



SMR.1738 - 4

WINTER COLLEGE
on
QUANTUM AND CLASSICAL ASPECTS
of
INFORMATION OPTICS

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Optical Integral Transforms for
Information Processing

Lecture 1: From geometric to wave optics

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Optical Integral Transforms for Information Processing

*Lecture 1: From geometric to wave
optics*

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Outlines

- Optics and information
- Fourier transform - key for information processing
- Wave optics: Helmholtz equation and spatial frequency spectrum
- Paraxial approximation in wave and geometric optics
- Fresnel and Fraunhofer diffraction
- Phase transformation of thin lens
- Composite system: canonical integral transform and related ray transformation matrix

Optics and information

- **acquisition**: optical microscopy, optical tomography, speckle imaging, spectroscopy, metrology, optical velocimetry, optical particle manipulation
- **processing**: image enhancement, feature extraction, texture analysis, classification
- **transmission**: optical fibres
- **archiving**: magneto-optical and optical disks, development of holographic memories

Different approaches for optical information processing

- Coherent light
- Incoherent light
- Analogue optical processing
- Digital optical processing

Different approaches for optical information processing

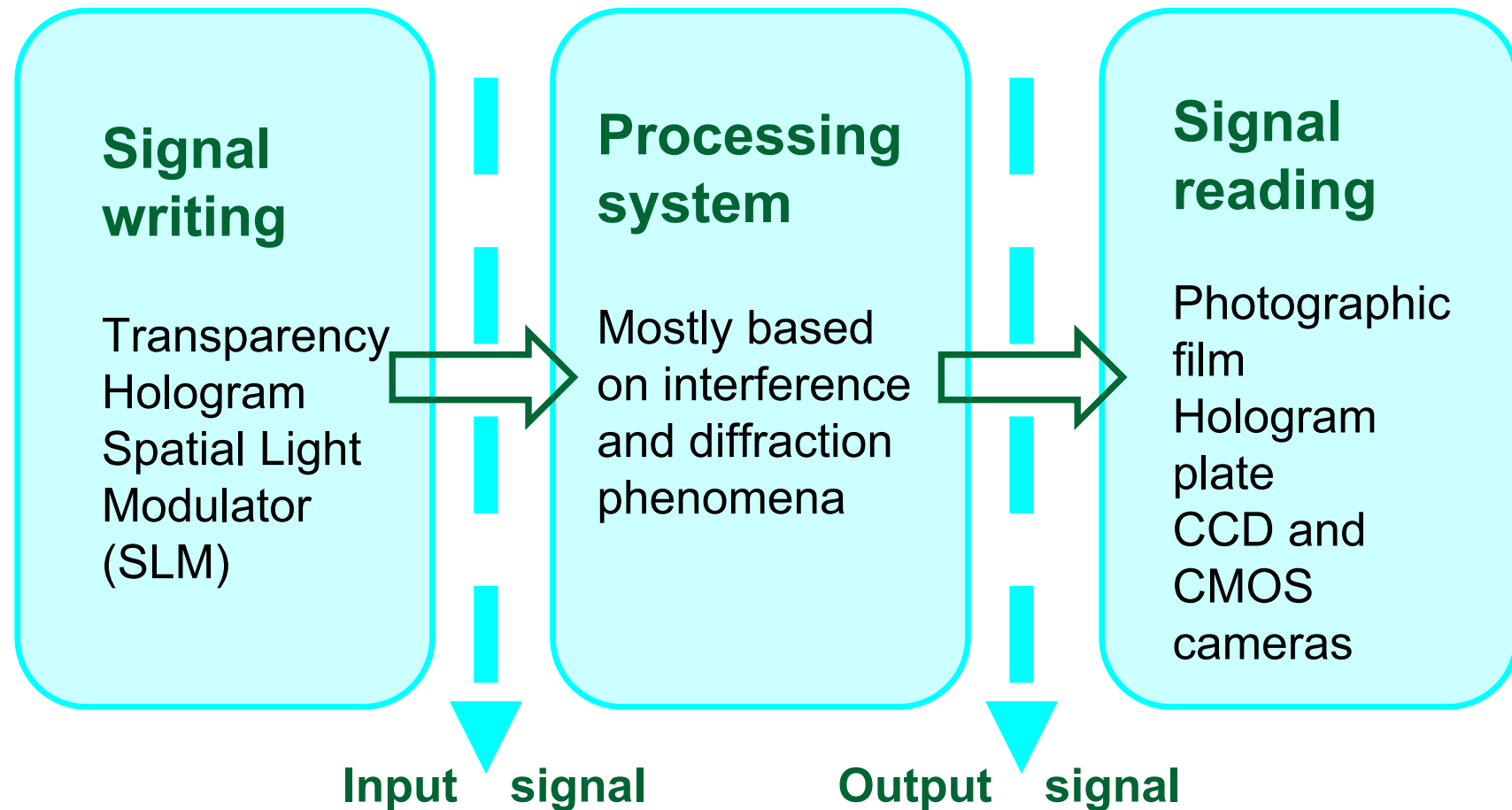
- Coherent light
- Incoherent light
- Analogue optical processing
- Digital optical processing

Optical information processing

Optical system transforms the signal in order to

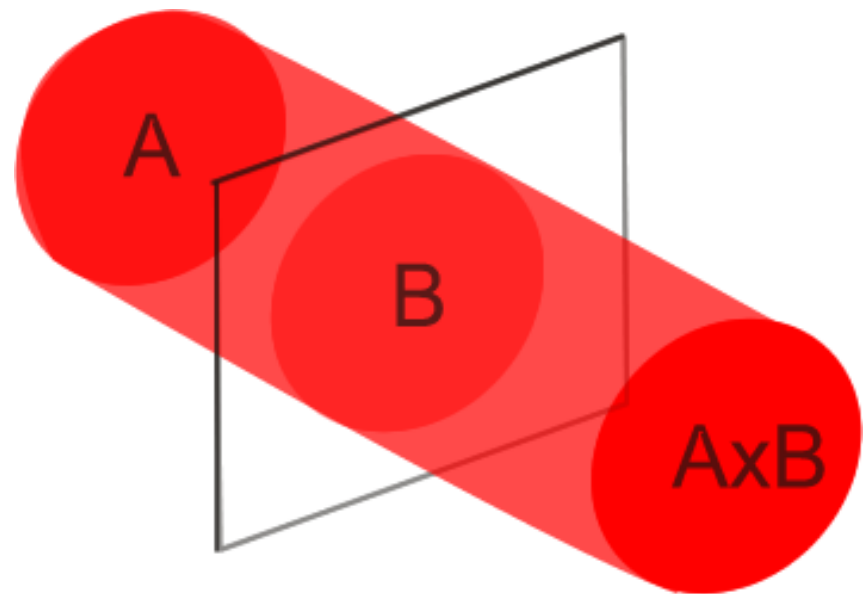
- improve its quality
- perform various operations on it: differentiation, integration, rotation, etc...
- extract its characteristics
- localize a specific pattern
- encrypt/decrypt the information

What we need for optical information processing



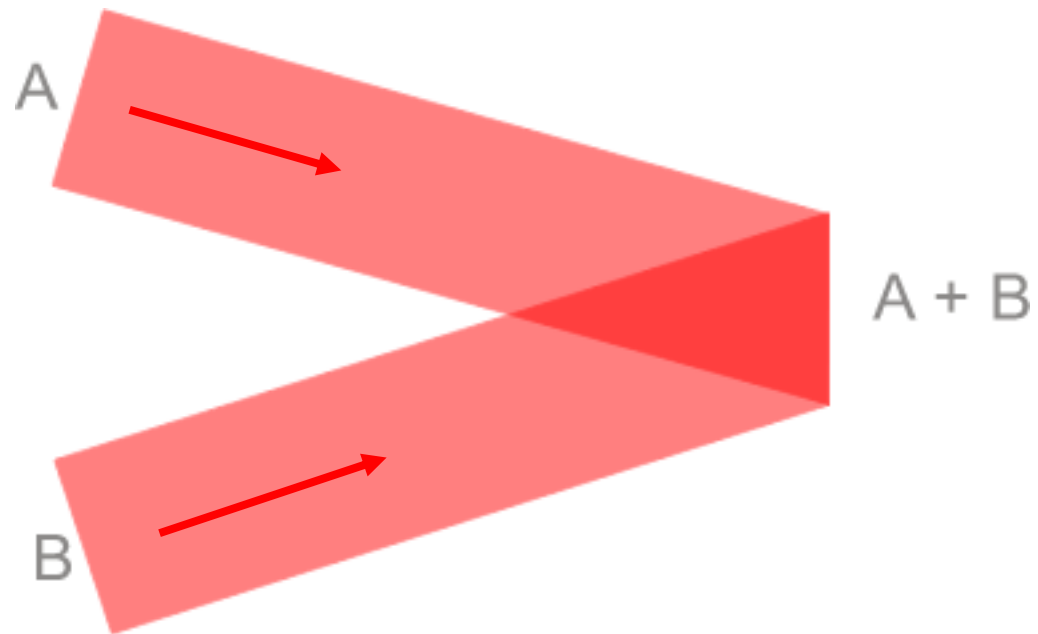
Multiplication operation

- Light propagation through (or reflection from)
 - transparency (with mirror)
 - hologram
 - spatial light modulator



Addition operation

- Superposition principle



Signal description

- Coherent (deterministic) monochromatic signals \Rightarrow complex field amplitude $f(x, y)$
 - In the coordinate (position) domain $f(x, y)$
 - In the spatial frequency domain $F(u, v)$

- Fourier transform

$$F(u, v) = FT \{ f(x, y) \} = \iint f(x, y) \exp[-i2\pi(xu + yv)] dx dy$$

- Partially coherent (stochastic) signals \Rightarrow Mutual intensity distribution, Wigner distribution function

Spatial frequencies

- Low frequencies \Rightarrow rough image structure
- High frequencies \Rightarrow fine structure (object edges)



Image



low pass filtering



high pass filtering

Fourier transform properties

- **Linearity** $FT \left\{ \sum_k b_k f_k(x, y) \right\} = \sum_k b_k F_k(u, v)$
- **Inverse FT**
 $f(x, y) = FT^{-1} \{ F(u, v) \} = \iint F(u, v) \exp[i2\pi(xu + yv)] dudv$
- **Shift theorem**
 $\iint f(x - a, y - b) \exp[-i2\pi(xu + yv)] dx dy = \exp[-i2\pi(au + bv)] F(u, v)$
- **Scaling theorem**
 $\iint f(x/a, y/b) \exp[-i2\pi(xu + yv)] dx dy = |a||b| F(au, bv)$
- **Derivation and FT**
 $\frac{\partial^{k+l} f(x, y)}{\partial x^k \partial y^l} = (i2\pi)^{k+l} \iint u^k v^l F(u, v) \exp[i2\pi(xu + yv)] dudv$

Fourier transform and convolution

- Convolution of two signals (filtering operation)

$$g(x, y) = f(x, y) * h(x, y) = \iint f(\xi, \eta) h(x - \xi, y - \eta) d\xi d\eta$$

- FT of convolution

$$G(u, v) = FT \{ g(x, y) \} = F(u, v) H(u, v)$$

$$g(x, y) = FT^{-1} \{ G(u, v) \} = FT^{-1} \{ F(u, v) H(u, v) \}$$

Correlation

- Convolution of $f(x,y)$ and $h^*(-x,-y)$ is called correlation

$$c(x,y) = f(x,y) \otimes h(x,y) = f(x,y) * h^*(-x,-y)$$

$$c(x,y) = \iint f(\xi,\eta) h^*(\xi-x,\eta-y) d\xi d\eta$$

- Using FT

$$c(x,y) = FT^{-1} \{ F(u,v) H^*(u,v) \}$$

- Autocorrelation $c_a(x,y) = FT^{-1} \{ |F(u,v)|^2 \}$

has a maximum in the coordinate origin

- Correlation is a measure of similarity between two signals

Correlation: example



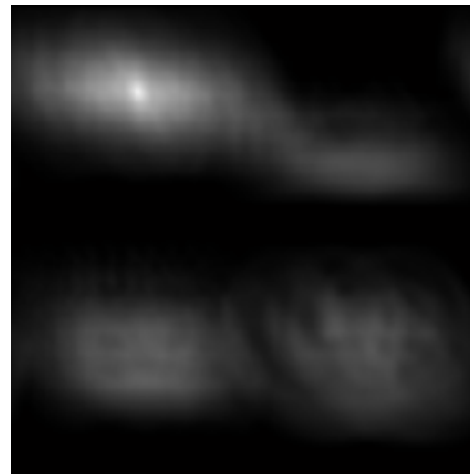
Image



Amplitude of autocorrelation

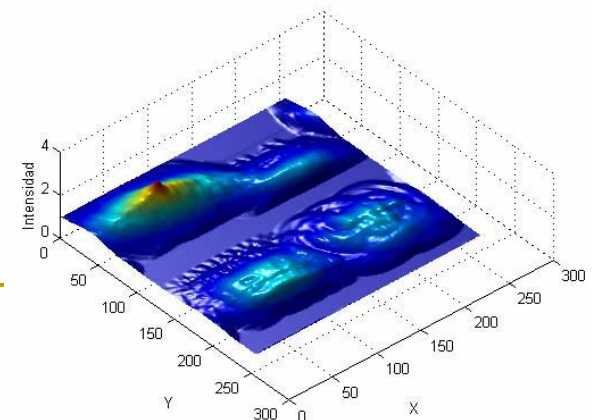


Horse and other objects



Amplitude of cross correlation with the image of the horse

- Inequality of Schwarz permits to discriminate two signals of equal energy $|c_a(0)| \geq |c(0)|$
- Localization of the cross correlation peak indicates the position of the image at the scene



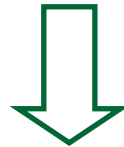
Fourier transform

- Fourier transform is a key for information processing

Optical Fourier
transform

+

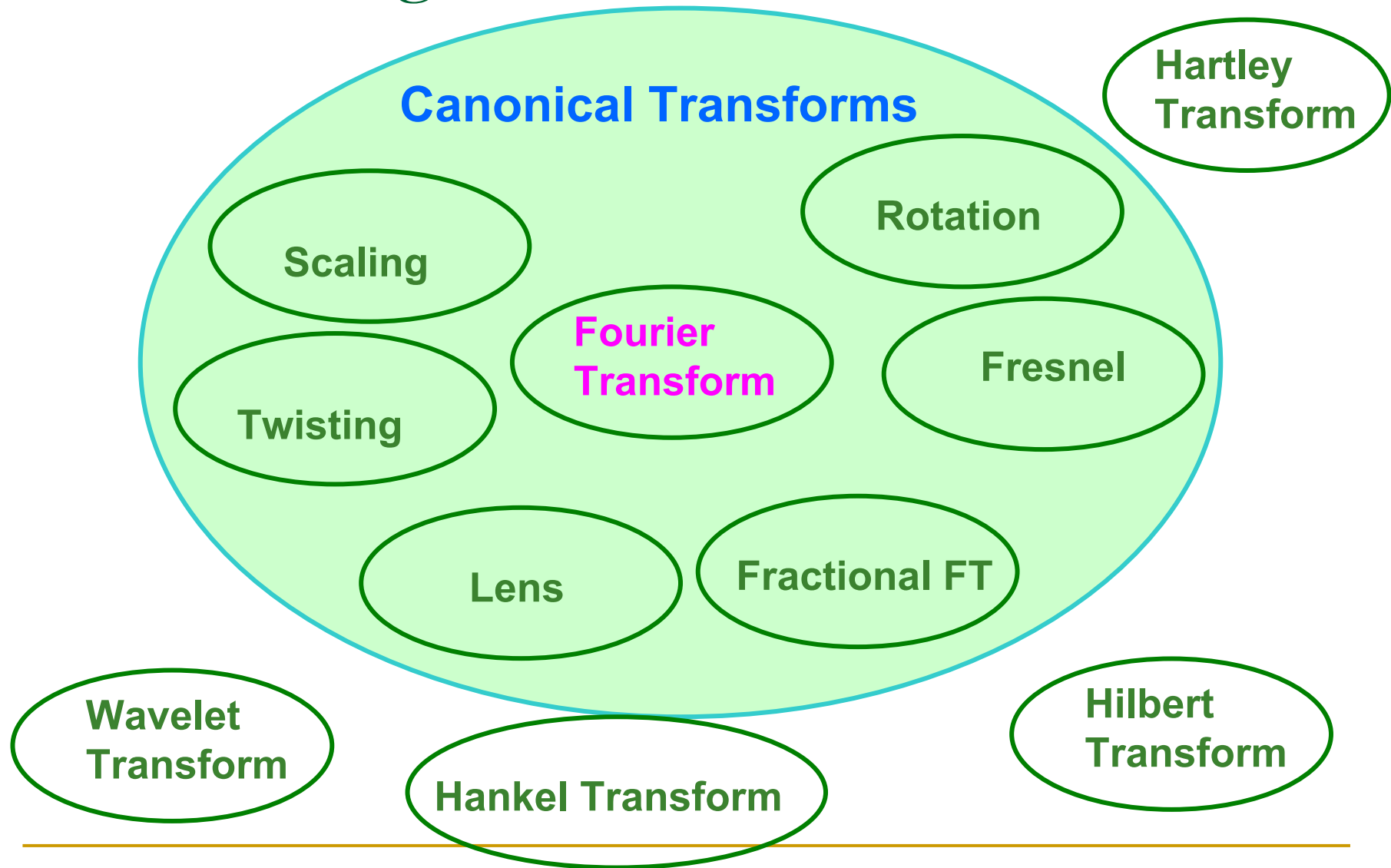
Optical signal
multiplication
and addition



Optical computing and information processing
(integral transformations, derivation, filtering,
recognition, ...)

Convolution, Correlation, Wavelet, Hilbert and
many other transforms...

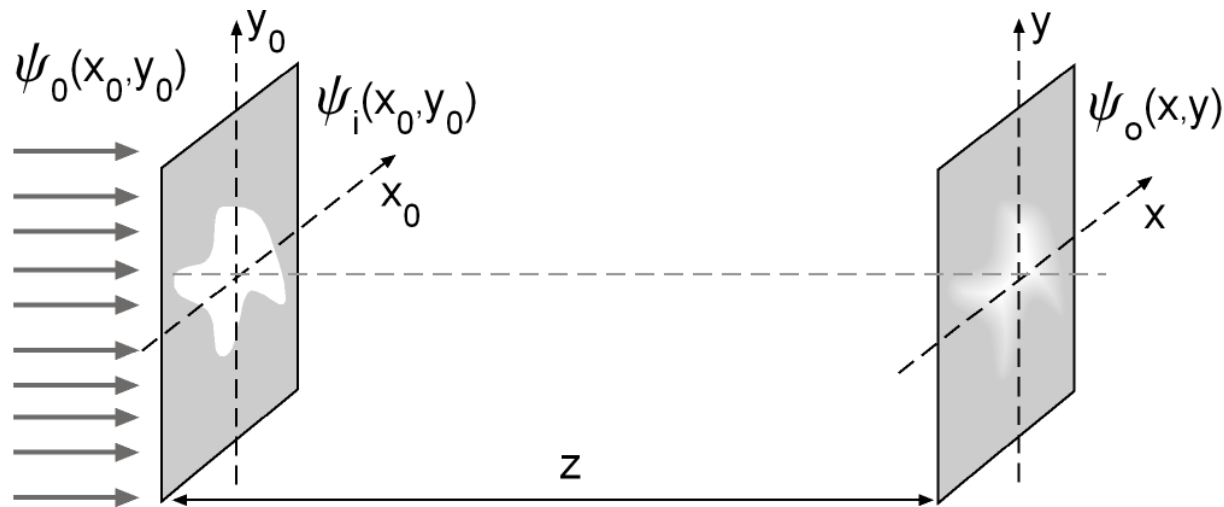
Linear integral transforms



Diffraction by screen

- Consider the diffraction of coherent monochromatic plane wave by the screen characterized by transmittance function $T(x_0, y_0)$

$$\Psi_i(x_0, y_0) = \Psi_0(x_0, y_0)T(x_0, y_0)$$



Helmholtz equation

- In order to calculate the complex field amplitude at the observation (output) plane $\Psi_o(x,y)$ the Helmholtz equation

$$\nabla^2 \Psi(x, y, z) + k^2 \Psi(x, y, z) = 0$$

which describes the monochromatic wave propagation in free space, has to be resolved with boundary conditions $\Psi(x_0, y_0, 0) = \Psi_i(x_0, y_0)$ ($k=2\pi/\lambda$ and λ is the wavelength).

Approximations:

- Monochromatic, linearly polarized waves
- linear, isotropic, homogeneous, no dispersive medium

Angular spectrum

- Methods to resolve the Helmholtz equation:
 - Green function
 - Angular spectrum decomposition
- Angular spectrum

$$F(k_x, k_y, z) = \frac{1}{4\pi^2} \int_{-\infty}^{\infty} \int \Psi(x, y, z) \exp(-i[k_x x + k_y y]) dx dy$$

where

$k_x, k_y, k_z = (k^2 - k_x^2 - k_y^2)^{1/2}$ are the wave vector components,

$f_x = k_x/2\pi, f_y = k_y/2\pi$ are spatial frequencies

Equation for angular spectrum

Introducing

$$\Psi(x, y, z) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(k_x, k_y, z) \exp(i[k_x x + k_y y]) dk_x dk_y$$

in Helmholtz equation $\frac{d^2 F}{dz^2} + (k^2 - k_x^2 - k_y^2)F = 0$

$$F(k_x, k_y, z) = F(k_x, k_y, 0) \exp\left(iz[k^2 - k_x^2 - k_y^2]^{1/2}\right)$$



$k^2 > k_x^2 + k_y^2$ the propagation affects only the phase of the angular spectrum (phase only filter)

$k^2 < k_x^2 + k_y^2$ evanescent waves

Paraxial approximation

- If the wave vector components k_x , and k_y of the angular spectrum of the complex field amplitude $\Psi_i(x_i, y_i)$ satisfy the condition

$$k_x^2, k_y^2 \ll k^2$$

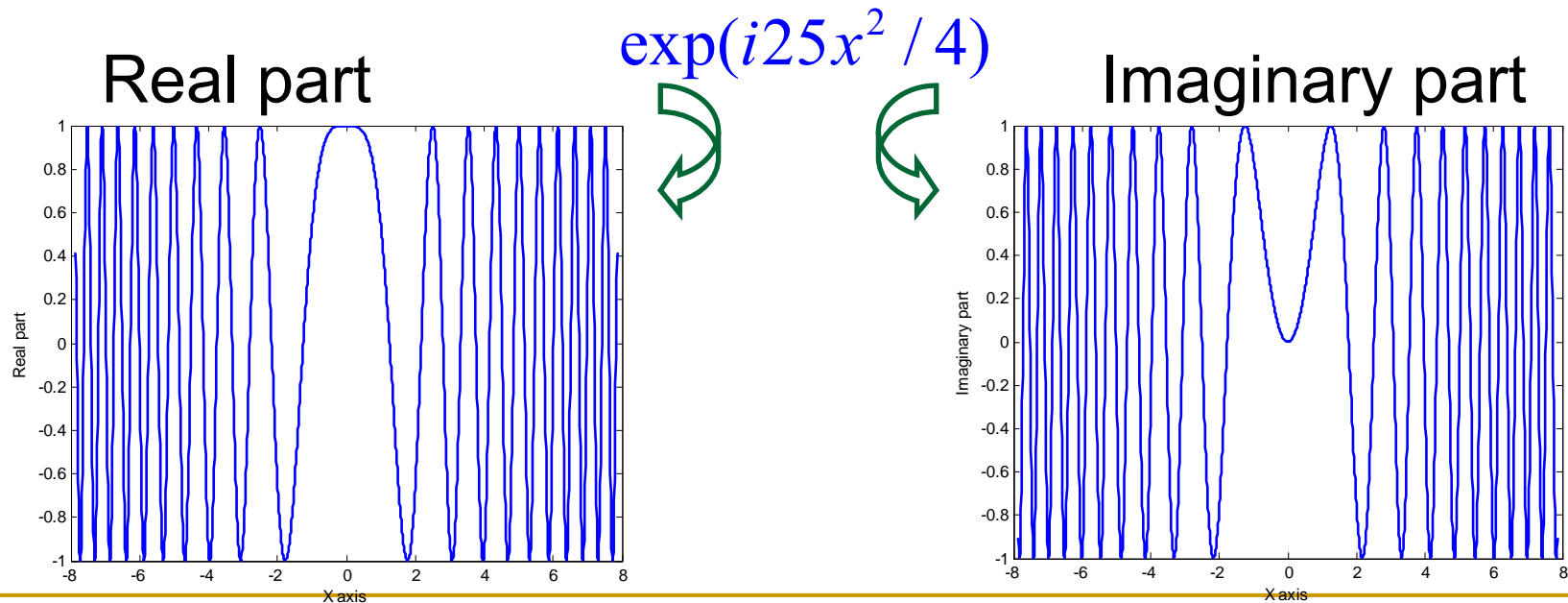
then

$$\left[k^2 - k_x^2 - k_y^2 \right]^{1/2} \approx k - \frac{k_x^2}{2k} - \frac{k_y^2}{2k}$$

Angular spectrum in paraxial approximation

$$F(k_x, k_y, z) = F(k_x, k_y, 0) \exp(ikz) \exp\left(-\frac{iz}{2k} [k_x^2 + k_y^2]\right)$$

Chirp signals: $\exp(\pm iax^2)$



Fresnel diffraction

- Using **very important** formula for Gaussian optics

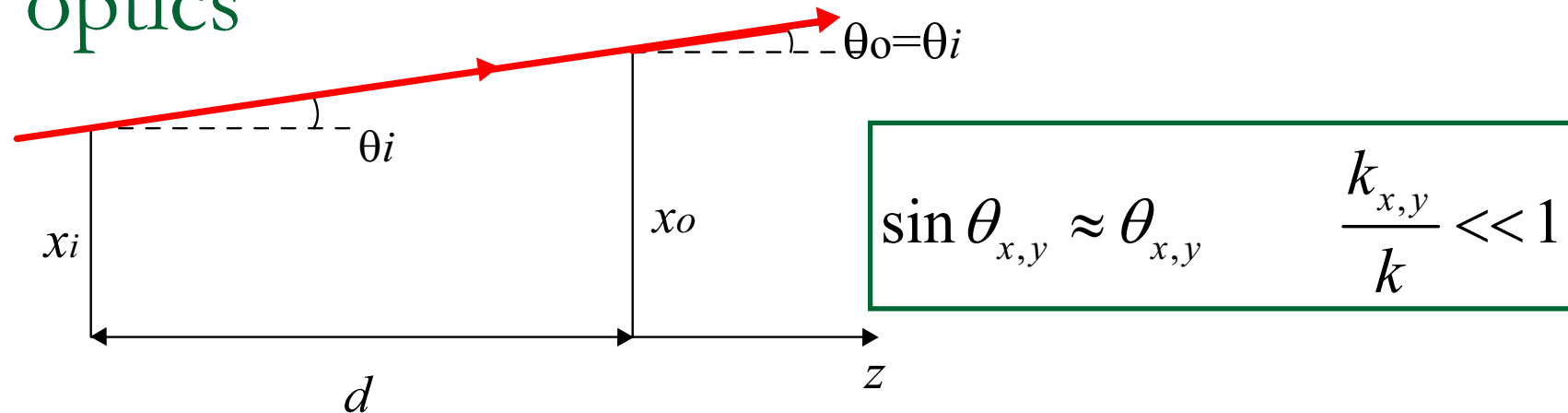
$$\int_{-\infty}^{\infty} \exp(\alpha x^2 + \beta x) dx = \sqrt{\frac{\pi}{-\alpha}} \exp\left(-\frac{\beta^2}{4\alpha}\right), \quad \text{Re}(\alpha) \leq 0$$

the complex field amplitude at plane z can be represented as a convolution integral (similar to the wavelet) :

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ikz)}{i\lambda z} \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \exp\left(\frac{ik}{2z}(\mathbf{r}_o - \mathbf{r}_i)^2\right) d\mathbf{r}_i$$

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ikz)}{i\lambda z} \left\{ \Psi_i(\mathbf{r}_o) * \exp\left(\frac{ik}{2z}\mathbf{r}_o^2\right) \right\}$$

Paraxial approximation in geometrical optics



- Paraxial rays are described by position $\mathbf{r}=(x,y)$ and direction $\mathbf{q}=(q_x n, q_y n)$ vectors, n – refractive index (further: $n=1$)

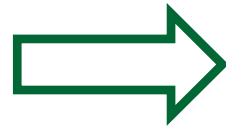
$$\begin{pmatrix} x_o \\ \theta_{x_o} \end{pmatrix} = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_i \\ \theta_{x_i} \end{pmatrix}$$

- Rectilinear ray propagation in isotropic homogeneous medium

Ray propagation in free space

- From one dimensional to two dimensional case

$$\begin{pmatrix} x_o \\ \theta_{xo} \end{pmatrix} = \begin{bmatrix} 1 & z \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_i \\ \theta_{xi} \end{pmatrix}$$



$$\begin{pmatrix} x_o \\ y_o \\ \theta_{xo} \\ \theta_{yo} \end{pmatrix} = \begin{bmatrix} 1 & 0 & z & 0 \\ 0 & 1 & 0 & z \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_i \\ y_i \\ \theta_{xi} \\ \theta_{yi} \end{pmatrix}$$

$$\begin{pmatrix} \mathbf{r}_o \\ \mathbf{q}_o \end{pmatrix} = \begin{bmatrix} \mathbf{I} & z\mathbf{I} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \mathbf{r}_i \\ \mathbf{q}_i \end{pmatrix}$$



Ray transformation matrix and Fresnel integral

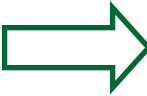
- Another form for the Fresnel integral

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ikz)}{i\lambda z} \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \exp\left(\frac{i\pi}{\lambda z} [\mathbf{1} \cdot \mathbf{r}_i^2 + \mathbf{1} \cdot \mathbf{r}_o^2 - 2\mathbf{r}_i \mathbf{r}_o]\right) d\mathbf{r}_i$$

$$\begin{pmatrix} \mathbf{r}_o \\ \mathbf{q}_o \end{pmatrix} = \begin{bmatrix} \mathbf{I} & z\mathbf{I} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \mathbf{r}_i \\ \mathbf{q}_i \end{pmatrix}$$

Fraunhofer diffraction

- If $z \gg k(x_i^2 + y_i^2)_{\max}/2$, where $x_{i\max}$, $y_{i\max}$ are the maximum horizontal and vertical sizes of diffracted object

then $\exp\left(\frac{ik}{2z}\mathbf{r}_i^2\right) \approx 1$ 

$$\begin{aligned}\Psi_o(\mathbf{r}_o) &= \frac{\exp(ikz)}{i\lambda z} \exp\left(\frac{ik}{2z}\mathbf{r}_o^2\right) \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \exp\left(-\frac{ik}{z}\mathbf{r}_i\mathbf{r}_o\right) d\mathbf{r}_i \\ &= \frac{\exp(ikz)}{i\lambda z} \exp\left(\frac{ik}{2z}\mathbf{r}_o^2\right) FT\left[\Psi_i(\mathbf{r}_i)\right]\left(\frac{k}{z}\mathbf{r}_o\right)\end{aligned}$$

- At large distances the complex field amplitude of diffractive field is proportional to the scaled Fourier transform of the input one

Limitations of Fraunhofer system for FT observation

- The distance between the input and output planes is too large

$$z \gg \pi a^2 / \lambda$$

where a is the size of the object and λ is the wavelength

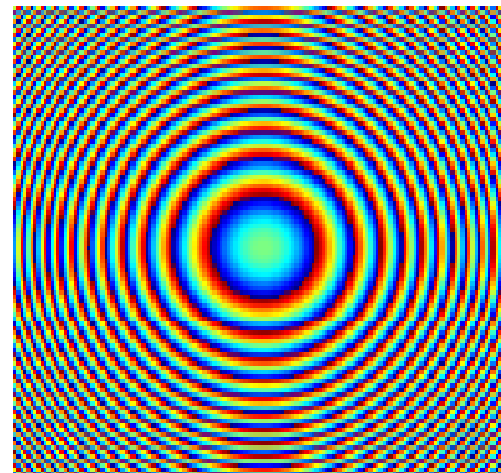
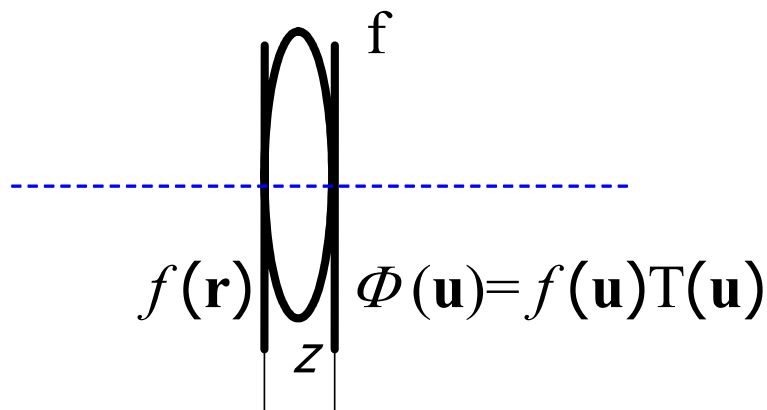
- Scaling of the FT depends on the distance
- Additional quadratic phase factor

- Solution: use lenses!

Phase transform by thin lens

- Transmittance function of the spherical convergent thin lens ($P = \exp(izn2\pi/\lambda)$, n is the refractive index of lens material)

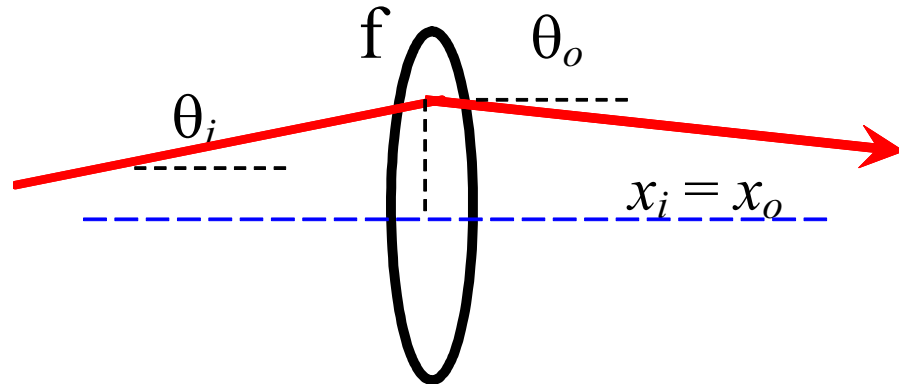
$$T(x, y) = P \exp\left[-i\pi(x^2 + y^2) / \lambda f\right]$$



- Action of thin lens: signal multiplication by chirp function (only phase of the signal is changed)

Ray transformation by thin spherical lens

- Position vector doesn't change
- Direction changes
- Transformation matrix



$$\begin{pmatrix} \mathbf{r}_o \\ \mathbf{q}_o \end{pmatrix} = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ -f^{-1}\mathbf{I} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \mathbf{r}_i \\ \mathbf{q}_i \end{pmatrix} \quad \leftarrow \text{2D} \quad \begin{pmatrix} x_o \\ \theta_{xo} \end{pmatrix} = \begin{bmatrix} 1 & 0 \\ -1/f & 1 \end{bmatrix} \begin{pmatrix} x_i \\ \theta_{xi} \end{pmatrix}$$

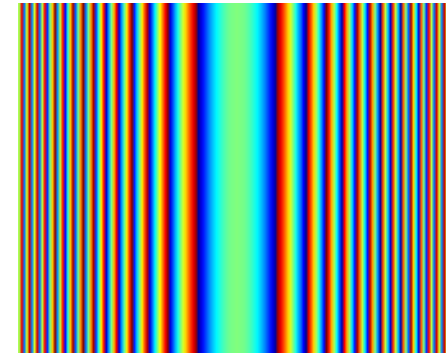
- Integral transformation

$$\Psi_o(\mathbf{r}_o) = P \exp(-i\pi \mathbf{r}_o^2 / f) \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \delta(\mathbf{r}_i - \mathbf{r}_o) d\mathbf{r}_i$$

Cylindrical lenses

- Transmittance function of cylindrical lens

$$T(x, y) = P \exp\left[-i\pi x^2 / \lambda f\right]$$



- Matrix representation

$$\begin{pmatrix} x_o \\ y_o \\ \theta_{x_o} \\ \theta_{y_o} \end{pmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -f^{-1} & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_i \\ y_i \\ \theta_{x_i} \\ \theta_{y_i} \end{pmatrix}$$

- Integral transformation

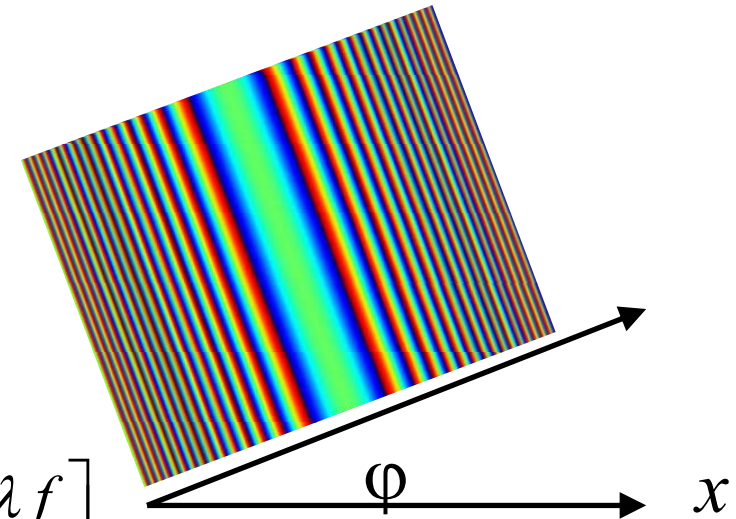
$$\Psi_o(\mathbf{r}_o) = P \exp\left(-i\pi x_o^2 / f\right) \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \delta(\mathbf{r}_i - \mathbf{r}_o) d\mathbf{r}_i$$

Cylindrical lens: general form

- Transmittance function of a cylindrical lens rotated at angle φ with respect to the chosen coordinate system

$$T(x, y) = P \exp\left[-i\pi(x \cos \varphi + y \sin \varphi)^2 / \lambda f\right]$$

- Transformation matrix
- Sub matrix \mathbf{G}

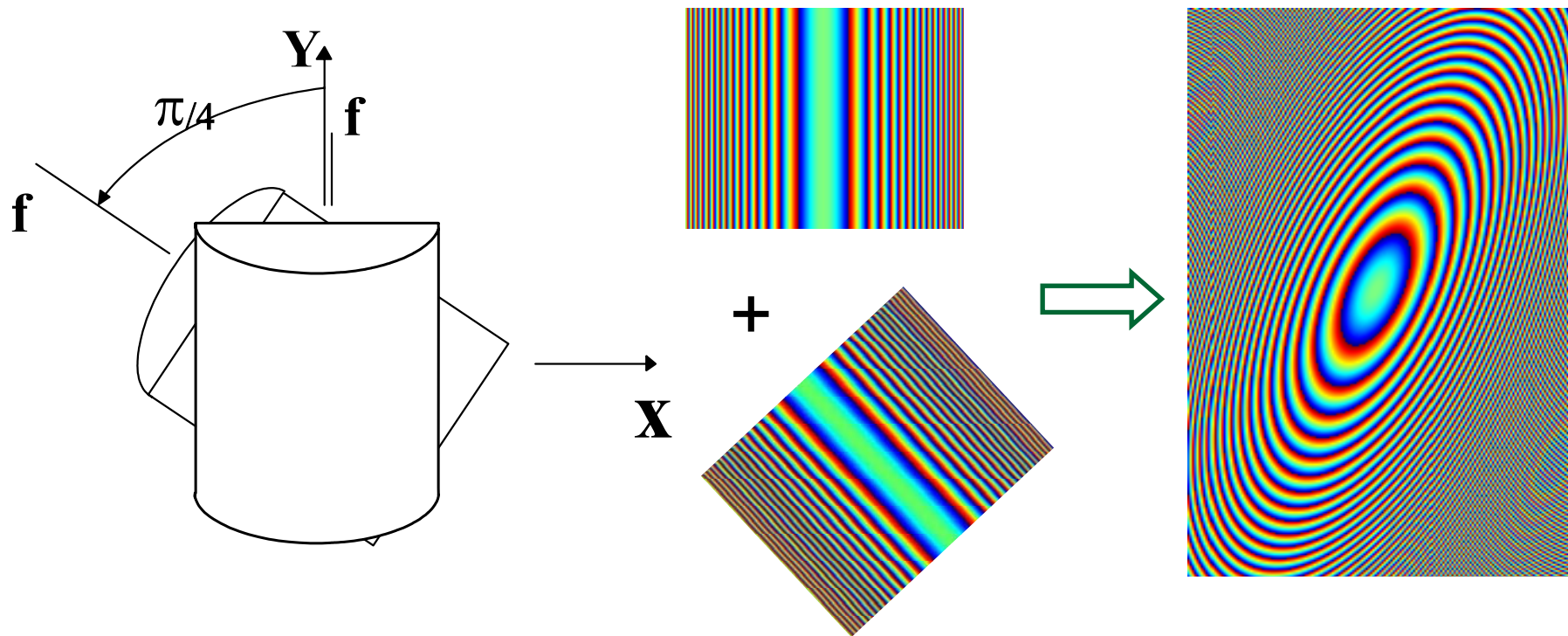


$$\begin{pmatrix} \mathbf{r}_o \\ \mathbf{q}_o \end{pmatrix} = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ -\mathbf{G} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \mathbf{r}_i \\ \mathbf{q}_i \end{pmatrix}$$

$$\mathbf{G} = \frac{1}{2f} \begin{bmatrix} 1 + \cos 2\varphi & \sin 2\varphi \\ \sin 2\varphi & 1 - \cos 2\varphi \end{bmatrix}$$

Composition of cylindrical lens

- Two cylindrical lenses with the same focal distance rotated at angle $\pi/2$ \Rightarrow spherical lens
- Two cylindrical lenses rotated at angle $\pi/4$



Generalized lens

- Lens matrix for the set of m attached cylindrical lenses of power $p_m = 1/f_m$ rotated at angle φ_m

$$\mathbf{G} = \sum_{i=1}^m \mathbf{G}_i = \begin{bmatrix} \sum_{i=1}^m p_i \cos^2 \varphi_i & \sum_{i=1}^m p_i (\sin 2\varphi_i) / 2 \\ \sum_{i=1}^m p_i (\sin 2\varphi_i) / 2 & \sum_{i=1}^m p_i \sin^2 \varphi_i \end{bmatrix}$$

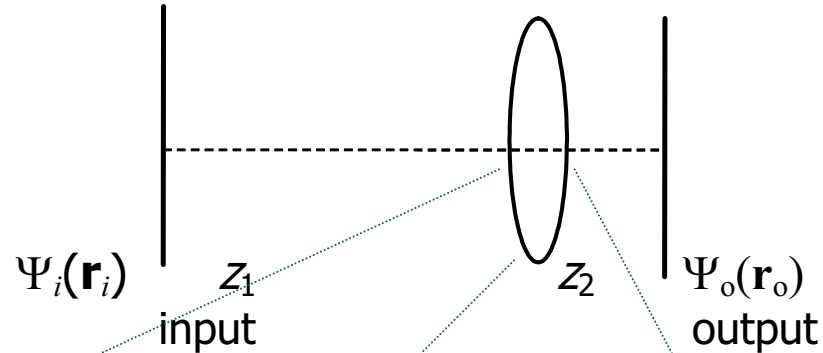
- $\mathbf{G} = \mathbf{G}^T$
- Simple notation of generalized lens

$$\mathbf{G} = \begin{bmatrix} g_{xx} & g_{xy} \\ g_{xy} & g_{yy} \end{bmatrix}$$

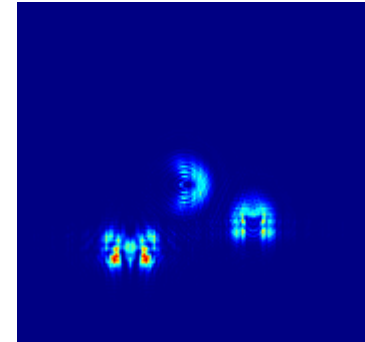
Composite system

- Complex amplitude evolution during propagation

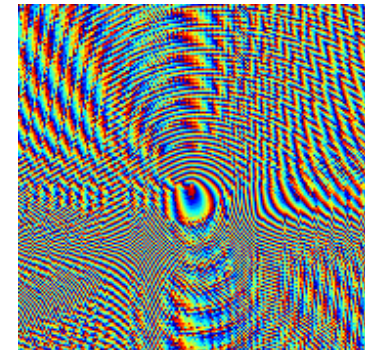
Input image



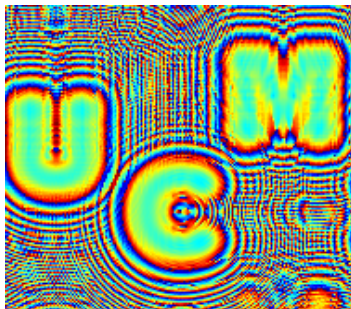
Output intensity



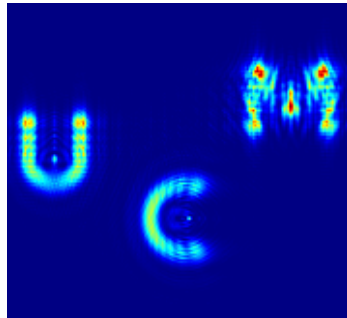
Output phase



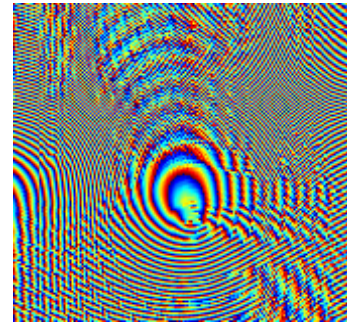
Phase before lens



Intensity



Phase after lens



Composite system (analytical description)

- Using the important formula

Diagram illustrating a composite system with two free surfaces (FS) and a lens (L). The input plane is at distance z_1 and the output plane is at distance z_2 . The lens has focal length f . The input wavefunction is $\Psi(\mathbf{r}_i)$ and the output is $\Psi(\mathbf{r}_o)$.

$$\int_{-\infty}^{\infty} \exp(\alpha x^2 + \beta x) dx = \sqrt{\frac{\pi}{-\alpha}} \exp\left(-\frac{\beta^2}{4\alpha}\right), \quad \text{Re}(\alpha) \leq 0$$

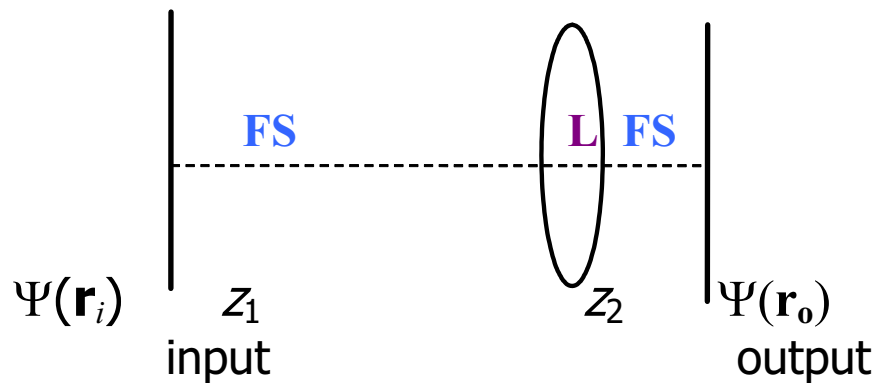
$$\xi = \frac{1}{z_1} + \frac{1}{z_2} - \frac{1}{f}$$

$$\xi \neq 0$$

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ik(z_1 + z_2))}{i\lambda z_1 z_2 \xi} P \int_{-\infty}^{\infty} \Psi_i(\mathbf{r}_i) \exp\left(\frac{ik\mathbf{r}_i^2}{2} \left[\frac{1}{z_1} - \frac{1}{\xi z_1^2}\right]\right) \times \exp\left(\frac{ik\mathbf{r}_o^2}{2} \left[\frac{1}{z_2} - \frac{1}{\xi z_2^2}\right] - \frac{ik\mathbf{r}_o \mathbf{r}_i}{2\xi z_1 z_2}\right) d\mathbf{r}_i$$

Ray transformation in composite system

- Matrix of the composite system is a product of matrices corresponding to its parts in inverse order

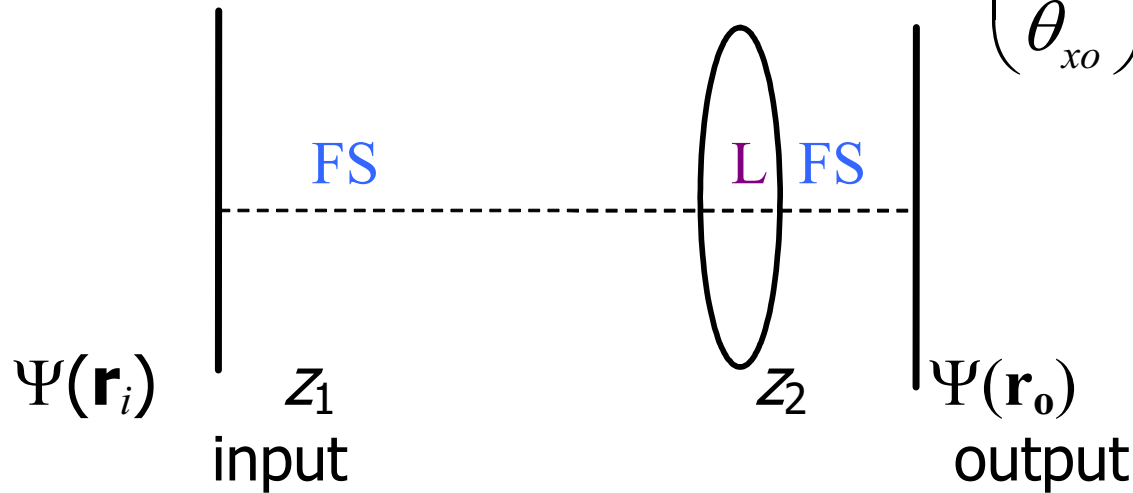


$$\mathbf{M} = \mathbf{M}_n \times \mathbf{M}_{n-1} \dots \mathbf{M}_1$$

$$\begin{pmatrix} x_o \\ \theta_{x_o} \end{pmatrix} = \begin{bmatrix} 1 & z_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -1/f & 1 \end{bmatrix} \begin{bmatrix} 1 & z_1 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_i \\ \theta_{x_i} \end{pmatrix} = \mathbf{M} \begin{pmatrix} x_i \\ \theta_{x_i} \end{pmatrix}$$

Ray transformation matrix vs integral transform

- Ray transformation



$$\begin{pmatrix} x_o \\ \theta_{x_o} \end{pmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{pmatrix} x_i \\ \theta_{x_i} \end{pmatrix}$$

$$\begin{aligned} A &= 1 - z_2 / f \\ B &= z_1 + z_2 - z_1 z_2 / f \\ C &= -1 / f \\ D &= 1 - z_1 / f \end{aligned}$$

- Integral transform for $B \neq 0$

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ik(z_1 + z_2))}{i\lambda B} P \int_{-\infty}^{\infty} \int \Psi_i(\mathbf{r}_i) \exp\left(\frac{i\pi}{\lambda B} [D\mathbf{r}_o^2 + A\mathbf{r}_i^2 - 2\mathbf{r}_o \cdot \mathbf{r}_i]\right) d\mathbf{r}_i$$

Imaging condition

- In the case $\xi = \frac{1}{z_1} + \frac{1}{z_2} - \frac{1}{f} = 0$

the ray transformation matrix can be written as

$$A = -z_2 / z_1$$

$$B = 0$$

$$C = -(z_1 + z_2) / z_2 z_1$$

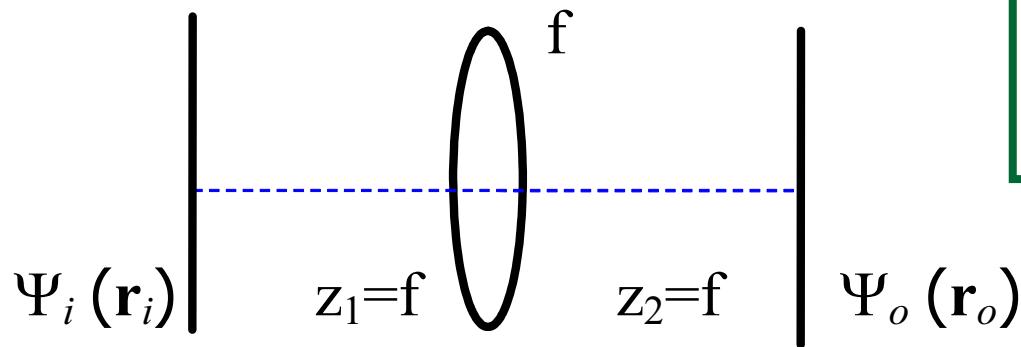
$$D = -z_1 / z_2$$

- Output complex amplitude is a product of the scaled input complex amplitude and a quadratic phase factor

$$\Psi_o(\mathbf{r}_o) = \frac{\exp(ik(z_1 + z_2))}{|A|} \exp\left(\frac{i\pi C \mathbf{r}_o^2}{\lambda A}\right) P \int_{-\infty}^{\infty} \int \Psi_i(\mathbf{r}_i) \delta(\mathbf{r}_i - \mathbf{r}_o / A) d\mathbf{r}_i$$

Optical Fourier transform

- Fourier transform (1D or 2D) : application of cylindrical or spherical lenses

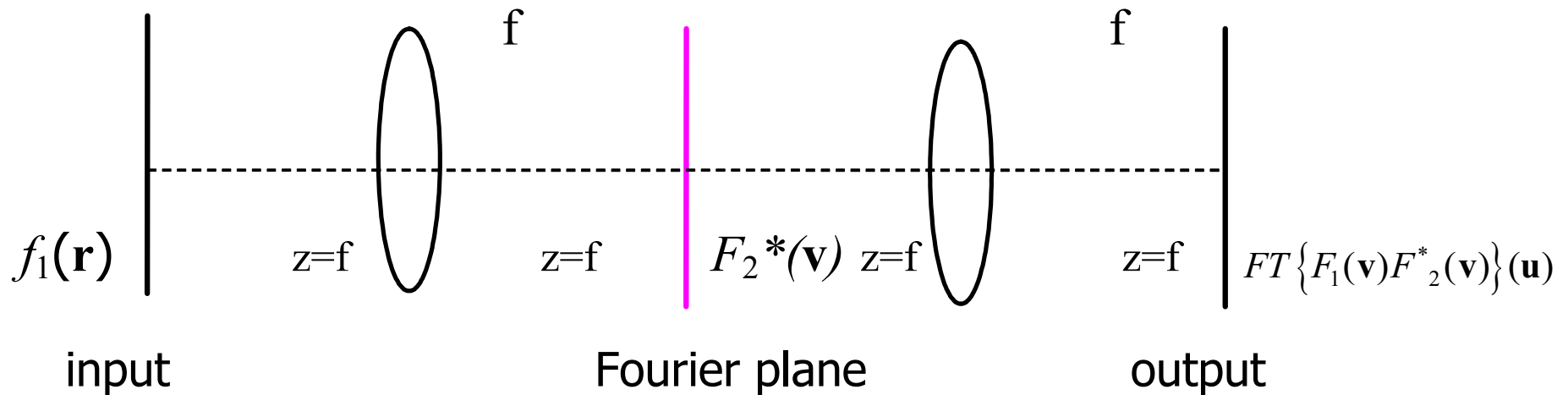


$$\mathbf{M} = \begin{bmatrix} 0 & f \\ -1/f & 0 \end{bmatrix}$$

$$\Psi_o(\mathbf{r}_o) = P \int \Psi_i(\mathbf{r}_i) \exp\left(-i2\pi \frac{\mathbf{r}_i \mathbf{r}_o}{\lambda f}\right) d\mathbf{r}_i$$

4-f Van der Lugt optical processor

- Correlation or convolution operations \Rightarrow
Fourier plane mask



$$FT\{F_1(\mathbf{v})F_2^*(\mathbf{v})\}(\mathbf{u}) = \text{Correlation}(-\mathbf{u})$$

Summary: basic operations for coherent optical processing

- Superposition principle → sum of optical fields
- Light propagation through (or reflection from) screen → multiplication
- Diffraction of Fresnel → convolution with chirp
- Diffraction in the far field → Fourier transform
- System with thin lens
 - simplifies the observation of the Fourier transform
 - performs canonical transform
- Fourier transform + signal multiplication = convolution, correlation operations
- Cylindrical lenses → new operations: rotation, twisting, ...