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Trends and Advances in Surface Wave Tomography and Inversion

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Trends and Advances in Surface Wave Tomography and Inversion

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Outline

- 1. A (very) little background on surface waves and inverse problems.
- 2. Surface wave tomography.
- **3.** Monte Carlo surface wave inversion.
- 4. Application of physical constraints in the inversion:
 - a. Data assimilation; e.g., surface heat flux.
 - b. Underlying physical model.
- 5. New measurement method: use of the random wavefield.

1. Background

- What surface waves look like: Rayleigh/Love, dispersion, phase and group speed.
- Distribution of earthquakes and receivers:
 - GSN, GEOSCOPE, GEOFON, PASSCAL, EarthScope, many others.
- Observation of dispersion.
- Depth sensitivity. (Lateral sensitivity later.)
- Comments on inverse problems.

Seismic data







Body waves sample deep parts of the Earth

Surface waves sample the crust and upper mantle

Seismic surface-waves



- 1. Two types: **Rayleigh** and **Love**
- 2. Dispersion: travel times depend on period of wave
- 3. Two types of travel time measurements: phase and group



- More than 200,000 paths across the globe
- Rayleigh and Love wave phase velocities (40-150 s) (Harvard, Utrecht)
- Rayleigh and Love wave group velocities (16-200 s) (CU-Boulder)

Japan to Finland



Sensitivity kernels are spatially extended and period-dependent.

> Surface waves are observed to be **dispersed**: wave speeds depend on period and also wave type.

Depth Sensitivity of Surface Waves



Longer periods are sensitive to deeper structures: vertical resolution.

Group speed vertical sensitivity kernels are more complicated than phase speed kernels & and effectively sample more shallowly at each period.

Rayleigh waves are sensitive to deeper structures than Love waves at the same period.

Sensitivity predominantly to Vs, but also some sensitivity to Vp in the crust and to density.

What's an inverse problem?

Reasoning backwards: from data to model.

Most people, if you describe a train of events to them, will tell you what the result would be. There are few people, however, who, if you told them a result, would be able to evolve from their own inner consciousness what the steps were which led up to that result. This power is what I mean by reasoning backwards.

> Sherlock Holmes, A Study in Scarlet, by Sir A.C. Doyle



Forward Problem and Misfit

Data/model relationship (linear, weakly nonlinear, nonlinear)

$$\mathbf{d} = g(\mathbf{m})$$

(accuracy of this relation will affect the outcome of the inversion)

To fit data, we need a measure of misfit

$$\phi(\mathbf{d}, \mathbf{m}) = (\mathbf{d} - g(\mathbf{m}))^T C_D^{-1} (\mathbf{d} - g(\mathbf{m}))$$

(weighted L2-norm)

For a linearized problem

$$\phi(\delta \mathbf{d}, \delta \mathbf{m}) = (\delta \mathbf{d} - G\delta \mathbf{m})^T C_D^{-1} (\delta \mathbf{d} - G\delta \mathbf{m})$$

Linear problems and non-uniqueness







(courtesy of Malcolm Sambridge)

Regularization and Optimization

To prevent extravagant behavior of the model we need to introduce some form of explicit regularization. For example,

$$\psi(\mathbf{m}) = \left(\mathbf{m} - \mathbf{m}_0\right)^T C_M^{-1} \left(\mathbf{m} - \mathbf{m}_0\right)$$

(weighted model norm)

A common thing to do is to minimize a combination of data misfit and model norm.

$$\chi(\mathbf{m}) = \phi(\mathbf{d}, \mathbf{m}) + \lambda^2 \chi(\mathbf{m})$$

 λ is a trade-off parameter.



Approaches to Constructing the Model

For a linearized problem:

 $\mathbf{m}(\lambda) = \left(\mathbf{G}^T \mathbf{C}_D^{-1} \mathbf{G} + \lambda \mathbf{Q}\right)^{-1} \mathbf{G}^T \mathbf{C}_D^{-1} \mathbf{d}$

G - Linearized forward operator

Q - Regularization constraint

For a non-linear problem:

- Model space search methods -- e.g., simulated annealing, genetic algorithms, evolutionary programs, neighborhood sampling, etc.
- We use a simple **Monte-Carlo** method to attempt to identify the range of models within model space that fit the data adequately and are physically reasonable.

Uniform Monte Carlo Inversion in Geophysics

A whole earth Monte Carlo inversion by Press (1968)



Keilis-Borok & Yanovskaya (1967) first introduced Monte-Carlo inversion into geophysics.

Outline of Surface Wave Inversion

Seismic Method



Surface Wave Inversion Without Physical Constraints

Two Stage Inversion Process:

2. Dispersion Maps:

Measurements of dispersion are inverted for maps of local wave speed at different periods and wave types.

3. 3-D Vs Model:

The dispersion maps are inverted on a global grid to estimate the 3-D distribution of shear wave speed in the earth's crust and uppermost mantle.

Seismic Inversion

(Pejorative) Comments on the State-of-the Art:

+ Systematic Errors: e.g., the theory of wave propagation is not fully accurate and is continuing to evolve.
+ Application of a priori information is almost completely subjective, ad-hoc, and usually is not reported.
+ Practitioners typically produce only a single model and report no information about confidence.
+ The 3 D distribution of seismic wave speeds is not

+ The 3-D distribution of seismic wave speeds is not what we're really interested in.

2. Surface Wave Tomography

- Diffraction.
- Sensitivity kernels.
- Some results of diffraction tomography.

Diffraction -- Effect of a Spherical Anomaly

Note: wave-front healing

Figure 2.5-19: Waves interacting with a spherical anomaly. (from Stein & Wysession, 2002)





Putting it All Together into A Sensitivity Kernel







Example of a Dispersion Map

Blue: fast. e.g., cratons, old oceans

Red: slow. e.g.,.deforming regions, young oceans.



3. Monte Carlo Inversion

- Shear speed distribution in the Earth.
- Range of models that fit the data & our a priori expectations.
- Parameterization (seismic).
- Some results, including the effect of the use of diffraction kernels.

C. Inversion of dispersion curves



C. Details of the inversion: seismic parameterization

Model parameterization: 14 parameters



- 1. Ad-hoc combination of layers and B-splines
- 2. Seismic model is slightly overparameterized
- 3. Non-physical vertical oscillations

Physically motivated parameterization is required





Middle of the ensemble of acceptable models is plotted.

Features found in every member of the ensemble of acceptable models are called "persistent".

Persistent features are circled in black.

In some cases we may have good reasons not to believe some persistent features (later).



4. Applying A Priori Information and Physical Constraints

Fundamental Observation:

Can't get very far in any real problem without applying a priori information; i.e., information in addition to what measurements alone tell you.

Hierarchy of a priori Information:

- + discretization & judicious choice of basis functions
- + regularization: choice of a penalty function

data fit + smoothness + norm +

+ physical constraints: based on previous (imperfect) knowledge about structures or processes in area of study, may not be about the variables directly related to data.

The Idea in the Abstract

Seismic Model Space



Motivation for Applying Physical Constraints in the Seismic Inversion

- Seismic models that result from data and ad hoc a priori constraints are simply limited in their ability to model the Earth. Important physics may be in the "null-space" of seismic data. We want to control the null-space component of our models.
- 2. The seismic model possesses features, even persistent features, that are physically questionable.
- 3. Systematic errors in the measurements, the model of wave propagation, or (non-physical) a priori information may bias the model persistently.
- Imposing physical a priori information may improve the seismic model's reliability and reduce uncertainties (improves confidence).
- Information from the improved seismic model can be fed-back into the physical model to test and calibrate existing knowledge.



Discuss Two Types of a priori Physical Constraints

a. Thermal Data

+ Simultaneously fit heat flux data and seismic dispersion measurements.

+ Requires working in temperature and seismic wave speed spaces simultaneously.

b. Explicit Physical Constraints

+ a. Thermal steady-state constraint beneath cratons (very old continental regions).

+ b. Thermal cooling constraint beneath oceans.

Conversion between seismic velocity and temperature

Computed with the method of Goes et al. (2000) using laboratory-measured thermo-elastic properties of the principal mantle minerals and a model of mantle composition.


4.a Apply Heat Flux Constraint on Inversion for the Cratonic Upper Mantle

- Background on thermal structure of the upper mantle under old continents (cratons), and limitations.
- Problems with using seismic models to infer temperature.
- Monte-Carlo joint inversion of heat flux and seismic data. (Work in both seismic and temperature spaces.)
- 4.a.1 Reformulate problem with explicit physical constraints on the temperature field in the uppermost mantle.
- 4.a.2 Results on mantle heat flux and lithospheric thickness for Canada.

Thermal models of the old continental lithosphere



- 1. Constrained by thermal data: heat flow, xenoliths.
- 2. Derived from simple thermal equations.
- 3. Lithosphere is defined as an outer conductive layer.
- 4. Estimates of thermal lithospheric thickness are highly variable.

Seismic models of the old continental lithosphere



- 1. Based on ad-hoc choice of reference 1D model and parameterization.
- 2. Complex vertical profiles that do not agree with simple thermal models.
- 3. Seismic lithospheric thickness is not uniquely defined.

Additional physical constraints are required to eliminate non-physical vertical oscillations in seismic profiles and to improve estimates of seismic velocities at each particular depth

Monte-Carlo inversion of the seismic data constrained by heat flux data



- 1. a-priori range of physically plausible thermal models
- 2. constraints from thermal data (heat flow)
- 3. randomly generated thermal models

- 4. converting thermal models into seismic models
- 5. finding the ensemble of acceptable seismic models
- 6. converting into ensemble of acceptable thermal models

Inversion with the seismic parameterization



First Example of a Physical Constraint: Steady-State Thermal Model of the Old Continental Uppermost Mantle



Lithospheric thickness and mantle heat flow





Power-law relation between lithospheric thickness and mantle heat flow is consistent with the model of Jaupart et al. (1998) who postulated that the steady heat flux at the base of the lithosphere is supplied by small-scale convection.

4.a Conclusions

- 1. Seismic surface-waves and surface heat flow data can be reconciled over broad continental areas; i.e., both types of observations can be fit with a simple steadystate thermal model of the upper mantle.
- 2. Seismic inversions can be reformulated in terms of an underlying physical model.
- 3. The estimated lithospheric structure is not well correlated with surface tectonic history.
- 4. The inferred relation between lithospheric thickness and mantle heat flow is consistent with geodynamical models of stabilization of the continental lithosphere (Jaupart et al., 1998).

4.b Physical Constraint on Temperature Structure in the Uppermost Oceanic Mantle

- Simple hypothesis concerning temperatures in the oceanic upper mantle: half-space cooling, "Standard Model" of the cooling of the oceanic upper mantle.
- Testing the Standard Model. Does the Pacific upper mantle cool continuously, consistent with the Standard Model?
- Reformulate inversion keeping this question in mind. Look for deviation from simple cooling.
- Result: Cooling from 0-70 Ma & 100-135 Ma (on average), bracketing an era of reheating in the Central Pacific (70 100 Ma).
- Cause of reheating in the Central Pacific? Thermal Boundary Layer Instabilities or Small-Scale Convection.

Standard Model of the Thermal Evolution of Oceanic Lithosphere



Standard Model of the Thermal Evolution of Oceanic Lithosphere (cont.)



Specifying the Physical Constraint in Temperature Space









Causes(s) of the Two-Stage Cooling of the Pacific Lithosphere?

Initial conditions. Small-scale, deep-seated processes: plumes. Large-scale, deep-seated processes: global convection. Small-scale, shallow processes: lithospheric instabilities, small-scale

convection (Richter rolls).

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The nature and vigor of convection is very different:

- Richter rolls are more energetic, so they dominate 3-D simulations. (As Richter argued in 1974!)
- Richter rolls more efficiently remove heat from the lithosphere.



Summary of the Small-Scale Convection Simulations, to Date

- 1. Longitudinal (Richter) rolls are more vigorous than transverse rolls.
- 2. Vigor of both modes depends on plate speed v:
 - Iongitudinal increases with v
 - transverse decreases with v
- 3. Both modes of convection set on at a characteristic time.
- Vigor of convection maximizes right after on-set, and diminishes thereafter.
- 5. Transverse rolls only impart transient heating to the lithosphere.
- Longitudinal rolls permanently heat the lithosphere, and the heating event is over a finite duration.



Summarizing Oceanic Results

1. Lithosphere is not cooling continuously: Two stages of cooling bracketing a period of heating/arrested cooling



Stage 1: < 70 Ma Heating/arrested cooling: 70 - 100 Ma Stage 2: 100 - 135 ma

 Small-scale convection (Richter rolls) are expected to evolve thermally in a similar way.



5. Dispersion measurements from the random wavefield

- Discussion of the "random wavefield".
- Method to estimate Green functions & dispersion between stations.
- Proof-of-concept results.

Image: display displa

Rayleigh wave group velocity (100 s)

How can we improve the resolution?

✓ install more stations new types of measurements traditional approach: using teleseismic surface waves



- extended lateral sensitivity
- sample only certain directions
- source dependent
- difficult to make short-period measurements

Consequence: limited resolution

Alternative solution: making measurement from **random wavefield** (ambient seismic noise)



- localized lateral sensitivity
- samples all directions
- source independent
- may allow many short-period measurements

May improve resolution

one day of seismic record



Seismic coda and ambient seismic noise random seismic wavefields

Coda - result of multiple scattering on random inhomogeneities





Noise - seismic waves emitted by random ambient sources

Correlations of random wavefields

Random wavefield - sum of waves emitted by randomly distributed sources Cross-correlation of waves emitted by a single source between two receivers





Correlations of random wavefields



cross-correlations

200

time difference (s)

250

300

350

2

100

150

50

0

2

Sources are in constructive interference when respective travel time difference are close to each other

> Effective density of sources is high in the vicinity of the line connecting two receivers



Cross-correlations of regional coda



From Campillo and Paul (2003)

Cross-correlations from ambient seismic noise at US stations



frequency-time analysis of broadband cross-correlations computed from 30 days of continuous vertical component records



Cross-correlation from ambient seismic noise in North-Western Pacific



Cross-correlation from ambient seismic noise in North-Western Pacific



Cross-correlations from ambient seismic noise in California

cross-correlations of vertical component continuous records (1996/02/11-1996/03/10) 0.03-0.2 Hz









Canada

time (s)



40 50 60 70 80 90100 200

period (s)

20

30
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