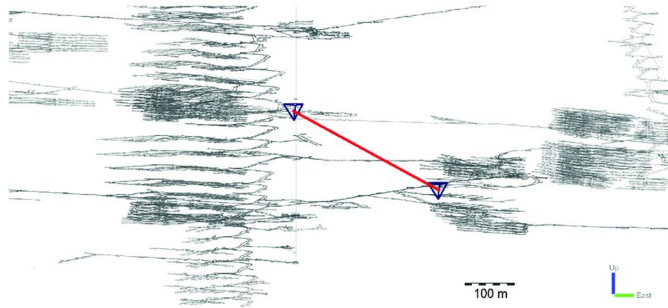
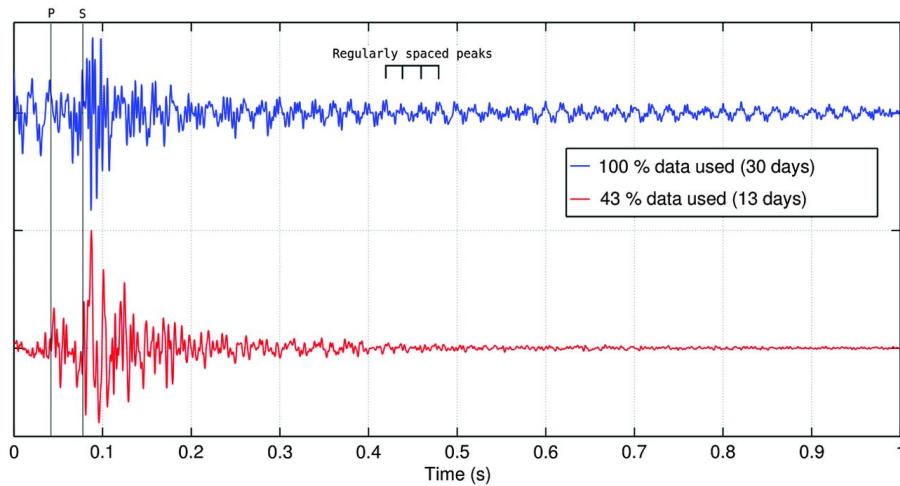


impacts of a hammer drill

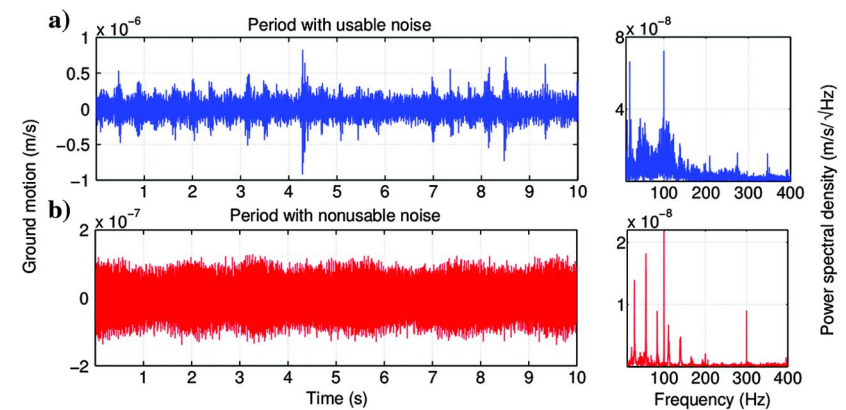
microseismic event

multiple sources
incl. (pumps, fans, etc.)

Correlation functions (ZZ)



Selective stacking: optimal time windows for body wave contributions:



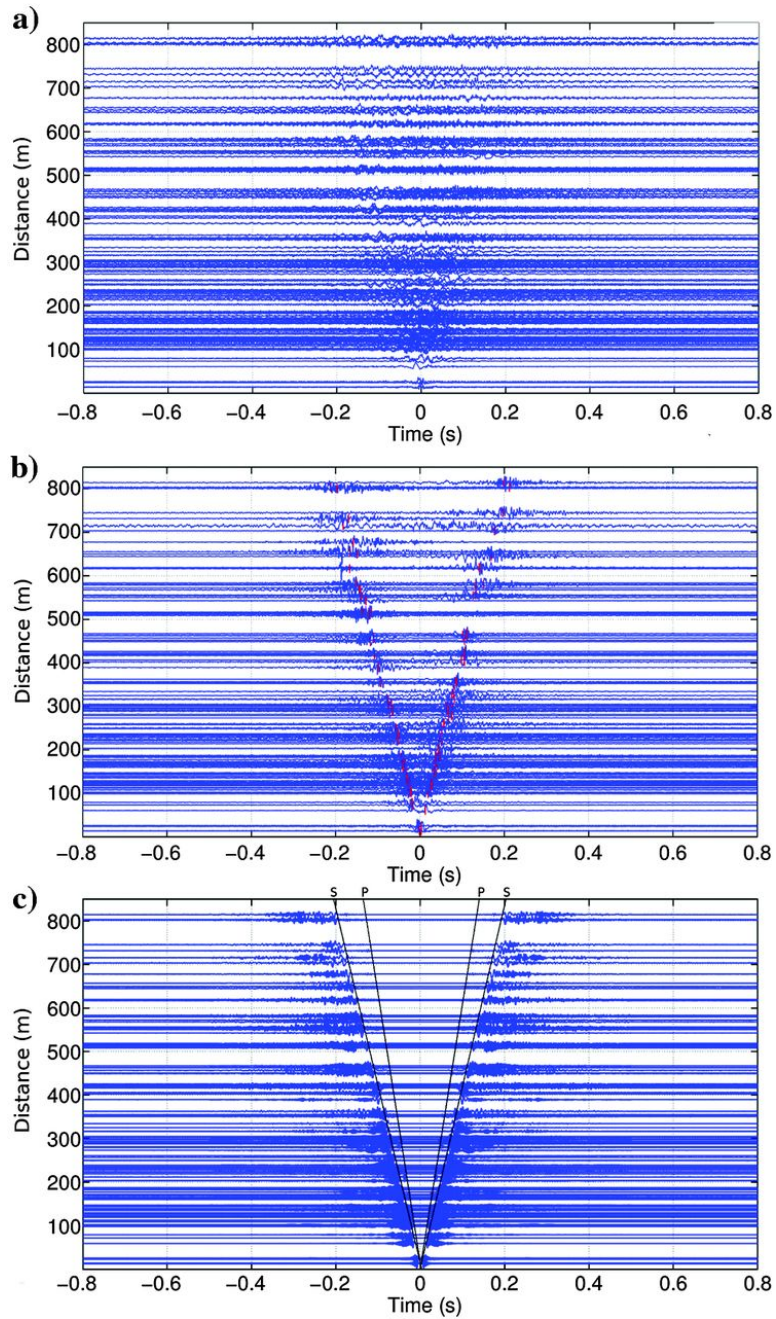
Removing of monochromatic sources

ZZ time-distance sections

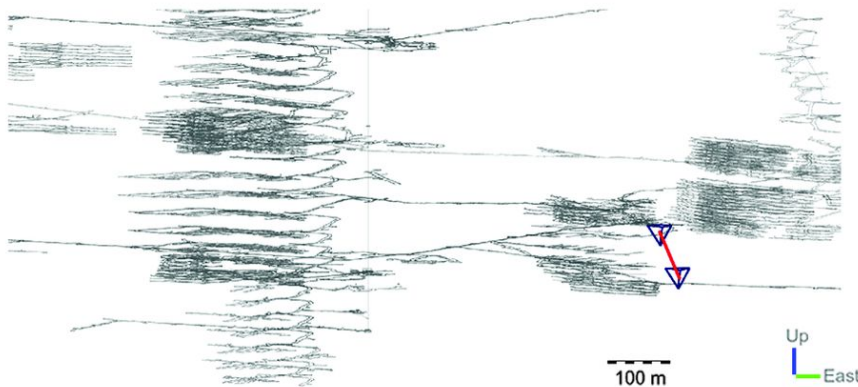
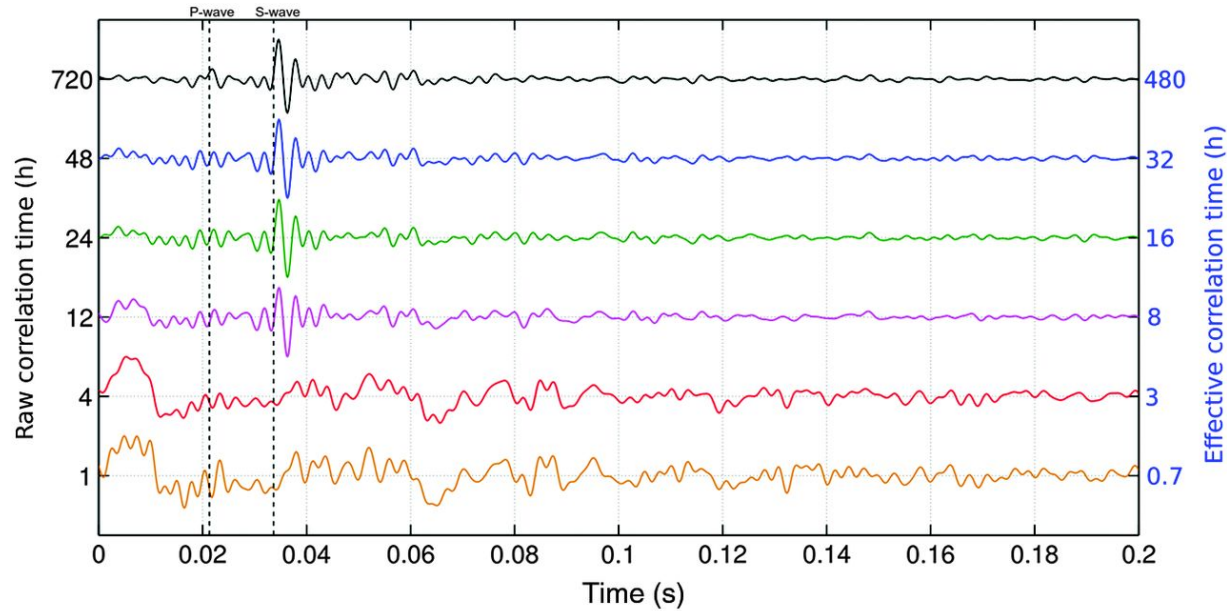
Noise correlations: blind stacking

Noise correlations: optimal stacking

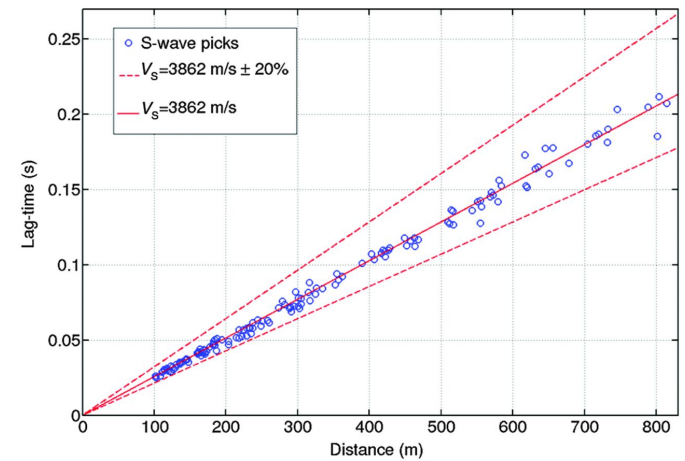
Synthetics



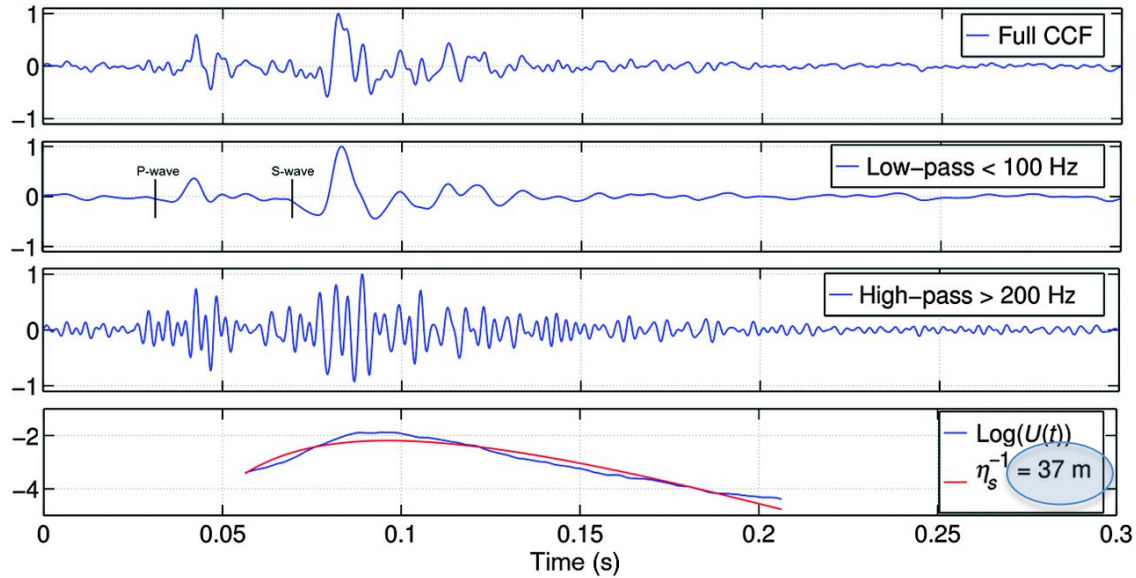
Convergence of the ZZ correlation function



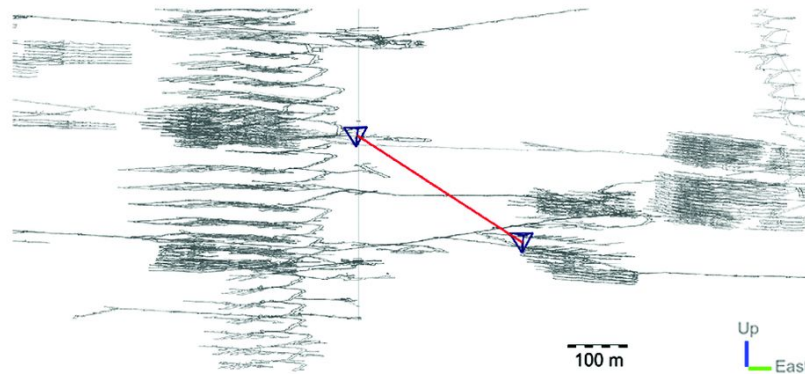
S wave velocity



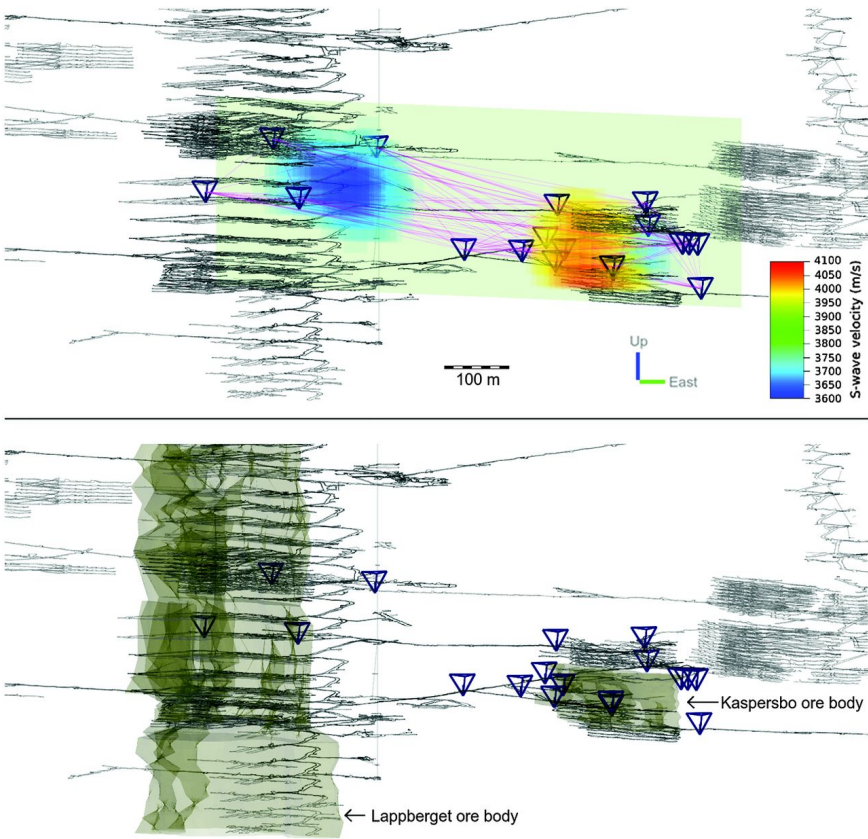
Scattering properties from noise correlations



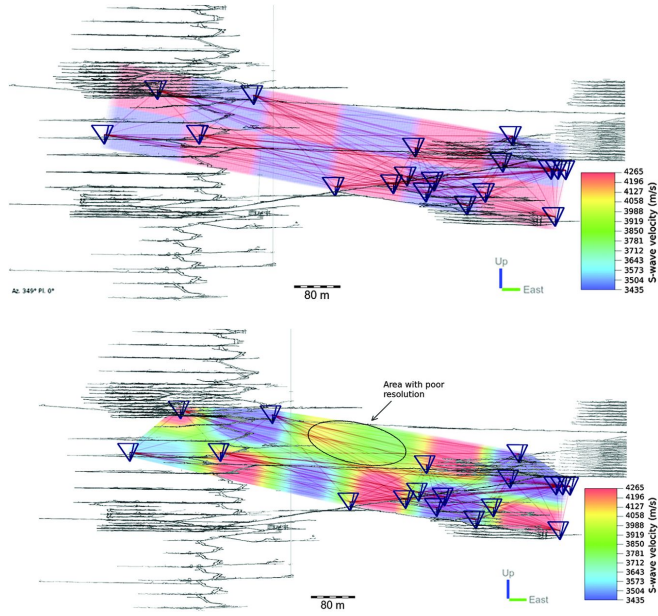
Diffusion approx.



Travel time tomography from noise correlations



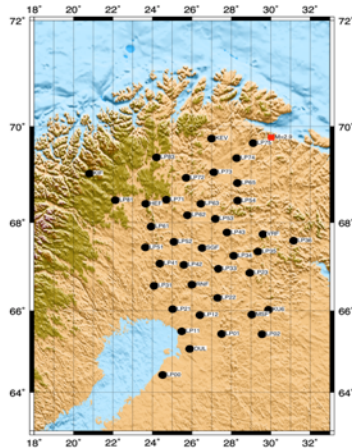
Checkboard test



Surface wave tomography → body waves (deep reflections)

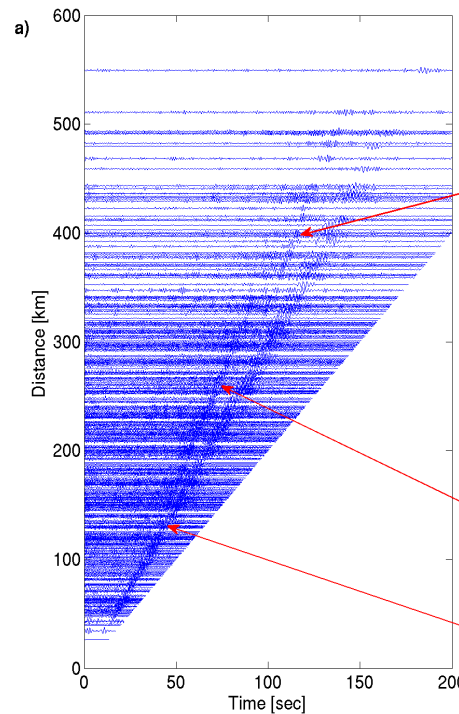
Moho reflections

POLENET/LAPNET array in Finland

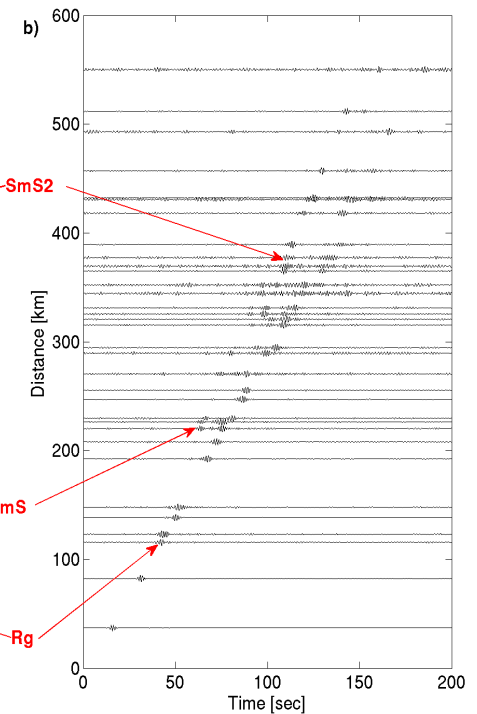


Comparison of high frequency (1Hz) 1-year noise correlation with
earthquake data
Poli et al. 2012a

Z-Z noise correlations



Z comp. actual earthquake



Surface term:
$$\oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] d\vec{S}$$

If the surface is taken in the far field of the medium heterogeneities

$$G_{1x} \sim \frac{1}{4\pi |\vec{x} - \vec{r}_1|} \exp(-ik|\vec{x} - \vec{r}_1|) \text{ and } \vec{\nabla} (G_{1x}) \sim i\vec{k} G_{1x}$$

and we obtain a widely used integral relation:

$$G_{12} - G_{12}^* = \oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] d\vec{S} \approx -2i \frac{\omega}{c} \oint_S G_{1x} G_{2x}^* dS$$

→ Derode et al., 2003: Analogy with Time reversal mirrors

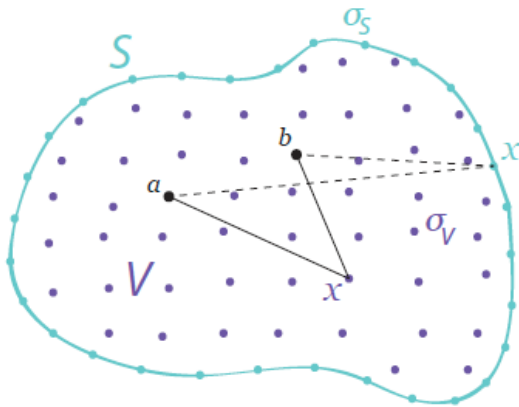
→ Wapenaar 2004

Source average over
« correlation terms » for
sources on the surface

For *surface waves*: distant sources of noise at the surface of the sphere ($\approx 2D$ problem)

Consider now the problem of body waves at the global scale with noise sources at the free surface:

A problem of a different nature, although the uneven distribution surface noise sources is still there.



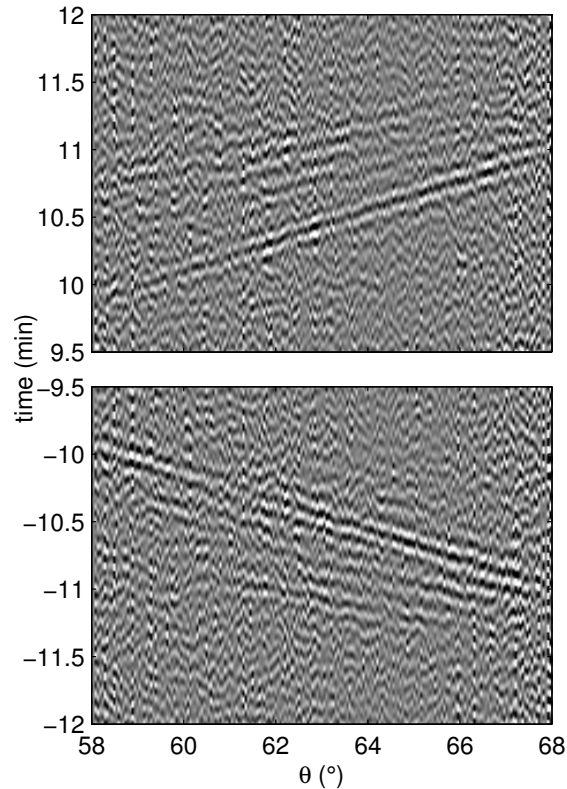
~~$$G_{12} - G_{12}^* = \oint_S \left[G_{1x} \vec{\nabla} (G_{2x}^*) - \vec{\nabla} (G_{1x}) G_{2x}^* \right] \overrightarrow{dS} \quad ?$$~~

This representation is not formally valid on the free surface: the flux vanishes.

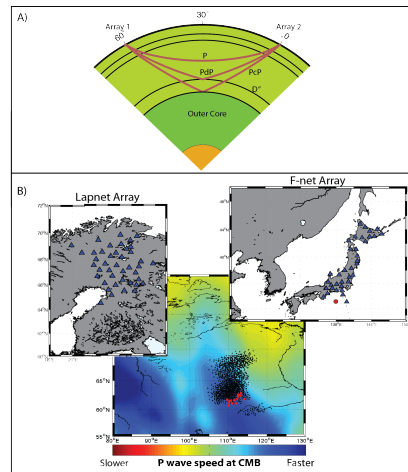
Here also, the correlation of multiply scattered waves should lead to the Green function.

Short periods 5-10 s → scattering

P and PcP in teleseismic correlations



Japan to Finland (F-net to LapNet)



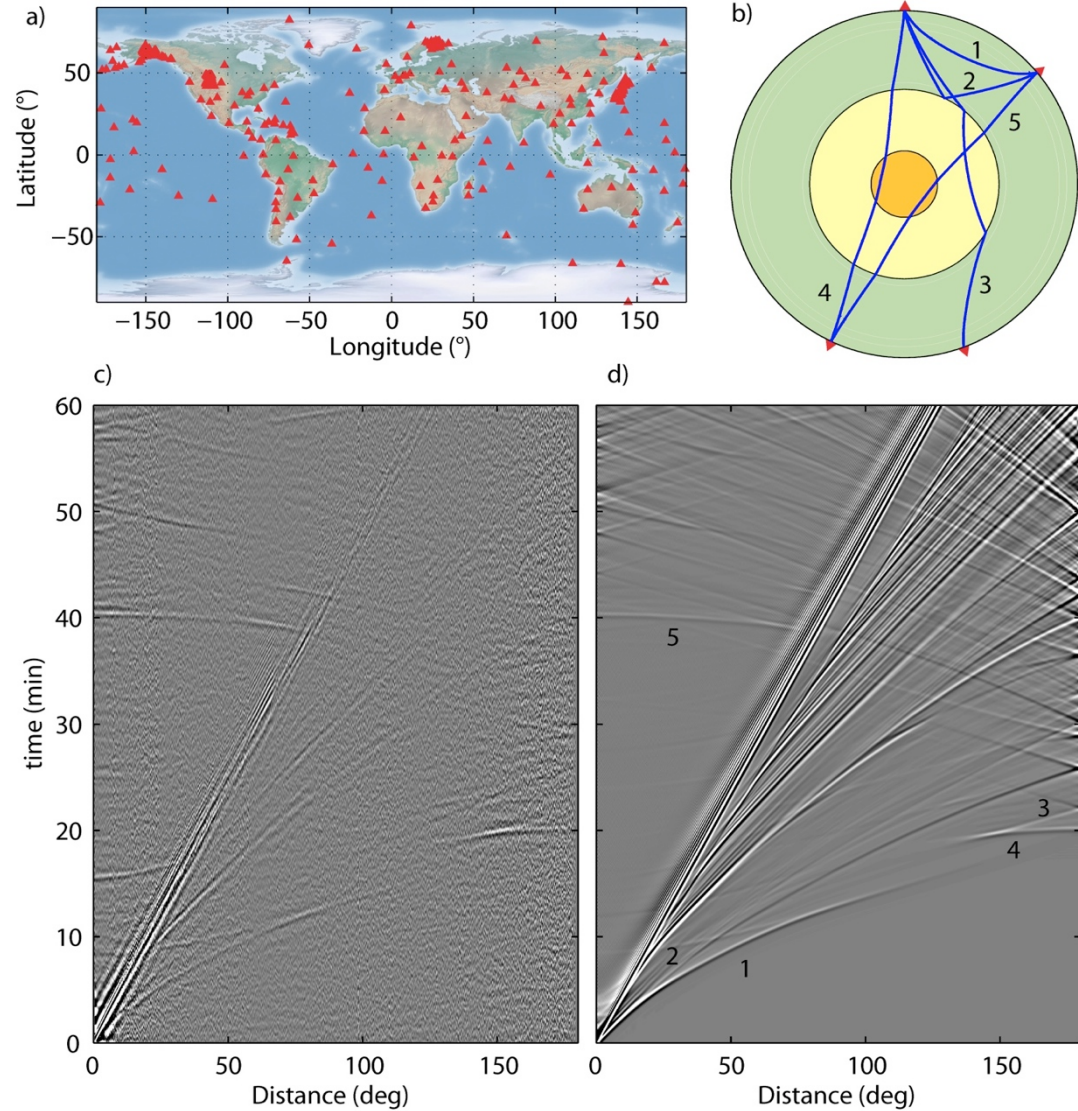
Finland to Japan (LapNet to F-net)

→ PcP, PdP, P660P, P410P,...

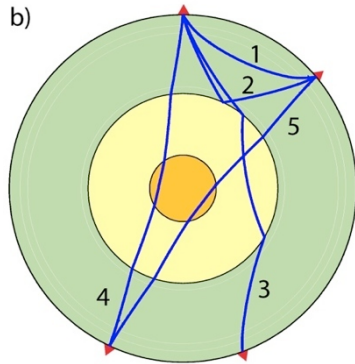
Standard (surface-wave) pre-processing eliminates the contamination by EQ ballistic waves (at short periods).

GLOBAL TELESEISMIC CORRELATIONS (periods 25-100s vertical components)

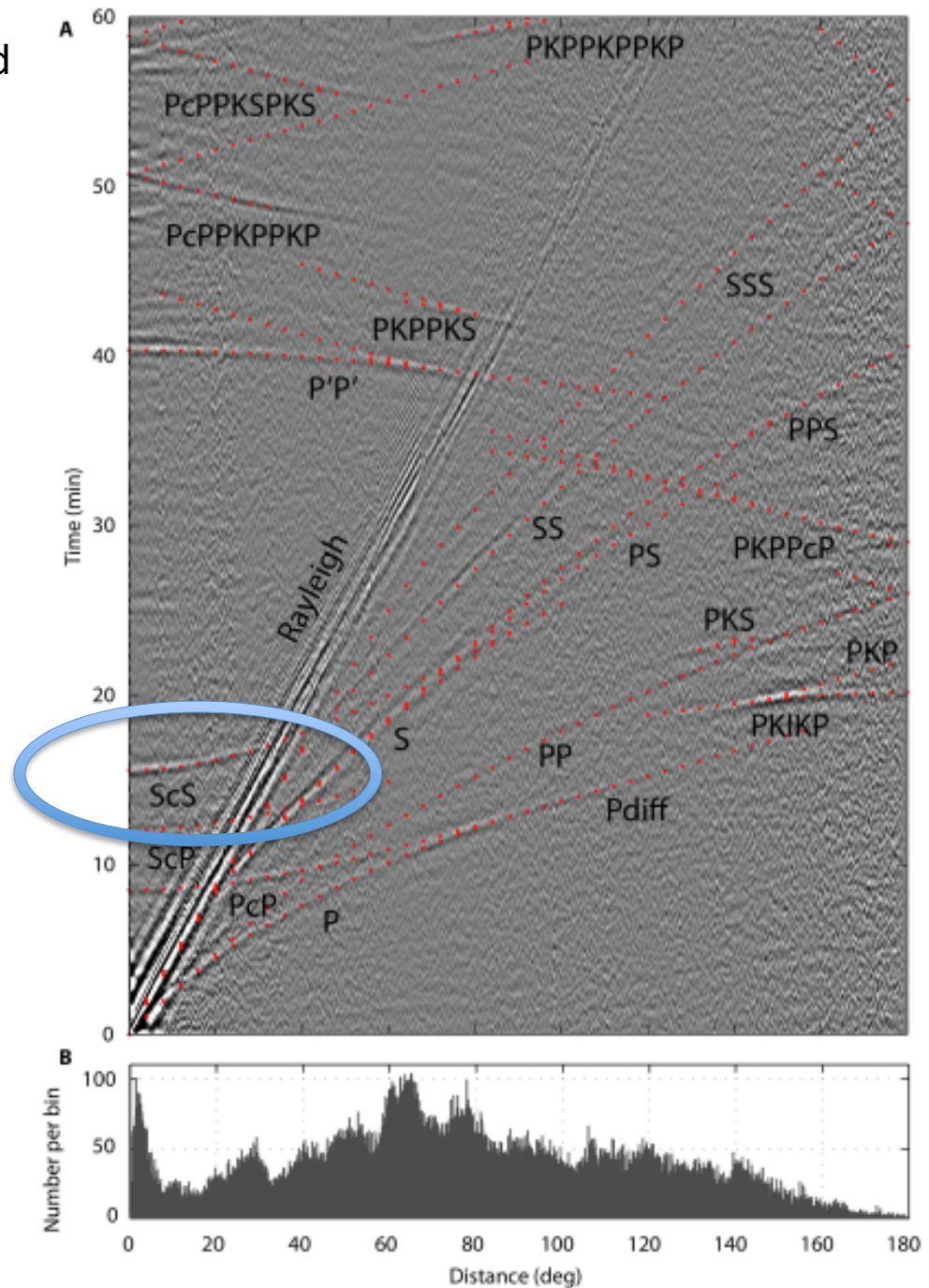
Weak scattering



Numerous phases can be identified



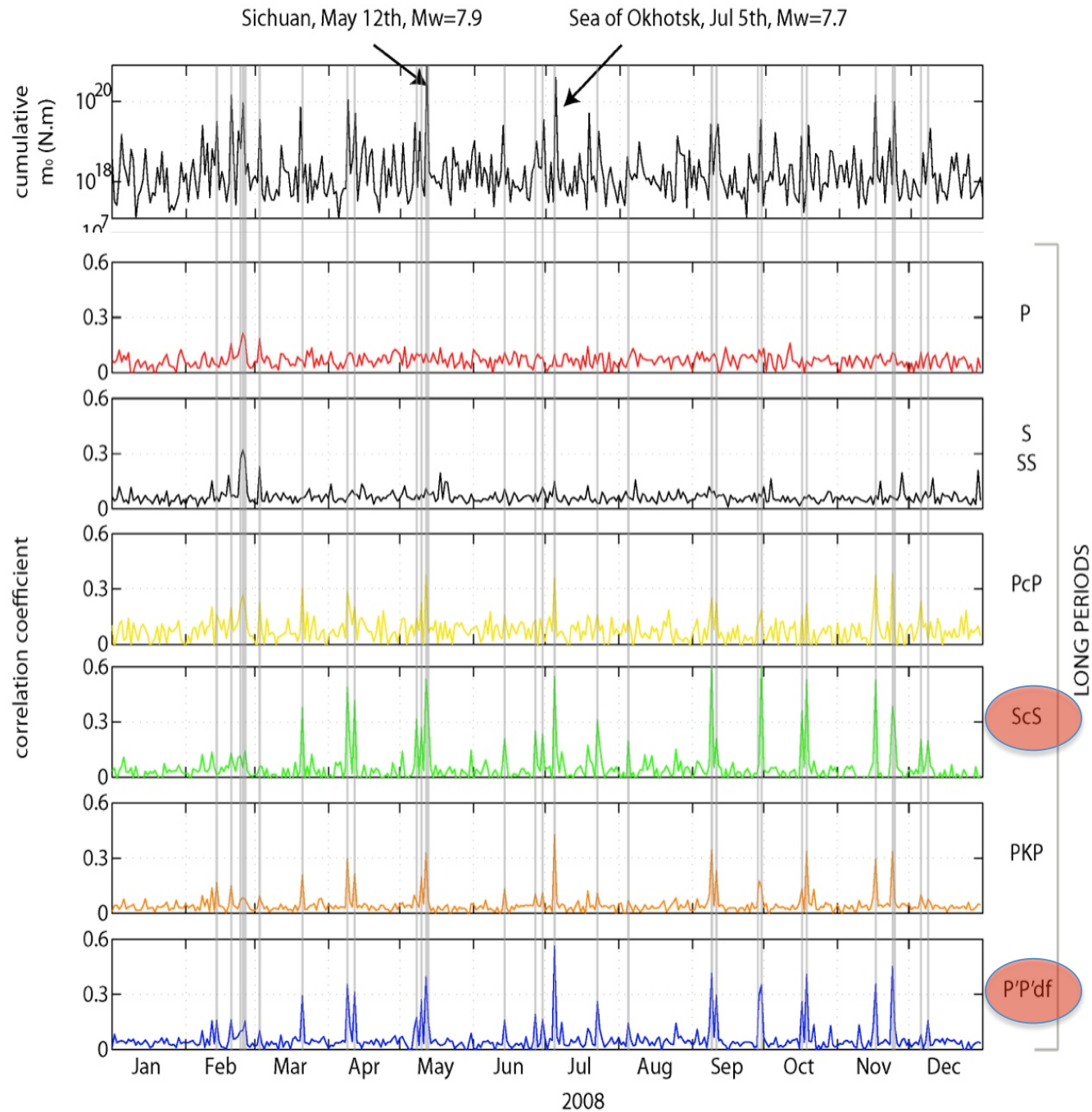
Vertically incident S waves on the vertical component??



Global data set:

Coherent contribution of earthquakes (lasting days)

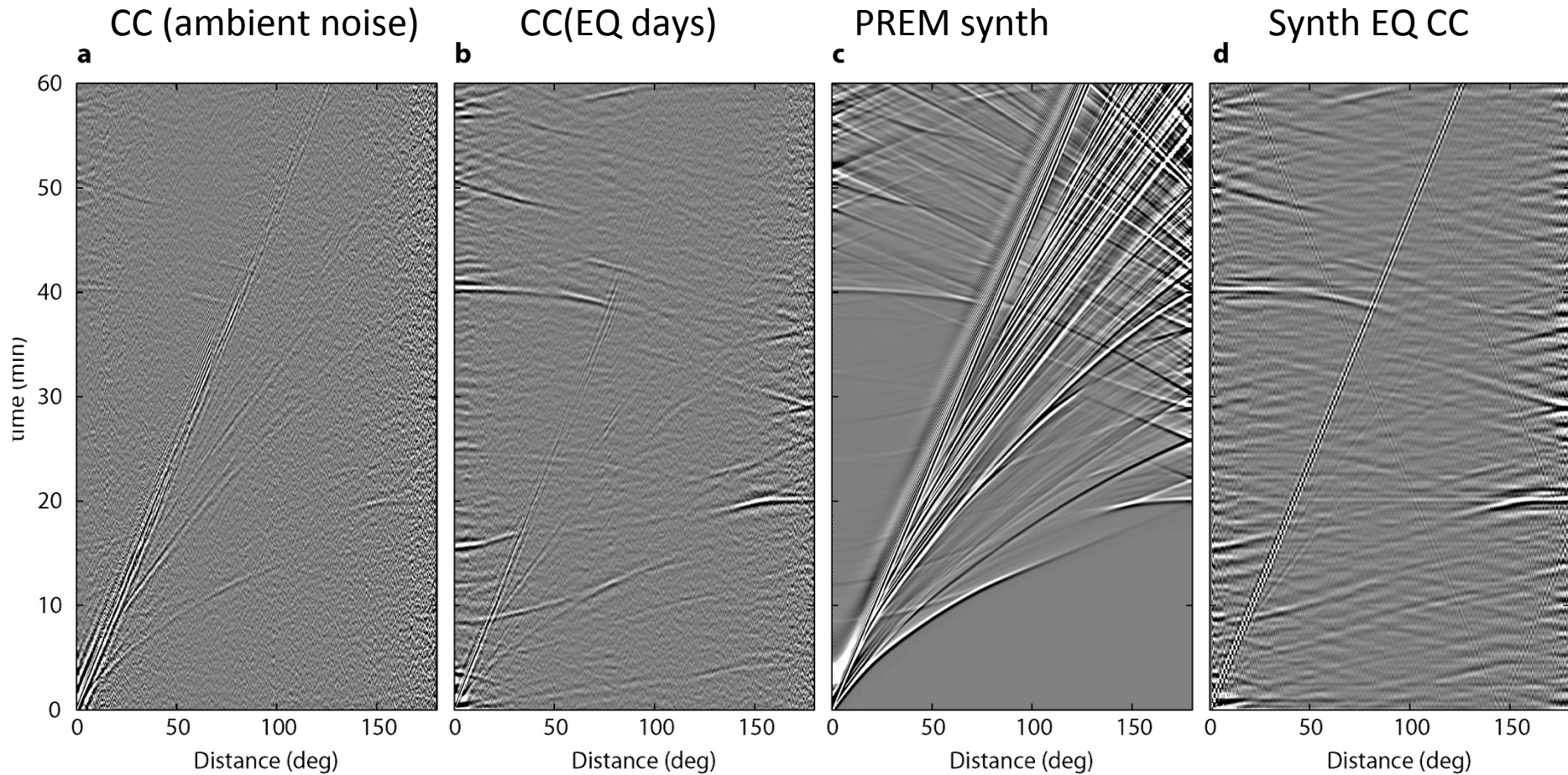
Inefficient pre-processing



Long periods (25-100s)

Spurious arrivals and simulation

Simulations in PREM (no scattering)



From Boué et al., 2014