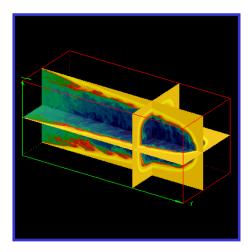
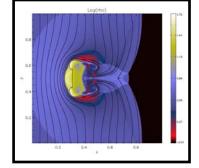
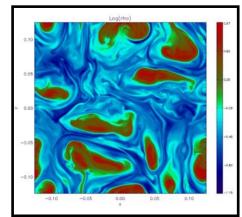
<u>Computational</u> <u>Astrophysics</u>

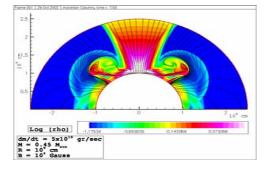


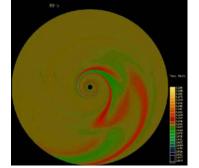
- Andrea Mignone -

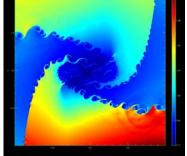


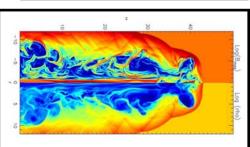
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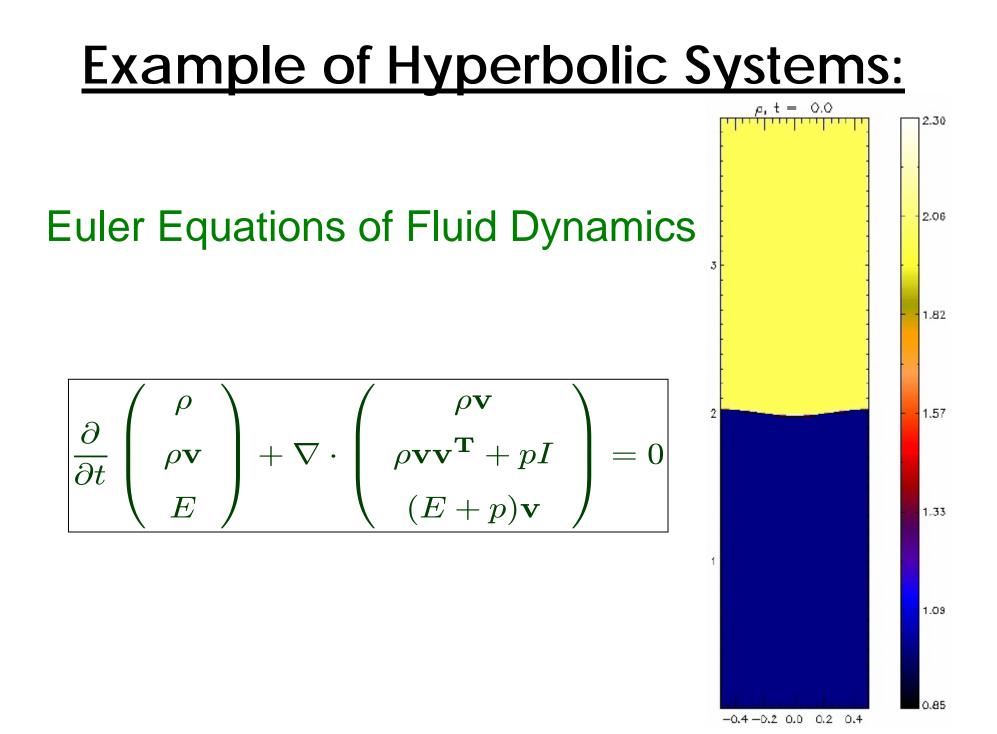






<u>Outline</u>

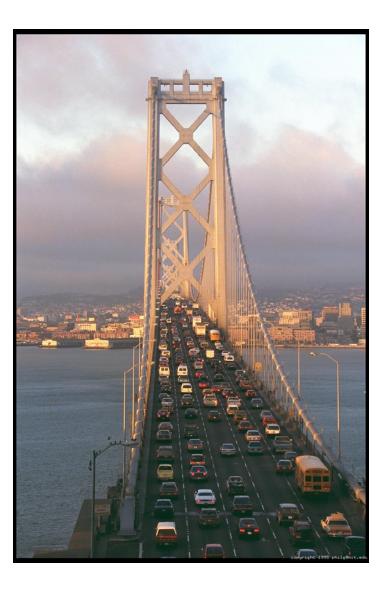
- 1. Basic Discretization Methods
- 2. The Linear Advection Equation
- **3.** Systems of Linear Advection Equations
- 4. Nonlinear Extension
- 5. Euler Equations
- 6. MHD Equations



Example of Hyperbolic Systems:

Traffic Flow Equations

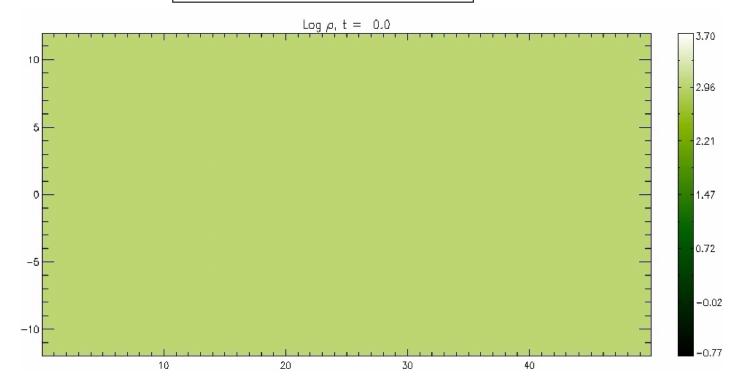
$$\frac{\partial q}{\partial t} + \frac{\partial}{\partial x} \left(u_{\max} q(1-q) \right) = 0$$



Example of Hyperbolic Systems:

Relativistic Euler Equations

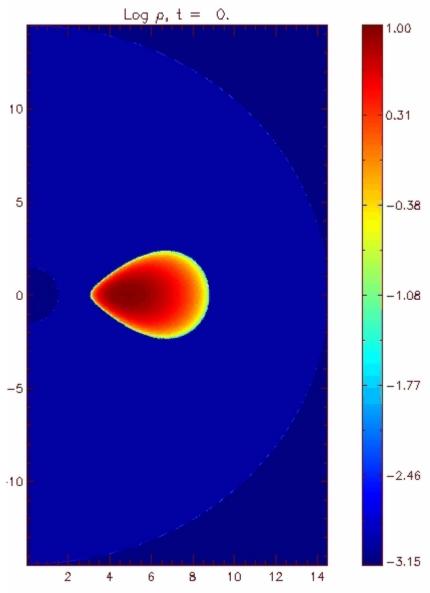
$$abla \mu(
ho u^\mu) = 0
onumber \
abla \mu T^{\mu
u} = 0$$



Example of Hyperbolic Systems:

Magnetohydrodynamics (MHD) Equations

$$\begin{aligned} \frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{v}) &= 0\\ \frac{\partial (\rho \mathbf{v})}{\partial t} + \nabla \cdot (\rho \mathbf{v} \mathbf{v}^{\mathbf{t}} + p \mathbf{I}) &= (\nabla \times \mathbf{B}) \times \mathbf{B}\\ \frac{\partial E_{hd}}{\partial t} + \nabla \cdot [(E_{hd} + p) \mathbf{v}] &= -(\mathbf{v} \times \mathbf{B}) \cdot (\nabla \times \mathbf{B})\\ \frac{\partial \mathbf{B}}{\partial t} - \nabla \times (\mathbf{v} \times \mathbf{B}) &= 0 \end{aligned}$$



1 - Basic Discretization Methods

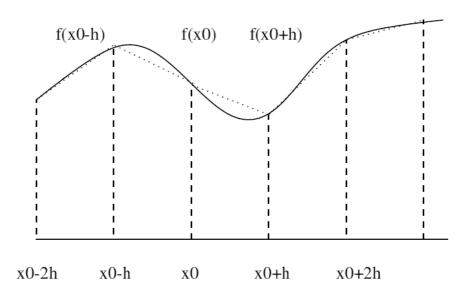
Numerical Differentiation, Integration and ODE

- Andrea Mignone -

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<u>Differentiation:</u> Finite Difference Methods

Problem: given a function known only at specific points (e.g. in space), equally spaced with step size h:



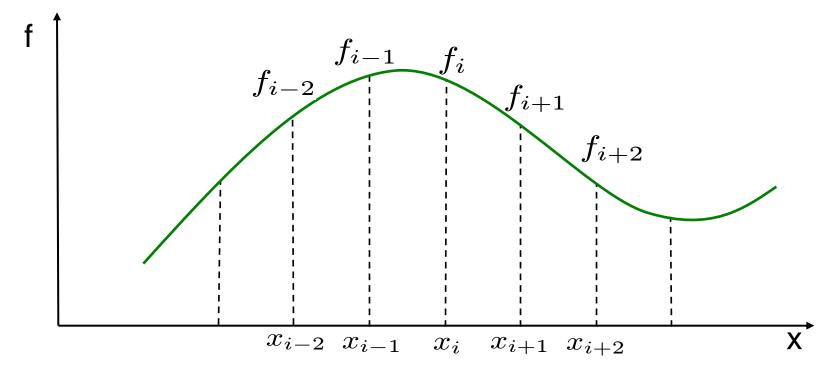
 $\Box \rightarrow$ Need to compute the spatial derivative



Finite Difference Methods

Convention: tabulated values of f(x) are given by

$$f(x) = f_i$$
, $f(x+h) = f_{i+1}$, $f(x+2h) = f_{i+2}$, ...
 $f(x-h) = f_{i-1}$, $f(x-2h) = f_{i-2}$, ...



Recall the mathematical definition of the derivative:

$$\frac{df(x)}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

□ If we use a *Taylor expansion* for f(x):

$$f(x+h) \equiv f_{i+1} = f_i + hf'_i + \frac{h^2}{2}f''_i + \frac{h^3}{6}f'''_i + \dots$$
(1)

$$f(x-h) \equiv f_{i-1} = f_i - hf'_i + \frac{h^2}{2}f''_i - \frac{h^3}{6}f'''_i + \dots$$
(2)

Solving for f'(x)
$$\rightarrow$$

 $f'_i \approx \frac{f_{i+1} - f_i}{h} - \frac{h}{2}f''_i + \dots$
 $f'_i \approx \frac{f_i - f_{i-1}}{h} + \frac{h}{2}f''_i + \dots$

Thus we can represent the derivative with

Forward difference:

$$f'_i \approx \frac{f_{i+1} - f_i}{h} - \frac{h}{2}f''_i + \dots$$

Backward difference:

$$f'_{i} \approx \frac{f_{i} - f_{i-1}}{h} + \frac{h}{2}f''_{i} + \dots$$

□ 1st order accurate: the dominant error ~h □ The term $\frac{h}{2}f''(x)$ is called *truncation error* □ Exact for lines, f(x) = a + bx

□ Can we do better than 1st order ? YES!! → Seek for a quadratic expression by using a 3-point stencil. Consider again Taylor expansion:

$$f_{i\pm 1} = f_i \pm h f'_i + \frac{h^2}{2} f''_i \pm \frac{h^3}{3!} f'''_i + \dots$$

Calculating both f(x+h) and f(x-h) and subtracting, one has

$$f'_{i} = \frac{f_{i+1} - f_{i-1}}{2h} - \frac{h^2}{6}f'''_{i} + O(h^3)$$

□ Thus we end up with the <u>centered derivative</u>:

$$f'_{i} = \frac{f_{i+1} - f_{i-1}}{2h} - \frac{h^2}{6}f'''_{i} + O(h^3)$$

Second-order accurate: the dominant error goes like h^2.

□ For a quadratic function $f(x) = a + bx + cx^2$ the centered derivative formula gives the *exact answer* b + 2cx.

A fourth order approximation can be obtained using a 5point stencil:

$$f_{i\pm 2} = f_i \pm 2hf'_i + 2h^2f''_i \pm \frac{4h^3}{3}f'''_i + O(h^4)$$

So that an expression for the 1st derivative can be found:

$$f'_{i} = \frac{f_{i-2} - 8f_{i-1} + 8f_{i+1} - 2f_{i+2}}{12h} + O(h^4)$$

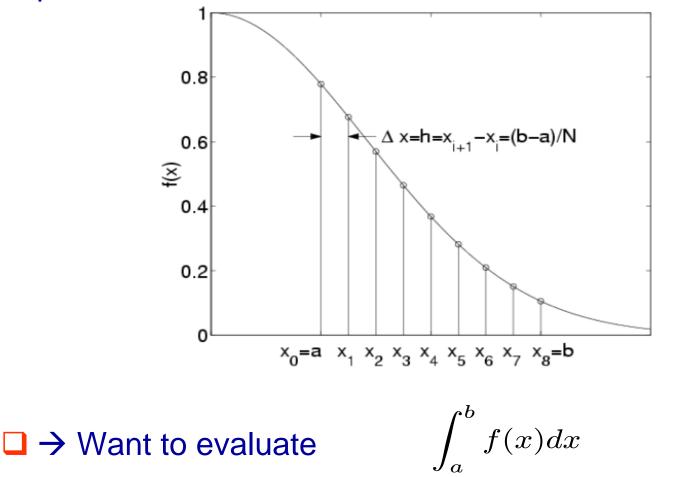
- Similar expressions may be found for derivatives of higher order;
- □ For example, the 2nd derivative can be expressed by:

$$f_i'' = \frac{f_{i+1} - 2f_i + f_{i-1}}{h^2} + O(h^2)$$

Proof left as an exercise.

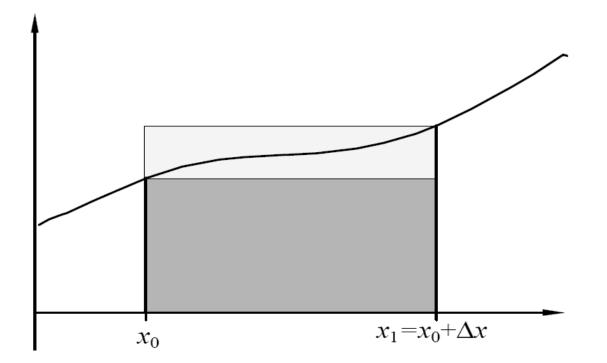
Numerical Integration

Inverse <u>problem</u>: given a function known at specific points:



Numerical Integration: Constant rule

The simplest form is to assume f(x) constant over the interval being integrated:



<u>Numerical Integration:</u> <u>Constant rule</u>

Integrating the Taylor series:

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} \left[f_i + f'_i(x - x_i) + \frac{f''_i}{2}(x - x_i)^2 + \dots \right] dx$$
$$= hf_i + \frac{h^2}{2}f'_i + \frac{h^3}{6}f''_i + O(h^4)$$

keep only the first term:

$$\int_{x_i}^{x_{i+1}} f(x) dx = hf_i + O(h^2)$$

<u>Numerical Integration:</u> <u>Trapezoidal Rule:</u>

Using $f'_i = \frac{f_{i+1} - f_i}{h} + O(h)$ for the 1st derivative in the previous expression,

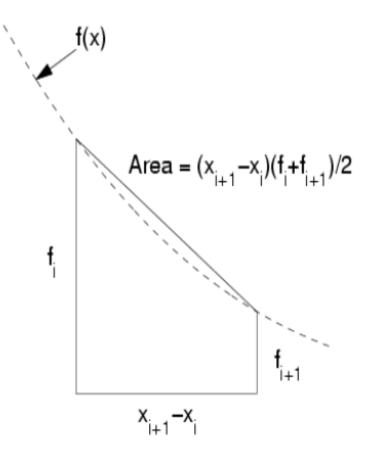
$$\int_{x_i}^{x_{i+1}} f(x)dx = hf_i + \frac{h^2}{2}f'_i + \frac{h^3}{6}f''_i + \dots$$

...one gets

$$\int_{x_i}^{x_{i+1}} f(x) dx \approx \frac{h}{2} \left(f_i + f_{i+1} \right) + O(h^3)$$

<u>Numerical Integration:</u> <u>Trapezoidal Rule:</u>

The trapezoidal rule approximates the integral of the function over the subinterval [xi, xi+1] as the area of the trapezoid created by the function values at fi and fi+1



<u>Numerical Integration:</u> <u>Midpoint Rule</u>

A variant of the Trapezoidal rule is obtained by considering Taylor expansion around the *midpoint of the interval*:

$$\int_{x_{i-1/2}}^{x_{i+1/2}} f(x) dx = \int_{x_{i-1/2}}^{x_{i+1/2}} \left[f_i + f'_i (x - x_i) + \frac{f''_i}{2} (x - x_i)^2 + \dots \right] dx$$

= $h f_i + O(h^3)$
The linear term cancels out!!
 $x_{0} - \frac{1}{2} \Delta x$

<u>Numerical Integration:</u> <u>Simpson Rule</u>

By using the expression for the second derivative in the mid-point rule, one obatins the Simpson rule

$$\int_{x_{i-1/2}}^{x_{i+1/2}} f(x)dx = \frac{h}{6} \left(f_{i-1/2} + 4f_i + f_{i+1/2} \right) + O(h^5)$$

Based on a quadratic approximation to the function in the desired range.

Numerical Integration: Solving Ordinary Differential Equations (ODE)

Numerical quadrature can be used to solve ordinary differential equations, .e.g.

$$\frac{dy}{dx} = f(x, y) \implies y_{i+1} - y_i = \int_{x_i}^{x_{i+1}} f(x, y) dx$$

with initial condition y_i at $x = x_i$

The integrand depends on x and y as well;
 For example, with the constant rule, one has

$$y_{i+1} - y_i = \int_{x_i}^{x_{i+1}} f(x, y) dx \approx f(x_i, y_i) \Delta x + O(\Delta x^2)$$

This is called the explicit *Euler method*. It is only 1st order accurate.

Numerical Integration: Solving ODE

Higher accuracy can be achieved using, for example, the trapezoidal rule:

$$y_{i+1} - y_i = \int_{x_i}^{x_{i+1}} f(x, y) dx \approx \frac{\Delta x}{2} \left[f(x_i, y_i) + f(x_{i+1}, y_{i+1}) \right] + O(\Delta x^3)$$

Problem: the unknown yi+1 appears on both side of the equation!!!

Use an estimate (predictor) for yi+1 with Euler method:

$$y_{i+1}^* = y_i + f(x_i, y_i)\Delta x + O(\Delta x^2)$$

$$y_{i+1} = y_i + \frac{\Delta x}{2} \left[f(x_i, y_i) + f(x_{i+1}, y_{i+1}^*) + O(\Delta x^2) \right] + O(\Delta x^3)$$

called the explicit 2nd order Runge-Kutta or Heun's *method.* It is 2nd order accurate. The error is O(h^3).

<u>An Example</u>

□ As a simple example, we try to integrate the following ODE

$$\frac{dy}{dx} = f(x, y) \quad \text{in} \quad x \in [0, 10]$$

🔲 with

$$f(x,y) = -\frac{y}{2} + 4e^{-x/2}\cos(4x)$$

and initial condition

$$y = 0$$
 at $x = 0$

We use both 1st order Euler method and the 2nd order Heun's method.

Fortran Code

<u>C Code</u>

```
program ode
    implicit none
    integer NX, i
    parameter (NX = 50)
   double precision xbeg, ybeg, xend, dx
    double precision x, y, yp, f0, f
   xbeq = 0.0
   ybeg = 0.0
   xend = 10.0
    dx = (xend - xbeg)/NX
c ** initial conditions **
   x = xbeq
   v = vbeq
   write (*,*) x, y, y, exp(-0.5*x)*sin(4.0*x)
c ** solve ODE with Heun method **
    do 10 i = 1, NX
    f0 = f(x,y)
    vp = v + dx^*f0
    x = x + dx
    y = y + 0.5^{*}dx^{*}(f0 + f(x, yp))
     write (*,*) x, yp, y, exp(-0.5*x)*sin(4.0*x)
10 continue
    end
c ** Your right hand side **
    double precision function f(x,y)
    double precision x,y
   f = -0.5^{*}y + 4.0^{*}exp(-0.5^{*}x)^{*}cos(4.0^{*}x)
    return
    end
```

```
#include<stdio.h>
#include<math.h>
#define NX 50
double f(double, double);
int main()
{
 int i:
 double xbeg, ybeg, xend, dx;
 double x, y, yp, f0;
 xbeg = ybeg = 0.0;
 xend = 10.0:
 dx = (xend - xbeg)/(double)NX;
/* Set initial conditions */
 x = xbeg; y = ybeg;
 printf ("%f %f %f %f \n",x,y,y,exp(-0.5*x)*sin(4.0*x));
 for (i = 1; i <= NX; i++){
  f0 = f(x,y);
  yp = y + dx^*f0;
  x += dx:
  y = 0.5 dx(f0 + f(x,yp));
  printf ("%f %f %f %f \n",x,yp,y,exp(-0.5*x)*sin(4.0*x));
 3
 return(0);
}
/* ** Your right hand side ** */
double f(double x, double y)
{
 return (-0.5^*y + 4.0^*exp(-0.5^*x)^*cos(4.0^*x));
```

<u>An Example</u>

Analytical solution

