



**The Abdus Salam
International Centre for Theoretical Physics**



1856-30

2007 Summer College on Plasma Physics

30 July - 24 August, 2007

The particle-in-cell simulation method: Concept and limitations

M. E. Dieckmann
*Institut fuer Theoretische Physik IV,
Ruhr-Universitaet,
Bochum, Germany*

The particle-in-cell simulation method: Concept and limitations

Mark Eric Dieckmann

Institut für Theoretische Physik IV
Ruhr-Universität Bochum
D-44780 Bochum

Institutionen för teknik och naturvetenskap (ITN)
Linköpings universitet
Campus Norrköping
SE-60174 Norrköping

Book: C K Birdsall & A B Langdon, Plasma Physics Via Computer Simulation,
Taylor & Francis Ltd (October 2004)

The particle-in-cell
simulation method:
Concept and limitations

Mark Eric Dieckmann

Why (and when)
particle-in-cell (PIC)
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Why (and when) particle-in-cell (PIC) simulations?

- Particle-in-cell / Vlasov codes can address all collisionless plasma processes
- Such codes can be used to verify linearized plasma dispersion relations
- The plasma dynamics can be followed through its non-linear phase
- PIC simulations have an 'unlimited' dynamical range for the particle velocities and no boundary conditions along \mathbf{v}
- PIC codes have a limited signal-to-noise ratio and phase space density resolution
- PIC schemes parallelize well

What do PIC / Vlasov codes solve?

$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t} \quad (1)$$

$$\nabla \times \mathbf{B} = \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t} + \mu_0 \mathbf{J} \quad (2)$$

$$\nabla \cdot \mathbf{B} = 0 \quad (3)$$

$$\nabla \cdot \mathbf{E} = \rho / \epsilon_0 \quad (4)$$

Vlasov equation for phase space distribution $f(\mathbf{x}, \mathbf{v}, t)$

$$\frac{\partial f}{\partial t} + \mathbf{v} \cdot \nabla_x f + \frac{q}{m} (\mathbf{E} + \mathbf{v} \times \mathbf{B}) \cdot \nabla_v f = 0 \quad (5)$$

$$\rho(\mathbf{x}, t) = q \int_{-\infty}^{\infty} f(\mathbf{x}, \mathbf{v}, t) d\mathbf{v}, \quad \mathbf{J}(\mathbf{x}, \mathbf{v}, t) = q \int_{-\infty}^{\infty} \mathbf{v} f(\mathbf{x}, \mathbf{v}, t) d\mathbf{v} \quad (6)$$

Numerics / Principle

Field equations

Replace continuous fields $\mathbf{B}(\mathbf{x}, t)$, $\mathbf{E}(\mathbf{x}, t)$ and Maxwell's equations by their discretized counterparts.

(1) Introduce finite spatial resolution $x \rightarrow j\Delta_x$ and finite time resolution $t \rightarrow j\Delta_t$, with integer values j .

(2) Replace differential operators by difference operators.

Example: $\frac{d}{dx} f(x) \rightarrow (f[(j+1)\Delta_x] - f[j\Delta_x]) / \Delta_x$.

⇒ Replaces differential equations by algebraic equations.

Particle equations (PIC codes only)

Replace continuous probability distribution by phase space elements

$$f(\mathbf{x}, \mathbf{v}, t) \Rightarrow \sum_{i=1}^N S(\mathbf{x} - \mathbf{x}_i) \delta(\mathbf{v} - \mathbf{v}_i), \quad (7)$$

where $S(\mathbf{x})$ is a shape function, e.g. a triangle.

⇒ Replaces phase space probability function by 'computational particles'.

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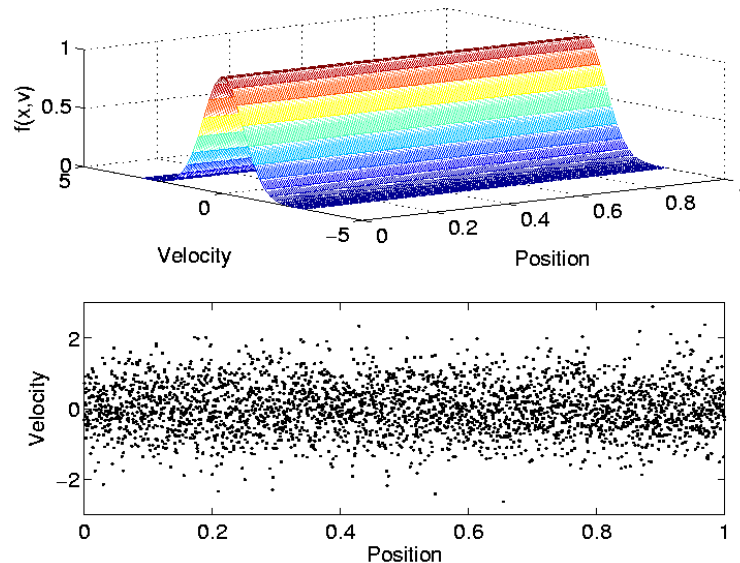
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Phase space distribution: Maxwellian distributions are often used.



Quantitatively different results are sometimes obtained with Vlasov codes (upper phase space distribution) and PIC codes (lower phase space distribution)!

- If particle weights are equal, the statistical representation of the plasma close to the mean speed of the species is good.
- The statistical representation is poor, if $|v - \bar{v}| \geq 2v_t$ for a Maxwellian $\exp(-(v - \bar{v})^2 / 2v_t^2)$.

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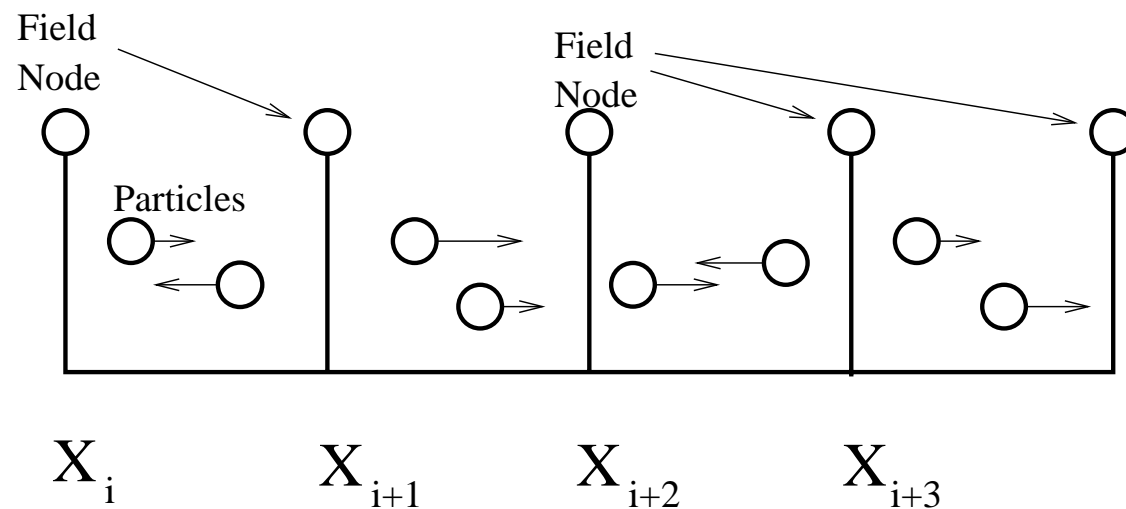
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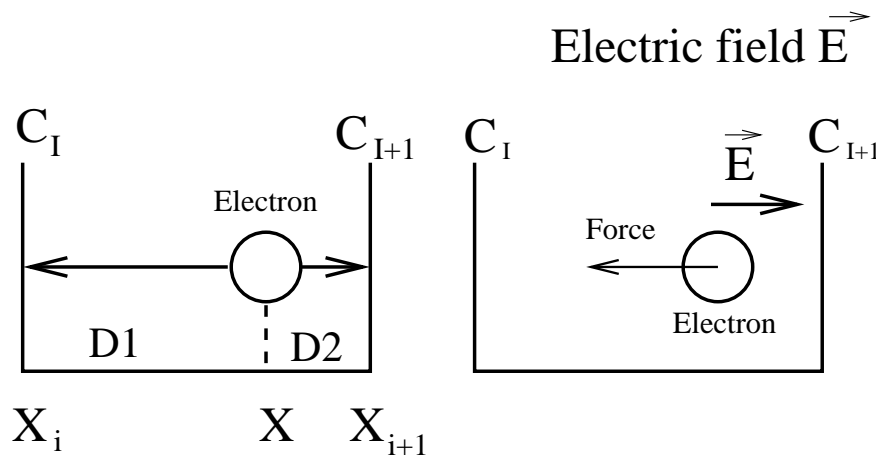
Particle-grid interaction



- The fields are defined on a grid (Field nodes).
- The particles move on 'continuous' paths.
- Particles interact with the grid through ρ and \mathbf{J} .
- The grid interacts with the particles through \mathbf{E} and \mathbf{B} .

⇒ Interpolation schemes must be specified

- A computational electron is located between the cells $i, i + 1$ with the positions X_i and X_{i+1} .
- It has the distance $D1$ from X_i and $D2$ from X_{i+1} .
- Electron charge Q is assigned to the grid nodes $i, i + 1$:
 $C_i = f_1(D1, D2)$ and $C_{i+1} = f_2(D1, D2)$.
- Example: $C_i = Q D2$ and $C_{i+1} = Q D1$ if $(X_{i+1} - X_i) = 1$.



- Calculate potential Φ with $\nabla^2 \Phi = -\rho/\epsilon_0$ with $\rho_i \sim C_i$ and $\rho_{i+1} \sim C_{i+1}$.
- $\mathbf{E} = -\nabla \Phi$.
- Interpolate \mathbf{E} to particle position: $\mathbf{E}(x) = D2 \cdot \mathbf{E}(x_i) + D1 \cdot \mathbf{E}(x_{i+1})$

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1. Initialize plasma phase space distribution:

– Place particles in space according to density

– Initialize velocities with random numbers

2. Initialize E and B fields

➤ 3. From E,B fields calculate acceleration

4. Multiply acceleration with time step

→ Velocity increment

5. Multiply velocity with time step

→ Position increment

6. From new positions and velocities:

— Calculate new E,B

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Limitations:

Known limitations with known consequence: Field discretization

- Spatial step $\Delta_x \approx$ Debye length $\lambda_d = v_t/\omega_p$.
- Numerical stability \rightarrow small time step Δ_t .
For my code: $\Delta_t = N_c \Delta_x / \sqrt{2} c$ with $0 < N_c < 1$.
- We have $\Delta_x = v_t/\omega_p$ and for $N_c = 1$ we get $\sqrt{2} \Delta_t \omega_p = v_t/c$.
 \Rightarrow Low v_t requires high sampling rate. Critical speed $v_t \approx 10^6 m/s$.

Known limitations with unknown consequence:

Particle per cell count rates follow Poisson statistics \rightarrow For N_e particles per cell, the relative fluctuations are $1/\sqrt{N_e}$.

- Fluctuations result in particle-wave collisions.
- Parametric instabilities speed up.
- Dispersive properties change. Bernstein modes are damped 'close' to $n\omega_c$.
- Signal-to-noise ratio is low.

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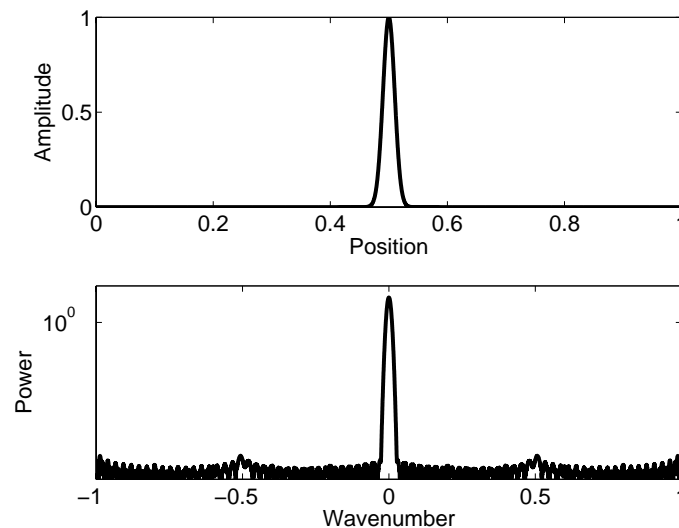
In 'continuous infinite plasmas': Fourier integral

Infinitely extended and continuous position x and wavenumber k domains.

$$f(x) \Leftrightarrow g(k) \quad (8)$$

$$f(x) = \int_{-\infty}^{\infty} g(k) \exp(ikx) dk \quad (9)$$

$$g(k) = \frac{1}{2\pi} \int_{-\infty}^{\infty} f(x) \exp(-ikx) dx \quad (10)$$



In 'continuous confined plasmas': Fourier series

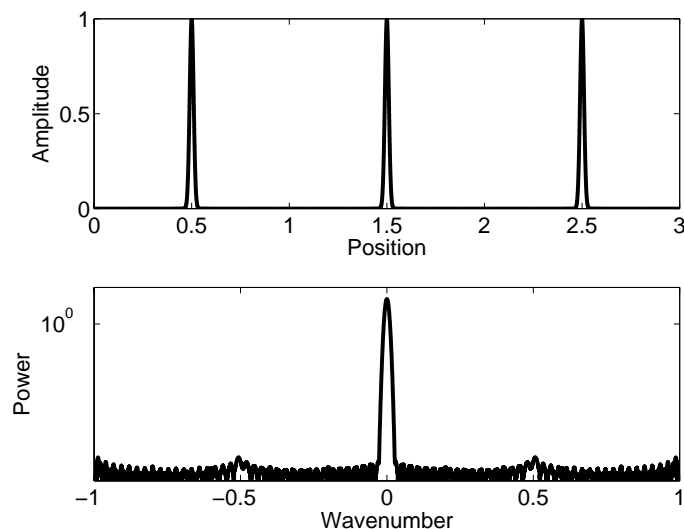
Limited position $0 < x < L$, $f(x)$ continuous. Unlimited, discrete k spectrum.

$$f(x) \Leftrightarrow g_k = g(k_k) \quad (11)$$

$$f(x) = \sum_{k=-\infty}^{\infty} g_k \exp(i k_k x) \quad (12)$$

$$g_k = \frac{1}{L} \int_{x=0}^{x=L} f(x) \exp(-i k_k x) dx \quad (13)$$

Periodicity of $\exp(i k_i x) \rightarrow$ The $f(x)$ is periodic, but not g_i .



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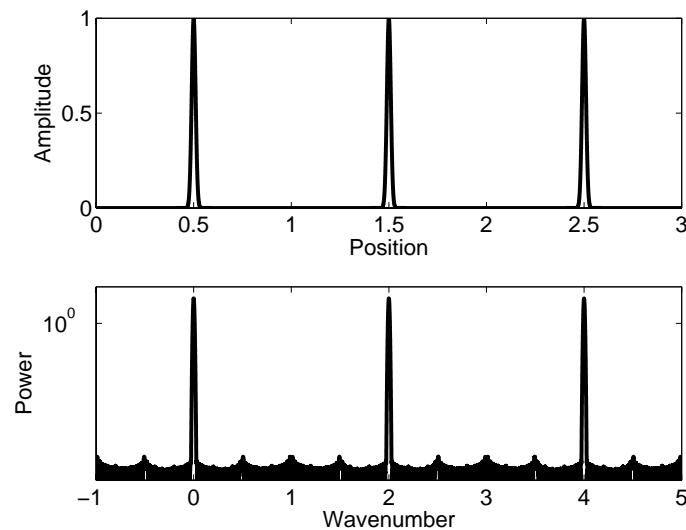
In 'PIC plasmas': Discrete Fourier transform

The PIC code cannot represent a Fourier series \rightarrow The k -spectrum is truncated.

$$f_n = f(x_n) \Leftrightarrow g_k = g(k_k) \quad (14)$$

$$f_n = \sum_{k=0}^{N-1} g_k \exp(2\pi i k n / N), \quad n = 0, \dots, N-1 \quad (15)$$

$$g_k = \frac{1}{N} \sum_{n=0}^{N-1} f_n \exp(-2\pi i k n / N), \quad k = 0, \dots, N-1 \quad (16)$$



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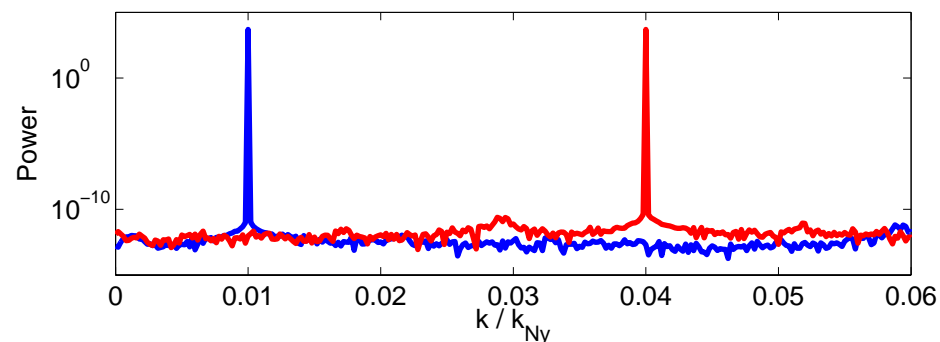
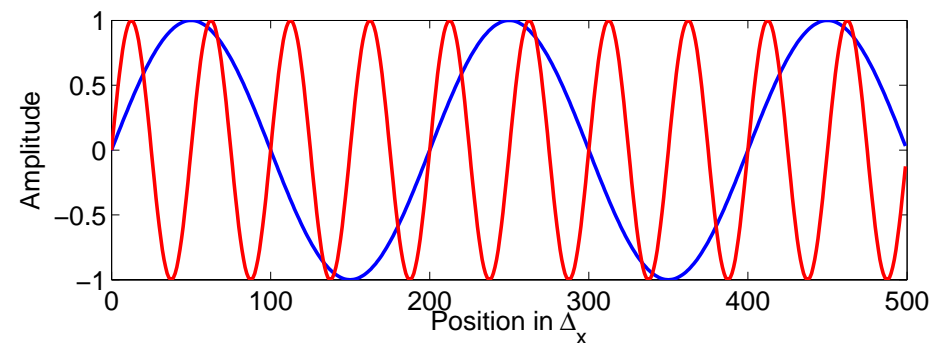
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Finite grid instability

- Phase space distribution has rapid oscillations: $F(k_s, x) = \sin(k_s x)$.
- Grid imposes a maximum $k_{Ny} = \pi/\Delta_x$.
- A box with length L has the minimum $k_M = 2\pi/L$.

(a) $k_1 = k_{Ny}/25$ and $k_2 = k_{Ny}/100$. Integer values for k_1/k_M and k_2/k_M .



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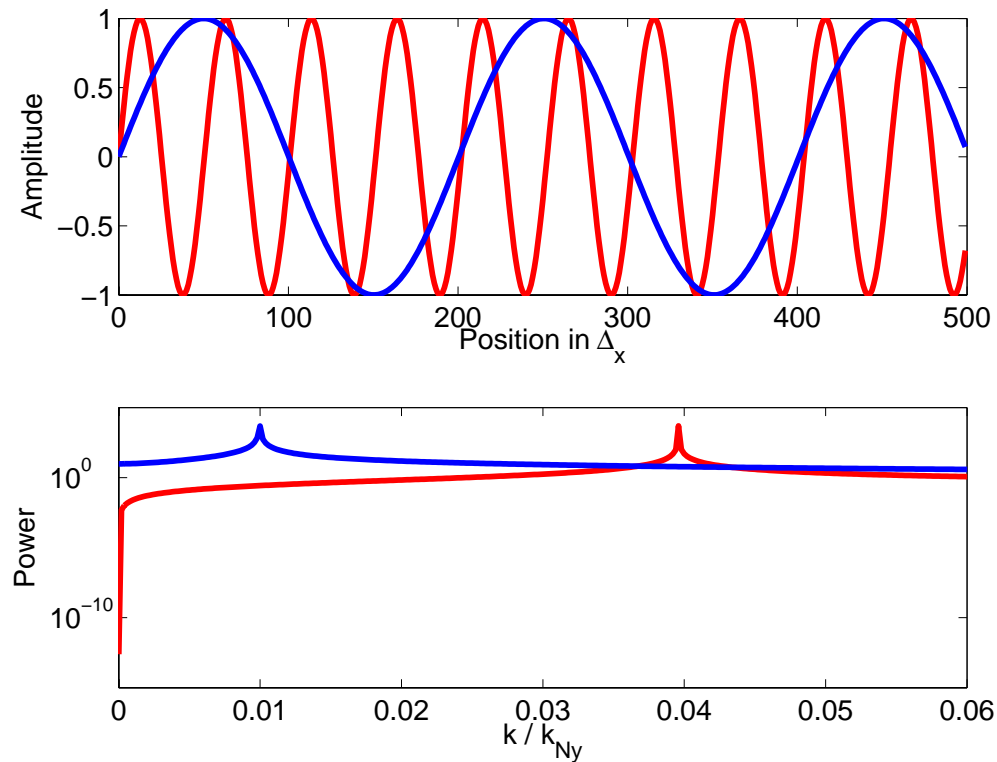
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(b) $k_1 = k_{Ny}/25.25$ and $k_2 = k_{Ny}/100.25$. Non-integer k_1/k_M and k_2/k_M .



Wave oscillation is well-resolved.

Finite-box effects 'fill up' the k -spectrum: power leaks to other k (aliasing).

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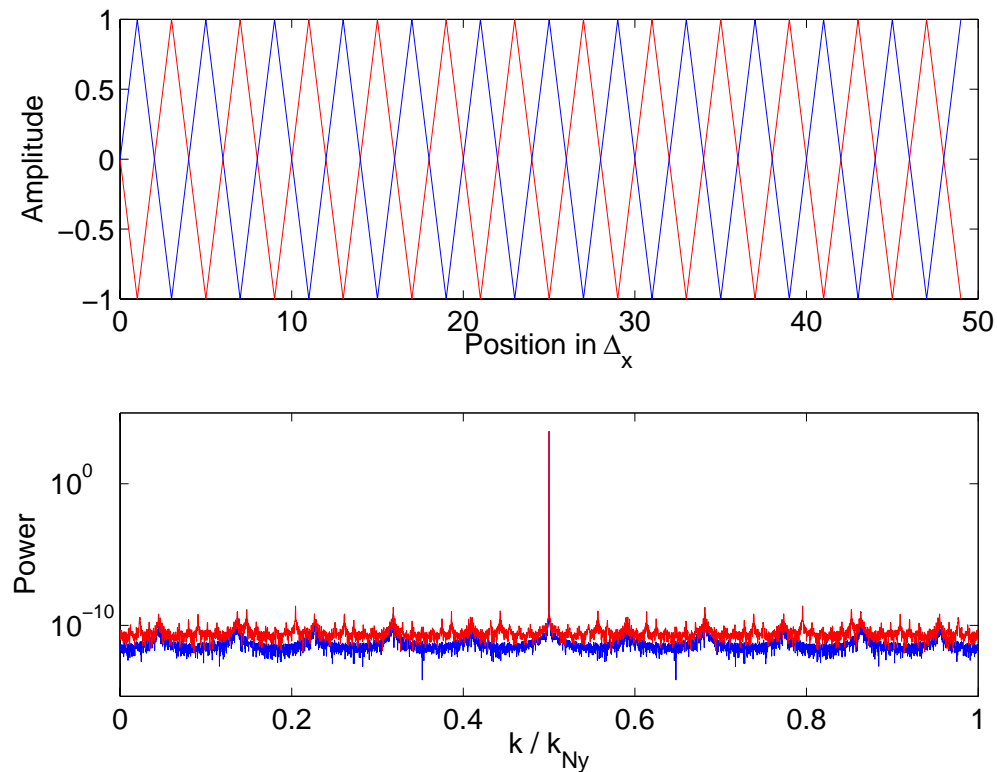
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(c) $k_1 = k_{Ny}/2$ and $k_2 = 3k_{Ny}/2$. Integer values for k_1/k_M and k_2/k_M .



Peaks are identical in power but have different phases.

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Some consequences:

- The aliasing is introduced by mapping oscillations with an 'unlimited' k -spectrum onto a grid with $|k| < k_{Ny}$.
- Case (3) showed that k_1, k_2 with $k_1 - k_2 = k_{Ny}$ differ only in phase.
- Truncated Fourier series \rightarrow forced periodicity in x and k .
Signals with k_1 and k_2 differing by $2k_{Ny}$ can't be distinguished!
- Relation to crystals / metals: *Brillouin zones*
- First Brillouin zone $|k\Delta_x| < \pi$. Other zones differ by $2k_{Ny} = k_g = 2\pi/\Delta_x$.
- In PIC simulations, elementary sine waves are actually not (!) eigenfunctions of the system.

Finite grid instability

Counterstreaming two-stream instability

$$1 - \frac{\omega_p^2}{\omega^2} = \frac{\Omega_b^2}{(\omega - kv_b)^2} + \frac{\Omega_b^2}{(\omega + kv_b)^2} \quad (17)$$

- Physical resonance term: $\omega - kv_b = 0$
- Aliasing: $\omega - (k + pk_g)v_b = 0$, with integer p .
- The term $k_g v_b$ has the dimension of a frequency. It is the grid crossing frequency ω_g of the particle beam.
- The beam drives many resonances $\frac{(\omega - p\omega_g)}{k} = v_b$. Only $p = 0$ is physical.
- Consequence: In non-relativistic 1D simulations with $\mathbf{k} \parallel \mathbf{v}_b$ the nonphysical instabilities are electrostatic and only heat the beam → Harmless.

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Finite grid instability of relativistic beams in 2D

- The phase speeds of the waves are $\frac{\omega}{k} = v_b + p \frac{\omega_g}{k}$.
- For speeds $1 - \epsilon < v_b/c < 1$ and $\epsilon \ll 1$, a $p \neq 0$ introduces superluminal waves that couple directly to the beam. The resonance is sharp.
- Particle oscillations due to a wave with $\mathbf{k} \parallel \mathbf{v}_b$ couple through γ to other velocity components.

Quiver motion acts as antenna!

- In 2D/3D simulations, obliquely propagating electromagnetic waves couple to the fast moving charge density modulation
⇒ Electromagnetic radiation similar to free electron laser.

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PIC simulation

- Spatially homogeneous system in x-y plane, periodic boundary conditions.
- Initially, $\mathbf{E} = 0$ and $\mathbf{B} = (0, 0, B_0)$ with $eB_0/m_e = \Omega_p/10$ ($\Omega_p =$ plasma frequency).
- Bulk electrons and protons at rest, number densities n_e and n_p .
- Counter-streaming proton beams with velocity vector $\pm(v_b, 0, 0)$ and $v_b = 0.8c$. Beam density: n_b each. Both beams differ in their temperature.
- $n_e = n_p + 2n_b$.
- Rectangular simulation box, sidelength $= 6\pi v_b / \Omega_p$. Resolved by a 1200×1200 mesh.
- The system is advanced in time for $t\Omega_p = 194$.

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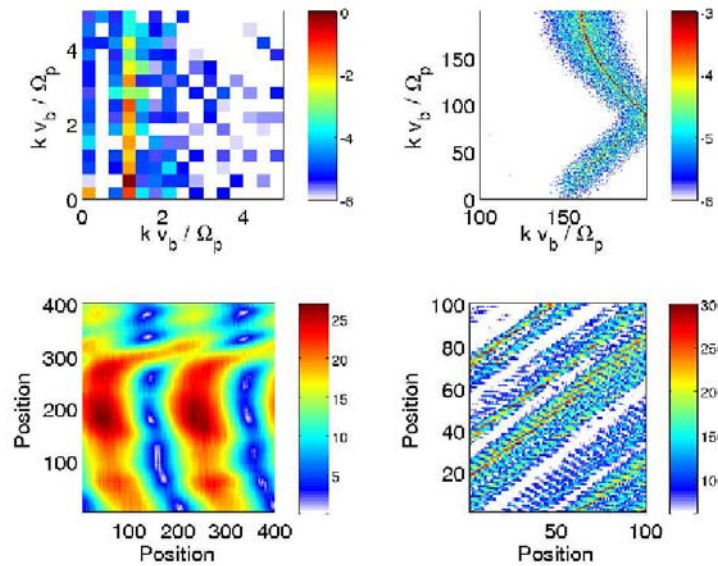
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Results 1:

- Left plot, upper row: 10-logarithmic wavenumber (power) spectrum of physical wave. v_b is parallel to the x-axis.
- Right plot, upper row: 10-logarithmic wavenumber (power) spectrum of grid instability waves.
- Left plot, lower row: Low-pass filtered $|E_x + iE_y|$ in a rectangular sub-interval with the side length $2\pi v_b / \Omega_p$.
- Right plot, lower row: $|E_x + iE_y|$ in a rectangular sub-interval with the side length $\pi v_b / 2\Omega_p$.

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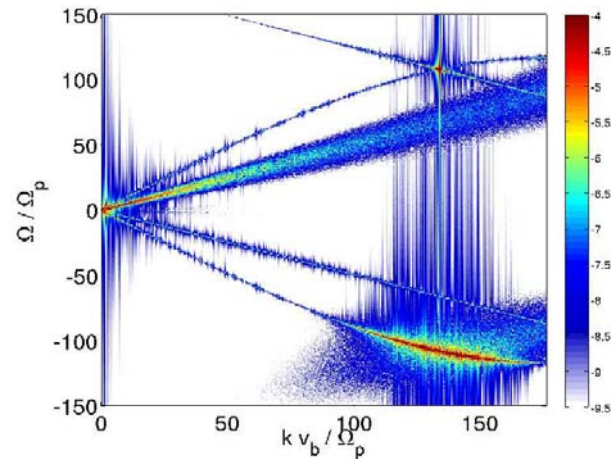
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Results 2:

- Two straight lines going through $k = 0, \Omega = 0$: Beam dispersion relation.
- Two curved lines going through $k = 0, \Omega = 0$ (on this scale): Light modes.
- Straight line at large Ω parallel to the lower beam dispersion relation: Sideband separated from beam mode by grid crossing frequency.

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- The particle-in-cell simulation method is currently the tool of choice for the investigation of non-linear processes in kinetic, collision-less plasma.
- In contrast to fluid / magnetohydrodynamic codes, its resolution is set by the plasma Debye length → it can not be scaled to fit best a problem.
- Its signal-to-noise ratio is limited by noise. Noise can introduce 'unknown' modifications.
- The statistically poor representation of plasma by PIC simulations can give different results compared to Vlasov simulations.

Example: Electron phase space holes can be more stable in Vlasov simulations: Dieckmann, Eliasson, Stathopoulos, Ynnerman, Phys. Rev. Lett. 92, 065006 (2004)

- The finite grid instability turns out to be a severe simulation constraint for the investigation of relativistic plasma flows. It can be reduced only moderately by finer grids.

Dieckmann, Frederiksen, Bret, Shukla, Phys. Plasmas 13, 113110 (2006).