
X-ray diffraction set-up & data processing

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Elettra, XRD1 beamline

Part 1: X-ray (*protein crystallography*) diffraction set-up

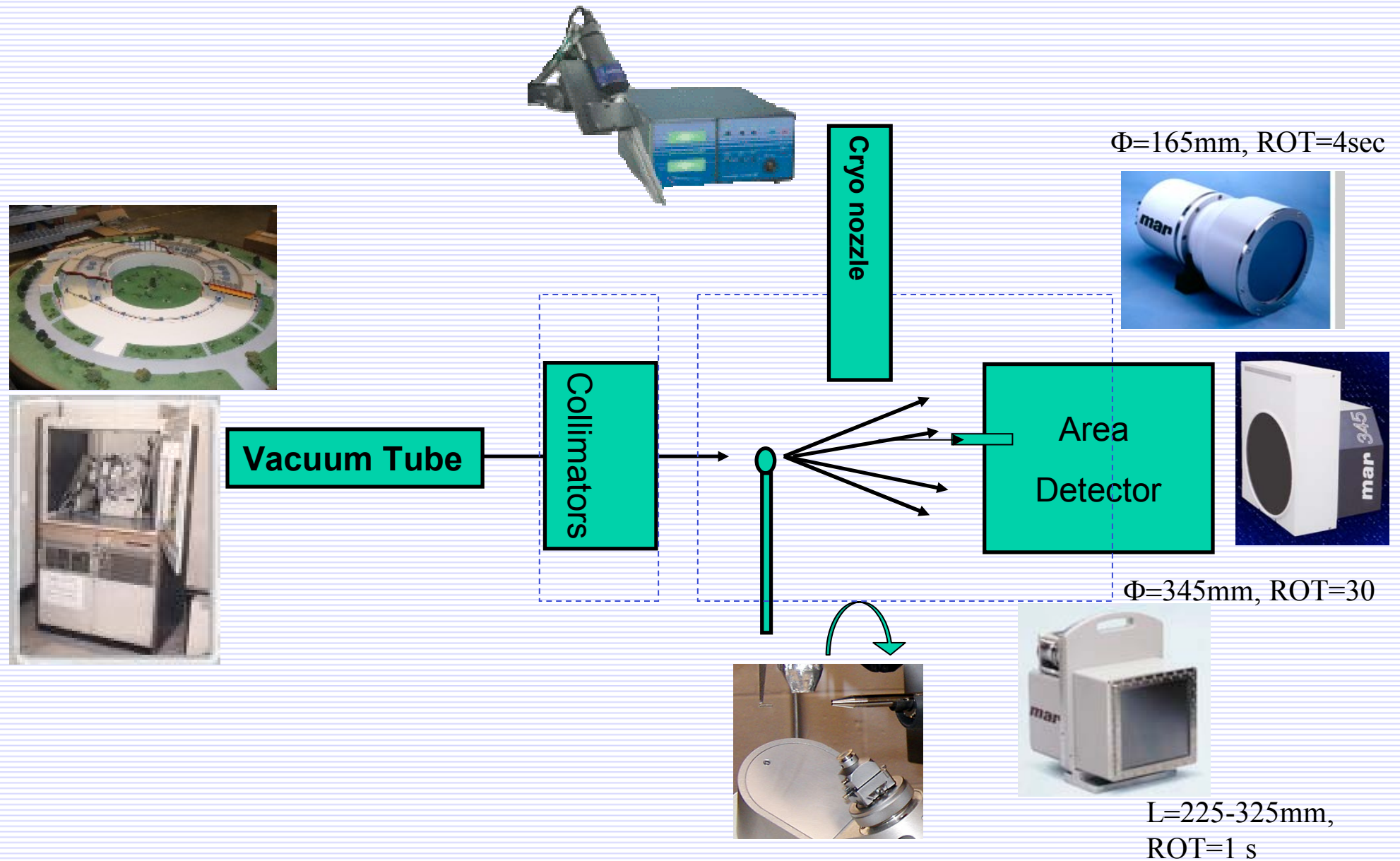
- Common to all the PX beamlines and *home* labs
- Main components (in order of appearance):
 - *Slits (beam shapers)*
 - *Sample (protein single crystal)*
 - *Sample cooler system*
 - *Sample manipulator system (horizontal spindle axis)*
 - *Fluorescence detection system*
 - *(Primary)-Beam stopper*
 - *Detector*

- Experimental key parameters

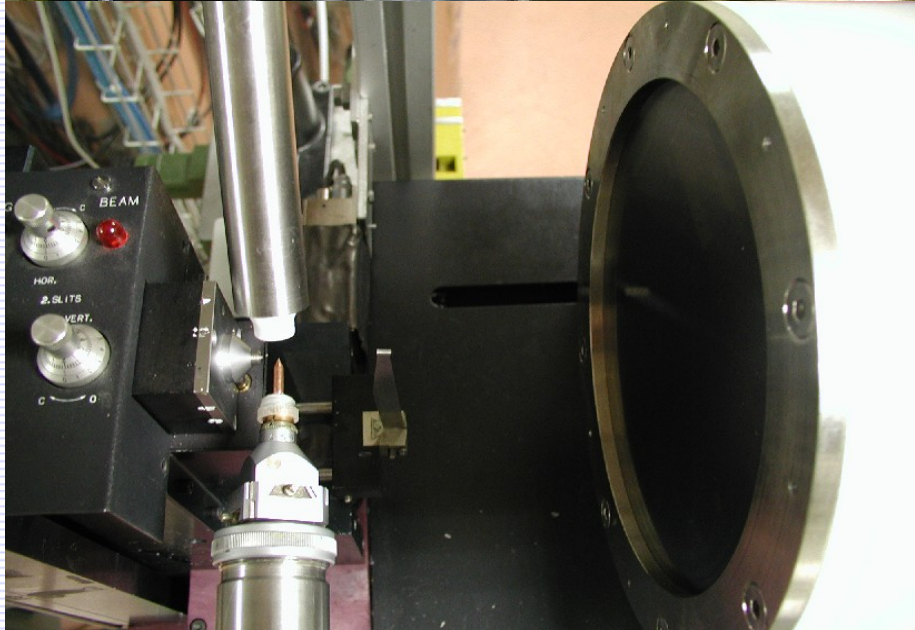
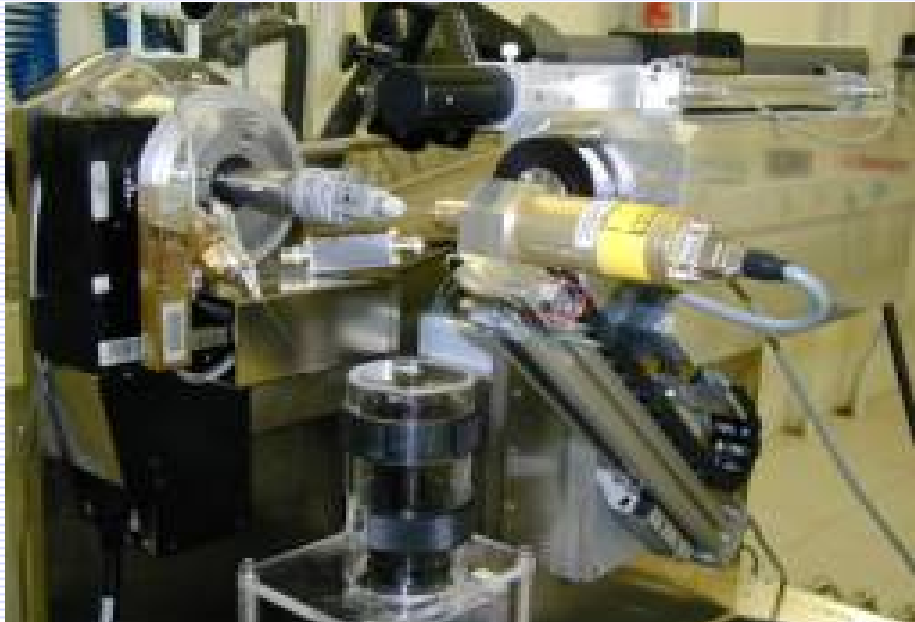
Sample-to-detector distance, wavelength, detector surface, beam stopper position, sample external and unit-cell dimensions, sample orientation, detector angular position.

- Small differences....

Part 1: X-ray (*protein crystallography*) diffraction set-up



Part 1: X-ray (*protein crystallography*) diffraction set-up

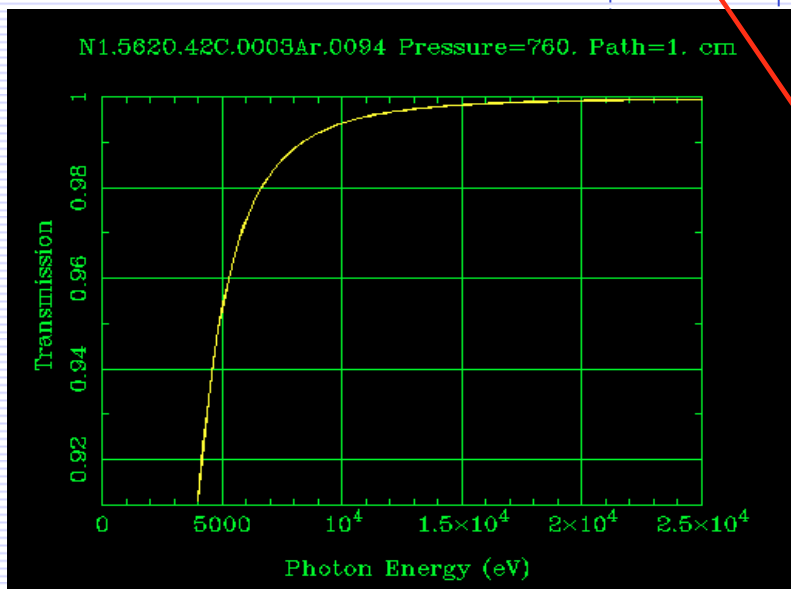
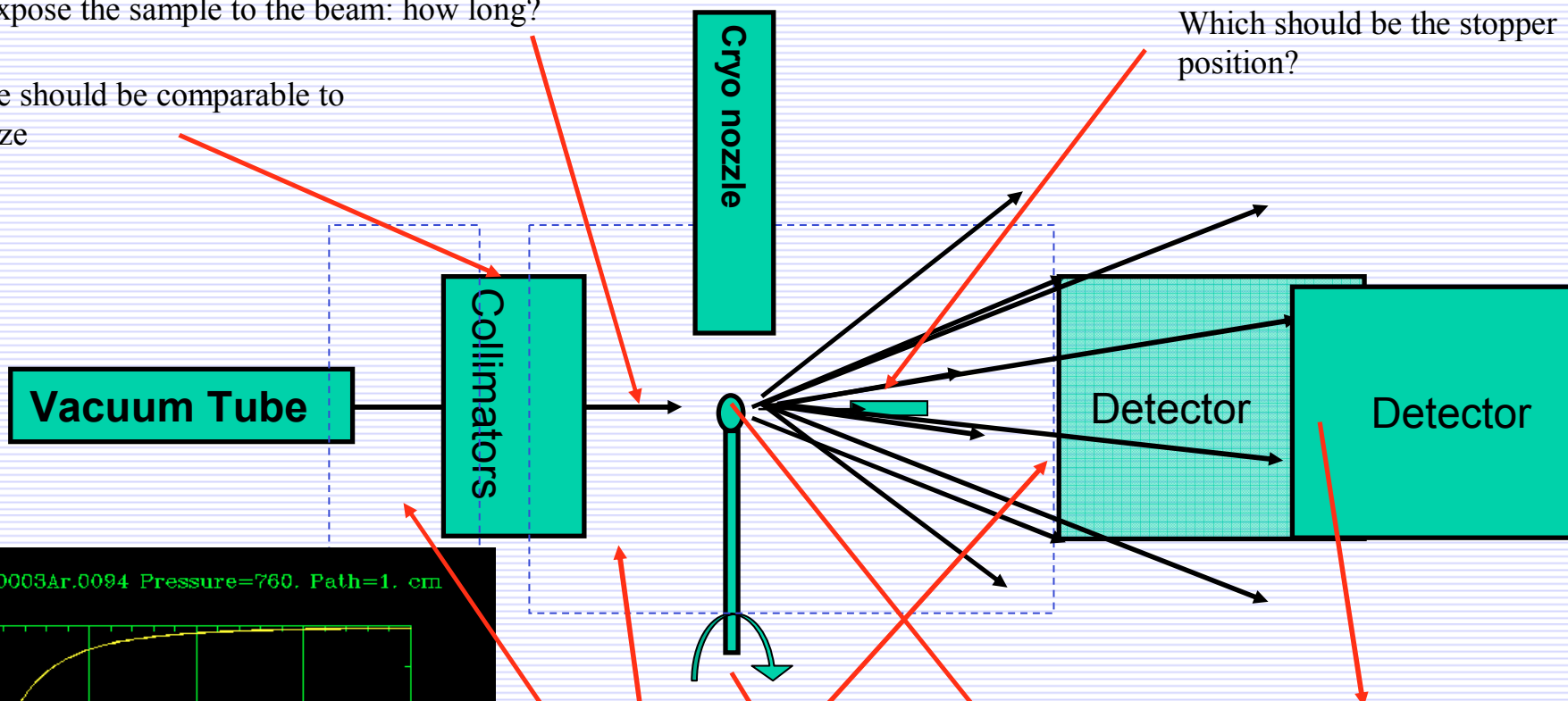


Part 1: X-ray (*protein crystallography*) diffraction set-up

Last shutter to expose the sample to the beam: how long?

Beam size should be comparable to sample size

Which should be the stopper position?



Absorption and scattering!

How much should it rotate?



How many spots there will be on the images?

Part 1: X-ray (*protein crystallography*) diffraction set-up

Why do we want to know the diffracted-beams intensities?

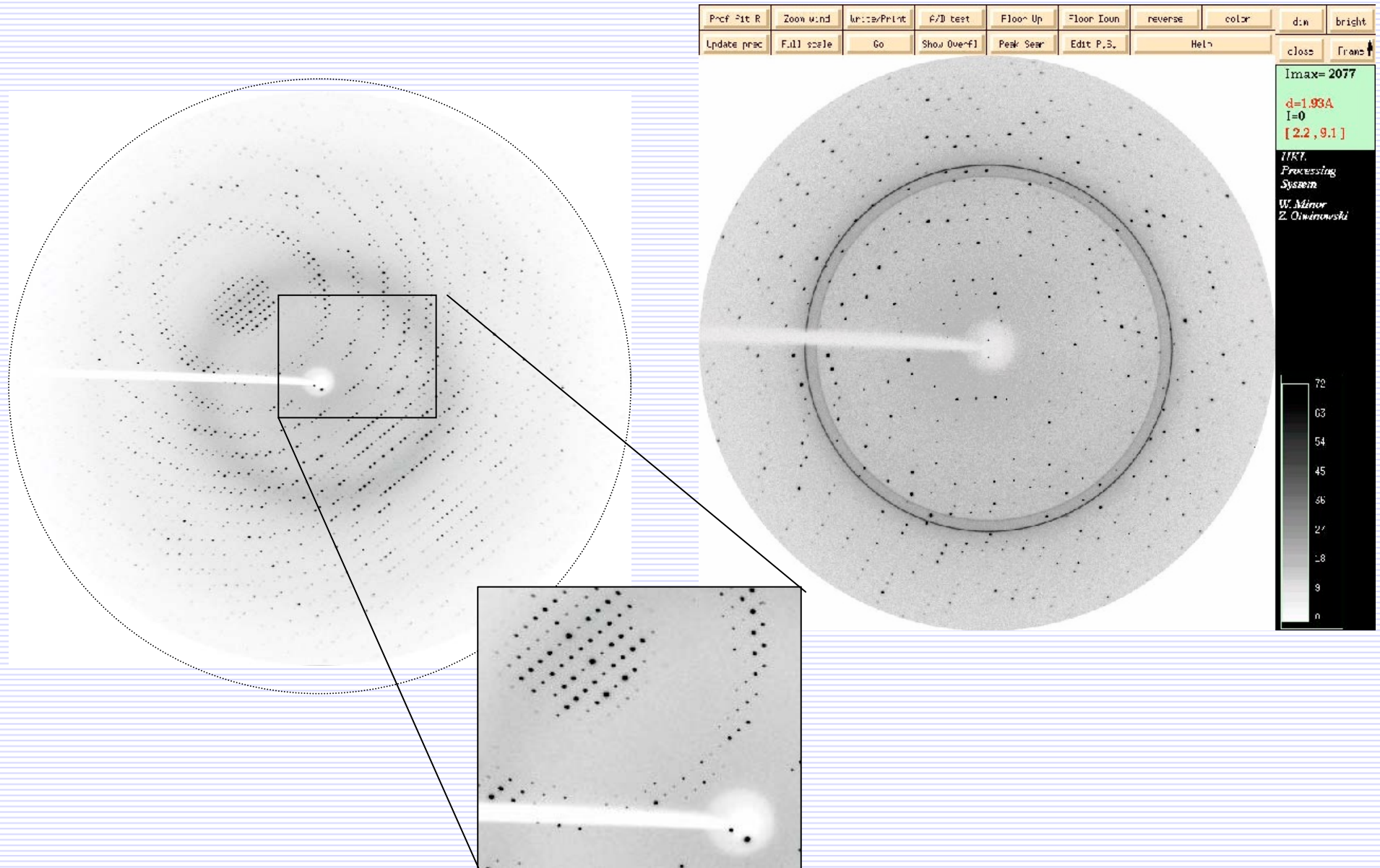
1. The electron density equation:

$$\rho(x, y, z) = \frac{1}{V_c} \sum_h \sum_k \sum_l |F(h, k, l)| \cdot e^{-2\pi i(hx + ky + lz) + i\alpha(h, k, l)}$$

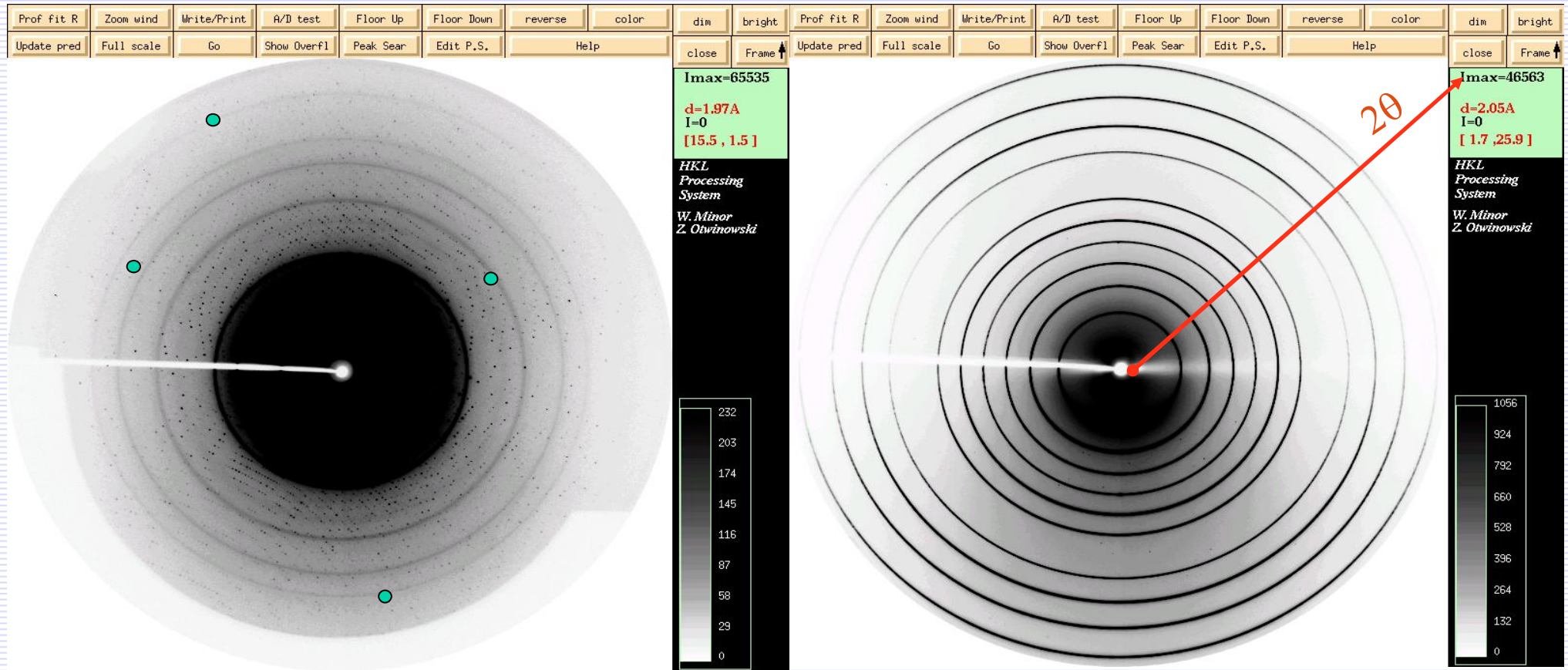
2. The integrated intensity for the reflection (h k l):

$$I(\text{int}, h k l) = \frac{\lambda^3}{\omega \cdot V_{\text{cell}}^2} \times \left(\frac{e^2}{mc^2} \right)^2 \times V_{\text{cr}} \times I_0 \times L \times P \times A \times |F(hkl)|^2$$

Part 1: X-ray (*protein crystallography*) diffraction set-up



Part 1: X-ray (*protein crystallography*) diffraction set-up



Protein (and bad cryosolution)

LaB₆ – polycrystalline powder in capillary (not well-centered)

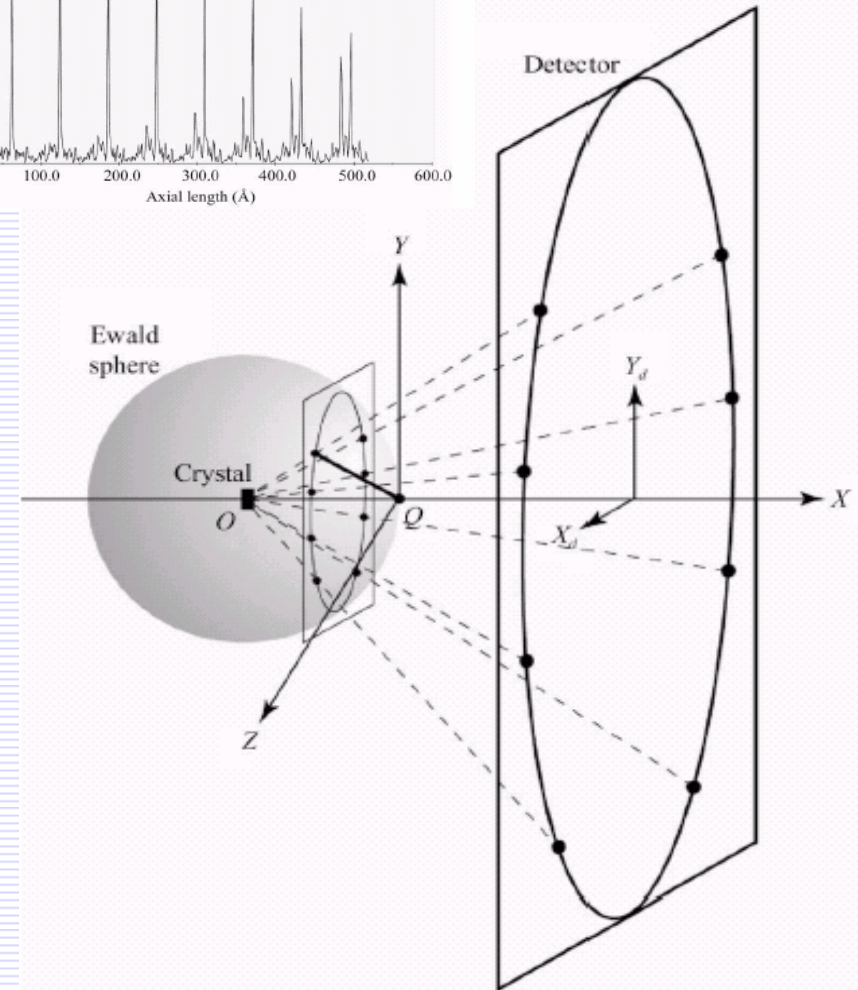
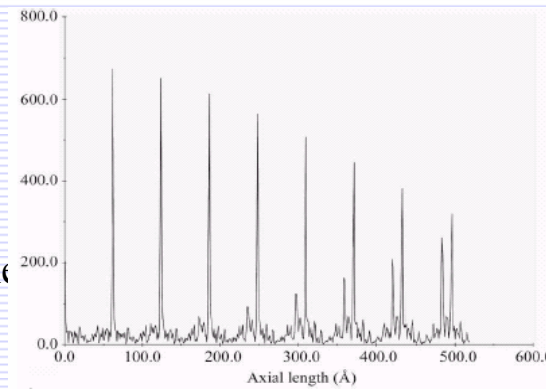
Part 2: Data Processing (*integration and scaling*)

How the integration works:

If the members of a set of reciprocal-lattice planes perpendicular to a chosen direction \mathbf{t} are well separated, then the projections of the reciprocal-lattice vectors onto \mathbf{t} will have an easily recognizable periodic distribution.

About 7300 separate roughly equally spaced directions. For each direction \mathbf{t} , the distribution of the corresponding $F(\mathbf{k})$ coefficients is surveyed to locate the largest local maximum. The θ and λ values associated with the 30 largest maxima are selected for refinement by a local search procedure to obtain an accuracy of 10^{-4} rad (0.006°).

Directions are chosen from these vectors to give a linearly independent set of three basis vectors of a primitive real-space unit cell. These are then converted to the basis vectors of the reciprocal cell. The resultant unit cell is then reduced and analyzed in terms of the 44 lattice types (Burzlaff et al., 1992).



Part 2: Data Processing (*integration and scaling*)

Optimization of Data Collection

- Pre-process at least one image (preferably two at 90° to each other) to obtain:
 - Cell parameters, crystal orientation and putative Laue group
- Estimate of mosaicity
- Effective resolution limit
 - Crystal to detector distance
 - Exposure time
- Strategy for data collection
- **Remember!**
 - This is the last experimental stage - if you collect bad data now you are stuck with it.
 - No data processing program can rescue the irredeemable!

Part 2: Data Processing (*integration and scaling*)

What is needed prior to running *Mosflm*?

- X-ray images
- Experimental details (e.g. detector type, direct beam position, wavelength, etc)
- The program itself and a computer to run it on!

Part 2: Data Processing (*integration and scaling*)

```
[localhost:~/test/muldlx1] harry% ipmosflm
```

```
***** Version 6.2.3 for Image plate and CCD data 10th July 2003 *****  
A.G.W. Leslie, MRC Laboratory Of Molecular Biology, HILLS ROAD, CAMBRIDGE CB2 2QH, UK  
E-mail andrew@mrc-lmb.cam.ac.uk  
New auto-indexing using DPS due to Ingo Steller Robert Bolotovskiy and Michael Rossmann  
(1998) J. Appl. Cryst. 30, 1036-1040  
Original auto-indexing using REFIX due to Wolfgang Kabsch (Kabsch,W. (1993),  
J.Appl.Cryst. 24,795-800.)  
X-windows interface using xdl_view due to John Campbell (Daresbury Laboratory, UK.)  
(Campbell,J.W. (1995) J. Appl. Cryst. 28, 236-242.
```

```
MOSFLM => image muldlx1_301.mar2000  
MOSFLM => go
```

```
(Q)QOPEN: file opened on unit 1      Status: READONLY  
<B><FONT COLOR="#FF0000"><!--SUMMARY_BEGIN-->  
Logical Name: muldlx1_301.mar2000      Filename: muldlx1_301.mar2000  
<!--SUMMARY_END--></FONT></B>
```

```
Crystal to detector distance of 250.00mm taken from image header
```

```
Wavelength of 1.54180A taken from image header
```

Part 2: Data Processing (*integration and scaling*)

Crystal to detector distance of 250.00mm taken from image header

Wavelength of 1.54180A taken from image header

Pixel size of 0.1500mm taken from image header.

Start and end phi values for image 1 from image header are 279.00 and 280.00 degrees.
image FILENAME: muldlx1_301.mar2000

```
(Q)QOPEN: file opened on unit 1      Status: READONLY
<B><FONT COLOR="#FF0000"><!--SUMMARY_BEGIN-->
  Logical Name: muldlx1_301.mar2000    Filename: muldlx1_301.mar2000
<!--SUMMARY_END--></FONT></B>
```

The red circle denotes the region behind the backstop shadow
(Use BACKSTOP keyword to set this.)

MOSFLM Image Display

Edits allowed

Processing params

```

a      : 0.00
b      : 0.00
c      : 0.00
alpha  : 0.00
beta   : 0.00
gamma  : 0.00
PsiX   : 0.00
PsiY   : 0.00
PsiZ   : 0.00
Mosaic : 0.000
Divh   : 0.000
Divv   : 0.000
Lambda : 1.542
Distance: 250.00
Beam X : 149.60
      Y : 149.80
CCOMEGA : 0.000
ROFF   : 0.00
TOFF   : 0.00
YSCAL  : 1.0000
Pick area: X: 11
          Y: 11
Int threshold: 20
Vector scale 1
Two theta 0.00
Resolution 0.00
*SPOT SEARCH*
Threshold 5.00
Rmin 15.00
Rmax 135.00
X offset 0.00
Y offset 0.00
Min X size 0.50
Max X size 2.00
Min Y size 0.50
Max Y size 2.00
Min no of pix 6
X splitting 0.30
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20

Prompts  On
Update display:  No
After refinement  No
After integration  No

Timeout mode  Off
    
```

Select item

Main menu

- Read image
- Find spots**
- Edit spots
- Clear spots
- Select images
- Autoindex
- Estimate mosaicity
- Predict
- Clear prediction
- Adjust
- Refine cell
- Integrate
- Strategy
- Keyword input
- Find hkl
- Pick
- Measure cell
- Circles
- Beam / backstop
- Save/Exit

Output

```

Pixel X,Y 2001 0
XC,YC mm 300.0 0.0
Resolution 0.00
Indices 0 0 0
F Phi 0.00 width 0.00
Intensity 0
Sigma 0

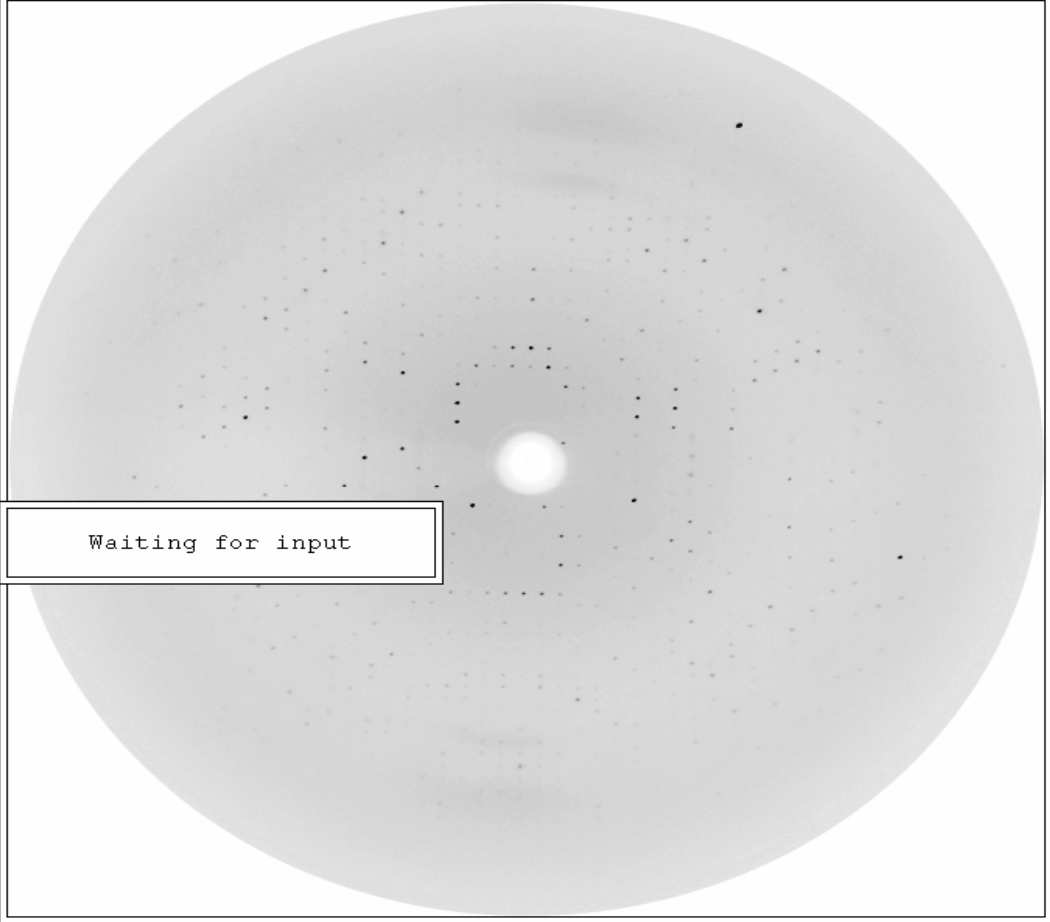
Spacing A 0.000
Average 0.0
Rms 0.0
Number 0
Zoomfactor 0
Circle resolution A
0.0 0.0 0.0 0.0
Phi 279.00 280.00
Missets ThetaX,Y,Z
0.00 0.00 0.00
    
```

muldlx1_301.mar2000

Min 1 Max 2207 Cursor position

Overlay on Contrast

Colour Black on whi Mag x4



Blue: fulls, Yellow: partials, Red: overlaps
Green: too wide in phi

MOSFLM Image Display

Processing params

a : 0.00
 b : 0.00
 c : 0.00
 alpha : 0.00
 beta
 gamma
 PsiX Input reply
 PsiY
 PsiZ
 Mosa
 Divh
 Divv
 Lamb
 Dist
 Beam
 CCOM
 ROFF
 TOFF
 YSCA
 Pick
 Int
 Vect
 Two
 Reso
 *sPO
 Thre
 Rmin
 Rmax
 X of
 Y of
 Min
 Max
 Min
 Max
 Min
 X sp
 Y sp
 *AUT
 Min
 Prom
 Upda
 Afte
 Afte
 Time

Main menu

Read image
 Find spots

Min 1 Max 2207 Cursor position
 Overlay on Contrast
 Colour Black on whi Mag x4 **PS** **Zoom**

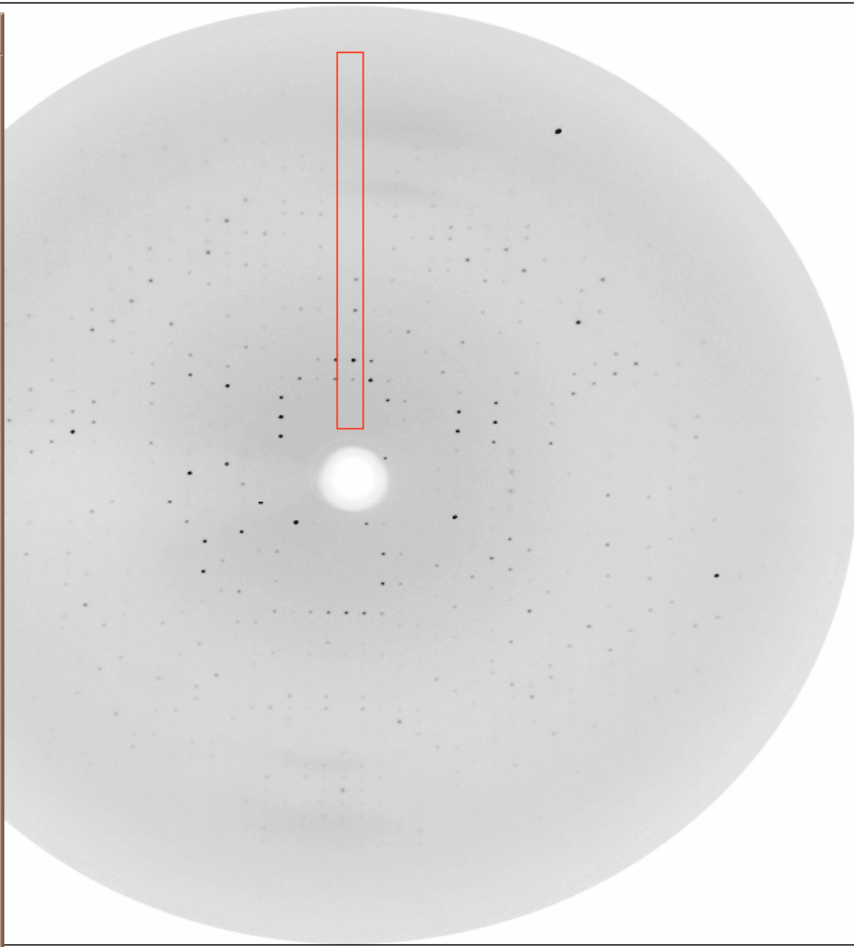
xdl_io_window

Input reply

Find spots for autoindexing. Parameters determining the spot finding are listed under *SPOT SEARCH* in the "processing params" menu. Pixels with values greater than "Threshold" sds above background are considered to belong to spots. The program will set a suitable threshold automatically, but for "difficult" images it can be set manually. The spot search will be between Rmin and Rmax mm of the direct beam position. The median spot size (in X and Y) will be determined and Xmin,Xmax,Ymin,Ymax are the limits on the spot sizes as a function of this median size. Reduce the max values if spots are not well resolved. "Min no of pix" is the minimum number of pixels in a spot. Use the "Min I/sig(I)" parameter to test the effect of changing the intensity threshold applied in the actual autoindexing.

Do you wish to continue ? (Y):

Do you want to find spots manually ? (N)_



Missets ThetaX,Y,Z
 0.00 0.00 0.00

MOSFLM Image Display

Processing params

```

a      : 0.00
b      : 0.00
c      : 0.00
alpha  : 0.00
beta   : 0.00
gamma  : 0.00
PsiX   : 0.00
PsiY   : 0.00
PsiZ   : 0.00
Mosaic : 0.000
Divh   : 0.000
Divv   : 0.000
Lambda : 1.542
Distance: 250.00
Beam X : 149.60
      Y : 149.80
CCOMEGA : 0.000
ROFF   : 0.00
TOFF   : 0.00
YSCAL  : 1.0000
Pick area: X: 11
          Y: 11
Int threshold: 20
Vector scale 1
Two theta 0.00
Resolution 0.00
*SPOT SEARCH*
Threshold 4.92
Rmin 15.00
Rmax 135.00
X offset 0.00
Y offset 0.00
Min X size 0.50
Max X size 2.00
Min Y size 0.50
Max Y size 2.00
Min no of pix 6
X splitting 0.30
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20

Prompts  On
Update display:  No
After refinement  No
After integration  No

Timeout mode  Off
    
```

- Main menu**
- Read image
 - Find spots
 - Edit spots
 - Clear spots
 - Select images
 - Autoindex
 - Estimate mosaicity
 - Predict
 - Clear prediction
 - Adjust
 - Refine cell
 - Integrate
 - Strategy
 - Keyword input
 - Find hkl
 - Pick
 - Measure cell
 - Circles
 - Beam / backstop
 - Save/Exit

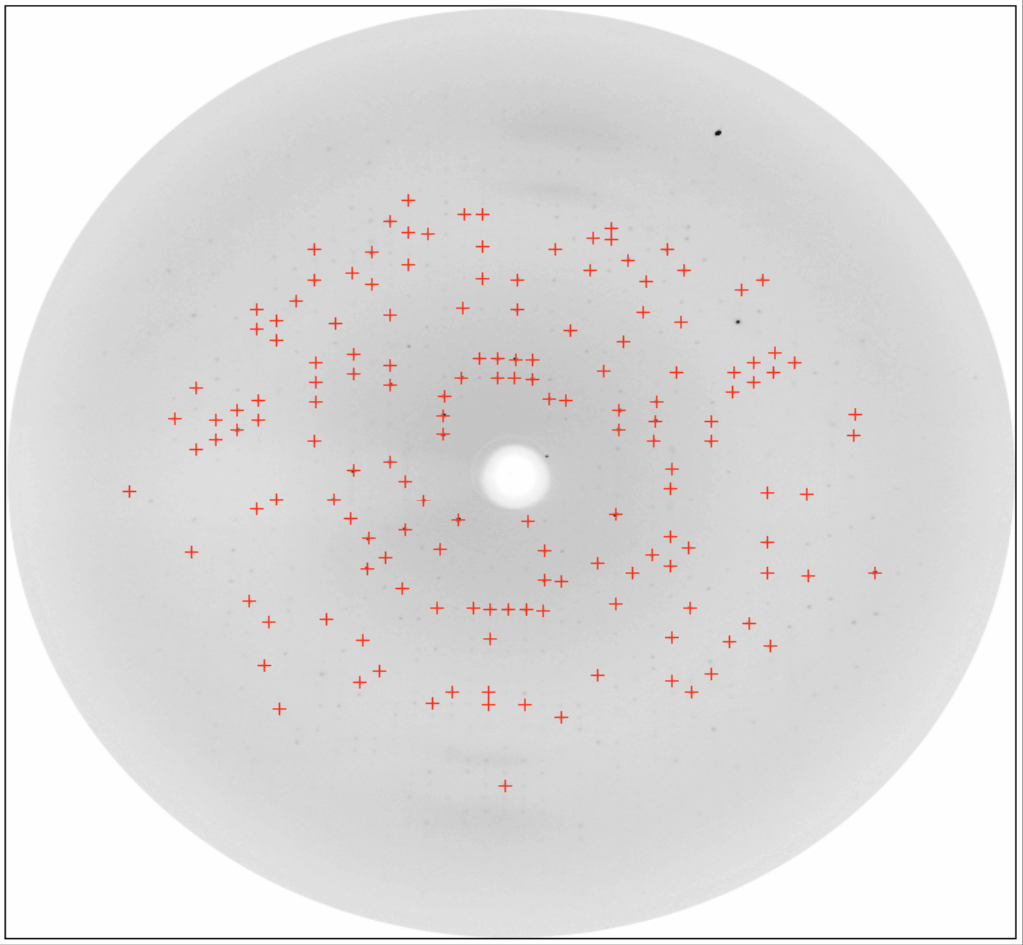
Output

```

Pixel X,Y      2001  0
KC,YC mm      300.0  0.0
Resolution     0.00
Indices        0  0  0
F Phi 0.00 width 0.00
Intensity      0
Sigma          0

Spacing A      0.000
Average        0.0
Rms            0.0
Number         0
Zoomfactor     0
Circle resolution A
0.0 0.0 0.0 0.0
Phi           279.00 280.00
Missets ThetaX,Y,Z
0.00 0.00 0.00
    
```

Min 1 Max 2207 Cursor position
 Overlay on Contrast
 Colour Black on whi Mag x4 **PS** **Zoom**



MOSFLM Image Display

Processing params

```

a      : 0.00
b      : 0.00
c      : 0.00
alpha  : 0.00
beta   : 0.00
gamma  : 0.00
PsiX   : 0.00
PsiY   : 0.00
PsiZ   : 0.00
Mosaic : 0.000
Divh   : 0.000
Divv   : 0.000
Lambda : 1.542
Distance: 250.00
Beam X : 149.60
      Y : 149.80
CCOMEGA : 0.000
ROFF   : 0.00
TOFF   : 0.00
YSCAL  : 1.0000
Pick area: X: 11
           Y: 11
Int threshold: 20
Vector scale 1
Two theta 0.00
Resolution 0.00
*SPOT SEARCH*
Threshold 4.92
Rmin 15.00
Rmax 135.00
X offset 0.00
Y offset 0.00
Min X size 0.50
Max X size 2.00
Min Y size 0.50
Max Y size 2.00
Min no of pix 6
X splitting 0.30
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20

Prompts  On
Update display:  No
After refinement  No
After integration  No

Timeout mode  Off
    
```

Main menu

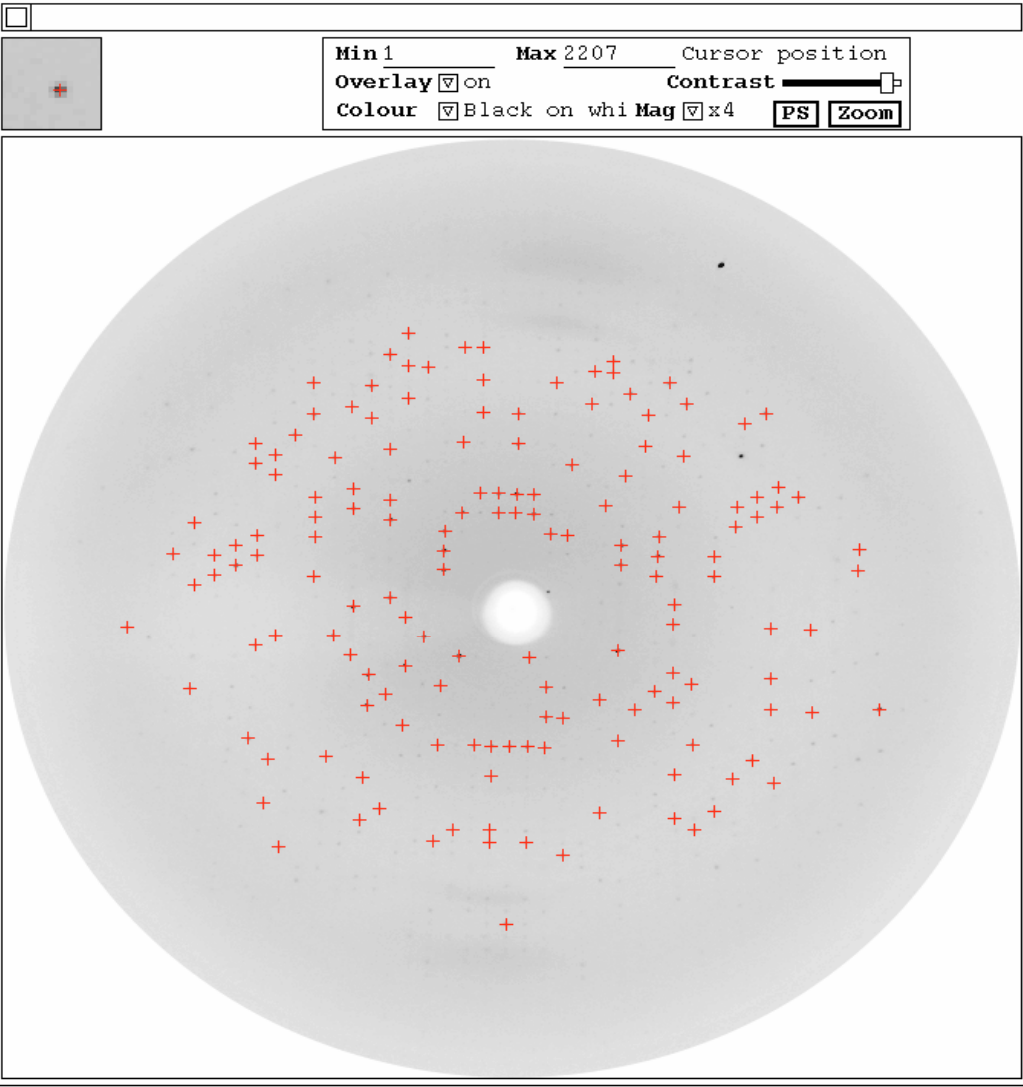
- Read image
- Find spots
- Edit spots
- Clear spots
- Select images
- Autoindex
- Estimate mosaicity
- Predict
- Clear prediction
- Adjust
- Refine cell
- Integrate
- Strategy
- Keyword input
- Find hkl
- Pick
- Measure cell
- Circles
- Beam / backstop
- Save/Exit

Output

```

Pixel X,Y      2001  0
XC,YC mm      300.0  0.0
Resolution      0.00
Indices        0  0  0
F Phi 0.00 width 0.00
Intensity      0
Sigma          0

Spacing A      0.000
Average        0.0
Rms            0.0
Number         0
Zoomfactor     0
Circle resolution A
              0.0  0.0  0.0  0.0
Phi           279.00 280.00
Missets ThetaX,Y,Z
              0.00  0.00  0.00
    
```



MOSFLM Image Display

Edits allowed

Processing params

```

a      : 126.19
b      : 126.19
c      : 74.31
alpha  : 90.00
beta   : 90.00
gamma  : 120.00
PsiX   : 0.00
PsiY   : 0.00
PsiZ   : 0.00
Mosaic : 0.510
Divh   : 0.000
Divv   : 0.000
Lambda : 1.542
Distance: 250.00
Beam X : 149.69
      Y : 149.71
CCOMEGA : 0.000
ROFF   : 0.00
TOFF   : 0.00
YSCAL  : 1.0000
Pick area: X: 11
          Y: 11
Int threshold: 20
Vector scale 1
Two theta 0.00
Resolution 2.88
*SPOT SEARCH*
Threshold 4.92
Rmin 15.00
Rmax 135.00
X offset 0.00
Y offset 0.00
Min X size 0.50
Max X size 2.00
Min Y size 0.50
Max Y size 2.00
Min no of pix 6
X splitting 0.30
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20

Prompts 
Update display: 
After refinement 
After integration 

Timeout mode 
    
```

Select item

Main menu

- Read image
- Find spots
- Edit spots
- Clear spots
- Select images
- Autoindex
- Estimate mosaicity
- Predict
- Clear prediction
- Adjust
- Refine cell
- Integrate
- Strategy
- Keyword input
- Find hkl
- Pick
- Measure cell
- Circles
- Beam / backstop
- Save/Exit

Output

```

Pixel X,Y      2001  0
XC,YC mm      300.0  0.0
Resolution      0.00
Indices        0  0  0
F Phi 0.00 width 0.00
Intensity      0
Sigma         0

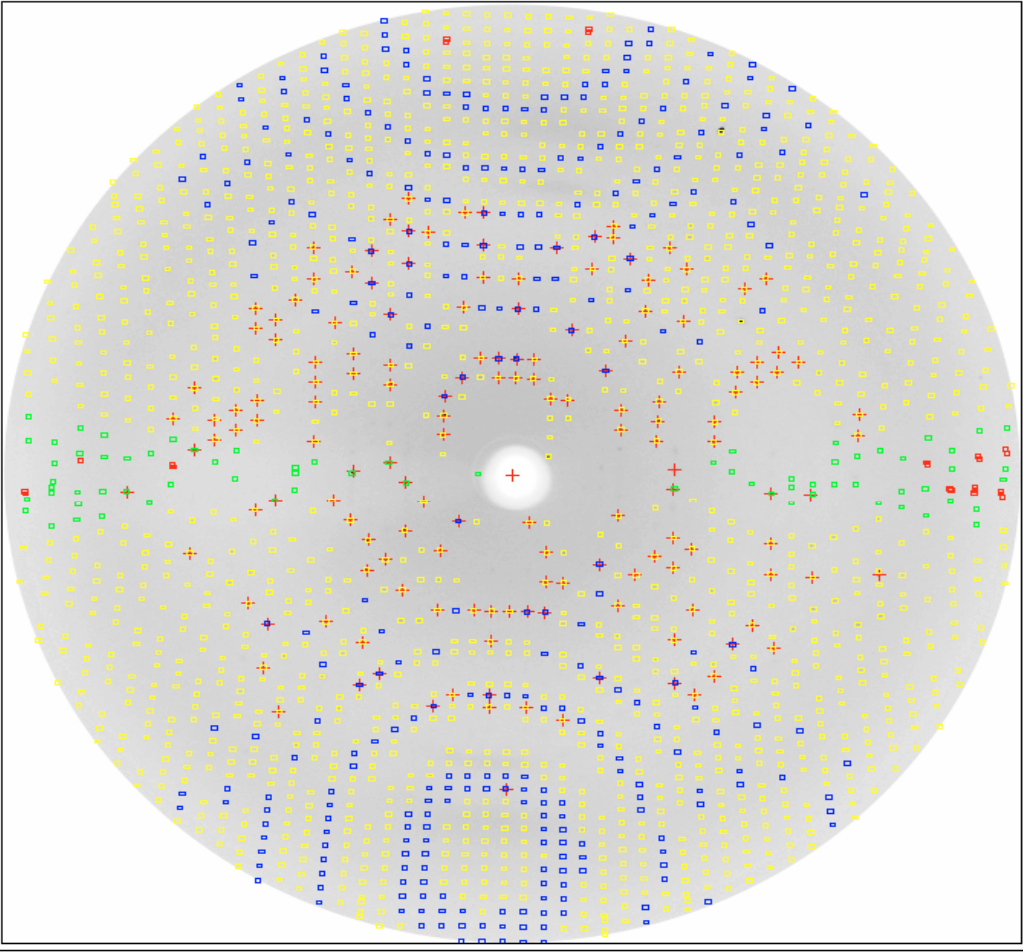
Spacing A      0.000
Average        0.0
Rms            0.0
Number         0
Zoomfactor     0
Circle resolution A
              0.0  0.0  0.0  0.0
Phi           279.00 280.00
Missets ThetaX,Y,Z
              0.00  0.00  0.00
    
```

muldx1_301.mar2000

Min 1 Max 2207 Cursor position

Overlay on Contrast

Colour Black on whi Mag x4



Blue: fulls, Yellow: partials, Red: overlaps
Green: too wide in phi

MOSFLM Image Display

Edits allowed

Processing params

```

a      : 126.19
b      : 126.19
c      : 74.31
alpha  : 90.00
beta   : 90.00
gamma  : 120.00
PsiX   : 0.00
PsiY   : 0.00
PsiZ   : 0.00
Mosaic : 0.510
Divh   : 0.000
Divv   : 0.00
Lambda : 1.54
Distance: 250.0
Beam X  : 149.6
Beam Y  : 149.7
CCOMEGA : 0.00
ROFF   : 0.0
TOFF   : 0.0
YSCAL  : 1.000
Pick area: X: 1
           Y: 1
Int threshold: 2
Vector scale
Two theta 0.0
Resolution 2.8
*SPOT SEARCH*
Threshold 4.9
Rmin 15.0
Rmax 135.0
X offset 0.0
Y offset 0.0
Min X size 0.5
Max X size 2.0
Min Y size 0.5
Max Y size 2.0
Min no of pix
X splitting 0.3
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20
Prompts 
Update display: 
After refinement 
After integration 
Timeout mode 

```

Select item

Main menu

- Predict
- Clear prediction
- Adjust
- Auto-refine
- Continue
- Find hkl
- Read spot list

muldlx1_301.mar2000

Min 1 Max 2207 Cursor position

Overlay on Contrast

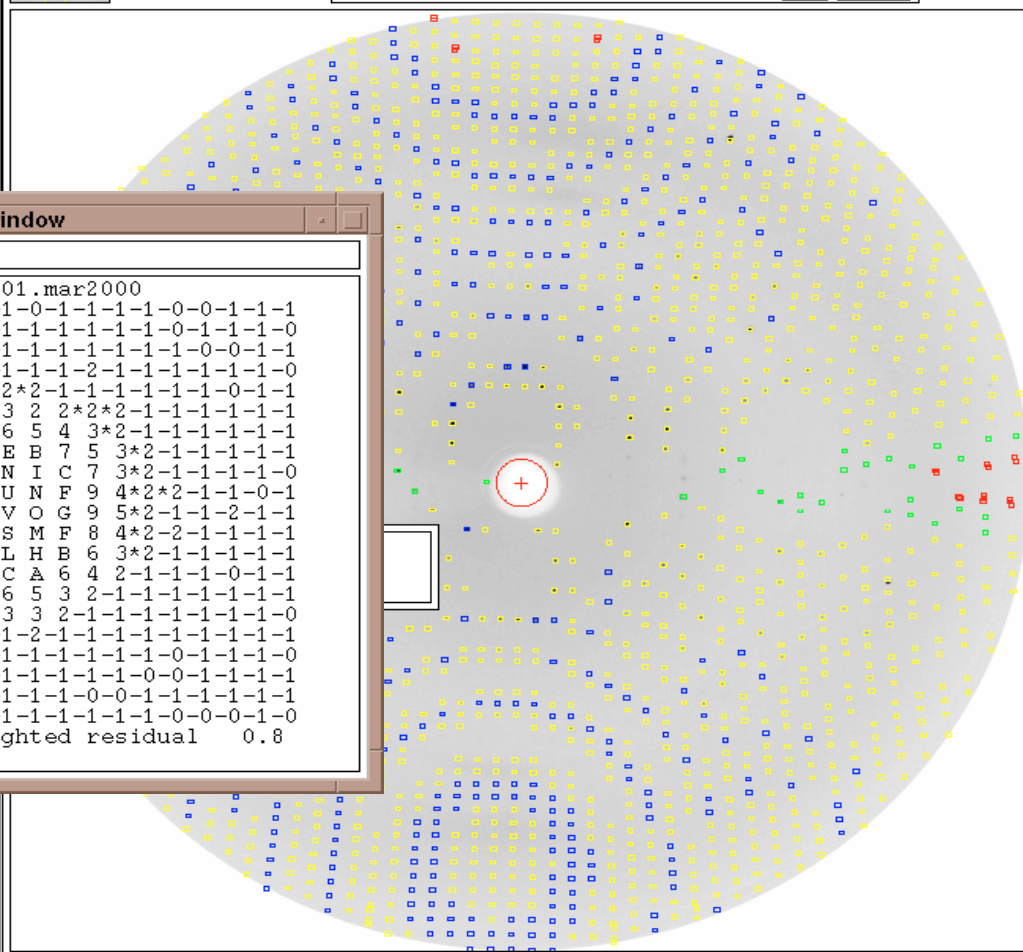
Colour Black on whi Mag x4

xdl_io_window

```

Central profile:muldlx1_301.mar2000
-1-1-1-1-0-1-1-0-1-1-1-0-1-1-1-0-0-1-1-1
-1-1-1-1-0-1-1-1-1-1-1-1-1-1-1-1-0-1-1-0
-1-1-1-1-1-1-1-1-1-1-0-1-1-1-1-1-1-0-0-1-1
-1-0-1-1-1-1-1-1-1-1-1-1-1-1-2-1-1-1-1-1-0
-0-1-0-0-1-1-1-1-1-1-1-1-1-2*2-1-1-1-1-0-1-1
-1-0-1-1-1-1-1-1-1 2 2 3 3 3 2 2*2*2-1-1-1-1-1
-1-1-1-1-1-1-1 2 2 3 5 6 6 5 4 3*2-1-1-1-1-1
-1-1-1-1-0-1 1 2 4 8 C E E B 7 5 3*2-1-1-1-1-1
-1-1-1-1-1-1 2 4 8 E M P N I C 7 3*2-1-1-1-1-0
-1-1-1-1-1-2 2 6 C M U X U N F 9 4*2*2-1-1-0-1
-1-1-1-1-1-1 3 8 G Q Y Z V O G 9 5*2-1-1-2-1-1
-1-1-1-1-0-1 3 8 G P V X S M F 8 4*2-2-1-1-1-1
-1-1-1-1-1-2 3 6 B I O P L H B 6 3*2-1-1-1-1-1
-1-1-1-1-1-1 2 3 6 A D E C A 6 4 2-1-1-1-0-1-1
-1-1-1-1-1-1-1 2 3 5 6 7 6 5 3 2-1-1-1-1-1-1
-1-1-1-1-1-1-1 2 3 3 3 3 3 2-1-1-1-1-1-1-1-0
-1-1-1-1-1-1-1-1-2-2*2-1-2-1-1-1-1-1-1-1-1
-0-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-0-1-1-1-0
-1-1-1-1-1-1-1-1-0-1-1-1-1-1-1-1-0-0-1-1-1-1
-1-0-1-1-0-0-1-1-1-1-1-1-1-1-1-0-0-1-1-1-1-1
-0-1-0-1-1-1-1-1-1-1-1-1-1-1-1-1-0-0-0-1-0
Rms residual 0.06mm, weighted residual 0.8

```



```

AC,IC mm 500.0 0.0
Resolution 0.00
Indices 0 0 0
F Phi 0.00 width 0.00
Intensity 0
Sigma 0
Spacing A 0.000
Average 0.0
Rms 0.0
Number 0
Zoomfactor 0
Circle resolution A
0.0 0.0 0.0 0.0
Phi 279.00 280.00
Missets ThetaX,Y,Z
0.00 0.00 0.00

```

Blue: fulls, Yellow: partials, Red: overlaps
Green: too wide in phi

MOSFLM version 6.2.3 Image Display

Edits allowed

Processing params

```

a      : 125.79
b      : 125.79
c      : 74.12
alpha  : 90.00
beta   : 90.00
gamma  : 120.00
PsiX   : 0.10
PsiY   : -0.01
PsiZ   : -0.01
Mosaic : 0.753
Divh   : 0.000
Divv   : 0.000
Lambda : 1.542
Distance: 249.71
Beam X : 149.65
      Y : 149.69
CCOMEGA : 0.000
ROFF   : -0.08
TOFF   : 0.000
YSCAL  :
Pick area: X:
          Y:
Int threshold:
Vector scale
Two theta
Resolution
*SPOT SEARCH*
Threshold
Rmin
Rmax
X offset
Y offset
Min X size
Max X size 2.00
Min Y size 0.50
Max Y size 2.00
Min no of pix 6
X splitting 0.30
Y splitting 0.30
*AUTOINDEXING*
Min I/sig(I): 20

Prompts
Update display: 
After refinement 
After integration 

Timeout mode 
    
```

Select item

Main menu

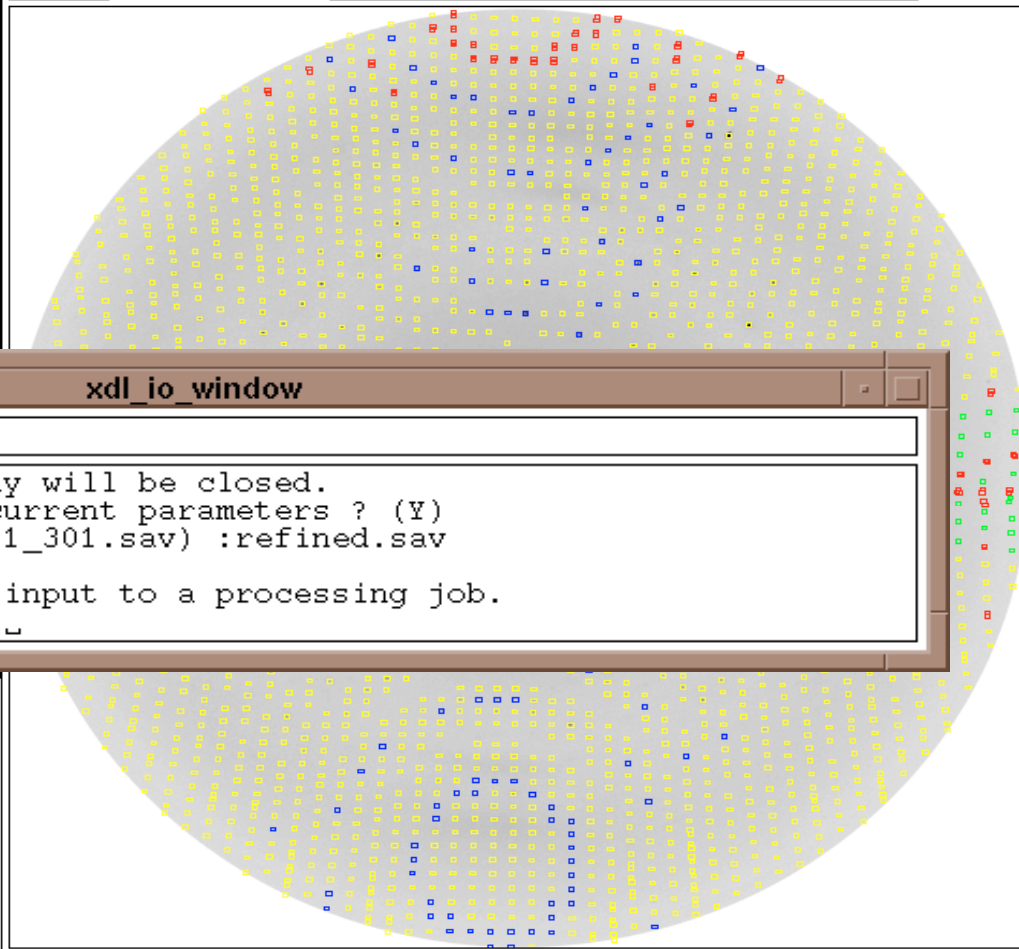
-
-
-
-
-
-
-
-
-
-
-

muldlx1_301.mar2000

Min 1 Max 2207 Cursor position

Overlay on Contrast

Colour Black on whi Mag x4



xdl_io_window

Input reply

WARNING, the image display will be closed.
 Do you want to save the current parameters ? (Y)
 Name of save file (muldlx1_301.sav) :refined.sav

This file can be used as input to a processing job.
 Do you want to exit (Y):_

Output

```

Pixel X,Y 2001 0
XC,YC mm 300.0 0.0
Resolution 0.00
Indices 0 0 0
F Phi 0.00 width 0.00
Intensity 0
Sigma 0

Spacing A 0.000
Average 0.0
Rms 0.0
Number 0
Zoomfactor 0
Circle resolution A
0.0 0.0 0.0 0.0
Phi 279.00 280.00
Missets ThetaX,Y,Z
0.02 0.10 -0.01
    
```

Blue: fulls, Yellow: partials, Red: overlaps
 Green: too wide in phi

Part 2: Data Processing (*integration and scaling*)

Scaling and merging with “*Scala*”

- scaling and merging is the most important diagnostic step in terms of data quality.
 - it is important that it be performed as soon as possible after data collection and preferably during.
 - in many cases it is a straightforward procedure but can become complicated. An understanding of the underlying principles is important.
-
- sources of systematic errors
 - parameterization of scaling
 - estimates of data quality
 - estimation of standard errors
 - outlier rejection

Part 2: Data Processing (*integration and scaling*)

Steps in scaling

- Choose scaling model
 - Should reflect the experiment
 - X-ray source intensity variation
 - Changes in diffracting volume
 - Sample or air absorption
 - Radiation damage
- Analyze results
 - Should the sample be discarded?
 - What is the useful resolution?
 - Are there outliers or bad images?
 - What is the spacegroup?

Part 2: Data Processing (*integration and scaling*)

Factors affecting scale

- **Incident beam**
 - intensity
 - size
 - primary beam absorption
- **Sample**
 - diffracting volume
 - diffracted beam absorption
- **Detector**
 - calibration
 - time stability
 - bad pixels
- **Miscellaneous**
 - beam stop and cryo-stream shadows

Part 2: Data Processing (*integration and scaling*)

Incident beam related factors

- Synchrotron
 - smooth decay of beam intensity
 - any discontinuities (e.g. beam injection) should be noted and included in scaling model
 - illuminated volume
 - shutter synchronization/goniometer rotation speed

Crystal related factors

- Sample absorption
 - diffracted beam absorption (shape dependent)
 - important for weak anomalous signal
- Radiation damage
 - can be significant on high brilliance sources
 - difficult to correct for
 - modeled as change in relative B-factor
 - extrapolation to zero dose

Part 2: Data Processing (*integration and scaling*)

Detector related factors

- **calibration errors**
 - spatial distortion
 - non-uniformity of response
 - time stability
 - bad pixels

Miscellaneous factors

- **unavoidable**
 - zingers
- **avoidable**
 - beam stop shadow
 - cryo-stream shadow
 - should be dealt with at integration stage

Part 2: Data Processing (*integration and scaling*)

Determination of scale factors

What information do we have?

Scales are determined by comparison of symmetry-related reflections, i.e. by adjusting scale factors to get the best internal consistency of intensities. Note that we do not know the true intensities and an internally-consistent dataset is not necessarily correct. Systematic errors will remain

$$\text{Minimize } \Delta\Phi = \sum_{hl} w_{hl} (I_{hl} - 1/k_{hl} \langle I_h \rangle)^2$$

I_{hl} l'th intensity observation of reflection \mathbf{h}

k_{hl} scale factor for I_{hl} $\langle I_h \rangle$ current estimate of I_h

$g_{hl} = 1/k_{hl}$ is a function of the parameters of the scaling model

$$g_{hl} = g(\square \text{ rotation/image number}) \cdot g(\text{time}) \cdot g(\mathbf{s})$$

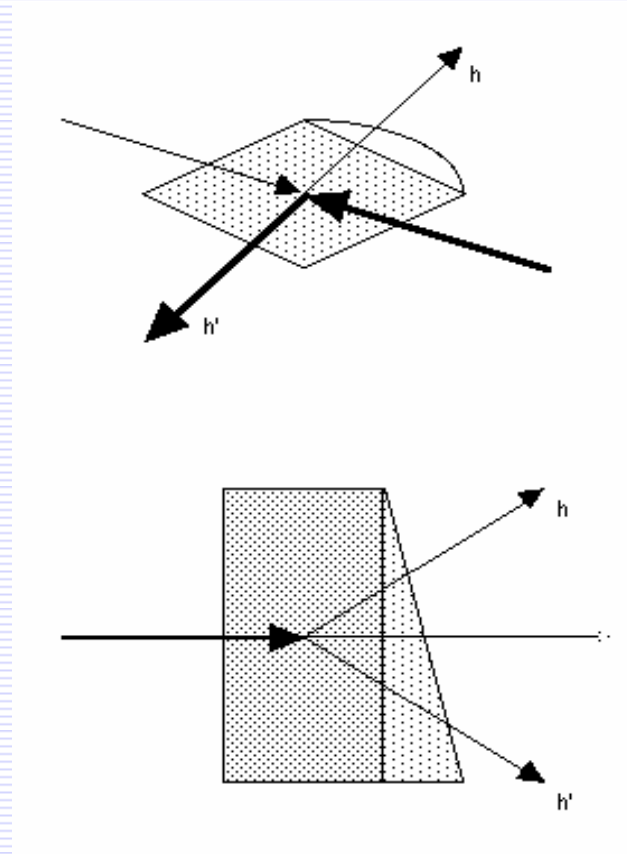
...other factors

Primary beam s_0 B-factor Absorption

Part 2: Data Processing (*integration and scaling*)

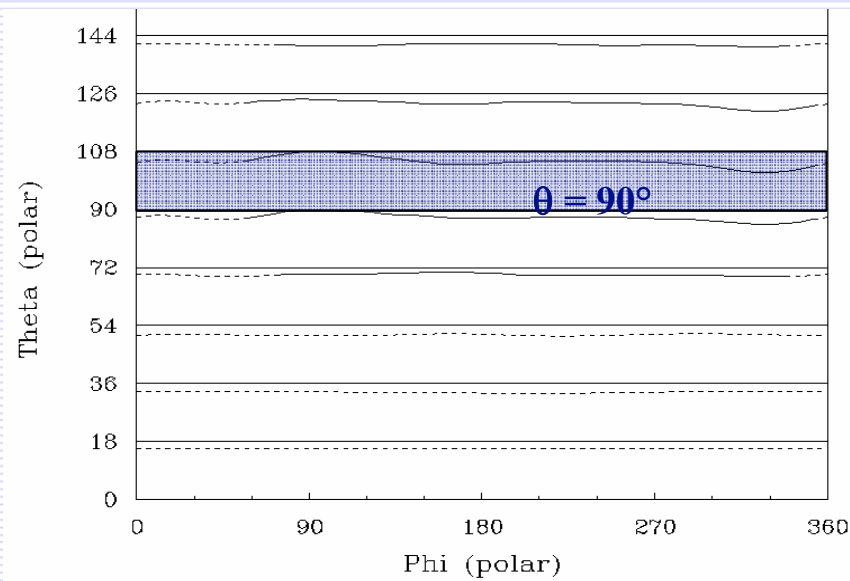
Absorption correction

- serious for longer wavelengths and larger irregular samples
- we typically do not have enough data to find true absorption corrections
- good corrections require data recorded with sample in multiple orientations
- some strategies can minimize effect of absorption on quality of observed anomalous differences
- inverse beam
- simultaneous measurement of I^+ & I^-



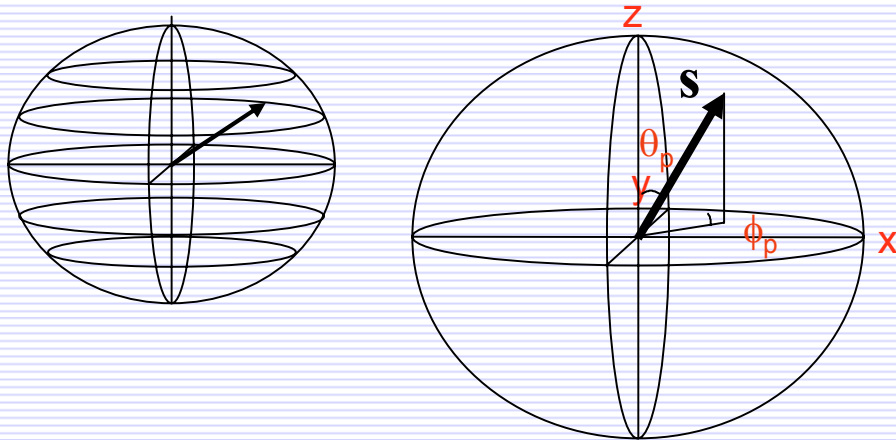
Part 2: Data Processing (*integration and scaling*)

Spherical harmonics



$$A(\mathbf{s}) = \sum_{lm} c_{lm} Y_{lm}(\theta_p, \phi_p)$$

- linear coefficients c_{lm} determined as parameters.
- Note the surface is not centrosymmetric (see e.g. equator $\theta = 90^\circ$)
- i.e. different corrections are applied to I+ & I-
- Graph along lines of latitude
- Dashed lines where there is no data



Part 2: Data Processing (*integration and scaling*)

How well are the scales determined?

- Note that determination of scaling parameters depends on symmetry-related observations having **different** scales. If all observations of a reflection have the same value of the scale component, then there is no information about that component and it remains as a systematic error in the merged data (this may well be the case for absorption for instance)
- Thus to get intensities with the lowest absolute error, the symmetry-related observations should be measured in as different way as possible (eg rotation about multiple axes). This will increase R_{merge} , but improve the estimate of $\langle I \rangle$.
-
- Conversely, to measure the most accurate differences for phasing (anomalous or dispersive), observations should be measured in as similar way as possible

Part 2: Data Processing (*integration and scaling*)

Results of scaling: R-factors

- **Data quality indicators:**

$$R_{\text{merge}} (R_{\text{sym}}) = \frac{\sum |I_h| - \langle I_h \rangle}{\sum \langle I_h \rangle}$$

This is the traditional measure of agreement, but it increases with higher multiplicity even though the merged data is better

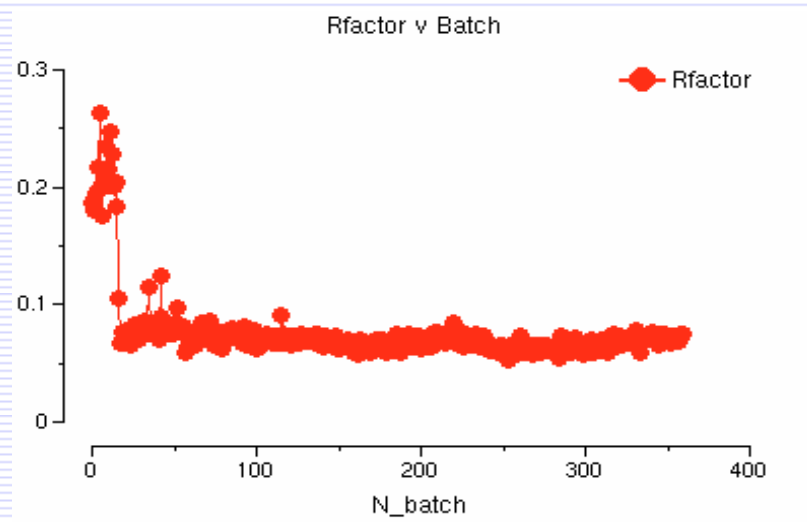
- **Diffraction intensities values**

- **Corrected $\sigma(\mathbf{I})$** is compared with the intensities: the most useful statistic is $\frac{\langle \langle I \rangle \rangle}{\sigma(\langle I \rangle)}$ (labelled $M_n(I)/sd$ in tables)

Part 2: Data Processing (*integration and scaling*)

Results of scaling: Common sense checks

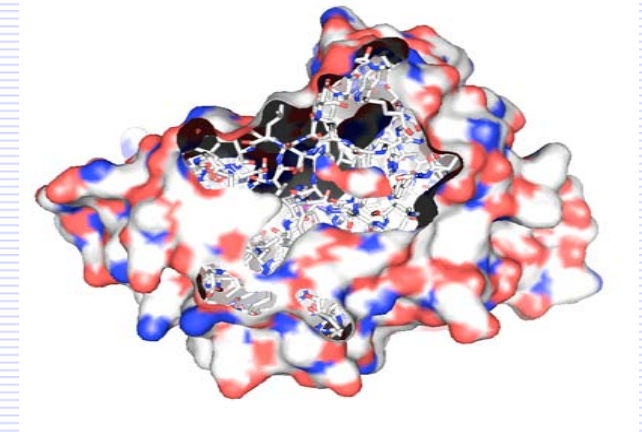
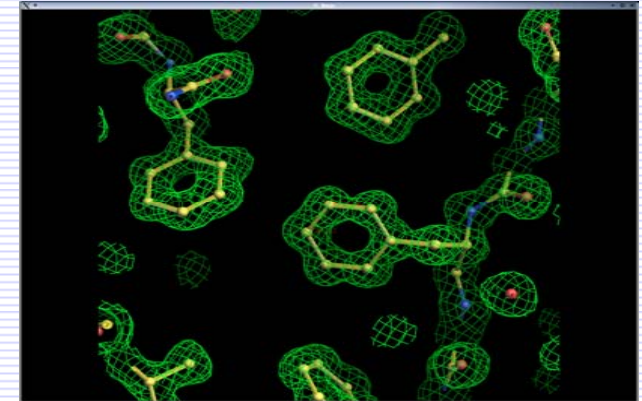
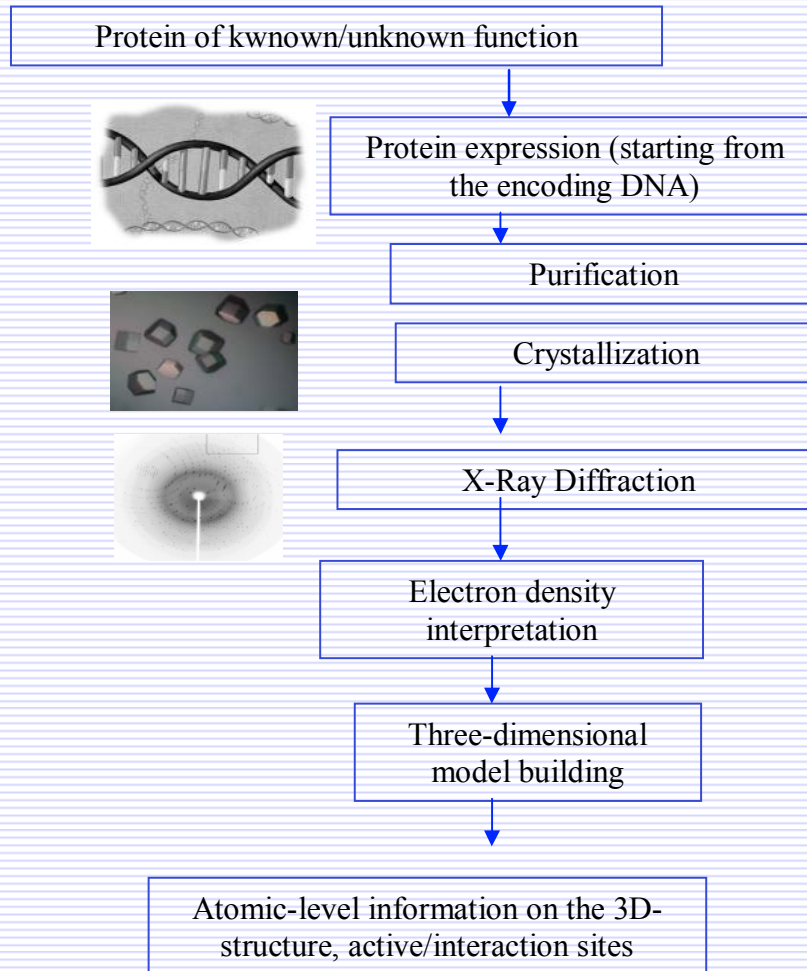
- **Are some parts of the data bad?**
- Analysis of Rmerge against batch number gives a very clear indication of problems local to some regions of the data. Perhaps something has gone wrong with the integration step, or there are some bad images

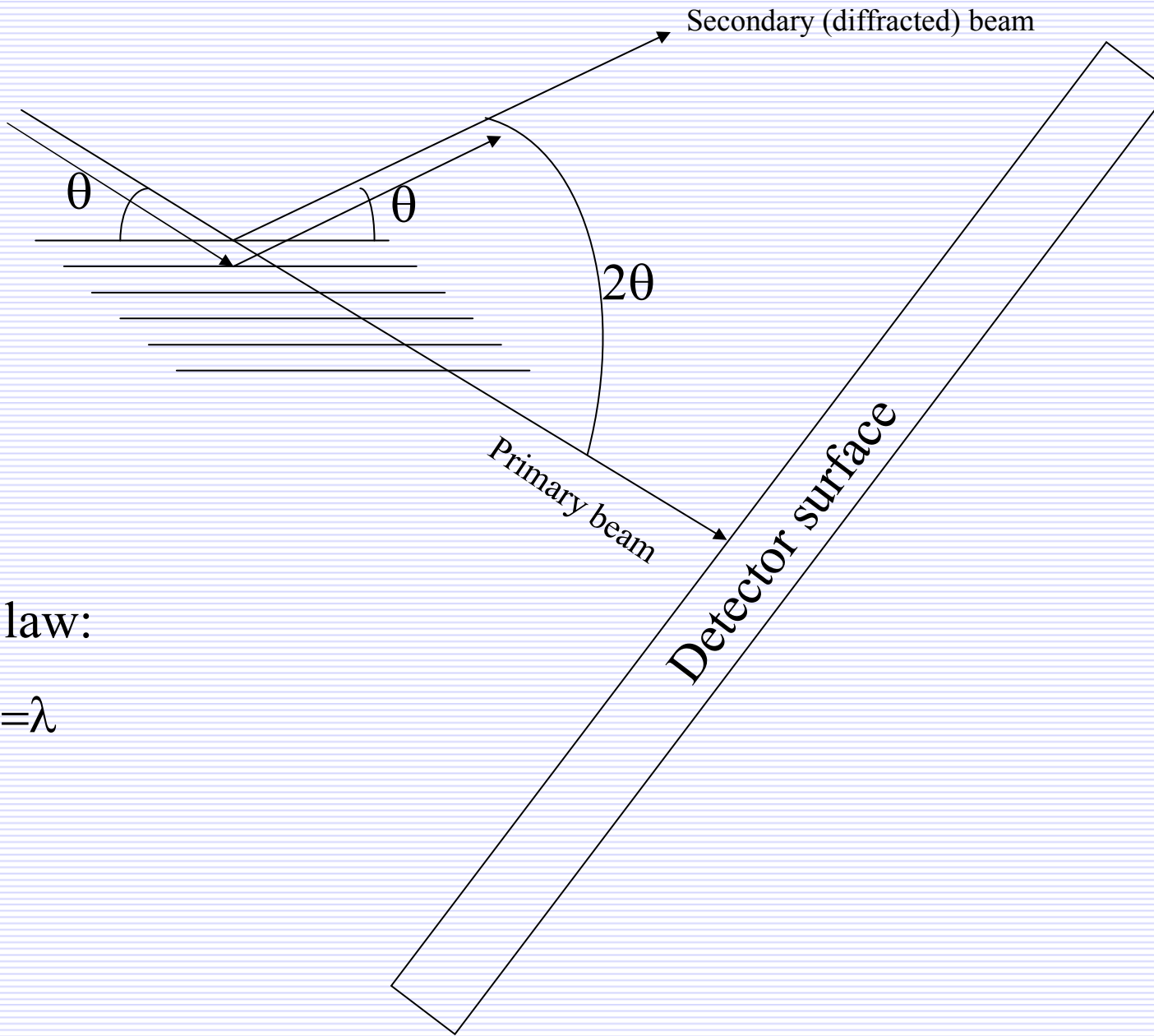


- Here the beginning of the dataset is wrong due to problems in integration (e.g. poor orientation matrix in MOSFLM at start of job.)

Part 2: Data Processing (*integration and scaling*)

Now we have the $|F(hkl)|$: what's missing? $\rho(x, y, z) = \frac{1}{V_c} \sum_h \sum_k \sum_l |F(h, k, l)| \cdot e^{-2\pi i(hx + ky + lz) + i\alpha(h, k, l)}$





Bragg's law:

$$2d\sin(\theta)=\lambda$$

Spots: Full/ partials

