





Beamline design and instrumentation

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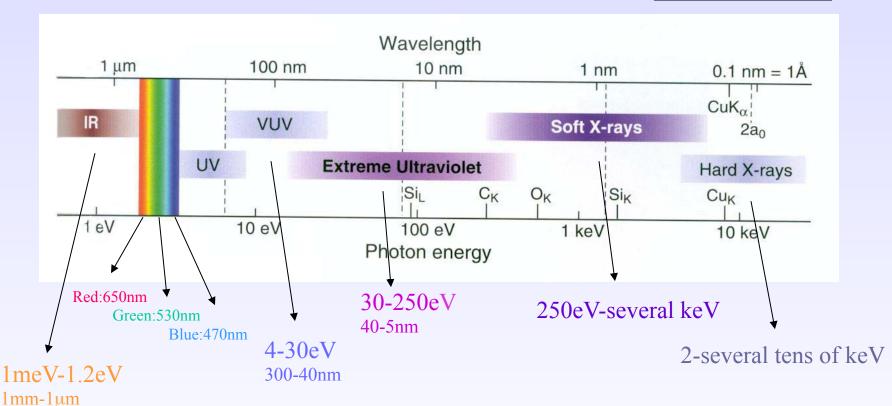
Joint ICTP-IAEA School on Novel Experimental Methodologies for Synchrotron Radiation Applications in Nano-Science and Environmental Monitoring Trieste, Italy, 17–28 November 2014

Main properties of Synchrotron Radiation

• Broad energy spectrum

Spectral range

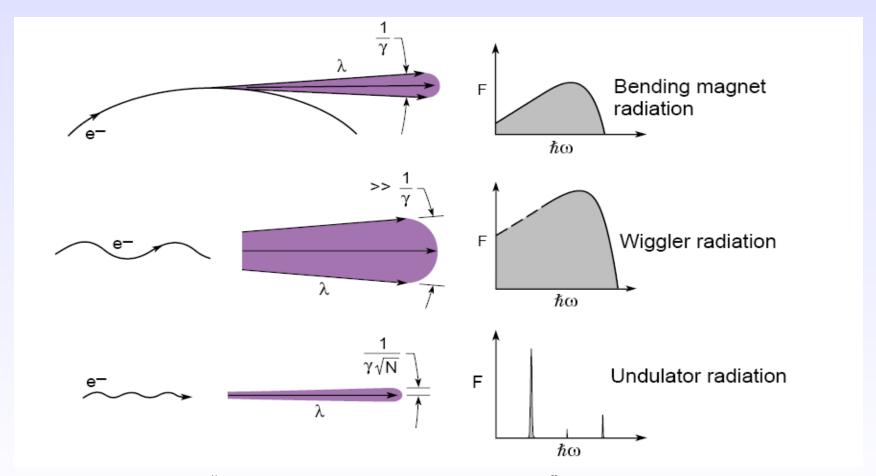
$$E(eV) = \frac{1240}{\lambda(nm)}$$



D.Attwood, "Soft x-rays and extreme ultraviolet radiation", Cambridge University Press, 1999

Three Synchrotron Light sources

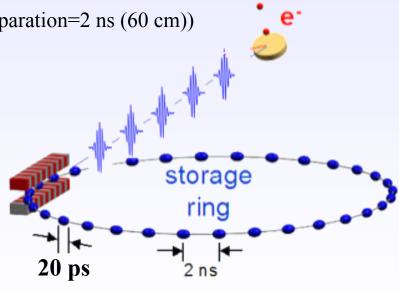
the spectrum is continuus only for bending magnets and wigglers!



D.Attwood, "Soft x-rays and extreme ultraviolet radiation", Cambridge University Press, 1999

Main properties of Synchrotron Radiation

- Broad energy spectrum
- High intensity
- Small divergence, small source size
 (Elettra Undulator @400eV: 560μm×50μm; 110μrad×85μrad FWHM)
- Pulse time structure (Elettra 432 electron bunches: duration=20 ps, separation=2 ns (60 cm))



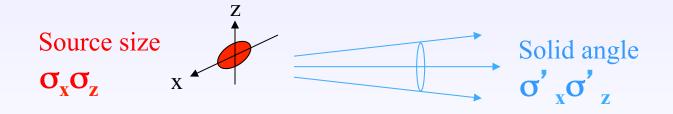
Main properties of Synchrotron Radiation

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- Pulse time structure (Elettra 432 electron bunches: duration=20 ps, separation=2 ns (60 cm))
- High degree of polarization

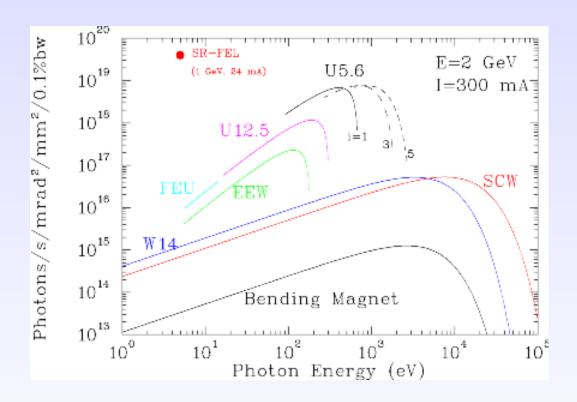
Spectral brightness

$$Spectral\ Brightness = \frac{photon\ flux}{I} \frac{1}{\sigma_x \sigma_z \sigma_x' \sigma_z' BW}$$

I = electron current in the storage ring, usually 100mA $\sigma_x \sigma_z$ = transverse area from which SR is emitted $\sigma'_x \sigma'_z$ = solid angle into which SR is emitted BW = spectral bandwidth, usually: $\frac{\Delta E}{E} = 0.1\%$



SR spectral brightness at ELETTRA



$$Spectral\ Brightness = \frac{photon\ flux}{I} \frac{1}{\sigma_x \sigma_z \sigma_x' \sigma_z' BW}$$

Why is brightness important? (1)

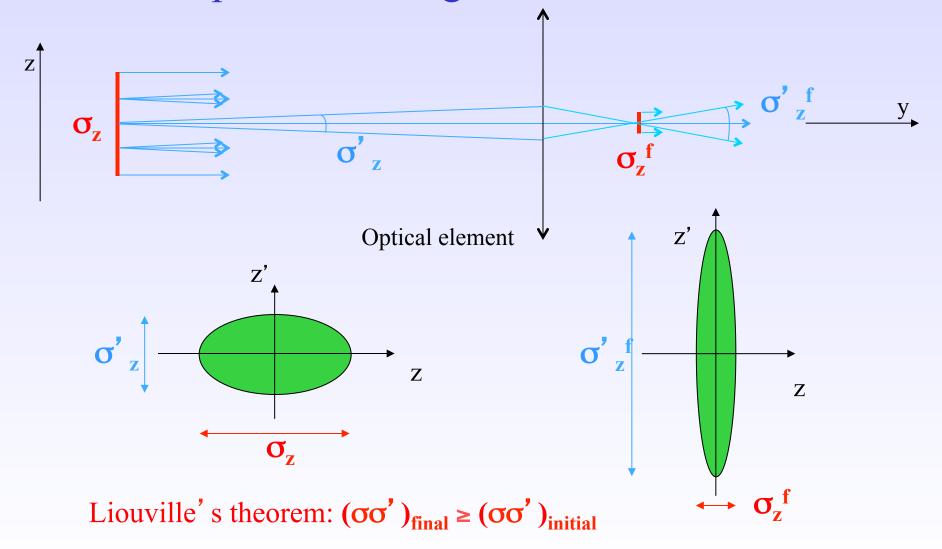
$$Spectral \ Brightness = \frac{photon \ flux}{I} \frac{1}{\sigma_x \sigma_z \sigma_x' \sigma_z' BW}$$

More flux \rightarrow more signal at the experiment

But why combining the flux with geometrical factors?

Liouville's theorem: for an optical system the occupied phase space volume cannot be decreased along the optical path (without loosing photons) \rightarrow $(\sigma\sigma')_{\text{final}} \geq (\sigma\sigma')_{\text{initial}}$

Example: a focusing beam



Why is brightness important? (2)

To focus the beam in a small spot (which is needed for achieving energy and/or spatial resolution) one must accept an increase in the beam divergence.

Not bright source:
$$(\sigma\sigma')_{\text{initial}} \text{ large } + \text{ Liouville's theorem: } \\ (\sigma\sigma')_{\text{final}} \geq (\sigma\sigma')_{\text{initial}}$$

→ high beam divergence

High beam divergence along the beamline:

- → high optical aberrations
- → large optical devices
- → high costs and low optical qualities

With a not bright source the spot size can be made small only reducing the photon flux.

The high spectral brightness of the radiation source allows the development of monochromators with high energy resolution and high throughput and gives also the possibility to image a beam down to a very small spot on the sample with high intensity.

The beamline (1)

The researcher needs at his experiment a certain number of photons/ second into a phase volume of some particular characteristics. Moreover, these photons have to be monochromatized.

The beamline:

- de-magnifies, monochromatizes and refocuses the source onto a sample
- must preserve the excellent qualities of the radiation source

Conserving brightness

Brightness decreases because of:

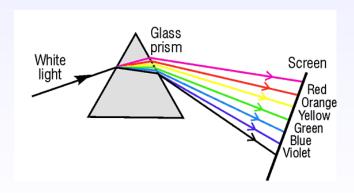
- micro-roughness and slope errors on optical surfaces
- thermal deformations of optical elements due to heat load produced by the high power radiation
- aberrations of optical elements

The beamline (2)

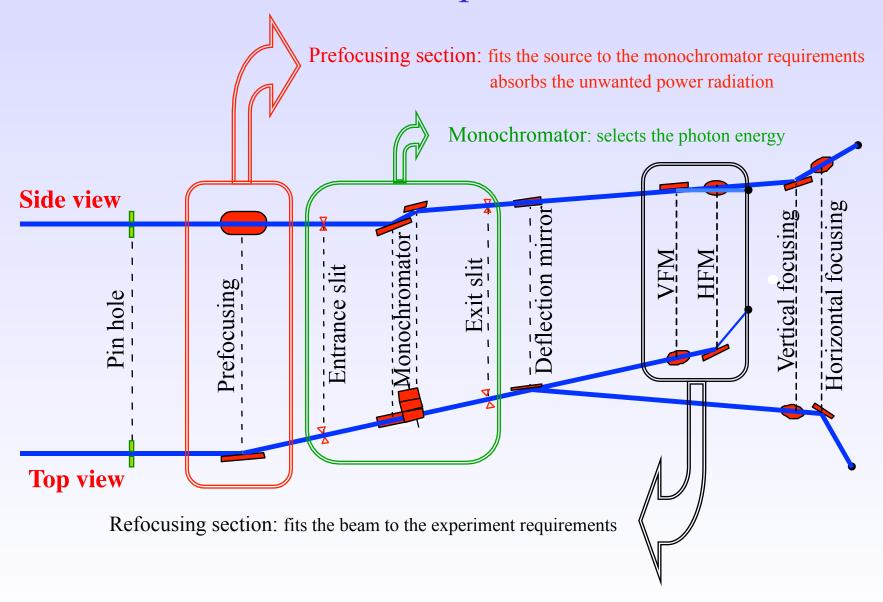
Not a simple pipe!

Basic optical elements:

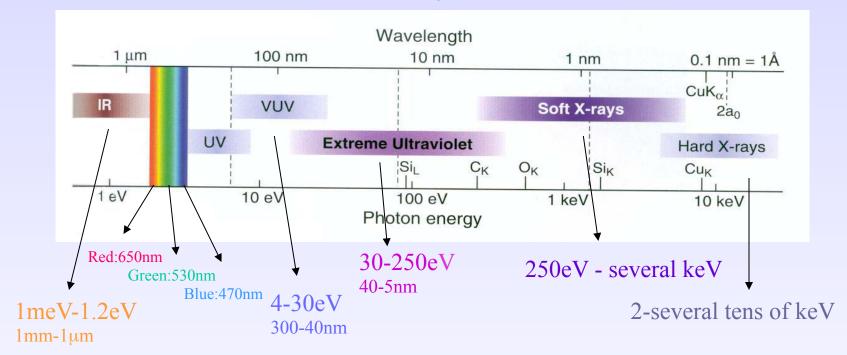
- mirrors, to deflect, focus and filter the radiation
- monochromators (gratings and crystals), to select photon energy



Beamline structure: example



VUV, EUV and soft x-rays



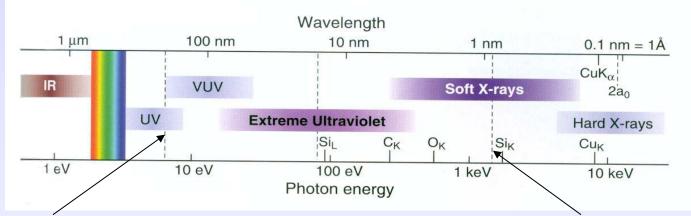
These regions are very interesting because are characterized by the presence of the absorption edges of most low and intermediate Z elements

→ photons with these energies are a very sensitive tool for elemental and chemical identification

But... these regions are difficult to access.

Ultra-high vacuum

VUV, EUV and soft x-rays have a high degree of absorption in all materials:



Transmission limit of common fused silica window: ~8eV

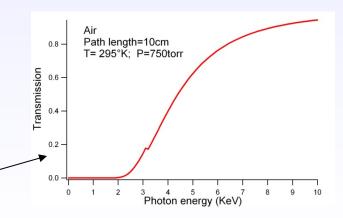
Absorption limit of 8µm Be foil: ~1.5keV

- → No windows
- → The entire optical system must be kept under UH Vacuum

Ultrahigh vacuum conditions (P=10⁻⁹ mbar) are required:

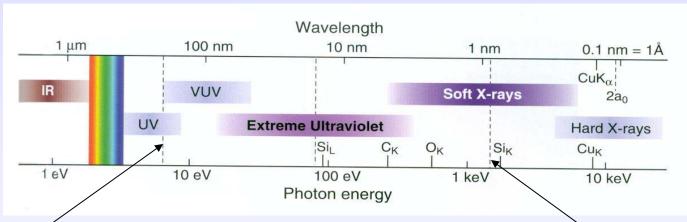
- Not to disturb the storage ring and the experiment
- To avoid photon absorption in air
- To protect optical surfaces from contamination (especially from carbon)

In the hard x-ray region, it is not necessary to use UHV:



No refractive optics

VUV, EUV and soft x-rays have a high degree of absorption in all materials:



Transmission limit of common fused silica window: ~8eV Absorption limit of 8µm Be foil: ~1.5keV

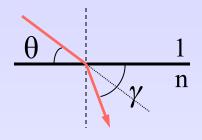
→ The only optical elements which can work in the VUV, EUV and soft x-rays regions are mirrors and diffraction gratings, used in total external reflection at grazing incidence angles

Exceptions: multilayer coated mirrors, zone plates

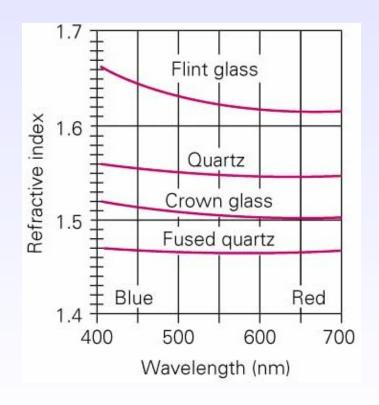
Snell's law, visible light

$$n_1 \cos \theta = n_2 \cos \gamma$$

 $\rightarrow \cos \theta = n \cos \gamma \text{ with } n = n_2/n_1$



$$n > 1 \rightarrow \gamma > \theta$$



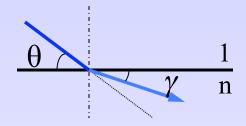
Visible light, when entering a medium of greater refractive index, is bent towards the surface normal.

This is the case for visible light impinging from air on a glass

Snell's law, X-rays

$$n_1 \cos \theta = n_2 \cos \gamma$$

 $\rightarrow \cos \theta = n \cos \gamma \text{ with } n = n_2/n_1$



$$n < 1 \rightarrow \gamma < \theta$$

Complex refractive index, with real component slightly less than unity:

$$n=1-\delta$$
 where: $0 < \delta < < 1$

Typical values:

 $\delta \approx 10^{-2}$ for 250 eV (5 nm)

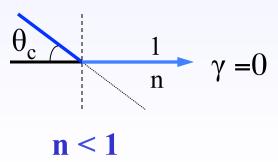
 $\delta \approx 10^{-4}$ for 2.5 keV (0.5 nm)

→ X-ray radiation is refracted in a direction slightly further from the surface normal

 \rightarrow the refraction angle γ can equal 0, indicating that the refracted wave doesn't penetrate into the material but rather propagates along the interface.

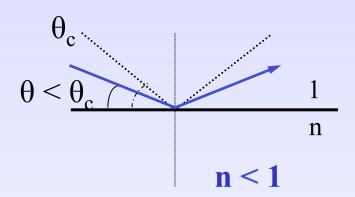
The limiting condition occurs at the critical angle of incidence θ_c : $\cos \theta_c = n$

$$1 - \frac{\theta_c^2}{2} = 1 - \delta \qquad \Rightarrow \qquad \theta_c = \sqrt{2\delta}$$



Total external reflection

If radiation impinges at a grazing angle $\theta < \theta c$, it is totally external reflected.



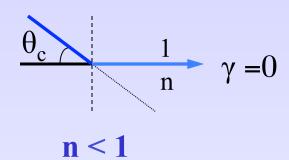
It is the counterpart of total internal reflection of visible light. Visible light is totally reflected at the glass/air boundary if $\theta < \theta_c = 48.2^{\circ}$

$$n*cos θc=1 → θc = arccos (1/n) = 48.2°$$

 $n=1.5$ refraction index of glass

Critical angle

$$\theta_c = \sqrt{2\delta}$$



$$\delta = \frac{n_a r_e \lambda^2 f_1^0(\lambda)}{2\pi}$$

 n_a atomic density, slowly varying with Z, f_1^0 real component of the atomic scattering factor, $f_1^0 \sim Z$



$$\theta_c \alpha \lambda \sqrt{Z}$$

 θ_c increases working at lower photon energy and using a material of higher atomic number Z.

Gold (Z=79):

$$600 \text{ eV} \rightarrow \theta c \approx 7.4^{\circ}$$

 $1200 \text{ eV} \rightarrow \theta c \approx 3.7^{\circ}$
 $5 \text{ keV} \rightarrow \theta c \approx 0.9^{\circ}$

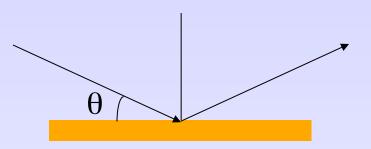
Nickel (Z=28):

$$6 \text{ keV} \rightarrow \theta c \approx 10 \text{ mrad } (0.57^{\circ})$$

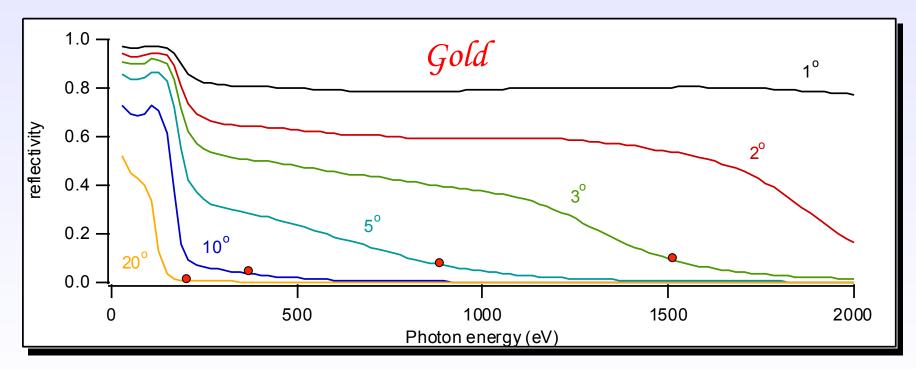
Carbon (Z=6):

$$100 \text{ eV} \rightarrow \theta c \approx 250 \text{ mrad } (14^\circ)$$

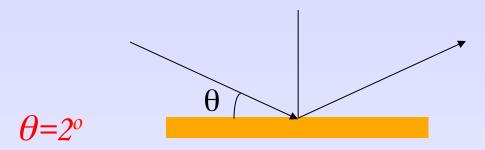
Mirror reflectivity (1)

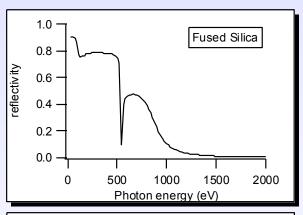


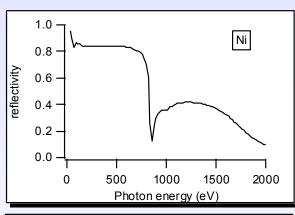
Reflectivity drops down fast with the increasing of the grazing incidence angle → only reflective optics at grazing incidence angles (typically 1°-2° for soft x-rays, few mrad for hard x-rays, 1 mrad= 0.057°)

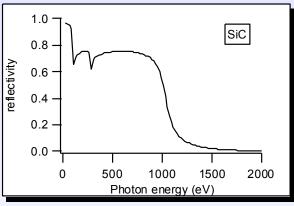


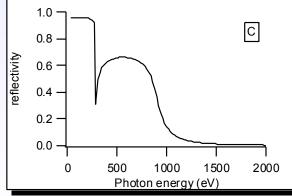
Mirror reflectivity (2)

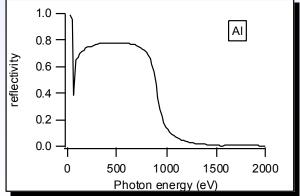


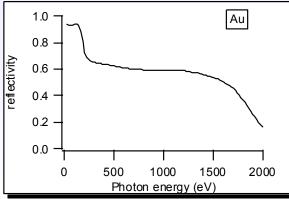






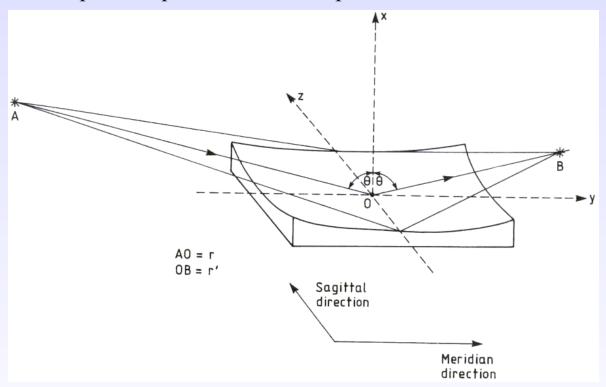






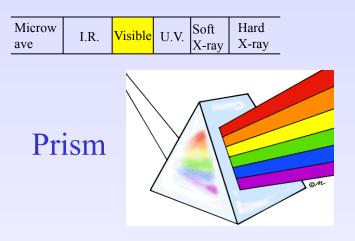
Focusing properties of mirrors

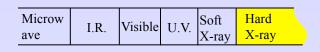
X-rays mirrors can have different geometrical shapes, their optical surface can be a plane, a sphere, a paraboloid, an ellipsoid and a toroid.



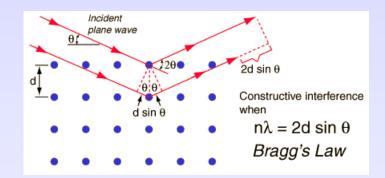
The meridional or tangential plane contains the central incident ray and the normal to the surface. The sagittal plane is the plane perpendicular to the tangential plane and containing the normal to the surface.

Monochromators

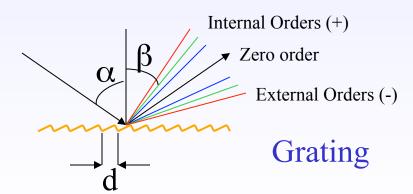


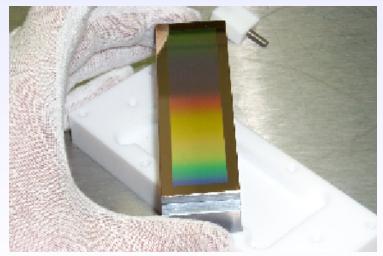


Crystal









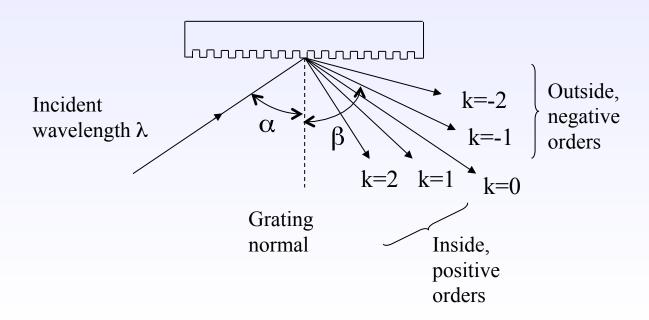
Gratings

The diffraction grating is an artificial periodic structure with a well defined period d. The diffraction conditions are given by the well-known grating equation:

$$\sin \alpha + \sin \beta = Nk\lambda$$

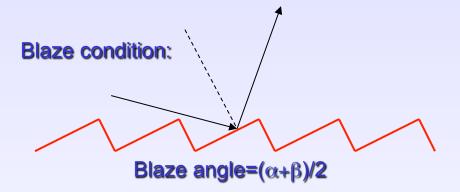
surface normal

 α and β are of opposite sign if on opposite sides of the surface normal_N=1/d is the groove density, k is the order of diffraction (±1,±2,...)



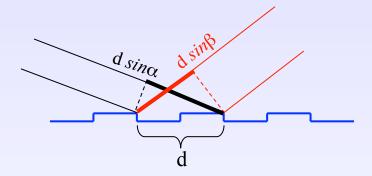
Gratings profiles (1)





The angle θ is chosen such that for a given wavelength the diffraction direction coincides with the direction of specular reflection from the individual facets





$$\frac{1\lambda}{k\lambda} = d(\sin\alpha + \sin\beta)$$

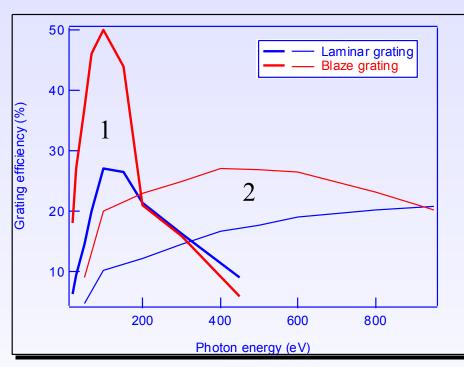
Blaze gratings: higher efficiency

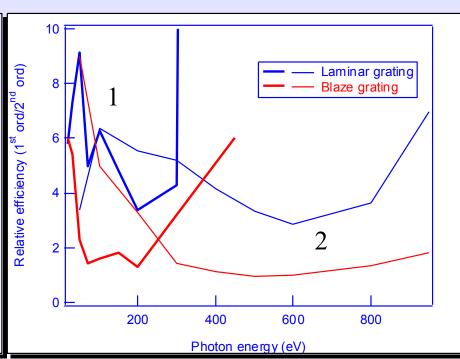
Laminar gratings: higher spectral purity

Gratings profiles (2)







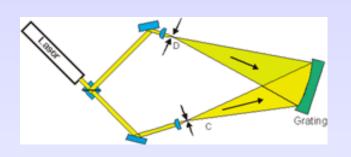


Grating 1: N=200 g/mm (d=5 μm)

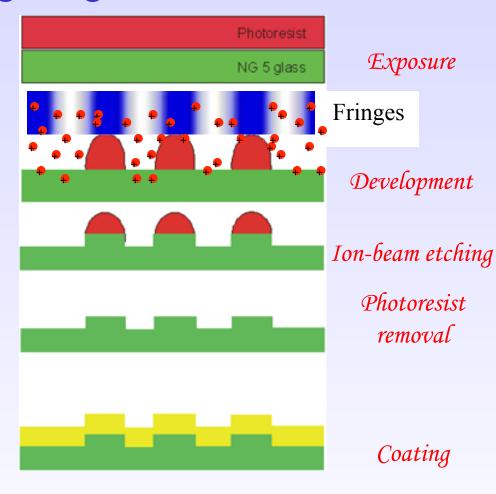
Grating 2: $N=400 \text{ g/mm} (d=2.5 \mu\text{m})$

 $d(\sin\alpha + \sin\beta) = k\lambda$

Holographically recorded grating



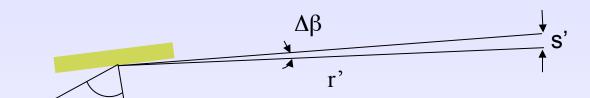




Grating resolving power (1)

Differentiating the grating equation: $\sin \alpha + \sin \beta = Nk\lambda$ the **angular dispersion** of the grating is obtained:

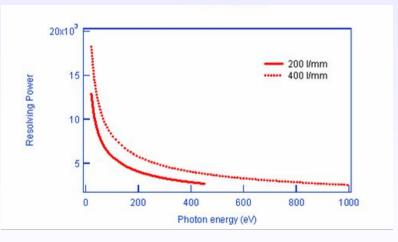
(higher groove density → higher angular dispersion)



$$\Delta \lambda = \frac{\cos \beta}{Nk} \, \Delta \beta$$

The **resolving power** is defined as:

$$R = \frac{E}{\Delta E} = \frac{\lambda}{\Delta \lambda}$$



Grating resolving power (2)

Angular dispersion :
$$\Delta \lambda = \frac{\cos \beta}{Nk} \Delta \beta$$
 Resolving power: $R = \frac{E}{\Delta E} = \frac{\lambda}{\Delta \lambda}$

The main contribution is from the width s' of the exit slit:

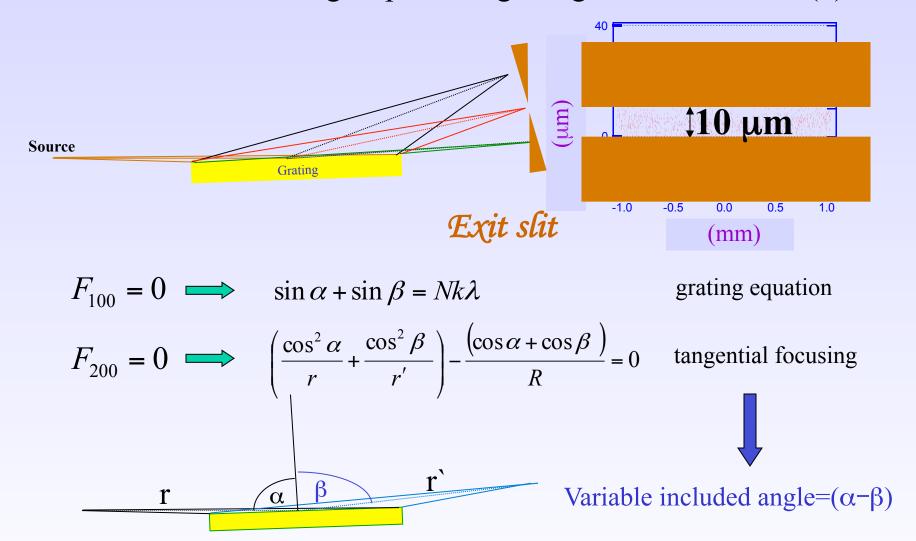
$$\frac{E}{\Delta E} = \frac{\lambda}{\Delta \lambda} = \frac{\lambda N k r'}{(\cos \beta) s'}$$

The **entrance slit** contribution is similar:

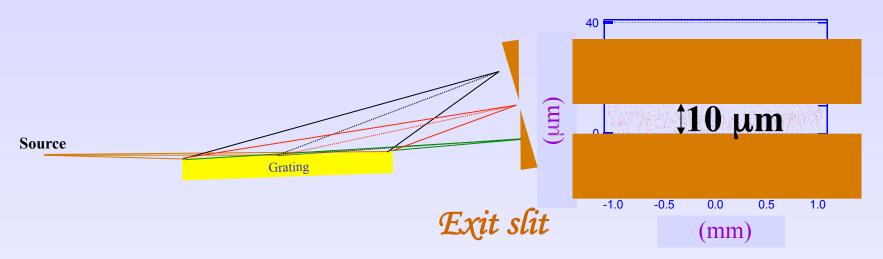
$$\frac{E}{\Delta E} = \frac{\lambda}{\Delta \lambda} = \frac{\lambda N k r}{(\cos a)s}$$

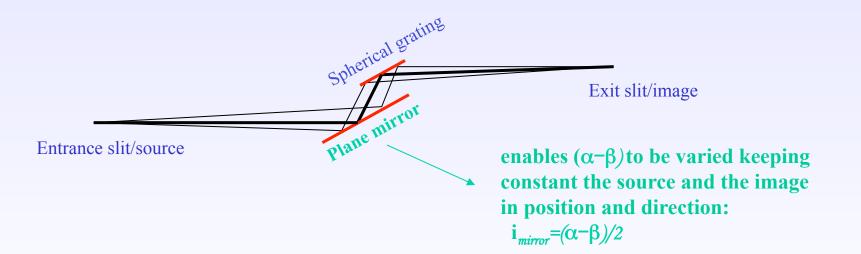
Smaller s and s' \rightarrow higher resolving power

Variable included angle spherical grating monochromator (1)

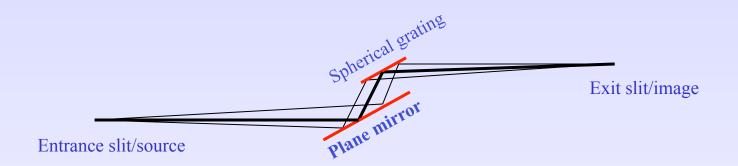


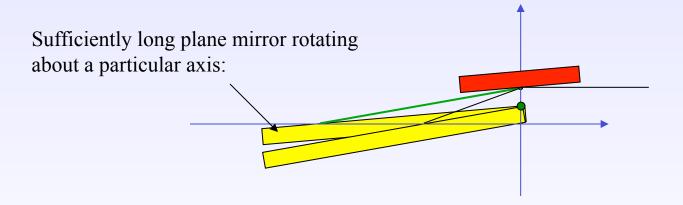
Variable included angle spherical grating monochromator (2)





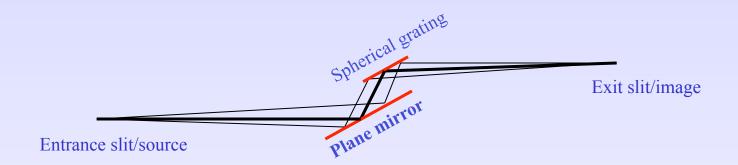
Variable included angle spherical grating monochromator (3)





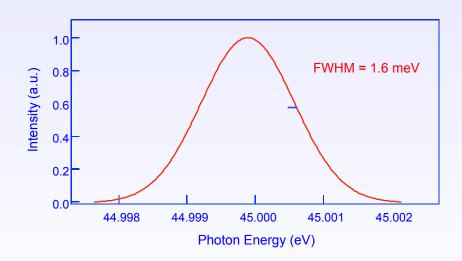
The light beam runs up and down the plane mirror as it is rotated

Variable included angle spherical grating monochromator (4)

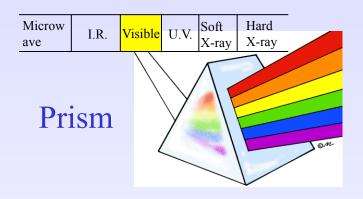


resolving power:

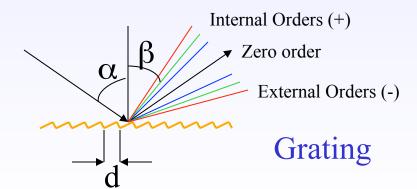
$$\frac{E}{\Delta E} = \frac{\lambda}{\Delta \lambda} = 28000$$



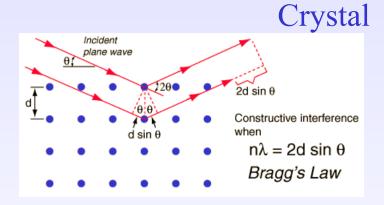
Monochromators



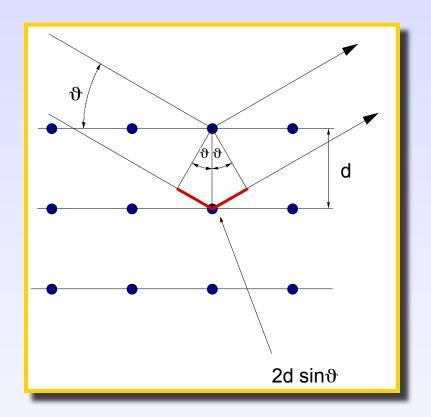
Microw ave	I.R.	Visible	U.V.	Soft X-ray	Hard X-ray
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Bragg's law



Radiation of wavelength λ is reflected by the lattice planes. The outgoing waves interfere. The interference is constructive when the optical path difference is a multiple of λ :

$$2d\sin\theta = n\lambda$$

d is the distance between crystal planes.

$$\sin \theta \le 1 \implies \lambda \le \lambda_{\max} = 2d$$

The maximum reflected wavelength corresponds to the case of normal incidence: θ =90°

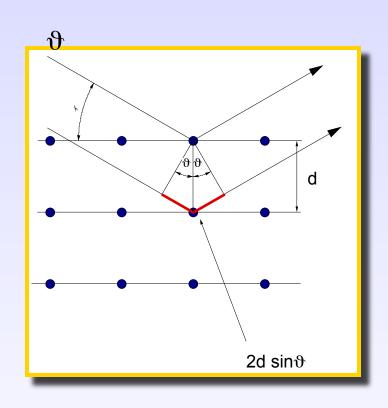
EXAMPLES: $Si(111): d=3.13 \text{Å} \rightarrow Emin \approx 2 \text{ keV}$

 $InSb(111): d=3.74\text{\AA} \rightarrow Emin \approx 1.7 \text{ keV}$

Si (311): d=1.64Å → Emin ≈3.8 keV

 $Be(10\underline{10}): d=7.98\text{\AA} \rightarrow Emin \approx 0.8 \text{ keV}$

Energy resolution



$$2d\sin\theta = n\lambda$$



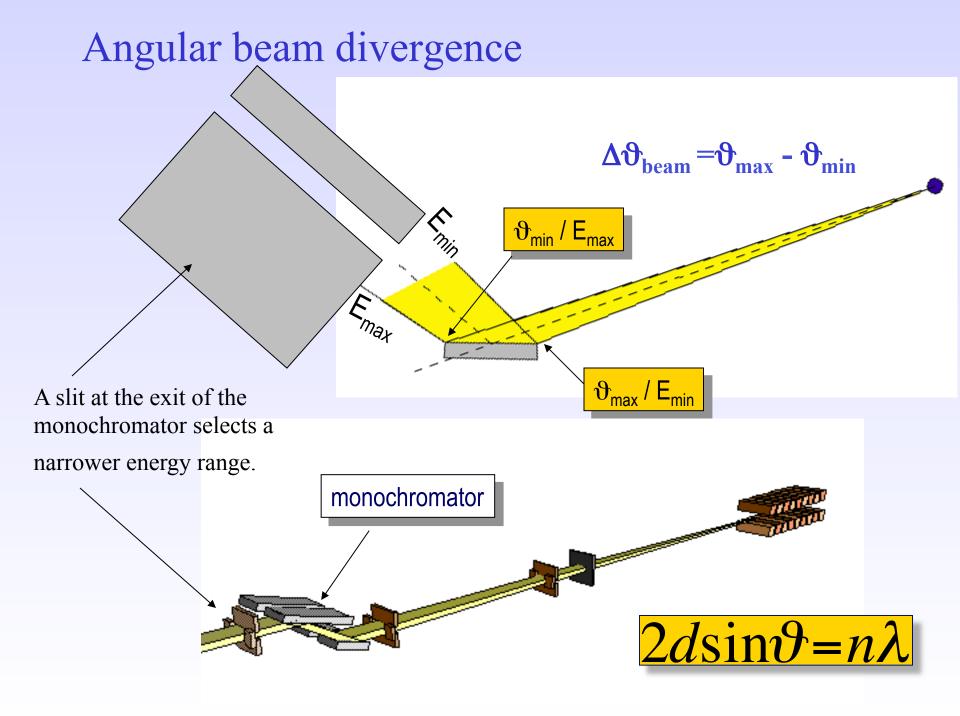
$$\frac{\Delta \lambda}{\lambda} = \frac{\Delta E}{E} = \Delta \vartheta \frac{\cos \vartheta}{\sin \vartheta}$$

The energy resolution of a crystal monochromator is determined by the angular spread $\Delta \vartheta$ of the diffracted beam and by the Bragg angle ϑ

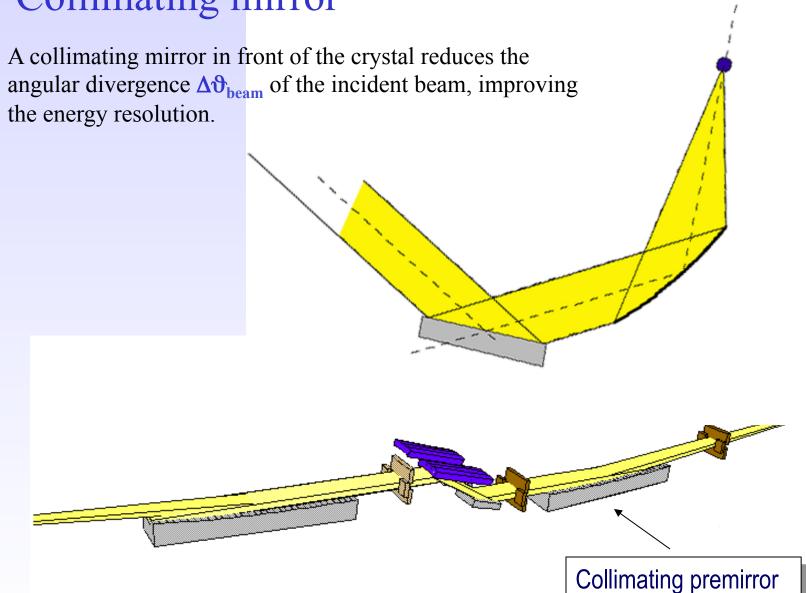
$\Delta\vartheta$ has two contributions :

 $\Delta \vartheta$ beam: angular divergence of the incident beam

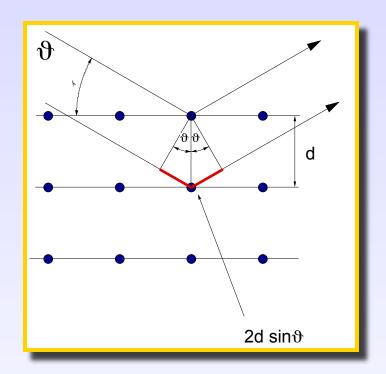
 ω_{crystal} : intrinsic width of the Bragg reflection



Collimating mirror



Energy resolution



$$\frac{\Delta \lambda}{\lambda} = \frac{\Delta E}{E} = \Delta \vartheta \frac{\cos \vartheta}{\sin \vartheta}$$

The energy resolution of a crystal monochromator is determined by the angular spread $\Delta \vartheta$ of the diffracted beam and by the Bragg angle ϑ

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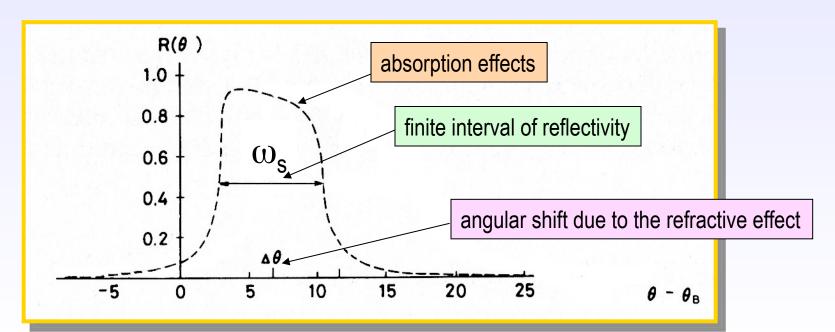
 ω_{crystal} : intrinsic width of the Bragg reflection

Darwin Curve

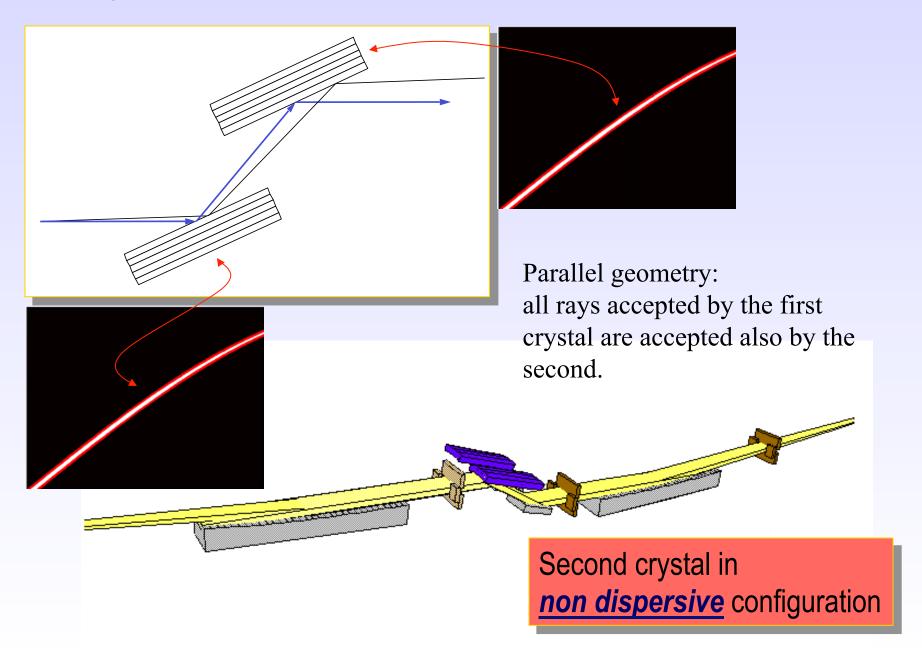
The intrinsic reflection width of the crystal, ω_s , can be obtained measuring the crystal reflectivity for a perfectly collimated monochromatic beam, as a function of the difference between the actual value of the incidence θ angle and the ideal Bragg value: $\Delta\theta = \theta - \theta_B$.

This reflectivity is derived by the dynamic diffraction theory, which includes multiple scattering **Darwin curve**:

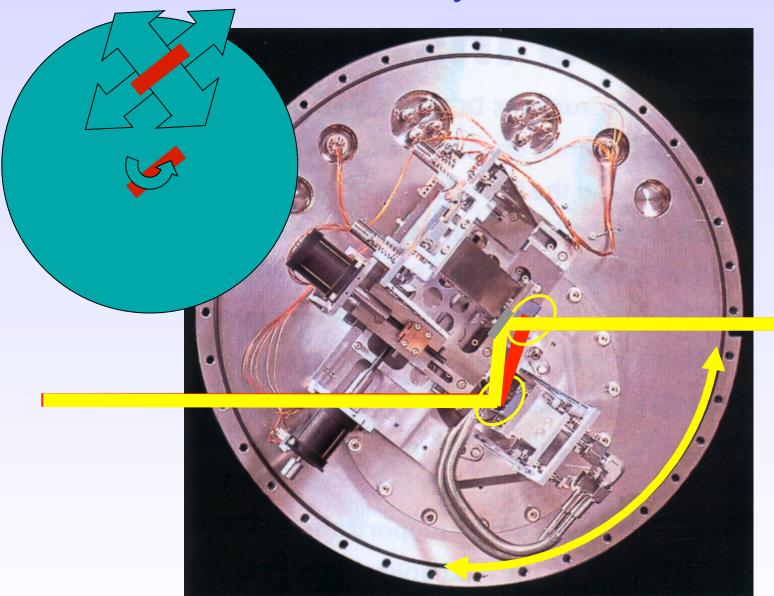
- 1. there is a finite interval of incidence angles for which the beam is reflected
- 2. the center of this interval does not coincide with the Bragg angle
- 3. R < 1 and has a typical asymmetric shape



Crystal Monochromators



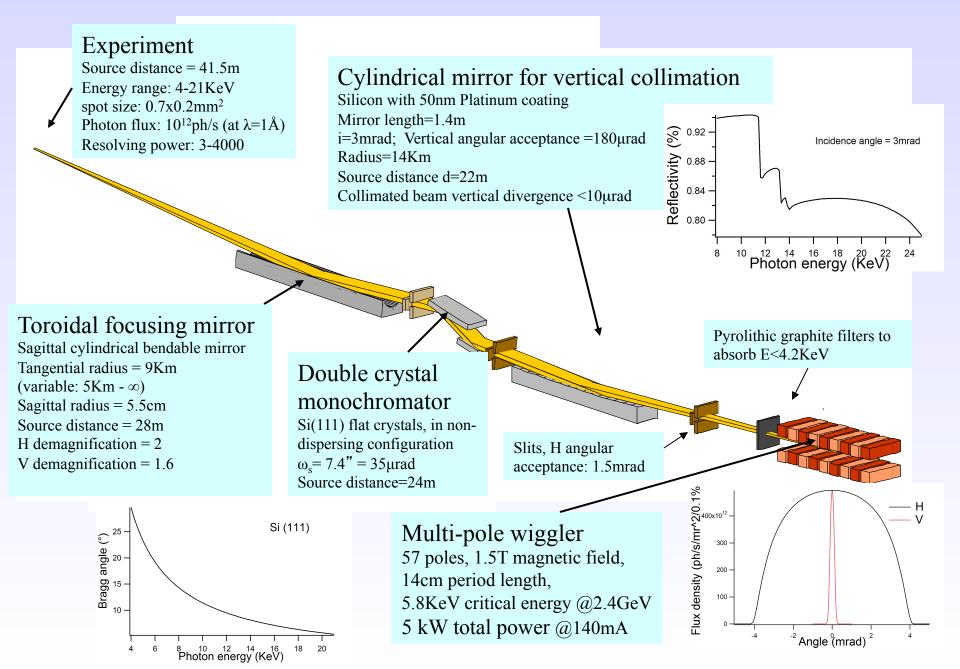
Double Crystal Monochromator





Fixed exit beam direction

Example: the ELETTRA X-ray Diffraction beamline



References (1)

These notes have been taken from:

- D.Attwood, "Soft x-rays and extreme ultraviolet radiation", Cambridge University Press, 1999
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Programs

- Shadow
- •http://www.esrf.eu/Instrumentation/software/data-analysis/OurSoftware/raytracing
- XOP
- •http://www.esrf.eu/Instrumentation/software/data-analysis/xop2.3 (general optical calculations)
- SPECTRA
- •http://radiant.harima.riken.go.jp/spectra/index.html
 (optical properties of synchrotron radiation emitted from bending magnets, wigglers and undulators)

Useful link:

http://www-cxro.lbl.gov/index.php?content=/tools.html/
(general information and on line software)