



Concepts: resources, batch queues, virtual resource pools

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Overview

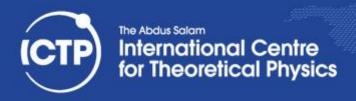
- Resources
 - Sharing
 - Security
- Concepts
 - Resource management
 - Policies
- Advanced configurations/examples







RESOURCES





HPC resources

Common resources

- Compute nodes
 - CPU
 - Memory
 - Network
 - Storage devices
 - Visualizations/display
- Central Storage
 - occupancy

Management concepts

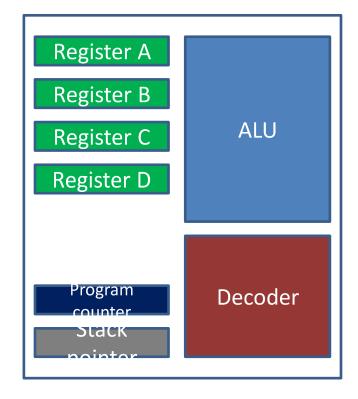
- Allocation/de-allocation
 - Whole or partial
 - Schedule/queues
- Access control/security
 - Multi-user nature of Unix
- Setting boundaries
 - Policies
 - Priorities
- Avoiding violations
- Accounting





Sharing resources

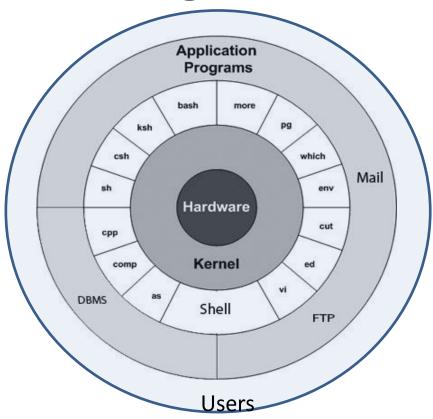
- Resources are always limited
 - Challenge is optimizing usage
 - Multi-tasking in a single CPU
 - Scheduling
 - Improving multi-tasking based on other external factors
 - On-demand scheduling (Event/IRQ based)







Securing resources



- Operating
 System manages
 access to key
 hardware
 resources
- Resources
 - CPU, memory and peripherals
- Jobs/tasks
 - Consumption of resources





Organizing resources

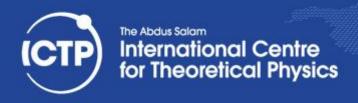
- Grouping resources into pools
 - Defining entry points (queues) and requirements
 - Easier to plan/coordinate utilization/consumption
 - Easier mitigation of faults
 - Better accounting
- In HPC, queues refer to the main entry points through which users send their requests. While jobs refer to the requests by users for consumption of resources.







CONCEPTS





Management: resources

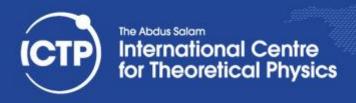
- Creating groups and associated entry points
 - Also deleting/removal
- Defining and enforcing entry requirements
 - Security, conditions for use, FIFO, fair-share
- Scheduling of available resources
 - Off-line individual resources for maintenance
- Monitoring
 - Availability, reporting and accounting





Management: requests

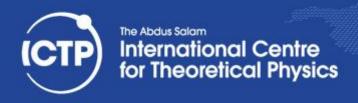
- Accepting new requests
 - Submission, suspend, cancel or delete
- Managing requests
 - Matching requests to available resources
 - Scheduling/queuing requests based on availability of resources
 - Start, stop, restart and cleaning-up
- Monitoring
 - Reporting and accounting





Policies

- Definition
 - Advanced mechanisms that automate the goals and control of the utilization of resources on a long term basis
 - General rules of behaviour for the HPC system to be implemented by the batch queue system
- Affects the whole HPC system
 - Could be abstract
 - Usually automated





Share based utilization policy

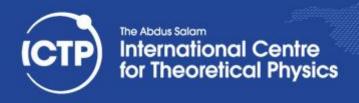
- Shares
 - User (individuals)
 - Departments (groups of users)
 - Projects (working teams)
- Hierarchical nature (mirrors organisational structure)
- Optionally implements history for detecting/punishing over-usage
- Useful when multiple organisations fund the HPC system





Functional utilization policy

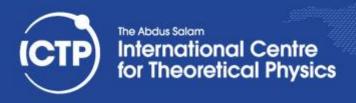
- Shares
 - By importance of organisational role or function
- Complex & versatile nature
 - as individual jobs/classes have to implemented
- Does not maintain a history or punish or compensate under-usage and may be pre-emptive
- Useful for situations levels of importance are fixed





Deadline utilization policy

- Shares
 - Normal "day-to-day" usage
 - Jobs that must be completed by certain dates
- Fractional/Percentage nature
 - On-demand reservation/allocation of some HPC resources.
 May terminate day-to-day jobs in order to satisfy deadlines.
- Attempts to balance between two extremes
- Useful for when deadlines exists





Manual override utilization policy

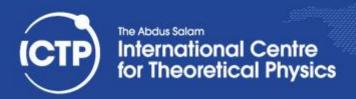
- Shares
 - Fixed or percentage allocation/de-allocation to individual jobs, users, departments.
- Non- automated nature
 - As specified by administrator
 - Has to balanced against other policies in place
- Useful when some "temporary" administrative goal has changed or must be met





Scheduling policies

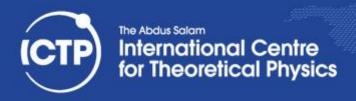
- Policies that affect only the start-up of jobs
- Static by nature
- Common algorithms
 - First Come First Serve (FIFO)
 - Least Loaded
 - Weighted (by no of cores, etc)...
 - Fixed sequence or Sequential
 - Combination of the above







ADVANCED CONFIGURATIONS/ EXAMPLES





Heterogeneous hardware

- Node definitions should reflect hardware differences
 - Use short tags to reflect
 - CPU type/no of cores/families
 - Amount of RAM
 - Network devices (Infiniband vs non-infiniband)
- Grouping into queues
 - Use predefined tags select which nodes may be grouped together.
 - Defaults should use minimum capabilities







Torque (nodes file)

```
node05 np=8 12gb ib0 nh4core cmsp_guest
node25 np=8 24gb ib0 nh4core any
node39 np=20 64gb ivy10core any
node40 np=20 64gb ivy10core cmsp1
testing01 np=8 testing
serial01 np=7 serial
node45 np=12 24gb west6core any
node79 np=12 32gb sb6core esp
node123 np=12 32gb sb6core cmsp
node124 np=12 32gb sb6core cmsp
node157 np=16 32gb sb8core any
node190 np=20 64gb ivy10core esp1
gpu01 np=16 gpus=2 32gb sb6core 4992gpucores gpu
```

Torque (queues definitions)

```
set queue cmsp1 resources_default.neednodes = cmsp1
set queue testing resources_default.neednodes = testing
set queue esp1 resources_default.neednodes = esp1
set queue esp resources_default.neednodes = esp
set queue arc resources_default.neednodes = any
set queue gpu resources_default.neednodes = gpu
set queue short resources_default.neednodes = any
set queue esp_guest resources_default.neednodes = esp_guest
set queue cmsp resources_default.neednodes = cmsp
set queue cmsp_guest resources_default.neednodes = cmsp_guest
set queue long resources_default.neednodes = serial
```

Example configuration



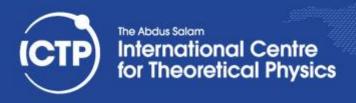




Maui (maui.cfg)

```
NODESETLIST nh4core west6core sb6core sb8core ivy10core serial testing
QOSCFG[esp] QFLAGS=DEDICATED OMAXPROC[USER]=4096 FLAGS=IGNMAXJOB
QOSCFG[long] QFLAGS=DEDICATED
QOSCFG[cmsp] QFLAGS=DEDICATED OMAXPROC[USER]=4096 FLAGS=IGNMAXJOB
QOSCFG[serial] MAXJOB=32
CLASSCFG[serial] PRIORITY=1
NODECFG[serial01] MAXJOB=7
NODECFG[serial02] MAXJOB=7
CLASSCFG[long] PRIORITY=10000 QDEF=long
CLASSCFG[esp] PRIORITY=20000 QDEF=esp
CLASSCFG[esp quest]
                       PRIORITY=20000 QDEF=esp quest
RCFG[serial] CLASSLIST=serial ACCESS=SHARED PERIOD=INFINITY GROUPLIST=ALL HOSTLIST=serial01,serial02
SRCFG[esp] CLASSLIST=esp PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp
SRCFG[esp1] CLASSLIST=esp1 PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp1
SRCFG[esp guest] CLASSLIST=esp guest PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp_guest
SRCFG[cmsp] CLASSLIST=cmsp PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp
SRCFG[cmsp1] CLASSLIST=cmsp1 PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp1
SRCFG[cmsp quest] CLASSLIST=cmsp quest PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp quest
SRCFG[long] CLASSLIST=long PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=any
```

Example configuration





Virtual queues/resources

- Virtual queues can be used to present different views/policies of resources
 - Routing queue work by accepting jobs and forwarding them for execution to a different queue.



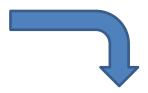




Torque (routing queue)

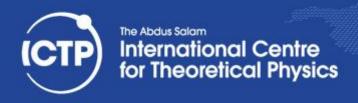
```
# Create and define queue short
create queue short
set queue short queue_type = Route
set queue short resources_max.walltime = 06:00:00
set queue short resources_default.neednodes = any
set queue short resources_default.walltime = 01:00:00
set queue short acl_group_enable = True
set queue short acl_groups = HPCUsersGroup
set queue short acl_group_sloppy = True
set queue short route_destinations = long
set queue short enabled = True
set queue short started = True
set server default_queue = short
```

Example configuration



Torque (normal queue)

```
# Create and define queue long
create queue long
set queue long queue_type = Execution
set queue long resources_max.walltime = 24:00:00
set queue long resources_default.neednodes = any
set queue long resources_default.walltime = 01:00:00
set queue long acl_group_enable = True
set queue long acl_groups = HPCUsersGroup
set queue long acl_group_sloppy = True
set queue long enabled = True
set queue long started = True
set server default_queue = short
```





Remote vs local jobs

- All Jobs should be executed on compute (worker) nodes not on master.
- Securing master and/or login nodes
 - Do not run resource manger client daemon
 - Limit consumption of local CPU resources
 - Allocate separate limited resource for short testing
 - Use CPU-SETS to partition/allocate cores for user tasks.







/etc/security/limits.conf

```
#NO logins allowed on argo for normal users
root - maxlogins 10
onime - maxlogins 10
mverina - maxlogins 10
QatmosGroup - maxlogins 0
* - maxlogins 0
```

#FOR /etc/rc.local

Cpu-sets

```
#<mark>/</mark>etc/cset.conf
#
[default]
mountpoint = /cgroup/cpuset
```

```
Cpu-sets
```

```
[ -d /dev/cpuset ] || mkdir /dev/cpuset
mount -t cpuset none /dev/cpuset

#

UDIR="/cgroup/cpuset/users"

USDIR="/cgroup/cpuset/os"

cat "${UDIR}/cpuset.cpus" | grep '0-5' || echo '0-5' > "${MYDIR}/cpuset.cpus"

[ -e "${UDIR}/cpuset.cpu_exclusive" ] && echo 1 > "${MYDIR}/cpuset.cpu_exclusive"

[ -e "${UDIR}/cpuset.mems" ] && echo 0 > "${MYDIR}/cpuset.mems"

[ -e "${UDIR}/cpuset.sched_relax_domain_level" ] && echo -1 > "${MYDIR}/cpuset.sched_relax_domain_level"

#0S

cat "${0SDIR}/cpuset.cpus" | grep '6,7' || echo '6,7' > "${0SDIR}/cpuset.cpus"

[ -e "${0SDIR}/cpuset.cpu_exclusive" ] && echo 1 > "${0SDIR}/cpuset.cpu_exclusive"

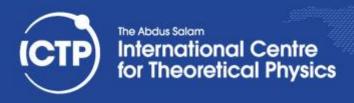
[ -e "${0SDIR}/cpuset.mems" ] && echo 0 > "${0SDIR}/cpuset.mems"

[ -e "${0SDIR}/cpuset.mem_hardwall" ] && echo 1 > "${0SDIR}/cpuset.mem_hardwall"

[ -e "${0SDIR}/cpuset.sched_load_balance" ] && echo 0 > "${0SDIR}/cpuset.sched_load_balance"

[ -e "${0SDIR}/cpuset.sched_relax_domain_level" ] && echo -1 > "${0SDIR}/cpuset.sched_relax_domain_level"
```

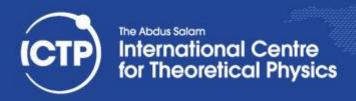
#Force tasks to CPU by echoing PID into \${UDIR}/tasks OR \${OSDIR}/tasks





Security

- Compute nodes are main work-horse
 - Prevent un-authorized access/direct-logins to compute nodes
 - Except for root user and owner of current job during execution
 - Perform node health checks
 - Schedule automatic clean-up of local storage space/devices
 - Schedule periodic maintenance/reboots
 - No firewalls







/etc/security/access.conf

Idle

-:ALL EXCEPT root:ALL

During job execution

-:ALL EXCEPT root egbobani:ALL

Activation via PAM

```
#/etc/pam.d/sshd
#
#NEXT 2 LINES NEEDED FOR ICTP CLUSTER CONTROL
account required pam_access.so debug
session required pam_access.so debug
```

Health-check script

\$clienthost master
\$logevent 0x7f
\$usecp *:/home /home
\$node_check_script /opt/bin/ictp_pbs_health_check
\$node_check_interval 40,jobend

Example configuration

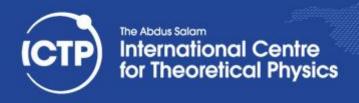






Example health checks

```
#!/bin/sh
#Clean-up local disks
tmpwatch --mtime 48 /var/spool/torque/{aux,spool,undelivered}
#For local scratch
tmpwatch --ctime 48 /local scratch
#Handle KERNEL panics
MYERR=""
l=`dmesq | egrep "BUG:|Code:|Trace:" | grep ':$' | sort | uniq | cut -f1 -d':'`
[ -n "${l}" ] && MYERR="CODE"
#Check for Orphaned processes causing high-load
MYCPUS=`cat /proc/cpuinfo | grep -i processor | wc -l`
MYLOAD=`cat /proc/loadavg | awk '{print $1}' | cut -f1 -d'.'`
MYX=`expr \{MYCPUS\} + 3`
[ ${MYX} -qt 0 -a ${MYLOAD} -qt ${MYX} ] && MYERR="LOADAVG"
#Weekly reboot based on uptime
MYUP=`cat /proc/uptime | awk '{print $1}' | cut -f1 -d'.'`
[ ${MYUP} -gt 0 -a ${MYUP} -gt 604800 ] && MYERR="UPTIME"
#Check Infiniband device is OK
X=`ifconfig -a 2>/dev/null | grep ib0`
[ -z "${X}" ] && MYERR="INFINIBAND"
#REPORT
 -n "${MYERR}" ] && echo "${MYERR}"
```





Non-batch jobs

- Serial jobs
 - Computer node is shared concurrently by several host
 - reserve 1 core for O.S. housekeeping (multi-tasking & I/O) duties.
- Interactive and parallel jobs
 - Password-less SSH key access must be set-up







Maui.conf

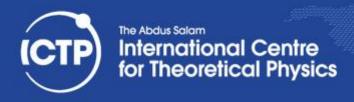
```
NODESETLIST nh4core west6core sb6core sb8core ivy10core serial testing
QOSCFG[esp] QFLAGS=DEDICATED OMAXPROC[USER]=4096 FLAGS=IGNMAXJOB
QOSCFG[long] QFLAGS=DEDICATED
QOSCFG[cmsp] QFLAGS=DEDICATED OMAXPROC[USER]=4096 FLAGS=IGNMAXJOB
QOSCFG[serial] MAXJOB=32
CLASSCFG[serial] PRIORITY=1
NODECFG[serial01] MAXJOB=7
NODECFG[serial02] MAXJOB=7
CLASSCFG[long] PRIORITY=10000 QDEF=long
CLASSCFG[esp] PRIORITY=20000 QDEF=esp
                       PRIORITY=20000 QDEF=esp guest
RCFG[serial] CLASSLIST=serial ACCESS=SHARED PERIOD=INFINITY GROUPLIST=ALL HOSTLIST=serial01,serial02
SRCFG[esp] CLASSLIST=esp PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp
SRCFG[esp1] CLASSLIST=esp1 PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp1
SRCFG[esp guest] CLASSLIST=esp guest PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=esp guest
SRCFG[cmsp] CLASSLIST=cmsp PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp
SRCFG[cmsp1] CLASSLIST=cmsp1 PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp1
<u>SRCFG[cmsp_quest] CLASS</u>LIST=cmsp_guest PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=cmsp_guest
SRCFG[long] CLASSLIST=long PERIOD=INFINITY HOSTLIST=ALL NODEFEATURES=any
```

Example configuration

/etc/profile.d/ssh_keys.sh

```
#!/bin/sh
# /etc/profile.d/firstlogin.sh

if [ ! -r ~/.ssh/id_dsa ] ; then
    echo -n "Generating DSA keys..."
    ssh-keygen -t dsa -f ~/.ssh/id_dsa -N '' -C "`hostname -s` cluster internal key" -q
    if [ $? -eq 0 ] ; then
        echo -ne "\t\tdone\n"
        cat ~/.ssh/id_dsa.pub >> ~/.ssh/authorized_keys
        chmod go-rwx ~/.ssh -R
    else
        echo -ne "\t\tFAILED\n"
fi
```





Summary

- Sharing of resources is fundamental in HPC, policies provide a guaranteed quality of service and avoid problems such as
 - Non-optimal usage of resources
 - Starvation of resources especially for important or urgent jobs
 - Unauthorized users dominating resources or grossly exceed their resource quota e.g by sending large amount of jobs.