



Non-Gaussianity with Planck : f_{NL} and the smoothed bispectrum using the binned bispectrum estimator

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On behalf of the Planck collaboration

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New Light in Cosmology
from the CMB, Trieste

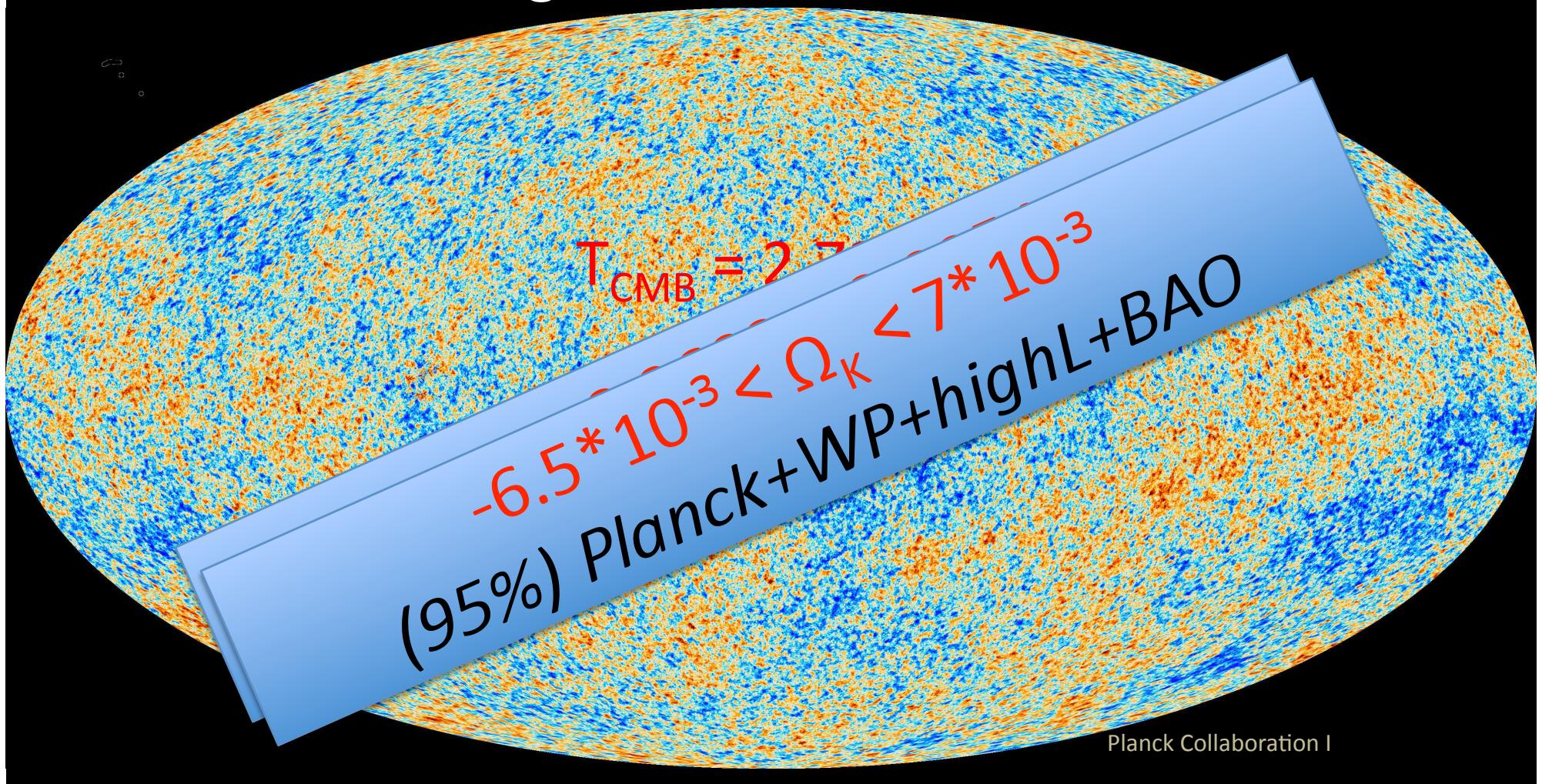
Outline

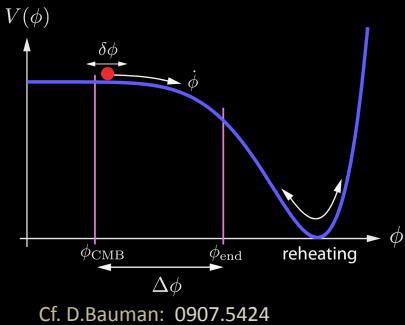
- 1) Inflation
- 2) Non Gaussianity & Bispectrum
- 3) The binned bispectrum f_{NL} estimator
- 4) Results

1. Inflation

Results so far

- Almost homogeneous:





“Simplest” Inflation

- Single Field Local NG
- Slow roll
- Bunch Davies Vacuum Flattened NG
- Canonical Kinetic Term Equilateral NG

Source of **nearly Gaussian**
perturbations $\phi(x) \Rightarrow$
All statistical
information is in power
spectrum $\langle \phi(k) \phi(k) \rangle$

2. Non Gaussianity & Bispectrum

Observed bispectrum

3pt correlation function \leftarrow Fourier \rightarrow Bispectrum

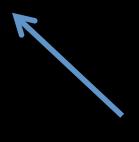
$$B_{\ell_1 \ell_2 \ell_3}^{m_1 m_2 m_3} = \langle a_{\ell_1 m_1} a_{\ell_2 m_2} a_{\ell_3 m_3} \rangle$$

Angular Bispectrum



$$B_{\ell_1 \ell_2 \ell_3} = \sqrt{\frac{(2\ell_1 + 1)(2\ell_2 + 1)(2\ell_3 + 1)}{4\pi}} \begin{pmatrix} \ell_1 & \ell_2 & \ell_3 \\ 0 & 0 & 0 \end{pmatrix}_{m_1 m_2 m_3} \sum \begin{pmatrix} \ell_1 & \ell_2 & \ell_3 \\ m_1 & m_2 & m_3 \end{pmatrix} B_{\ell_1 \ell_2 \ell_3}^{m_1 m_2 m_3}$$

rotationally-invariant reduced Bispectrum



Observed bispectrum estimator

3pt correlation function \leftarrow Fourier \rightarrow Bispectrum

$$\hat{B}_{\ell_1 \ell_2 \ell_3} = \int d\Omega T_{\ell_1}^{obs}(\Omega) T_{\ell_2}^{obs}(\Omega) T_{\ell_3}^{obs}(\Omega)$$

where

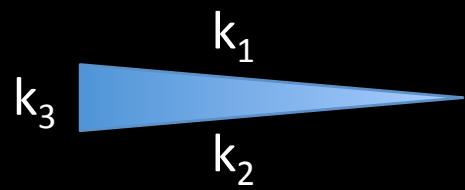
$$T_\ell^{obs}(\Omega) = \sum_{m=-\ell}^{\ell} a_{\ell m} Y_{\ell m}(\Omega)$$

Primordial bispectrum

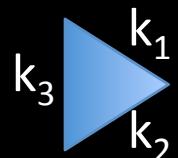
$$\langle \phi(\mathbf{k}_1)\phi(\mathbf{k}_2)\phi(\mathbf{k}_3) \rangle = (2\pi)^3 \delta^3(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B_\phi(k_1, k_2, k_3)$$

↑
Primordial gravitational potential

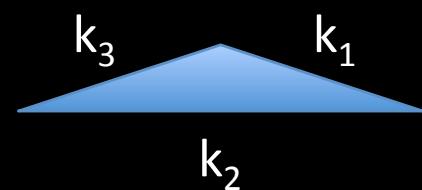
$$B_\phi(k_1, k_2, k_3) = \sum_{i \in \text{shape}} f_{NL}^{(i)} F^{(i)}(k_1, k_2, k_3)$$



Squeezed / local: Multifields,
curvaton, inhomogeneous
reheating.
Late-time: ISW x lensing



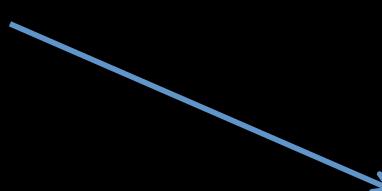
Equilateral:
non-standard kinetic
terms

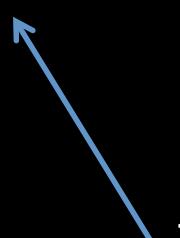


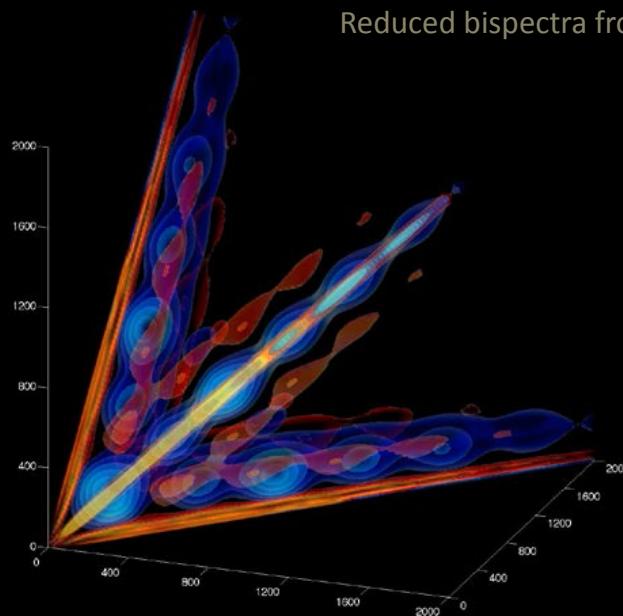
flattened:
non Bunch-Davies
vacuum

Primordial bispectrum

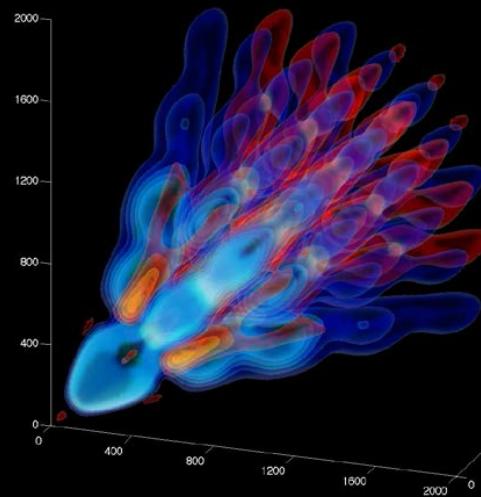
$$B_{\ell_1 \ell_2 \ell_3} = \left(\frac{2}{\pi}\right)^3 \int_0^\infty x^2 dx \int dk_1 dk_2 dk_3 (k_1 k_2 k_3)^2 B_\phi(k_1, k_2, k_3) \Delta_{\ell_1}(k_1) \Delta_{\ell_2}(k_2) \Delta_{\ell_3}(k_3)$$
$$\times j_{\ell_1}(k_1 x) j_{\ell_2}(k_2 x) j_{\ell_3}(k_3 x) \int d\Omega Y_{\ell_1 m_1}(\Omega) Y_{\ell_2 m_2}(\Omega) Y_{\ell_3 m_3}(\Omega)$$

Transfer functions 

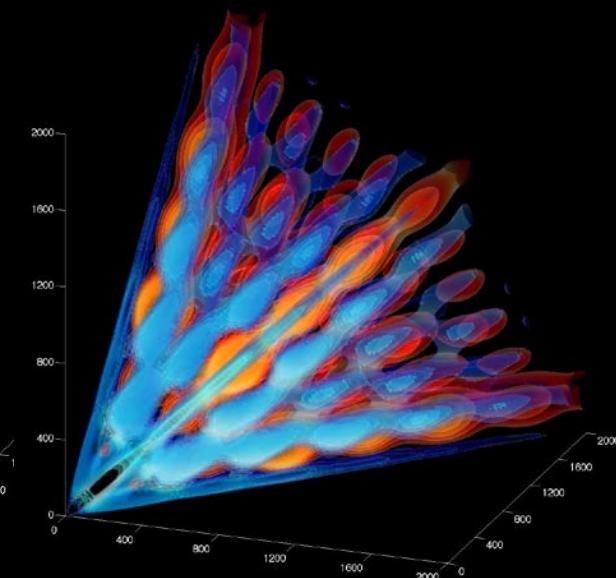
Temperature bispectrum 



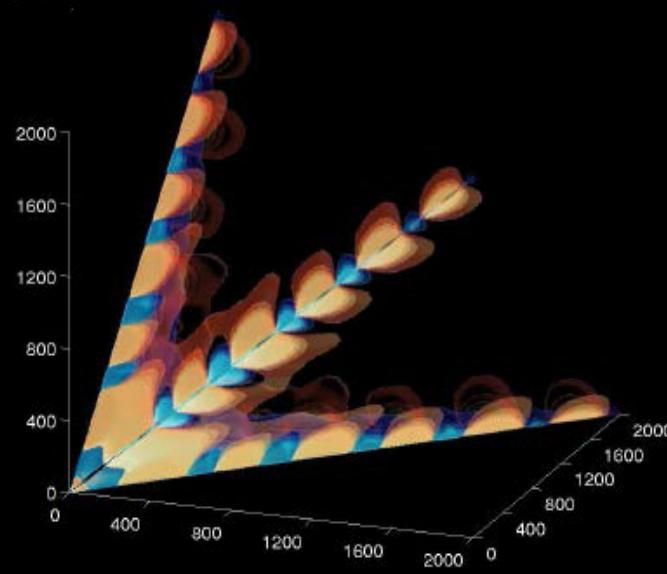
Local



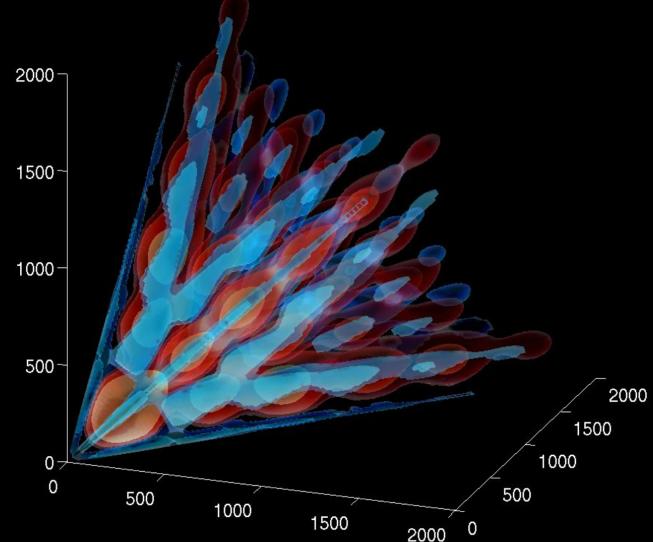
Equilateral



Orthogonal



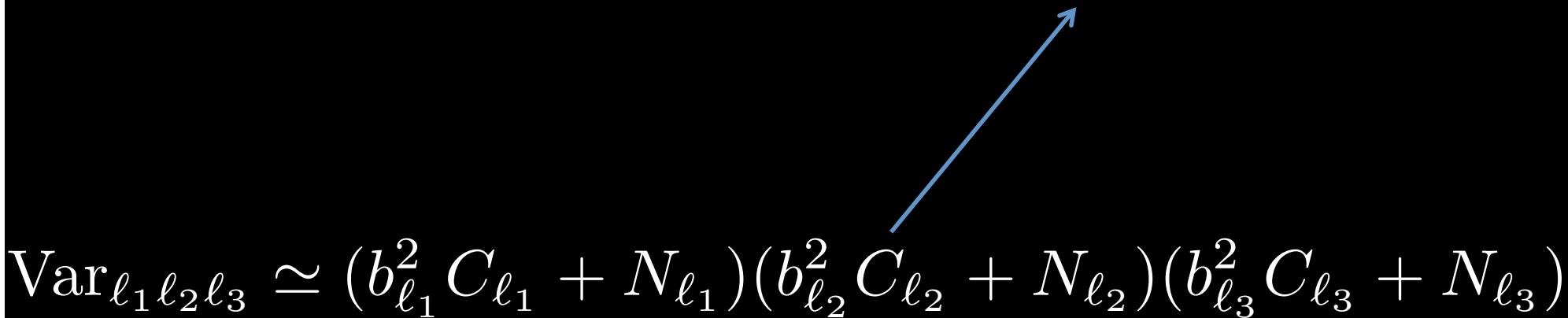
Lensing x ISW



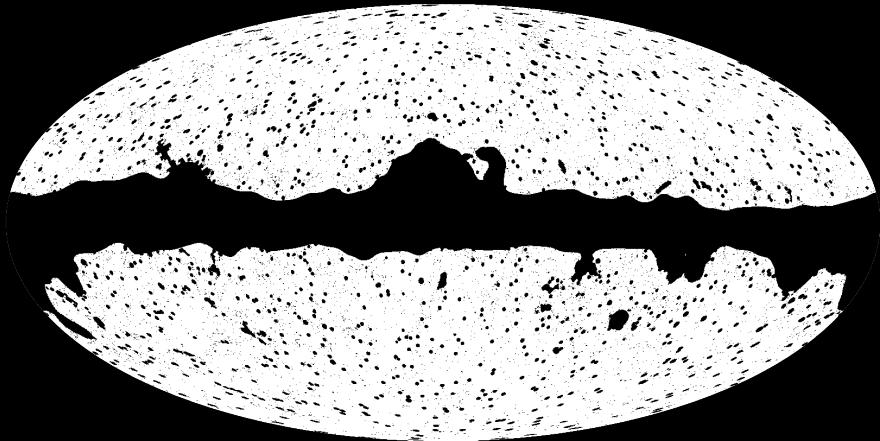
Unresolved point sources

$$\mathsf{f}_{\mathsf{NL}}$$

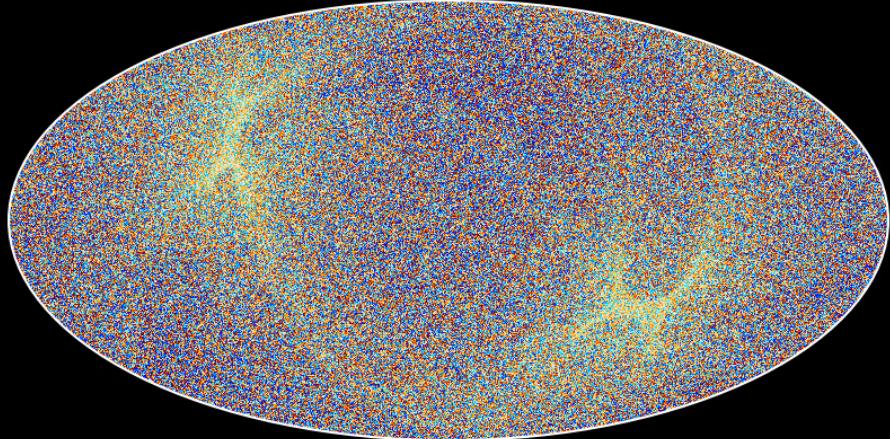
$$\widehat{f}_{NL} = \frac{1}{N} \sum_{\ell_1 \ell_2 \ell_3 = \ell_{min}}^{\ell_{max}} \frac{B^{obs}_{\ell_1 \ell_2 \ell_3} B^{th~(f_{NL}=1)}_{\ell_1 \ell_2 \ell_3}}{\text{Var}_{\ell_1 \ell_2 \ell_3}}$$

$$\text{Var}_{\ell_1 \ell_2 \ell_3} \simeq (b_{\ell_1}^2 C_{\ell_1} + N_{\ell_1})(b_{\ell_2}^2 C_{\ell_2} + N_{\ell_2})(b_{\ell_3}^2 C_{\ell_3} + N_{\ell_3})$$


Anisotropic noise and mask



Anisotropic Noise



Linear correction

$$B_{\ell_1 \ell_2 \ell_3}^{\text{lin}} = \sum_p [T_{\ell_1}^{\text{obs}} \langle T_{\ell_2}^G T_{\ell_3}^G \rangle + T_{\ell_2}^{\text{obs}} \langle T_{\ell_1}^G T_{\ell_3}^G \rangle + T_{\ell_3}^{\text{obs}} \langle T_{\ell_1}^G T_{\ell_2}^G \rangle]$$


Averaged on gaussian maps with noise, beam and
mask as in observed maps (typically $O(100)$)

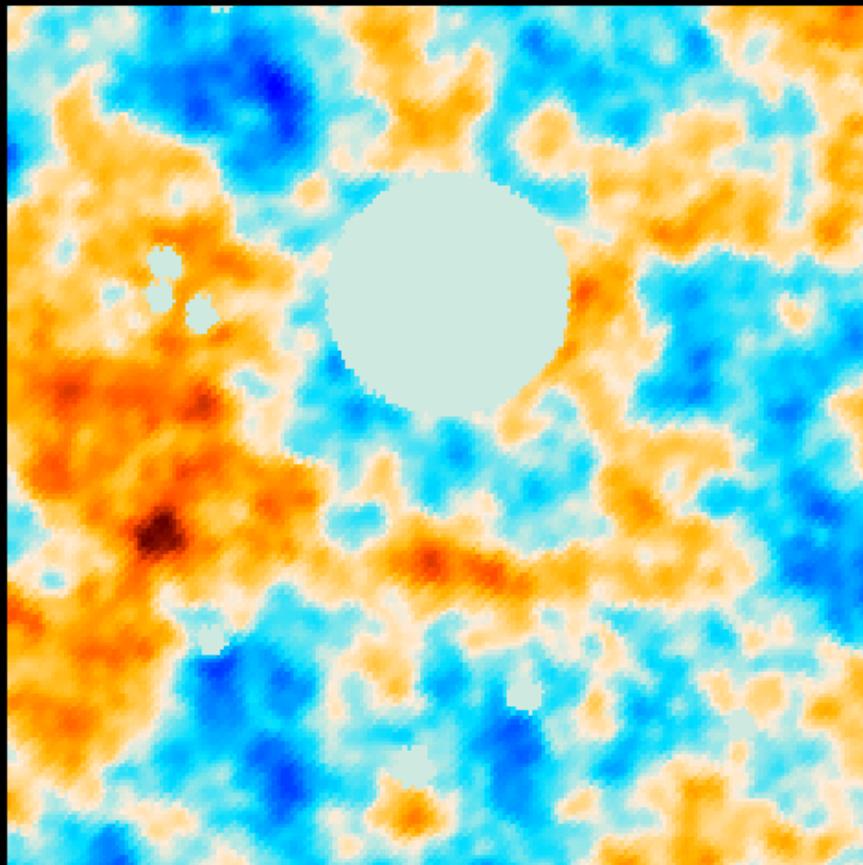
$$B_{\ell_1 \ell_2 \ell_3}^{\text{obs}} \rightarrow B_{\ell_1 \ell_2 \ell_3}^{\text{obs}} - B_{\ell_1 \ell_2 \ell_3}^{\text{lin}}$$

Inpainting

0 iterations

Diffusive
inpainting:
iterative, average
over 8
neighboring
pixels

1.5 '/pix, 200x200 pix

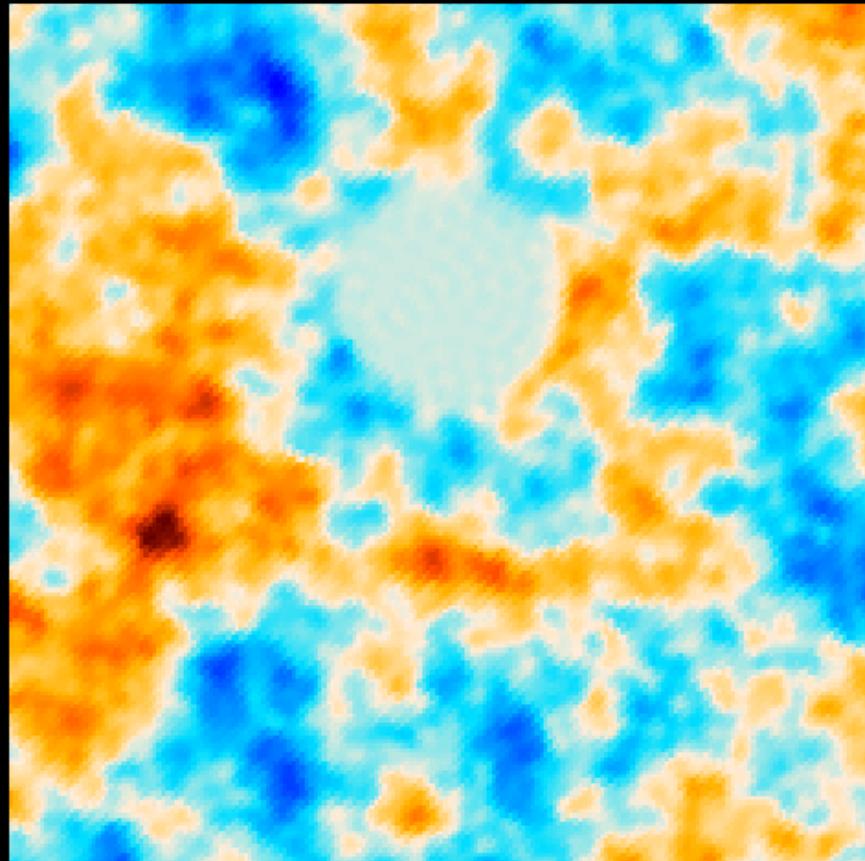


Inpainting

5 iterations

Diffusive
inpainting:
iterative, average
over 8
neighboring
pixels

1.5 '/pix, 200x200 pix



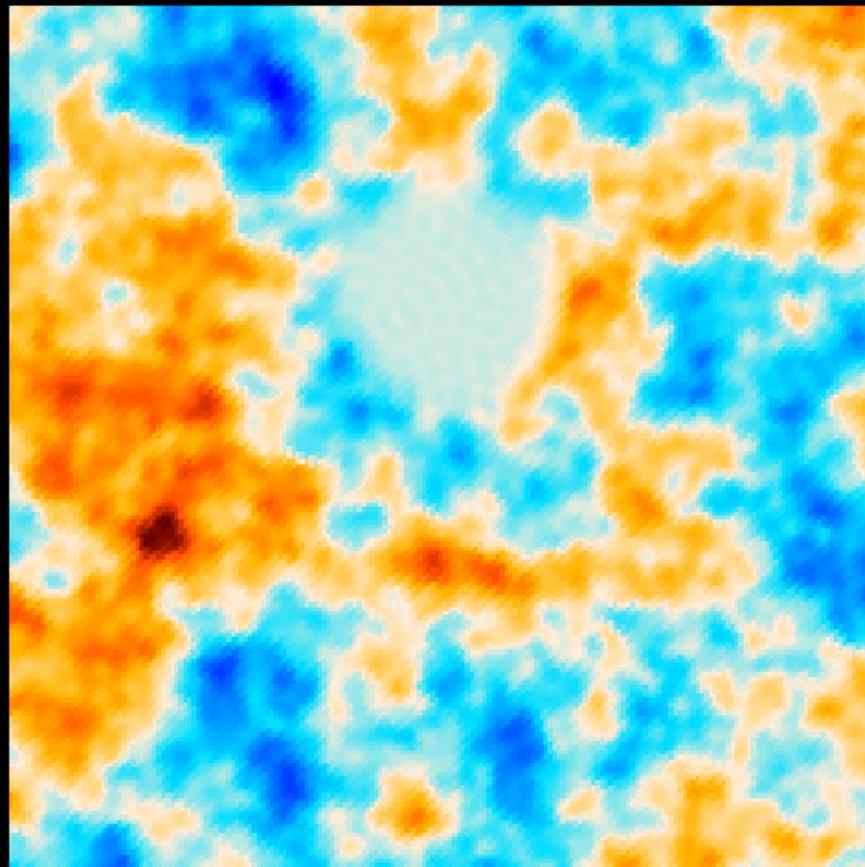
-0.00011690 0.00013427

Inpainting

10 iterations

Diffusive
inpainting:
iterative, average
over 8
neighboring
pixels

1.5 '/pix, 200x200 pix

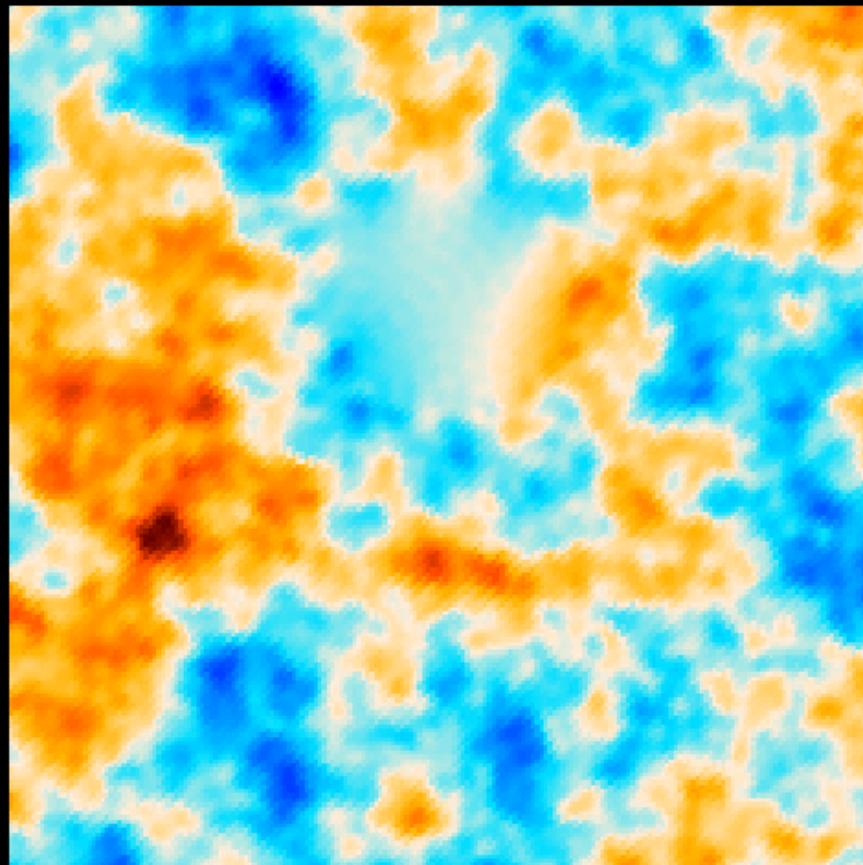


Inpainting

100 iterations

Diffusive
inpainting:
iterative, average
over 8
neighboring
pixels

1.5 '/pix, 200x200 pix

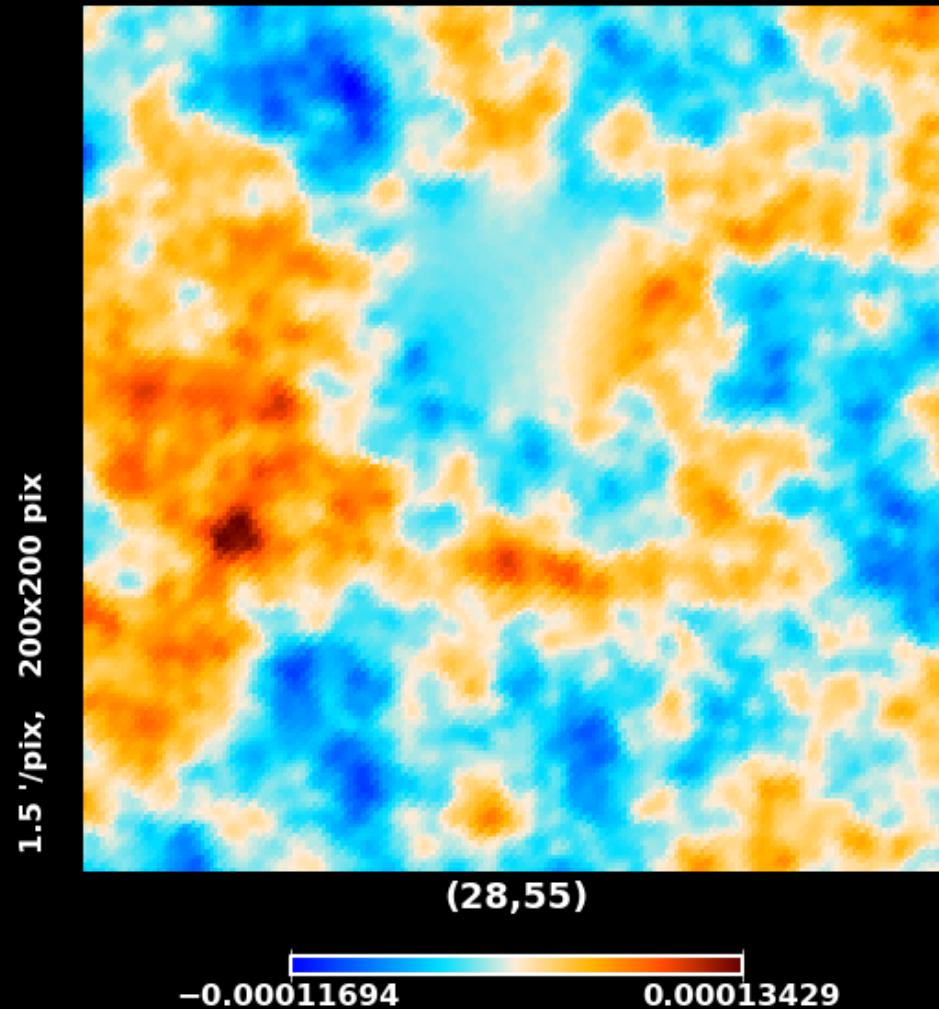


-0.00011694 0.00013429

Inpainting

2000 iterations

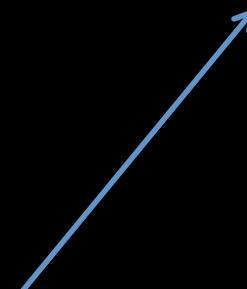
Diffusive
inpainting:
iterative, average
over 8
neighboring
pixels



f_{NL}

Computationally impossible with current CPUs
 $(2500 * 200 \text{ Gb} = 500 \text{ Tb})$

$$\hat{f}_{NL} = \frac{1}{N} \sum_{\ell_1 \ell_2 \ell_3 = \ell_{min}}^{\ell_{max}} \frac{(B_{\ell_1 \ell_2 \ell_3}^{\text{obs}} - B_{\ell_1 \ell_2 \ell_3}^{\text{lin}}) B_{\ell_1 \ell_2 \ell_3}^{th(f_{NL}=1)}}{\text{Var}_{\ell_1 \ell_2 \ell_3}}$$

$$\text{Var}_{\ell_1 \ell_2 \ell_3} = (b_{\ell_1}^2 C_{\ell_1} + N_{\ell_1})(b_{\ell_2}^2 C_{\ell_2} + N_{\ell_2})(b_{\ell_3}^2 C_{\ell_3} + N_{\ell_3})$$


3. Binned Bispectrum

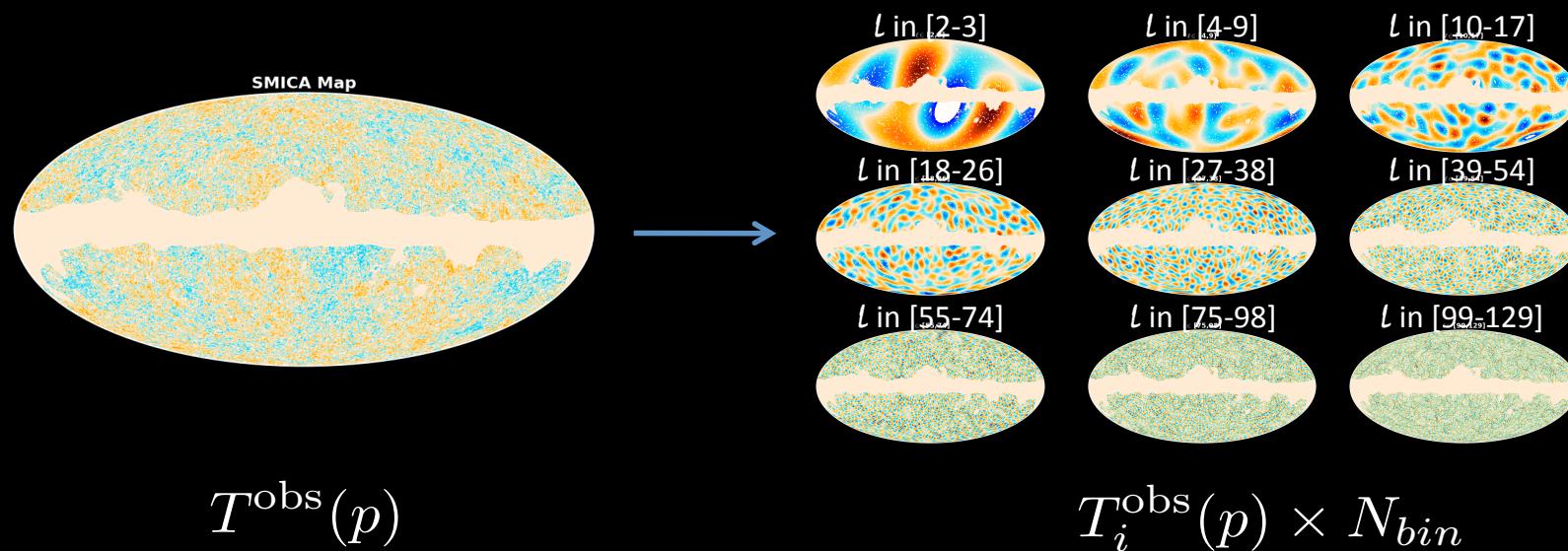
See: M.Bucher, B.Van Tent and C.S.Carvalho : 2010, MNRAS, 407, 2193, arXiv:0911.1642

Other methods : - Komatsu, Spergel, Wandelt : 2005, APJ, 634, 14, astro-ph: 0305189

- Modal: Fergusson, Liguori, Shellard : 2010, PRD, 82, 2, arXiv:0912.5516

Binned Bispectrum

$$T_\ell^{\text{obs}}(\Omega) \longrightarrow T_i^{\text{obs}}(\Omega) = \sum_{\ell \in \text{bin}} \sum_{i=-\ell}^{\ell} a_{\ell m} Y_{\ell m}(\Omega)$$



$$B_{i_1 i_2 i_3}^{\text{obs}} \propto \sum_p T_{i_1}^{\text{obs}}(p) T_{i_2}^{\text{obs}}(p) T_{i_3}^{\text{obs}}(p)$$

Linear correction

$$B_{i_1 i_2 i_3}^{\text{lin}} = \sum_p [T_{i_1}^{\text{obs}} \langle T_{i_2}^G T_{i_3}^G \rangle + T_{i_2}^{\text{obs}} \langle T_{i_1}^G T_{i_3}^G \rangle + T_{i_3}^{\text{obs}} \langle T_{i_1}^G T_{i_2}^G \rangle]$$


Averaged on gaussian maps with noise, beam and
mask as in observed maps (~ 200)

$$B_{i_1 i_2 i_3}^{\text{obs}} \rightarrow B_{i_1 i_2 i_3}^{\text{obs}} - B_{i_1 i_2 i_3}^{\text{lin}}$$

Binned Bispectrum

$$B_{i_1 i_2 i_3}^{th} = \sum_{\ell_1 \in \text{bin } i_1} \sum_{\ell_2 \in \text{bin } i_2} \sum_{\ell_3 \in \text{bin } i_3} B_{\ell_1 \ell_2 \ell_3}^{th}$$

$$\hat{f}_{NL} = \frac{1}{N} \sum_{i_1 i_2 i_3 = i_{min}}^{i_{max}} \frac{(B_{i_1 i_2 i_3}^{\text{obs}} - B_{i_1 i_2 i_3}^{\text{lin}}) B_{i_1 i_2 i_3}^{th(f_{NL}=1)}}{\text{Var}_{i_1 i_2 i_3}}$$

In the f_{NL} analysis we used 51 bins, that were optimized to get the weakest variance increase compared to non-binned case.

Smoothed Binned Bispectrum

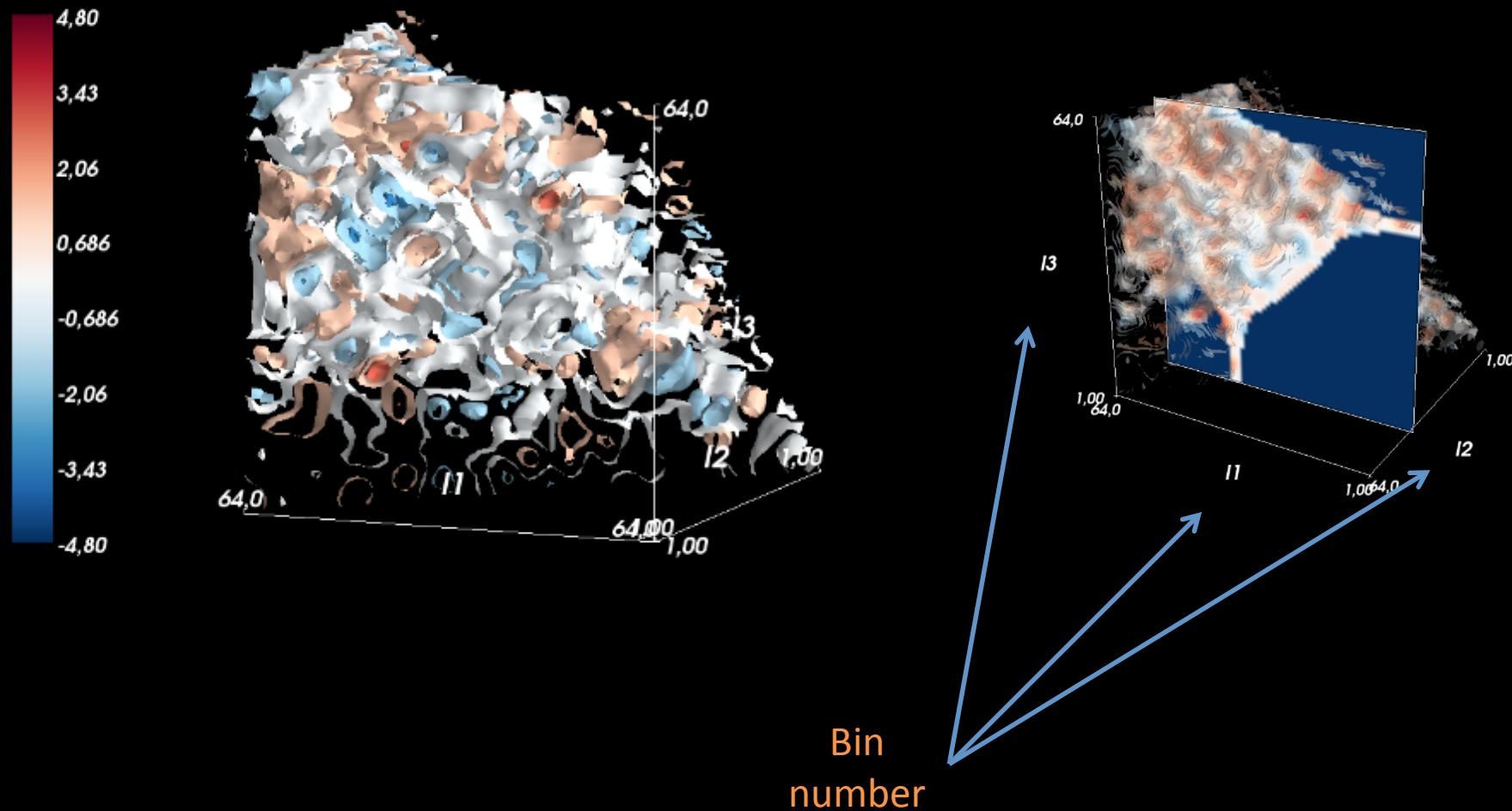
- We want to look for significant features in the bispectrum of the data without theoretical prior on the expected NG signal.
- We look at the SNR in the binned bispectrum :

$$\frac{(B_{i_1 i_2 i_3}^{\text{obs}} - B_{i_1 i_2 i_3}^{\text{lin}})}{\sqrt{\text{Var}_{i_1 i_2 i_3}}}$$

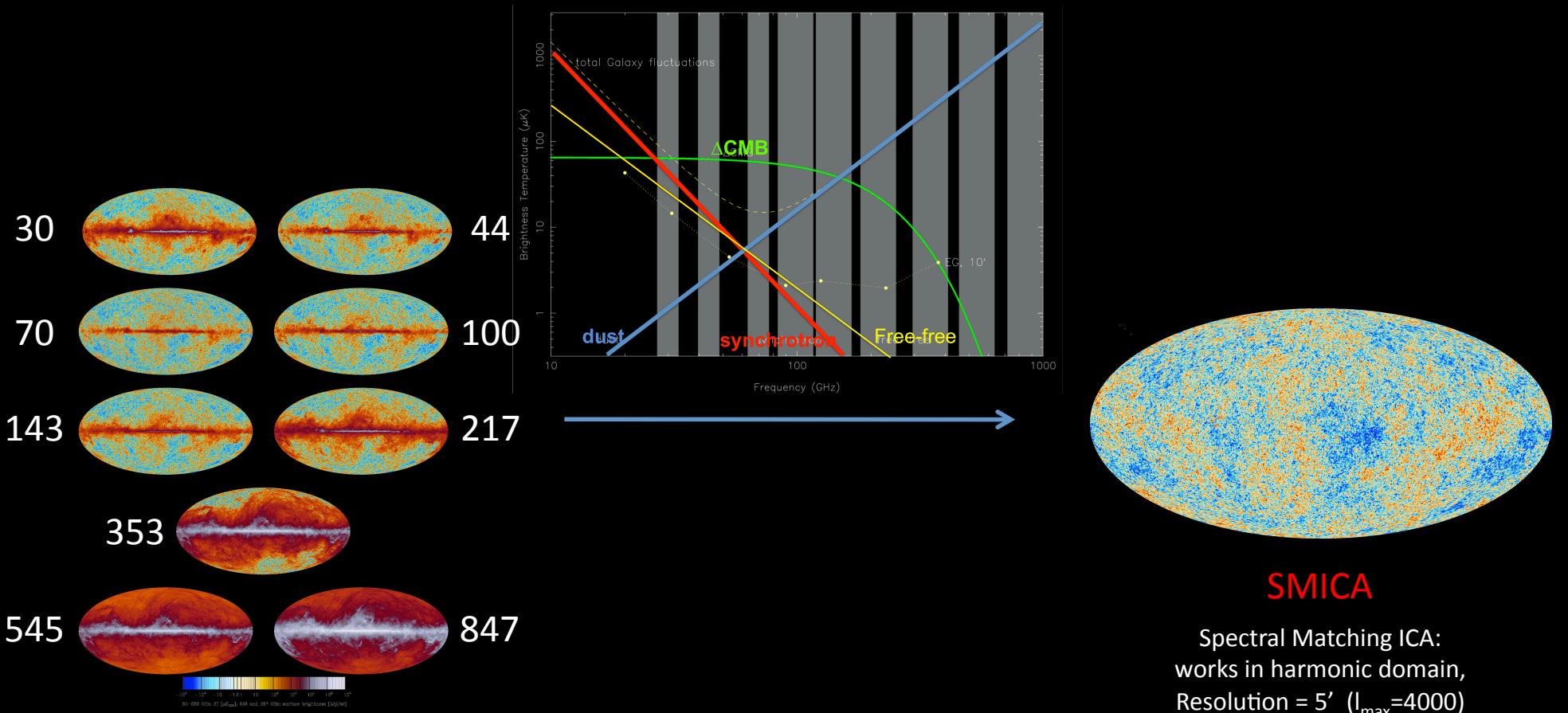
- We smooth the bispectrum in bin space with a gaussian kernel to make visible a signal that is coherent between bins.

64 bins $\ell \in [2, 2000]$

We have a 3D bispectrum, but slices are easier to study



Component separation (snapshot)



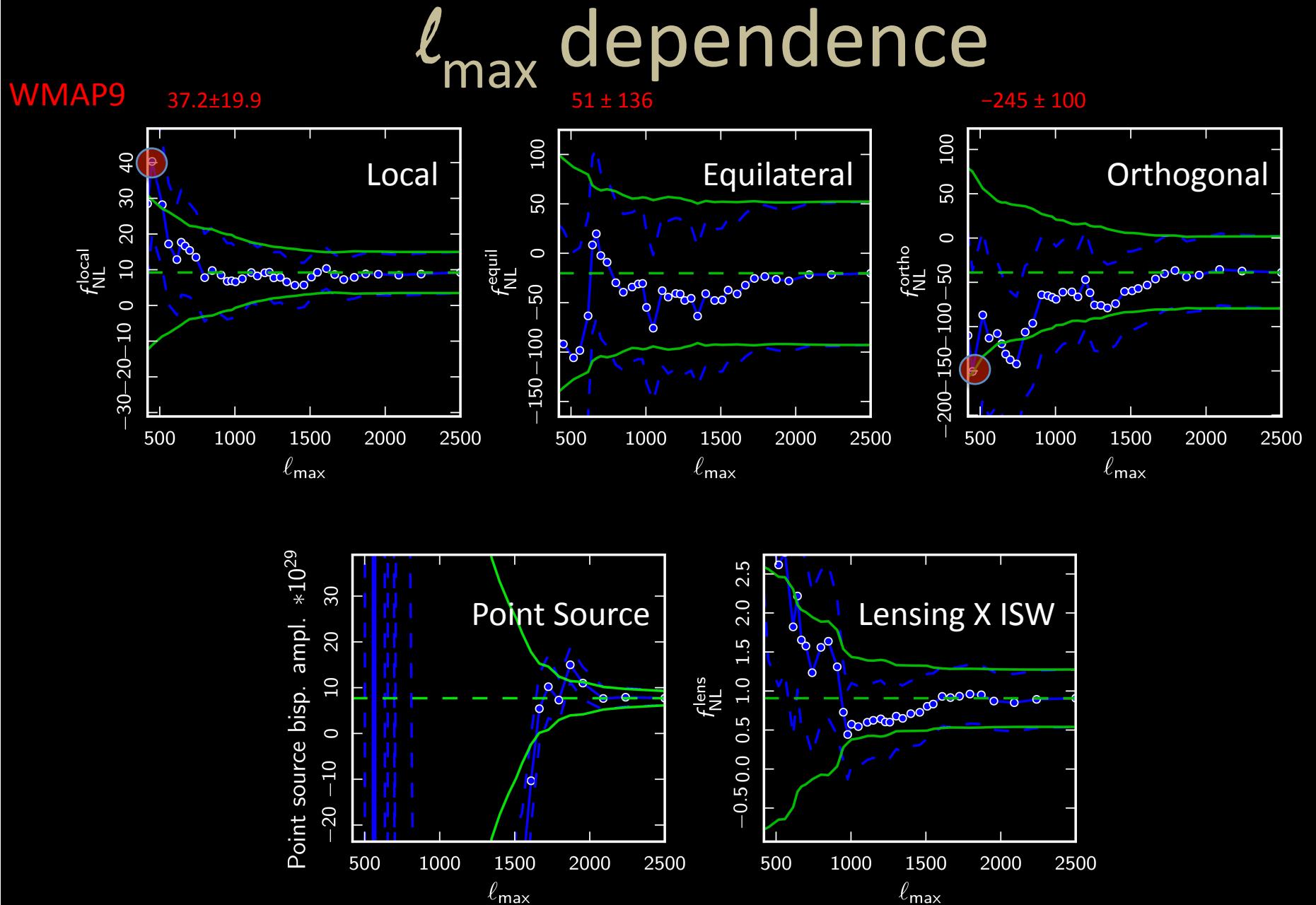
Using the Planck's frequency coverage, we can separate foregrounds from the CMB

5. Results

Binned Bispectrum f_{NL}

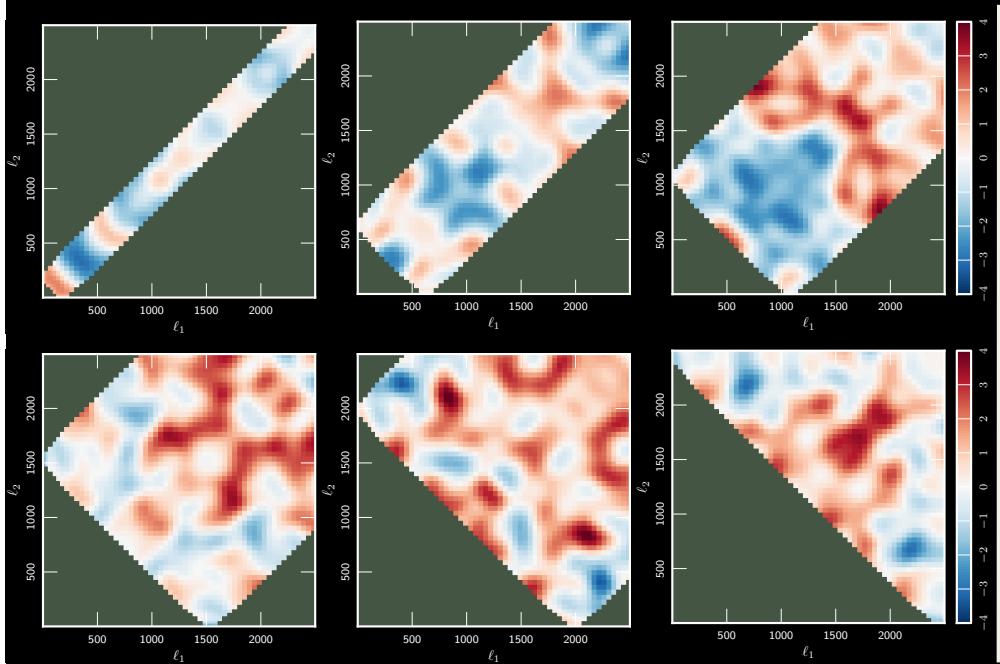
	KSW	Independent		ISW-lensing subtracted		
		Binned	Modal	KSW	Binned	Modal
SMICA						
Local	9.8 ± 5.8	9.2 ± 5.9	8.3 ± 5.9	2.7 ± 5.8	2.2 ± 5.9
Equilateral	-37 ± 75	-20 ± 73	-20 ± 77	-42 ± 75	-25 ± 73
Orthogonal	-46 ± 39	-39 ± 41	-36 ± 41	-25 ± 39	-17 ± 41
Diff point sources ($\times 10^{29}$) :	7.7 ± 1.5	7.7 ± 1.6				
Lensing x ISW :	0.81 ± 0.31	0.91 ± 0.37				

« detection »

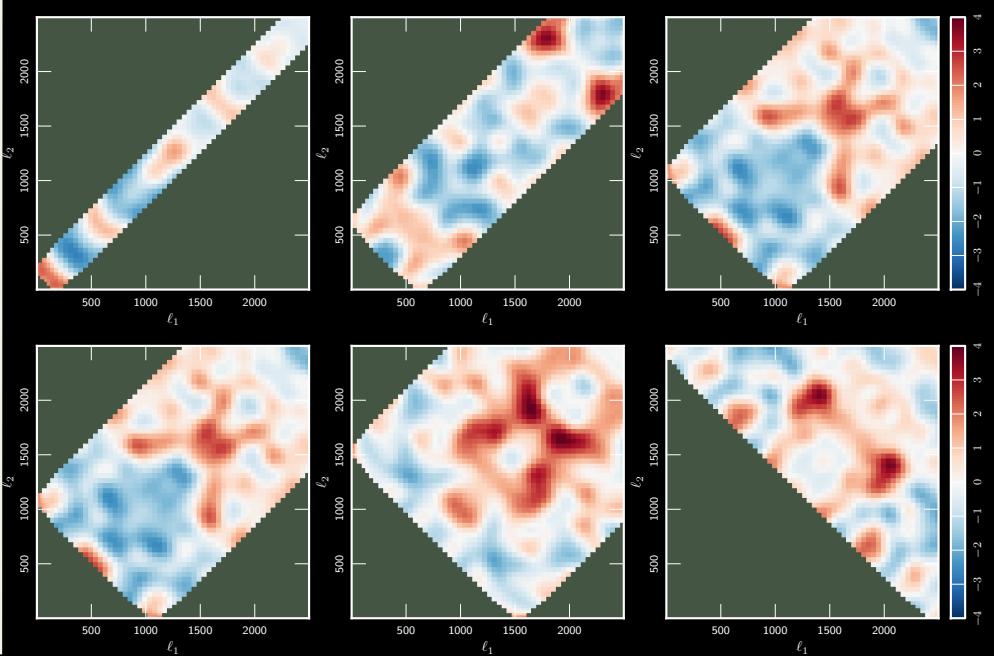


Smoothed Binned Bispectrum

SMICA smoothed bispectrum



Raw 143Ghz smoothed
bispectrum



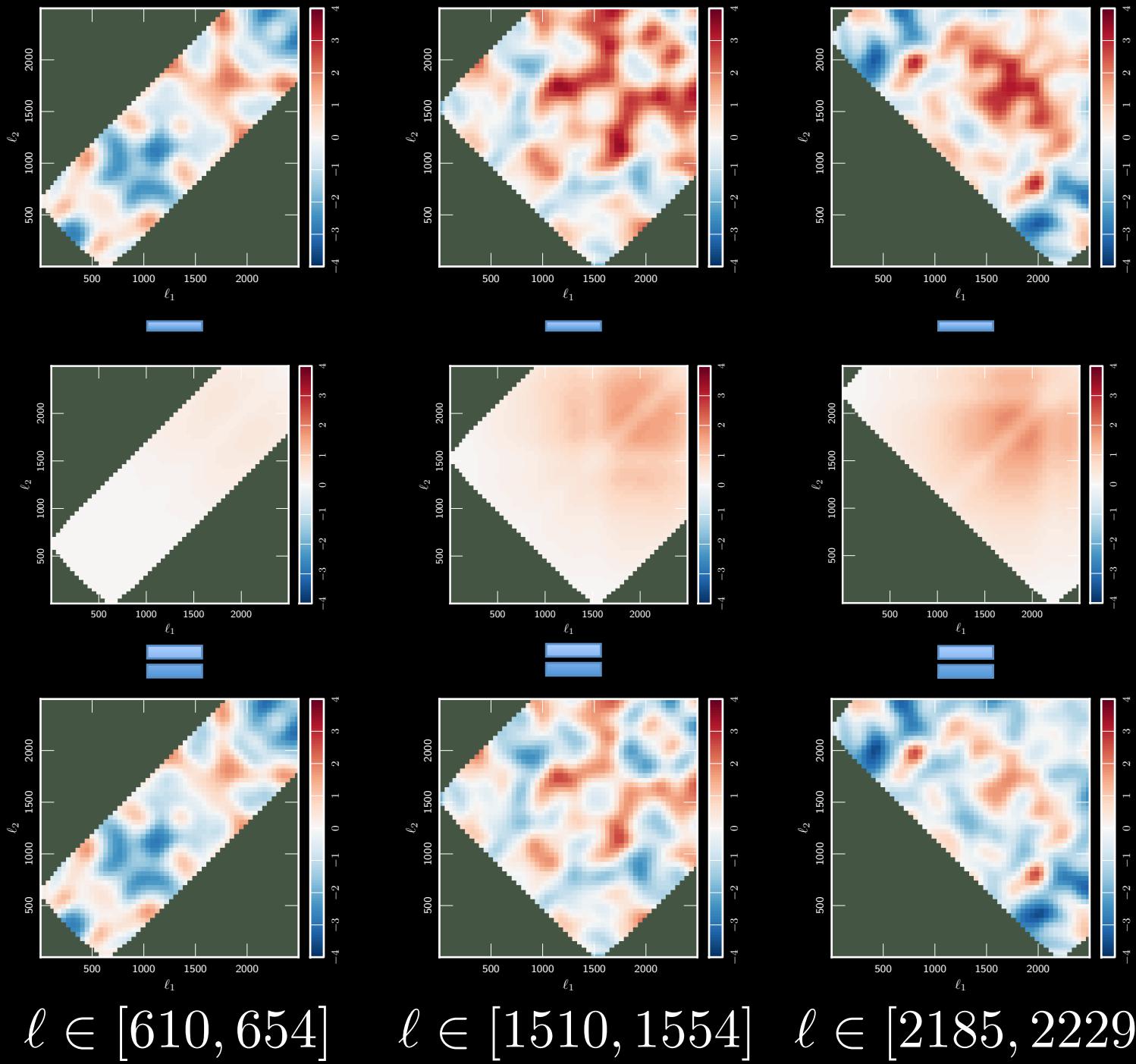
Red: positive bispectrum $\rightarrow S/N < +4$

Blue: Negative bispectrum $\rightarrow S/N > -4$

*SMICA
bispectrum*

*point source
bispectrum*

*point source bispectrum
removed*



Conclusion

- Binned Bispectrum allows a **parametric (f_{NL})** and **blind** analysis of NG.
- **No detection** of local, equilateral and orthogonal NG, in agreement with other methods.
- Diffuse point source and lensing x ISW NG **detected**.
- We see the point sources NG at high l .



Planck is a project of the European Space Agency, with instruments provided by two scientific Consortia funded by ESA member states (in particular the lead countries: France and Italy) with contributions from NASA (USA), and telescope reflectors provided in a collaboration between ESA and a scientific Consortium led and funded by Denmark.