Learning Discrete Graphical Models with Neural Networks

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Slide 1

Graphical Models

Probability distribution $\mu(\underline{\sigma})$ has conditional dependency structure according to a given graph

Factorization property



Separation property



 $\sigma_1 | (\sigma_2, \sigma_4)$ is independent of $(\sigma_3, \sigma_5, \sigma_6)$



Graphical Model Learning Informally

Unsupervised learning task

- Observe draws of random vectors $\underline{\sigma}$
- Learn structure and parameters of a positive distribution $\mu(\underline{\sigma}) > 0$

Dimensions of the problem

- Number of samples: n
- Number of variables: p
- Alphabet size: $q \quad (\sigma_i \in \{1, \dots, q\})$

Prior work in computationally efficient learning

Mutual Information based greedy methods

Bresler (2015)

Hamilton, Koehler, Moitra (2017)

Convex optimization based methods Vuffray, Misra, Lokhov (**2016**, **2018**) Klivans, Meka (**2017**) Wu, Sanghavi, Dimakis (**2019**)





Setting of Graphical Model Learning

The model has a parametric form:

$$\mu(\underline{\sigma}) \propto \exp\left(\sum_{k \in K} \theta_k^* g_k(\underline{\sigma}_k)\right)$$

- Observe **random** draws of $\underline{\sigma}$
- Recover parameters

$$\left\|\underline{\hat{\theta}} - \underline{\theta}^*\right\| \le \frac{\epsilon}{2}$$

Basis functions are centered:

$$\sum_{\sigma_i} g_k(\underline{\sigma}_k) = 0, \quad i \in k$$

Prior ℓ_1 -bound on parameters:

$$\left\|\underline{\theta}_{i}^{*}\right\|_{1} = \sum_{k \ni i} |\theta_{k}^{*}| \leq \hat{\gamma}$$



Method for Solving the Inverse problem: GRISE

Arbitrary parametric form

$$\mu(\underline{\sigma}) \propto \exp\left(\sum_{k \in K} \theta_k^* g_k(\underline{\sigma}_k)\right)$$

Generalized Regularized Interaction Screening (GRISE)

$$\hat{\underline{\theta}}_{i} = \arg\min_{\underline{\theta}_{i}} \frac{1}{n} \sum_{t=1}^{n} \exp\left(-\sum_{k \in K_{i}} \theta_{k} g_{k}(\underline{\sigma}_{k}^{t})\right)$$
s.t. $\left\|\underline{\theta}_{i}\right\|_{1} \leq \hat{\gamma}$

Local Reconstruction (one neighborhood at a time)

Convex Function (with low complexity minimization using entropic descent)





Intuition Behind GRISE: Infinite Sample Size Limit

$$\mu(\underline{\sigma}) \propto \exp\left(\sum_{k \in K} \theta_k^* g_k(\underline{\sigma}_k)\right)$$

$$S_i(\underline{\theta}_i) \xrightarrow{n \to \infty} S_i^*(\underline{\theta}_i) = \mathbb{E}\left[\exp\left(-\sum_{k \in K_i} \theta_k g_k(\underline{\sigma}_k^t)\right)\right]$$

$$\nabla_{\underline{\theta}_i} S_i^*(\underline{\theta}_i^*) = 0$$

$$\nabla_{\underline{\theta}_i} S_i^*(\underline{\theta}_i^*) = 0$$



Theorem for Learning Gibbs Distributions with GRISE

(Informal) With high probability, GRISE estimates:

$$\left\|\underline{\hat{\theta}} - \underline{\theta}^*\right\| \le \frac{\epsilon}{2}$$

with a number of samples:

$$n = \tilde{O}(q^{2L}\log(p) \, / \epsilon^4)$$

and computational complexity:

 $\tilde{O}(p^L)$

Precise finite sample analysis with proofs: arXiv:1902.00600





Complete Basis Function Hierarchies: Monomial Basis Example

Binary alphabet $\underline{\sigma} \in \{-1, +1\}^p$

Monomial basis functions $g_k(\underline{\sigma}_k) \in \{\sigma_i, \sigma_i \sigma_j, \sigma_i \sigma_j \sigma_k, ...\}$





Complete Basis Function Hierarchies: Monomial Basis Example

$$\mu(\underline{\sigma}) \propto \exp\left(\sum_{i \in V} \theta_i^* \sigma_i + \sum_{(i,j) \in E_2} \theta_{ij}^* \sigma_i \sigma_i + \sum_{(i,j,k) \in E_3} \theta_{ijk}^* \sigma_i \sigma_j \sigma_k + \cdots\right) \quad \bigcup_{\sigma_m \\ \sigma_m \\ \sigma_k \\ \sigma_j}$$

Interaction Screening Loss:

$$\underline{\hat{\theta}_i} = \arg\min_{\underline{\theta}_i} \frac{1}{n} \sum_{t=1}^n \exp\left(-\sigma_i \left(\theta_i + \sum_j \theta_{ij} \sigma_i + \sum_{j,k} \theta_{ijk} \sigma_j \sigma_k + \cdots\right)\right)$$

For *L*-wise models, the computational complexity of GRISE is $\tilde{O}(p^L)$.





Neural Net Parametrization of the Partial Energy Function

Interaction Screening Loss:

$$\underline{\hat{\theta}_{i}} = \arg\min_{\underline{\theta}_{i}} \frac{1}{n} \sum_{t=1}^{n} \exp\left(-\sigma_{i} \left(\theta_{i} + \sum_{j} \theta_{ij} \sigma_{i} + \sum_{j,k} \theta_{ijk} \sigma_{j} \sigma_{k} + \cdots\right)\right)$$

Neural Net Interaction Screening Loss:

$$\underline{\widehat{w}_{i}} = \arg\min_{\underline{w}_{i}} \frac{1}{n} \sum_{t=1}^{n} \exp\left(-\sigma_{i} \operatorname{NN}(\underline{\sigma} \setminus \sigma_{i}; \underline{w}_{i})\right)$$

If Neural Net is expressive enough, the global minima of **NN-GRISE** loss are interaction screening minima corresponding to recovered local energy





Illustration on a small (p = 10) tractable model of order L = 6

NN-GRISE hierarchy contains higher-order polynomials in its hypothesis space



Comparison of conditional distributions for a larger problem

For p=15, L=6 problem, monomial basis contains 3472 terms, and GRISE becomes intractable



Structure Learning with NN-GRISE

$$\underline{\widehat{w}}_{u} = \arg\min_{\underline{w}_{u}} \left(\frac{1}{n} \sum_{t=1}^{n} \exp\left(-\sigma_{u} \operatorname{NN}(\underline{\sigma} \setminus \sigma_{u}; \underline{w}_{u})\right) + \lambda \left\|\underline{w}_{u}^{(1)}\right\|_{1} \right)$$



Regularization through penalty on first layer weights

Variables v outside of the neighborhood of u do not influence the output at the interaction screening minima





Summary

- **GRISE** is a convex estimator for learning arbitrary discrete graphical models with rigorous guarantees, improving upon sampling complexities of previous methods



Efficient Learning of Discrete Graphical Models M. Vuffray, S. Misra, A. Y. Lokhov (2020)

- **NN-GRISE** is a computationally efficient non-convex estimator that uses the non-linear representation power of Neural Nets to exploit sparse basis hierarchies

- **NN-GRISE** can still learn the MRF structure, full energy function representation, and conditional distributions that can be used for re-sampling from the learned model



Learning of Discrete Graphical Models with Neural Networks Abhijith J., A. Y. Lokhov, S. Misra, M. Vuffray (2020)





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Questions?

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