



Excellence Cluster
Universe

INFERRING PAST AND PRESENT COSMIC STRUCTURES

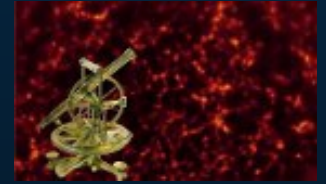
FROM
OBSERVATIONS

Jens Jasche,

Florent Leclercq, Guilhem Lavaux and Benjamin Wandelt

Trieste, 14 Mai 2015

What do we want to do?



- homogeneous vs. inhomogeneous Universe

homogeneous Universe

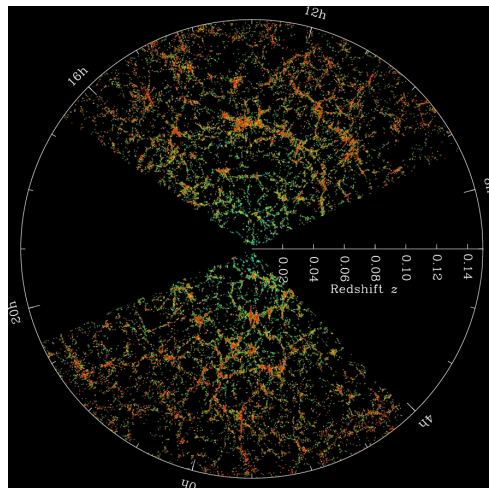
~ 6 -10 parameter



inhomogeneous Universe

~ **10^7** parameter

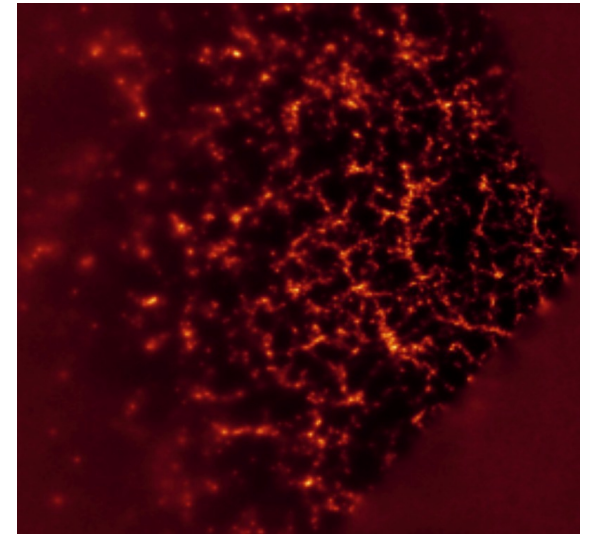
Galaxy survey



Credit: M. Blanton and the Sloan Digital Sky Survey



3D density map



Jasche et al. (2010)

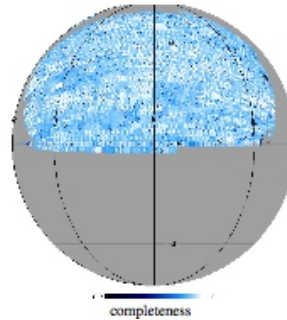
Why Bayesian Statistics?

- Inference of signals = ill-posed problem!

Noise



Incompleteness



Blurring



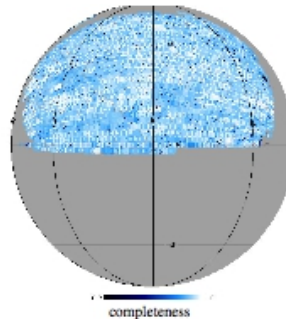
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No unique recovery!



Bayesian inference

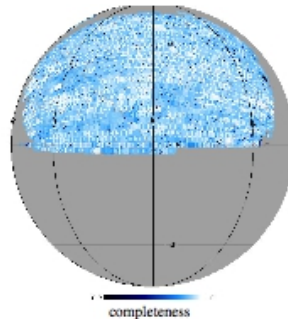
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Bayesian inference



$$\mathcal{P}(s|d) = \mathcal{P}(s) \frac{\mathcal{P}(d|s)}{\mathcal{P}(d)}$$



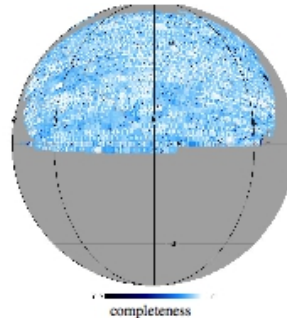
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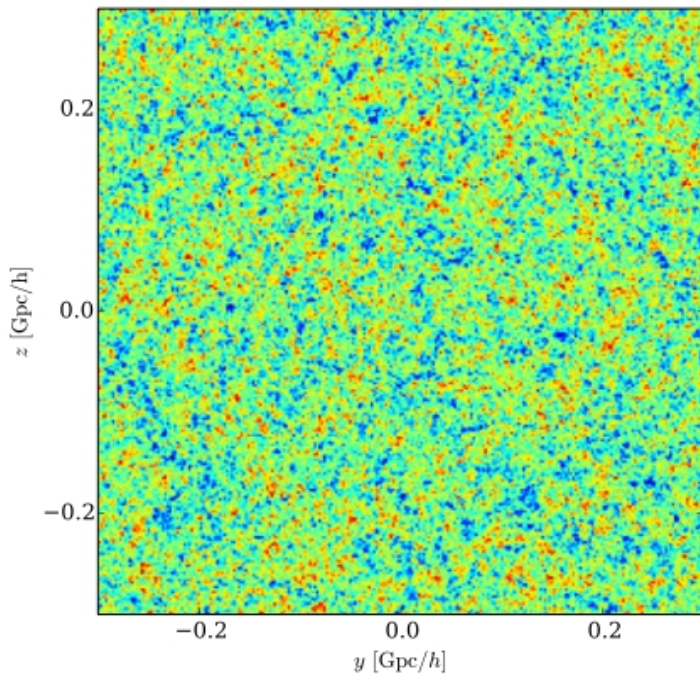


Complex nonlinear statistics and extremely high dimensional!

Why 4D inference?

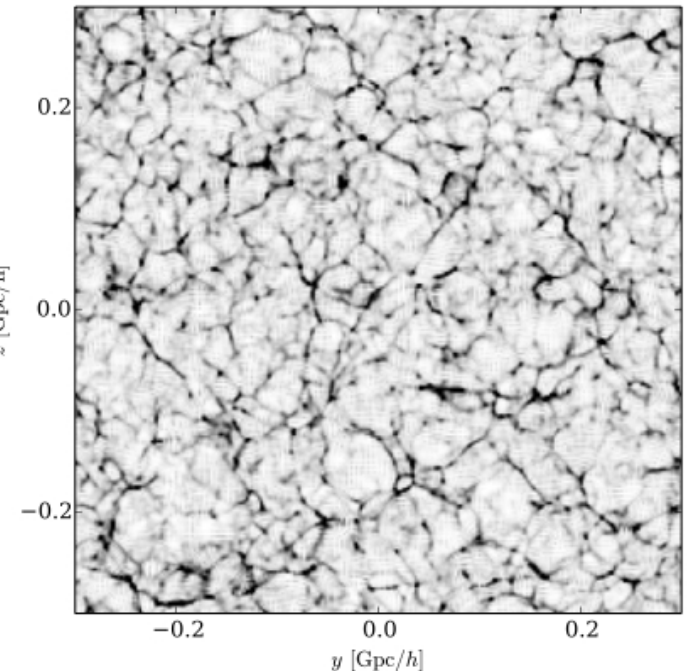
- Physical motivation
 - Complex final state
 - Simple initial state

Initial state



Gravity

Final state

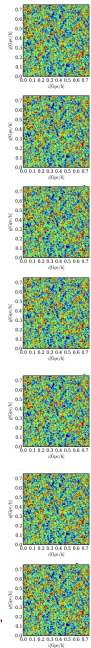


Chrono-cosmography

- The naive approach:
 - We need a very very very large computer!

Chrono-cosmography

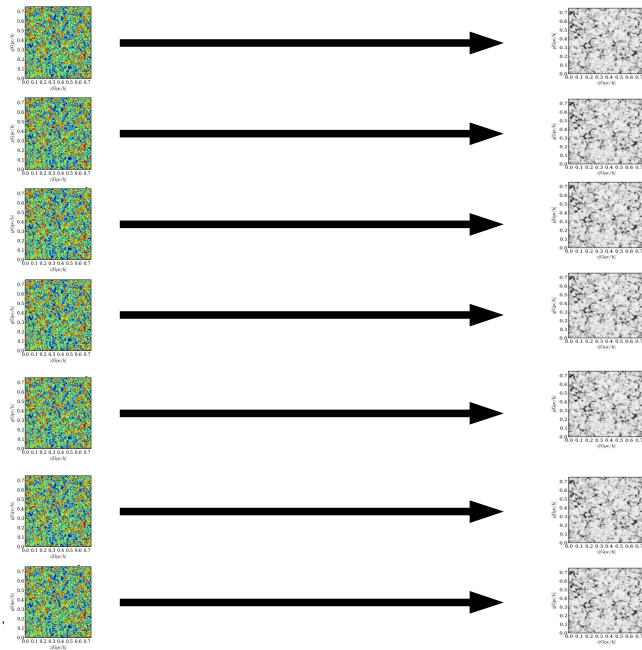
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Chrono-cosmography

□ The naive approach:

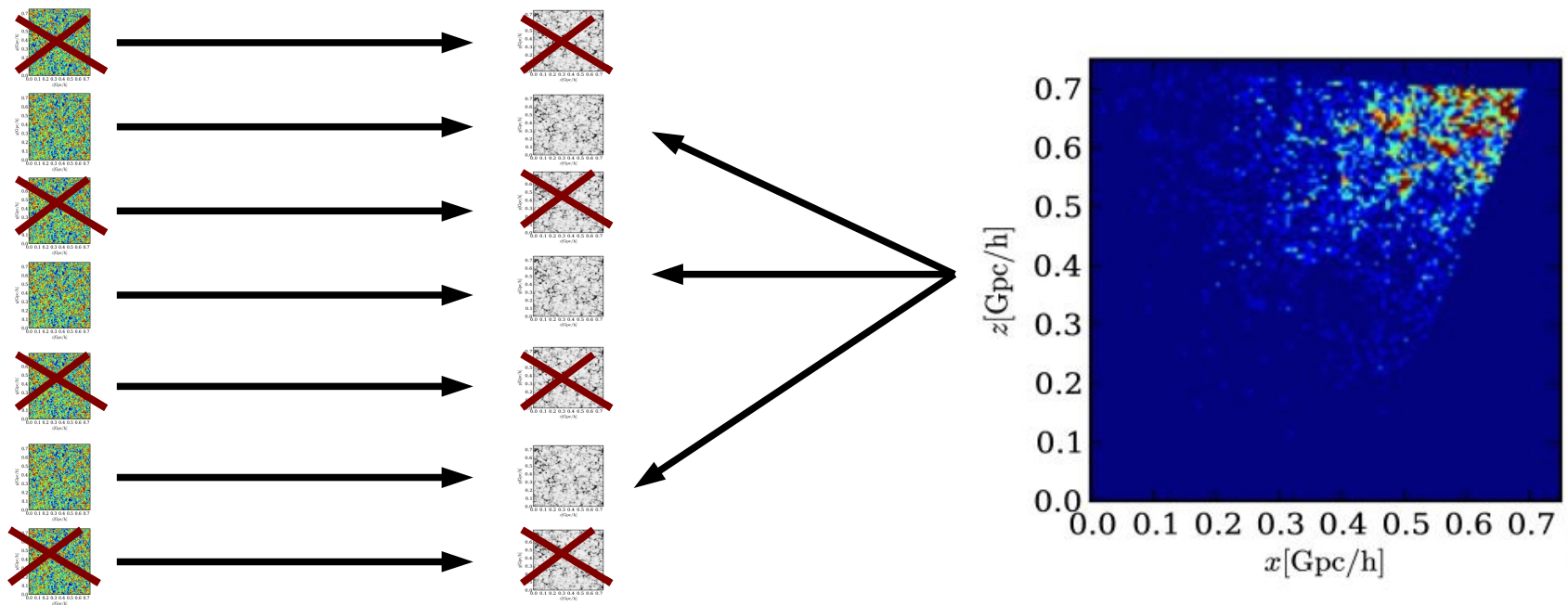
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Chrono-cosmography

□ The naive approach:

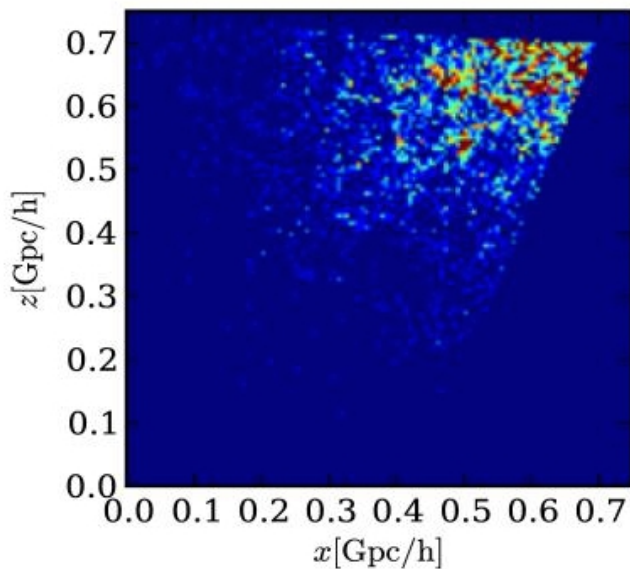
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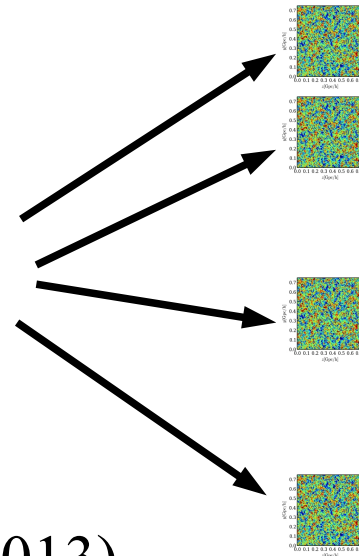
Not practical! Even with approximations!!!!

4D Bayesian inference

- BORG (Bayesian Origin Reconstruction from Galaxies)
 - Incorporate physical model into Likelihood
 - Approximate LSS formation model
(Second order Lagrangian perturbation theory)
 - Initial conditions problem



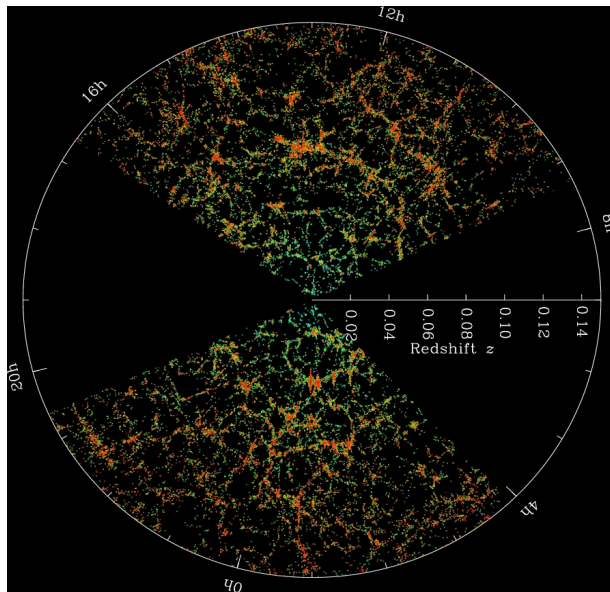
→ BORG



Jasche, Wandelt (2013)

4D analysis of the SDSS

- Analyzing the SDSS DR7 main sample
 - Explore a 2LPT-Normal-Poissonian distribution
 - 750 Mpc/h box
 - ~ 3 Mpc/h grid resolution
 - treatment of luminosity dependent bias (6 luminosity bins)
 - Automatic calibration of noise levels via sampling



Credit: M. Blanton and the Sloan Digital Sky Survey

4D analysis of the SDSS

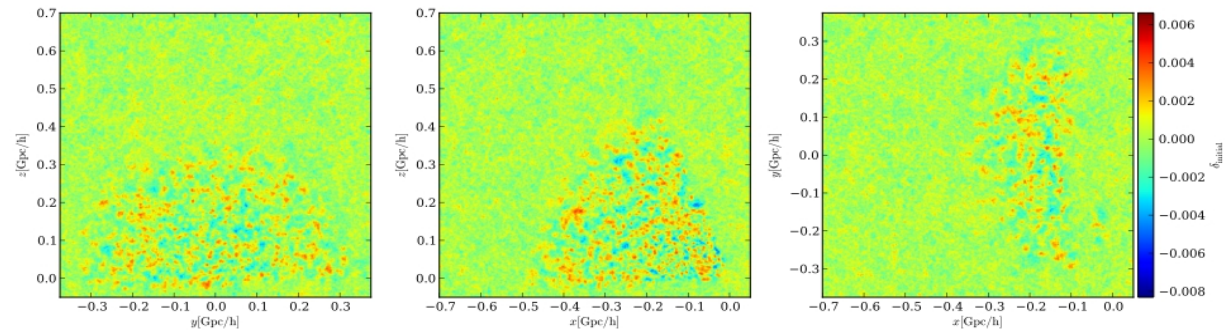


4D analysis of the SDSS

- 3D ensemble mean fields from 10000 data constrained realizations

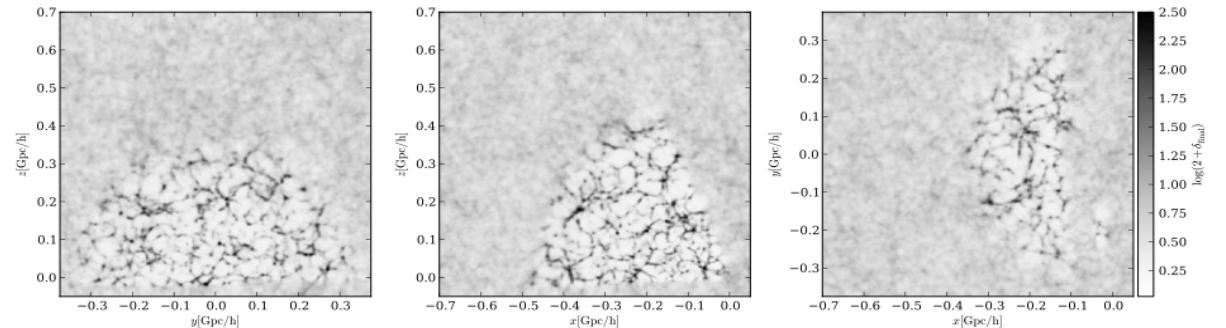
Initial density field

$z = 1000$



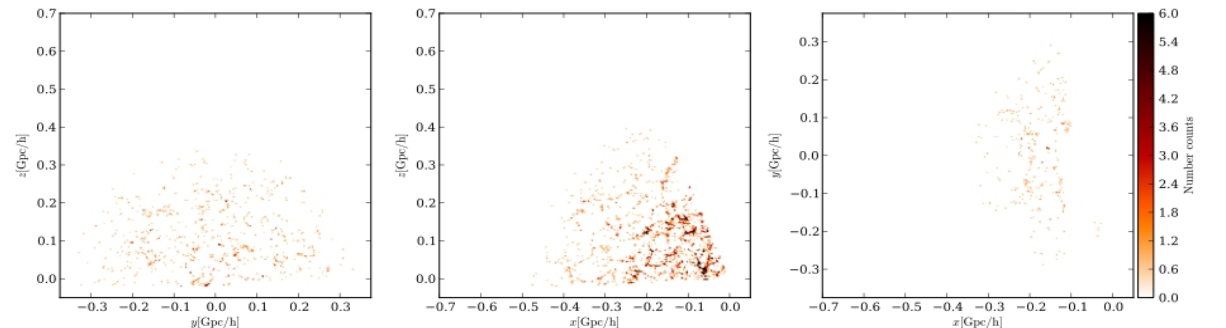
Final density field

$z = 0$



SDSS data

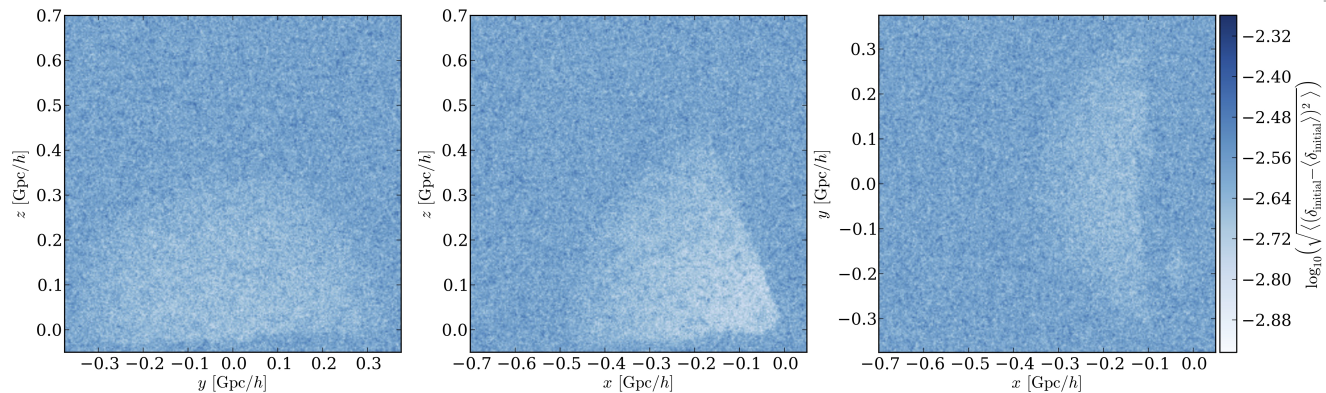
$z = 0$



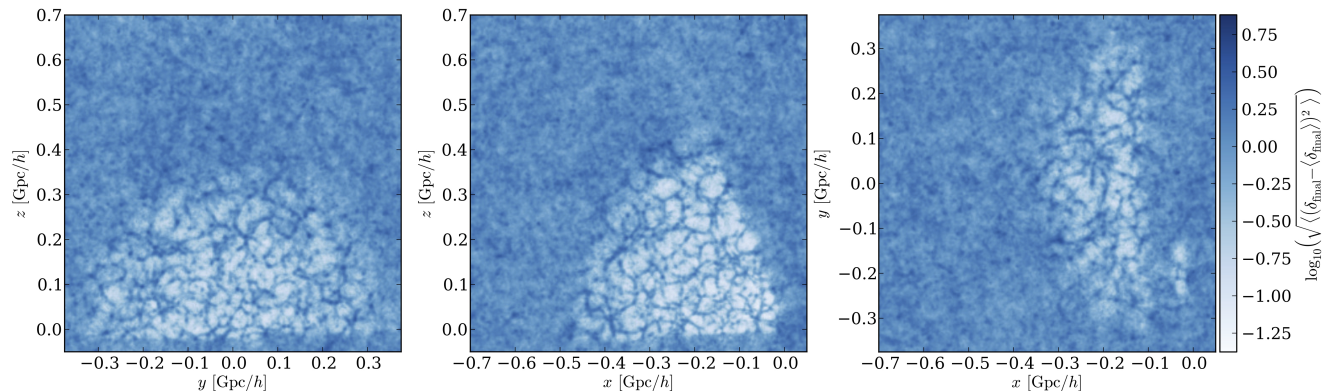
4D analysis of the SDSS

- Full non-linear and non-Gaussian uncertainty quantification
 - Example: voxel-wise standard deviations

Initial density field
 $z = 1000$



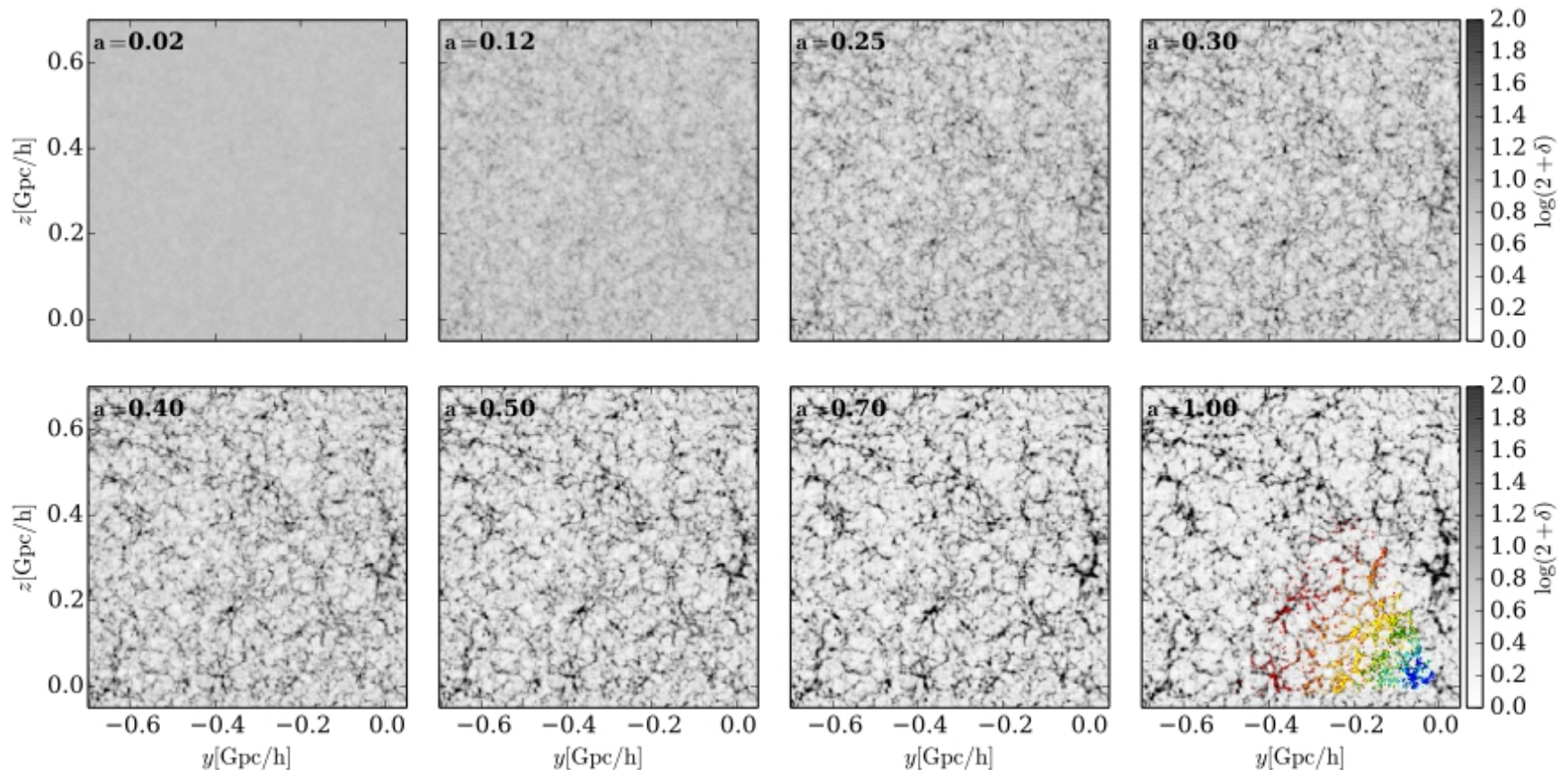
Final density field
 $z = 0$



Jasche et al. 2014 (arXiv:1409.6308)

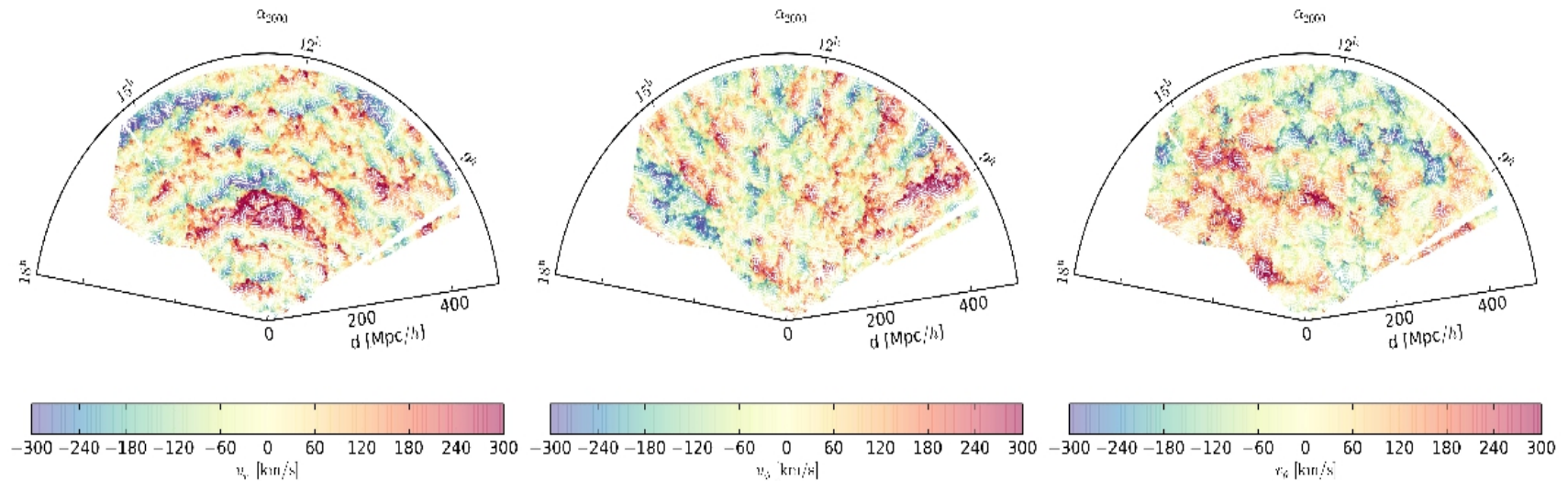
4D analysis of the SDSS

- Inference of plausible cosmic formation histories
 - From 3D to 4D inference



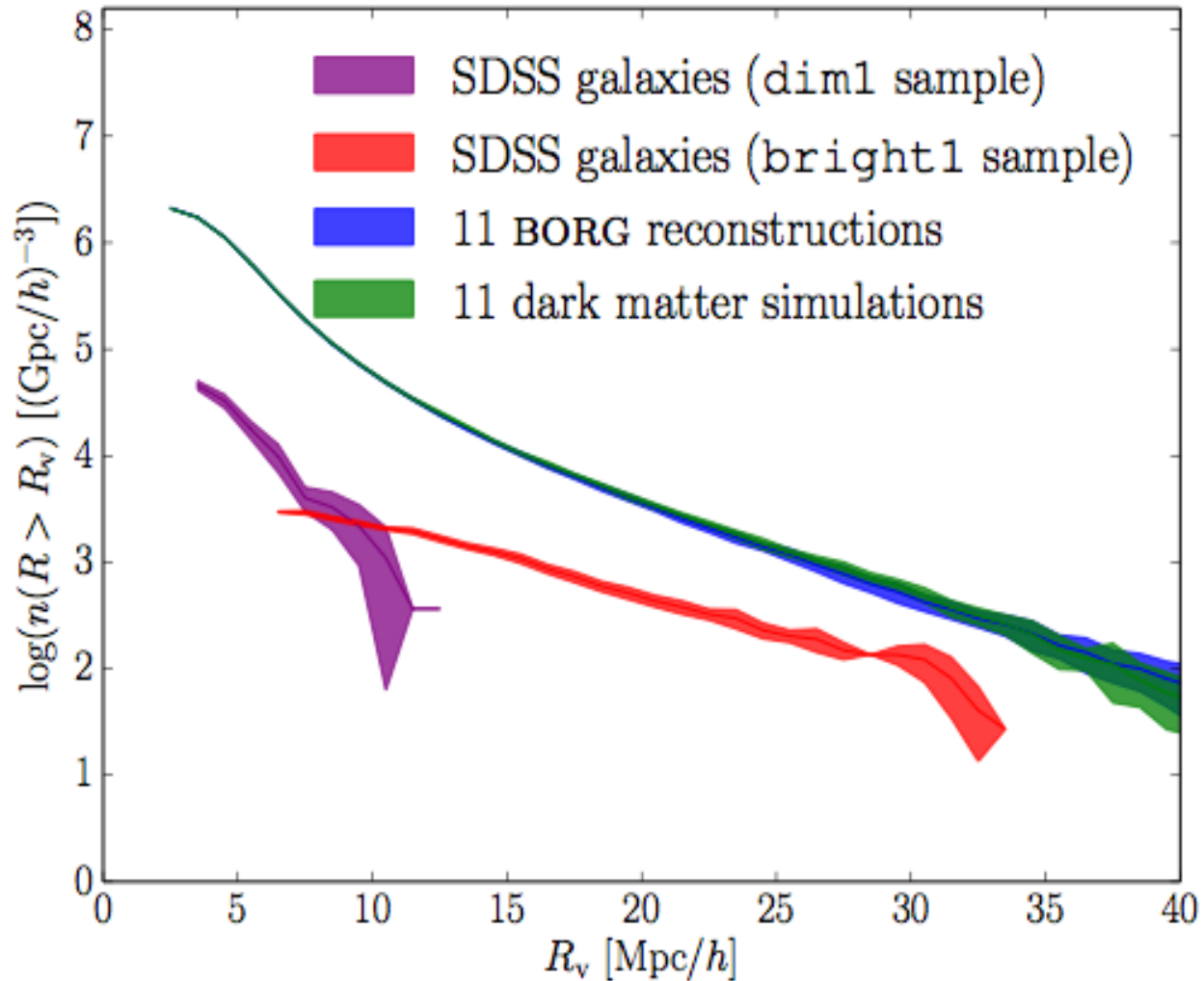
Dynamical information in the SDSS

□ Inferred 3D velocity fields



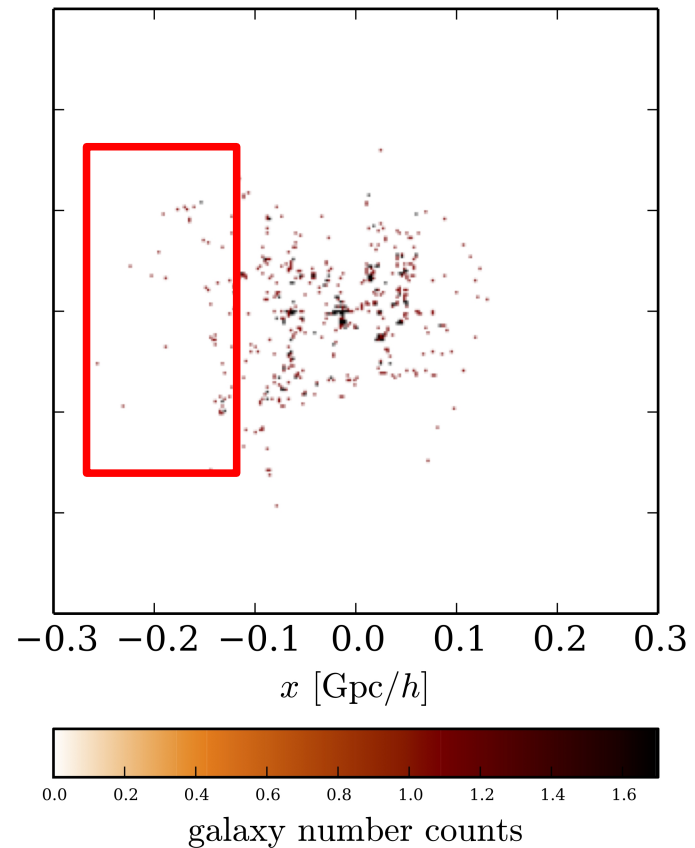
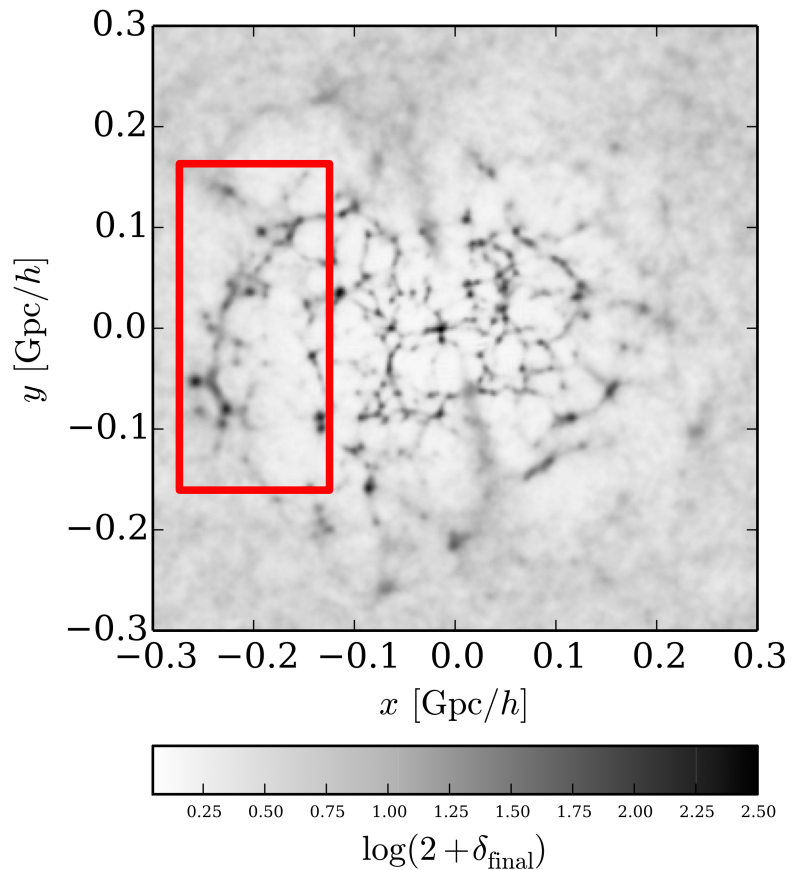
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Dark matter void in the SDSS



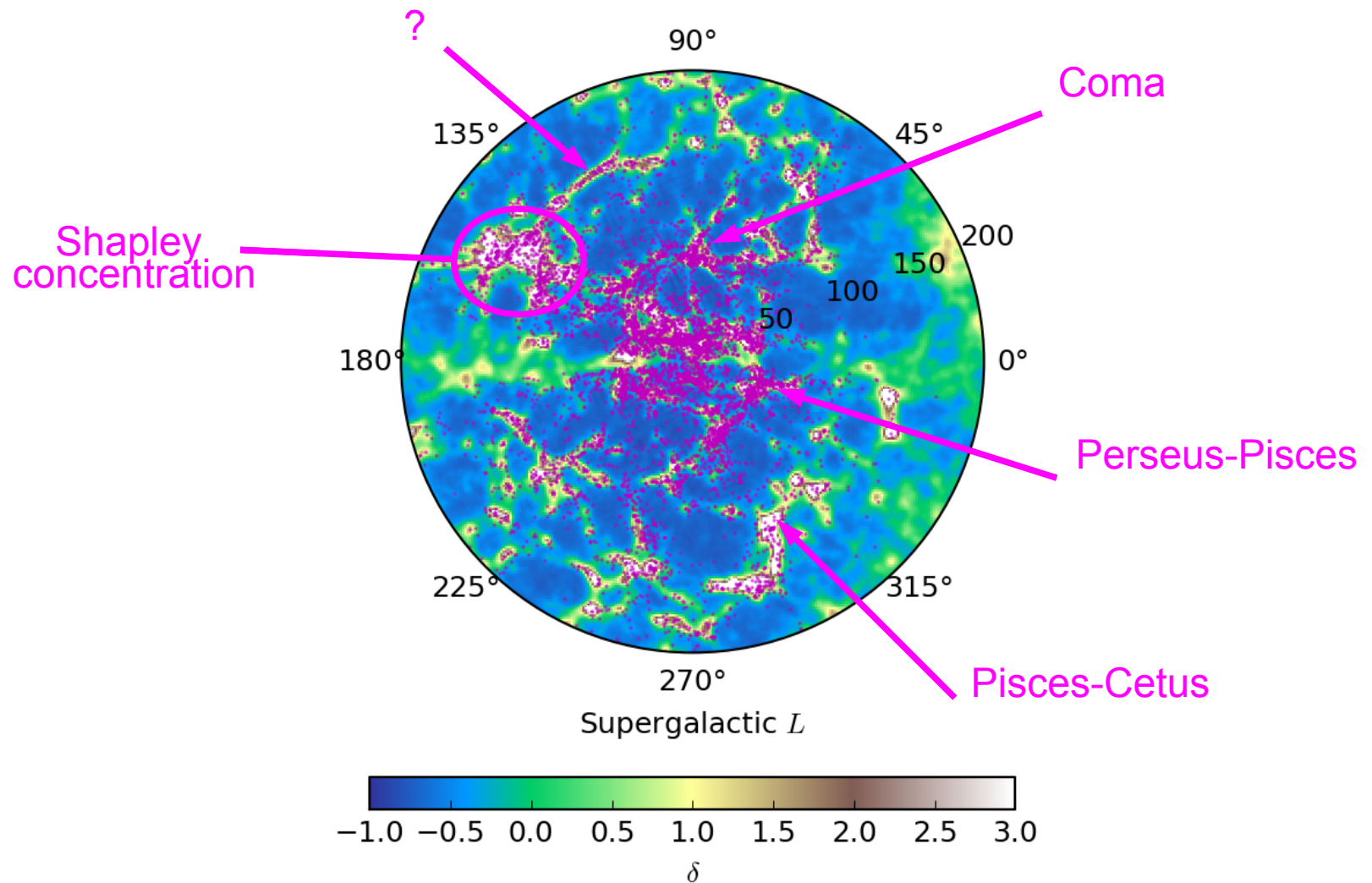
Leciercq et al. 2014 (arXIV:1410.0355)

4D analysis of the 2M++ survey



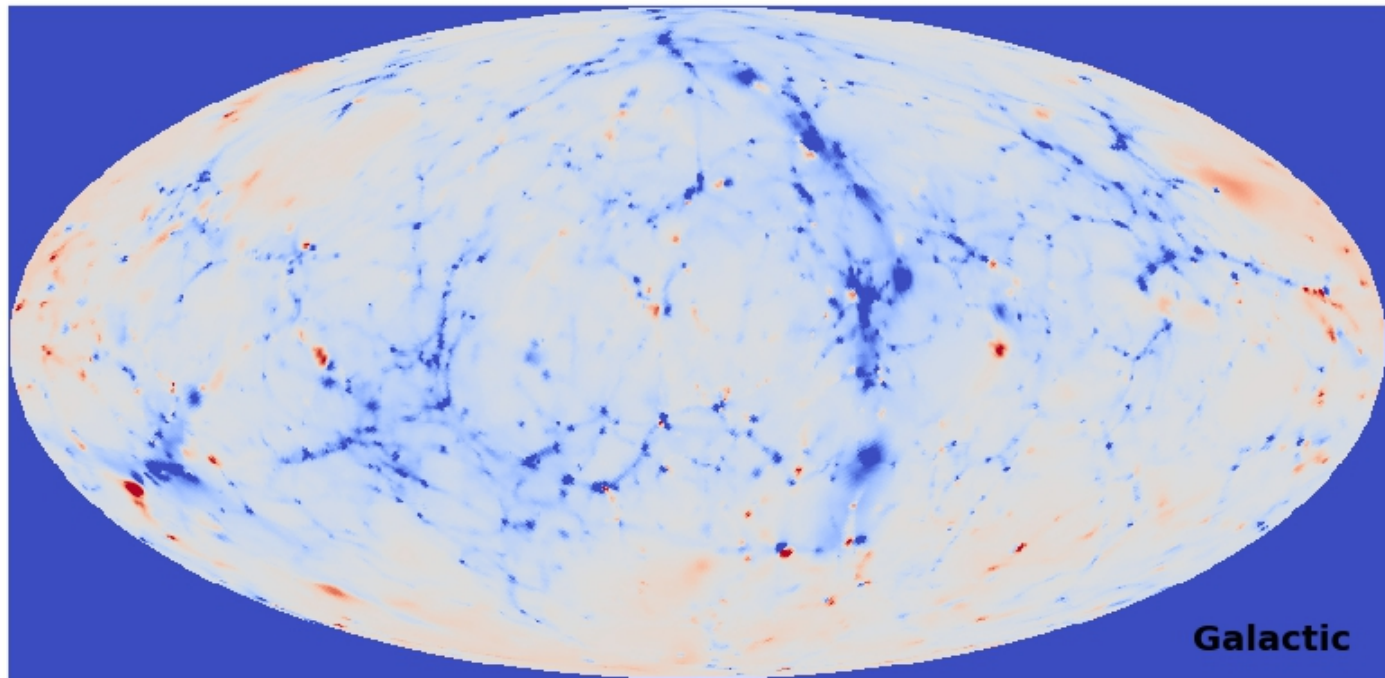
Lavaux and Jasche (in prep)

The Supergalactic plane



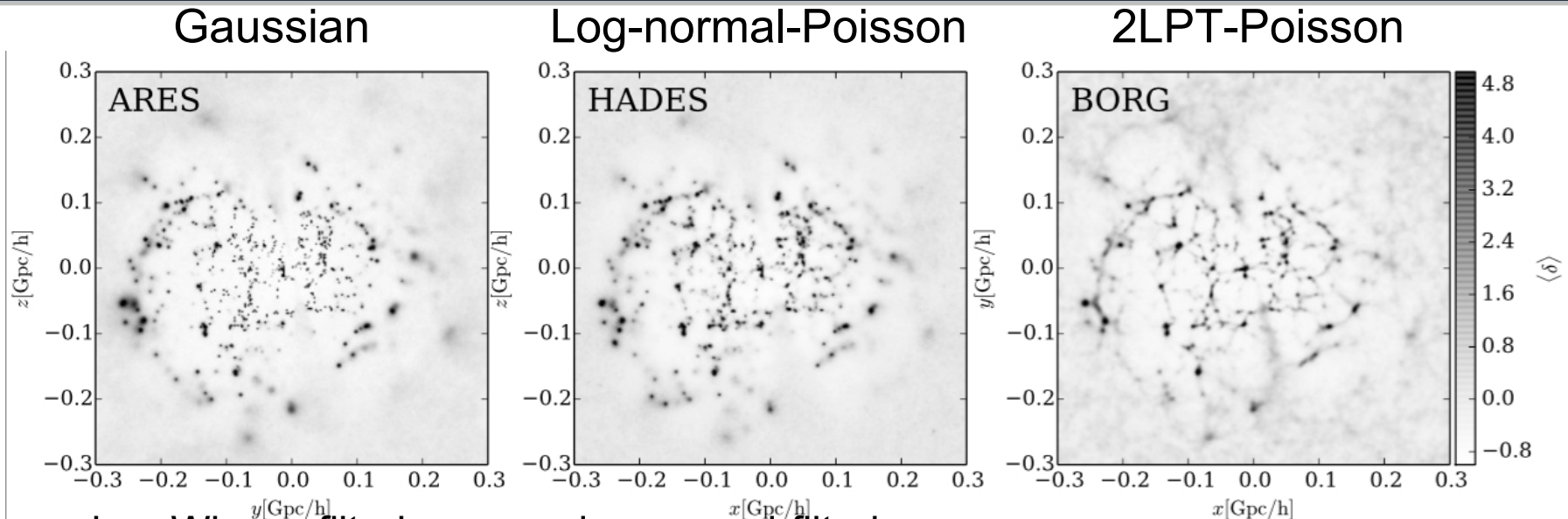
kSZ in the 2M++ survey

- Applying BORG to the 2M++ survey Lavaux (2011)
 - 600 Mpc/h Box (Full sky)
 - Construct kSZ Template



Lavaux and Jasche (in prep)

Comparing Inference schemes



a.k.a: Wiener-filtering

Zaroubi et al. 1994

Erdogdu et al. 2004

Kitaura & Ensslin 2008

log-normal-filtering

Kitaura 2010

Jasche&Kitaura 2010

2LPT-filtering

Jasche&Wandelt 2012

Which scheme performs best?

Ask the data!

$$A_{ij} = \ln(\mathcal{P}(d|\delta_i)) - \ln(\mathcal{P}(d|\delta_j))$$

	ARES	HADES	BORG
ARES	0	-219580.31	-383482.25
HADES	219580.31	0	-163901.94
BORG	383482.25	163901.94	0.

Jasche & Lavaux (in prep)

Summary & Conclusion

- 4D Bayesian inference
 - From 3D to 4D (Spatio-Temporal inference)
 - Non-linear, non-Gaussian statistics
 - Noise, survey geometry, selection effects and biases

- 4D Bayesian analyses of the SDSS and 2M++ survey
 - Characterization of initial conditions
 - Higher order statistics
 - Dynamic information, structure formation histories
 - Improved inference in noisy regimes (see Florent's Talk)
 - Predictions and test of physical effects (ISW, kSZ, weak lensing)



The End...

Thank You!

