

# *The Nature of Voids: theory and simulation*

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What can  
voids tell  
us?

## Modified gravity?

Li, Zhao & Koyama 2012  
Clampitt, Cai & Li 2013  
Cai, Padilla & Li 2014 ...

## DE evolution?

Lavaux & Wandelt 2012  
Bos et al. 2013  
Hamaus et al. 2014 ...

# What can voids tell us?

## Bias?

Chan, Hamaus & Desjacques 2014

## WDM?

Yang et al. 2014

## Growth rate?

## Falsify LCDM?

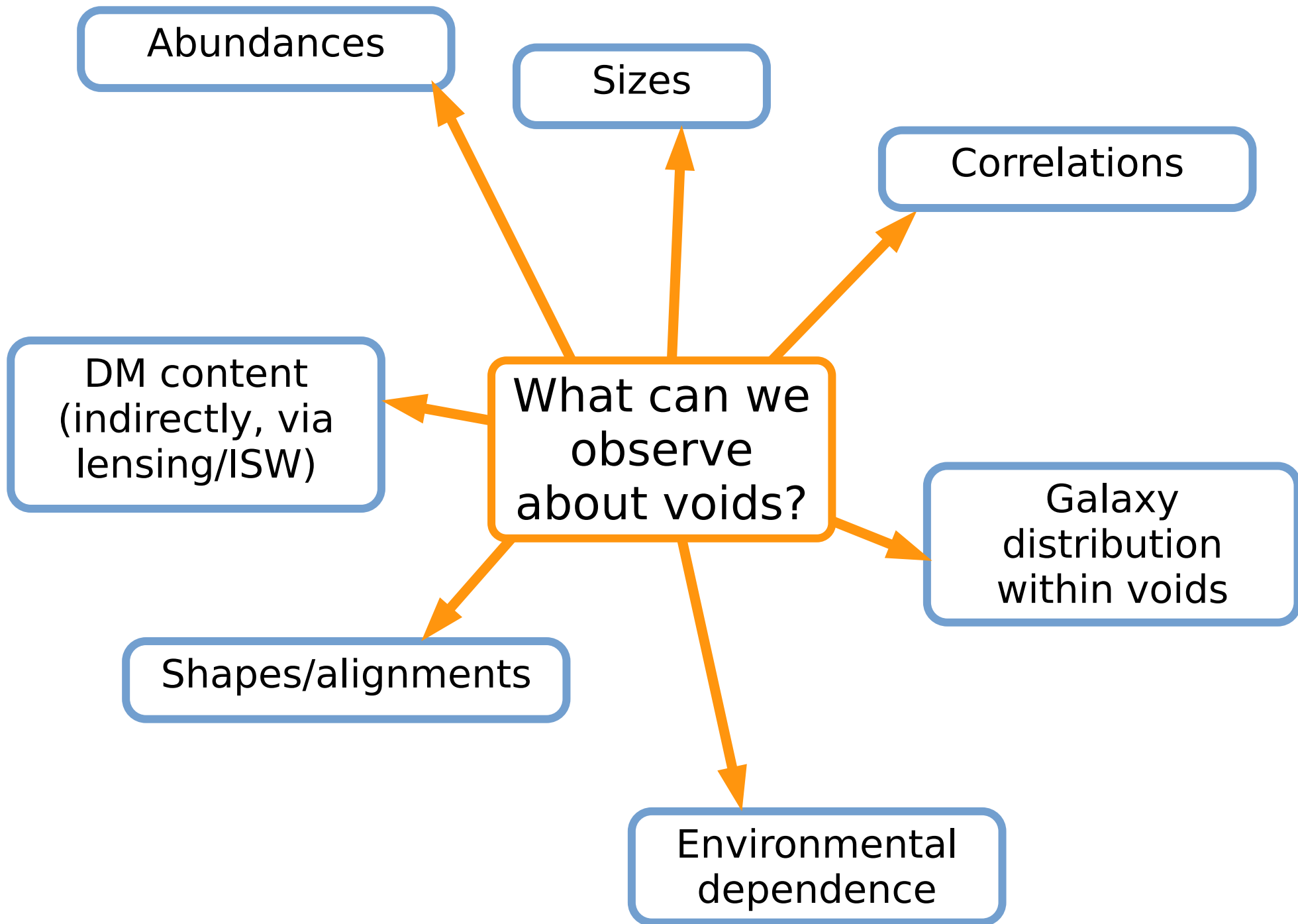
(*a la* most extreme clusters ...)  
Chongchitnan 2015

## Primordial NG?

Kamionkowski et al. 2009  
D'Amico et al. 2011

## Coupled DE-DM?

Sutter et al. 2014



Abundances

Sizes

Correlations

DM content  
(indirectly, via  
lensing/ISW)

What can we  
observe  
about voids?

Galaxy  
distribution  
within voids

Shapes/alignments

Environmental  
dependence

# What is a 'void'?

## Theory

Sheth & van de Weygaert 2004

- excursion set formalism
- spherical evolution
- 'voids' defined by shell-crossing

## Practice

Need an algorithm to search for voids – many different algorithms!

## Simulation

- DM particles/halos/mock galaxies
- cubic box, periodic BC
- see everything in the box
- multiple snapshots, ICs known

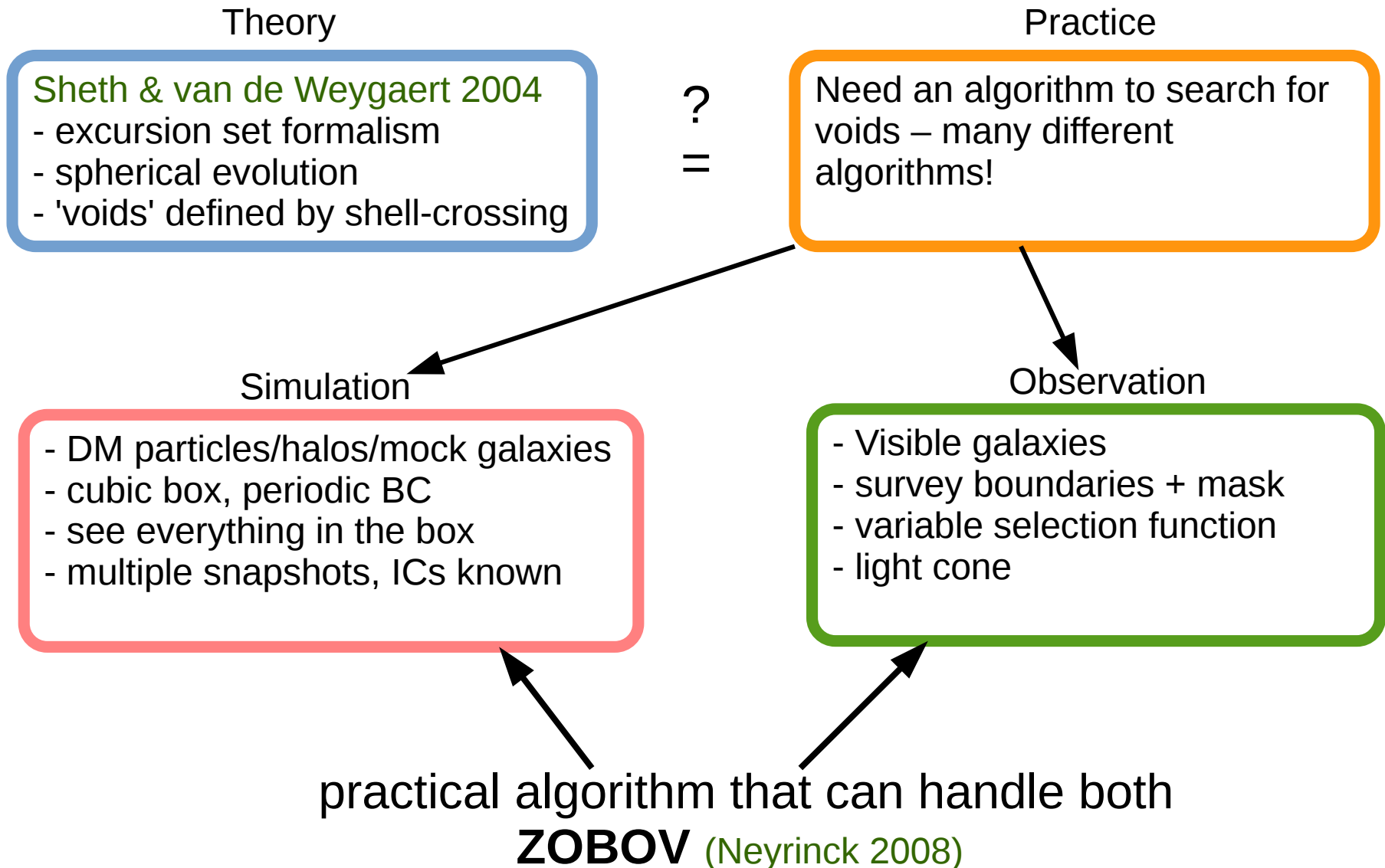
## Observation

- Visible galaxies
- survey boundaries + mask
- variable selection function
- light cone

practical algorithm that can handle both  
**ZOBOV** (Neyrinck 2008)

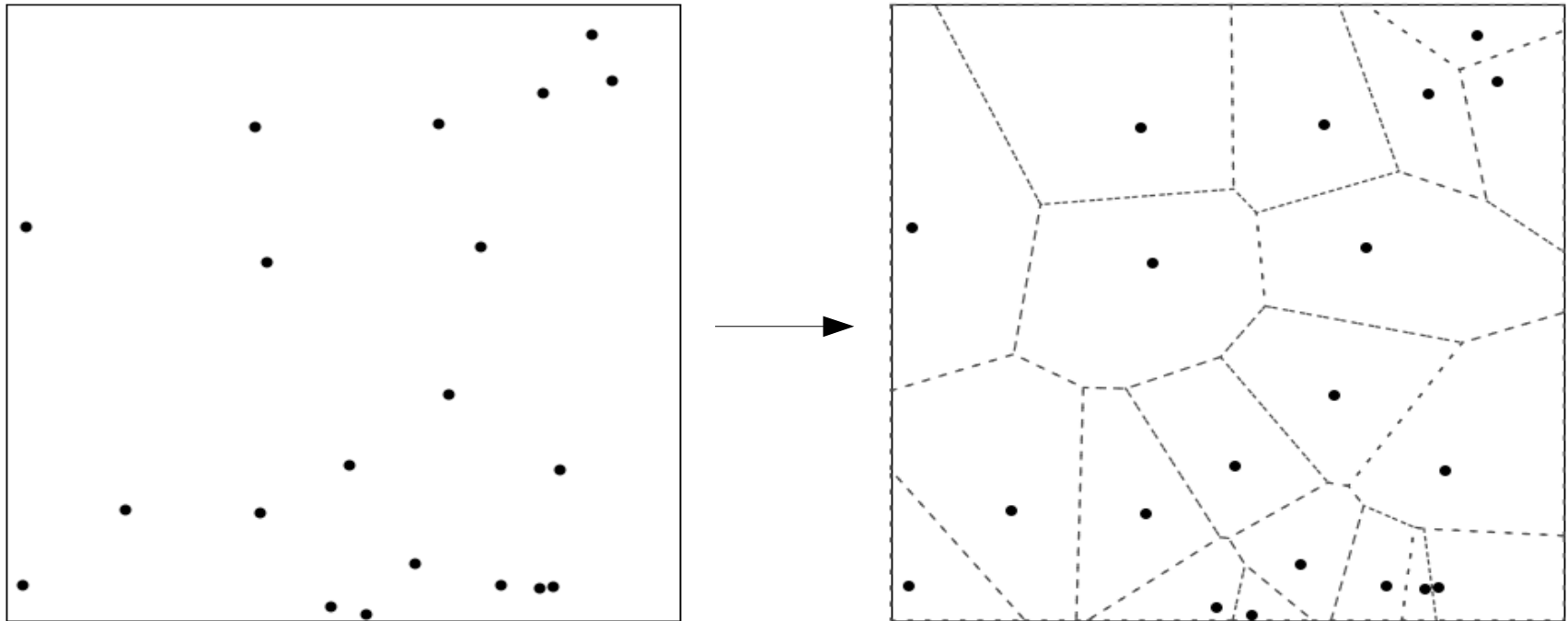
*but be careful in applying ZOBOV to survey data! (see Nadathur & Hotchkiss 2014)*

# What is a 'void'?



*but be careful in applying ZOBOV to survey data! (see Nadathur & Hotchkiss 2014)*

ZOBOV uses Voronoi tessellation to reconstruct density



$$\rho_i = \frac{1}{V_i}$$

Self-adaptive scaling – more resilient to shot noise

ZOBOV is a watershed algorithm

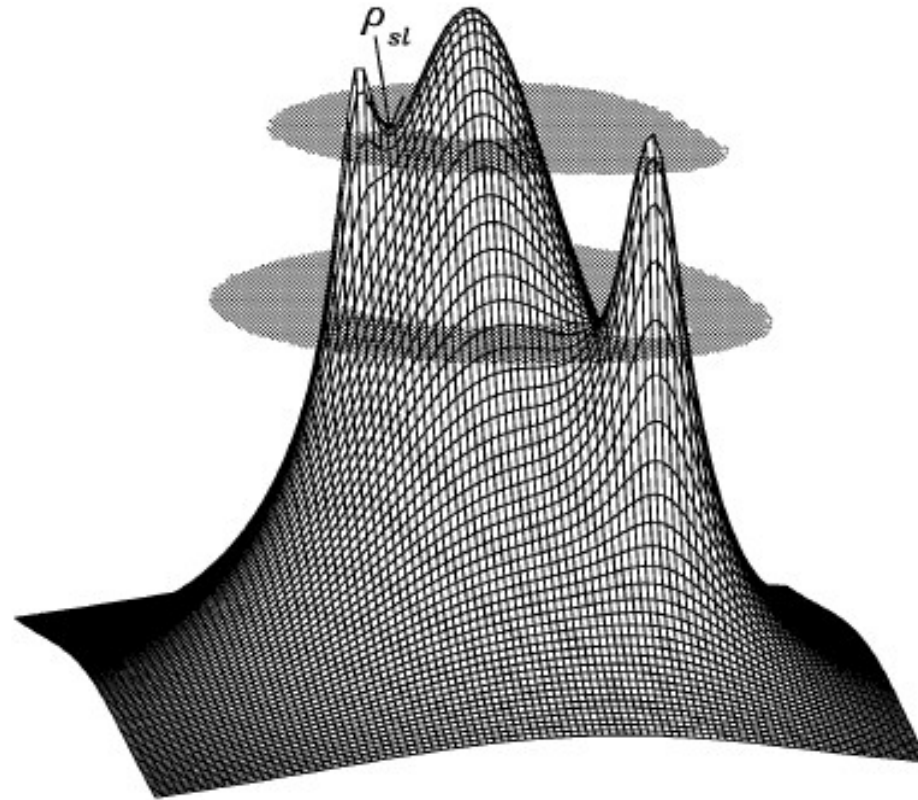


figure from Mark Neyrinck



ZOBOV is a watershed algorithm

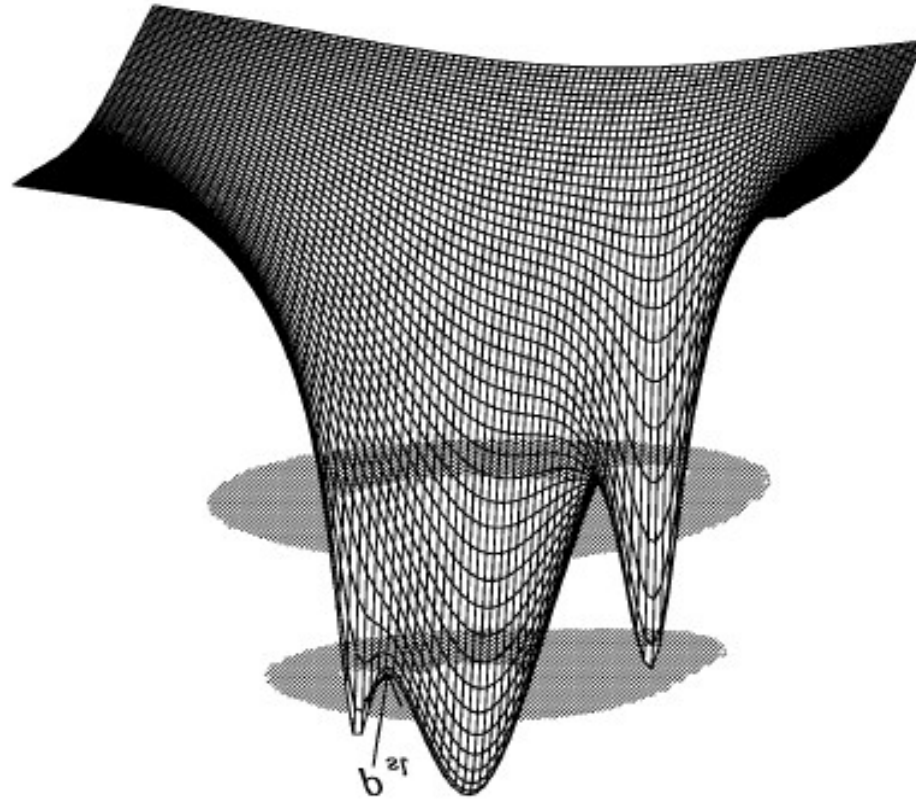


figure from Mark Neyrinck

To identify voids, ZOBOV requires a set of **tracers** of the DM density field in a simulation

DM particles as tracers – ok, but *unobservable* (we see galaxies)

### Strategy 1

Use random subset of DM particles in simulation  
– match  $\bar{n}$  to mean galaxy density in surveys

### Strategy 2

Use mock galaxies  
– HOD/SHAM/semi-analytic  
– match mock clustering properties to surveys

Strategy 2 appears more realistic, but let's start with Strategy 1.

# Theoretical model of voids: main features

- Shell-crossing occurs when (for all voids)

$$\Delta = \frac{\rho(< R_v)}{\bar{\rho}} - 1 \simeq -0.8$$

- Lin. extrapolated  $\Delta_{\text{lin}} = \delta_v \simeq -2.7$
- Void distribution

$$\frac{dn}{dR_v} = \frac{f(\nu)}{V(R_L)} \frac{d\nu}{dR_L} \Big|_{R_L=0.58R_v} ; \nu \equiv \frac{\delta_v^2}{\sigma^2}$$

- Smaller voids  $\leftrightarrow$  deeper density minima

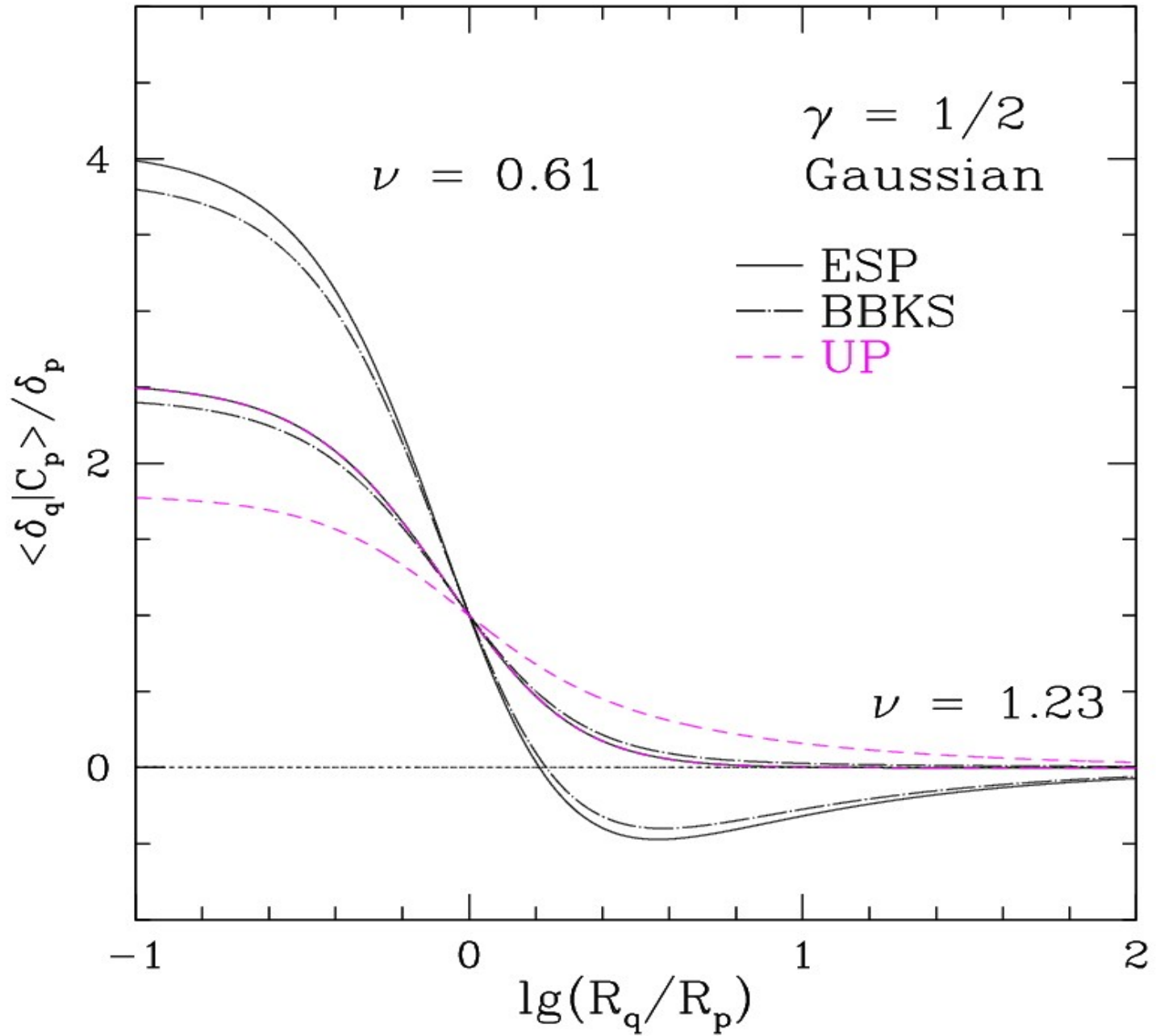


figure courtesy Elena Massara & Ravi Sheth

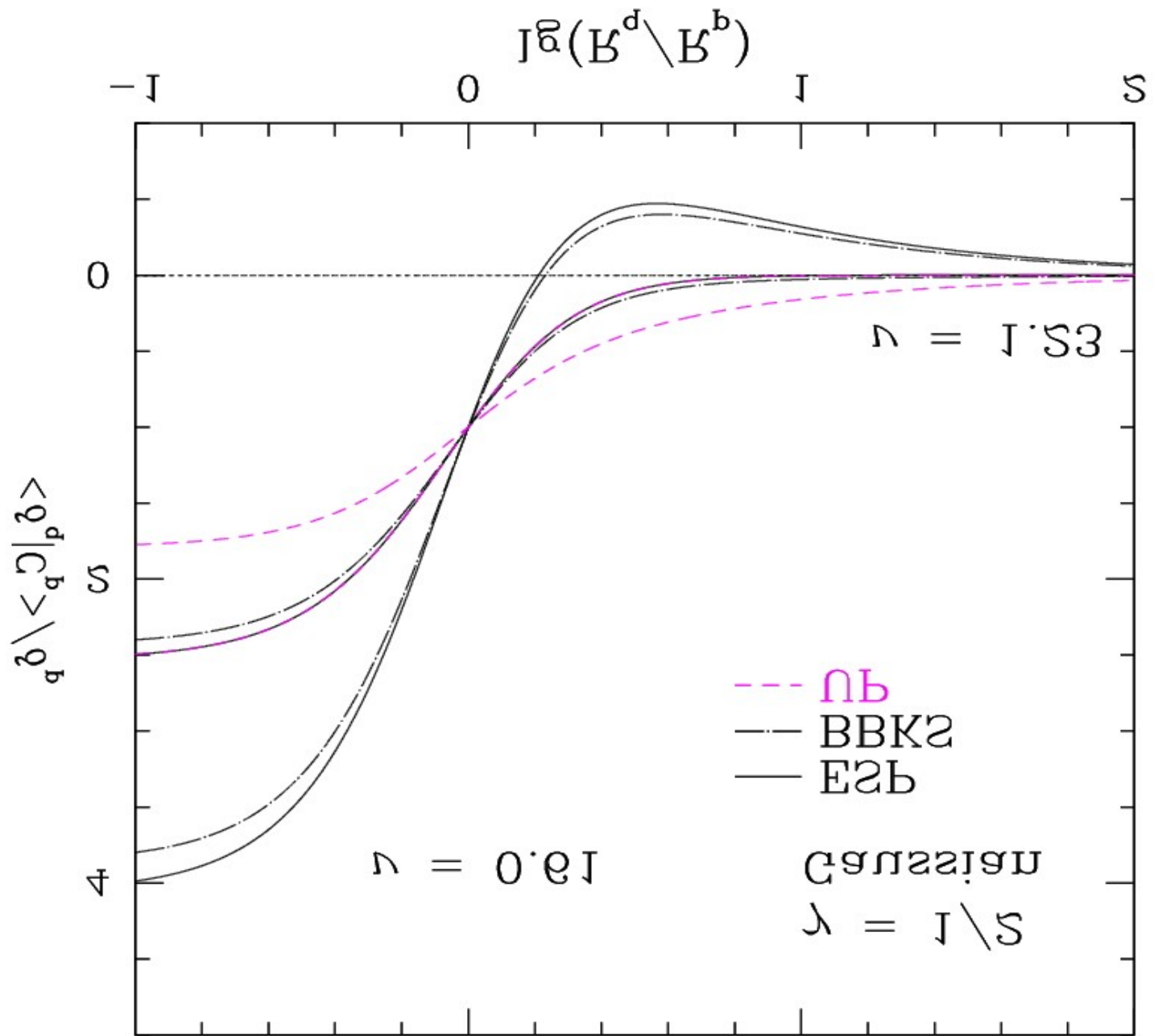
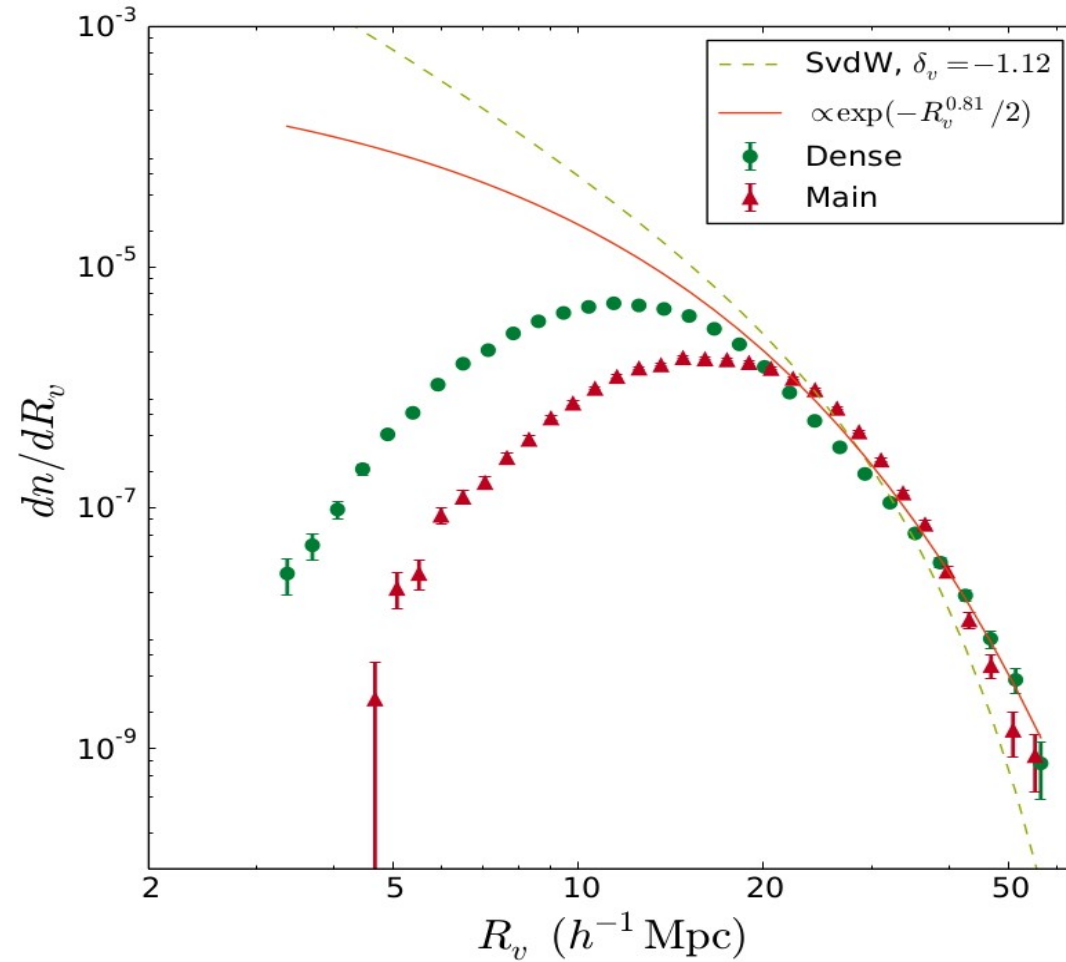


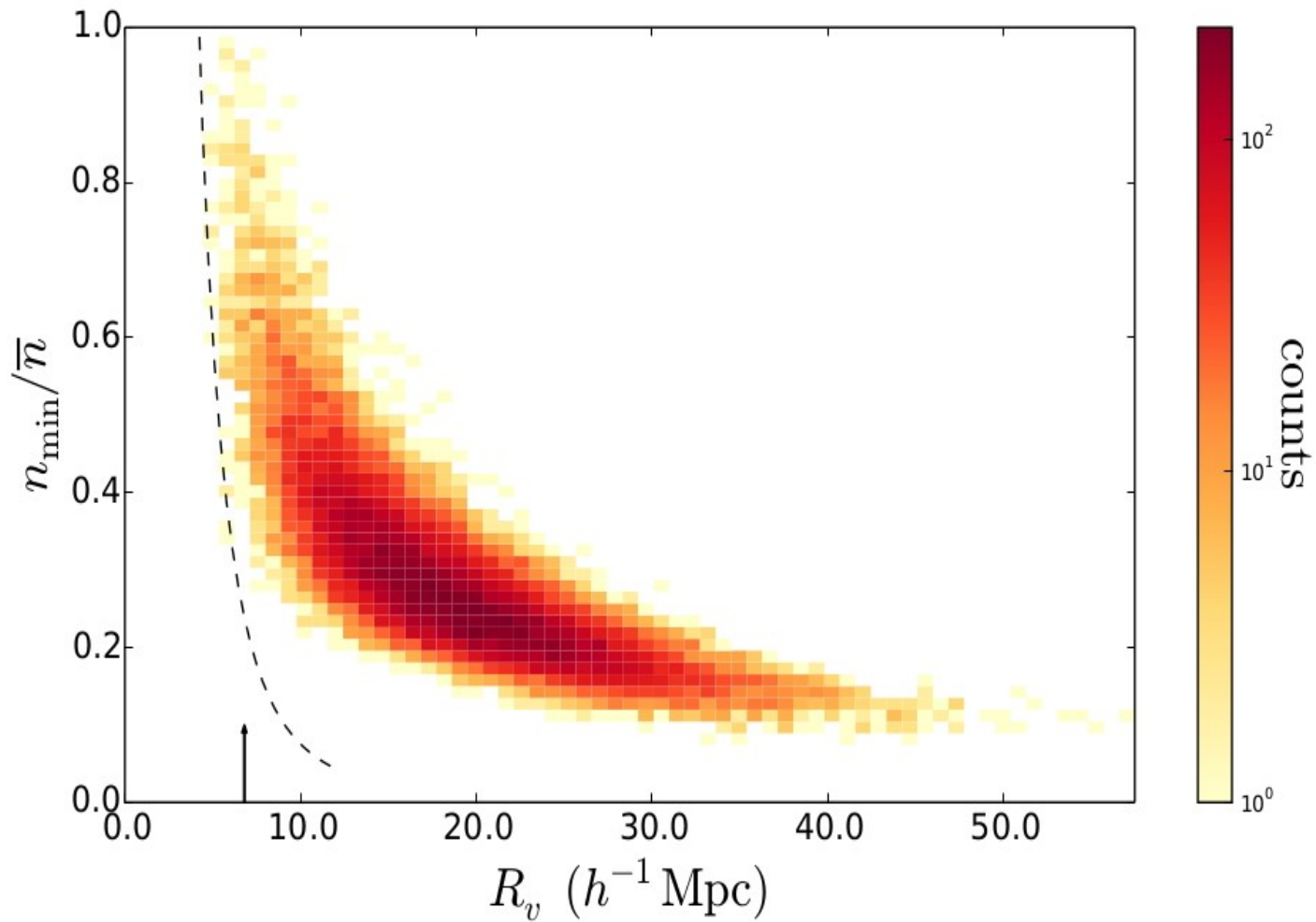
figure courtesy Elena Massara & Ravi Sheth

We already know void distribution in simulations doesn't fit well ...



Nadathur & Hotchkiss 2015a

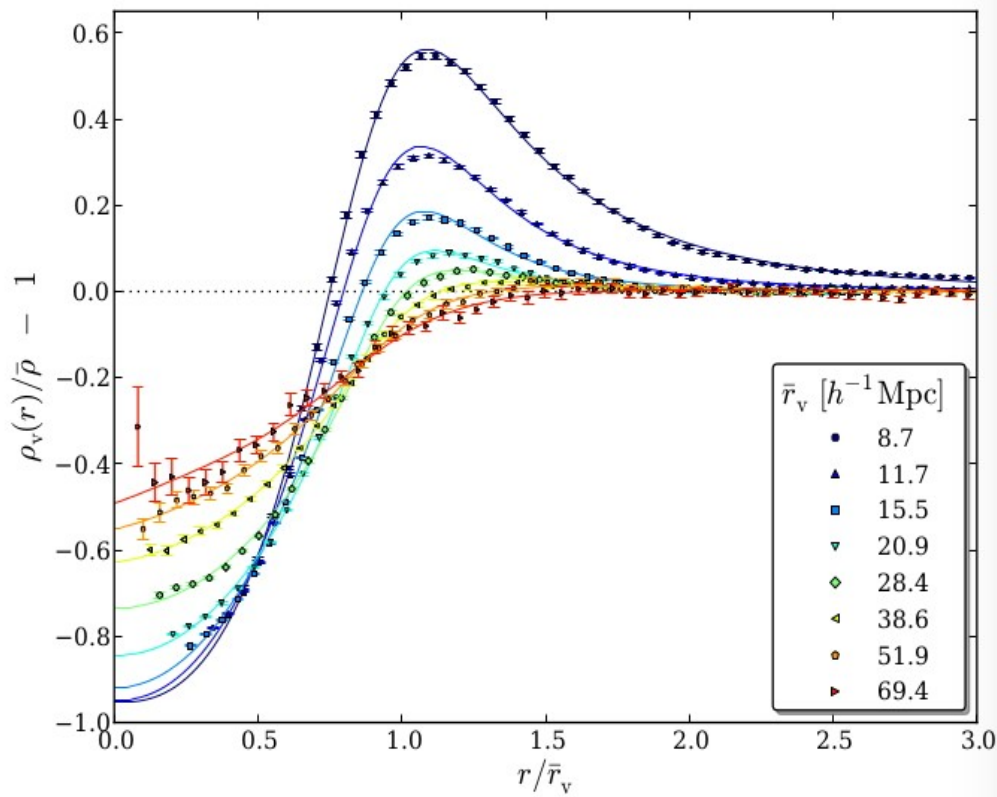
So what about other features?



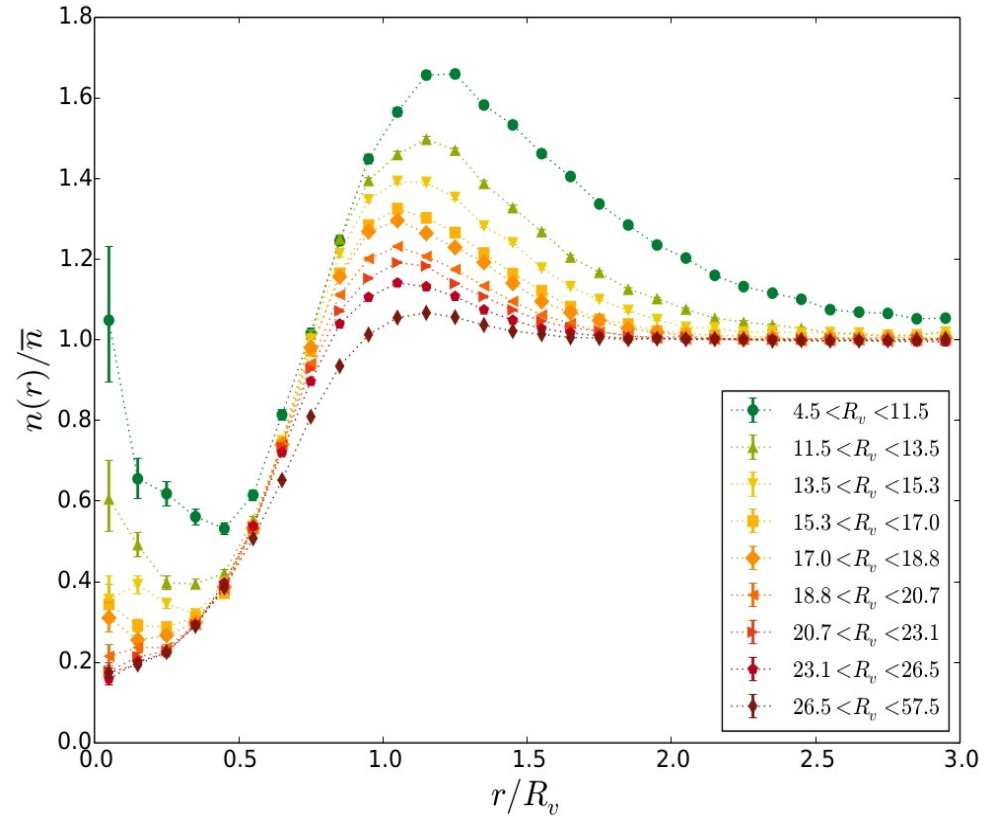
Larger voids are deeper – generic feature of ZOBOV (and all watershed void finders!)

# 'Universal' density profile?

Hamaus, Sutter & Wandelt 2014



Nadathur & Hotchkiss 2015a

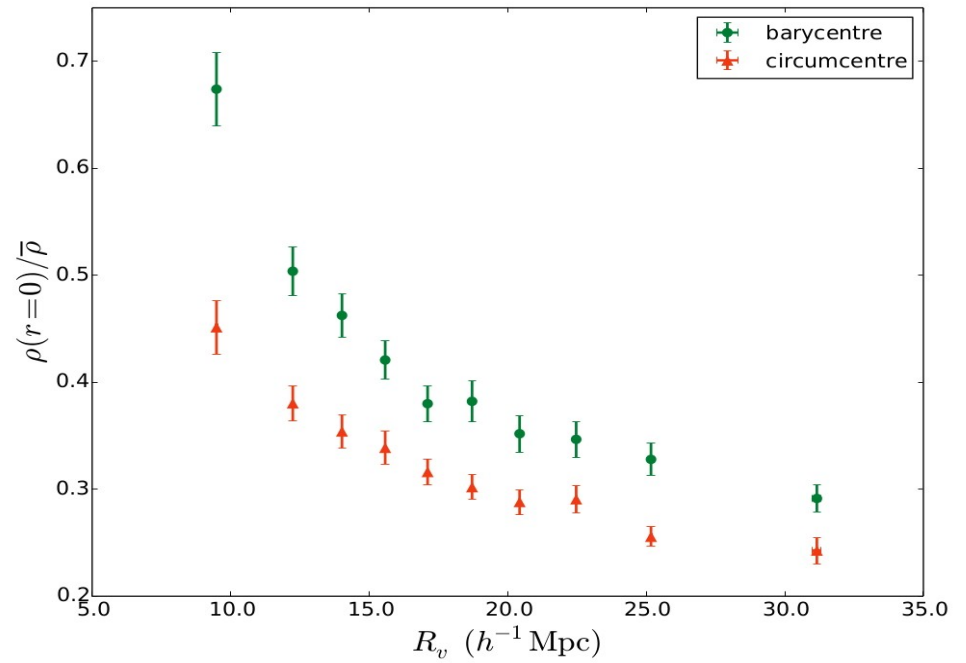
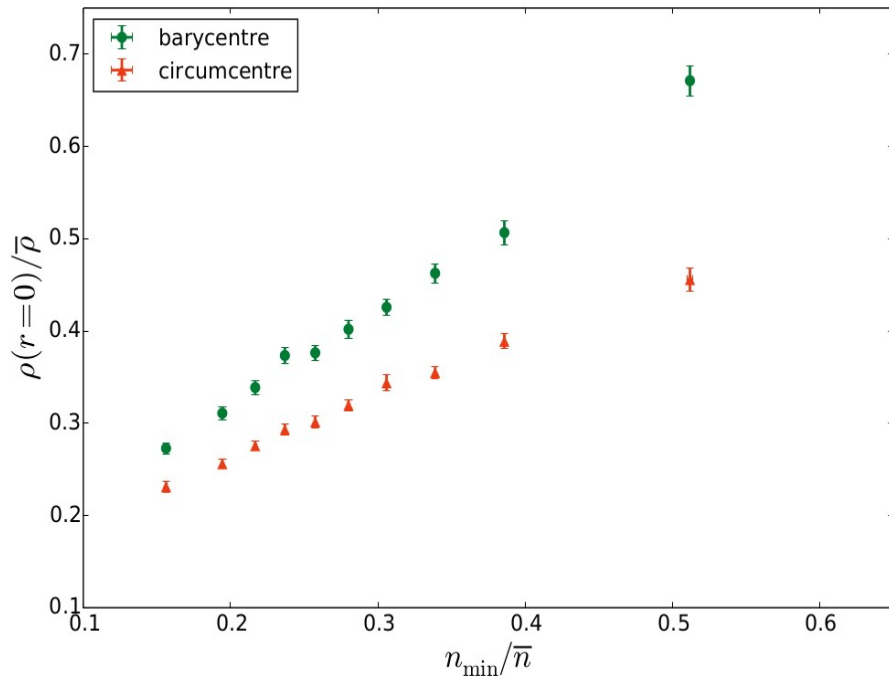


We don't agree.

*(But our result is consistent with watershed principles)*



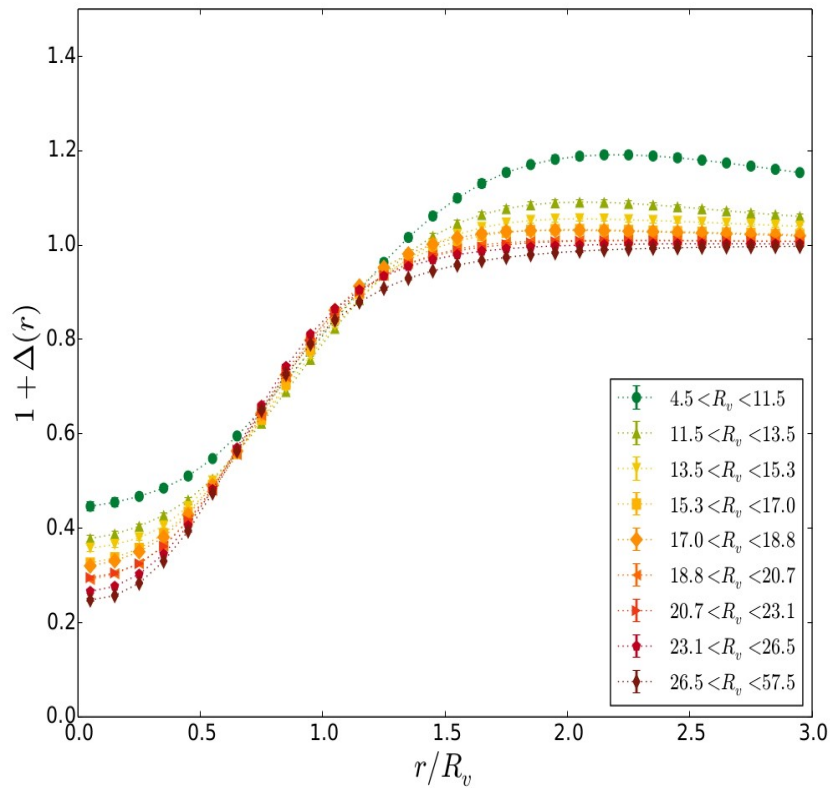
# Tracer number density vs. dark matter density



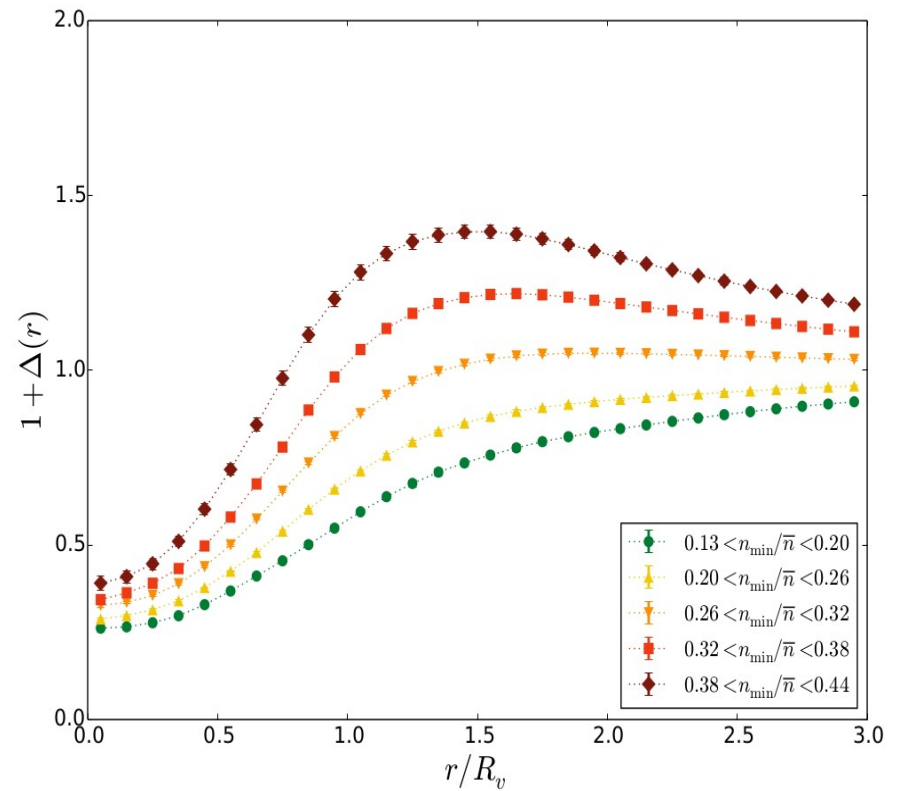
Nadathur & Hotchkiss 2015a

Related, but not the same. Larger voids still have deeper minima.

# DM content of voids



different radii



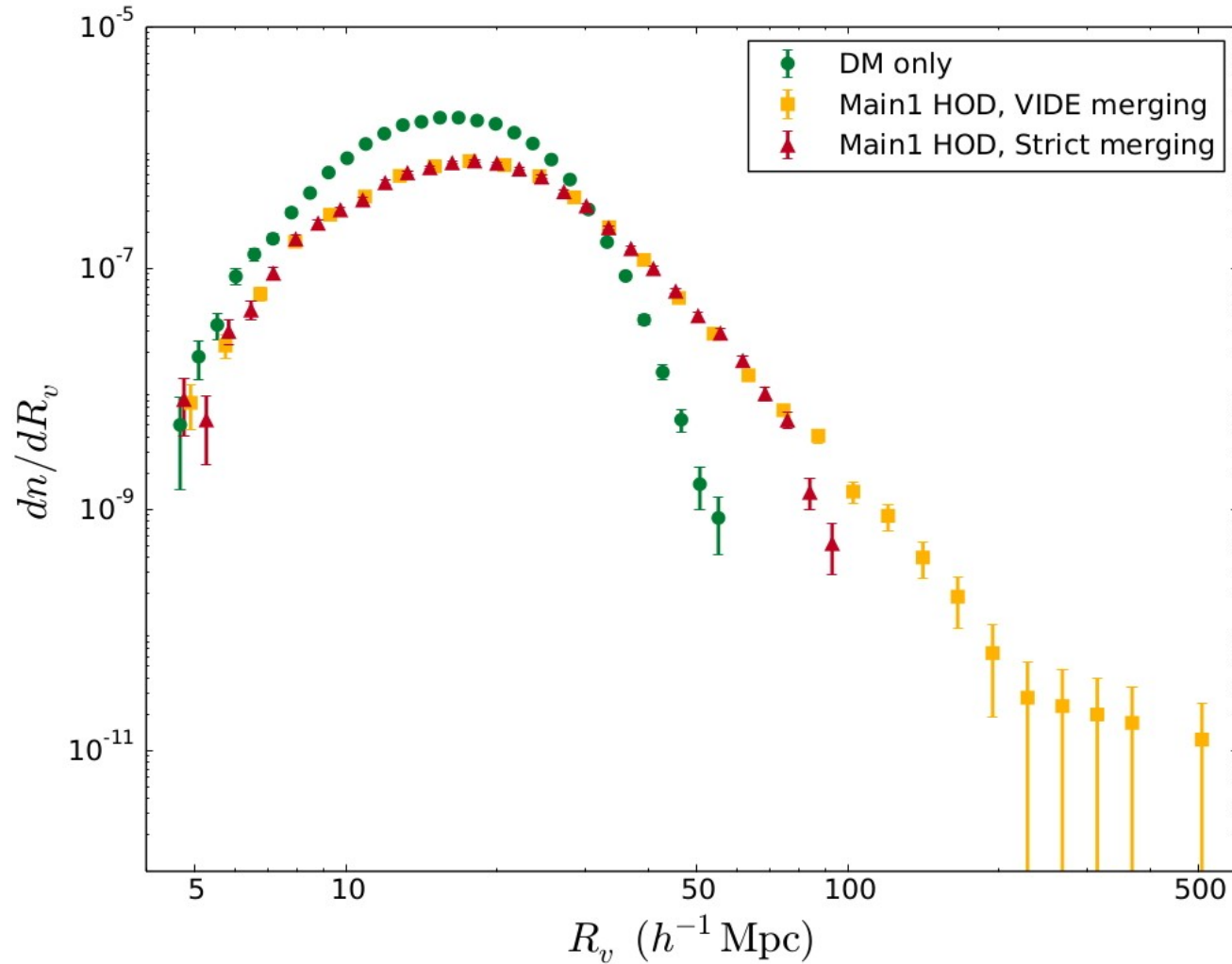
same radius, diff. min. tracer densities

The word 'void' means different things in different contexts!

Excursion set model voids  $\neq$  ZOBOV/watershed voids

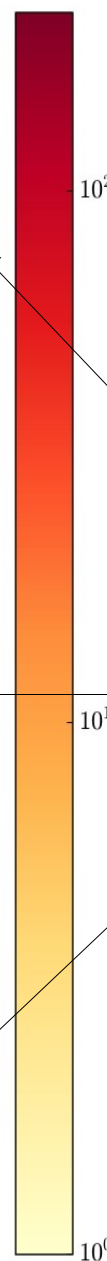
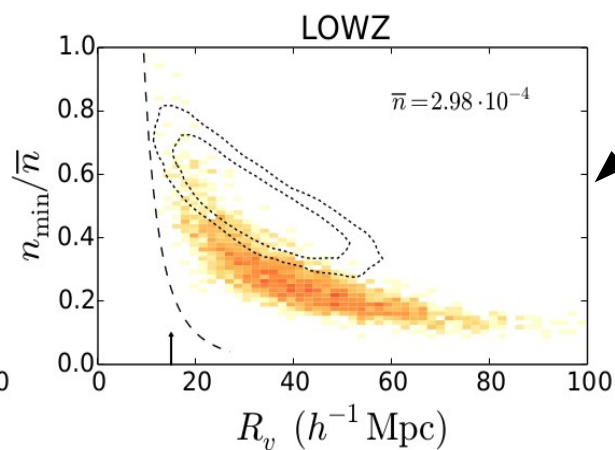
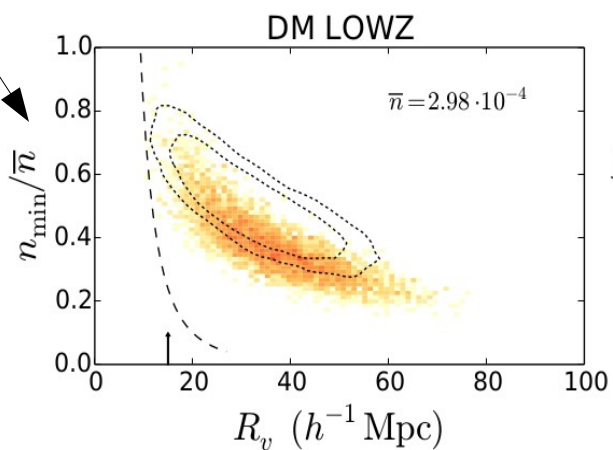
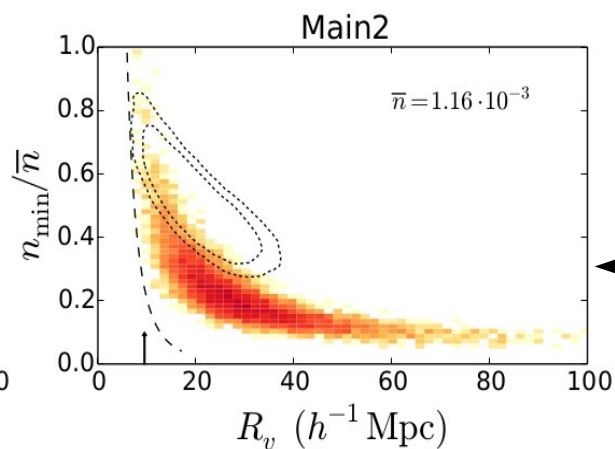
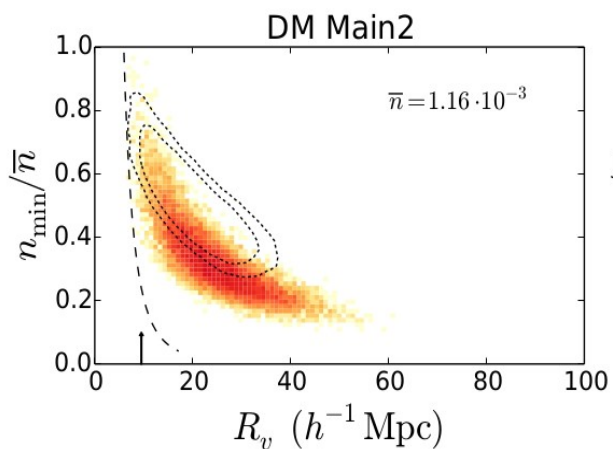
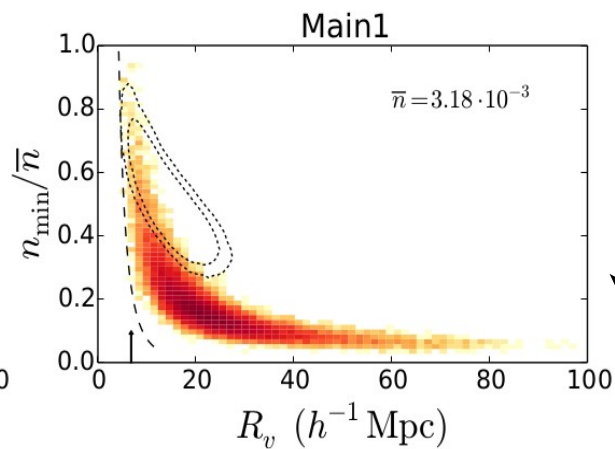
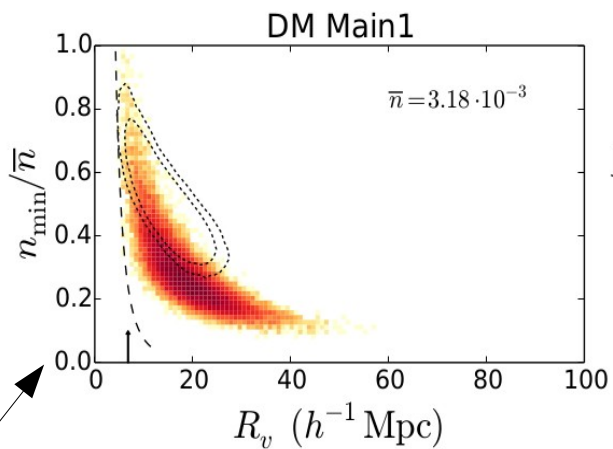
What about voids traced by galaxies?

# Galaxies change void abundances and sizes



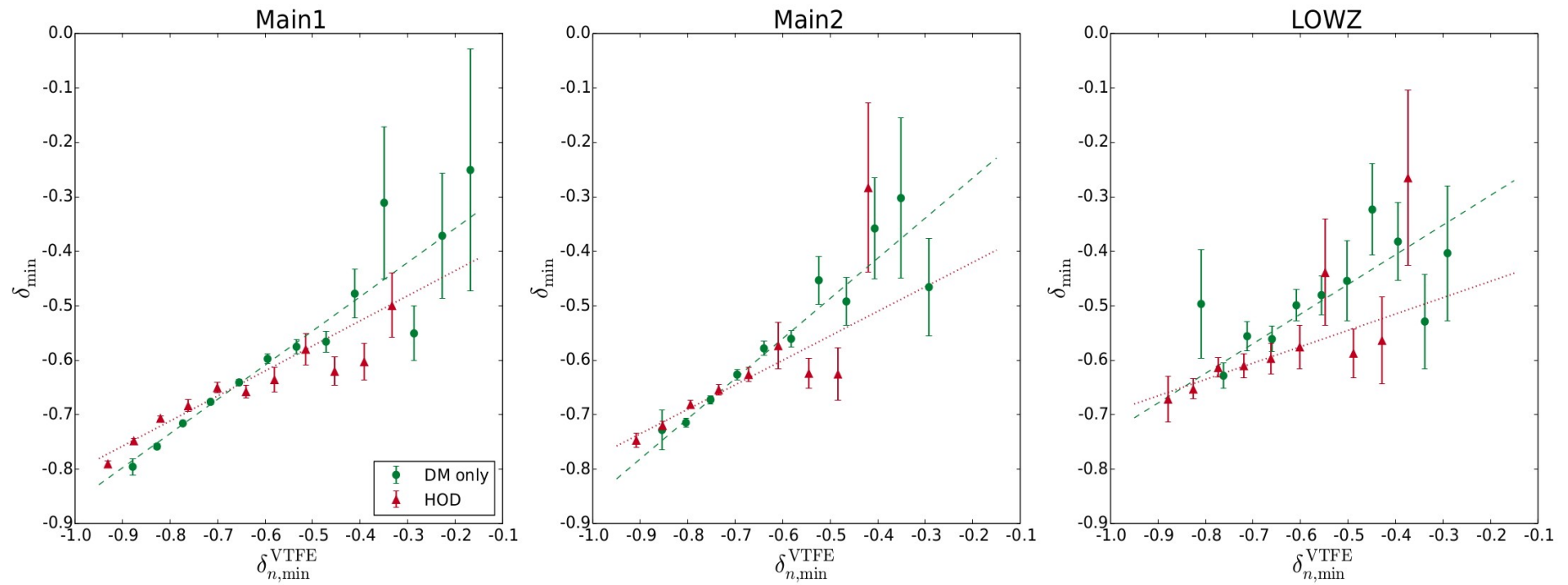
> 50%  
difference in  
total numbers!

Sub-sampled  
DM tracers



HOD mocks

# Galaxy voids trace DM underdensities differently

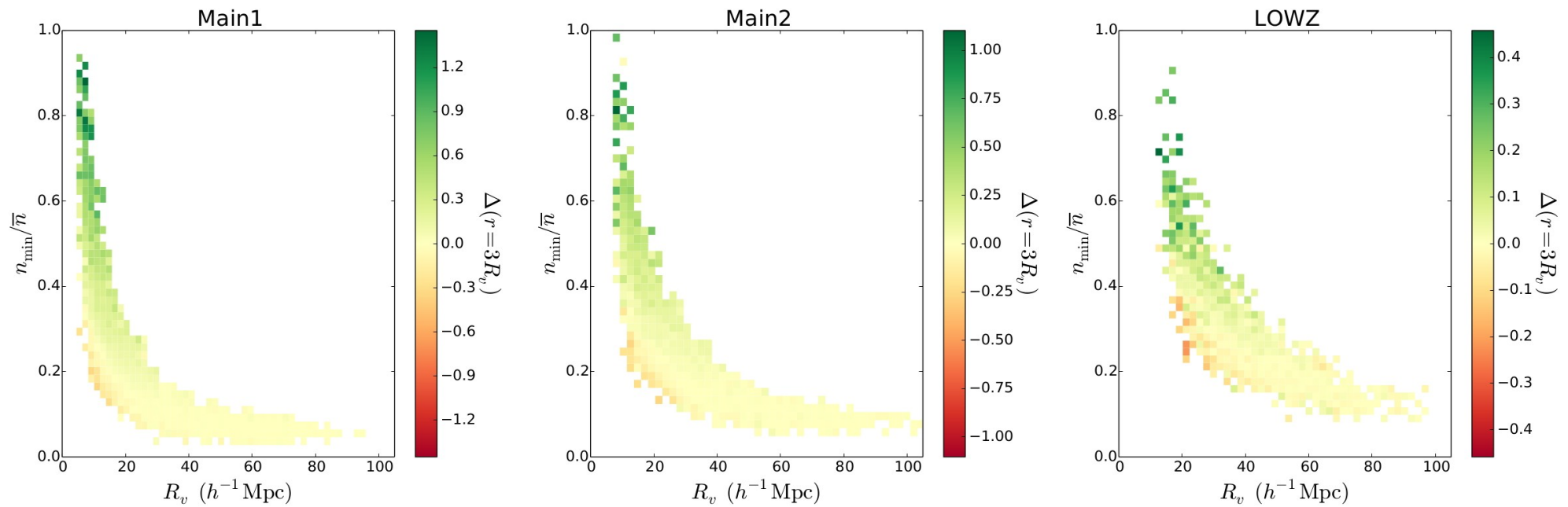


Voids traced by galaxies  $\neq$  voids traced by sub-sampled DM

(obvious, with hindsight?)

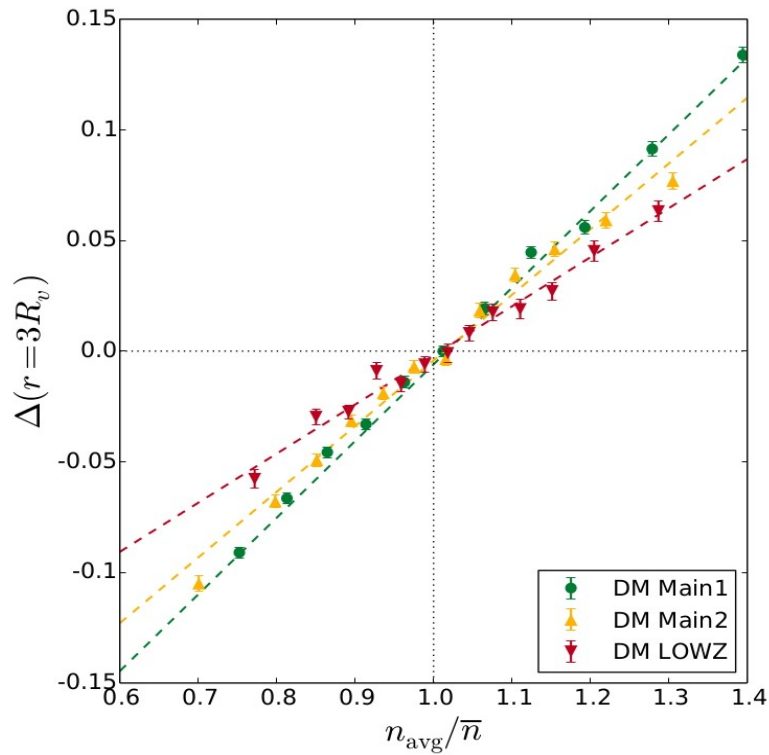


# Compensation of mass deficit in voids

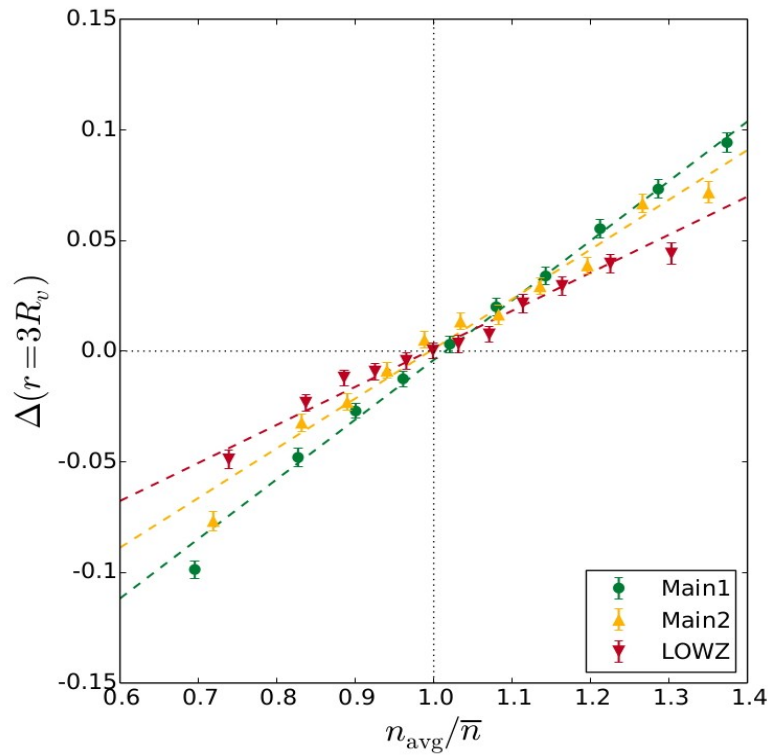


# Compensation of mass deficit in voids

Sub-sampled  
DM tracers

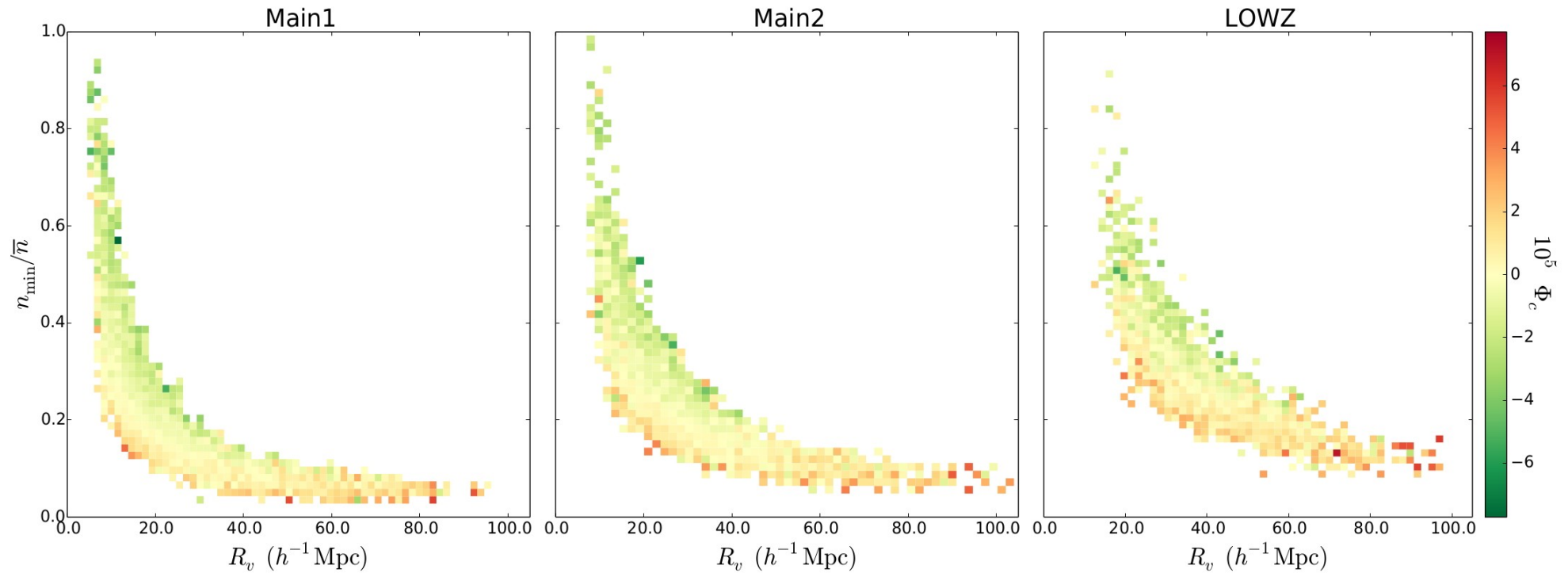


HOD mocks



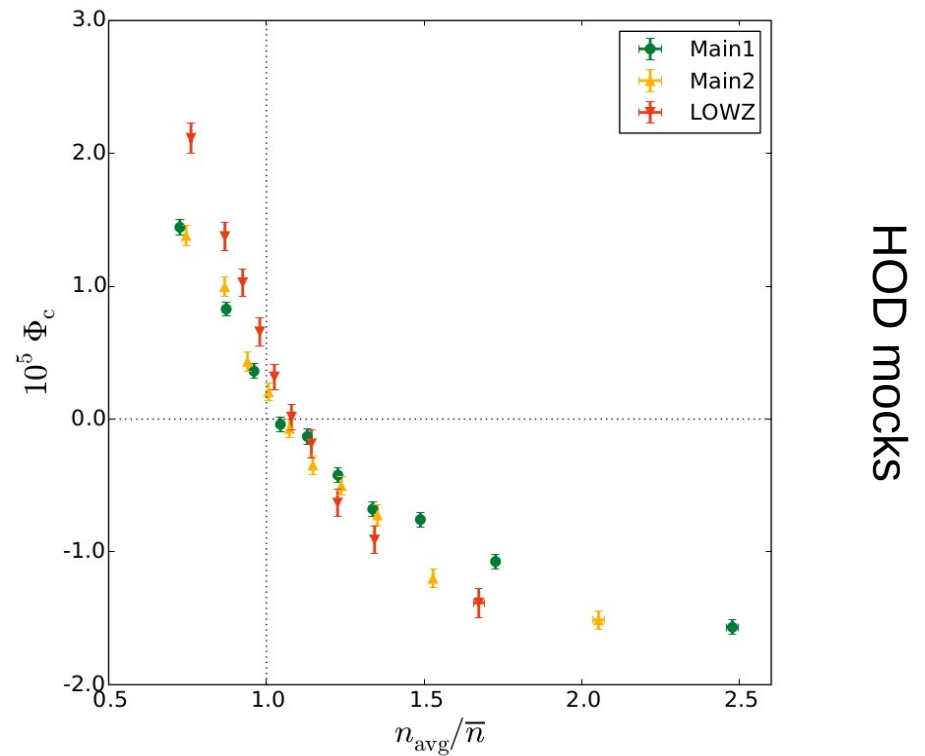
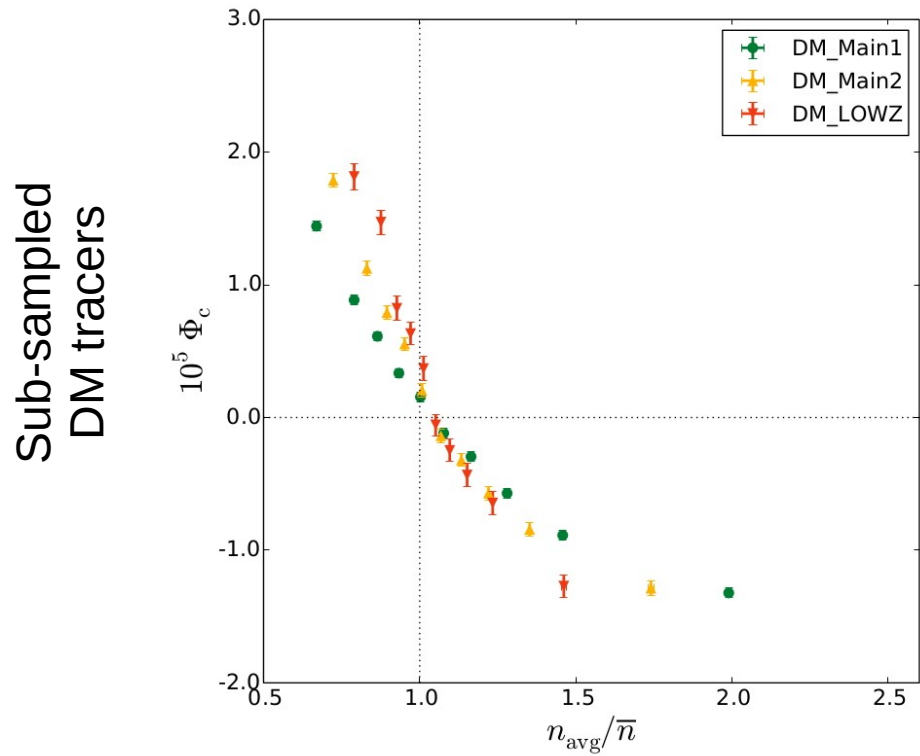
Linear relationship, universal predictor of compensation

# Gravitational potential in voids



Naturally,  $\Phi \leftrightarrow \Delta$

# Gravitational potential in voids



# Summary

- Excursion set model does not match (watershed) voids in simulation – because algorithms don't find objects matching model assumptions
- Meaning of the word 'void' context-dependent!
- Need for simulation-led approach/calibration

- In simulations, all void observables depend on tracer properties
- So to be observationally relevant, simulations must use mock galaxy tracers

- There are some nice properties of simulated voids –  $\Delta$ ,  $\Phi$  – which can be predicted from observable quantities
- Maybe theory should start from here (work for the future...)