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SECOND SCHOOL ON ADVANCED TECHNIQUES
IN COMPUTATIONAL PHYSICS
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MODULA-2/EXERCISES AND SOLUTIONS

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MODULA-2 EXERCISES and SOLUTIONS

1. Write a program that reads a cardinal number and determines whether it is a prime number or not, by trying to divide it by 2, 3, 5, 7, 9, ...

```
MODULE Exercisel;
FROM InOut IMPORT
  ReadCard, WriteCard, WriteString, WriteLn;
VAR Num, Div : CARDINAL;
BEGIN
  LOOP
    WriteString ("Give a cardinal number : ");
    ReadCard (Num); WriteLn;
    IF Num MOD 2 = 0 THEN
      WriteCard (Num, 5);
      WriteString (" is not a prime"); WriteLn
    ELSE
      Div := 3;
      LOOP
        IF Num MOD Div = 0 THEN
          WriteCard (Num, 5);
          WriteString (" is not a prime"); WriteLn;
          EXIT
        END (* if *);
        INC (Div, 2);
        IF Div * Div > Num THEN
          WriteCard (Num, 5);
          WriteString (" is a prime"); WriteLn;
          EXIT
        END (* if *)
      END (* loop *)
    END (* if *)
  END (* loop *)
END Exercisel.
```

2. A simple coding system is based on the placement of letters and digits in 6×6 square, depending on a keyword. For the keyword ictp15, the coding square is:

i	c	t	p	1	5
a	b	d	e	f	g
h	j	k	l	m	n
o	q	r	s	u	v
w	x	y	z	0	2
3	4	6	7	8	9

A given string is coded by splitting it up in consecutive pairs and coding each pair by replacing each of its characters by the character on the same row and on the column of the other one. If the string to be coded has an odd number of characters, the last one remains the same.

For example: br-ai-nd-am-ag-e is coded to dq-ai-kg-fh-ga-e.

Note that decoding the string again can be done in the same way.

Write a program that reads a keyword, then codes a sequence of strings to be read from the keyboard, outputs the coded strings and decodes them again as a check.

Try to find a *good* representation of the coding square, i.e. one that allows to obtain the position of a given character easily. (It is *NOT* the 6×6 square!)

```

MODULE Exercise2;

FROM InOut IMPORT
  ReadString, WriteCard, Write, WriteString, WriteLn;
FROM Strings IMPORT
  Length;
CONST
  MaxSize = 6;
  MaxLen  = 79;
  EoStr   = OC;
TYPE
  Positions = RECORD Row, Col : CARDINAL END;
VAR
  CodeSquare : ARRAY [1..MaxSize], [1..MaxSize] OF CHAR;
  PosList    : ARRAY ['0'..'z'] OF Positions;
  String, Code : ARRAY [0..79] OF CHAR;
  High        : CARDINAL;

```

```

PROCEDURE Init;
(* Constructing the coding square
   and the list of positions *)
VAR
  key          : ARRAY [1..MaxSize] OF CHAR;
  ch           : CHAR;
  i, j, curRow, curCol : CARDINAL;
BEGIN
  FOR ch := '0' TO 'z' DO
    WITH PosList[ch] DO Row := 0; Col := 0 END
  END (* for *);
  WriteString ("Give a keyword of 6 letters/digits : ");
  ReadString (key); WriteLn;
  WriteLn;
  FOR i := 1 TO MaxSize DO
    CodeSquare[1,i] := key[i];
    WITH PosList[key[i]] DO
      Row := 1; Col := i
    END (* with *)
  END (* for *);
  curRow := 2; curCol := 1;
  FOR ch := 'a' TO 'z' DO
    WITH PosList[ch] DO
      IF Row = 0 THEN
        CodeSquare[curRow,curCol] := ch;
        Row := curRow; Col := curCol;
        IF curCol = MaxSize THEN
          INC (curRow); curCol := 1
        ELSE
          INC (curCol)
        END (* if *)
      END (* if *);
    END (* with *)
  END (* for *);
  FOR ch := '0' TO '9' DO
    WITH PosList[ch] DO
      IF Row = 0 THEN
        CodeSquare[curRow,curCol] := ch;
        Row := curRow; Col := curCol;
        IF curCol = MaxSize THEN
          INC (curRow); curCol := 1
        ELSE
          INC (curCol)
        END (* if *)
      END (* if *)
    END (* with *)
  END (* for *)
END

```

```

        END (* if *);
    END (* with *)
END (* for *)
END Init;

PROCEDURE EDCode (high : CARDINAL;
                 VAR str, code : ARRAY OF CHAR);
(* Coding/decoding a string *)
VAR
    len, i1, i2, row1, row2, col1, col2 : CARDINAL;
BEGIN
    i1:= 0; i2 := 1;
    WHILE i1 < high DO
        WITH PosList[str[i1]] DO
            row1 := Row; col1 := Col
        END (* with *);
        WITH PosList[str[i2]] DO
            row2 := Row; col2 := Col
        END (* with *);
        code[i1] := CodeSquare[row1,col2];
        code[i2] := CodeSquare[row2,col1];
        INC (i1, 2); INC (i2, 2)
    END (* while *);
    IF i1 = high THEN
        code[i1] := str[i1]; code[i2] := EoStr
    ELSE
        code[i1] := EoStr
    END (* if *)
END EDCode;

BEGIN
    Init;
    LOOP
        WriteString ("String to code : ");
        ReadString (String); WriteLn;
        High := Length (String) - 1;
        EDCode (High, String, Code);
        WriteString (" --> "); WriteString (Code);
        EDCode (High, Code, String);
        WriteString (" --> "); WriteString (String);
        WriteLn; WriteLn
    END (* loop *)
END Exercise2.

```

3. Write a non-recursive and a recursive function to compute the factorial of a cardinal number.

```
MODULE Exercise3;
FROM InOut IMPORT
  ReadCard, WriteCard, WriteString, WriteLn;
PROCEDURE NRFact (n : CARDINAL) : CARDINAL;
  VAR fact, i : CARDINAL;
  BEGIN
    fact := 1;
    FOR i := 1 TO n DO fact := fact * i END;
    RETURN fact
  END NRFact;
PROCEDURE RFact (n : CARDINAL) : CARDINAL;
  BEGIN
    IF n = 0 THEN
      RETURN 1
    ELSE
      RETURN n * RFact (n-1)
    END (* if *)
  END RFact;
VAR Num : CARDINAL;
BEGIN
  WriteString ("Give a cardinal number : ");
  ReadCard (Num); WriteLn;
  WriteString ("Recursive : n! = ");
  WriteCard (RFact(Num), 6); WriteLn;
  WriteString ("Non-recursive : n! =");
  WriteCard (NRFact (Num), 6); WriteLn;
END Exercise3.
```

4. For given n and m , one can generate all n -tuples $(a_1, a_2, \dots, a_n)$, $a_i \in \mathbb{N}$, $\forall i = 1, \dots, n$ that satisfy the condition

$$a_1 + 2a_2 + 3a_3 + \dots + na_n = m$$

For example: For $n = m = 5$, one obtains the following 5-tuples:

(0, 0, 0, 0, 1)
 (1, 0, 0, 1, 0)
 (0, 1, 1, 0, 0)
 (2, 0, 1, 0, 0)
 (1, 2, 0, 0, 0)
 (3, 1, 0, 0, 0)
 (5, 0, 0, 0, 0)

One easily sees that:

- $a_i \leq m, \forall i = 1, \dots, n$, which gives an upper limit for a_i .
- $a_1 + 2a_2 + \dots + (n-1)a_{n-1} = m - na_n$, which suggests a recursive solution.

Write a program that reads n and m , where $1 \leq n, m \leq 20$, and displays all possible n -tuples.

```
MODULE Exercise4;

FROM InOut IMPORT
  ReadCard, WriteCard, WriteString, WriteLn;

CONST
  MaxSize = 20;

VAR
  Tuple      : ARRAY [1..MaxSize] OF CARDINAL;
  Size, Sum  : CARDINAL;
```

```

PROCEDURE TryTuples (size, sum : CARDINAL);
VAR
    try : CARDINAL;
BEGIN
    IF size = 0 THEN
        IF sum = 0 THEN
            FOR try := 1 TO Size DO
                WriteCard (Tuple[try], 3)
            END (* for *);
            WriteLn
        END (* if *)
    ELSE
        try := 0;
        WHILE sum >= size * try DO
            Tuple[size] := try;
            TryTuples (size-1, sum-size*try);
            INC (try)
        END (* for *)
    END (* if *)
END TryTuples;

BEGIN
    WriteString ("n, m ? ");
    ReadCard (Size); WriteString ("  ");
    ReadCard (Sum); WriteLn;
    TryTuples (Size, Sum)
END Exercise4.

```

5. Write a DEFINITION MODULE and IMPLEMENTATION MODULE to implement vector arithmetic. This includes:

- the definition of a vector type,
- the definition and implementation of basic vector operations such as adding 2 vectors, computing the dot product of 2 vectors, computing the length of a vector.
- the definition and implementation of vector I/O procedures

Write also a testing module for this module.

```
DEFINITION MODULE VectArith;
```

```
EXPORT QUALIFIED
```

```
  MaxSize, Vector,  
  AddVect, DotProdVect, ReadVect, WriteVect;
```

```
CONST
```

```
  MaxSize = 20;
```

```
TYPE
```

```
  Vector = RECORD
```

```
    Size : CARDINAL;
```

```
    Comp : ARRAY [1..MaxSize] OF REAL
```

```
  END (* record *);
```

```
PROCEDURE AddVect (v1, v2 : Vector; VAR res : Vector);
```

```
PROCEDURE DotProdVect (v1, v2 : Vector) : REAL;
```

```
PROCEDURE ReadVect (size : CARDINAL; VAR v : Vector);
```

```
PROCEDURE WriteVect (v : Vector; nrdigits : CARDINAL);
```

```
END VectArith.
```

```
IMPLEMENTATION MODULE VectArith;
```

```
FROM InOut IMPORT
```

```
  WriteLn, WriteString;
```

```
FROM RealInOut IMPORT
```

```
  ReadReal, WriteReal;
```

```

PROCEDURE AddVect (v1, v2 : Vector; VAR res : Vector);
VAR
  i : CARDINAL;
BEGIN
  WITH res DO
    Size := v1.Size;
    FOR i := 1 TO Size DO
      Comp[i] := v1.Comp[i] + v2.Comp[i]
    END (* for *)
  END (* with *)
END AddVect;

PROCEDURE DotProdVect (v1, v2 : Vector) : REAL;
VAR
  i : CARDINAL;
  res : REAL;
BEGIN
  res := 0.0;
  WITH v1 DO
    FOR i := 1 TO Size DO
      res := res + Comp[i] * v2.Comp[i]
    END (* for *)
  END (* with *);
  RETURN res
END DotProdVect;

PROCEDURE ReadVect (size : CARDINAL; VAR v : Vector);
VAR
  i : CARDINAL;
BEGIN
  WITH v DO
    Size := size;
    WriteString ('( ');
    ReadReal (Comp[1]);
    FOR i := 2 TO size DO
      WriteString (' , '); ReadReal (Comp[i])
    END (* for *);
    WriteString (' )'); WriteLn
  END (* with *)
END ReadVect;

PROCEDURE WriteVect (v : Vector; nrdigits : CARDINAL);
VAR

```

```

        i : CARDINAL;
    BEGIN
        WITH v DO
            WriteString ('( ');
            WriteReal (Comp[i], nrdigits);
            FOR i := 2 TO Size DO
                WriteString (' , ');
                WriteReal (Comp[i], nrdigits);
            END (* for *);
            WriteString (' )'); WriteLn
        END (* with *)
    END WriteVect;

    BEGIN
    END VectArith.

```

```

MODULE VectArithTst;

FROM VectArith IMPORT
    Vector, AddVect, DotProdVect, ReadVect, WriteVect;

FROM InOut IMPORT
    ReadCard, WriteString, WriteLn;
FROM RealInOut IMPORT
    WriteReal;

VAR
    Size : CARDINAL;
    Vect1, Vect2, Res : Vector;

BEGIN
    WriteString ("Size ? "); ReadCard (Size); WriteLn;
    WriteString ("V1 = "); ReadVect (Size, Vect1); WriteLn;
    WriteString ("V2 = "); ReadVect (Size, Vect2); WriteLn;

    WriteString ("V1 + V2 = ");
    AddVect (Vect1, Vect2, Res);
    WriteVect (Res, 10); WriteLn;
    WriteString ("V1 . V2 = ");
    WriteReal(DotProdVect (Vect1, Vect2), 10); WriteLn;
END VectArithTst.

```

