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FOR THE FOLLOWING:

**FOURIER OPTICS AND HOLOGRAPHY
(ADRIATICO RESEARCH CONFERENCE)**

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**ADRIATICO CONFERENCE ON
FOURIER OPTICS AND
HOLOGRAPHY**

OPTICAL CORRELATION

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OPTICAL CORRELATION,

TRIPLE CORRELATION

AN INTRODUCTION

A.W. LOHMANN, UNIV. OF ERLANGEN

TRIESTE, MARCH 1990

PLAN

DEFINITIONS, BASIC RELATIONS

MATH OF TRIPLE CORRELATION

MOTIVATIONS

WHY? AUTO-CORRELATIONS
CROSS-CORRELATIONS
TRIPLE-CORRELATIONS

AUTOCORRELATION FOR
SHIFT-INVARIANT CHARACTER
RECOGNITION, OR SIGNAL DETECTION

COHERENT MATCHED FILTERING

THE TRIPLE CORRELATION
IN HIGH-RESOLUTION ASTRONOMY

DEFINITIONS, BASIC RELATIONS

AUTO-CORRELATION OF $u(x)$:

$$\int u(x) u^*(x'-x) dx' \equiv u_2(x)$$

$$\text{IF } \int u(x) e^{-2\pi i v x} dx = \tilde{u}(v)$$

$$\text{THEN } \int u_2(x) e^{-2\pi i v x} dx = \tilde{u}_2(v) = |\tilde{u}(v)|^2$$

POWER
SPECTRUM

CROSS-CORRELATION OF $u(x)$ AND $v(x)$:

$$\int u(x') v^*(x'-x) dx' = C_{uv}(x)$$

$$\int C(x) e^{-2\pi i v x} dx = \tilde{u}(v) \tilde{v}^*(v) = \tilde{C}(v)$$

AN ALGORITHM FROM u & v TO C

$$\begin{array}{ccc} u(x) & & v(x) \\ \downarrow & & \downarrow \\ \tilde{u}(v) & \rightarrow \otimes \leftarrow \tilde{v}^*(v) & \leftarrow \tilde{v}(v) \\ \downarrow & & \\ \tilde{u}(v) \tilde{v}^*(v) & \rightarrow & \int \tilde{u} \tilde{v}^* e^{2\pi i v x} dv = C(x) \end{array}$$

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THE (AUTO-) TRIPLE CORRELATION

(DETAILS: PROC. IEEE 72 (1984) 889-901)

DEF.: $\int u(x') u(x'+x) u(x'+y) dx' \equiv u_3(x, y)$

"BI-SPECTRUM"

$$\tilde{u}_3(\nu, \mu) \equiv \iint u_3(x, y) e^{-2\pi i (x \cdot \nu + y \cdot \mu)} dx dy$$

INSERT: $\tilde{u}_3(\nu, \mu) = \tilde{u}(\nu) \tilde{u}(\mu) \tilde{u}(-\nu - \mu)$

BASIC CONVOLUTION THEOREM:

IF $u(x) = f(x) * g(x) = \int f(x') g(x-x') dx'$

THEN $\tilde{u}(\nu) = \tilde{f}(\nu) \cdot \tilde{g}(\nu)$

CONVOLUTION PROPERTY OF TRIPLE CORREL.

IF $u = f * g$ THEN $u_3 = f_3 * g_3$

$$u_3(x, y) = \iint_3 f(x', y') g(x-x', y-y') dx' dy'$$

$$\tilde{u}_3(\nu, \mu) = \underbrace{\tilde{f}_3(\nu, \mu)}_{\tilde{f}(\nu) \tilde{f}(\mu) \tilde{f}(-\nu-\mu)} \underbrace{\tilde{g}_3(\nu, \mu)}_{\tilde{g}(\nu) \tilde{g}(\mu) \tilde{g}(-\nu-\mu)}$$

$$= \underbrace{\tilde{f}(\nu) \tilde{g}(\nu)}_{\tilde{u}(\nu)} \underbrace{\tilde{f}(\mu) \tilde{g}(\mu)}_{\tilde{u}(\mu)} \underbrace{\tilde{f}(-\nu-\mu) \tilde{g}(-\nu-\mu)}_{\tilde{u}(-\nu-\mu)}$$

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MOTIVATIONS

WHY AUTO-CORRELATION $u_2(x) = \int u(x') u^*(x'-x) dx'$ INSTEAD OF $u(x)$ ITSELF?

SOMETIMES $u(x)$ TOO NOISY, OR OVERLOADED WITH IRRELEVANT DETAILS

FOR EXAMPLE: u_2 IS SHIFT-INVARIANT

$$\int u(x') u^*(x'-x) dx' = \int u(x'-x_0) u^*(x'-x_0-x) dx'$$

WHY CROSS-CORRELATION? "SIMILARITY" OF u AND v

DEVIATION:

$$\int |u(x') - v(x'-x)|^2 dx' = (\geq 0)$$

$$= \underbrace{\int |u(x')|^2 dx'}_{(=1)} + \underbrace{\int |v(x'-x)|^2 dx'}_{(=1)} - 2 \operatorname{Re} \left[\int u(x') v^*(x'-x) dx' \right]$$

$|[\]| \leq 1$

$$(\leq) \rightarrow (=) \text{ "IDENTITY"}$$

WHY AUTO-TRIPLE CORREL. u_3 INSTEAD OF u_2 ?

u_3 IS "SMARTER" THAN u_2 ; MORE NOISE IMMUNE.

$u_3(x, y) \rightarrow u(x)$ UNIQUE, EXCEPT FOR LOCATION

$u_2(x) \rightarrow u(x)$ GENERALLY AMBIGUOUS

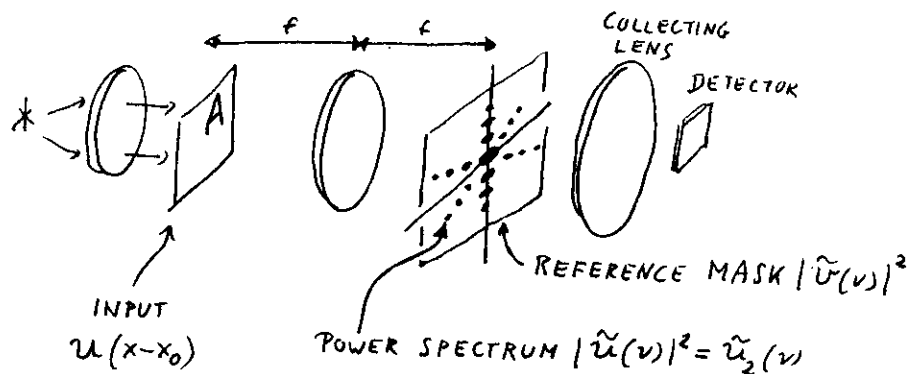
$$\tilde{u}_2(\nu) = |\tilde{u}(\nu)|^2$$

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APPLICATION OF THE AUTOCORRELATION (OR THE POWER SPECTRUM)

FOR SHIFT-INVARIANT CHARACTER RECOGNITION

APPL. OPT. 4 (1965) 461



MEASUREMENT:

$$\int |u~(v)|^2 \cdot |v~(v)|^2 dv$$

$$C = \int u~_2(v) \cdot v~_2^{(*)}(v) dv = \int u_2(x) v_2^{*}(x) dx$$

SIMILARITY OF

POWER SPECTRA OR AUTO CORRELATIONS

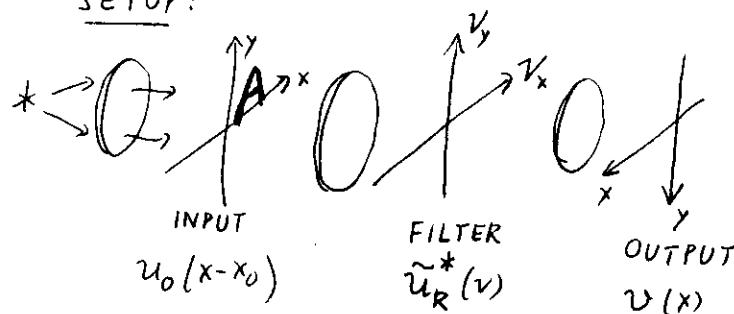
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COHERENT MATCHED FILTERING

A. VANDER LUGT

(See J.W. Goodman: Intro. to Fourier Optics)

SETUP:



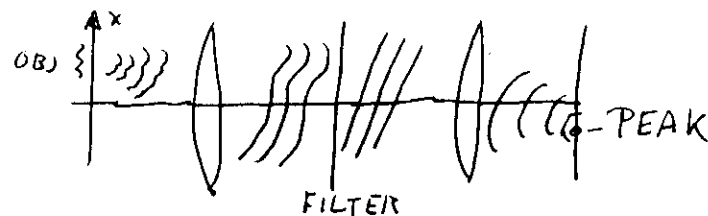
$$v(x) = \int u~_0(v) u~_R^{*}(v) e^{2\pi i v(x-x_0)} dv$$

"matched" if $u~_R^{*} = u~_0^{*}(v) / \underbrace{\langle |u~(v)|^2 \rangle}_{\text{NOISE POWER SPECTRUM}}$

PLAUSIBILITY

AMPLITUDE OF FILTER $|u~_R^{*}|$ IS HIGH AT THOSE v WHERE THE SIGNAL-TO-NOISE IS HIGH.

$$\text{PHASE}(u~_R^{*}) = - \text{PHASE}(u~_0)$$



= 7 =

TRIPLE CORRELATION PROCESSING

IN HIGH RESOLUTION ASTRONOMY (G. WEIGELT..)

STAR
*

(IEEE 72 (1984) 889)

WAVEFRONT

BUBBLE ~ 10cm

TURBULENT ATMOSPHERE

$\tau \sim 10-100 \text{ msec}$

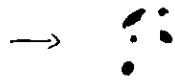
0.8

TELESCOPE



IMAGE, FULL OF SPECKLES

ONE STAR *



$$P(x, t_m) = P_m(x)$$

TWO STARS **



$$\underbrace{I_o(x)}_{\text{OBJECT}} * P_m(x) = I_m(x)$$

ALGORITHM

$$I_m(x) \rightarrow \tilde{I}_m(v) = \tilde{I}_o(v) \tilde{P}_m(v)$$

$$\rightarrow \tilde{I}_o(v) \tilde{P}_m(v) \tilde{I}_o(\mu) \tilde{P}_m(\mu) \tilde{I}_o(-v-\mu) \tilde{P}_m(-v-\mu) = \tilde{J}_{3m}(v, \mu)$$

$$\rightarrow \sum_{(m)} \tilde{J}_{3m}(v, \mu) = \langle \tilde{J}_{3m}(v, \mu) \rangle = \tilde{I}_{03}(v, \mu) \langle \tilde{P}_{m3}(v, \mu) \rangle$$

$$\rightarrow \tilde{I}_{03}(v, \mu) \rightarrow I_o(x) \quad \text{SHARP IMAGE} \quad \underbrace{\text{KNOWN, POSITIVE}}$$

