

# Hands-on Session of Multiscale Computational Modeling



## Introduction to Kinetic Monte Carlo Method

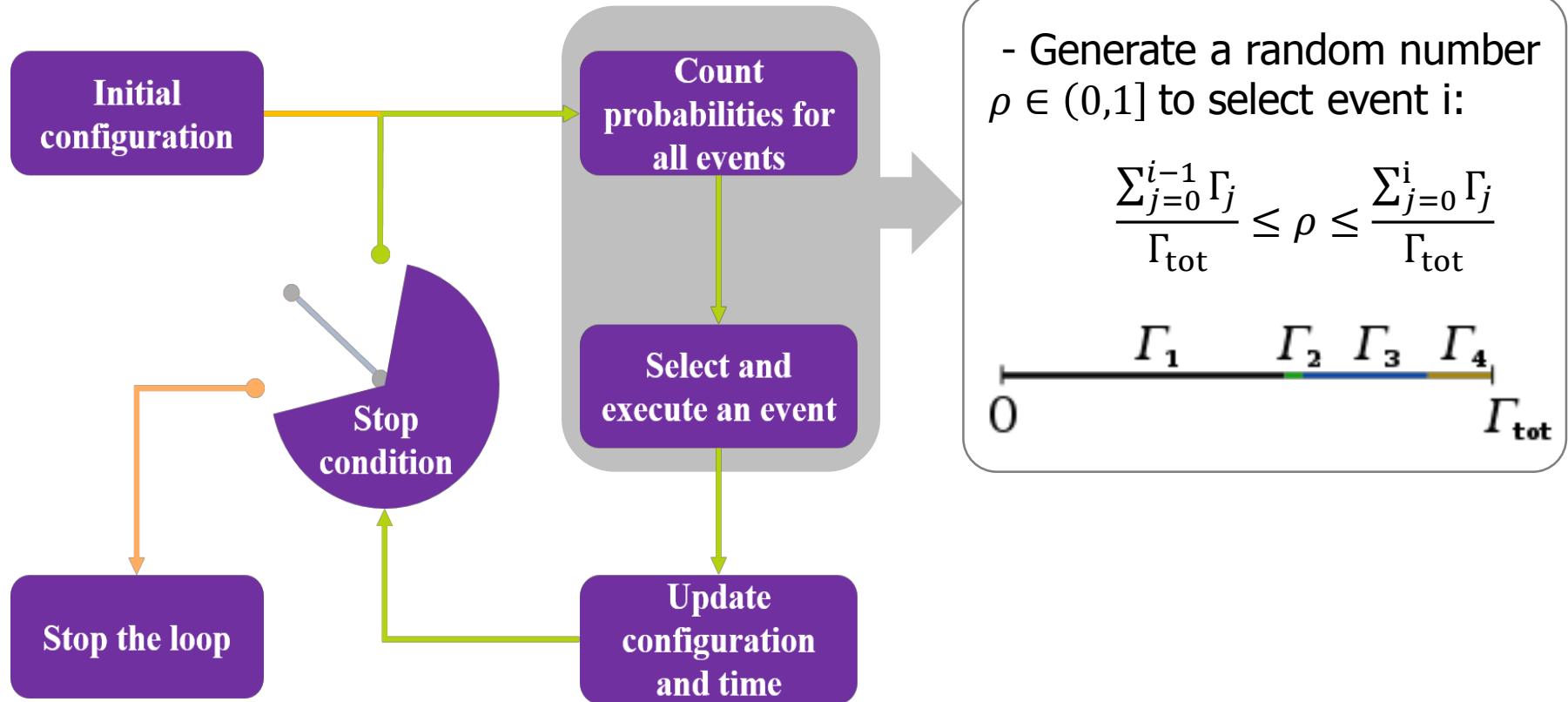
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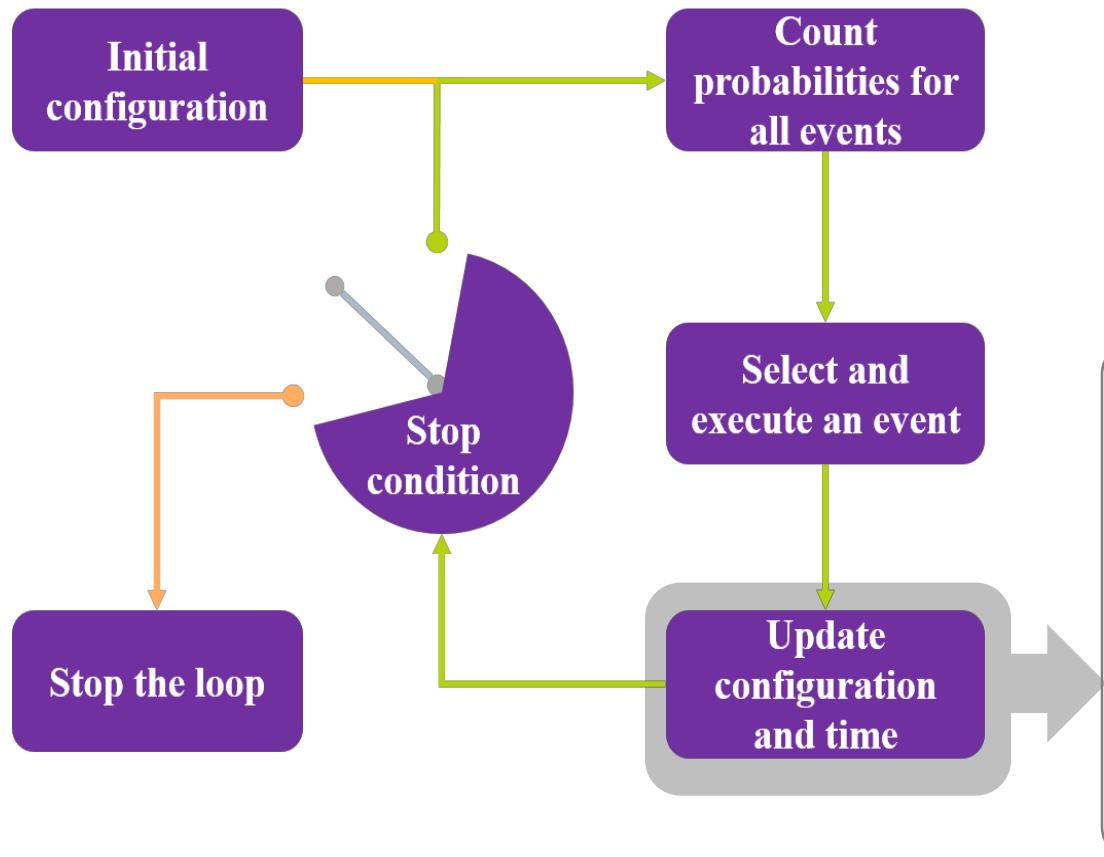
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ALISTORE European Research Institute



# KMC Algorithm



# KMC Algorithm



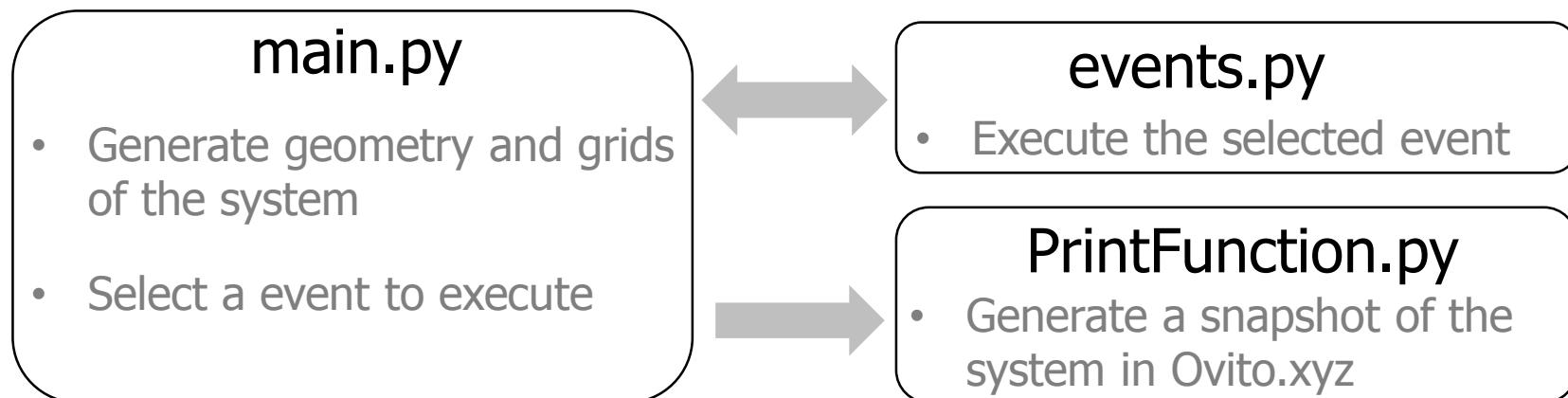
## *Variable Step Size Method*

- Generate another random number  $\rho_2 \in (0,1]$ :

$$t = t + \Delta t$$

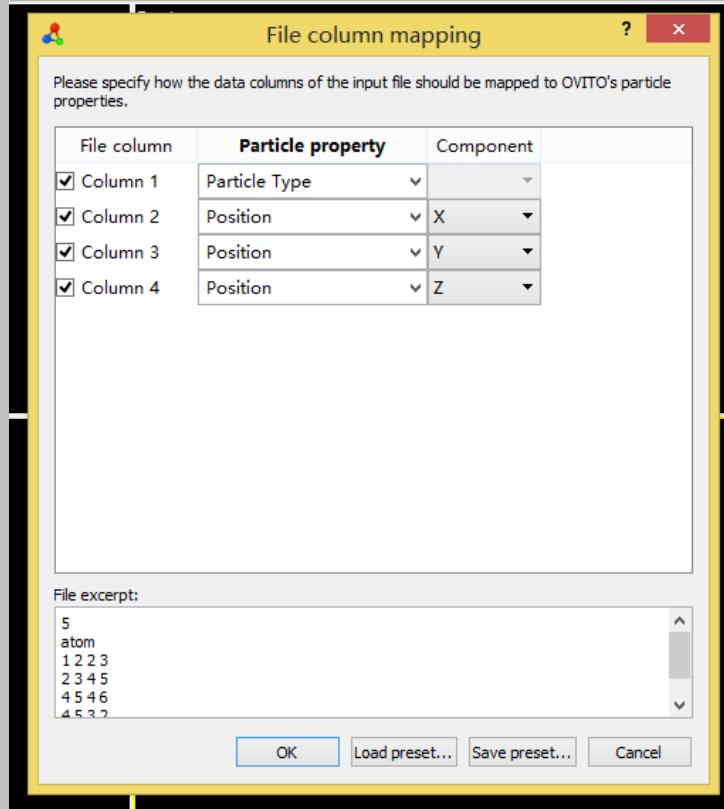
$$\Delta t = -\frac{1}{\Gamma_{tot}} \ln(\rho_2)$$

# Architecture of the KMC Code

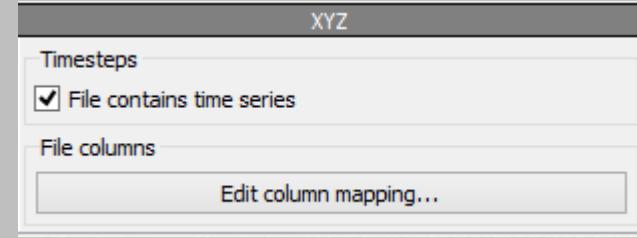


## Exercise - 1

1. Place in the same folder the files main.py, PrintFunction.py and events.py. Run the code with command:  
`> python main.py`
2. Open the file Ovito.xyz with OVITO, then you can visualize your simulation results.



Set the column mapping



Import time series



<Play> to see the video



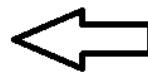
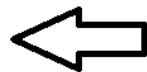
# Exercise - 2

1. Edit the main.py with command:

> edit main.py

Then change the set of diffusion rates, the amount of species and the size of the box to see their impacts.

```
25  
26  
27 # USER input Parameter start  
28  
29 tTOT = 100      # total KMC time  
30 Lx = 30         # x grid size  
31 Ly = 30         # y grids size  
32  
33 # build the board  
34 board = np.zeros((Lx, Ly), dtype=int) # here we build a board plenty of 0, and waiting to be filled with integer numbers  
35  
36  
37 Dif_A = 1.3    # diffusion rate for A  
38 Dif_B = 0.4  
39 Dif_C = 0.4  
40  
41 R_AB = 2       # chemical reaction between A and B  
42  
43 speciesA = 20  # initial amount of species A in the board  
44 speciesB = 20  # initial amount of species B in the board  
45  
46 RF = 100       # recording frequency, the code just prints 1/RF snapshots  
47
```





# Exercise - 3

1. Uncomment line 209 and run the simulation with the command:

```
> python main.py >species.txt
```

Then plot the species.txt with graph software (e.g excel, origin..)

```
197  
198     dt = -log(rand2)/(sumTOT)  
199     t = t + dt  
200     cumulative = cumulative + 1  
201  
202     if cumulative == RF:  
203         cumulative = 0  
204         call = call + 1  
205         PrintFunction(board,call,4)  
206  
207  
208     #uncomment the following line, if you want to see those variables in the screen  
209     #print t, ' ',Ap,' ',Bp,' ',Cp  
210     #print board # be carefull big boards cannot be seen in the screen (< 32 x 32)
```





# Exercise - 4

1. Edit the main.py file in order to have all the species filling half of the domain.
2. Add some randomly distributed defects/ pined places .  
→ Hint : a new specie (id=4) that is not able to diffuse
3. Add a new mobile specie D(id =5) into the system.
4. Create new chemical reaction between B and C to form D.



# Exercise - 5

- Play with the code, find your own ideas. Can imagine how to transform it to a 3D KMC code?