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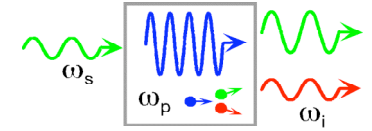
WINTER COLLEGE  
on  
QUANTUM AND CLASSICAL ASPECTS  
of  
INFORMATION OPTICS

*30 January - 10 February 2006*

**Optical Communications and It's Quantum Limits**

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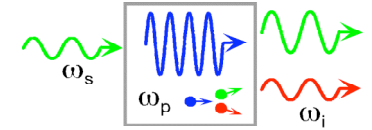
# Optical Communications and It's Quantum Limits

Prem Kumar  
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Winter College on  
Quantum and Classical Aspects of Information Optics  
ICTP, Trieste, Italy  
February 8, 2006



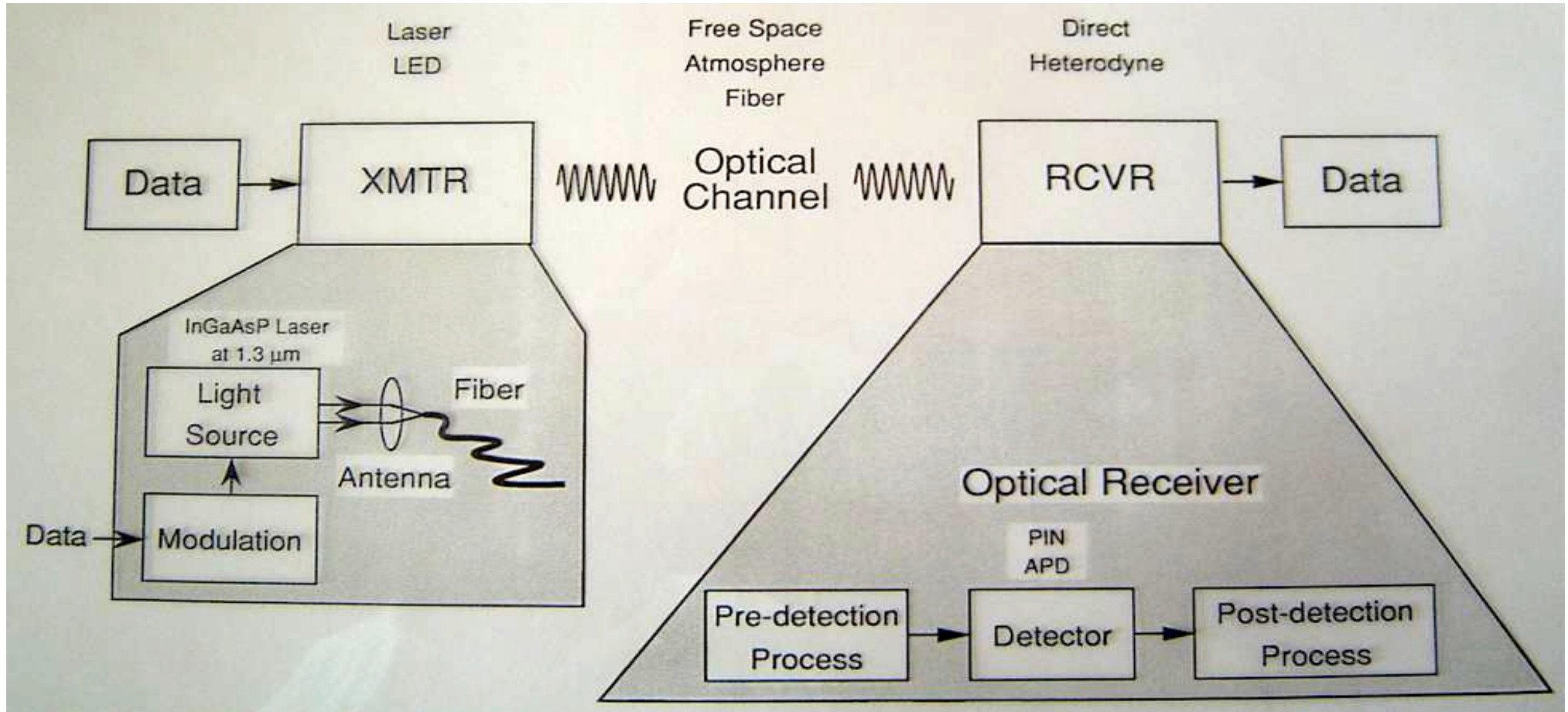
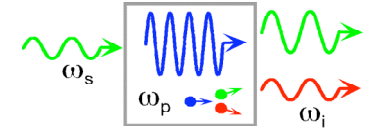
# Topics for Lecture 1



- Modern optical transmitters
- Optical receivers,
- Performance criteria,
- Quantum limits on optical communications
- Linear communication systems
- Nonlinear systems



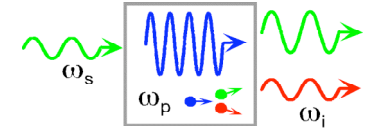
# A Generic Optical Communication System



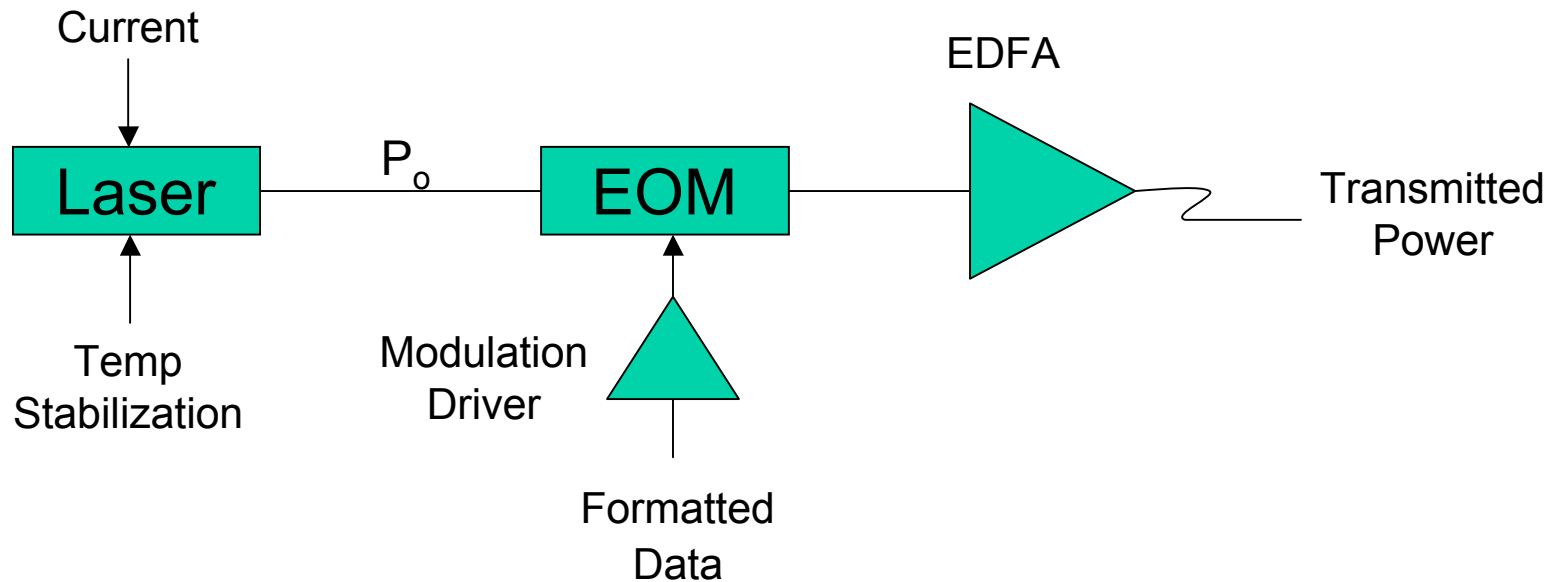
This is an old schematic, but now a days in most high-end fiber-optic systems the lasers are at 1.5 nm wavelength.



# Modern Optical Transmitters



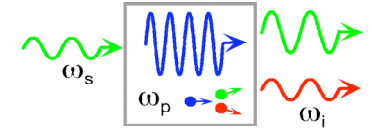
- Transmitter (XMTR) Block Diagram



- Data format depends on whether the communication is binary or M'ary



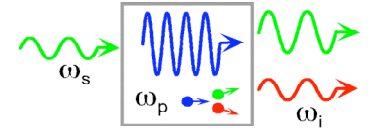
# Binary vs. M'ary Data Formats



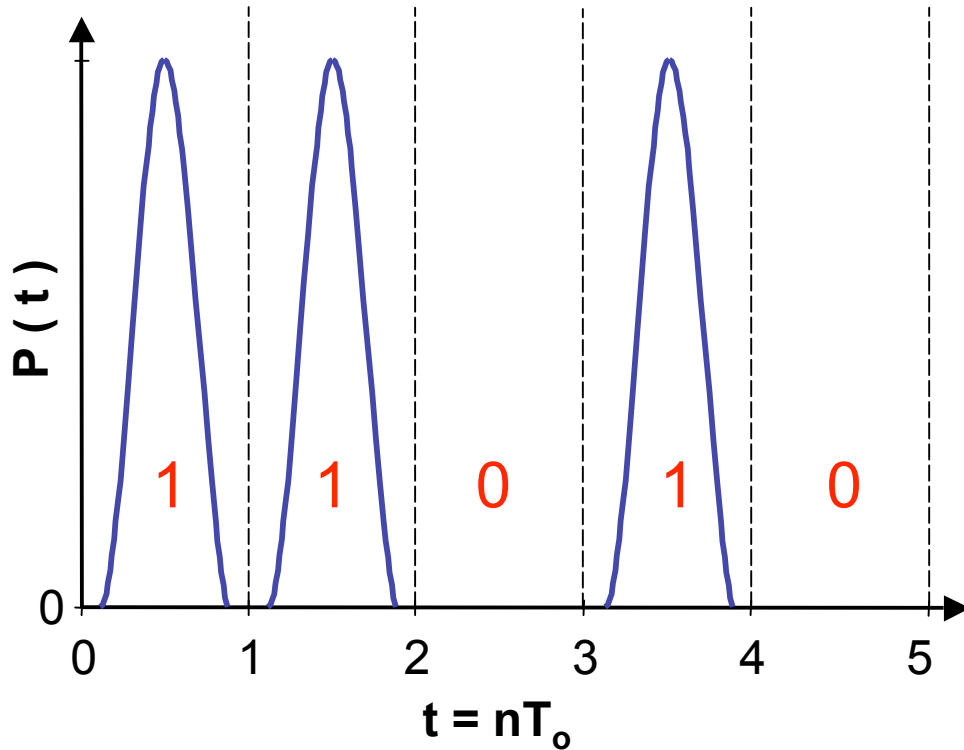
	Binary Communications	M'ary Communications
Decimal data	M = 1	M = 2
0	0000	00
1	0001	01
2	0010	02
3	0011	03
4	0100	10
5	0101	11
6	0110	12
7	0111	13
8	1000	20
9	1001	21
10	1010	22
11	1011	23
12	1100	30
13	1101	31
14	1110	32



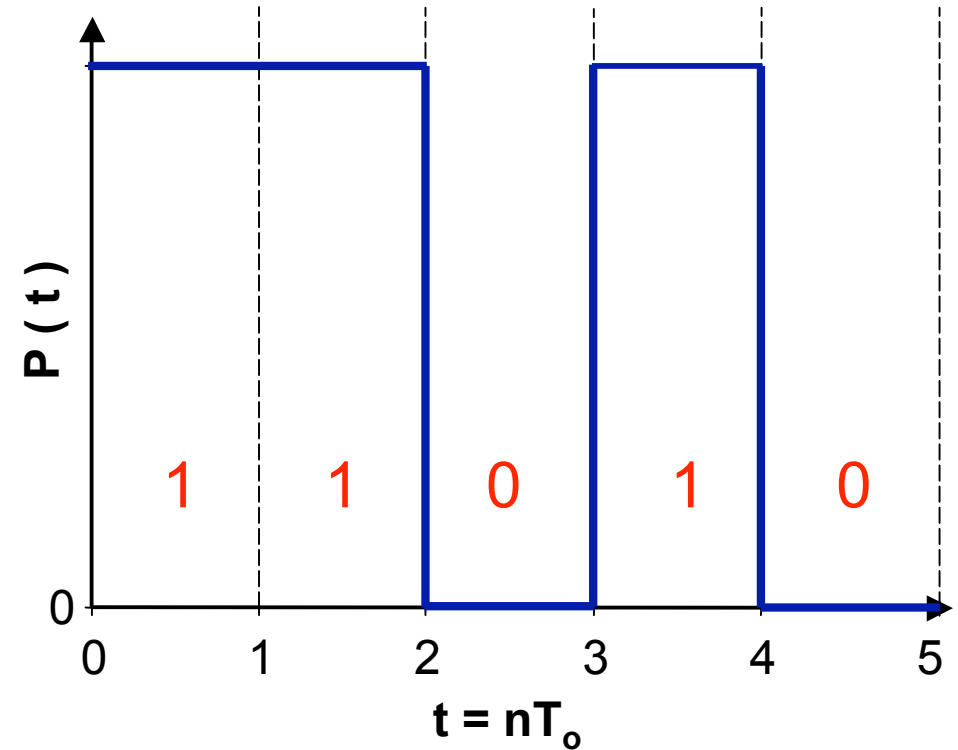
# More on Data Formats: On-Off Keying (OOK)



RZ — Return to Zero



NRZ — Non-Return to Zero



$T_0 = \text{Bit Period}$

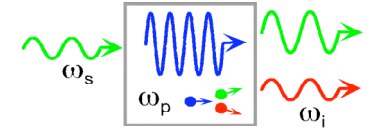
- NRZ requires less bandwidth compared to RZ, and hence is preferred.







# PSK vs. Differential PSK



- a) PSK:

Data:	1	1	0	1	0	0
$f =$	$\pi$	$\pi$	0	$\pi$	0	0

- b) Differential PSK (DPSK)

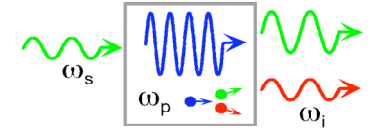
Data:	0	1	1	0	1	0	0
$f =$	↑	$\pi$	0	$\pi$	$\pi$	$\pi$	0

Start string of 0s

\* Some pre & post processing is needed for DPSK.



# Summary of Modern Transmitters



- Basically, a modern transmitter emits a certain amount of power over a sequence of bit slots, which are encoded in the amplitude or the phase of laser light.
- The output of a well stabilized laser can be modeled as emitting a coherent state of light over the bit slot.

- # of photons/slot  $= \frac{P_o T_o}{h \nu_o} \equiv n_o$

- In a coherent state, photons are randomly distributed with Poisson law.

Therefore,  $\Delta n = \sqrt{n_o}$ , with  $\Delta n = \left[ \langle (n - n_o)^2 \rangle \right]^{1/2}$

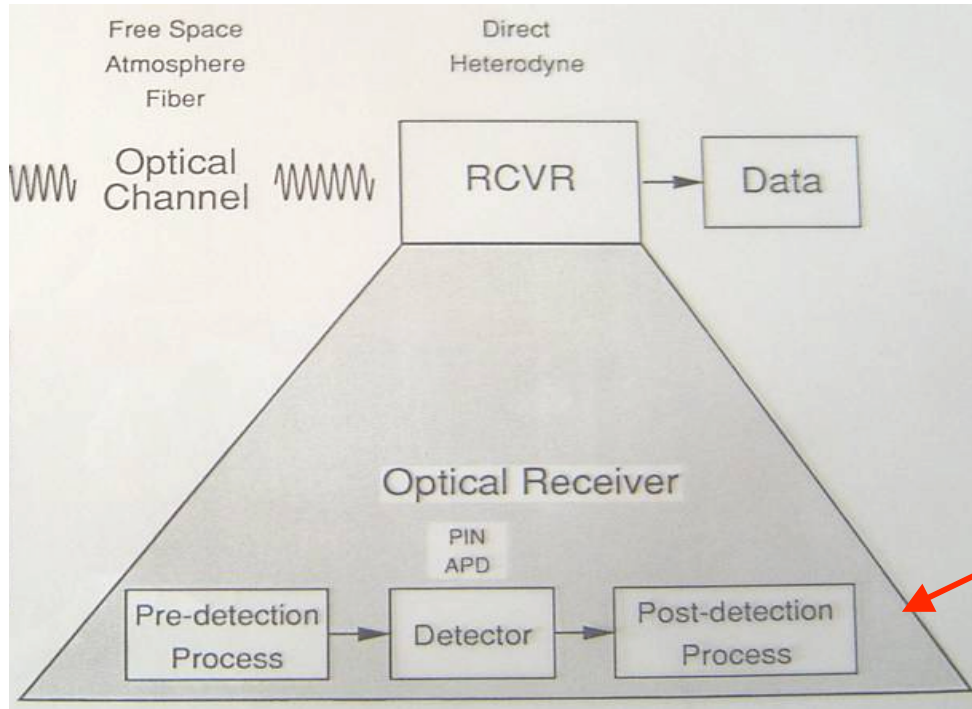
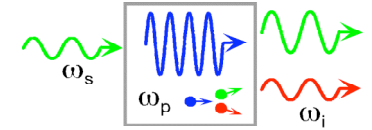
$$\Delta n \Delta \phi \geq 1$$

- From the Heisenberg uncertainty relation:

- Thus photon number and phase intrinsically fluctuate



# Modern Optical Receivers

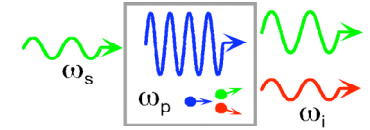


This entails processing of detected photo current or voltage in some fashion prior to making a bit decision.

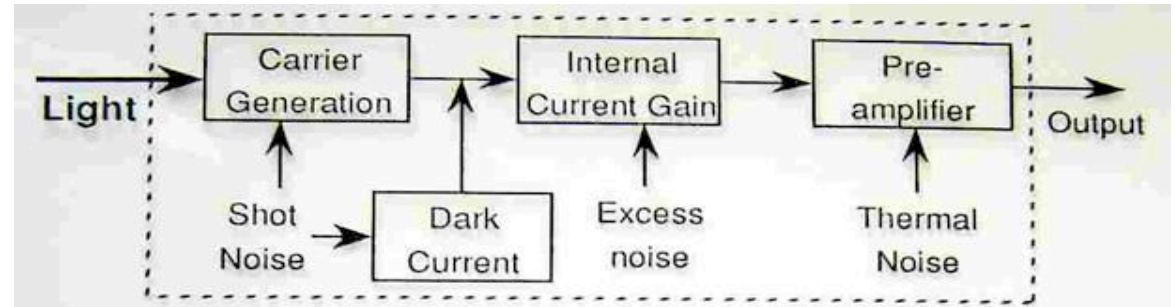
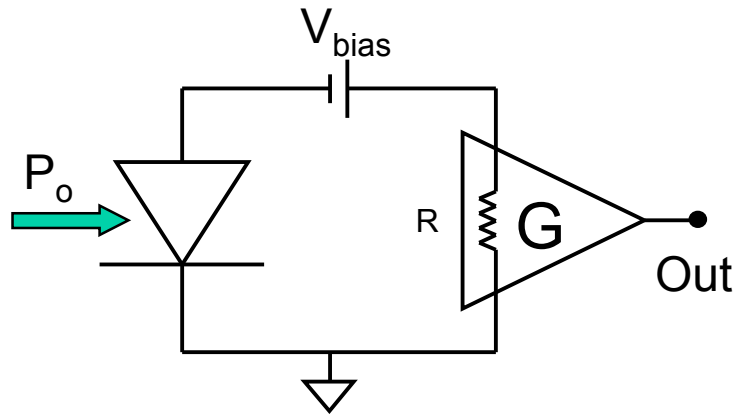
For example, decisions are made based on measured values of two successive time slots in DPSK encoded systems.

Mixing with a Local Oscillator (LO) as in Homodyne or Heterodyne detection, or delayed self-mixing as in a DPSK receiver

# Signal-to-Noise Model of a Detector



Receiver input end:



- Photocurrent due to received power:

$$i_r = \frac{\eta P_r e G}{h\nu_0} \quad (3)$$

- Shot Noise:

$$\langle i_n^2 \rangle = 2eG^2 i_r B \quad (4)$$

- Thermal Noise:

$$\langle i_{th}^2 \rangle = \frac{4k_B T B}{R} \quad (5)$$

The various symbols are defined on the next page.

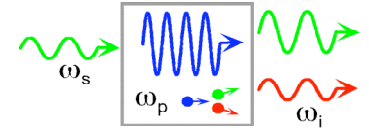
- Main Photodetector Types:

Si for  $0.4 - 0.85 \mu\text{m}$  and InGaAs for  $1.3 - 1.6 \mu\text{m}$ .

- PIN photodiode ( $G = 1, \eta \simeq 0.9$ ),
- avalanche photodiode or APD ( $G \simeq 100, x \simeq 0.5, \eta \simeq 0.9$ ).



## Various Definitions



$P_r$  = received optical power,

$P_b$  = background light on the detector,

$B$  = electrical bandwidth of the receiver,

$G$  = photodetector gain,

$I_d$  = photodetector dark current,

$\eta$  = quantum efficiency of the photodetector,

$x$  = photodetector excess-noise factor,

$\nu_0 = c/\lambda =$  center frequency of light,

$R$  = input impedance of the preamplifier,

$T$  = photodetector temperature,

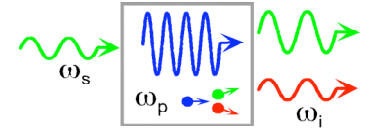
$h$  = Planck's constant,

$k_B$  = Boltzman's constant,

$e$  = electron charge.



## Direct Detection Carrier-to-Noise



The carrier-to-noise ratio (CNR) is given by

$$\text{CNR} = \frac{(\eta P_r / h\nu_0 B)}{G^x [1 + (P_b + P_d) / P_r] + P_{\text{th}} / P_r}, \quad (6)$$

where the equivalent dark and thermal-noise powers are defined as

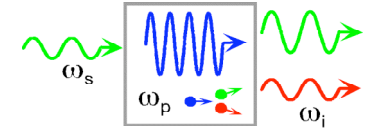
$$P_d \equiv \frac{h\nu_0}{\eta e G} I_d, \quad (7)$$

$$P_{\text{th}} \equiv \frac{2k_B T h\nu_0}{R e^2 G^2 \eta P_r}, \quad (8)$$

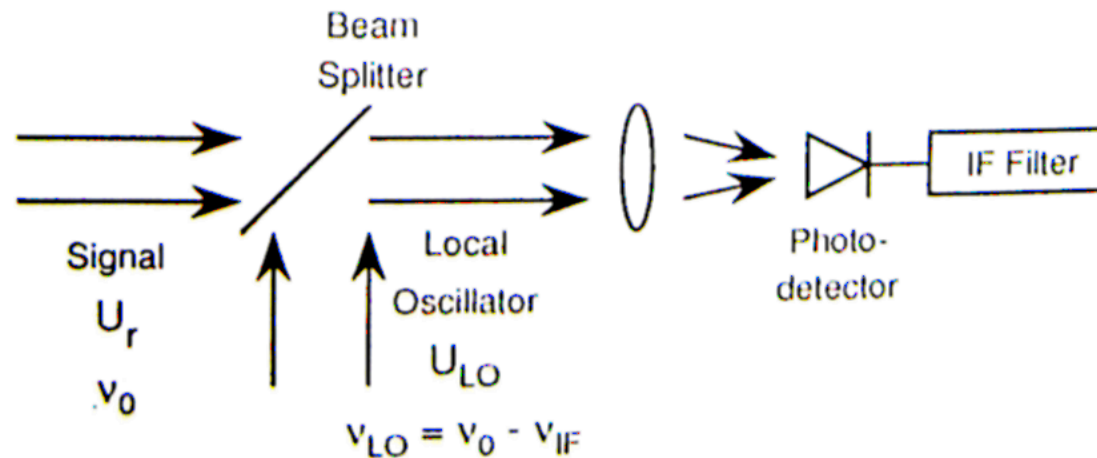
- Quantum Limited CNR  $= \frac{P_r}{h\nu_0 B} = \frac{P_r T_o}{h\nu_0} \equiv n_o, \quad B = 1 / T_o$



# Heterodyne / Homodyne Detection



It is possible to obtain quantum-limited CNR without having large  $P_r$  or  $G$ . A local oscillator (LO) at the receiver provides the mixing gain.

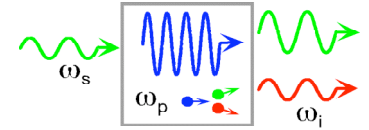


$$P_{\text{det}} = \left| U_r + U_{\text{LO}} e^{-i\omega_{\text{IF}} t} \right|^2 = |U_r|^2 + |U_{\text{LO}}|^2 + 2U_r U_{\text{LO}} \cos(\omega_{\text{IF}} t + \phi)$$
$$= P_r + P_{\text{LO}} + 2\sqrt{P_r P_{\text{LO}}} \cos(\omega_{\text{IF}} t + \phi)$$

**A radio-frequency filter in the receiver separates the IF photocurrent**



# Quantum Limited Detection w/ Heterodyne



- Mode-Matching Efficiency (MME):

Overlap of the signal and LO wave fronts at the photodetector is determined by the MME defined as

$$\begin{aligned} M &= \iint_{\Lambda_d} dx dy U_r(x, y) U_{LO}^*(x, y) \\ &\leq 1. \end{aligned} \quad (11)$$

- Heterodyne CNR:

For  $P_{LO} \gg P_r, P_b + P_d$ , and  $P_{th}$ , the heterodyne CNR is given by

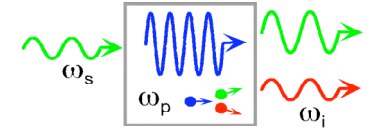
$$\text{SNR}_{\text{het}} = \frac{\eta P_r}{h\nu_0} \frac{1}{B}. \quad (12)$$

Thus, heterodyne detection achieves the quantum limited CNR. The price one pays is in the complexity of the system. A mode-matched LO is needed at the receiver.





## Performance Criteria: Bit-Error Rate



$$\text{BER} = \text{EP} \times \text{BR} \quad (13)$$

where EP = Error Probability, and BR = Bit Rate.  
Generally,

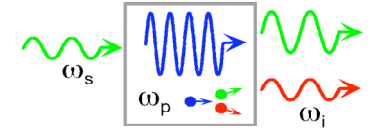
$$\text{EP} \simeq e^{-\text{SNR}}. \quad (14)$$

The actual EP depends upon the detection scheme and the modulation format.

$$\begin{aligned} \text{EP} &= \text{Pr}(0) \times \text{Pr}(1 | 0) + \text{Pr}(1) \times \text{Pr}(0 | 1) \\ &= \frac{1}{2} [\text{Pr}(1 | 0) + \text{Pr}(0 | 1)], \quad \text{for equally-likely binary} \end{aligned}$$



# Quantum-Limited Sensitivities



- Using OOK and direct detection,

$$\begin{aligned} \text{BER} &= \text{BR} \times e^{-\eta P_r T / h\nu_0} \\ &= \text{BR} \times e^{-n_r}. \end{aligned} \quad (15)$$

Here  $T$  is the bit duration and  $n_r$  is the number of photons detected during the bit duration.

*A minimum of 21 photons is needed to achieve an error probability of  $10^{-9}$ .*

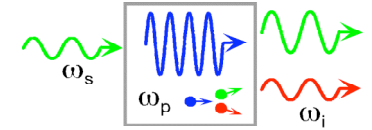
- Using OOK and heterodyne detection,

$$\begin{aligned} \text{BER} &= \text{BR} \times e^{-\eta P_r T / 4h\nu_0} \\ &= \text{BR} \times e^{-n_r/4}. \end{aligned} \quad (16)$$

*In this case, a minimum of 84 photons is needed to achieve an error probability of  $10^{-9}$ .*



# Modern Optical Transport Systems



- Linear systems employing erbium-doped fiber amplifiers
  - Many wavelength channels are multiplexed
  - ITU frequency/wavelength grid defines channel spacing of 100 GHz, although many systems run channels 50 GHz apart
  - 10 Gbps data rate on each channel, one fiber can carry several terabits per second of data
  - Data signals are periodically amplified to overcome loss due to propagation in the fiber (generally every 80 km or so)
  - ASE (amplified spontaneous emission) from the amplifiers is equivalent to background light on the receiver
  - In multiplexed systems, fiber nonlinearity causes cross-talk penalties, and sets a limit on how far signals can propagate
  - 5 Mm terrestrial systems and 10 Mm submarine systems have been demonstrated