



INTERNATIONAL ATOMIC ENERGY AGENCY
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INTERNATIONAL CENTRE FOR THEORETICAL PHYSICS
34100 TRIESTE (ITALY) - P.O. B. 586 - MIRAMARE - STRADA COSTIERA 11 - TELEPHONES: 224281/2/3/4/5/6
CABLE: CENTRATOM - TELEX 480392-1

SMR/107 - 10

WORKSHOP ON PATTERN RECOGNITION AND ANALYSIS OF SEISMICITY

(5 - 16 December 1983)

EXERCISES

to pattern recognition of earthquake
prone areas.

Exercises to pattern recognition of earthquake prone areas

Note: Decisive part of pattern recognition is a set of numerical tests of the reliability of results.

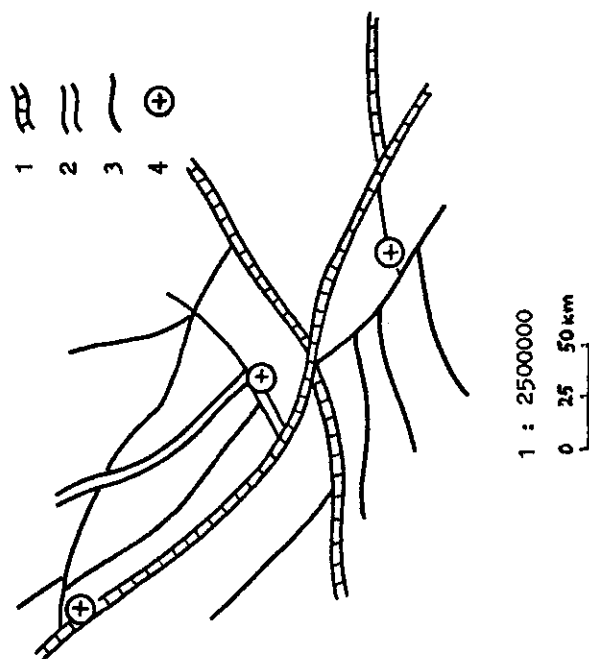
After you leave this workshop questions may be addressed to Drs. A.D.Gvishiani, A.A.Soloviev or E.Ya. Rantsman (Institute of Physics of The Earth, B.Grouzinskaya 10, Moscow 123242 USSR).

I. THE CHOICE OF OBJECTS

We seek to discriminate objects where epicenters with $M \geq M_0$ may and may not be situated. Suppose we define objects as an intersection of the axes of lineaments.

Exercise: Identify such objects on the scheme of lineaments (Fig.1).

Fig. 1. 1, 2, 3 - lineaments; 1 - of the first rank; 2 - of the second rank; 3 - of the third rank; 4 - epicenters of earthquakes with $M \geq M_0$.



II. DIVISION OF OBJECTS FOR LEARNING

- CLASS D_0 : Intersections near which (within distance R_1) known epicenters with $M \geq M_0$ are situated
- CLASS N_0 : Intersections near which (within distance R_2) no known epicenters with $M \geq M_0 - \delta$ are situated ($\delta = 0 - 0.2$)
- CLASS X: Intersections which cannot be with certainty assigned to D_0 nor to N_0 (for example, because of uncertainty in some epicenters).

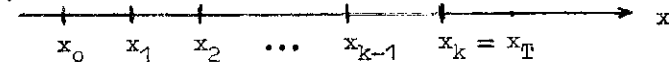
Exercise: Identify on Fig. 1 the objects of Classes D_0 , N_0 and X for $R_1 = 25 \text{ km}$, $R_2 = 50 \text{ km}$, $\delta = 0$.

III. MEASUREMENT OF THE PARAMETERS

Exercise: Determine for intersections on Fig.1 two parameters:
 r - the distance to the closest lineament of the first rank;
 n - the number of lineaments, forming the intersections.

IV. DISCRETIZATION OF PARAMETERS

The values of each parameter x lie within certain range (x_0, x_T) . We divide this range into k intervals by points x_i , $i = 1, 2, \dots, k-1$.



Discretization means to consider not the value of the parameter but only the interval it belongs.

Usually we divide the range into two intervals ("large" and "small" values) or into three intervals ("large", "medium", and "small" values).

The purpose of discretization is to find such intervals where objects of one class occur more often than objects of another class.

Denote: P_D^i - % of objects of class D_0 in the i -th interval,

P_N^i - % of objects of class N_0 in the i -th interval,

Discretization is satisfactory, if

$$P_D^i - P_N^i > 15\%$$

at least for some i .

Objective discretization: Each interval has about equal number of all the objects together (or of the objects D_0 and N_0 together)

Exercise: Count P_D^i , P_N^i for parameters r and n from exercise III.

For r : $k = 3$, $r_1 = 5\text{km}$, $r_2 = 30\text{km}$

For n : $k = 2$, $n_1 = 2$.

Exercise: Find the boundaries of intervals for objective discretization of the same parameters. For r take $k=3$ and all objects. For n take $k=2$ and objects D_0 and N_0 only.

V. CODING OF PARAMETERS

Suppose a value of parameter belongs to l -th interval,
 $x_{l-1} < x \leq x_l$. Two ways of coding are the following:

$i =$ 1 2 $l-1$ 1 $l+1$ $k-1$ k
 I - coding: 0 0 ... 0 1 0 ... 0 0 (k digits)
 S - coding: 0 0 ... 0 1 1 ... 1 ($k-1$ digits)

Exercise: The following table shows the value of three parameters
 (a,b,c)

Sequence number of object	Value of parameters		
	a	b	c
1	-10	3	2,5
2	5	7	-4
3	-2	6	-3
4	0	17	10
5	4	2	1

Discretization is the following:

Parameter	k	x_l
a	2	0.5
b	3	4.5, 10
c	3	0, 5

Write the code of each object with I-coding for parameter a,

S - coding for parameters b and c ;

another version - S - coding for parameters a and c, I - coding
 for parameter b.

VI. DEFINITION OF THE TRAIT IN ALGORITHM CORA-3

The trait is represented by the matrix

$$A = \begin{bmatrix} i_1 & i_2 & i_3 \\ \delta_1 & \delta_2 & \delta_3 \end{bmatrix}$$

i_1, i_2, i_3 - integers, $1 \leq i_1 \leq i_2 \leq i_3 \leq l$,
 l - length of the binary code of the objects,
 δ_j - 0 or 1.

Object with the code $(\omega_1, \omega_2, \dots, \omega_l)$, $\omega_j = 0$ or 1
 has the trait A if

$$\omega_{i_1} = \delta_1, \omega_{i_2} = \delta_2, \omega_{i_3} = \delta_3$$

For example the trait

$$A = \begin{bmatrix} 1 & 3 & 4 \\ 0 & 1 & 0 \end{bmatrix}$$

means that the first and the fourth digits in the code of the
 object are 0 and the third digit is 1

Exercise: Consider objects

(0 1 0 1 1) and
 (1 1 0 1 1);

find, whether they have the trait $\begin{bmatrix} 1 & 2 & 4 \\ 0 & 1 & 1 \end{bmatrix}$

VII. CHARACTERISTIC TRAITS

Denote:

$K_1(A)$ - the number of objects of class D_0 which have the trait A

$K_2(A)$ - the number of objects of class N_0 which have the trait A

A is a characteristic trait of class D
("D - trait") if

$$K_1(A) \geq K_1, \quad K_2(A) \leq \tilde{K}_1.$$

A is a characteristic trait of class N
("N - trait") if

$$K_2(A) \geq K_2, \quad K_1(A) \leq \tilde{K}_2.$$

Exercise: Given are the object of two classes:

Class D_0	Class N_0
1 1 1 0	0 0 1 0
0 1 1 0	0 1 1 1
1 1 1 1	0 0 0 0
1 1 0 0	0 0 0 1
1 1 0 1	0 1 0 0
	1 0 0 0

Find all D - traits and N - traits for $K_1=3$, $\tilde{K}_1=1$, $K_2=3$, $\tilde{K}_2=0$

VIII. EQUIVALENT AND WEAKER TRAITS

Consider two "D-traits".

Denote:

S_1 - the set of objects of class D_0 which has the first trait.

S_2 - the set of objects of class D_0 which has the second trait.

The traits are equivalent if S_1 and S_2 coincide.

The first trait is weaker than the second if S_1 is a subset of S_2 .

Definition for N - traits is similar.

Exercise: Consider all characteristic traits from exercise VII.

Eliminate all weaker traits. Leave only one trait from each group of equivalent traits.

IX. RECOGNITION IN CORA-3 ("VOTING")

Each object has some number n_D of "D-traits" and some number n_N of "N-traits"; n_D and n_N are ≥ 0 . The object is recognized

as D if $n_D - n_N \geq \Delta$, or

as N if $n_D - n_N < \Delta$.

Here Δ is a given constant

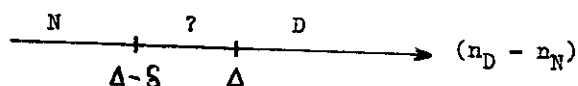
Exercise: Consider the characteristic traits left in the exercise VIII.

Divide the objects from exercise VII into classes D and N, assuming $\Delta = 0$.

Note: It may be more reliable:

to assign to N only the object with $n_D - n_N \leq \Delta - \delta$;
and

to leave unassigned the objects with $\Delta > n_D - n_N > \Delta - \delta$



X. HAMMING ALGORITHM

Determination of the kernel. Each object is a binary vector, as in previous exercises. Kernel is a binary vector of the same length; each component of this vector is "typical" for class D

Denote:

$q_D(i|0)$ the number of objects of class D_0 which have $\omega_i = 0$,

$q_D(i|1)$ the number of objects of class D_0 which have $\omega_i = 1$,

$q_N(i|0)$ the number of objects of class N_0 which have $\omega_i = 0$,

$q_N(i|1)$ the number of objects of class N_0 which have $\omega_i = 1$.

Let us consider each component in turn. Count relative number of objects which have this component equal to 1 among class D_0

$$\alpha_D(i|1) = \frac{q_D(i|1)}{q_D(i|0) + q_D(i|1)}$$

and among class N_0

$$\alpha_N(i|1) = \frac{q_N(i|1)}{q_N(i|0) + q_N(i|1)},$$

$i = 1, 2, \dots, l.$

Kernel of class D $K = (k_1, k_2, \dots, k_l)$ is defined as follows:

$$k_i = \begin{cases} 1, & \text{if } \alpha_D(i|1) \geq \alpha_N(i|1), \\ 0, & \text{if } \alpha_D(i|1) < \alpha_N(i|1). \end{cases}$$

Exercise: Find the kernel for the following learning material

Class D_0

0 1 1 0 1

1 0 0 1 0

0 1 0 0 1

0 1 0 1 1

Class N_0

1 0 1 1 0

1 1 0 0 1

1 0 1 0 0

0 0 0 0 0

1 0 0 0 0

Note: It may be more reliable to eliminate the parameters for which

$$|\alpha_D(i|1) - \alpha_N(i|1)| < \varepsilon,$$

where ε is a small constant.

XI. HAMMING ALGORITHM ("Voting" and recognition)

Hamming's distance from an object to the kernel of class D is

$$p = \sum_{i=1}^L p_i |\omega_i - k_i|.$$

Here p_i - are the weights of components.

Object is recognized as an object of class D, if, $p \leq R$

or

as an object of class N, if $p > R$.

Exercise: Compute the distance between the kernel and all objects from exercise X. Find the value of R which will assign to class D all objects D_0 . With this R divide the objects N_0 into D and N classes.

ANSWERS

I. See fig. 2

II. D_0 : 1, 2, 7, 8, 10, 13, 14

N_0 : 3, 5, 9

X : 4, 6, 11, 12, 15

III.

	r , km	n
1	0	2
2	17,5	3
3	50	2
4	35	3
5	0	2
6	0	2
7	15	2
8	25	3
9	0	2
10	0	4
11	15	2
12	25	2
13	27,5	2
14	30	2
15	0	3

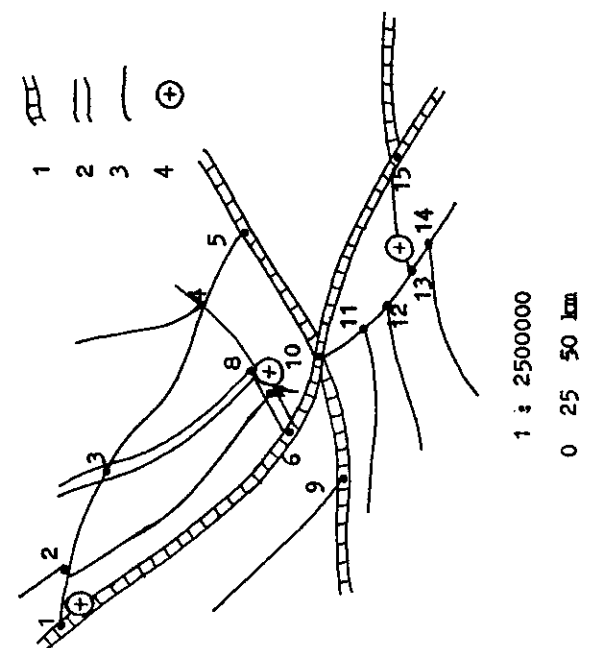
IV. 1) for r : $P_D^1 = 29\%$, $P_D^2 = 71\%$, $P_D^3 = 0\%$

$P_N^1 = 67\%$, $P_N^2 = 0\%$, $P_N^3 = 33\%$

for n : $P_D^1 = 57\%$, $P_D^2 = 43\%$

$P_N^1 = 100\%$, $P_N^2 = 0\%$

Fig. 2. 1,2,3 - lineaments; 1 - of the first rank; 2 - of the second rank; 3 - of the third rank; 4 - epicenters of earthquakes with $M \geq M_0$



2) for r : $r_1 = 0$ $r_2 = 26$ km
 for n : $n_1 = 2$

V. 1) 101101 2) 1 100 01
 010111 0 010 11
 100111 1 010 11
 100000 1 001 00
 011101 0 100 01

VI. (01011) has, (11011) has not

VII. D - traits: 111 112 223 224
 111 , 111 , 111 , 110
 N - traits: 112 113 222 223 224
 000 , 000 000 , 000 , 000

VIII. D - traits: 111 223 224
 111 , 111 , 110
 N - traits: 113 222
 000 , 000

IX. n_D : n_N
 D_0 3 : 0 D
 2 : 0 D
 2 : 0 D
 2 : 0 D
 1 : 0 D
 N_0 0 : 1 N
 1 : 0 D
 0 : 2 N
 0 : 2 N
 1 : 1 D
 1 : 1 D

X. $K = (0, 1, 0, 1, 1)$

XI. ρ
 D_0 2 D
 3 D
 1 D
 0 D
 N_0 4 N
 2 D
 5 N
 3 D
 4 N
 $R = 3$

